

Enterprise Architect

User Guide Series

Enterprise Architect Object Model

This document describes the Enterprise Architect Object Model, which gives the scripter or programmer access to the underlying objects that you can use to query or manipulate a repository.

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Enterprise Architect Object Model



The Enterprise Architect Object Model gives the scripter or programmer access to the underlying objects that you can use to query or manipulate the repository. The Object Model is accessible either from internal or external scripting environments or through Add-Ins. This is a powerful feature that ensures that a programmer is insulated from the underlying database where the repository is stored, protecting them from changes to the database structure or content. The objects are grouped into Packages and contain a useful, extensive and well documented set of properties and methods that are intuitive to use and allow access to elements, features, diagrams and project meta-data.

Automation provides a way for other applications to access the information in an Enterprise Architect model using Windows OLE Automation (ActiveX). Typically this involves scripting clients such as MS Word or Visual Basic, or using scripts created within Enterprise Architect using the Scripting window.

The Automation Interface provides a way of accessing the internals of Enterprise Architect models. Examples of things you can do using the Automation Interface include:

• Perform repetitive tasks, such as update the version number for all elements in a model

- Generate code from a StateMachine diagram
- Produce custom reports
- Perform ad hoc queries

Features

Feature	Description
Connecting to the Automation Interface	All development environments capable of generating ActiveX COM clients should be able to connect to the Enterprise Architect Automation Interface. This guide provides detailed instructions on connecting to the interface using Microsoft Visual Basic 6.0, Borland Delphi 7.0, Microsoft C# and Java. There are also more detailed steps on how to set-up Visual Basic; the principles are applicable to other languages.
Examples and Tips	Instruction on how to use the Automation Interface is provided by means of sample code. See pointers to the samples and other available resources. Also, consult the extensive Reference Section.
Calling Executables	Enterprise Architect can be set up to call an external application. You can pass

from	parameters on the current position
Enterprise	selected in the Project Browser to the
Architect	application being called. For instructions, go to the Call from Enterprise Architect topic. A more sophisticated method is to create Add-Ins, which are discussed in a
	separate section.

Using the Automation Interface

This section provides instructions on how to connect to and use the Automation Interface, including:

- Connecting to the interface
- Setting references in Visual Basic
- Examples and Tips

Connect to the Interface

All development environments capable of generating ActiveX Com clients can connect to the Enterprise Architect Automation Interface.

By way of example, these sections describe how to connect using several such tools. The procedure might vary slightly with different versions of these products.

Microsoft Visual Basic 6.0

Ste	Action
р	
1	Create a new project.
2	Select the 'Project References' menu option.
3	Select Enterprise Architect Object Model 2.0 from the list.
	If this does not appear, go to the command line and re-register Enterprise Architect using:
	EA.exe /unregister
	then
	EA.exe /register

4	See the general library documentation on the use of
	Classes. This example creates and opens a repository
	object:
	Public Sub ShowRepository()
	Dim MyRep As New EA.Repository
	MyRep.OpenFile "c:\eatest.eap"
	End Sub

Borland Delphi 7.0

Ste	Action
р	
1	Create a new project.
2	Select the 'Project Import Type Library' menu option.
3	Select Enterprise Architect Object Model 2.0 from the list.
	If this does not appear, go to the command line and re-register Enterprise Architect using:
	EA.exe /unregister
	then
	EA.exe /register

4	Click on the Create Unit button.
5	Include EA_TLB in Project1's Uses clause.
6	See the general library documentation on the use of Classes. This example creates and opens a repository object: procedure TForm1.Button1Click(Sender: TObject); var r: TRepository; b: boolean; begin r:= TRepository.Create(nil); b:= r.OpenFile('c:\eatest.eap'); end;

Microsoft C#

Ste p	Action
1	Select the 'Visual Studio Project Add Reference' menu option.

2	Click on the 'Browse' tab.
3	Navigate to the folder in which you installed Enterprise Architect; usually: Program Files/Sparx Systems/EA
	Select
	Interop.EA.dll
4	See the general library documentation on the use of Classes. This example creates and opens a repository object:
	private void button1_Click(object sender, System.EventArgs e)
	{
	EA.Repository r = new EA.Repository();
	r.OpenFile("c:\\eatest.eap");
	}

Java

Ste p	Action
1	Copy the file:

	SSJavaCOM.dll
	from the Java API subdirectory of your installed
	directory, usually:
	Program Files/Sparx Systems/EA
	into any location within the Windows PATH
	windows\system32 directory.
	Note: Under 64-bit operating systems, the SSJavaCOM.dll file must be copied into C:\Windows\SysWOW64.
	Under 64-bit versions of Windows, the 'System32' directory is for 64-bit applications, and 'SysWOW64' is for 32-bit applications.
2	Copy the file eaapi.jar
	from the Java API subdirectory of your installed directory, usually:
	Program Files/Sparx Systems/EA
	to a location in the Java CLASSPATH or where the Java class loader can find it at run time.
3	All of the Classes described in the documentation are in the Package org.sparx. See the general library documentation for their use. This example creates and opens a repository object:
	<pre>public void OpenRepository()</pre>

{
 org.sparx.Repository r = new
 org.sparx.Repository();
 r.OpenFile("c:\\eatest.eap");
 }

Set References In Visual Basic

It is possible to use the Enterprise Architect ActiveX interface with Visual Basic (VB). Use is ensured for Visual Basic version 6, but might vary slightly with versions other than version 6.

It is assumed that you have accessed VB through a Microsoft Application such as VB 6.0, MS Word or MS Access. If the code is not called from within Word, the Word VB reference must also be set.

On creating a new VB project, you set a reference to an Enterprise Architect Type Library and a Word Type Library.

Set References

Select the 'Tools References' menu option.
Select the 'Enterprise Architect Object Model 2.10' checkbox from the list.
Do the same for VB or VB Word: select the checkbox for the 'Microsoft Word 10.0 Object Library'.

4 Click on the OK button.

Notes

- If 'Enterprise Architect Object Model 2.10' does not appear in the list, go to the command line and manually re-enter Enterprise Architect using:
 - (To unregister Enterprise Architect) ea.exe /unregister
 - (To register Enterprise Architect) ea.exe /register
- Visual Basic 5/6 users should also note that the version number of the Enterprise Architect interface is stored in the VBP project file in a form similar to this:

Reference=*\G{64FB2BF4-9EFA-11D2-8307-C4558600 0000}#2.2#0#..\..\..\Program Files\

Sparx Systems\EA\EA.TLB#Enterprise Architect Object Model 2.02

If you experience problems moving from one version of Enterprise Architect to another, open the VBP file in a text editor and remove this line, then open the project in Visual Basic and use Project-References to create a new reference to the Enterprise Architect Object model Reference to objects in Enterprise Architect and Word should now be available in the Object Browser, which can be accessed from the main menu by pressing F2 The drop-down list on the top-left of the window should now include Enterprise Architect and Word; if

MS-Project is installed, also set this up

Examples and Tips

Points to consider

Subject	Points
Examples	 Instructions for using the interface are provided through sample code. There are several sets of examples: VB 6 and C# examples are available in the Code Samples folder under your Enterprise Architect installation (default: C:\Program Files\Sparx Systems\EA\Code Samples) Enterprise Architect can be set up to call an external application Several VB.NET code snippets are provided in the reference section A comprehensive example of using Visual Basic to create MS Word documentation is available from the internet at sparxsystems.com/resources/develop ers/autint_vb.html Additional samples are available from the Sparx Systems website; see the Available Resources topic

Tips and Tricks	 Also note these tips and tricks: An instance of the Enterprise Architect (EA.exe) process is executed when you initialize a new repository object - this process must remain running in order to perform automation tasks; if the main window is visible, you can safely minimize it, but it must remain running The Enterprise Architect ActiveX Interface is a functional interface rather than a data interface; when you load data through the interface there is a noticeable delay as Enterprise Architect user interface elements (such as Windows and menus) are loaded and the specified database connection is
	 established Collections use a zero-based index; for example, Repository.Models(0) represents the first model in the repository During the development of your client software your program might terminate unexpectedly and leave EA.exe running in such a state that it is unable to support further interface calls; if your program terminates abnormally, ensure that Enterprise Architect is not

	 left running in the background (see the Windows 'Task Manager / Process' tab) A handle to a currently running instance of Enterprise Architect can be obtained through the use of a GetObject() call (see the reference page for the App object); accessing your Enterprise Architect model via the App object enables querying the current User Interface status, such as using GetContextItem() on the Repository object to detect the current selection by the user, allowing for rapid prototyping and testing
Enterprise Architect Not Closing	After all processing by an automation controller is complete, it is recommended to call CloseFile() and Exit() on the Repository object, then set all references to the repository object to null. repository.CloseFile(); repository.Exit(); repository = null; If your automation controller was written using the .NET framework, Enterprise Architect does not close even after you release all your references to it. To force the release of the COM pointers, call the memory management functions:

GC.Collect();
GC.WaitForPendingFinalizers();
There are additional concerns when
controlling a running instance of
Enterprise Architect that loads Add-Ins -
see the Tricks and Traps topic for details.

Call from Enterprise Architect

Enterprise Architect can be set up to call an external application. You can pass parameters on the current position selected in the Project Browser to the application being called. This helps you to:

- Add a command line for an application
- Define parameters to pass to this application

The parameters required for running the AutInt executable are:

- The Enterprise Architect file parameter \$f and
- The current PackageID \$p

Hence the arguments should simply contain: \$f,\$p.

Once this has been set up, the application can be called from the 'Extend' ribbon in Enterprise Architect using the 'Extend > <YourApplication>' option.

Access

Ribbon	Start > View > Preferences > Customize > Tools
--------	---

Parameters to pass information to external

applications

Parameter	Description
\$d	Diagram ID Notes: ID for accessing associated diagram.
\$D	Diagram GUID Notes: GUID for accessing the associated diagram.
\$e	Comma separated list of element IDs Notes: All elements selected in the current diagram.
\$E	Comma separated list of element GUIDs Notes: All elements selected in the current diagram.
\$f	Project Name Notes: For example: C:\projects\EAexample.eap.
\$F	Calling Application (Enterprise Architect) Notes: 'Enterprise Architect'.

\$p	Current Package ID Notes: For example: 144.
\$P	Package GUID Notes: GUID for accessing this Package.

Available Resources

Resources

Available resources include:

Resource	Download Link
VB 6 Add-In for generating MS Word documentatio n.	sparxsystems.com/resources/developers/a utint_vb.html
VB 6 Add-In to display a custom ActiveX graph control within the Enterprise Architect window as a new view.	<pre>sparxsystems.com/resources/developers/a utint_vb_custom_view.html</pre>
A basic Add-In framework	sparxsystems.com/bin/CS_AddinFramew ork.zip

written in C#. Useful as a starting point for authoring your own custom Enterprise Architect Add-In.	
An extension on the CS_AddinFra mework example showing how to export Tagged Values to a .csv file.	<u>sparxsystems.com/bin/CS_AddinTagged</u> <u>CSV.zip</u>
A basic Add-In skeleton written in Delphi.	sparxsystems.com/bin/DelphiDemo.zip
A simple example	sparxsystems.com/bin/CS_Sample.zip

Add-In	
written in C#.	

Reference

This section provides detailed information on all the objects available in the object model provided by the Automation Interface, including:

Object Groups

Group		
App Object		
Enumerations		
Repository Package		
Element Package		
Element Features Package		
Connector Package		
Diagram Package		
Project Interface Package		
J		

Document Generator Interface Package

Mail Interface Package

Code Samples

Interface Overview

This section provides an overview of the main components of the Automation Interface.

Main Packages of Automation Interface

Package	Detail
Repository Package	Represents the model as a whole and provides entry to model Packages and collections.
Element Package	Identifies the basic structural units (such as Class, Use Case and Object).
Element Features Package	Identifies the attributes and operations defined on an element.
Diagram Package	Describes the visible drawings contained in the model.
Connector Package	Defines the relationships between elements.

Packages and Contents

This diagram illustrates the main interface Packages and their associated contents. Each UML element in this User Guide can be created by Automation and can be accessed either through the various collections that exist or, in some cases, directly.



The Repository Class is the starting point for all use of the Automation Interface. It contains the high level system objects and entry point into the model itself using the Models collection and the other system-level collections.

App Object

The App object represents a running instance of Enterprise Architect. Its object provides access to the Automation Interface.

Attributes

Attribute	Туре
Project	Project Notes: Read only Provides a handle to the Project Interface.
Repository	Repository Notes: Read only Provides a handle to the Repository object.
Visible	Boolean Notes: Read/Write Whether or not the application is visible.
GetObject() Support

The App object is creatable and a handle can be obtained by creating one. In addition, clients can use the equivalent of Visual Basic's GetObject() to obtain a reference to a currently running instance of Enterprise Architect.

Use this method to more quickly test changes to Add-Ins and external clients, as the Enterprise Architect application and data files do not have to be constantly re-loaded.

For example:

```
Dim App as EA.App
```

```
Set App = GetObject(,"EA.App")
```

MsgBox App.Repository.Models.Count

Another example, which uses the App object without saving it to a variable:

```
Dim Rep as EA.Repository
```

```
Set Rep = GetObject(, "EA.App").Repository
```

MsgBox Rep.ConnectionString

Enumerations

These enumerations are defined by the Automation Interface:

Automation Interface Enumerations

Enumeration	Link
Constant Layout Styles	Constant Layout Styles
Create Baseline Flag	Create Baseline Flag
Create Model Type	Create Model Type
Document Break	Document Break
Document Page Orientation	Document Page Orientation
Document Type	Document Type

Enterprise Architect Edition Types	Enterprise Architect Edition Types
Enumeration Relation Set Type	Enumeration Relation Set Type
Export Package XMI Flag	Export Package XMI Flag
Mail Interface Message Flag	Mail Interface Message Flag
MDG Menus	MDG Menus
Object Type	Object Type
РгорТуре	РгорТуре
Reload Type	Reload Type
Scenario Diagram Type	Scenario Diagram Type

Scenario Step Type	Scenario Step Type
Scenario Test Type	Scenario Test Type
XMI Type	XMI Type

ConstLayoutStyles

The enum values defined here are used exclusively for the 'Lay Out a Diagram' method. You use these values to define the layout options as provided by the 'Layout > Tools > Diagram Layout ' ribbon option.

Value	Meaning
lsCrossReduc eAggressive	Perform aggressive Cross-reduction in the layout process (time consuming).
lsCycleRemo veDFS	Use the Depth First Cycle Removal algorithm.
lsCycleRemo veGreedy	Use the Greedy Cycle Removal algorithm.
lsDiagramDe fault	Use existing layout options specified for this diagram.
lsInitializeDF SIn	Initialize the layout using the Depth First Search Inward algorithm.
lsInitializeNa	Initialize the layout using the Naïve

ive	Initialize Indices algorithm.
lsInitializeDF SOut	Initialize the layout using the Depth First Search Outward algorithm.
lsLayeringLo ngestPathSin k	Layer the diagram using the Longest Path Sink algorithm.
lsLayeringLo ngestPathSou rce	Layer the diagram using the Longest Path Source algorithm.
lsLayeringOp timalLinkLen gth	Layer the diagram using the Optimal Link Length algorithm.
lsLayoutDire ctionDown	Direct connectors to point down.
lsLayoutDire ctionLeft	Direct connectors to point left.
lsLayoutDire ctionRight	Direct connectors to point right.
lsLayoutDire ctionUp	Direct connectors to point up.

lsProgramDe	Use factory default layout options as
fault	specified by Enterprise Architect.

CreateBaselineFlag

The CreateBaselineFlag enumeration is used in Baseline Management, when creating a Baseline.

Value	Meaning
cbSaveToStu b	Baseline this Package with only immediate children (child Packages are included as stubs only).

CreateModelType

The CreateModelType enumeration is used in the CreateModel method on the Repository Class.

Value	Meaning
cmEAPFrom Base	Create a copy of the EABase model file to the specified file path.
cmEAPFrom SQLReposito ry	Create a .eap file shortcut to an SQL-based repository; requires user interaction to provide SQL connection details.

DocumentBreak

The DocumentBreak enumeration is used in the InsertBreak method on the DocumentGenerator Class.

Value	Meaning
breakPage	Insert a page break in the document.
breakSection	Insert a section break in the document.

DocumentPageOrientation

The DocumentPageOrientation enumeration is used in the SetPageOrientation method on the DocumentGenerator Class.

Value	Meaning
pagePortrait	Sets the current page orientation to Portrait.
pageLandscp ae	Sets the current page orientation to Landscape.

DocumentType

The DocumentType enumeration is used in the SaveDocument method on the DocumentGenerator Class.

Value	Meaning
dtRTF	Save the document file to disk as an RTF document.
dtHTML	Save the document file to disk as a HTML document.
dtPDF	Save the document file to disk as a PDF document.
dtDOCX	Save the document file to disk as a DOCX document.

EAEditionTypes

The EAEditionTypes enumeration identifies the current level of licensed functionality available.

```
EAEditionTypes theEdition = theRepository.GetEAEdition();
```

```
if (theEdition == EAEditionTypes.piProfessional)
```

•

else if (theEdition == EAEditionTypes.piCorporate) ...

The enumeration defines these formal values:

- piLite
- piProfessional
- piCorporate
- piBusiness
- piSystemEng
- piUltimate

There is no separate value for the trial edition; the Repository.GetEAEdition() function returns the appropriate EAEditionTypes value for whichever edition the user has selected to trial.

EnumRelationSetType

This enumeration represents values returned from the GetRelationSet method of the Element object.

Value	Meaning
rsDependEnd	List of elements that depend on the current element.
rsDependStar t	List of elements that the current element depends on.
rsGeneralize End	List of elements that are generalized by the current element.
rsGeneralize Start	List of elements that the current element generalizes.
rsParents	List of all parent elements of the current element.
rsRealizeEnd	List of elements that are realized by the current element.

rsRealizeStar	List of elements that the current element
t	realizes.

ExportPackageXMIFlag

The ExportPackageXMIFlag enumeration is used in Package control, when exporting to XMI.

Value	Meaning
epExcludeEA Extensions	Export this Package without any tool specific information.
epSaveToStu b	Export this Package with only immediate children (child Packages are included as stubs only).

MDGMenus

Use this enumeration when providing the 'HiddenMenus' property to MDG_GetProperty.

These options are exclusive of one another and can be read or added to hide more than one menu.

Value	Meaning
mgBuildProj ect	'Hide Build Project' menu option.
mgMerge	'Hide Merge' menu option.
mgRun	'Hide Run' menu option.

MessageFlag

The MessageFlag enumeration is used in both the SendMailMessage and ComposeMailMessage methods of the MailInterface, to specify a flag to attach to the message.

Value	Meaning
mfNone	Do not flag the message.
mfComplete	Flag the message as 'Complete'.
mfPurple	Flag the message with a 'Purple' flag.
mfOrange	Flag the message with an 'Orange' flag.
mfGreen	Flag the message with a 'Green' flag.
mfYellow	Flag the message with a 'Yellow' flag.
mfBlue	Flag the message with a 'Blue' flag.
mfRed	Flag the message with a 'Red' flag.

ObjectType

The ObjectType enumeration identifies Enterprise Architect object types even when referenced through a Dispatch interface. For example:

```
var treeSelectedType =
Repository.GetTreeSelectedItemType();
  switch (treeSelectedType)
  {
     case otElement :
     {
        // Code for when an element is selected
        var the Element as EA. Element;
        theElement = Repository.GetTreeSelectedObject();
        break;
     }
     case otPackage :
     {
        // Code for when a Package is selected
        var thePackage as EA.Package;
        thePackage = Repository.GetTreeSelectedObject();
        break;
     }
  }
```

Valid Enumeration Values

otAttribute otAttributeConstraint otAttributeTag otAuthor otClient otCollection otConnector otConnectorConstraint otConnectorEnd otConnectorTag otConstraint otCustomProperty otDatatype otDiagram otDiagramLink otDiagramObject otEffort otElement otEventProperties otEventProperty otFile otIssue otMailInterface

otMethod otMethodConstraint otMethodTag otMetric otModel otNone otPackage otParameter otParamTag otPartition otProject otProjectIssues otProjectResource otProperties otProperty otPropertyType otReference otRepository otRequirement otResource otRisk otRoleTag otScenario otScenarioExtension otScenarioStep

otStereotype otSwimlane otSwimlaneDef otSwimlanes otTaggedValue otTask otTerm otTest otTransition

PropType

The PropType enumeration gives the automation programmer an indication of what sort of data is going to be stored by this property.

Value	Meaning
ptArray	An array containing values of any type.
ptBoolean	True or False.
ptEnum	A string being an entry in the semi-colon separated list specified in the validation field of the Property.
ptFloatingPoi nt	4 or 8 byte floating point value.
ptInteger	16-bit or 32-bit signed integer.
ptString	Unicode string.

ReloadType

The ReloadType enumeration represents values returned from the GetReloadItem and PeekReloadItem methods of the ModelWatcher Class. It has four possible values, which define the type of change that was made to a model.

Value	Meaning
rtElement	The Item parameter represents a particular element that must be reloaded.
rtEntireMode 1	Entire model must be reloaded to ensure that all changes are reloaded.
rtNone	No change in the model.
rtPackage	The Item parameter represents a particular Package that must be reloaded.

ScenarioDiagramType

The ScenarioDiagramType enumeration provides these enumeration values to the Project.GenerateDiagramFromScenario() method. They specify the type of diagram to generate.

Value	Meaning
sdActivity	Generate an Activity diagram.
sdActivityWi thAction	Generate an Activity diagram with an Action.
sdActivityWi thActionPin	Generate an Activity diagram with an ActionPin.
sdActivityWi thActivityPar ameter	Generate an Activity diagram with an ActivityParameter.
sdRobustness	Generate a Robustness diagram.
sdRuleFlow	Generate a RuleFlow diagram.

sdSequence	Generate a Sequence diagram.
sdState	Generate a StateMachine diagram.

ScenarioStepType

The ScenarioStepType enumeration is used to identify the steps of a scenario, and the entity performing the step.

Value	Meaning
stActor	Identify that the step is an action performed by an actor.
stSystem	Identify that the step is an action performed by the system.

ScenarioTestType

The ScenarioTestType enumeration provides these enumeration values to the Project.GenerateTestFromScenario() method, to specify the type of test to generate.

Value	Meaning
stHorizontalT estSuite	Generate a horizontal Test Suite diagram.
stVerticalTes tSuite	Generate a vertical Test Suite diagram.
stExternal	Generate an external Test Case element.
stInternal	Generate an internal test.

XMIType

These enumeration values are used in the Project.ExportPackageXMI() and Project.ExportPackageXMIEx() methods, to specify the XMI export type.

- xmiEADefault = 0
- xmiRoseDefault = 1
- xmiEA10 = 2
- xmiEA11 = 3
- xmiEA12 = 4
- xmiRose10 = 5
- xmiRose11 = 6
- xmiRose12 = 7
- xmiMOF13 = 8
- xmiMOF14 = 9
- xmiEA20 = 10
- xmiEA21 = 11
- xmiEA211 = 12
- xmiEA212 = 13
- xmiEA22 = 14
- xmiEA23 = 15
- xmiEA24 = 16
- xmiEA241 = 17
- xmiEA242 = 18

- xmiEcore = 19
- xmiBPMN20 = 20
- xmiXPDL22 = 21
- xmiEA251 = 22
- xmiARCGIS = 23

Repository Package

The Repository Package contains the high level system objects and the entry point into the model itself, using the Models collection and the other system level collections.

This diagram shows the collections of the Repository interface. Association Target roles correspond to member variable names in the Repository interface. The associated Classes represent the object type used in each collection.



Author Class

An Author object represents a named model author. Authors can be accessed using the Repository Authors collection.

Associated table in .EAP file

t_authors

Author Attributes

Attribute	Remarks
NT	
Name	String
	Notes: Read/Write
	The Author name.
Natas	String
Notes	String
	Notes: Read/Write
	Notes about the author.
ObjectType	ObjectType
objectiype	
	Notes: Read only
	Distinguishes objects referenced through

	a Dispatch interface.
Roles	String Notes: Read/Write Roles the author might play in this project.

Author Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update ()	Boolean Notes: Updates the current Author object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Client Class

A Client represents one or more people or organizations related to the project. Clients can be accessed using the Repository Clients collection.

Associated table in .EAP file

t_clients

Client Attributes

Attribute	Remarks
EMail	String
	String
	Notes: Read/Write
	The client's email address.
Fax	String
	Notes: Read/Write
	The client's fax number.
Mobile	String
	Notes: Read/Write
	The client's mobile phone number, if available.
--------------	--
Name	String
	Notes: Read/Write
	The client's name.
Notes	String
	Notes: Read/Write
	Notes about the client.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through the Dispatch interface.
Organization	String
	Notes: Read/Write
	The client's associated organization.
Phone1	String
	Notes: Read/Write
	The client's main phone number.
Phone2	String
	Notes: Read/Write
	The client's second phone number.

Roles	String
	Notes: Read/Write
	Roles this client might play in the project.

Client Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current Client object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Collection Class

Collection is the main collection Class used by all elements within the Automation Interface. It contains methods to iterate through the collection, refresh the collection and delete an item from the collection.

It is important to realize that when the 'AddNew' function is called, the item is not automatically added to the current collection. The typical steps are:

- Call AddNew to add a new item
- Modify the item as required
- Call Update on the item to save it to the database
- Call Refresh on the collection to include it in the current set

Delete is the same; until Refresh is called, the collection still contains a reference to the deleted item, which should not be called.

Each method can be used to iterate through the collection for languages that support this type of construct.

Collection Attributes

Attribute	Remarks
Count	Short Notes: Read only

	The number of objects referenced by this list.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

Collection Methods

Method	Remarks
AddNew(stri ng Name, string Type)	Object Notes: Adds a new item to the current collection. The interface is the same for all collections; you must provide a Name and Type argument. What these arguments are used for depends on the actual collection being accessed. For example, when adding a new element to the Elements collection, the Type string can be either a basic UML element type or a fully qualified element type (stereotype) defined by a profile, such as SysML::Requirement, differentiating it

	from a standard requirement.
	Also note that you must call Update() on
	the returned object to complete the
	AddNew function. If Update() is not
	called the object is left in an
	indeterminate state.
	Parameters:
	• Name: String
	• Type: String (up to 30 characters long)
	X7. 1
Delete(short	Void
index)	Notes: Deletes the item at the selected
	reference.
	Parameters:
	• index: Short
DeleteAt(sho	Void
rt index,	Notes: Deletes the item at the selected
boolean	index. The second parameter is currently
Refresh)	unused.
	Parameters:
	• index: Short
	Refresh: Boolean
GetAt(short	Object
index)	Notes: Retrieves the array object using a numerical index. If the index is out of
1	

	bounds, an error occurs.
	Parameters:
	• index: Short
GetByName(string Name)	Object Notes: Gets an item in the current collection by name. Supported for Model, Package, Element, Diagram and element
	TaggedValue collections. If the collection does not contain any items (or, for the Tagged Value collection, if the collection contains items but the method cannot locate an object with the specified name) the method returns a null value. For other collections, if the method is unable to find an object with the specified name, it raises an exception. Parameters:
GetLastError ()	 Name: String String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Refresh()	Void Notes: Refreshes the collection by

	re-querying the model and reloading the collection. Should be called after adding a new item or after deleting an item.
Update()	Boolean Notes: Updates the current Collection object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

The AddNew Function

The AddNew() function is used widely across the API to add new objects to a Collection. In all cases you must provide a Name and Type argument, but what these arguments are used for depends on the actual collection being accessed. For example, when adding a new element to the Elements collection, the 'Type' string can be either a basic UML element type or a fully qualified element type (stereotype) defined by a profile, such as SysML::Requirement differentiated from a standard requirement.

AddNew Attribute Arguments

This table provides guidance in specifying the AddNew arguments for each of the object attributes.

Attribute	Arguments
AttributeCon straints	Name - The name of the constraint. Type - The constraint type
Attributes	Name - The name of the attribute. Type - The attribute type.
AttributesEx	Name - The name of the attribute. Type - The attribute type.

AttributeTags	Name - The fully-qualified name, or plain text. Type - The value of the Tagged Value.
Authors	Name - The author name. Type - The author role.
Clients	Name - The client name. Type - The client role.
ConnectorCo nstraints	Name - The name of the constraint. Type - The constraint type.
ConnectorCo nveyedItems	Name - The GUID of an element. Type - <i>Not used</i> . Note: This does not return an object.
Connectors	Name - The name of the connector. Type - The connector type (for example 'Realization').
ConnectorTa gs	Name - The fully-qualified name, or plain text. Type - The value of the Tagged Value.
Constraints	Name - The name of the constraint.

	Type - The constraint type.
ConstraintsE x	Name - The name of the constraint. Type - The constraint type.
CustomPrope rties	You cannot create these.
DataTypes	Name - The datatype name. Type - The datatype type.
DiagramLink s	Name - <i>Not used</i> . Type - The style string (such as 'l=200;r=400;t=200;b=600;') (You might prefer to leave the Type empty and use the Functions on this interface for size, colors and so on).
DiagramObje cts	Name - This can either be an empty string, or it can specify the initial Left, Right, Top and Bottom values for the new DiagramObject. For example: diagram.DiagramObjects.AddNew("l=20 0;r=400;t=200;b=600;", "") Note: Top and Bottom values should be specified here as positive numbers, but will be set in the repository as negative

	values.
	Type - Unused.
Diagrams	Name - The name of the diagram. Type - This can be either a standard UML metaclass type (such as 'Class' or 'UseCase') or a fully-qualified metatype defined by an MDG Technology (such as 'BPMN2.0::BusinessProcess' or 'SysML1.4::Block').
Efforts	Name - The name of the effort. Type - The effort type.
Elements	Name - The name of the new element. If the repository has an auto-name counter defined for the element type being created, pass an empty string to use the auto-name counter instead. Type - Can be either a standard UML metaclass type (such as 'Class' or 'UseCase') or a fully-qualified metatype defined by an MDG Technology (such as 'BPMN2.0::BusinessProcess' or 'SysML1.4::Block').
Files	Name - The full pathname of the file. Type - The file type (such as 'Local File'

	or 'Web Address').
Issues	Name - The name of the issue. Type - The problem type, (such as 'Issue' or 'Defect')
MethodPostC onditions	Name - The name of the constraint. Type - The constraint type
MethodPreco nditions	Name - The name of the constraint. Type - The constraint type.
Methods	Name - The name of the method. Type - The return value of the method.
MethodsEx	Name - The name of the method. Type - The return value of the method.
MethodTags	Name - The fully-qualified name, or plain text. Type - The value of the Tagged Value.
Metrics	Name - The name of the metric. Type - The metric type.
Models	Name - The name of the model. Type - Unused.

Packages	Name - The name of the Package. Type - Unused.
Parameters	Name - The parameter name. Type - The parameter type.
ParamTags	Name - The fully-qualified name or plain text. Type - The value of the Tagged Value.
Partitions	Name - The partition name. Type - The partition note.
ProjectIssues	Name - The name of the issue. Type - The issue type (such as 'Request', 'Defect', or 'Release')
ProjectResou rces	Name - The resource name. Type - The resource role.
ProjectRole	Name - The role name. Type - <i>Not used</i> .
PropertyType s	Name - The tag name. Type - The description (limited to 50 characters).

Requirements	Name - The name of the requirement.
	Type - The requirement type.
Requirements Ex	Name - The name of the requirement. Type - The requirement type.
Resources	Name - The resource name. Type - The resource role.
Risks	Name - The name of the risk. Type - The risk type.
ScenarioExte nsion	Name - The extension name. Type - The scenario type
ScenarioStep	Name - The step name. Type - The ScenarioStep type value.
Scenarios	Name - The name of the scenario. Type - The scenario type.
Stereotypes	Name - The stereotype name. Type - The element this applies to. Note: You can only support multiple elements from within a Profile.
Tasks	Name - The task name.

	Type - The task type.
TemplateBin dings	Name - The formal name of the binding. Type - The actual name of the binding or element GUID.
TemplatePara meters	Name - The parameter name. Type - The parameter type
Terms	Name - The term name. Type - The term type.
Tests	Name - The name of the test. Type - The test type.
Transitions	Name - The transition name. Type - The transition value.

Datatype Class

A Datatype is a named type that can be associated with attribute or method types. It typically is related to either code engineering or database modeling. Datatypes also indicate which language or database system they relate to. Datatypes can be accessed using the Repository Datatypes collection.

Associated table in .EAP file

t_datatypes

Datatype Attributes

Attribute	Remarks
DatatypeID	Long Notes: Read/Write The instance ID for this datatype within the current model; this is system maintained.
DefaultLen	Long Notes: Read/Write

	The default length (DDL only).
DefaultPrec	Long Notes: Read/Write The default precision (DDL only).
DefaultScale	Long Notes: Read/Write The default scale (DDL only).
GenericType	String Notes: Read/Write The associated generic type for this data type.
HasLength	String Notes: Read/Write Indicates whether the datatype has a length component.
MaxLen	Long Notes: Read/Write The maximum length (DDL only).
MaxPrec	Long Notes: Read/Write The maximum precision (DDL only).

MaxScale	Long Notes: Read/Write The maximum scale (DDL only).
Name	String Notes: Read/Write The datatype name (such as integer). This appears in the related drop-down datatype lists where appropriate.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Product	String Notes: Read/Write The datatype product, such as Java, C++ or Oracle.
Size	Long Notes: Read/Write The datatype size.
Туре	String Notes: Read/Write

	The type can be DDL for database datatypes or Code for language datatypes.
UserDefined	Long Notes: Read/Write Indicates if the datatype is a user defined type or system generated. Datatypes distributed with Enterprise Architect are all system generated. Datatypes created in the 'Datatype' dialog are marked 1 (True).

Datatype Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current Datatype object after modification or appending a new item.

If False is returned, check the
'GetLastError()' function for more
information.

EventProperties Class

An EventProperties object is passed to BroadcastFunctions to facilitate parameter passing.

EventProperties Attributes

Attribute	Remarks
Count	Long Notes: Read only The number of parameters being passed to this broadcast event.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

EventProperties Methods

Method	Remarks

Get(object	EventProperty Class
Index)	Notes: Read only
	Returns an EventProperty in the list, raising an error if Index is out of range.
	Parameters:
	 Index: Variant - can either be a number representing a zero-based index into the array, or a string representing the name of the EventProperty: for example, Props.Get(3) or Props.Get("ObjectID")

EventProperty Class

EventProperty objects are always part of an EventProperties collection, and are passed to Add-In methods responding to broadcast events.

EventProperty Attributes

Attribute	Remarks
Description	String Notes: An explanation of what this property represents.
Name	String Notes: A string distinguishing this property from others in the list.
ObjectType	ObjectType Notes: Distinguishes objects referenced through a Dispatch interface.
Value	Variant Notes: A string, number or object reference representing the property value.

ModelWatcher Class

The ModelWatcher object enables an automation client to track changes in a particular model.

ModelWatcher Attributes

Attribute	Remarks
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

ModelWatcher Methods

Methods	Remarks
GetReloadIte m (object Item)	ReloadType Notes: The object that must be reloaded in order to see all changes is returned through the Item parameter. If there are no changes or the entire model must be reloaded, this value is returned as null

	 (C#) or Nothing (VB). Calling this method clears the records so that the next time it is called the return values refer only to new changes. Returns a value from the ReloadType enumeration that specifies which type of change, if any, has occurred. Parameters: Item: Object
PeekReloadIt em	ReloadType Notes: This method behaves identically to 'GetReloadItem()' but does not clear the change record.

Notes

• After your model has been loaded, you only create the ModelWatcher once; if you reload the model, or load another model, the created ModelWatcher is still valid

Package Class

A Package object corresponds to a Package element in the Enterprise Architect Project Browser. Packages can be accessed either through the Repository Models collection (a Model is a special form of Package) or through the Package Packages collection.

Note that a Package has an Element object as an attribute; this corresponds to an Enterprise Architect Package element in the t_object table and is used to associate additional information (such as scenarios and constraints) with the logical Package.

To set additional information for a Package, reference the Element object directly. Also note that if you add a Package to a diagram, you should add an instance of the element (not the Package itself) to the DiagramObject Class for a diagram.

Associated table in .EAP file

t_package

Package Attributes

Attribute

Remarks

Alias	String Notes: Read only Alias
BatchLoad	Long Notes: Read/Write Flag to indicate that the Package is batch loaded during batch import from controlled Packages. Not currently used.
BatchSave	Long Notes: Read/Write Boolean value to indicate whether the Package is included in the batch XMI export list or not.
CodePath	String Notes: Read/Write The path where associated source code is found. Not currently used.
Connectors	Collection Notes: Read only The collection of connectors.

Created	Date Notes: Read/Write Date the Package was created.
Diagrams	Collection Notes: Read only A collection of diagrams contained in this Package.
Element	Element Notes: Read only The associated element object; use to get/set common information such as Stereotype, Complexity, Alias, Author, Constraints, Tagged Values and Scenarios.
Elements	Collection Notes: Read only A collection of elements that belong to this Package.
Flags	String Notes: Read/Write Extended information about the Package.

IsControlled	Boolean
	Notes: Read/Write
	Indicates if the Package has been marked as Controlled.
IsModel	Boolean
	Notes: Read only
	Indicates if the Package is a model or a Package.
IsNamespace	Boolean
	Notes: Read/Write
	True indicates that 'Package is a
	Namespace root'.
	Use 0 and 1 to set False and True.
IsProtected	Boolean
	Notes: Read/Write
	Indicates if the Package has been marked as 'Protected'.
IsVersionCon	Boolean
trolled	Notes: Read only
	Indicates whether or not this Package is under Version Control.
LastLoadDat	Date

e	Notes: Read/Write
	The date XML was last loaded for the Package.
LastSaveDate	Date
	Notes: Read/Write
	The date XML was last saved from the Package.
LogXML	Boolean
C	Notes: Read/Write
	Indicates if XMI export information is to
	be logged.
Modified	Date
	Notes: Read/Write
	Date the Package was last modified.
Name	String
	Notes: Read/Write
	The name of the Package.
Notes	String
	Notes: Read/Write
	Notes about this Package.
ObjectType	ObjectType

	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Owner	String Notes: Read/Write.
	The Package owner when using controlled Packages.
PackageGUI D	Variant Notes: Read only The global Package ID; valid across models.
PackageID	Long Notes: Read only The local Package ID number. Valid only in this model file.
Packages	Collection Notes: Read only A collection of contained Packages that can be walked through.
ParentID	Long Notes: Read/Write The ID of the Package that is the parent

	of this one.
	0 indicates that this Package is a model
	(that is, it has no parent).
TreePos	Long
	Notes: Read/Write
	The relative position in the tree compared to other Packages (use to sort Packages).
UMLVersion	String
	Notes: Read/Write
	The UML version for XMI export
	purposes.
	Deeleen
UseDTD	Boolean Notaer Dec d/W/rite
	Notes: Read/Write
	Indicates if a DTD is to be used when exporting XMI.
Version	String
V CISION	Notes: Read/Write
	The version of the Package.
XMLPath	String
	Notes: Read/Write
	The path to which the XML is saved
	when using controlled Packages.

Package Methods

Method	Remarks
ApplyGroup Lock (string aGroupName)	 Boolean Notes: Applies a group lock to the Package object, for the specified group, on behalf of the current user. User Security applies to the use of this function; if the user does not have permission to apply or release locks on elements, diagrams and Packages, the operation will fail. Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information. Parameters: aGroupName: String - The name of the security group for which to apply the lock
ApplyGroup LockRecursi ve (string	Boolean Notes: Applies a group lock to the Package object, object, and all of the

aGroupName , boolean IncludeEleme nts, boolean IncludeDiagr ams, boolean IncludeSubPa ckages)	 Package, diagrams and elements contained within that Package, for the specified group, on behalf of the current user. User Security applies to the use of this function; if the user does not have permission to apply or release locks on elements, diagrams and Packages, the operation will fail. Returns True if the operation is successful; returns False if the operation is unsuccessful. Use 'GetLastError()' to retrieve error information. Parameters aGroupName: String - The name of the security group for which to apply the lock IncludeElements: Boolean - Recursively apply group lock to child elements IncludeDiagrams: Boolean - Recursively apply group lock to child diagrams IncludeSubPackages: Boolean - Recursively apply group lock to child packages
ApplyUserLo	Boolean
ck ()	Notes: Applies a user lock to the Package

	object for the current user. User Security applies to the use of this function; if the user does not have permission to apply or release locks on elements, diagrams and Packages, the operation will fail. Returns True if the operation is successful; returns False if the operation is unsuccessful. Use 'GetLastError()' to retrieve error information.
ApplyUserLo ckRecursive (boolean IncludeEleme nts, boolean IncludeDiagr ams, boolean IncludeSubPa ckages)	 Boolean Notes: Applies user locks to the Package object, and all of the Packages, diagrams and elements contained within that Package. User Security applies to the use of this function; if the user does not have permission to apply or release locks on elements, diagrams and Packages, the operation will fail. Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information. Parameters IncludeElements: Boolean - Recursively apply user lock to child elements IncludeDiagrams: Boolean - Recursively apply user lock to child
	 diagrams IncludeSubPackages: Boolean - Recursively apply user lock to child Packages
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Clone	LDISPATCH Notes: Inserts a copy of the Package into the same parent as the original Package. Returns the newly-created Package.
FindObject (string DottedID)	 LPDISPATCH Notes: Returns a Package, element, attribute or operation matching the parameter DottedID. If the DottedID is not found, an error is returned: <i>Can't find matching object</i>. Parameters DottedID: String - Is in the form 'object.object.object' where object is replaced by the name of a Package, element attribute or operation; examples include MyNamespace.Class1, CStudent.m_Name, MathClass.DoubleIt(int)
GetLastError ()	String Notes: Returns a string value describing

	the most recent error that occurred in relation to this object.
ReleaseUser Lock ()	Boolean Notes: Releases user locks and group locks from the Package object, and all of the Packages, diagrams and elements contained within that Package. User Security applies to the use of this function; if the user does not have permission to apply or release locks on elements, diagrams and Packages, the operation will fail. Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information.
ReleaseUser LockRecursi ve (boolean IncludeEleme nts, boolean IncludeDiagr ams, boolean IncludeSubPa ckages)	Boolean Notes: Releases user locks from the Package object, and all of the Packages, diagrams and elements contained within that Package. User Security applies to the use of this function; if the user does not have permission to apply or release locks on elements, diagrams and Packages, the operation will fail. Returns True if the operation is successful; returns False if the operation

	is unsuccessful. Use GetLastError() to retrieve error information.
	Parameters IncludeElements: Boolean - Recursively release user locks from child elements IncludeDiagrams: Boolean - Recursively release user locks from child diagrams IncludeSubPackages: Boolean - Recursively release user locks from child Packages
SetReadOnly (boolean ReadOnly, boolean IncludeSubP kgs)	Void Notes: Sets a Package Flag to mark a Package as ReadOnly=1. If Project Security is enabled, the user must have 'Configure Packages' permission to use this method. Throws an exception if the operation fails due to the user not having 'Configure Packages' permission; use 'GetLastError()' to retrieve error information. Parameters • ReadOnly: Boolean - Sets or clears the Read Only flag on the Package(s); if: False, any Read Only flag is removed from the Package
	True, a Read Only flag

	· · · · · · · · · · · · · · · · · · ·
	is applied to the Package
	• IncludeSubPkgs: Boolean - Indicates whether to set/reset the Read Only flag on just the object Package, or on the object Package and all of the nested sub-Packages that it contains; if:
	False, only the flag on the object Package is set or cleared
	True, flags are set (or cleared, according to the ReadOnly
	parameter) for the object Package plus all of the nested sub-Packages that it contains
	When working with Version Controlled Packages, the Read Only flag can be applied to Packages whether they are checked-in or checked-out.
	User Security applies to setting this flag - if you are prevented from editing the Package, you are also prevented from setting the flag.
Update ()	Boolean
	Notes: Updates the current Package object after modification or appending a new item.
	If False is returned, check the 'GetLastError()' function for more

	 information. Note that a Package object also has an element component that must be taken into account; the Package object contains information about the Package attributes such as hierarchy or contents. The element attribute contains information about, for example, Stereotypes, Constraints or Files - all the attributes of a typical element.
VersionContr olAdd (string ConfigGuid, string XMLFile, string Comment, boolean KeepChecke dOut)	 Void Notes: Places the Package under Version Control, using the specified Version Control Configuration and the specified XMI filename. Throws an exception if the operation fails; use GetLastError() to retrieve error information. It is recommended that the Package be saved using Update() before calling VersionControlAdd(), so that any outstanding changes are not lost. Parameters ConfigGuid: String - Name corresponding to the Unique ID of the Version Control configuration to use XMLFile: String - Name of the XML

	 file to use for this Package; this filename is relative to the Working Copy folder specified for the Config Comment: String - Log message that is added to the Version Controlled file's history (where applicable) KeepCheckedOut: Boolean - Specify True to add to Version Control and keep the Package checked-out
VersionContr olCheckin (string Comment)	 Void Notes: Perform checkin of the Version Controlled Package (also see VersionControlCheckinEx). Throws an exception if the operation fails; use GetLastError() to retrieve error information. Parameters Comment: String - Log message that is added to the Version Controlled file's history (where applicable)
VersionContr olCheckinEx (string Comment, boolean PreserveCros	Void Notes: Perform check-in of the Version Controlled Package. Throws an exception if the operation fails; use GetLastError() to retrieve error information.

sPkgRefs)	Parameters
	• Comment: String - Log message that is added to the Version Controlled file's history (where applicable)
	 PreserveCrossPkgRefs: Boolean - Flag to indicate whether to preserve or discard pre-existing Cross Package References when checking-in; this parameter overrides the setting in the 'Preferences' dialog, 'XML Specifications' page Unsatisfied cross-Package references are preserved or discarded according to this setting, without prompting the user; see <i>Learn more</i>
VersionContr olCheckout (string Comment)	Void Notes: Perform checkout of the Version Controlled Package. Throws an exception if the operation fails; use GetLastError() to retrieve error information.
	 Parameters: Comment: String - Log message that is added to the Version Controlled file's history (where applicable) When working in an environment that uses a Private Model deployment and

	your model contains a significant number of cross-Package references, it is recommended that you invoke the Repository.ScanXMIAndReconcile() method from time to time, following the re-importation of controlled Packages - for example, after using Package.VersionControlGetLatest() to update a number of Packages, or after performing a number of Package check-outs.
VersionContr olGetLatest (boolean ForceImport)	 Void Notes: Updates the local working copy of the Package file associated with the object Package, before re-importing the Package data from the Package file. Parameters: ForceImport: Boolean - Used if the Package data in the model is found to be up-to-date with respect to the Version Controlled Package file; if: False, the Package data that exists in the model is accepted as being up-to-date and no attempt is made to re-import data from the Package file True, the system re-imports the Package from the Package file

	regardless
	See also the menu option 'Version Control Get Latest'.
	When working in an environment that uses a Private Model deployment and your model contains a significant number of cross-Package references, it is recommended that you invoke the 'Repository.ScanXMIAndReconcile()' method from time to time, following the re-importation of controlled Packages - for example, after using 'Package.VersionControlGetLatest()' to update a number of Packages, or after performing a number of Package check-outs.
VersionContr olGetStatus ()	Long Notes: Returns the Version Control status of the Package, as recorded in the current project database. Throws an exception if the operation fails; use GetLastError() to retrieve error information.
	Return value maps to this enumerated type:
	enum EnumCheckOutStatus
	{

csUncontrolled = 0,
csCheckedIn,
csCheckedOutToThisUser,
csReadOnlyVersion,
csCheckedOutToAnotherUser,
csOfflineCheckedIn,
csCheckedOutOfflineByUser,
csCheckedOutOfflineByOther,
csDeleted,
};
 csUncontrolled - Either unable to communicate with the Version Control provider associated with the Package, or the Package file is unknown to the provider csCheckedIn - The Package is not checked-out to anybody in the current project database csCheckedOutToThisUser - The
Package is marked as checked-out to the current user, in the current project database
 csReadOnlyVersion - The Package is marked as read-only; an earlier revision of the Packagehas been retrieved from Version Control
 csCheckedOutToAnotherUser - The

	 Package is marked as checked-out in the current project database, by a user other than the current user csOfflineCheckedIn - The Package is not checked-out to anybody in the current project database; however, the Version Control configuration associated with the Package was unable to connect to the VC server csCheckedOutOfflineByUser - The Package was 'checked out' in this database, by this user, whilst disconnected from Version Control csCheckedOutOfflineByOther - The Package was checked out in this project database, by another user, whilst disconnected from Version Control csCheckedOutOfflineByOther - The Package was checked out in this project database, by another user, whilst disconnected from Version Control csDeleted - The Package file has been deleted from Version Control
VersionContr olPutLatest (string CheckInCom ment)	Void Notes: Perform a checkin of the Version Controlled Package, whilst keeping the Package checked-out. Throws an exception if the operation fails; use GetLastError() to retrieve error information. When a Package that was previously

	 marked as Checked Out Offline, is successfully 'Put' (checkedin) to Version Control, that Package's flags are updated to clear the Checked Out Offline indicator. Parameters: Comment: String - Log message added to the Version Controlled file's history (where applicable)
VersionContr olRemove ()	Void Notes: Removes Version Control from the Package. Throws an exception if the operation fails; use 'GetLastError()' to retrieve error information.
VersionContr olResynchPk gStatus (boolean ClearSettings)	 Notes: Synchronizes the Version Control status of the single object Package recorded in your current model with the Package status reported by your Version Control provider. Parameters: ClearSettings: Boolean - used if the Package file associated with the specified Package is reported by the Version Control provider as uncontrolled; if ClearSettings is:

True, the Version Control settings are cleared from the Package
False, the Version Control settings remain unchanged

ProjectIssues Class

A ProjectIssue is a system-level Issue that indicates a problem or risk associated with the system as a whole. ProjectIssues can be accessed using the Repository Issues collection.

Associated table in .EAP file

t_issues

ProjectIssues Attributes

Attribute	Remarks
Category	String Notes: Read/Write The category this issue belongs to.
Date	Date Notes: Read/Write The date the issue item was created.
DateResolve d	Date

	Notes: Read/Write
	The date the issue was resolved.
Name	String Notes: Read/Write The issue name (that is, the issue itself).
IssueID	Long Notes: Read only The ID of this issue.
Notes	String Notes: Read/Write The associated description of the issue.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Owner	String Notes: Read/Write The owner of the issue.
Priority	String Notes: Read/Write The issue priority - Low, Medium or

	High.
Resolution	String Notes: Read/Write
	A description of the resolution.
Resolver	String Notes: Read/Write
	The name of the person resolving the issue.
Severity	String Notes: Read/Write
	The issue severity - Low, Medium or High.
Status	String Notes: Read/Write The current status of the issue.

ProjectIssues Methods

Method	Remarks

GetLastError	String
0	Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean
	Notes: Updates the current Issue object after modification or appending a new item.
	If False is returned, check the
	'GetLastError()' function for more information.

ProjectResource Class

A Project Resource is a named person who is available to work on the current project in any capacity. ProjectResources can be accessed using the Repository Resources collection.

Associated table in .EAP file

t_resources

ProjectResource Attributes

Attribute	Remarks
Email	String Notes: The resource's email address.
Fax	String Notes: The resource's fax number.
Mobile	Variant Notes: The resource's mobile number, if available.

Name	String
	Notes: The name of the resource.
Notes	String Notes: A description of the resource, if appropriate.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Organization	Package Class: String Notes: The organization the resource is associated with.
Phone1	Variant Notes: The resource's main telephone number.
Phone2	Variant Notes: The resource's alternative telephone number.
Roles	String Notes: The roles this resource can play in the current project.

ProjectResource Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current Resource object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

ProjectRole Class

A ProjectRole object represents a named project role. ProjectRoles can be accessed using the Repository ProjectRole collection.

Associated table in .EAP file

t_projectroles

ProjectRole Attributes

Attribute	Remarks
Description	String Notes: Read/Write
	The project role item description.
Notes	String Notes: Read/Write Notes about the project role item.
ObjectType	ObjectType Notes: Read only

	Distinguishes objects referenced through a Dispatch interface.
Role	String Notes: Read/Write The project role item name.

ProjectRole Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current ProjectRole object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

PropertyType Class

A PropertyType object represents a defined property that can be applied to UML elements as a Tagged Value. PropertyTypes can be accessed using the Repository PropertyTypes collection.

Each PropertyType corresponds to one of the predefined Tagged Values for the model.

Associated table in .EAP file

t_propertytypes

PropertyType Attributes

Attribute	Remarks
Description	String Notes: Read/Write A short description of the property.
Detail	String Notes: Read/Write Configuration information for the property.

ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Tag	String Notes: Read/Write The name of the property (Tag Name).

PropertyType Methods:

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current PropertyType object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more

	information.
--	--------------

Reference Class

This Interface provides access to the various lookup tables within Enterprise Architect. Use the Repository GetReferenceList() method to get a handle to a list.

Valid lists are:

- Diagram
- Element
- Constraint
- Requirement
- Connector
- Status
- Cardinality
- Effort
- Metric
- Scenario
- Status
- Test
- List:DifficultyType
- List:PriorityType
- List:TestStatusType
- List:ConstStatusType

Reference Attributes

Attribute	Remarks
Count	Short Notes: A count of items in the list.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Туре	String Notes: The list type (for example, DiagramTypes).

Reference Methods

Method	Remarks
GetAt(short Index)	 String Notes: Get the item at the specified index. Parameters: Index: Short - The index of the item to retrieve from the list

GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Refresh()	Short Notes: Refresh the current list and return the count of items.

Repository Class

The Repository is the main container of all structures such as models, Packages and elements. You can begin accessing the model iteratively using the Models collection. The Repository also has some convenient methods to directly access the structures without having to locate them in the hierarchy first.

Associated table in .EAP file

<none>

Repository Attributes

Attribute	Remarks
Authors	Collection Notes: Read only This is the system Authors collection containing 0 or more Author objects, each of which can be associated with, for example, elements or diagrams as the item author or owner. Use AddNew(), Delete() and GetAt() to

	manage Authors.
BatchAppend	Boolean Notes: Read/Write Set this property to True when your automation client has to rapidly insert many elements, operations, attributes and/or operation parameters. Set to False when work is complete. This can result in 10- to 20-fold improvement in adding new elements in bulk.
Clients	Collection Notes: Read only A list of Clients associated with the project. You can modify, delete and add new Client objects using this collection.
ConnectionSt ring	 String Notes: Read only The filename/connection string of the current Repository. For a connection string, the DBMS repository type is identified by "DBType=n;" where n is a number corresponding to the DBMS type, as shown:

	0 - MYSQL
	1 - SQLSVR
	2 - ADOJET
	3 - ORACLE
	4 - POSTGRES
	5 - ASA
	8 - ACCESS2007
	9 - FIREBIRD
Dataturas	Collection
Datatypes	
	Notes: Read only
	The Datatypes collection. This contains a
	list of Datatype objects, each representing
	a data type definition for either data
	modeling or code generation purposes.
EAEdition	EAEditionTypes
	Notes: Read only
	Returns the current level of core licensed functionality available.
	This property returns Corporate when the edition is Unified or Ultimate.
	Use 'EAEditionEx' to identify which of
	these extended editions is available.
EAEditionEx	EAEditionTypes
	Notes: Read only
	INDICS. INCAU UIIIY

	Returns the current level of extended licensed functionality available (Unified or Ultimate).
EnableCache	Boolean Notes: Read/Write An optimization for pre-loading Package objects when dealing with large sets of automation objects.
EnableUIUpd ates	Boolean Notes: Read/Write Set this property to False to improve the performance of changes to the model; for example, bulk addition of elements to a Package. To reveal changes to the user, call 'Repository.RefreshModelView()'.
FlagUpdate	Boolean Notes: Read/Write Instructs Enterprise Architect to update the Repository with the LastUpdate value.
InstanceGUI D	String Notes: Read only The identifier string identifying the Enterprise Architect runtime session.

IsSecurityEn abled	Boolean Notes: Read only Indicates whether User Security is enabled for the current repository.
Issues	Collection Notes: Read only The System Issues list. Contains ProjectIssues objects, each detailing a particular issue as it relates to the project as a whole.
LastUpdate	String Notes: Read only The identifier string identifying the Enterprise Architect runtime session and the timestamp for when it was set.
LibraryVersi on	Long Notes: Read only The build number of the Enterprise Architect runtime.
Models	Collection of type Package Notes: Read only Models are of type Package and belong to a collection of Packages. This is the top

	 level entry point to an Enterprise Architect project file. Each model is a root node in the Project Browser and can contain items such as Views and Packages. A model is a special form of a Package; it has a ParentID of 0. By iterating through all models, you can access all the elements within the project hierarchy. You can also use the AddNew() function to create a new model. A model can be deleted, but remember that everything contained in the model is deleted as well.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through the Dispatch interface.
ProjectGUID	String Notes: Read only Returns the unique ID for the project.
ProjectRoles	Collection Notes: Read only The system Roles collection containing 0 or more Role objects, each of which can be associated with, for example, elements

	or diagrams as the item author or owner.
	Use AddNew(), Delete() and GetAt() to manage Roles.
PropertyType	Collection
S	Notes: Read only
	Collection of Property Types available to the Repository.
Resources	Collection
	Notes: Read only
	Contains available ProjectResource objects to assign to work items within the project.
	Use the 'Add New()', 'Modify()' and 'Delete()' functions to manage resources.
Stereotypes	Collection
	Notes: Read only
	The Stereotype collection. A list of Stereotype objects that contain information on a stereotype and the
	elements it can be applied to.
SuppressEA	Boolean
Dialogs	Notes: Read/Write
	Set this property in the
	EA_OnPostNewElement broadcast event
	to control whether Enterprise Architect should suppress showing the default 'Properties' dialog to the user when an element is created.
----------------------------	--
SuppressSecu rityDialog	Boolean Notes: Read/Write
	Suppress the login prompt dialog that appears by default when username and password parameters passed to OpenFile2 are invalid. For use by external automation clients only.
Tasks	Collection Notes: Read only A list of system tasks (to do list). Each entry is a Task Item; you can modify, delete and add new tasks.
Terms	Collection Notes: Read only The Project Glossary Terms. Each Term object is an entry in the Glossary. Add, modify and delete Terms to maintain the Glossary.

Repository Methods

Method	Remarks
ActivateDiag ram (long DiagramID)	 Notes: Activates an already open diagram (that is, makes it the active tab) in the main Enterprise Architect user interface. Parameters: DiagramID: Long - the ID of the diagram to make active
ActivatePers pective (string long)	Boolean Notes: Deprecated - no longer in use.
ActivateTab (string Name)	 Notes: Activates an open Enterprise Architect tabbed view. Parameters: Name: String - the name of the view to activate
ActivateTech nology (string TechnologyI D)	 Notes: Activates an enabled MDG Technology. Parameters: TechnologyID: String - the ID of the Technology to activate, as assigned in the MDG Technology Wizard

ActivateTool box (string Toolbox, long Options)	 Boolean Notes: Activates a Toolbox page in the GUI. The returned value is reserved for future use. Parameters: Toolbox: String - the name of the Toolbox page to activate Options: Long - reserved for future use
AddDefinedS earches (string sXML)	 Notes: Used to enter a set of defined searches that last in Enterprise Architect for the life of the application; when Enterprise Architect loads again they must be inserted again by your Add-In. Parameters: sXML: String - the XML of the defined searches; you can get this XML by performing an export of the searches from the 'Manage Searches' dialog in Enterprise Architect
AddDocume ntationPath (string Name, string Path, long Type)	Notes: Provides an Add-In with the ability to insert a book path into the Enterprise Architect installation directory, to display Learning Center pages on user-authored subjects (such as

	use of the Add-In).
	Parameters:
	• Name: String - the top-level (root) name for the Learning Center documentation hierarchy for the Add-In (for example, Enterprise Architect)
	 Path: String - the directory path to the folder to contain the Learning Center documentation structure (for example, C:\Program Files (86)\Sparx Systems\EA\Books
	• Type: Long - reserved for future use; set to 0
AddPerspecti ve (string Perspective, long Options)	Boolean Notes: Deprecated - no longer in use.
AddTab (string TabName, string ControlID)	activeX custom control Notes: Adds an ActiveX custom control as a tabbed window. Enterprise Architect creates a control and, if successful, returns its Unknown pointer, which can be used by the caller to manipulate the control. Parameters:

	 TabName: String - used as the tab caption ControlID: String - the ProgID of the control; for example, "CS_AddinFramework.UserControl1"
AddWindow (string WindowNam e, string ControlID)	 activeX custom control Notes: Adds an ActiveX custom control as a window to the Add-Ins docked window. Enterprise Architect creates a control and, if successful, returns its Unknown pointer, which can be used by the caller to manipulate the control. Parameters: WindowName: String - used as the window title ControlID: String - the ProgID of the control; for example, "CS_AddinFramework.UserControl1"
AdviseConne ctorChange (long ConnectorID)	 Notes: Provides an Add-In or automation client with the ability to advise the Enterprise Architect user interface that a particular connector has changed and, if it is visible in any open diagram, to reload and refresh that connector for the user. Parameters: ConnectorID: Long - the ID of the

	connector
AdviseEleme ntChange (long ObjectID)	 Notes: Provides an Add-In or automation client with the ability to advise the Enterprise Architect user interface that a particular element has changed and, if it is visible in any open diagram, to reload and refresh that element for the user. Parameters: ObjectID: Long - the ID of the element
ChangeLogin User (string Name, string Password)	 Boolean Notes: Sets the currently logged on user to be the one specified by a name and password; this logs the user into the repository when security is enabled. If security is not enabled an exception (Security not enabled) is thrown. Parameters: Name: String - the name of the user Password: String - the password of the user
ClearAuditLo gs (Object StartDateTim e, Object EndDateTim	Boolean Notes: Clears all Audit Logs from the model. If StartDateTime and EndDateTime are not null then only log items that fall into

e)	this period are cleared.
	Returns True for success, False for failure.
	 This method cannot be undone; it is strongly advised that you call 'SaveAuditLogs' first to backup the logs
	• This method might fail if the user logged into the model does not have the correct access permission
	Parameters:
	• StartDateTime: Variant (DateTime) - the earliest date and time of log entries to clear
	• EndDateTime: Variant (DateTime) - the latest date and time of log entries to clear
ClearOutput (string	Notes: Removes all the text from a tab in the System Output window.
Name)	Parameters:
	• Name: String - the name of the tab to remove text from
CloseAddins ()	Notes: Called by automation controllers to ensure that Add-Ins created in .NET do not linger after all controller references to Enterprise Architect have been cleared.

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CloseDiagra m (long DiagramID)	 Notes: Closes a diagram in the current list of diagrams that Enterprise Architect has open. Parameters: DiagramID: Long - the ID of the diagram to close
CloseFile ()	Notes: Closes any open file.
CreateDocum entGenerator()	Document Generator Notes: Returns a pointer to the EA.DocumentGenerator interface.
CreateModel (CreateModel Type CreateType, string FilePath, long ParentWnd)	 Boolean Notes: Creates a new .eap model file based on the standard Enterprise Architect Base model, or a shortcut .eap based on a provided SQL connection. Returns True when the new file is created, otherwise returns False. Parameters: CreateType: CreateModelType - Specify whether to make a new copy of the EABase.eap model, or create a .eap file shortcut to a DBMS repository; the latter option requires a dialog to be opened for the user to provide SQL

	 connection details FilePath: String - Destination for new .eap file ParentWnd: Long - Window handle to act as the parent for the 'SQL connection' dialog; only required when using cmEAPFromSQLRepository
CreateOutput Tab (string Name)	Notes: Creates a tab in the System Output window.Parameters:Name: String - the name of the tab to create
DeletePerspe ctive (string Perspective, long Options)	Boolean Notes: Deprecated - no longer in use.
DeleteTechn ology (string ID)	 Boolean Notes: Removes a specified MDG Technology resource from the repository. Returns True if the technology is successfully removed from the model. Returns False otherwise. This applies to technologies imported into pre-7.0 versions of Enterprise Architect (imported technologies), not

	 to technologies referenced in version 7.0 and later (referenced technologies) Parameters: ID: String - the ID of the technology
EnsureOutput Visible (string Name)	 Notes: Checks that a specified tab in the System Output window is visible to the user. The System Output window is made visible if it is hidden. Parameters: Name: String - the name of the tab to make visible
ExecutePack ageBuildScri pt (long ScriptOptions , string PackageGuid)	 Notes: Helps you to run the active Package build script based on your current selection in the Project Browser. You can also run a script by passing in the Package GUID. Parameters: ScriptOptions: Long - the script type; can be any one of these numerical values: 1 = Build 2 = Test 3 = Run 4 = Create Workbench Instance 5 = Debug

	• PackageGuid: String - the ID of the Package for which to run the script
Exit	Notes: Shuts down Enterprise Architect immediately. Used by .NET programmers where the garbage collector does not immediately release all referenced COM objects.
ExtractImage sFromNote (string Notes, string WriteImageP ath, string RelativeImag ePath)	 String Notes: Writes any Image Manager links to the WriteImagePath directory. Returns a modified notes text, which contains links to the images using the RelativeImagePath parameter. Parameters: Notes: String - the notes of the selected Package, diagram or element WriteImagePath: String - the path where the image file links will be stored; this path must exist RelativeImagePath: String - the path to be inserted into the modified string indicating where the images can be found (for example, "\images\")
GenerateMD GTechnology	Boolean Notes: Generates an MDG Technology

(string Filename)	 file using the settings in the given MTS file. The returned value indicates success or failure. Parameters: Filename: String - the name and path of the MTS file to use
GetActivePer spective ()	String Notes: Deprecated - no longer in use.
GetAllDiagra mImagesAnd Map (string Directory)	 Boolean Notes : Saves the image and image-map for every diagram in the model, in the specified directory location. The image files will be saved in PNG format and each will have the diagram GUID as the image name. The image-map files will be saved as TXT files and each will have the diagram GUID as the image map name. The 'Auto Create Diagram Image and Image Map' option must be selected in the model options for this function to save the images and image-maps. Parameters: Directory – the location of the directory into which the images and image-maps

	are to be saved
GetAttribute ByGuid (string Guid)	 Attribute Notes: Returns a pointer to an attribute in the repository, located by its GUID. This is usually found using the AttributeGUID property of an attribute. Parameters: Guid: String - the GUID of the attribute to locate
GetAttribute ByID (string Id)	 Attribute Notes: Returns a pointer to an attribute in the repository, located by its ID. This is usually found using the AttributeID property of an attribute. Parameters: Id: String - the ID of the attribute to locate
GetConnecto rByGuid (string Guid)	Connector Notes: Returns a pointer to a connector in the repository, located by its GUID. This is usually found using the ConnectorGUID property of a connector. Parameters: • Guid: String - the GUID of the connector to locate

GetConnecto rByID (long ConnectorID)	Connector Notes: Searches the repository for a connector with a specific ID.
	Parameters:
	ConnectorID: Long - the ID of the connector to locate
GetContextIt	ObjectType
em (object Item)	Notes: Sets a pointer to an item in context within Enterprise Architect.
	Also returns the corresponding ObjectType.
	For additional information about
	ContextItems and the supported
	ObjectTypes see the 'GetContextItemType' method.
	Parameters:
	• Item: Object - the item to point to
GetContextIt	ObjectType
emType ()	Notes: Returns the ObjectType of an item
	in context within Enterprise Architect. A ContextItem is defined as an item
	selected anywhere within the Enterprise
	Architect GUI including:
	• An item selected in the Project Browser
	• An item selected in an open diagram

	 An item selected in certain dialogs, such as the attribute 'Properties' dialog The supported ObjectTypes can be any one of these values: otElement otPackage otDiagram otAttribute otMethod otConnector
GetContextO bject ()	Object Notes: Returns the current context Object.
GetCounts ()	String Notes: Returns a set of counts from a number of tables within the base Enterprise Architect repository. These can be used to determine whether records have been added or deleted from the tables for which information is retrieved.
GetCurrentDi agram ()	Diagram Notes: Returns a selected diagram.
GetCurrentL oginUser	String

(boolean GetGuid)	Notes: If security is not enabled in the repository, an error is generated. If 'GetGuid' is True, a GUID generated by Enterprise Architect representing the user is returned; otherwise the text as entered in System Users/User Details/Login is returned.
GetDiagram ByGuid (string Guid)	 Diagram Notes: Returns a pointer to a diagram using the global reference ID (global ID). This is usually found using the diagram GUID property of an element, and stored for later use to open a diagram without using the collection GetAt() function. Parameters: Guid: String - the GUID of the diagram to locate
GetDiagram ByID (long DiagramID)	Diagram Notes: Gets a pointer to a diagram using an absolute reference number (local ID). This is usually found using the DiagramID property of an element, and stored for later use to open a diagram without using the collection GetAt() function. Parameters:

	• DiagramID: Long - the ID of the diagram to locate
GetDiagramI mageAndMa p (string DiagramGUI D, string Directory)	 Boolean Notes: Saves the image and image-map for the diagram with the specified GUID, in the specified directory location. The image will be saved in PNG format and will have the DiagramGUID as the image name. The image-map will be saved as a TXT file and will have the DiagramGUID as the image-map name. The 'Auto Create Diagram Image and Image Map' option must be selected in the model-specific options for this function to save the image and image-map. Parameters: DiagramGUID – the GUID of the diagram for which the image and image-map are to be saved Directory – the directory into which the image and image-map are to be saved
GetElementB yGuid (string Guid)	Element Notes: Returns a pointer to an element in the repository, using the element's GUID reference number (global ID). This is

	 usually found using the ElementGUID property of an element, and stored for later use to open an element without using the collection 'GetAt ()' function. Parameters: Guid: String - the GUID of the element to locate
GetElementB yID (long ElementID)	 Element Notes: Gets a pointer to an element using an absolute reference number (local ID). This is usually found using the ElementID property of an element, and stored for later use to open an element without using the collection GetAt () function. Parameters: ElementID: Long - the ID of the element to locate
GetElements ByQuery (string QueryName, string SearchTerm)	Collection (of type Element) Notes: Helps you to run a search in Enterprise Architect, returning the result as a collection. For example: GetElementsByQuery('Simple','Class1'), where the results list elements with 'Class1' in the 'Name' and 'Notes' fields.

	 Parameters: QueryName: String - the name of the search to run, for example 'Simple' SearchTerm: String - the term to search for
GetElementS et (string IDList, long Options)	 Collection (of type Element) Notes: Returns a set of elements as a collection based on a comma-separated list of ElementID values. By default, if no values are provided in the IDList parameter, all objects for the entire project are returned. Parameters IDList: String - a comma-separated list of ElementID values Options: Long - modifies default behavior of this method Returns empty collection when empty IDList parameter is given. Use IDList string as an SQL query to populate this collection.
GetFieldFro mFormat (string Format, string Text)	String Notes: Converts a field from your preferred format to Enterprise Architect's internal format; returns the field in that format.

	 Parameters: Format: String - The format to convert the field from; valid formats are: HTML - Full HTML RTF - Rich Text Format TXT - Plain text Text: String - The field to be converted
GetFormatFr omField (string Format, string Text)	 String Notes: After accessing a field that contains formatting, use this method to convert it to your preferred format; returns the field in the format specified. Parameters: Format: String - The format to convert the field to; valid formats are: HTML - Full HTML RTF - Rich Text Format TXT - Plain text
GetFormatted Name (string Guid, long FlagInclude, string Separator, long	 String Notes: Provides special formatting for the name of the specified object; for example, the fully qualified name of a specific element or feature. Parameters: Guid: String - The GUID of the object

FlagFormat)	to be formatted
r lagrormat)	 FlagInclude: Long - Items to be included in the formatted name: fiFeature = &H01 fiClass = &H02 fiParents = &H04 fiPackage = &H08 fiRootNS = &H10 fiHiddenNS = &H20 fiDiagram = &H40 fiElemAlias = &H80 Separator: String - The string to use for separating each included item (such as Packages or elements) FlagFormat: Long - Additional formatting options: ffReplaceSpaces = &H01 ffLowercase = &H02 ffURLEncode = &H04 Example: FormattedName =
	Repository.GetFormattedName (Element.ElementGUID, fiFeature Or fiClass Or fiParents Or fiPackage Or fiDiagram, "::", 0)
GetGapAnaly sisMatrix ()	String Notes: Read Only

	Returns all Gap Analyses as an XML document.
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
GetLocalPath (string Type, string Path)	 String Notes: Returns the expanded local file path for code generated from an element, with reference to the Type and Path defined in the 'Local Paths' dialog. Parameters: Type: String - the coding language for the element, such as Java, C or C++ Path: String - the local path to be expanded; for example: %Desk%\Javacode\Motor.java For example: Repository.GetLocalPath (Java, %Desk%\Javacode\Motor.java) This could return: C:\Users\fbloggs\Desktop\Javacode\Motor.java.
GetMailInterf	MailInterface

ace ()	Notes: Returns an instance of the EA.MailInterface; use this interface to automate the process of creating and sending Model Mail messages.
GetMethodB yGuid (string Guid)	 Method Notes: Returns a pointer to a method in the repository; this is usually found using the MethodGUID property of a method. Parameters: Guid: String - the GUID of the method to look for
GetMethodB yId (string Id)	 Method Notes: Returns a pointer to a method in the repository; this is usually found using the MethodID property of a method. Parameters: Id: String - the ID of the method to look for
GetPackageB yGuid (string Guid)	Package Notes: Returns a pointer to a Package in the repository using the Package's GUID reference number (global ID). This is usually found using the PackageGUID property of the Package. Each Package in the model also has an

	 associated element with the same GUID, so if you have an element with Type="Package" then you can load the Package by calling: GetPackageByGuid(Element.ElementGU ID) Parameters: Guid: String - the GUID of the Package to look for
GetPackageB yID (long PackageID)	 Package Notes: Get a pointer to a Package using an absolute reference number (local ID). This is usually found using the PackageID property of a Package, and stored for later use to open a Package without using the collection GetAt () function. Parameters: PackageID: Long - the ID of the Package to locate
GetProjectInt erface ()	Project Notes: Returns a pointer to the EA.Project interface (the XML-based automation server for Enterprise Architect). Use this interface to work with Enterprise Architect using XML,

	and also to access utility functions for loading diagrams, running reports and so on.
GetReference List (string Type)	Reference Notes: Uses the list type to get a pointer to a Reference List object. Parameters: • Type: String - specifies the list type to get; valid list types are: • Diagram • Element • Constraint • Requirement • Connector • Status • Cardinality • Effort • Metric • Scenario • Status • Test • List:DifficultyType • List:PriorityType • List:TestStatusType
GetRelations hipMatrix ()	String Notes: Returns an XML document (as a

	string), containing definitions of all Relationship Matrix profiles saved in the current model.
GetTechnolo gyVersion (string ID)	 String Notes: Returns the version of a specified MDG Technology resource. Parameters: ID: String - the specified technology ID
GetTreeSelec tedElements ()	Collection Notes: Returns the set of elements currently selected in the Project Browser as a collection.
GetTreeSelec tedItem (object SelectedItem)	ObjectType Notes: Gets an object variable and type corresponding to the currently selected item in the tree view. To use this function, create a generic object variable and pass this as the parameter. Depending on the return type, cast it to a more specific type. The object passed back through the parameter can be a Package, element, diagram, attribute or operation object. Parameters: SelectedItem: Object - the object to get

	the variable and type for
GetTreeSelec tedItemType ()	ObjectType Notes: Returns the type of the object currently selected in the tree. One of: • otDiagram • otElement • otPackage • otAttribute • otMethod
GetTreeSelec tedObject ()	Object Notes: The related method GetTreeSelectedItem () has an output parameter that is inaccessible by some scripting languages. As an alternative, this method provides the selected item through the return value.
GetTreeSelec tedPackage ()	Package Notes: Returns the Package in which the currently selected tree view object is contained.
HasPerspecti ve (string Perspective)	String Notes: Deprecated - no longer in use.

HideAddinW indow ()	Notes: Hides the docked Add-In window.
ImportPacka geBuildScript s (string PackageGuid , string BuildScriptX ML)	 Notes: Imports build scripts into a Package in Enterprise Architect. Parameters: PackageGuid: String - the GUID of the Package into which to import the build scripts BuildScriptXML: String - the build script XML data, which you can export from within Enterprise Architect
ImportRASA sset (string PackageGUI D, string Protocol, string ServerName, string Model, string Storage, string RASGUID, string Password, string Version)	 Notes: Imports the specified RAS asset. Returns True on success; check GetLastError on failure. Parameters: PackageGUID: String - the GUID of the Package to import the asset to Protocol: String - the protocol the server is using ServerName: String - the name of the RAS server Model: String - the name of the RAS model to use Storage: String - the storage name of the RAS asset RASGUID: String - the GUID of the

	 RAS asset Password: String - the password to access the RAS asset Version: String - the version of the RAS asset to import
ImportTechn ology (string Technology)	 Boolean Notes: Installs a given MDG Technology resource into the repository. Returns True if the technology is successfully loaded into the model. Otherwise returns False. This applies to technologies imported into pre-7.0 versions of Enterprise Architect (imported technologies), not to technologies referenced in version 7.0 and later (referenced technologies). Parameters: Technology: String - the contents of the technology resource file
InvokeConstr uctPicker (string ElementFilter)	String Notes: Invokes the 'Select <item>' dialog with filters on the object type and, optionally, stereotype. Returns the ElementID of the selected object, or 0 if no object was selected when the dialog was closed.</item>

For example:
elementid=Repository.InvokeConstructPi
cker
("IncludedTypes=Class,Component;Stere
oType=foo,bar")
In this example, the 'Select <item>' dialog</item>
will allow the user to select any Class or
Component element in the model that has
a stereotype of 'foo' or 'bar'. The
'IncludedTypes' and 'StereoType' filters
are separated by a semi-colon.
Parameters:
• ElementFilter: String - specifies which
elements or Packages are to be made
available for selection, based on
element types and stereotypes
identified by the IncludedTypes and
StereoType filters
- IncludedTypes - (mandatory)
comma separated list of
element types that can be selected
in the dialog; for
example:
Package,Class,Component
- MultiSelect - (optional) when set to
True
("MultiSelect=True;") allows the
Construct picker to select
multiple elements

- Selection (optional) - list of
comma-separated element
GUIDs that will be selected by
default
- GetNext (optional) - returns the
next ID in the list of
selected elements, or 0 when no
more are available; this
option will not display a dialog
and assumes the first call
was made with MultiSelect=True;
- StereoType - (optional) comma
separated list of
stereotypes that can be selected in
this dialog
Do not use leading or trailing spaces
between element type or stereotype
values. Parameter values must be written
with the correct case; element type names
are also case sensitive.
Example:
val =
Repository.InvokeConstructPicker
("IncludedTypes=Class; MultiSelect=True;");
while(val != 0)
{
val =
Repository.InvokeConstructPicker("GetN

	ext=True;");
	}
InvokeFileDi alog (string FilterString, long Filterindex, long Flags)	 String Notes: Opens a standard 'Open File' dialog and returns a string containing the full path to the selected file on success. Returns an empty string if the dialog was canceled. Parameters: FilterString: String - list of file type filters. Filterindex: Long - one-based index of the filter to be used by default Flags: Long - additional bit flags used to initialize the file dialog; see OPENFILENAME structure in MSDN documentation for accepted values
IsTabOpen (string TabName)	 String Notes: Checks whether a named Enterprise Architect tabbed view is open and active. This includes open diagram windows or custom controls added using 'Repository.AddTab ()'. Returns: 2 to indicate that a tab is open and active (top-most)

	 1 to indicate that it is optop-most, or 0 to indicate that it is not Parameters: TabName: String - the ratio check for; TabName 	ot visible at all name of the tab
IsTechnology Enabled (string ID)	 Boolean Notes: Checks whether the string matches the ID of a Technology in Enterprise Returns True if the string of an enabled Technology returns False. Parameters: ID: String - the technology ID ArcGIS BABOK BIZBOK Guide BPSim BRM Rule Model CMMN Management Model & I CODEENG 	n enabled MDG Architect. matches the ID . Otherwise y ID to check Ds include: ArcGIS BABOK BIZBOK BIZBOK BPSim Business Case

	Engineering	
•	Database Modeling Modeling	Database
•	DMN1.1	DMN1.1
•	EAExtended Extensions	Core
•	ERD Relationship Diagram	Entity
•	GML	GML
•	MYSQLTECH	MySqlTech
•	EAReview	Review
•	SIMF Technology	SIMF
•	SOAML	SOAML
•	SysML1.1	SysML1.1
•	SysML1.2	SysML1.2
•	SysML1.3	SysML1.3
•	SysML1.4	SysML1.5
•	UML2 Technology	Basic UML2
•	SYSENG Engineering	System
•	262139 Technology Builder	MDG
•	TOGAF	TOGAF
•	UAF	UAF

	• UPDM2	UPDM 2.0
	• Win32UI	Win 32 User
	Interface Modeling	
	• ZF	Zachman
	Framework Technically, any comb- technologies integrated Enterprise Architect - i user-developed technol appear in this list. In pr only check for one or tr a time.	l with or added to ncluding logies - could actice you would
IsTechnology Loaded (string ID)	 Boolean Notes: Checks whether technology is loaded in Returns True if the ME resource is loaded into Otherwise returns False Parameters: ID: String - the technology 	to the repository. OG Technology the repository. e.
LoadAddins ()	Notes: Loads all Add-I repository when Enterp opened from automatic	orise Architect is
OpenDiagra	Notes: Provides a meth	od for an

m (long DiagramID)	 automation client or Add-In to open a diagram. The diagram is added to the tabbed list of open diagrams in the main Enterprise Architect view. Parameters: DiagramID: Long - the ID of the diagram to open
OpenFile (string Filename)	 Boolean Notes: This is the main point for opening an Enterprise Architect project file from an automation client, and working with the contained objects. If the required project is a DBMS or Cloud based repository, you will require a valid Enterprise Architect connection string. This can be obtained in one of two ways; both methods require you to first make and open a connection to the model in question with Enterprise Architect: 1) Using the 'Save as Shortcut' menu item, create a shortcut .eap file containing the database connection string; you can call this shortcut file to access the repository. 2) Alternatively, you can right-click on the model's connection entry in the 'Open Project' screen and select 'Edit connection string', this connection string can then be
	 used direct by OpenFile. Parameters: Filename: String - the filename (or connection string) of the Enterprise Architect project to open
---	---
OpenFile2 (string FilePath, string Username, string Password)	 Boolean Notes: As for 'OpenFile ()' except this provides for the specification of a password. Parameters: Filepath: String - the file path of the Enterprise Architect project to open Username: String - the user login ID Password: String - the user password
RefreshMode lView (long PackageID)	 Notes: Reloads a Package or the entire model, updating the user interface. Parameters: PackageID: Long - the ID of the Package to reload: if 0, the entire model is reloaded; if a valid Package ID, only that Package is reloaded
RefreshOpen Diagrams (boolean FullReload)	Notes: Reloads the diagram contents for all open diagrams from the repository. Parameters: • FullReload: Boolean - if False only the

	contents of element compartments are reloaded; if True the full content of each diagram is reloaded
ReloadDiagra m (long DiagramID)	 Notes: Reloads a specified diagram. This would commonly be used to refresh a visible diagram after code import/export or other batch process where the diagram requires complete refreshing. Calling this method within a call to <i>EA_OnNotifyContextItemModified</i> is not supported Parameters: DiagramID: Long - the ID of the diagram to be reloaded
ReloadPacka ge (long PackageID)	Notes: Reloads a Package and its open child diagrams. Parameters: PackageID: Long - The ID of the Package to reload; if a valid Package ID, only that Package is reloaded.
RemoveOutp utTab (string Name)	 Notes: Removes a specified tab from the System Output window. Parameters: Name: String - the name of the tab to be removed

RemoveWind ow (string WindowNam e)	 Boolean Notes: Removes an Add-In window that matches the specified WindowName. Parameters: WindowName: String - the name of the window to remove
RepositoryTy pe ()	 String Notes: Returns the currently open database/repository type. Can return one of these values: JET (.EAP file, MS Access 97 to 2013 format) FIREBIRD ACCESS2007 (.accdb file, MS Access 2007+ format) ASA (Sybase SQL Anywhere) SQLSVR (Microsoft SQL Server) MYSQL (MySQL) ORACLE (Oracle) POSTGRES (PostgreSQL)
RunModelSe arch (string sQueryName, string	Notes: Runs a search, displaying the results in Enterprise Architect's Model Search window. Parameters:

sSearchTerm, string sSearchOptio ns, string sSearchData)	 sQueryName: String - the name of the search to run, for example Simple sSearchTerm: String - the term to search for sSearchOptions: String - currently not being used sSearchData: String - a list of results in the form of XML, which is appended onto the result list in Enterprise Architect - see the <i>XML Format</i> topic; this parameter is not mandatory so pass in an empty string to run the search as per normal
SaveAllDiagr ams ()	Notes: Saves all open diagrams.
SaveAuditLo gs (string FilePath, object StartDateTim e, object EndDateTim e)	 Boolean Notes: Saves the Audit Logs contained within a model to a specified file. If 'StartDateTime' and 'EndDateTime' are not null then only log items that fall into this period are saved. Returns True for success, False for failure. This might fail if the user logged into the model does not have the correct access permission

	 Parameters: FilePath: String - the file to save the Audit Logs to StartDateTime: Variant (DateTime) - the earliest date and time of log entries to save EndDateTime; Variant (DateTime) - the latest date and time of log entries to save
SaveDiagram (long DiagramID)	 Notes: Saves an open diagram; assumes the diagram is open in the main user interface Tab list. Parameters: DiagramID: Long - the ID of the diagram to save
SaveDiagram AsUMLProfi le (string DiagramGUI D, string Filename)	 Boolean Notes: Saves a given diagram as a UML Profile, using the settings from the previous time that the specific diagram was saved. The returned value indicates success or failure. Parameters: DiagramGUID: String - the GUID of the Profile diagram to save Filename: String - the name and path of

	the file to create; if left blank, the method will use the filename from the previous time the specified diagram was saved
SavePackage AsUMLProfi le (string PackageGUI D, string Filename)	 Boolean Notes: Saves a given Package as a UML Profile, using the settings from the previous time that the specific Package was saved. The returned value indicates success or failure. Parameters: PackageGUID: String - the GUID of the Profile Package to save Filename: String - the name and path of the file to create; if left blank, the method will use the filename from the previous time the specified Package was saved
ScanXMIAn dReconcile ()	Notes: Scans the Package XMI files associated with each of the project's controlled Packages and restores any diagram objects or cross-references that are detected as missing from the project. This function is useful in team environments where each user maintains their own private copy of the model

database (that is, multiple private EAP files) and model updates are propagated through the use of controlled Packages; it provides no benefit when the model is hosted in a single shared database that is accessed by all team members.
Each controlled Package is compared with its associated XMI file and, if the cross-reference information in the model does not match the XMI, Enterprise Architect updates the model with the information from the XMI and records the update in the System Output window.
You can roll back such updates by right-clicking on the entry in the System Output window and selecting the 'Rollback Update' option (or 'Rollback Selected Updates' if multiple entries are selected).
Closing the model clears the entries in the System Output window; an entry in this window is also cleared as and when you roll-back the update for it.
This functionality is invoked automatically as part of the 'Get All Latest' operation.
When working in an environment that uses a Private Model deployment and your model contains a significant number

	of cross-Package references, it is recommended that you invoke this function from time to time, following the re-importation of controlled Packages - for example, after using 'Get Latest' to update a number of Packages, or after performing a number of Package check-outs. As a general rule, avoid running this function while you have uncommitted changes in your model. Generally, you: Check-out a number of Packages Invoke 'ScanXMIAndReconcile' Make your modifications Commit any outstanding changes before you check-out more Packages and run 'ScanXMIAndReconcile' again
ShowAddin Window (string TabName)	 Boolean Notes: Shows the docked Add-In window on the specified page. Returns True if a tab of the specified name is now displayed. Parameters TabName: String - specifies the tab
ShowDynami cHelp (string	Notes: Shows a Help topic as a view. Parameters:

Topic)	• Topic: String - specifies the Help topic
ShowInProje ctView (object Item)	Notes: Selects a specified object in the Project Browser. Accepted object types are Package, Element, Diagram, Attribute, and Method; an exception is thrown if the object is of an invalid type. Parameters: Item: Object - the object to highlight
ShowWindo w (long Show)	Notes: Shows or hides the Enterprise Architect User Interface. Parameters: • Show: Long
SQLQuery (string SQL)	 String Notes: Enables execution of a SQL select statement against the current repository. Returns an XML formatted string value of the resulting record set. Parameters: SQL: String - contains the SQL Select statement
SynchProfile (string Profile, string	Boolean Notes: Synchronizes Tagged Values and constraints of a UML Profile item using

Stereotype)	 the 'Synch Profiled Elements' dialog. Parameters: Profile: String - the name of the profile that contains the stereotype Stereotype: String - the name of the profile stereotype for which the default tags and constraints are to be synchronized
VCRPS	Type VersionControlResynchPkgStatuses (boolean ClearSettings) Notes: Synchronizes the Version Control status of each Version Controlled Package within the current model with the status reported by your Version Control provider. Parameters: • ClearSettings: Boolean • if True, clear the Version Control settings from Packages that are reported by the Version Control provider as uncontrolled • if False, leave the Version Control settings unchanged for Packages reported as uncontrolled
WriteOutput	Notes: Writes text to a specified tab in the

(string Name, string Output,	System Output window, and associates the text with an ID.
long ID)	Parameters:
	 Name: String - specifies the tab on which to display the text
	• Output: String - specifies the text to display
	 ID: Long - specifies a numeric ID value to associate with this output item for further handling by Add-Ins; can be set to 0 if no handling is required

Stereotype Class

The Stereotype element corresponds to a UML stereotype, which is an extension mechanism for varying the behavior and type of a model element. Use the Repository Stereotypes collection to add new elements and delete existing ones.

Associated table in .EAP file

t_stereotypes

Stereotype Attributes

Attribute	Description
AppliesTo	String Notes: Read/Write A reference to the stereotype Base Class; that is, which element it applies to.
MetafileLoad Path	String Notes: Read/Write The path to an associated metafile. The Automation Interface does not yet

	support loading metafiles. To do this you must use the 'Stereotype' tab of the 'UML Types' dialog in Enterprise Architect.
Notes	String Notes: Read/Write. Notes about the stereotype.
Name	String Notes: Read/Write The stereotype name, which appears in the Stereotype drop list for elements that match the AppliesTo attribute.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
StereotypeG UID	String Notes: Read/Write A unique identifier for stereotype, generally set and maintained by Enterprise Architect.
Style	String Notes: Read/Write

	An additional style specifier for the stereotype.
VisualType	String Notes: Read/Write Indicates an inbuilt visual style associated with a stereotype. Not currently implemented.

Stereotype Methods

Method	Description
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current stereotype object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Task Class

A Task is an entry in the System ToDo list. Tasks can be accessed using the Repository Tasks collection.

Associated table in .EAP file

t_tasks

Task Attributes

Attribute	Remarks
ActualTime	Long Notes: Read/Write The time already expended on the task, in hours, days or other units.
AssignedTo	String Notes: Read/Write The person this task is assigned to; that is, the responsible resource.
EndDate	Date

	Notes: Read/Write
	The date the task is scheduled to finish.
History	String Notes: Read/Write A memo field to hold, for example, task history or notes.
Name	Variant Notes: Read/Write The task name.
Notes	Variant Notes: Read/Write A description of the task.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Owner	String Notes: Read/Write The task owner.
Percent	Long Notes: Read/Write

	The percentage completion of the task.
Phase	String Notes: Read/Write The phase of the project the task relates to.
Priority	String Notes: Read/Write The priority of this task.
StartDate	Date Notes: Read/Write The date the task is to start.
Status	Variant Notes: Read/Write The current status of the task.
TaskID	Long Notes: Read only The local ID of the task.
TotalTime	Long Notes: Read/Write The total expected time the task might run, in hours, days or some other unit.

Туре	String
	Notes: Read/Write
	Sets or returns a string representing the
	type.

Task Methods

Method	Туре
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current Task object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Term Class

A Term object represents one entry in the system glossary. Terms can be accessed using the Repository Terms collection.

Associated table in .EAP file

t_glossary

Term Attributes

Attribute	Remarks
Meaning	String Notes: Read/Write The description of the term; its meaning.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Term	String

	Notes: Read/Write
	The glossary item name.
TermID	Long Notes: Read only A local ID number to identify the term in the model.
Туре	String Notes: Read/Write The type this term applies to (for example, business or technical).

Term Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Refresh	Void Notes: Forces Enterprise Architect to reload the Glossary terms from the

	database. If an element is selected, it will have to be re-selected before the 'Note' fields and windows reflect the updated Glossary terms.
Update()	Boolean Notes: Updates the current Term object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Element Package

The Element Package contains information about an element and its associated extended properties such as testing and project management information. An element is the basic item in an Enterprise Architect model. Classes, Use Cases and Components are all different types of UML element.

This diagram illustrates the relationships between an element and its associated extended information. The related information is accessed through the collections owned by the element (for example, Scenarios and Tests). It also includes a full description of the element object (the basic model structural unit).

Example



Constraint Class

A Constraint is a condition imposed on an element. Constraints are accessed through the Element Constraints collection.

Associated table in .EAP file

t_objectconstraints

Constraint Attributes

Attribute	Remarks
Name	String Notes: Read/Write The name of the constraint (that is, the constraint).
Notes	String Notes: Read/Write Notes about the constraint.
ObjectType	ObjectType

	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
ParentID	Long
	Notes: Read only
	The ElementID of the element to which this constraint applies.
Status	String
	Notes: Read/Write
	The current status of the constraint.
Туре	String
	Notes: Read/Write
	The constraint type.
Weight	Long
vv eight	Notes: Read/Write
	A weighting factor.

Constraint Methods

Method

Remarks

GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current Constraint object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Effort Class

An Effort is a named item with a weighting that can be associated with an element for purposes of building metrics about the model. Efforts are accessed through the Element Efforts collection.

Associated table in .EAP file

t_objecteffort

Effort Attributes

Attribute	Remarks
Name	String
	Notes: Read/Write
	The name of the effort.
Notes	String
	Notes: Read/Write
	Notes about the effort.
ObjectType	ObjectType

	Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Туре	String Notes: Read/Write The effort type.
Weight	Long Notes: Read/Write A weighting factor.
Weight2	Float Notes: Read/Write A weighting factor.

Effort Methods

Method F	Remarks
	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.

Update()	Boolean
	Notes: Update the current Effort object after modification or appending a new item.
	If False is returned, check the 'GetLastError()' function for more information.

Element Class

An Element is the main modeling unit, corresponding to (for example) a Class, Use Case, Node or Component. You create new elements by adding to the Package Elements collection. Once you have created an element, you can add it to the DiagramObject Class of a diagram to include it in the diagram.

Elements also have a collection of connectors. Each entry in this collection indicates a relationship to another element.

There are also some extended collections for managing addition information about the element, including properties such as Tagged Values, Issues, Constraints and Requirements.

Associated table in .EAP file

t_object

Element Attributes

Attribute	Remarks
Abstract	String Notes: Read/Write

	Indicates if the element is Abstract (1) or Concrete (0).
ActionFlags	String Notes: Read/Write
	A structure to hold flags concerned with Action semantics.
Alias	String Notes: Read/Write An optional alias for this element.
AssociationC lassConnecto rID	Long Notes: Read only If the element is an AssociationClass, AssociationClassConnectorID contains the Connector ID of the respective Association connector.
Attributes	Collection Notes: Read only A collection of attribute objects for the current element; use the AddNew and Delete functions to manage attributes.
AttributesEx	Collection Notes: Read only

	A collection of attribute objects belonging to the current element and its parent elements.
Author	String Notes: Read/Write The element author.
BaseClasses	Collection Notes: Read only A list of Base Classes for this element, presented as a collection for convenience.
ClassfierID	Long Notes: Deprecated See ClassifierID
ClassifierID	Long Notes: Read/Write The ElementID of a Classifier associated with this element; that is, the base type. Only valid for instance type elements (such as Object or Sequence).
ClassifierNa me	String Notes: Read/Write Name of associated Classifier (if any).

ClassifierTyp e	String Notes: Read only Type of associated Classifier.
Complexity	 String Notes: Read/Write A complexity value indicating how complex the element is; used for metric reporting and estimation. Valid values are: 1 for Easy, 2 for Medium, 3 for Difficult.
CompositeDi agram	Diagram Notes: Read only If the element is Composite, returns its associated diagram; otherwise returns null.
Connectors	Collection Notes: Read only Returns a collection containing the connectors to other elements.
Constraints	Collection Notes: Read only A collection of Constraint objects.

ConstraintsE x	Collection Notes: Read only Collection of Constraint objects belonging to the current element and its parent elements.
Created	Date Notes: Read/Write The date the element was created.
CustomPrope rties	Collection Notes: Read only List of advanced properties for an element. The collection of advanced properties differs depending on element type; for example, an Action and an Activity have different advanced properties. Currently only editable from the user interface.
Diagrams	Collection Notes: Read only Returns a collection of sub-diagrams (child diagrams) attached to this element as seen in the tree view.

Difficulty	String
	Notes: Read/Write
	A difficulty level associated with this
	element for estimation/metrics; only
	useable for Requirement, Change and Issue element types, otherwise ignored.
	Valid values are: Low, Medium, High.
	vand values are. Low, Medium, mgn.
Efforts	Collection
	Notes: Read only
	A collection of Effort objects.
ElementGUI D	String
	Notes: Read only
	A globally unique ID for this element;
	that is, unique across all model files.
ElementID	Long
	Notes: Read only
	The local ID of the element; valid for this
	file only.
Elements	Collection
	Notes: Read only
	Returns a collection of child elements
	(sub-elements) attached to this element as
	seen in the tree view.
EmbeddedEl ements	Collection Notes: Read only A list of elements that are embedded into this element, such as Ports, Parts, Pins and Parameter Sets.
----------------------	---
EventFlags	String Notes: Read/Write A structure to hold a variety of flags to do with signals or events.
ExtensionPoi nts	String Notes: Read/Write Optional extension points for a Use Case as a comma-separated list.
Files	Collection Notes: Read only A collection of File objects.
FQName	String Notes: Read only The fully-qualified name of the element, consisting of a dot-separated list of names including all parent elements and Packages up to the first namespace root that is encountered.

FQStereotype	String
	Notes: Read only
	The fully-qualified stereotype name in the format "Profile::Stereotype". One or more fully-qualified stereotype names can be assigned to StereotypeEx.
GenFile	String
	Notes: Read/Write
	The file associated with this element for code generation and synchronization purposes; can include macro expansion tags for local conversion to full path.
Genlinks	String
Gemmins	Notes: Read/Write
	Links to other Classes discovered at code reversing time; Parents and Implements connectors only.
GenType	String
	Notes: Read/Write
	The code generation type; for example, Java, C++, C#, VBNet, Visual Basic, Delphi.
Header1	Variant

	Notes: Read/Write
	A user defined string for inclusion as header in the source files generated.
Header2	Variant
	Notes: Read/Write
	Same as for Header1, but used in the CPP source file.
IsActive	Boolean
	Notes: Read/Write
	Boolean value indicating whether the
	element is active or not.
	1 = True, $0 = $ False.
IsComposite	Boolean
	Notes: Read/Write
	Indicates whether the element is
	composite or not.
	1 = True, $0 = $ False.
IsLeaf	Boolean
	Notes: Read/Write
	Indicates whether or not the element is a
	leaf node (and therefore cannot be a
	parent for any other elements).
	1 = True, $0 = $ False.

IsNew	Boolean
	Notes: Read/Write
	Boolean value indicating whether the
	element is new or not.
	1 = True, $0 = $ False.
IsRoot	Boolean
	Notes: Read/Write
	Indicates whether or not the element is a root node (and therefore cannot be descended from another element).
	1 = True, 0 = False.
IsSpec	Boolean
	Notes: Read/Write
	Boolean value indicating whether the
	element is a specification or not.
	1 = True, $0 = $ False.
Issues	Collection
155405	Notes: Read only
	Collection of Issue objects.
Locked	Boolean
	Notes: Read/Write
	Indicates if the element has been locked

	against further change.
MetaType	String Notes: Read only The element's domain-specific meta type, as defined by an applied stereotype from an MDG Technology.
Methods	Collection Notes: Read only Collection of Method objects for current element.
MethodsEx	Collection Notes: Read only Collection of Method objects belonging to the current element and its parent elements.
Metrics	Collection Notes: Read only Collection of Metric elements for current element.
MiscData	String Notes: Read only This low-level property provides

	 information about the contents of the PData x fields. These database fields are not documented, and developers must gain understanding of these fields through their own endeavors to use this property. MiscData is zero based, therefore: MiscData(0) corresponds to PData1 MiscData(1) to PData2, and so on
Modified	Date Notes: Read/Write The date the element was last modified.
Multiplicity	String Notes: Read/Write Multiplicity value for this element.
Name	String Notes: Read/Write The element name; should be unique within the current Package.
Notes	String Notes: Read/Write Further descriptive text about the element.

ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
PackageID	Long Notes: Read/Write A local ID for the Package containing this element.
ParentID	Long Notes: Read/Write If this element is a child of another, used to set or retrieve the ElementID of the other element; if not, returns 0.
Partitions	Collection Notes: Read only List of logical partitions into which an element can be divided. Only valid for elements that support partitions, such as Activities and States.
Persistence	String Notes: Read/Write The persistence associated with this

	element; can be Persistent or Transient.
Phase	String Notes: Read/Write The phase this element is scheduled to be constructed in; any string value.
Priority	String Notes: Read/Write The priority of this element as compared to other project elements; only applies to Requirement, Change and Issue types, otherwise ignored. Valid values are: Low, Medium and High.
Properties	 Properties Notes: Returns a list of specialized properties that apply to the element that might not be available using the automation model. The properties are purposely undocumented because of their obscure nature and because they are subject to change as progressive enhancements are made to them.
PropertyType	Long

	Notes: Read/Write The ElementID of a Type associated with this element; only valid for Port and Part elements.
PropertyType Name	String Notes: Read The name of a Type associated with this element; only valid for Port and Part elements.
Realizes	Collection Notes: Read only List of Interfaces realized by this element for convenience.
Requirements	Collection Notes: Read only Collection of Requirement objects.
Requirements Ex	Collection Notes: Read only Collection of Requirement objects belonging to the current element and its parent elements.
Resources	Collection

	Notes: Read only
	Collection of Resource objects for current element.
Risks	Collection
	Notes: Read only
	Collection of Risk objects.
RunState	String
	Notes: Read/Write
	The object's runstate list as a string.
Scenarios	Collection
	Notes: Read only
	Collection of Scenario objects for current element.
StateTransiti	Collection
ons	Notes: Read only
	List of State Transitions that an element
	can support; applies in particular to Timing elements.
Status	String
	Notes: Read/Write
	Sets or gets the status, such as Proposed or Approved.

Stereotype	String
	Notes: Read/Write
	The primary element stereotype; the first
	of the list of stereotypes you can access
	using the 'StereotypeEx' attribute.
StereotypeEx	String
StereotypeLA	Notes: Read/Write
	All the applied stereotypes of the element
	in a comma-separated list. Reading the
	value will provide the stereotype name
	only; assigning the value accepts either
	fully-qualified or simple names.
StyleEx	String
	Notes: Read/Write
	Advanced style settings; reserved for the
	use of Sparx Systems.
Subtures	Long
Subtype	Long Notes: Read/Write
	A numeric subtype that qualifies the Type of the main element
	• For Event: 0 = Receiver, 1 = Sender
	• For Class: 1 = Parameterised, 2 =
	Instantiated, $3 = Both$, $0 = Neither$,
	17 = Association Class

	 If 17, because an Association Class has been created through the user interface, MiscData(3) contains the ID of the related Association; as MiscData is read-only, you cannot create an Association Class through the Automation Interface. For Note: 1 = Note linked to connector, 2 = Constraint linked to connector For StateNode: 100 = ActivityIntitial, 101 = ActivityFinal For Activity: 0 = Activity, 8 = composite Activity (also set to 8 for other composite elements such as Use Cases) For Synchronization: 0 = Horizontal, 1 = Vertical Note that there are many more Types than indicated in these examples.
Tablespace	String Notes: Read/Write Associated tablespace for a Table element.
Tag	String Notes: Read/Write Corresponds to the 'Keywords' field in

	the Enterprise Architect user interface.
TaggedValue s	Collection Notes: Read only Returns a collection of TaggedValue objects.
TaggedValue sEx	Collection Notes: Read only Returns a collection of TaggedValue objects belonging to the current element and the elements specialized or realized by the current element.
TemplatePara meters	Collection Notes: Read Only A collection of TemplateParameter objects.
Tests	Collection Notes: Read only A collection of Test objects for the current element.
TreePos	Long Notes: Read/Write Sets or gets the tree position.

Τ

Туре	String
• •	Notes: Read/Write
	The element type (such as Class,
	Component).
	Note that Type is case sensitive inside Enterprise Architect and should be provided with an initial capital (proper case); valid types are:
	Action
	• Activity
	ActivityPartition
	 ActivityRegion
	• Actor
	• Artifact
	Association
	• Boundary
	• Change
	• Class
	Collaboration
	• Component
	Constraint
	• Decision
	 DeploymentSpecification
	• DiagramFrame
	EmbeddedElement

•	Entity
•	EntryPoint
•	Event
•	ExceptionHandler
•	ExitPoint
•	ExpansionNode
•	ExpansionRegion
•	Feature
•	GUIElement
•	InteractionFragment
•	InteractionOccurrence
•	InteractionState
•	Interface
•	InterruptibleActivityRegion
•	Issue
•	Node
•	Note
•	Object
•	Package
•	Parameter
•	Part
•	Port
-	ProvidedInterface
•	Report
•	RequiredInterface

	Requirement
	• Screen
	• Sequence
	• State
	• StateNode
	Synchronization
	• Text
	• TimeLine
	• UMLDiagram
	• UseCase
Version	String Notes: Read/Write The version of the element.
Visibility	String
	Notes: Read/Write
	The Scope of this element within the current Package.
	Valid values are: Public, Private, Protected or Package.

Element Methods

Method	Remarks
ApplyGroup Lock(string aGroupName)	 Boolean Notes: Applies a group lock to the element object, for the specified group, on behalf of the current user. Returns True if the operation is successful; returns False if the operation is unsuccessful. Use 'GetLastError()' to retrieve error information. Parameters: aGroupName: String - the name of the user group for which to set the group lock
ApplyUserLo ck()	Boolean Notes: Applies a user lock to the element object for the current user. Returns True if the operation is successful; returns False if the operation is unsuccessful. Use 'GetLastError()' to retrieve error information.
Clone ()	LDISPATCH Notes: Inserts a copy of the selected element under the same parent as the selected element. Returns the newly-created element.

CreateAssoci ationClass(lo ng ConnectorID)	Boolean Notes: Makes this element an AssociationClass of the Association with the provided Connector ID; the return
	value indicates whether the function succeeded in converting the element to an AssociationClass.
	AssociationClasses are created only where:
	• The current element is valid
	• The current element is a Class
	• The current element is not already an AssociationClass
	• The specified connector exists
	• The specified connector is an Association
	• The specified connector is not already in an AssociationClass pair
	• The current element is not at either end of the specified connector
	Parameters:
	• ConnectorID: Long - the Connector ID of an Association connector
DeleteLinked	Boolean
Document()	Notes: Removes the Linked Document for the element. This method does not

	display a confirmatory prompt.
	Returns True if a document was deleted.
GetBusiness Rules()	String Notes: Read Only. Returns all the Business Rules for the element.
GetDecision Table()	String Notes: Provides read-only access to a Decision Table XML string. Returns the XML data for the Decision Table as a string.
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
GetLinkedDo cument()	String Notes: Returns a string value containing the element's Linked Document contents, in Rich Text Format. If the element contains no Linked Document, an empty string is returned.
GetRelationS et(EnumRelat	String Notes: Returns a string containing a

ionSetType	comma-separated list of ElementIDs of
Type)	directly- and indirectly-related elements
	based on the given type.
	Recurses using the same relation type on all elements it finds, retrieving all dependencies and sub-dependencies of the current element; for example, Object1 depends on Object2, which depends on Object3, therefore this method returns Object2 and Object3. To obtain only the direct relationships of
	the element, use the Connector collection instead.
GetStereotyp	String
eList()	Notes: Returns a comma-separated list of stereotypes allied to this element.
HasStereotyp	Boolean
e(string Stereotype)	Notes: Returns true if the current element has the specified stereotype applied to it. Accepts either qualified or unqualified stereotype names; for example, 'block' or 'SysML1.3::block'.
	Parameters:
	• Stereotype: String - the name of the stereotype to search for

IsAssociation	Boolean
Class	Notes: Returns whether or not the current element is an AssociationClass.
LoadLinked Document(str ing Filename)	 Boolean Notes: Loads the document from the specified file into the element's Linked Document. Parameters: FileName: String - the name of the file from which to load the document; both RTF and DOCX input formats are
	supported
Refresh()	Void Notes: Refreshes the element features in the Project Browser. Usually called after adding or deleting attributes or methods, when the user
	attributes or methods, when the user interface is required to be updated as well.
ReleaseUser	Boolean
Lock()	Notes: Releases a user lock or group lock on the element object.
	Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to

	retrieve error information.
SaveLinkedD ocument(strin g Filename)	 Boolean Notes: Saves the Linked Document for this element to the specified file. Returns False if the element does not have a Linked document or fails to save the file. Parameters: FileName: String - the name of the file to save to disk The output format will be determined by the file's extension - currently rtf, docx and pdf are supported; if an invalid extension is used, it will write the file in RTF format regardless of the extension
SetAppearan ce(long Scope, long Item, long Value)	 Void Notes: Sets the visual appearance of the element. Parameters: Scope: Long - Scope of appearance set to modify Base (Default appearance across entire model) To set appearance for the element (diagram object) in a selected diagram only, see <i>Setting The Style</i> in the

	 DiagramObject Class topic Item: Long - Appearance feature to modify 0 - Background color 1 - Font Color 2 - Border Color 3 - Border Width Value: Long - Value to set appearance to
SetComposit eDiagram()	 Boolean Notes: Sets the composite diagram of the element. Parameters: GUID: String - the GUID of the composite diagram; a blank GUID will remove the link to the composite diagram
SetCreated(D ate NewVal)	Void Notes: Deprecated This method is no longer supported.
SetModified(Date NewVal)	Void Notes: Deprecated This method is no longer supported.
SynchConstr	Boolean

aints(string Profile, string Stereotype)	 Notes: Synchronizes the constraints of a UML Profile item for this element, only if the specified stereotype has been applied. Parameters: Profile: String - Name of the profile that contains the stereotype Stereotype: String - Name of the profile stereotype for which the default constraints are to be synchronized
SynchTagged Values(string Profile, string Stereotype)	 Boolean Notes: Synchronizes the Tagged Values of a UML Profile item for this element, only if the specified stereotype has been applied. Parameters: Profile: String - Name of the profile that contains the stereotype Stereotype: String - Name of the profile stereotype for which the default tags are to be synchronized
UnlinkFrom Association	Boolean Notes: Performs the opposite of CreateAssociationClass().
Update()	Boolean

Notes: Updates the current element object after modification or appending a new item.
If False is returned, check the 'GetLastError()' function for more information.

File Class

A File represents an associated file for an element. Files are accessed through the Element Files collection.

Associated table in .EAP file

t_objectfiles

File Attributes

Attribute	Remarks
FileDate	String Notes: Read/Write The file date when the entry was created.
Name	String Notes: Read/Write The file name can be a logical file or a reference to a web address (using http://).
Notes	String Notes: Read/Write

	Notes about the file.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Size	String Notes: Read/Write The file size.
Туре	String Notes: Read/Write The file type.

File Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.

Update()	Boolean
	Notes: Updates the current File object after modification or appending a new item.
	If False is returned, check the 'GetLastError()' function for more information.

Issue (Maintenance) Class

An Issue is either a Change or a Defect, is associated with the containing element, and is accessed through the Issues collection of an element.

Associated table in .EAP file

t_objectproblems

Issue Attributes

Attribute	Remarks
DataDapartad	Date
DateReported	
	Notes: Read/Write
	The date the issue was reported.
DateResolve	Date
d	Notes: Read/Write
	The date the issue was resolved.
ElementID	Long
	e
	Notes: Read/Write

	The ID of the element associated with this issue.
Name	String Notes: Read/Write
	The Issue name; that is, the Issue itself.
Notes	String
	Notes: Read/Write
	The Issue description.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Priority	String
	Notes: Read/Write
	The priority of the Issue - Low, Medium or High.
Reporter	String
	Notes: Read/Write
	The user ID of the person reporting the issue.
Resolver	String

	Notes: Read/Write
	The user ID of the person resolving the issue.
ResolverNote	String
S	Notes: Read/Write
	Notes entered by the resolver about resolution of the Issue.
Severity	String
	Notes: Read/Write
	The Issue severity - Low, Medium or High.
Status	String
Status	Notes: Read/Write
	The current status of the issue.
Туре	Variant
1900	Notes: Read/Write
	The Issue type - Defect, Change, Issue or ToDo.
Version	String
	Notes: Read/Write
	The version associated with the issue. Note that this method is only available

through a Dispatch interface.
Object ob = Issue;
Print ob. Version;

Issue Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current Issue object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Metric Class

A Metric is a named item with a weighting that can be associated with an element for purposes of building metrics about the model. Metrics are accessed through the Element Metrics collection.

Associated table in .EAP file

t_objectmetrics

Metric Attributes

Attribute	Remarks
Name	String
	Notes: Read/Write
	The name of the metric.
Notes	String
	Notes: Read/Write
	Notes about this metric.
ObjectType	ObjectType

	Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Туре	String Notes: Read/Write The metric type.
Weight	Long Notes: Read/Write A user-defined weighting for estimation or metric purposes.

Metric Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current Metric object after modification or appending a new

item.
If False is returned, check the
'GetLastError()' function for more
information.

Requirement Class

An Element Requirement object holds information about the requirements of an element in the context of the model. Requirements can be accessed using the Element Requirements collection.

Associated table in .EAP file

t_objectrequires

Requirement Attributes

Attribute	Remarks
Difficulty	String Notes: Read/Write The estimated difficulty of implementing the requirement.
LastUpdate	Date Notes: Read/Write The date the requirement was last updated.
Name	String
--------------	---
	Notes: Read/Write
	The requirement itself.
NI-4-5	
Notes	String
	Notes: Read/Write
	Further notes on the requirement.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through
	a Dispatch interface.
	т
ParentID	Long
	Notes: Read only
	The ElementID of the element to which
	this requirement applies.
Priority	String
	Notes: Read/Write
	The assigned priority of the requirement.
RequirementI	Long
D	Notes: Read only
	A local ID for this requirement.
Stability	String

	Notes: Read/Write
	The estimated stability of the
	requirement.
	This is an indication of the probability of
	the requirement - or understanding of the requirement - changing. High stability indicates a low probability of the
	requirement changing.
Status	String
	Notes: Read/Write
	The current status of the requirement.
-	
Туре	String
	Notes: Read/Write
	The requirement type.

Requirement Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.

Update()	Boolean Notes: Updates the current Requirement object after modification or appending a
	new item. If False is returned, check the 'GetLastError()' function for more information.

Resource Class

An Element Resource is a named person/task pair with timing constraints and percent complete indicators. Use this to manage the work associated with delivering an Element.

Associated table in .EAP file

t_objectresources

Resource Attributes

Attribute	Description
ActualHours	Long Notes: Read/Write The time already expended on the task, in hours, days or other units.
DateEnd	Date Notes: Read/Write The expected end date.
DateStart	Date

	Notes: Read/Write
	The date to start work.
ExpectedHou rs	Long Notes: Read/Write The total expected time the task might run, in hours, days or other units.
History	String Notes: Read/Write Gets or sets history text.
Name	String Notes: Read/Write The name of the resource (for example, a person's name).
Notes	String Notes: Read/Write Descriptive notes.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
PercentComp	Long

lete	Notes: Read/Write The current percent complete figure.
Role	String Notes: Read/Write The role the resource plays in implementing the element.
Time	Long Notes: Read/Write The time expected to complete the task; a numeric indicating the number of days.

Resource Methods

Method	Description
GetLastError ()	StringNotes: Returns a string value describingthe most recent error that occurred inrelation to this object.This function is rarely used as anexception is thrown when an error occurs.
Update()	Boolean

Notes: Update the current Resource object after modification or appending a new item.
If False is returned, check the 'GetLastError()' function for more information.

Risk Class

A Risk object represents a named risk associated with an element, it is used for project management purposes. Risks can be accessed through the Element Risks collection.

Associated table in .EAP file

t_objectrisks

Risk Attributes

Attribute	Description
Name	String
INdiffe	Notes: Read/Write
	The name of the risk.
Notes	String
	Notes: Read/Write
	Further notes describing the risk.
ObjectType	ObjectType
objectiype	Notes: Read only

	Distinguishes objects referenced through a Dispatch interface.
Туре	String Notes: Read/Write The risk type associated with this element.
Weight	Long Notes: Read/Write A weighting for estimation or metric purposes.

Risk Methods

Method	Description
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current Risk object after modification or appending a new

item.
If False is returned, check the
'GetLastError()' function for more
information.

Scenario Class

A Scenario corresponds to a Collaboration or Use Case instance. Each Scenario is a path of execution through the logic of a Use Case. Scenarios can be added to using the Element Scenarios collection.

Associated table in .EAP file

t_objectscenarios

Scenario Attributes

Attribute	Description
Name	String Notes: Read/Write The Scenario name.
Notes	String Notes: Read/Write A description of the Scenario, usually containing the steps to execute the scenario.

ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
ScenarioGUI	String
D	Notes: Read/Write
	A unique ID for the Scenario, used to
	identify the Scenario unambiguously within a model.
Steps	Collection of ScenarioStep Class
•	Notes: Read only
	A collection of step objects for this Scenario.
	Use the 'AddNew' and 'Delete' functions
	to manage steps. 'AddNew' passes the
	step name and '1' as the type for an actor step.
Туре	String
	Notes: Read/Write
	The scenario type (for example, Basic Path).
Weight	Long
	Notes: Read/Write

	Currently used to position scenarios in the scenario list (that is, List Position).
XMLContent	String Notes: Read/Write A structured field that can contain scenario details in XML format. It is recommended that you use the 'Steps' collection to read or modify this field.

Scenario Methods

Method	Description
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current Scenario object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more

	information.
--	--------------

ScenarioExtension Class

ScenarioExtension Attributes

Attribute	Description
ExtensionGU	String
ID	Notes: Read/Write
	A unique GUID for this Extension.
Join	String
	Notes: Read/Write
	The GUID of the step where this
	Extension rejoins the Scenario.
JoiningStep	ScenarioStep
	Notes: Read only
	The actual step where this Extension
	rejoins the Scenario, if any.
- 1	
Level	String
	Notes: Read only
	The number of this Extension as shown
	in the scenario editor. This is derived
	from the value of Pos for this object and
	the owning step.

Name	String
	Notes: Read/Write
	The Extension name. This should match the name of the linked scenario.
ObjectType	ObjectType
5 71	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Pos	Long
2.02	Notes: Read/Write
	The position of the Extension in the
	Extensions list.
G .	C ·
Scenario	Scenario
	Notes: Read only
	The scenario that is executed as an alternative path for this Extension.

ScenarioExtension Methods

Method	Description

GetLastError	String
0	Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current ScenarioExtension object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

ScenarioStep Class

ScenarioStep Attributes

Attribute	Description
Extensions	Collection of ScenarioExtension Notes: Read only A collection of ScenarioExtension objects that specify how the scenario is extended from this step. The arguments to 'AddNew' should match the name and GUID of the alternative scenario being linked to.
Level	String Notes: Read only The number of this Step as shown in the scenario editor. This is derived from the value of Pos.
Link	String Notes: Read/Write The GUID of a Use Case that is relevant to this step.

LinkedEleme	Element
nt	Notes: Read only
	The actual element specified by Link, if any.
Name	String
	Notes: Read/Write
	The step name.
ObjectType	ObjectType
5 51	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Pos	Long
	Notes: Read/Write
	The position of the 'Step' in the 'Scenario Step' list.
Results	String
	Notes: Read/Write
	Any results that are given from this step.
State	String
	Notes: Read/Write
	A description of the state the system enters when this Step is executed.

StepGUID	String Notes: Read/Write A unique GUID for this Step.
StepType	ScenarioStepType Notes: Read/Write Identifies whether this step is being
	performed by a user or the system.
Uses	String Notes: Read/Write The input and requirements that are
	relevant to this step.
UsesElement List	Collection of Element Notes: Read only
	Indicates that the 'Structured Specification' tab 'Uses' field is a linked element list.

ScenarioStep Methods

Method	Description

GetLastError	String
0	Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean
	Notes: Updates the current ScenarioStep object after modification or appending a new item.
	If False is returned, check the 'GetLastError()' function for more information.

TaggedValue Class

A TaggedValue is a named property and value associated with an element. Tagged Values can be accessed through the TaggedValues collection.

Associated table in .EAP file

t_objectproperties

TaggedValue Attributes

Attribute	Description
ElementID	Long Notes: Read/Write
	The local ID of the associated element.
FQName	String Notes: Read only The fully-qualified name of the tag.
Name	String Notes: Read/Write

	The name of the tag.
Notes	String Notes: Read/Write Further descriptive notes about this tag. If 'Value' is set to ' <memo>', then 'Notes' should contain the actual Tagged Value content.</memo>
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
PropertyGUI D	String Notes: Read/Write The global ID of the tag.
PropertyID	Long Notes: Read only The local ID of the tag.
Value	String Notes: Read/Write The value assigned to this tag. This field has a 255 character limit. If the value is greater than 255 characters long,

set the value to " <memo>" and insert the body of text in the 'Notes' attribute.</memo>
When reading existing Tagged Values, if 'Value" = " <memo>" then the developer should read the actual body of text from the 'Notes' attribute.</memo>

TaggedValue Methods

Method	Description
GetAttribute(string propName)	 String Notes: Returns the text of a single named property within a structured Tagged Value. Parameters: propName: String - the name of the property for which the text is being returned
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.

HasAttributes ()	Boolean Notes: Returns True if the Tagged Value is a structured Tagged Value with one or more properties.
SetAttribute(string propName, string propValue)	 Boolean Notes: Sets the text of a single named property within a structured Tagged Value. Parameters: propName: String - the name of the property for which the text is being set propValue: the value of the property
Update()	Boolean Notes: Updates the current TaggedValue object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Test Class

A Test is a single Test Case applied to an element. Tests are added and accessed through the Element Tests collection.

Associated table in .EAP file

t_objecttests

Test Attributes

Attribute	Description
AcceptanceC riteria	String Notes: Read/Write The acceptance criteria for successful execution.
CheckedBy	String Notes: Read/Write User ID of the person confirming the results.
Class	Long

	Notes: Read/Write
	The test Class:
	1 = Unit Test
	2 = Integration Test
	3 = System Test
	4 = Acceptance Test
	5 = Scenario Test
	6 = Inspection Test
DateRun	Date
	Notes: Read/Write
	The date the test was last run.
Input	String
-	Notes: Read/Write
	Input data for the test.
Name	String
	Notes: Read/Write
	The test name.
Notes	String
	Notes: Read/Write
	Detailed notes about test to be carried out.

ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
RunBy	String
	Notes: Read/Write
	The user ID of the person conducting the test.
~	~ .
Status	String
	Notes: Read/Write
	The current status of the test.
TestResults	Variant
	Notes: Read/Write
	Results of test.
Туре	String
- J P~	Notes: Read/Write
	The test type, such as Load or Regression.
	10210331011.

Test Methods

Method	Description
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current Test object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Element Features Package

The ElementFeatures Package contains descriptions of the model interfaces that enable access to operations and attributes, and their associated Tagged Values and constraints.

This diagram illustrates the components associated with element features. These include attributes and methods, and their associated constraints and Tagged Values. It also includes the Parameter object that defines the arguments associated with an operation (Method).



Attribute Class

An attribute corresponds to a UML Attribute. It contains further collections for constraints and Tagged Values. Attributes are accessed from the element Attributes collection.

Associated table in .EAP file

t_attribute

Attribute Attributes

Attribute	Remarks
Alias	String Notes: Read/Write Contains the (optional) 'Alias' property for this attribute. This can be used interchangeably with the Style attribute.
AllowDuplic ates	Boolean Notes: Read/Write Indicates if duplicates are allowed in the collection.

	If the attribute represents a database column this, when set, represents the 'Not Null' option.
AttributeGUI D	String Notes: Read only A globally unique ID for the current attribute. This attribute is system generated.
AttributeID	Long Notes: Read only The local ID number of the attribute.
ClassifierID	Long Notes: Read/Write The classifier ID, if appropriate, indicating the base type associated with the attribute, if not a primitive type.
Container	String Notes: Read/Write The container type.
Containment	String Notes: Read/Write The type of containment - Not Specified,

	By Reference or By Value.
Constraints	Collection Notes: Read only A collection of AttributeConstraint objects, used to access and manage constraints associated with this attribute.
Default	String Notes: Read/Write The initial value assigned to this attribute.
FQStereotype	String Notes: Read Only The fully-qualified stereotype name in the format "Profile::Stereotype". One or more fully-qualified stereotype names can be assigned to StereotypeEx.
IsCollection	Boolean Notes: Read/Write Indicates if the current feature is a collection or not. If the attribute represents a database column this, when set, represents a Foreign Key.
IsConst	Boolean

	Notes: Read/Write A flag indicating if the attribute is Const or not.
IsDerived	Boolean Notes: Read/Write Indicates if the attribute is derived (that is, a calculated value).
IsID	Boolean Notes: Read/Write Indicates if the attribute uniquely identifies an instance of the containing Class, or not.
IsOrdered	Boolean Notes: Read/Write Indicates if a collection is ordered or not. If the attribute represents a database column this, when set, represents a Primary Key.
IsStatic	Boolean Notes: Read/Write Indicates if the current attribute is a static feature or not. If the attribute represents a database column this, when set, represents the 'Unique' option.

Length	String Notes: Read/Write The attribute length, where applicable.
LowerBound	String Notes: Read/Write A value for the collection lower boundary.
Name	String Notes: Read/Write The attribute name.
Notes	String Notes: Read/Write Further notes on this attribute.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
ParentID	Long Notes: Read only Returns the ElementID of the element that this attribute is a part of.
Pos	Long Notes: Read/Write The position of the attribute in the Class attribute list.
-----------------------	---
Precision	String Notes: Read/Write The precision value.
RedefinedPro perty	String Notes: Read/Write Corresponds to the 'Redefined Property' field on the 'Detail' page of the attribute 'Properties' dialog, or the UML <i>redefinedProperty</i> attribute. Contains a comma separated list of GUIDs.
Scale	String Notes: Read/Write The scale value.
Stereotype	String Notes: Read/Write Sets or gets the stereotype for this attribute.

StereotypeEx	String
	Notes: Read/Write
	Provides all the applied stereotypes of the attribute, in a comma-separated list. Reading the value will provide the stereotype name only; assigning the value
	accepts either fully-qualified or simple names.
Style	String
	Notes: Read/Write
	Contains the (optional) Alias property for this attribute. This can be used
	interchangeably with the Alias attribute.
StyleEx	String
	Notes: Read/Write
	Advanced style settings, reserved for the use of Sparx Systems.
SubsettedPro	String
perty	Notes: Read/Write
	Corresponds to the 'Subsetted Property' field on the 'Detail' page of the attribute
	'Properties' dialog, or the UML subsettedProperty attribute.
	Contains a comma separated list of

	GUIDs.
TaggedValue s	Collection of type AttributeTag Notes: Read only A collection of AttributeTag objects, used to access and manage Tagged Values associated with this attribute.
TaggedValue sEx	Collection of type TaggedValue Notes: Read only A collection of TaggedValue objects belonging to the current attribute and the TaggedValuesEx property of its classifier.
Туре	String Notes: Read/Write The attribute type (by name; also see <i>ClassifierID</i>).
UpperBound	String Notes: Read/Write A value for the collection upper boundary.
Visibility	String Notes: Read/Write

Identifies the scope of the attribute -
Private, Protected, Public or Package.

Attribute Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current attribute object after modifying or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

AttributeConstraint Class

An AttributeConstraint is a constraint associated with the current Attribute.

Associated table in .EAP file

t_attributeconstraints

AttributeConstraint Attributes

Attribute	Remarks
AttributeID	Long Notes: Read/Write The ID of the attribute this constraint applies to.
Name	String Notes: Read/Write The name of the constraint.
Notes	String Notes: Read/Write

	Descriptive notes about the constraint.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Туре	String Notes: Read/Write The type of constraint.

AttributeConstraint Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current AttributeConstraint object after modification or appending a new item. If False is returned, check the

'GetLastError()' function for more
information.

AttributeTag Class

An AttributeTag represents a Tagged Value associated with an attribute.

Associated table in .EAP file:

t_attributetag

AttributeTag Attributes:

Attribute	Remarks
AttributeID	Long Notes: Read/Write The local ID of the attribute associated with this Tagged Value.
FQName	String Notes: Read only The fully-qualified name of the tag.
Name	String Notes: Read/Write

	The name of the tag.
Notes	String Notes: Read/Write Further descriptive notes about this tag. If 'Value' is set to ' <memo>', then 'Notes' should contain the actual Tagged Value content.</memo>
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
TagGUID	String Notes: Read/Write A globally unique ID for this Tagged Value.
TagID	Long Notes: Read only The local ID to identify the Tagged Value.
Value	String Notes: Read/Write The value assigned to this tag.

This field has a 255 character limit. If the value is greater than 255 characters long, set the value to " <memo>" and insert the body of text in the 'Notes' attribute.</memo>
When reading existing Tagged Values, if 'Value' = " <memo>" then the developer should read the actual body of text from the 'Notes' attribute.</memo>

AttributeTag Methods:

Method	Remarks
GetAttribute(string propName)	String Notes: Returns the text of a single named property within a structured Tagged Value.
GetLastError ()	StringNotes: Returns a string value describing the most recent error that occurred in relation to this object.This function is rarely used as an exception is thrown when an error occurs.

HasAttributes ()	Boolean Notes: Returns True if the Tagged Value is a structured Tagged Value with one or more properties.
SetAttribute(string propName, string propValue)	Boolean Notes: Sets the text of a single named property within a structured Tagged Value.
Update()	Boolean Notes: Updates the current AttributeTag object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

CustomProperties Collection

The CustomProperties collection contains 0 or more CustomProperties associated with the current element. These properties provide advanced UML configuration options, and must not be added to or deleted. The value of each property can be set.

Attribute	Remarks
Name	String Notes: Read only The CustomProperty name.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Value	 String Notes: Read/Write The value associated with this CustomProperty. This can be: A string

CustomProperty

• The boolean values True or False, or
• An enumeration value from a defined
list
The UML 2.5 specification in general
provides information on the kinds of
enumeration relevant here.

Notes

• The number and type of properties vary depending on the actual element

EmbeddedElements Collection

In UML 2.5 an element can have one or more embedded elements such as Ports, Pins, Parameters or ObjectNodes. These are attached to the boundary of the host element and cannot be moved off the element. They are owned by their host element. This collection gives easy access to the set of elements embedded on the surface of an element. Note that some embedded elements can have their own embedded element collection (for example, Ports can have Interfaces embedded on them).

The EmbeddedElements collection contains Element objects.

Example



Method Class

A method represents a UML operation. It is accessed from the Element Methods collection and includes collections for parameters, constraints and Tagged Values.

Associated table in .EAP file

t_operation

Method Attributes

Attribute	Remarks
Abstract	Boolean Notes: Read/Write A flag indicating if the method is abstract (1) or not (0).
Behavior	String Notes: Read/Write Some further explanatory behavior notes (for example, pseudocode). In earlier releases of Enterprise Architect this attribute had the UK/Australian

	spelling 'Behaviour'; this is still present for backwards compatibility, but please now use the 'Behavior' attribute for consistency.
ClassifierID	String Notes: Read/Write The Classifier ID that applies to the ReturnType.
Code	String Notes: Read/Write An optional field to hold the method code (used for the 'Initial Code' field).
Concurrency	Variant Notes: Read/Write Indicates the concurrency type of the method.
FQStereotype	String Notes: Read Only The fully-qualified stereotype name in the format "Profile::Stereotype". One or more fully-qualified stereotype names can be assigned to StereotypeEx.
IsConst	Boolean

	Notes: Read/Write
	A flag indicating that the method is Const.
IsLeaf	Boolean
	Notes: Read/Write
	A flag to indicate if the method is a Leaf (cannot be overridden).
IsPure	Boolean
	Notes: Read/Write
	A flag indicating that the method is defined as 'Pure' in C++.
IsQuery	Boolean
	Notes: Read/Write
	A flag to indicate if the method is a query (that is, does not alter Class variables).
IsRoot	Boolean
	Notes: Read/Write
	A flag to indicate if the method is Root.
IsStatic	Boolean
	Notes: Read/Write
	A flag to indicate a static method.

IsSynchroniz	Boolean
ed	Notes: Read/Write
	A flag indicating a Synchronized method call.
MethodGUI	String
D	Notes: Read/Write
	A globally unique ID for the current method. This is system generated.
MethodID	Long
	Notes: Read only
	A local ID for the current method, only valid within this .eap file.
Name	String
	Notes: Read/Write
	The method name.
Notes	String
	Notes: Read/Write
	Descriptive notes on the method.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.

Parameters	Collection Class
	Notes: Read only
	The Parameters collection for the current
	method, used to add and access parameter
	objects for the current method.
ParentID	Long
	Notes: Read only
	Returns the ElementID of the element
	that this method belongs to.
Pos	Long
	Notes: Read/Write
	Specifies the position of the method
	within the set of operations defined for a
	Class.
PostConditio	Collection Class
ns	Notes: Read only
	The PostConditions (constraints) as they
	apply to this method. This returns a
	MethodConstraint object of type 'post'.
PreCondition	Collection Class
S	Notes: Read only
	The PreConditions (constraints) as they
	apply to this method. This returns a

	MethodConstraint object of type 'pre'.
ReturnIsArra y	Boolean Notes: Read/Write A flag to indicate that the return value is an array.
ReturnType	String Notes: Read/Write The return type for the method; this can be a primitive data type or a Class or Interface type.
StateFlags	String Notes: Read/Write Some flags as applied to methods in State elements.
Stereotype	String Notes: Read/Write The method stereotype (optional).
StereotypeEx	String Notes: Read/Write All the applied stereotypes of the method in a comma-separated list. Reading the value will provide the stereotype name

	only; assigning the value accepts either fully-qualified or simple names.
Style	String Notes: Read/Write Contains the Alias property for this method.
StyleEx	String Notes: Read/Write Advanced style settings, reserved for the use of Sparx Systems.
TaggedValue s	Collection Class of type MethodTag Class Notes: Read only The TaggedValues collection for the current method. This accesses a list of MethodTag objects.
Throws	 String Notes: Read/Write Exception information. Valid input for setting the Throws is: GUID String - the GUID of an element in the model or a comma-separated list of element GUIDS <none> - removes the existing Throws</none>

	set
Visibility	String Notes: Read/Write The method scope - Public, Protected, Private or Package.

Method Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current method object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

MethodConstraint Class

A MethodConstraint is a condition imposed on a method. It is accessed through either the Method PreConditions or Method PostConditions collection.

Associated table in .EAP file

t_operationpres and t_operationposts

MethodConstraint Attributes

Attribute	Remarks
MethodID	Long Notes: Read/Write The local ID of the associated method.
Name	String Notes: Read/Write The name of the constraint.
Notes	String Notes: Read/Write

	Descriptive notes about this constraint.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Туре	String Notes: Read/Write The constraint type.

MethodConstraint Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object. This function is rarely used as an exception is thrown when an error occurs.
Update()	Boolean Notes: Update the current MethodConstraint object after

modification or appending a new item.
If False is returned, check the
'GetLastError()' function for more
information.

MethodTag Class

A MethodTag is a Tagged Value associated with a method.

Associated table in .EAP file:

t_operationtag

MethodTag Attributes:

Attribute	Remarks
FQName	String Notes: Read only The fully-qualified name of the tag.
MethodID	Long Notes: Read/Write The ID of the associated method.
Name	String Notes: Read/Write The tag or name of the property.

Notes	String Notes: Read/Write
	Further descriptive notes about this tag.
	If 'Value' is set to ' <memo>', then 'Notes' should contain the actual Tagged Value content.</memo>
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
TagGUID	String
	Notes: Read/Write
	A unique GUID for this Tagged Value.
TagID	Long
	Notes: Read only
	A unique ID for this Tagged Value.
Value	String
	Notes: Read/Write
	The value assigned to this tag.
	This field has a 255 character limit. If the value is greater than 255 characters long, set the value to " <memo>" and insert the body of text in the 'Notes' attribute.</memo>

When reading existing Tagged Values, if 'Value' = " <memo>" then the developer</memo>
should read the actual body of text from the 'Notes' attribute.

MethodTag Methods:

Method	Remarks
GetAttribute(string propName)	String Notes: Returns the text of a single named property within a structured Tagged Value.
GetLastError ()	StringNotes: Returns a string value describingthe most recent error that occurred inrelation to this object.This function is rarely used as anexception is thrown when an error occurs.
HasAttributes ()	Boolean Notes: Returns True if the Tagged Value is a structured Tagged Value with one or more properties.

SetAttribute(string propName, string propValue)	Boolean Notes: Sets the text of a single named property within a structured Tagged Value.
Update()	Boolean Notes: Updates the current MethodTag object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Parameter Class

A Parameter object represents a method argument and is accessed through the Method Parameters collection.

Associated table in .EAP file

t_operationparams

Parameter Attributes

Attribute	Remarks
Alias	String Notes: Read/Write An optional alias for this parameter.
ClassifierID	String Notes: Read/Write A ClassifierID for the parameter, if known.
Default	String Notes: Read/Write

	A default value for this parameter.
IsConst	Boolean
	Notes: Read/Write
	A flag indicating that the parameter is Const (cannot be altered).
Kind	String
	Notes: Read/Write
	The parameter kind - in, inout, out, or return.
Name	String
	Notes: Read/Write
	The parameter name; this must be unique for a single method.
Notes	String
110005	Notes: Read/Write
	Descriptive notes.
ObjectType	ObjectType
ObjectType	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
OperationID	Long

	Notes: Read only
	The ID of the method associated with this parameter.
ParameterGU ID	String Notes: Read/Write A system generated, globally unique ID for the current Parameter.
Position	Long Notes: Read/Write The position of the parameter in the argument list.
Stereotype	String Notes: Read/Write The first stereotype of the parameter.
StereotypeEx	String Notes: Read/Write All the applied stereotypes of the parameter in a comma-separated list. Reading the value will provide the stereotype name only; assigning the value accepts either fully-qualified or simple names.

Style	String
	Notes: Read/Write
	Some style information.
StyleEx	String
	Notes: Read/Write
	Advanced style settings, reserved for the use of Sparx Systems.
TaggedValue	Collection Class of type ParamTag Class
S	Notes: Read/Write
	The GUID of the parameter with which
	this ParamTag is associated.
Туре	Variant
	Notes: Read/Write
	The parameter type; can be a primitive
	type or a defined classifier.

Parameter Methods

Method	Remarks
GetLastError	String

0	Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current Parameter object after modifying or appending a new item. If False is returned, check the 'GetLastError()' function for more information.
ParamTag Class

A ParamTag is a Tagged Value associated with a method parameter.

Associated table in .EAP file

t_taggedvalue

ParamTag Attributes

Attribute	Remarks
ElementGUI D	String Notes: Read/Write The GUID of the parameter with which this ParamTag is associated.
FQName	String Notes: Read only The fully qualified name of the tag.
ObjectType	ObjectType Notes: Read only

	Distinguishes objects referenced through a Dispatch interface.
PropertyGUI D	String Notes: Read/Write
	A system generated GUID to identify the Tagged Value.
Tag	String Notes: Read/Write The actual tag name.
Value	String Notes: Read/Write The value associated with this tag.

ParamTag Methods

Method	Remarks
GetAttribute(string propName)	String Notes: Returns the text of a single named property within a structured Tagged Value.

GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
HasAttributes ()	Boolean Notes: Returns True if the Tagged Value is a structured Tagged Value with one or more properties.
SetAttribute(string propName, string propValue)	Boolean Notes: Sets the text of a single named property within a structured Tagged Value.
Update()	Boolean Notes: Updates the current ParamTag object after modifying or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Partitions Collection

A collection of internal element partitions (regions). This is commonly seen in Activity, State, Boundary, Diagram Frame and similar elements. Not all elements support partitions.

This collection contains a set of Partition elements. The set is read/write: information is not saved until the host element is saved, so ensure that you call the Element.Save method after making changes to a Partition.

Attribute	Remarks
Name	String Notes: Read/Write The partition name; this can represent a condition or constraint in some cases.
Note	String Notes: Read/Write A free text note associated with this partition.
ObjectType	ObjectType

Partition Attributes

	Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Operator	String Notes: Read/Write An optional operator value that specifies the partition type.
Size	String Notes: Read/Write The vertical or horizontal width of the partition in pixels.

Properties Class

Properties

Properties Attributes

Attribute	Remarks
Count	Long Notes: The number of properties that are available for this object.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

Properties Methods

Property

Method	Remarks
Itom(object	Droporty
Item(object	Property

Index)	Notes: Returns a property either by name or by a zero-based integer offset into the list of properties. Parameter:
	 Index: Variant - either a string
	• Index. Variant - entire a string representing the property name or an integer representing the zero-based offset into the property list

Property Attributes

Attribute	Remarks
Name	String Notes: Read only The name of the property. The object to which the properties list applies can have an automation property with the same name, in which case the data accessed through Value is identical to that obtained through the automation property.
ObjectType	ObjectType Notes: Read only

	Distinguishes objects referenced through a Dispatch interface.
Туре	PropType Notes: Read only Provides an indication of what sort of data is going to be stored by this property. This restriction can be further defined by the Validation attribute.
Validation	String Notes: Read only An optional string that is used to validate any data that is passed to the Value attribute. This string is used by the programmer at run time to provide an indication of what is expected, and by Enterprise Architect to ensure that the submitted data is appropriate.
Value	Variant Notes: Read/write The value of the property as defined in the other fields.

TemplateParameter Class

A TemplateParameter for a template signature specifies a formal parameter that will be substituted by an actual parameter (or the default) in a TemplateBinding relationship on a Class element.

Associated table in .EAP file

t_xref

TemplateParameter Attributes

Attribute	Remarks
Constraint	String Notes: Read/Write The name of the Classifier that acts as the constraint value.
Default	String Notes: Read/Write The name of the Classifier that acts as the default value.

Name	String
	Notes: Read/Write
	The name of the Template Parameter.
ObjectType	ObjectType
objectijpe	Notes: Read Only
	Distinguishes objects referenced through a Dispatch interface.
TemplatePara	String
meterID	Notes: Read Only
	The Enterprise Architect Globally Unique ID (GUID) of the current Template Parameter, in the XrefID column of
	t_xref.
Туре	String
	Notes: Read/Write
	The Template Parameter type.

TemplateParameter Methods

Method	Remarks
GetLastError	

0	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current TemplateParameter object after modifying or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Transitions Collection

The Transitions collection applies only to Timeline elements.

A Timeline element displays 0 or more state transitions at set times on its extent. This collection enables you to access the transition set. You can also access additional information by referring to the connectors associated with the Timeline, and by referencing messages passed between timelines. Note that any changes made to elements in this collection are only saved when the main element is saved.

Attribute	Remarks
DurationCon straint	String Notes: Read/Write A constraint on the time duration of the transition.
Event	String Notes: Read/Write The event (optional) that initiated the transition.

Transition Attributes

Note	String
	Notes: Read/Write
	A free text note.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
TimeConstrai	String
nt	Notes: Read/Write
	A constraint on when the transition has to
	be completed.
TxState	String
TAState	e
	Notes: Read/Write
	The state to transition to, as defined in the 'Timeline Properties' dialog.
TxTime	String
	Notes: Read/Write.
	The time that the transition occurs. The
	value depends on a range set in the
	diagram.

Connector Package

The Connector Package details how connectors between elements are accessed and managed.

This diagram shows the Connector Class, its collections and its relationships to the Element Class. Association Target roles correspond to member variable names in the source interface. The associated Classes represent the object type used in each collection.



Connector Class

To represent the various kinds of connectors between UML elements, you use a Connector object. You can access this from either the Client or Supplier element, using the Connectors collection of that element. When creating a new connector you assign to it a valid type from this list:

- Aggregation
- Assembly
- Association
- Collaboration
- CommunicationPath
- Connector
- ControlFlow
- Delegate
- Dependency
- Deployment
- ERLink
- Generalization
- InformationFlow
- Instantiation
- InterruptFlow
- Manifest
- Nesting
- NoteLink

- ObjectFlow
- Package
- Realization
- Sequence
- StateFlow
- TemplateBinding
- UseCase

Associated table in .EAP file

t_connector

Connector Attributes

g s: Read/Write ptional alias for this connector.
nent s: Read Only rns the Association Class element if onnector has one; otherwise NULL/.

ClientEnd	ConnectorEnd
	Notes: Read Only A pointer to the ConnectorEnd object representing the source end of the relationship.
ClientID	Long Notes: Read/Write The ElementID of the element at the source end of this connector.
Color	Long Notes: Read/Write Sets the color of the connector.
ConnectorG UID	String Notes: Read Only A system generated, globally unique ID for the current connector.
ConnectorID	Long Notes: Read Only A system generated local identifier for the current connector.
Constraints	Collection Notes: Read Only

	A collection of constraint objects.
ConveyedIte ms	Collection of type Element Notes: Read Only Returns a collection of elements that have been conveyed. To add another element to the conveyed Collection, use 'AddNew (ElementGUID,NULL)', where 'ElementGUID' is the GUID of the element to be added.
CustomPrope rties	Collection Notes: Read Only Returns a collection of advanced properties associated with an element in the form of CustomProperty objects.
DiagramID	Long Notes: Read/Write The DiagramID of the connector.
Direction	String Notes: Read/Write The connector direction, which can be set to one of: • Unspecified

	• Bi-Directional
	 Source -> Destination or
	 Destination -> Source
	If the connector is non-navigable, set the 'sourceNavigability' and/or 'targetNavigability' attributes.
EndPointX	Long
	Notes: Read/Write
	The x-coordinate of the connector's end point.
	Connector end points are specified in Cartesian coordinates with the origin to the top left of the screen.
EndPointY	Long
	Notes: Read/Write
	The y-coordinate of the connector's end point.
	Connector end points are specified in Cartesian coordinates with the origin to the top left of the screen.
EventFlags	String Notes: Read/Write
	A structure to hold a variety of flags concerned with event signaling on

	messages.
FQStereotype	String
1 QStereotype	Notes: Read Only
	The fully-qualified stereotype name in the
	format "Profile::Stereotype". One or more
	fully-qualified stereotype names can be
	assigned to StereotypeEx.
ForeignKeyI	String
nformation	Notes: Read Only
	Returns the Foreign Key information.
IsLeaf	Boolean
	Notes: Read/Write
	A flag indicating that the connector is a leaf.
IsRoot	Boolean
	Notes: Read/Write
	A flag indicating that the connector is a
	root.
IsSpec	Boolean
•	Notes: Read/Write
	A flag indicating that the connector is a
	specification.

MessageArgu ments	String Notes: Read Only The connector Message arguments.
MetaType	String Notes: Read Only The connector's domain-specific meta type, as defined by an applied stereotype from an MDG Technology.
MiscData	 String Notes: Read Only This low-level property returns an array providing information about the contents of the PData x fields. These database fields are not documented and developers must gain understanding of these fields through their own endeavors to use this property. MiscData is zero based, therefore: MiscData(0) corresponds to PData1 MiscData(1) corresponds to PData2, and so on
Name	String Notes: Read/Write

	The connector name.
Notes	String Notes: Read/Write Descriptive notes about the connector.
ObjectType	ObjectType Notes: Read Only Distinguishes objects referenced through a Dispatch interface.
Properties	 Properties Notes: Returns a list of specialized properties applicable to the connector that might not be available using the automation model. The properties are purposely undocumented because of their obscure nature and because they are subject to change as progressive enhancements are made to them.
ReturnValue Alias	String Notes: Shows the 'Return Value Alias' field of the operation.
RouteStyle	Long Notes: Read/Write

	The route style.
SequenceNo	Long Notes: Read/Write The SequenceNo of the connector.
StartPointX	Long Notes: Read/Write The x-coordinate of the connector's start point. Connector end points are specified in Cartesian coordinates with the origin to the top left of the screen.
StartPointY	Long Notes: Read/Write The y-coordinate of the connector's start point. Connector end points are specified in Cartesian coordinates with the origin to the top left of the screen.
StateFlags	String Notes: Read/Write A structure to hold a variety of flags concerned with State signaling on messages; the list is delimited by

	semi-colons.
Stereotype	String Notes: Read/Write Sets or gets the stereotype for this connector end.
StereotypeEx	String Notes: Read/Write All the applied stereotypes of the connector in a comma-separated list. Reading the value will provide the stereotype name only; assigning the value accepts either fully-qualified or simple names.
StyleEx	String Notes: Read/Write Advanced style settings; reserved for the use of Sparx Systems.
Subtype	String Notes: Read/Write A possible subtype to refine the meaning of the connector.
SupplierEnd	ConnectorEnd

	Notes: Read Only A pointer to the ConnectorEnd object representing the target end of the relationship.
SupplierID	Long Notes: Read/Write The ElementID of the element at the target end of this connector.
TaggedValue s	Collection of type ConnectorTag Notes: Read Only The collection of ConnectorTag objects.
TemplateBin dings	Collection of type TemplateBinding Notes: Read Only A collection of TemplateBinding objects.
TransitionAct ion	String Notes: Read/Write See the <i>Transition</i> topic for appropriate values.
TransitionEv ent	String Notes: Read/Write See the <i>Transition</i> topic for appropriate values.

TransitionGu ard	String Notes: Read/Write See the <i>Transition</i> topic for appropriate values.
Туре	String Notes: Read/Write The connector type; valid types are held in the t_connectortypes table in the .eap file.
VirtualInherit ance	String Notes: Read/Write For Generalization, indicates if the inheritance is virtual.
Width	Long Notes: Read/Write Specifies the width of the connector.

Connector Methods

Method	Remarks

GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
IsConnector Valid()	Boolean Notes: Queries Enterprise Architect's internal relationship validation schema on the current connector. If False is returned, check the 'GetLastError()' function for more information.
Update()	Boolean Notes: Updates the current ConnectorObject after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

ConnectorConstraint Class

A ConnectorConstraint holds information about special conditions that apply to a connector. It is accessed through the Connector Constraints collection.

Associated table in .EAP file

t_connectorconstraints

ConnectorConstraint Attributes

Attribute	Remarks
ConnectorID	Long Notes: Read/Write A local ID value (long) - system generated.
Name	String Notes: Read/Write The constraint name.
Notes	String

	Notes: Read/Write
	Notes about this constraint.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through
	a Dispatch interface.
Туре	String Notes: Read/Write The constraint type.

ConnectorConstraint Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current ConnectorConstraint object after modification or appending a new item.

If False is returned, check the 'GetLastError()' function for more
information.

ConnectorEnd Class

A ConnectorEnd contains information about a single end of a connector. A ConnectorEnd is accessed from the connector as either the ClientEnd or SupplierEnd.

Associated table in .EAP file

derived from t_connector

ConnectorEnd Attributes

Attribute	Remarks
Aggregation	Long Notes: Read/Write The type of Aggregation as it applies to this end; valid values are: 0 = None 1 = Shared 2 = Composite
Alias	String Notes: Read/Write

	An optional alias for this connector end.
AllowDuplic ates	Boolean Notes: Read/Write
	For multiplicities greater than 1, indicates that duplicate entries are possible.
Cardinality	String
	Notes: Read/Write
	The cardinality associated with this end.
Constraint	String
	Notes: Read/Write
	A constraint that can be applied to this connector end.
Containment	String
	Notes: Read/Write
	The containment type applied to this connector end.
Derived	Boolean
	Notes: Read/Write
	Indicates that the value of this end is derived.
DerivedUnio	Boolean

n	Notes: Read/Write
	Indicates the value of this role derived from the union of all roles that subset this.
End	String Notes: Read only The end this ConnectorEnd object applies to - Client or Supplier.
IsChangeable	String Notes: Read/Write Flag indicating whether this end is changeable or not - 'frozen', 'addOnly' or none.
IsNavigable	Note: This property is not used Boolean Notes: Read/Write A flag indicating this end is navigable from the other end.
Navigable	String Notes: Read/Write Indicates whether this role of an association is navigable from the opposite classifier - Navigable, Non-Navigable or

	Unspecified.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Ordering	Long Notes: Read/Write Ordering for this connector end.
OwnedByCla ssifier	Boolean Notes: Read/Write Indicates that this Association end corresponds to an attribute on the opposite end of the Association.
Qualifier	String Notes: Read/Write A qualifier that can apply to the connector end.
Role	String Notes: Read/Write The connector end role.
RoleNote	String

	Notes: Read/Write Notes associated with the role of this connector end.
RoleType	String Notes: Read/Write The role type applied to this end of the connector.
Stereotype	String Notes: Read/Write Sets or gets the stereotype for this connector end.
StereotypeEx	String Notes: Read/Write All the applied stereotypes of the connector end in a comma-separated list. Reading the value will provide the stereotype name only; assigning the value accepts either fully qualified or simple names.
TaggedValue s	Collection of type RoleTag Notes: Read only A collection of RoleTag objects.
Visibility	String
------------	---
	Notes: Read/Write
	The Scope associated with this connector end - Public, Private, Protected or Package.

ConnectorEnd Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current ConnectorEnd object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

ConnectorTag Class

A ConnectorTag is a Tagged Value for a connector and is accessed through the Connector TaggedValues collection.

Associated table in .EAP file

t_connectortag

ConnectorTag Attributes

Attribute	Remarks
ConnectorID	Long
Connectoring	e
	Notes: Read/Write
	The local ID of the associated connector.
FQName	String
	Notes: Read only
	The fully qualified name of the tag.
Name	String
	Notes: Read/Write
	The tag or name.

Notes	String Notes: Read/Write Further descriptive notes on this tag. If 'Value' is set to ' <memo>', then 'Notes' should contain the actual Tagged Value content.</memo>
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
TagGUID	String Notes: Read/Write A globally unique ID for this Tagged Value.
TagID	Long Notes: Read only A local ID to identify the Tagged Value.
Value	String Notes: Read/Write The value assigned to this tag. This field has a 255 character limit. If the value is greater than 255 characters long,

set the value to " <memo>" and insert the body of text in the 'Notes' attribute.</memo>
When reading existing Tagged Values, if 'Value' = " <memo>" then the developer should read the actual body of text from the 'Notes' attribute.</memo>

ConnectorTag Methods

Method	Remarks
GetAttribute(string propName)	String Notes: Returns the text of a single named property within a Structured Tagged Value.
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
HasAttributes ()	Boolean Notes: Returns True if the Tagged Value is a Structured Tagged Value with one or more properties.

SetAttribute(string propName, string propValue)	Boolean Notes: Sets the text of a single named property within a Structured Tagged Value.
Update()	Boolean Notes: Update the current ConnectorTag object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

RoleTag Class

The RoleTag interface provides access to an Association's Role Tagged Values. Each connector end has a RoleTag collection that can be accessed to add, delete and access the RoleTags.

You might use this in creating code that resembles this fragment for accessing a RoleTag in VB.NET (where con is a Connector Object):

client = con.ClientEnd

```
client.Role = "m client"
```

client.Update()

```
tag = client.TaggedValues.AddNew("tag", "value")
```

tag.Update()

tag = client.TaggedValues.AddNew("tag2", "value2")

tag.Update()

```
client.TaggedValues.Refresh()
```

For idx = 0 To client.TaggedValues.Count - 1

tag = client.TaggedValues.GetAt(idx)

Console.WriteLine(tag.Tag)

client.TaggedValues.DeleteAt(idx, False)

Next

tag = Nothing

Associated table in .EAP file

t_taggedvalue

RoleTag Attributes

Attribute	Description
BaseClass	String Notes: Read/Write Indicates the role end; set to ASSOCIATION_SOURCE or ASSOCIATION_TARGET.
ElementGUI D	String Notes: Read/Write The GUID of the connector with which this role tag is associated.
FQName	String Notes: Read only The fully qualified name of the tag.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

PropertyGUI D	String Notes: Read/Write A system generated GUID to identify the Tagged Value.
Tag	String Notes: Read/Write The actual tag name.
Value	String Notes: Read/Write The value associated with this tag.

RoleTag Methods

Method	Description
GetAttribute(string propName)	String Notes: Returns the text of a single named property within a Structured Tagged Value.
GetLastError ()	String Notes: Returns a string value describing

	the most recent error that occurred in relation to this object.
HasAttributes ()	Boolean Notes: Returns True if the Tagged Value is a Structured Tagged Value with one or more properties.
SetAttribute(string propName, string propValue)	Boolean Notes: Sets the text of a single named property within a Structured Tagged Value.
Update()	Boolean Notes: Update the RoleTag after changes or on initial creation. If False is returned, check the 'GetLastError()' function for more information.

TemplateBinding Class

A TemplateBinding defines the connector between a binding Class and a parameterized Class, and the binding expression on that connector.

TemplateBinding Attributes

Attribute	Remarks
ActualGUID	String Notes: Read/Write The GUID of the element classifier set as the Actual Template Binding parameter. If the Actual Template Binding parameter is set as a string expression only, this will
	be an empty string. Assigning a GUID value will automatically change the ActualName attribute after Update() has been called.
ActualName	String Notes: Read/Write The name of the Actual Template Binding parameter. Assigning a new value will clear any

	current ActualGUID value.
BindingExpr ession	String Notes: Read only The Binding Expression as shown in Enterprise Architect.
ConnectorG UID	String Notes: Read only The Globally Unique ID of the associated connector.
ConnectorTy pe	String Notes: Read only The type of the associated connector.
FormalName	String Notes: Read/Write The name of the Formal Template Binding parameter.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch Interface.
Pos	String

	Notes: Read only The position of the Template Binding in the list (as on the 'Bindings' page of the connector 'Properties' dialog).
TemplateBin dingID	String Notes: Read only The Globally Unique ID of the current Template Binding.

TemplateBinding Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current TemplateBinding object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more

	information.
--	--------------

Diagram Package

The Diagram Package has information on a diagram and on DiagramObject and DiagramLink, which are the instances of elements within a diagram.



Diagram Class

A Diagram corresponds to a single UML diagram. It is accessed through the Package Diagrams collection and in turn contains a collection of diagram objects and diagram connectors. Adding to the DiagramObject Class adds an existing element to the diagram. When adding a new diagram, you must set the diagram type to one of the valid types:

- Activity
- Analysis
- Component
- Custom
- Deployment
- Logical
- Sequence
- Statechart
- Use Case

For a Collaboration (Communication) diagram, use the Analysis type.

Associated table in .EAP file

t_diagram

Diagram Attributes

Attribute	Remarks
Author	String Notes: Read/Write
	The name of the author.
CreatedDate	Date Notes: Read/Write
	The date the diagram was created.
cx	Long Notes: Read/Write The X dimension of the diagram (the default is 800).
cy	Long Notes: Read/Write The Y dimension of the diagram (the default is 1100).
DiagramGUI D	Variant Notes: Read/Write A globally unique ID for this diagram.

DiagramID	Long
	Notes: Read only
	A local ID for the diagram.
DiagramLink s	Collection Notes: Read only A list of DiagramLink objects, each containing information about the display characteristics of a connector in a diagram.
DiagramObje cts	Collection Notes: Read only A collection of references to DiagramObjects. A DiagramObject is an instance of an element in a diagram, and includes size and display characteristics.
ExtendedStyl e	String Notes: Read/Write An extended style attribute.
FilterElement s	String Notes: Read/Write Applies a comma-separated list of object ids (from SelectedObjects) to the currently-applied diagram filter, overriding the filter. The effect persists

	until another filter is applied, or the diagram is closed.
HighlightImp orts	Boolean Notes: Read/Write A flag to indicate that elements from other Packages should be highlighted. Corresponds with the 'Show Namespace' option in the diagram 'Properties' dialog.
IsLocked	Boolean Notes: Read/Write A flag indicating whether this diagram is locked or not.
MetaType	String Notes: Read/Write The diagram's domain-specific meta type, as defined by an MDG Technology. When writing, the meta type must be fully qualified and from an existing profile.
ModifiedDat e	Variant Notes: Read/Write The date the diagram was last modified.
Name	String

	Notes: Read/Write
	The diagram name.
Notes	String Notes: Read/Write Set or retrieve notes for this diagram.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Orientation	String Notes: Read/Write The page orientation: P for Portrait or L for Landscape.
PackageID	Long Notes: Read/Write The ID of the Package that this diagram belongs to.
PageHeight	Long Notes: Read The number of pages high the diagram is.
PageWidth	Long

	Notes: Read
	The number of pages wide the diagram is.
ParentID	Long Notes: Read/Write The optional ID of an element that 'owns' this diagram; for example, a Sequence diagram owned by a Use Case.
Scale	Long Notes: Read/Write The zoom scale (the default is 100).
SelectedConn ector	Connector Notes: Read/Write The currently selected connector on this diagram. Null if there is no currently selected diagram.
SelectedObje cts	Collection Notes: Read only Gets a collection representing the currently selected elements on the diagram. You can remove objects from this collection to deselect them, and add elements to the collection by passing the

	Object ID as a name to select them.
ShowDetails	Long Notes: Read/Write A flag to indicate that the Diagram Details text should be shown: 1 = Show, 0 = Hide.
ShowPackag eContents	Boolean Notes: Read/Write A flag to indicate that the Package contents should be shown in the current diagram.
ShowPrivate	Boolean Notes: Read/Write A flag to show or hide Private features.
ShowProtecte d	Boolean Notes: Read/Write A flag to show or hide Protected features.
ShowPublic	Boolean Notes: Read/Write A flag to show or hide Public features.
Stereotype	String

	Notes: Read/Write
	Sets or gets the stereotype for this diagram.
StyleEx	String
	Notes: Read/Write
	Advanced style settings, reserved for the use of Sparx Systems.
Swimlanes	String
	Notes: Read/Write
	Information on swimlanes contained in the diagram.
	Please note that this property is superseded by SwimlaneDef.
SwimlaneDef	SwimlaneDef
	Notes: Read/Write
	Information on swimlanes contained in the diagram.
Туре	String
	Notes: Read only
	The diagram type; see the t_diagramtypes table in the .eap file for more information.
Version	String

Notes: Read/Write The version of the diagram.

Diagram Methods

Method	Details
ApplyGroup Lock (string aGroupName)	 Boolean Notes: Applies a group lock to this diagram object, for the specified group, on behalf of the current user. Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information. Parameter: aGroupName: String - the name of the user group for which to set the group lock
ApplyUserLo ck ()	Boolean Notes: Applies a user lock to this diagram object, for the current user. Returns True if the operation is successful; returns False if the operation

	is unsuccessful. Use GetLastError() to retrieve error information.
FindElementI nDiagram (long ElementID)	Boolean Notes: This function activates the Diagram View and displays the diagram with the diagram object selected. If the diagram is too large to display all of it on the screen, the portion of the diagram containing the object is displayed with the object shown in the center of the screen. Diagram objects flagged as non-selected are shown but are not selected Returns True if the diagram object was found, the diagram displayed and the object selected (or at least displayed) in the view. Returns False if the diagram object was not found in the diagram and the diagram not displayed. Parameter • ElementID: Long - the element ID of the diagram object to locate
GetDiagram ObjectByID (long ID, string DUID)	DiagramObject Notes: Returns the DiagramObject object, if it exists on the diagram. Parameters:

	 ID: Long - the ElementID of the diagram object DUID: String - the optional Diagram Unique ID of the diagram object
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
ReadStyle (string StyleName)	 String Notes: Returns the current value of the named diagram style. Use GetLastError() to retrieve error information. Parameters: StyleName: String - the name of the diagram style whose value is to be retrieved; valid StyleNames are: Show Element Property String Show Connector Property String Show Feature Property String
ReleaseUser Lock ()	Boolean Notes: Releases a group lock or user lock on this diagram object. Returns True if the operation is successful; returns False if the operation

	is unsuccessful. Use GetLastError() to retrieve error information.
ReorderMess ages ()	Void Notes: Resets the display order of Sequence and Collaboration messages. This is typically used after inserting or deleting messages in the diagram.
SaveAsPDF (string FileName)	 Boolean Notes: Export the diagram to a PDF document. Returns True on success. Parameters: FileName: String - full path to file location
SaveImagePa ge(long x, long y, long sizeX, long sizeY, string filename, long flags)	 Boolean Notes: Saves a page of the diagram to disk. Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information. Parameters: x: Long - the horizontal page y: Long - the vertical page

	 sizeX: Long - currently unused; pass a value of 0 to ensure behavior does not change in a future build sizeY: Long - currently unused; pass a value of 0 to ensure behavior does not change in a future build filename: String - the filename and path to save the image flags: Long - additional options, currently unused; pass a value of 0 to ensure behavior does not change in a future build The image type is determined by the extension of the filename. Currently only .emf, .bmp and .png formats are supported.
ShowAsElem entList (bool ShowAsList, bool Persist)	Boolean Notes: Toggles the diagram display between diagram format and Diagram List depending on the value of ShowAsList. If Persist is set, the display format is written to the database so the diagram always opens in that format (diagram or list). Otherwise, the display format falls back to the default (diagram) once the display is closed.

	 Parameters: ShowAsList: Boolean - indicates diagram or Diagram List Persist: Boolean - indicates set (maintain ShowAsList value) or not (revert to default)
Update ()	Boolean Notes: Updates this diagram object after modification or appending a new item. If False is returned, use GetLastError() to retrieve error information.
VirtualizeCo nnector (int ConnectorID, int Action, int X, int Y)	Boolean Notes: Creates a virtual copy of the source or target element on a connector, and sets its location on the diagram as a waypoint on the connector. If the source element is being virtualized, the waypoint is created as the first on the connector, and if the target element is being virtualized, the waypoint is created as the last on the connector. If called again on the same connector, removes the virtual element. However, the waypoint remains in place. As waypoints and therefore virtual elements can only be created on

connectors with the Custom line style, if the connector does not have this line style the method sets it. So, after this method executes, an Update function should be called for the connector as well as for the diagram. All parameters are required for the function to complete successfully. Returns True if the operation is successful; returns False if the operation is unsuccessful.
Parameters:
• ConnectorID - Integer: the ID of the connector on which to create the virtual element
 Action - Integer: the element to be virtualized; 1 for the source element, 2 for the target element X - Integer: the position on the X axis that the element's center point will be aligned with
• Y - Integer: the position on the Y axis that the element's centre point will be aligned with
For example, to virtualize the source element of the selected connector: function main()
{

	var diagram as EA.Diagram;
	var conn as EA.Connector;
	diagram =
	Repository.GetCurrentDiagram();
	if(diagram != null)
	{
	var connector as EA.Connector.
	connector =
	diagram.SelectedConnector;
	<pre>diagram.VirtualizeConnector(connector. ConnectorID, 1, 100, 150); connector.Update(); diagram.Update();</pre>
	Repository.ReloadDiagram(diagram.Diag ramID);
	}
	else
	{
	Session.Output("Script requires a
	diagram to be visible");
	}
	}
	main();
WriteStyle	Void

(string StyleName, string StyleValue)	Notes: Sets the value of the named diagram style. Use GetLastError() to retrieve error information. Parameters:
	 StyleName: String - the name of the diagram style whose value is to be retrieved; valid StyleNames are: Show Element Property String Show Connector Property String Show Feature Property String StyleValue: String - the value to be set in the named diagram style; valid values for the StyleNames listed are 0 and 1

DiagramLinks Class

A DiagramLink is an object that holds display information on a connector between two elements in a specific diagram. It includes, for example, the custom points and display appearance. It can be accessed from the Diagram DiagramLinks collection.

Associated table in .EAP file

t_diagramlinks

DiagramLinks Attributes

Attribute	Remarks
CommenterID	Terre
ConnectorID	Long
	Notes: Read/Write
	The ID of the associated connector.
DiagramID	Long
	Notes: Read/Write
	The local ID for the associated diagram.
Geometry	String

	Notes: Read/Write
	The geometry associated with the current connector in this diagram.
HiddenLabel	Boolean
S	Notes: Indicates if this connector's labels are hidden on the diagram.
InstanceID	Long
	Notes: Read only
	The connector identifier for the current model.
IsHidden	Boolean
	Notes: Read/Write
	Indicates if this item is hidden or not.
LineColor	Long
	Notes: Sets the line color of the connector.
	Set to -1 to reset to the default color in the model.
LineStyle	Long
	Notes: Sets the line style of the connector.
	1 = Direct

	2 = Auto Routing
	3 = Custom Line
	4 = Tree Vertical
	5 = Tree Horizontal
	6 = Lateral Vertical
	7 = Lateral Horizontal
	8 = Orthogonal Square
	9 = Orthogonal Rounded
T • T T • 1 /1	T
LineWidth	Long
	Notes: Sets the line width of the
	connector.
ObjectType	ObjectType
e ejeccij pe	Notes: Read only
	Distinguishes objects referenced through
	a Dispatch interface.
Path	String
	Notes: Read/Write
	The path of the connector in this diagram.
SourceInster	String
SourceInstan ceUID	String
	Notes: Read only
	Returns the Unique Identifier of the
	source object.

SuppressSeg ment	Boolean Notes: Indicates whether the connector segments are suppressed.
Style	String Notes: Read/Write Additional style information; for example, color or thickness.
TargetInstanc eUID	String Notes: Read only Returns the Unique Identifier of the target object.

DiagramLinks Methods

StringNotes: Returns a string value describing the most recent error that occurred in relation to this object.This function is rarely used as an exception is thrown when an error occurs.

Update()	Boolean
	Notes: Update the current DiagramLink object after modification or appending a new item.
	If False is returned, check the 'GetLastError()' function for more information.
DiagramObject Class

The DiagramObject Class stores presentation information that indicates what is displayed in a diagram and how it is shown.

Associated table in .EAP file

t_diagramobjects

DiagramObject Attributes

Attribute	Remarks
BackgroundC olor	Long Notes: The background color of the object on the diagram. Set to -1 to re-set to the default color in the model.
BorderColor	Long Notes: The border line color of the object on the diagram. Set to -1 to re-set to the default color in the model.

BorderLineW idth	Long Notes: The border line width of the object on the diagram. Valid values are 1 (narrowest) to 5 (thickest); a default of 1 is applied if an invalid value is passed in.
Bottom	Long Notes: Read/Write The bottom edge position of the object on the diagram. Enterprise Architect uses a cartesian coordinate system, with {0,0} being the top-left corner of the diagram. For this reason, Y-axis values (Top and Bottom) should always be negative.
DiagramID	Long Notes: Read/Write The ID of the associated diagram.
ElementDispl ayMode	Long Notes: Indicates how to adjust the element features if the element is resized. 1 = Resize to longest feature 2 = Wrap features 3 = Truncate features Defaults to 1 if an invalid value is

	supplied.
ElementID	Long Notes: Read/Write The ElementID of the object instance in this diagram.
FeatureStereo typesTo Hide	String Notes: Lists the stereotypes to hide on the object on the diagram.
FontBold	Boolean Notes: Get or Set the status of the object text font as Bold.
FontColor	Long Notes: The color of the font of the object text on the diagram.
FontItalic	Boolean Notes: Get or Set the status of the object text font as Italic.
FontName	String Notes: The name of the font used for the object text.
FontSize	String

	Notes: The size of the font used for the object text.
FontUnderlin e	Boolean Notes: Get or Set the status of the object text font as Underlined.
InstanceGUI D	String Notes: The instance GUID for the object on the diagram (the DUID).
InstanceID	Long Notes: Read Holds the connector identifier for the current model.
IsSelectable	Boolean Notes: Indicates whether this object on the diagram can be selected.
Left	Long Notes: Read/Write The left edge position of the object on the diagram.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through

	a Dispatch interface.
Right	Long Notes: Read/Write The right edge position of the object on the diagram.
Sequence	Long Notes: Read/Write The sequence position when loading the object into the diagram (this affects its Z order). The Z-order is one-based and the lowest value is in the foreground.
ShowCompo sedDiagram	Boolean Notes: Indicates whether the object's composite diagram should be displayed by default when the object is selected.
ShowConstra ints	Boolean Notes: Show constraints for this object on the diagram.
ShowFormatt edNotes	Boolean Notes: Show any formatting applied to the notes, for this object on the diagram. ShowNotes must be True for the

	formatted notes to be displayed.
ShowFullyQ ualifiedTags	Boolean Notes: Show fully qualified Tagged Values for this object on the diagram.
ShowInherite dAttributes	Boolean Notes: Show inherited attributes for this object on the diagram.
ShowInherite dConstraints	Boolean Notes: Show inherited constraints for this object on the diagram.
ShowInherite dOperations	Boolean Notes: Show inherited operations for this object on the diagram.
ShowInherite dResponsibili ties	Boolean Notes: Show the inherited requirements within the Requirements compartment for this object on the diagram.
ShowInherite dTags	Boolean Notes: Show inherited Tagged Values for this object on the diagram.
ShowNotes	Boolean

	Note: Show the notes for this object on the diagram.
ShowPackag eAttributes	Boolean Notes: Show Package attributes for this object on the diagram.
ShowPackag eOperations	Boolean Notes: Show Package operations for this object on the diagram.
ShowPortTyp e	Boolean Notes: Show the Port type.
ShowPrivate Attributes	Boolean Notes: Show private attributes for this object on the diagram.
ShowPrivate Operations	Boolean Notes: Show private operations for this object on the diagram.
ShowProtecte dAttributes	Boolean Notes: Show protected attributes for this object on the diagram.
ShowProtecte dOperations	Boolean Notes: Show protected operations for this

	object on the diagram.
ShowPublicA ttributes	Boolean Notes: Show public attributes for this object on the diagram.
ShowPublicO perations	Boolean Notes: Show public operations for this object on the diagram.
ShowRespon sibilities	Boolean Notes: Show the requirements compartment for this object on the diagram.
ShowRunstat es	Boolean Notes: Show Runstates for this object on the diagram.
ShowStructur edCompartm ents	Boolean Note: Indicates whether to display the Structure Compartments for this object on the diagram.
ShowTags	Boolean Notes: Show Tagged Values for this object on the diagram.

Style	Variant
	Notes: Read/Write
	The style information for this object.
	Returns a semi-colon delimited string that defines the current style settings. Changing a value will completely overwrite the previously existing value, so caution is advised to avoid losing existing style information that you want to keep.
	See Setting the Style.
TextAlign	Long Notes: Indicates the alignment of text on a Text element on the diagram. 1 = Left aligned 2 = Center aligned 3 = Right aligned Defaults to 1 if an invalid value is supplied.
Тор	Long Notes: Read/Write The top edge position of the object on the diagram. Enterprise Architect uses a cartesian coordinate system, with {0,0} being the top-left corner of the diagram. For this reason, Y-axis values (Top and

Bottom) should always be negative.

DiagramObject Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
ResetFont	Notes: Resets the font of the object text on the diagram back to the model default.
SetFontStyle(FontName, FontSize, Bold, Italic, Underline)	Boolean Notes: Sets the font of the object text on the diagram to the specified values.
SetStyleEx(st ring Parameter, string Value)	Void Notes: Sets an individual parameter of the Style string. Parameters: • Parameter: String - the name of the

	 style parameter to modify; for example: "BCol" = background color "BFol" = font color "LCol" = line color "LWth" = line width Value: String - the new value for the style parameter
Update()	Boolean Notes: Updates the current DiagramObject after modification or appending a new item If False is returned, check the GetLastError function for more information.

Setting the Style

The Style attribute contains various settings that affect the appearance of a DiagramObject. However, it is not recommended to directly edit this attribute string. Instead, use either the SetStyleEx method or one of the individual DiagramObject attributes such as BackgroundColor, FontColor or BorderColor.

For example, the Style string might contain a series of values in a format such as:

```
BCol=n;BFol=n;LCol=n;LWth=n;
```

where:

- BCol = Background Color
- BFol = Font Color
- LCol = Line Color
- LWth = Line Width

The value assigned to each of the Style color properties is a decimal representation of the hex RGB value, where Red=FF, Green=FF00 and Blue=FF0000.

This code snippet shows how you might change the style settings for all of the objects in the current diagram, changing the background color to red (FF=255) and the font and line colors to yellow (FFFF=65535):

```
For Each aDiagObj In aDiag.DiagramObjects
```

aDiagObj.BackgroundColor=255 aDiagObj.FontColor=65535 aDiagObj.BorderColor=65535 aDiagObj.BorderLineWidth=1 aDiagObj.Update aRepos.ReloadDiagram aDiagObj.DiagramID

Next

SwimlaneDef Class

A SwimlaneDef object makes available attributes relating to a single row or column in a list of swimlanes.

SwimlaneDef Attributes

Attribute	Description
Bold	Boolean
Dolu	Notes: Read/Write
	Show the title text in bold.
	Terre
FontColor	Long
	Notes: Read/Write
	The RGB color used to draw the titles.
HideClassifie	Boolean
r	Notes: Read/Write
	Removes any classifier from the title
	display.
HideNames	Boolean
	Notes: Read/Write
	Set to True to hide the swimlane titles.

LineColor	Long
	Notes: Read/Write
	The RGB color used to draw swimlane borders.
LineWidth	Long Notes: Read/Write
	The width, in pixels, of the line used to draw swimlanes. Valid values are 1, 2 or 3.
Locked	Boolean
	Notes: Read/Write
	If set to True, disables user modification of the swimlanes via the diagram.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Orientation	String
	Notes: Read/Write
	Indicates whether the swimlanes are vertical or horizontal.
ShowInTitle	Boolean

Bar	Notes: Read/Write Enables vertical swimlane titles to be shown in the title bar.
Swimlanes	Swimlanes Notes: Read/Write A list of individual swimlanes.

Swimlanes Class

A Swimlanes object is attached to a diagram's SwimlaneDef object and provides a mechanism to access individual swimlanes.

Swimlanes Attributes

Attribute	Description
Count	Long Notes: Read/Write Gives the number of swimlanes.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

Swimlanes Methods

Method	Description

Add(string	Swimlane
Title, long Width)	Notes: Adds a new swimlane to the end of the list, and returns a swimlane object representing the newly added entry. Parameters:
	 Title: String - The title text that appears at the top of the swimlane; this can be the same as an existing swimlane title Width: Long - The width of the swimlane in pixels
Delete(object Index)	 Void Notes: Deletes a selected swimlane. If the string matches more than one entry, only the first entry is deleted. Parameter: Index: Object - Either a string representing the title text or an integer
	representing the zero-based index of the swimlane to delete
DeleteAll()	Void Notes: Removes all swimlanes.
Insert(long Index, string Title, long Width)	Swimlane Notes: Inserts a swimlane at a specific position, and returns a swimlane object representing the newly added entry.

	 Parameters: Index: Long - The zero-based index of the existing Swimlane before which this new entry is inserted Title: String - The title text that appears at the top of the swimlane; this can be the same as an existing swimlane title Width: Long - The width of the swimlane in pixels
Items(object Index)	 Swimlane collection Notes: Accesses an individual swimlane. If the string matches more than one swimlane title, the first matching swimlane is returned. Parameter: Index: Object - Either a string representing the title text or an integer representing the zero-based index of the swimlane to get

Swimlane Class

A Swimlane object makes available attributes relating to a single row or column in a list of swimlanes.

Swimlane Attributes

Attribute	Description
BackColor	Long Notes: Read/Write The RGB color that the swimlane is filled with.
ClassifiedGui d	String Notes: Read/Write The GUID of the classifier Class. This can be obtained from the corresponding element object via the ElementGUID property.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

Title	String
	Notes: Read/Write
	The text at the head of the swimlane.
Width	Long Notes: Read/Write The width of the swimlane, in pixels.

Project Interface Package

The Enterprise Architect.Project interface. This is the interface to Enterprise Architect elements; it also includes some utility functions. You can get a pointer to this interface using the Repository.GetProjectInterface method.

Example



Project Class

The Project interface can be accessed from the Repository using GetProjectInterface(). The returned interface provides access to the XML-based Enterprise Architect Automation Interface. Use this interface to get XML for the various internal elements and to run some utility functions to perform tasks such as load diagrams or run reports.

Project Attributes

Attribute	Remarks
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

Project Methods

Method	Remarks
BuildExecuta	Boolean
bleStatemach	Notes: Builds Executable StateMachine

ine (string ElementGUI D, string ExtraOptions)	 code for an <<executable statemachine="">>> Artifact element.</executable> Parameters: ElementGUID: String - the GUID (in XML format) of the element to generate ExtraOptions: String - enables extra options to be given to the command (currently unused)
CancelValida tion ()	Void Notes: Cancels a validation process.
CanValidate ()	Boolean Notes: Returns a value to indicate that the Model Validation component is loaded.
ExportRefere nceData (string FileName, string Tables)	 Boolean Notes: Exports Reference Data. Parameters: FileName: String - the name of the file to output the reference data to Tables: String - the list of reference data tables to be output; the data table delimeter is ";" If the string is empty, Enterprise Architect will prompt with a dialog to select the tables to output

ImportRefere nceData (string FileName, string DataSets)	 Boolean Notes: Imports Reference Data Parameters: FileName: String - the name of the reference data file to import from DataSets: String - the list of reference data sets to import from; the data set delimeter is ";" If the string is empty, Enterprise Architect displays a dialog prompt to select the data sets to import
GenerateBuil dRunExecuta bleStateMach ine (string ElementGUI D, string ExtraOptions)	 Boolean Notes: Generates, builds and runs Executable StateMachine code for an <executable statemachine="">> Artifact</executable> element, which will start simulation of the StateMachine. Parameters: ElementGUID: String - the GUID (in XML format) of the element to generate ExtraOptions: String - enables extra options to be given to the command (currently unused)
CreateBaseli	Boolean

ne (string PackageGUI D, string Version, string Notes)	 Notes: Creates a Baseline of a specified Package. Parameters: PackageGUID: String - the GUID (in XML format) of the Package to Baseline Version: String - the version of the Baseline Notes: String - any notes concerning the Baseline
CreateBaseli neEx (string PackageGUI D, string Version, string Notes, EA.CreateBa selineFlag Flags)	 Boolean Notes: Creates a Baseline of a specified Package, with a flag to exclude Package contents below the first level. Parameters: PackageGUID: String - the GUID (in XML format) of the Package to be Baselined Version: String - the version of the Baseline Notes: String - any notes concerning the Baseline Flags: EA.CreateBaselineFlag - whether or not to exclude the Package contents below the first level
DefineRule	String

CategoryID, EA.EnumM VErrorType ErrorType, string c) The return value is a RuleId, which can be used for reference purposes when an individual rule is executed by Enterprise Architect during model validation. See the <i>Model Validation Example</i> for a detailed example of the use of this method. Parameters: CategoryId: String - should be passed the return value from the DefineRuleCategory method ErrorType: EA.EnumMVErrorType - depending on the severity of the error being validated, can be: - mvError - mvWarning, or - mvInformation ErrorMessage: String - can contain a default error string, although this is probably overridden by the PublishResult call
DefineRuleC

ategory	String
(string CategoryNa me)	Notes: Defines a category of rules that can be performed during model validation (there is typically one category per Add-In). It must be called once from the EA_OnInitializeUserRules broadcast handler.
	The return value is a CategoryId that must to be passed to the DefineRule method.
	See the <i>Model Validation Example</i> for a detailed example of the use of this method.
	Parameters:
	 CategoryName: String - a text string that is visible in the 'Model Validation Configuration' dialog
RunExecutab	Boolean
leStatemachi ne (string ElementGUI D, string ExtraOptions)	Notes: Runs Executable StateMachine code for an < <executable statemachine="">> Artifact element, which will start simulation of the StateMachine Parameters:</executable>
	• ElementGUID: String - the GUID (in XML format) of the element to generate
	• ExtraOptions: String - enables extra

	options to be given to the command (currently unused)
DeleteBaseli ne (string BaselineGUI D)	 Boolean Notes: Deletes a Baseline, identified by the BaselineGUID, from the repository. Parameters: BaselineGUID: String - the GUID (in XML format) of the Baseline to delete
DoBaselineC ompare (string PackageGUI D, string Baseline, string ConnectStrin g)	 String Notes: Performs a Baseline comparison using the supplied Package GUID and Baseline GUID (obtained in the result list from GetBaselines). Optionally you can include the connection string required to find the Baseline if it exists in a different model file. This method returns a log file of the status of all elements found and compared in the difference procedure. You can use this log information as input to DoBaselineMerge - automatically merging information from the Baseline. Parameters: PackageGUID: String - the GUID (in XML format) of the Package to run the

	 comparison on Baseline: String - the GUID (in XML format) of the Baseline to run the comparison on ConnectString: String - the location of the external .eap file or DBMS to extract the Baseline from
DoBaselineM erge (string PackageGUI D, string Baseline, string MergeInstruc tions, string ConnectStrin g)	String Notes: Performs a batch merge based on instructions contained in an XML file (MergeInstructions). You can supply an optional connection string if the Baseline is located in another model. In the MergeInstructions file, each MergeItem node supplies the GUID of a differenced item from the XML difference log. As the merge is uni-directional and actioned in only one possible way, no additional arguments are required. Enterprise Architect chooses the correct procedure based on the 'Difference' results. <mergep <mergeitem guid="{XXXXXX}"></mergeitem> Alternatively, you can supply a single</mergep

	Mergeitem with a GUID of RestoreAll. In this case, Enterprise Architect batch-processes ALL differences. <merge> <mergeitem <br="" guid="RestoreAll">changed="true" baselineOnly="true" modelOnly="true" moved="true" fullRestore="false" /> </mergeitem></merge> Parameters: PackageGUID: String - the GUID (in
	 XML format) of the Package to merge the Baseline into Baseline: String - the GUID of the Baseline (in XML format) to merge
	 into the Package MergeInstructions: String - the file containing the GUID of each differenced item from the XML difference log returned by DoBaselineCompare() ConnectString: String - the location of the EAP file or DBMS to get the Baseline from, if not in the same model as the Package
EnumDiagra mElements	protected abstract: String Notes: Gets an XML list of all elements

(string DiagramGUI D)	 in a diagram. Parameters: DiagramGUID: String - the GUID (in XML format) of the diagram to get elements for
EnumDiagra ms (string PackageGUI D)	 protected abstract: String Notes: Gets an XML list of all diagrams in a specified Package. Parameters: PackageGUID: String - the GUID (in XML format) of the Package to list diagrams for
EnumElemen ts (string PackageGUI D)	 protected abstract: String Notes: Gets an XML list of elements in a specified Package. Parameters: PackageGUID: String - the GUID (in XML format) of the Package to get a list of elements for
EnumLinks (string ElementGUI D)	 protected abstract: String Notes: Gets an XML list of connectors for a specified element. Parameters: ElementGUID: String - the GUID (in XML format) of the element to get all

	associated connectors for
EnumPackag es (string PackageGUI D)	 protected abstract: String Notes: Gets an XML list of child Packages inside a parent Package. Parameters: PackageGUID: String - the GUID (in XML format) of the parent Package
EnumProject s ()	protected abstract: String Notes: Gets a list of projects in the current file; corresponds to Models in Repository.
EnumViews ()	protected abstract: String Notes: Enumerates the Views for a project. Returned as an XML document.
EnumViewE x (string ProjectGUID)	 protected abstract: String Notes: Gets a list of Views in the current project. Parameters: ProjectGUID: String - the GUID (in XML format) of the project to get views for
Exit ()	protected abstract: String Notes: Exits the current instance of

	Enterprise Architect; this function is maintained for backward compatibility and should never be called. Enterprise Architect automatically exits when you are no longer using any of the provided objects.
ExportPacka geXMI (string PackageGUI D, enumXMITy pe XMIType, long DiagramXM L, long DiagramImag e, long FormatXML, long UseDTD, string FileName)	 protected abstract: String Notes: Exports XMI for a specified Package. Parameters: PackageGUID: String - the GUID (in XML format) of the Package to be exported XMIType: EnumXMIType - specifies the XMI type and version information; see <i>XMIType Enum</i> for accepted values DiagramXML: Long - True if XML for diagrams is required; accepted values: 0 = Do not export diagrams 1 = Export diagrams 2 = Export diagrams along with alternate images DiagramImage: Long - the format for diagram images to be created at the same time; accepted values: -1 = NONE 0 = EMF

	 1 = BMP 2 = GIF 3 = PNG 4 = JPG FormatXML: Long - True if XML output should be formatted prior to saving UseDTD: Long - True if a DTD should be used FileName: String - the filename to output to
ExportPacka geXMIEx (string PackageGUI D, enumXMITy pe XMIType, long DiagramXM L, long DiagramImag e, long FormatXML, long UseDTD, string	 protected abstract: String Notes: Exports XMI for a specified Package, with a flag to determine whether the export includes Package content below the first level. Parameters: PackageGUID: String - the GUID (in XML format) of the Package to be exported XMIType: EnumXMIType - specifies the XMI type and version information; see <i>XMIType Enum</i> for accepted values DiagramXML: Long - true if XML for diagrams is required; accepted values: 0 = Do not export diagrams 1 = Export diagrams

FileName, ea.ExportPac kageXMIFla g Flags)	 2 = Export diagrams along with alternate images DiagramImage: Long - the format for diagram images to be created at the same time; accepted values: -1 =NONE 0 =EMF 1 =BMP 2 =GIF 3 =PNG 4 =JPG FormatXML: Long - True if XML output should be formatted prior to saving UseDTD: Long - True if a DTD should be used. FileName: String - the filename to output to Flags: ea.ExportPackageXMIFlag - specify whether or not to include Package content below the first level (currently supported for xmiEADefault), whether or not to exclude tool-specific information from export
GenerateClas s (string ElementGUI	Boolean Notes: Generates the code for a single

D, string ExtraOptions)	 Class. Parameters: ElementGUID: String - the GUID (in XML format) of the element to generate ExtraOptions: String - enables extra options to be given to the command; currently unused
GenerateDiag ramFromSce nario (string ElementGUI D, EnumScenari oDiagramTy pe DiagramType , long OverwriteExi stingDiagram)	 Boolean Notes: Generates various diagrams from the Structured Specification of an element. Parameters: ElementGUID: String - the GUID (in XML format) of the element containing the Structured Specification DiagramType: EnumScenarioDiagramType - the type of diagram to generate; see ScenarioDiagramType Enum for accepted values OverwriteExistingDiagram: Long - determines whether to overwrite the existing diagram or synchronize the existing elements with the scenario steps 0 = Delete the existing diagram and
	 elements, and create a new diagram and elements 1 = Synchronize existing elements with the scenario steps and preserve the diagram layout 2 = Synchronize existing elements with the scenario steps and re-cast the diagram layout 3 = Do not generate a diagram if one already exists
--	---
GenerateEle mentDDL (string ElementGUI D, string FileName, string ExtraOptions)	Boolean Notes: Generates DDL for an element using the options that are currently set on the Generate DDL screen.
GenerateExe cutableState machine (string ElementGUI D, string ExtraOptions)	 Boolean Notes: Generates Executable StateMachine code for an <<executable< li=""> statemachine>> Artifact element. Parameters: ElementGUID: String - the GUID (in XML format) of the element to generate </executable<>

GeneratePack age (string PackageGUI D, string ExtraOptions)	 ExtraOptions: String - enables extra options to be given to the command (currently unused) Boolean Notes: Generates the code for all Classes within a Package. For example: recurse=1;overwrite=1;dir=C:\ Parameters: PackageGUID: String - the GUID (in XML format) of the Package to generate code for ExtraOptions: String - enables extra options to be given to the command; currently enables: Generation of all sub-Packages (recurse) Force overwrite of all files (overwrite) and Specification to auto generate all paths (dir)
GeneratePack ageDDL (string PackageGUI D, string FileName,	Boolean Notes: Generates DDL for all elements in a Package using the options that are currently set on the Generate DDL screen.

string ExtraOptions)	
GenerateTest FromScenari o (string ElementGUI D, EnumScenari oTestType TestType)	 Boolean Notes: Generates a Vertical Test Suite, a Horizontal Test Suite, an Internal test or an External test from the Structured Specification of an element. Parameters: ElementGUID: String - the GUID (in XML format) of the element containing the Structured Specification TestType: EnumScenarioTestType - the type of test to generate; see <i>ScenarioTestType Enum</i> for accepted values
GenerateWS DL(string WSDLComp onentGUID, string Filename, string Encoding, string ExtraOptions)	 Boolean Notes: Generates WSDL for the specified WSDL stereotyped Component. Parameters: WSDLComponentGUID: String - the GUID (in XML format) of the WSDL stereotyped Component Filename: String - the target file path Encoding: String - the XML encoding for the code page instruction

	• ExtraOptions: String - enables extra options to be given to the command; currently unused
GenerateXS D (string PackageGUI D, string FileName, string Encoding, string Options)	 Boolean Notes: Creates an XML schema for a Package, specified by its GUID. Returns True on success. Parameters: PackageGUID: String - the GUID (in XML format) of the Package FileName: String - the target filepath Encoding: String - the XML encoding for the code page instruction Options: String - enables extra options to be given to the command, in a comma-separated string; currently enables: GenGlobalElement - turn the generation of global elements for all global ComplexTypes On or Off; for example: GenGlobalElement=1 UseRelativePath - turns on or off the option to use a relative path in the XSD import or XSD include statement when referencing external Package, provided the schemaLocation tag

	is empty on the referenced Packages; for example: UseRelativePath=1
GetBaselines (string PackageGUI D, string ConnectStrin g)	 String Notes: Returns a list (in XML format) of Baselines associated with the supplied Package GUID. Optionally, you can provide a connection string to get Baselines from the same Package, but located in a different model file (or DBMS). Parameters: PackageGUID: String - the GUID (in XML format) of the Package to get Baselines for ConnectString: String - the location of the EAP file or DBMS to get the Baselines from, if not in the same model as the Package
GetDiagram (string DiagramGUI D)	 protected abstract: String Notes: Gets the diagram details, in XML format. Parameters: DiagramGUID: String - the GUID (in XML format) of the diagram to get details for

GetElement (string ElementGUI D)	 protected abstract: String Notes: Gets XML for the specified element. Parameters: ElementGUID: String - the GUID (in XML format) of the element to retrieve XML for
GetElementC onstraints (string ElementGUI D)	 protected abstract: String Notes: Gets constraints for an element, in XML format. Parameters: ElementGUID: String - the GUID (in XML format) of the element
GetElementE ffort (string ElementGUI D)	 protected abstract: String Notes: Gets efforts for an element, in XML format. Parameters: ElementGUID: String - the GUID (in XML format) of the element
GetElementF iles (string ElementGUI D)	protected abstract: String Notes: Gets metrics for an element, in XML format. Parameters:

	• ElementGUID: String - the GUID (in XML format) of the element
GetElement Metrics (string ElementGUI D)	 protected abstract: String Notes: Gets files for an element, in XML format. Parameters: ElementGUID: String - the GUID (in XML format) of the element
GetElementP roblems (string ElementGUI D)	 protected abstract: String Notes: Gets a list of issues (problems) associated with an element, in XML format. Parameters: ElementGUID: String - the GUID (in XML format) of the element
GetElementP roperties (string ElementGUI D)	 protected abstract: String Notes: Gets Tagged Values for an element, in XML format. Parameters: ElementGUID: String - the GUID (in XML format) of the element
GetElementR equirements (string	protected abstract: String Notes: Gets a list of requirements for an

ElementGUI D)	element, in XML format.Parameters:ElementGUID: String -the GUID (in XML format) of the element
GetElementR esources (string ElementGUI D)	 protected abstract: String Notes: Gets a list of resources for an element, in XML format. Parameters: ElementGUID: String - the GUID (in XML format) of the element
GetElementR isks (string ElementGUI D)	 protected abstract: String Notes: Gets a list of risks associated with an element, in XML format. Parameters: ElementGUID: String - the GUID (in XML format) of the element
GetElementS cenarios (string ElementGUI D)	 protected abstract: String Notes: Gets a list of scenarios for an element, in XML format. Parameters: ElementGUID: String - the GUID (in XML format) of the element
GetElementT	protected abstract: String

ests (string	 Notes: Gets a list of tests for an element,
ElementGUI	in XML format. Parameters: ElementGUID: String - the GUID (in
D)	XML format) of the element
GetFileName Dialog (string Filename, string FilterString, long FilterIndex, long Flags, string InitialDirecto ry, long OpenOrSave)	String Notes: Opens a standard 'File Open' or 'Save As' dialog and returns a string containing the full path to the selected file on success. Returns an empty string if the dialog was canceled. For example: Filename = "" FilterString = "CSV Files (*.csv) *.csv All Files (*.*) *.* " Filterindex = 1 Flags = &H2 'OFN_OVERWRITEPROMPT InitialDirectory = "" OpenOrSave = 1 filepath = Project.GetFileNameDialog (Filename, FilterString, Filterindex, Flags, InitialDirectory, OpenOrSave) In this example, the 'Save As' dialog will prompt for a CSV file. Parameters:

	 Filename: String - default filename specified in the dialog FilterString: String - delimited list of available file type filters Filterindex: Long - one-based index of the filter to be used by default Flags: Long - additional bit flags used to initialize the file dialog; see the OPENFILENAME structure in MSDN documentation for accepted values InitialDirectory: String - directory path to open this dialog OpenOrSave: Long - show dialog as an 'Open' or 'Save As' style dialog; accepted values: 0 = Open, 1 = Save As
GetLastError ()	protected abstract: String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
GetLink (string LinkGUID)	 protected abstract: String Notes: Gets connector details, in XML format. Parameters: LinkGUID: String - the GUID (in XML format) of the connector to get details of

GUIDtoXML (string GUID)	 String Notes: Changes an internal GUID to the form used in XML. Parameters: GUID: String - the Enterprise Architect style GUID to convert to XML format
ImportDirect ory (string PackageGUI D, string Language, string DirectoryPat h, string ExtraOptions)	 Boolean Notes: Imports a source code directory into the model. Parameters: PackageGUID: String - the GUID (in XML format) of the Package to reverse engineer code into Language: String - specifies the language of the code to be imported DirectoryPath: String - specifies the path where the code is found on the computer ExtraOptions: String - enables extra options to be given to the command; currently enables import of source from all child directories (recurse) - for example: recurse=1
ImportFile (string	Boolean Notes: Imports an individual file or

PackageGUI D, string Language, string FileName, string ExtraOptions)	 binary module into the model, in a Package per namespace style import. Parameters: PackageGUID: String - the GUID (in XML format) of the Package to reverse engineer code into; this is expected to be a namespace root Package Language: String - specifies the language of the code to be imported Use the value 'DNPE' to import a binary module; this imports a .NET assembly or Java .class file, but not a .jar file Filename: String - specifies the path where the code or module is found on the computer ExtraOptions: String - enables extra options to be given to the command; currently unused
ImportPacka geXMI (string PackageGUI D, string Filename, long ImportDiagra ms, long	 String Notes: Imports an XMI file at a point in the tree. Returns an empty string if successful, or returns an error message on failure. Parameters: PackageGUID: String - the GUID (in XML format) of the target Package to

StripGUID)	 import the XMI file into (or overwrite with the XMI file) Filename or XMLText: String - the name of the XMI file; if the String is of type filename it is interpreted as a source file, otherwise the String is imported as XML text ImportDiagrams: Long - 1 for importing diagrams and 0 to skip importing diagrams StripGUID: Long 1 to replace the element UniqueIDs on import; if stripped, then a copy of the Package could be imported into the same Enterprise Architect model as two different versions 0 to retain the element UniqueIDs on import; a duplicate copy of the Package cannot be created in the same model of Enterprise Architect
LayoutDiagra m (string DiagramGUI D, long LayoutStyle)	Boolean Notes: Deprecated. Use LayoutDiagramEx . Calls the function to automatically layout a diagram in hierarchical fashion. It is only recommended for Class and Object

	 diagrams. Parameters: DiagramGUID: String - the GUID (in XML format) of the diagram to lay out LayoutStyle: Long - always ignored
LayoutDiagra mEx (string DiagramGUI D, long LayoutStyle, long Iterations, long LayerSpacing , long ColumnSpaci ng, boolean SaveToDiagr am)	Boolean Notes: Calls the function to automatically layout a diagram in hierarchical fashion. It is only recommended for Class and Object diagrams. LayoutStyle accepts these options . Default Options: - IsDiagramDefault - IsProgramDefault - IsProgramDefault . Cycle Removal Options: - IsCycleRemoveGreedy - IsCycleRemoveDFS . Layering Options: - IsLayeringLongestPathSink - IsLayeringLongestPathSource - IsLayeringOptimalLinkLength . Initialize Options: - IsInitializeNaive - IsInitializeDFSOut - IsInitializeDFSIn

	 Crossing Reduction Option:
	- lsCrossReduceAggressive
	 Layout Options - Direction
	- lsLayoutDirectionUp
	- lsLayoutDirectionDown
	- lsLayoutDirectionLeft
	- lsLayoutDirectionRight
	Parameters:
	 DiagramGUID: String - the GUID (in XML format) of the diagram to lay out
	• LayoutStyle: Long - the layout style
	 Iterations: Long - the number of layout iterations the Layout process should take to perform cross reduction (Default value = 4)
	• LayerSpacing: Long - the per-element layer spacing the Layout process should use (Default value = 20)
	• ColumnSpacing: Long - the per-element column spacing the Layout process should use (Default value = 20)
	 SaveToDiagram: Boolean - specifies whether or not Enterprise Architect should save the supplied layout options as default to the diagram in question
LoadControll	String

edPackage (string PackageGUI D)	 Notes: Loads a Package that has been marked and configured as controlled. The filename details are stored in the Package control data. Parameters: PackageGUID: String - the GUID (in XML format) of the Package to load
LoadDiagram (string DiagramGUI D)	 protected abstract: Boolean Notes: Loads a diagram by its GUID. Parameter: DiagramGUID: String - the GUID (in XML format) of the diagram to load; if you retrieve the GUID using the Diagram interface, use the GUIDtoXML function to convert it to XML format
LoadProject (string FileName)	 protected abstract: Boolean Notes: Loads an Enterprise Architect project file. Do not use this method if you have accessed the Project interface from the Repository, which has already loaded a file. Parameters: FileName: String - the name of the project file to load

Migrate (string	Void Notes: Migrates a model (or part of a
GUID, string SourceType, string	model) from one BPMN, ArchiMate, UPDM or SysML format to an upgraded format.
DestinationT	Parameters:
ype)	• GUID: String - the GUID of the Package or element for which the contents are to be migrated
	 SourceType: String - the type of model to be upgraded; accepted values: BPMN BPMN1.1 UPDM SysML1.1 SysML1.2 SysML1.3 ArchiMate ArchiMate2
	 - UPDM2 DestinationType: String - the type of model to upgrade to; accepted values: - BPMN1.1 - BPMN1.1::BPEL - BPMN2.0 - UPDM2 - SysML1.2
	- SysML1.2 - SysML1.3

	- SysML1.4 - ArchiMate2 - ArchiMate3 - UAF
MigrateToBP MN11 (string GUID, string Type)	 Void Notes: Migrates every BPMN 1.0 construct in a Package or an element (including elements, attributes, diagrams and connectors) to BPMN 1.1. Parameters GUID: String - the GUID of the Package or element for which the contents are to be migrated to BPMN 1.1 Type: String - the type of upgrade, either just to BPMN 1.1 or to BPMN 1.1 and BPEL. Accepted values are: BPMN = migrate to BPMN 1.1 BPEL = migrate to BPMN 1.1 and update: any diagram with stereotype BPMN to BPEL any element with stereotype BusinessProcess to BPELProcess

ProjectTransf	Boolean
er (string SourceFilePa	Notes: Transfers the project from a .eap file or DBMS to a .eap file.
th, string TargetFilePat	 Parameters: SourceFilePath: String - the path of the
h, string LogFilePath)	 source file to transfer TargetFilePath: String - the path of the target file; Enterprise Architect creates a new Base project in this location LogFilePath: String - the path of the log file where the status of the transfer
	process is updated In automation, the target file does not
	have to exist; the file path is enough. Enterprise Architect creates a new, empty Base.eap file and transfers the source project into it.
PublishResult (string CategoryID, EA.EnumM VErrorType ErrorType, string ErrorMessag e)	String Notes: Returns the results of each rule that can be performed during model validation. It must be called once for each rule from the EA_OnInitializeUserRules broadcast handler. The return value is a RuleId, which can be used for reference purposes when an individual rule is executed by Enterprise
	Architect during model validation.

	 See the Model Validation Example for a detailed example of the use of this method. Parameters: CategoryId: String - should be passed the return value from the DefineRuleCategory method ErrorType: EA.EnumMVErrorType - depending on the severity of the error being validated, can be: mvErrorCritical mvError mvVarning, or mvInformation ErrorMessage: String - contains an error string
PutDiagramI mageOnClip board (string DiagramGUI D, long Type)	 protected abstract: Boolean Notes: Copies an image of the specified diagram to the clipboard. Parameters: DiagramGUID: String - the GUID (in XML format) of the diagram to copy Type: Long - the file type If Type = 0 then it is a metafile If Type = 1 then it is a Device Independent Bitmap

PutDiagramI mageToFile (string Diagram GUID, string FileName, long Type)	 protected abstract: Boolean Notes: Saves an image of the specified diagram to file. Parameters: DiagramGUID: String - the GUID (in XML format) of the diagram to save FileName: String - the name of the file to save the diagram into Type: Long - the file type If type = 0 then it is a metafile If type = 1 then it uses the file type from the name extension (that is, .bmp, .jpg, .gif, .png, .tga)
ReloadProjec t ()	protected abstract: Boolean Notes: Reloads the current project. This is a convenient method to refresh the current loaded project (in case of outside changes to the .eap file).
RunModelSe arch (string Search, string SearchTerm, bool ShowInEA)	 Void Notes: Invokes the Model Search component. Parameters: Search: String - the name of an Enterprise Architect defined search SearchTerm: String - the term to search

	 for in the project ShowInEA: Boolean - execute the search and output in the Model Search window
RunReport (string PackageGUI D, string TemplateNa me, string Filename)	 protected abstract: Void Notes: Runs a named document report. Parameters: PackageGUID: String - the GUID of the Package or master document to run the report on TemplateName: String - the document report template to use; if the PackageGUID has a stereotype of MasterDocument, the template is not required FileName: String - the file name and path to store the generated report; the file extension specified will determine the format of the generated document - for example, RTF, PDF
RunHTMLR eport (string PackageGUI D, string ExportPath,	 String Notes: Runs an HTML report (as for 'Documentation Publish as HTML' when you click on a Package in the Project Browser and on the ■ icon). Parameters:

string ImageFormat , string Style, string Extension)	 PackageGUID: String - the GUID (in XML format) of the Package or master document to run the report on ExportPath: String - the directory path to store the generated report files ImageFormat: String - file format in which to store imagespng or .gif Style: String - name of the web style template to apply; use <default> for the standard, system-provided template</default> Extension: String - file extension for generated HTML files (example: .htm)
SaveControll edPackage (string PackageGUI D)	 String Notes: Saves a Package that has been configured as a controlled Package, to XMI. Only the Package GUID is required, Enterprise Architect picks the rest up from the Package control information. Parameter: PackageGUID: String - the GUID (in XML format) of the Package to save
SaveDiagram ImageToFile (string Filename)	protected abstract: String Notes: Saves a diagram image of the current diagram to file. Parameters:

	• FileName: String - the filename of the image to save
ShowWindo w (long Show)	 protected abstract: Void Notes: Shows or hides the Enterprise Architect User Interface. Parameters: Show: Long
Synchronize Class (string ElementGUI D, string ExtraOptions)	 Boolean Notes: Synchronizes a Class with the latest source code. Parameters: ElementGUID: String - the GUID (in XML format) of the element to update from code ExtraOptions: String - enables extra options to be given to the command; currently unused
SynchronizeP ackage (string PackageGUI D, string ExtraOptions)	 Boolean Notes: Synchronizes each Class in a Package with the latest source code. Parameters: PackageGUID: String - the GUID (in XML format) of the Package containing the elements to update from code

	• ExtraOptions: String - enables extra options to be given to the command; currently enables synchronization of all child Packages (children) - for example: children=1
TransformEle ment (string TransformNa me, string ElementGUI D, string TargetPackag e, string ExtraOptions)	 Boolean Notes: Transforms an element into a Package. Parameters: TransformName: String - specifies the transformation that should be executed ElementGUID: String - the GUID (in XML format) of the element to transform TargetPackageGUID: String - the GUID (in XML format) of the Package to transform into ExtraOptions: String - enables extra options to be given to the command: - GenCode=True / False - articulate code generation from the transformed elements; this option supercedes the current model setting
TransformPa ckage (string TransformNa	Boolean Notes: Runs a transformation on the

me,	contents of a Package.
string SourcePacka ge, string TargetPackag e, string ExtraOptions)	 Parameters: TransformName: String - specifies the transformation that should be executed SourcePackageGUID: String - the GUID (in XML format) of the Package to transform TargetPackageGUID: String - the GUID (in XML format) of the Package to transform into ExtraOptions: String - enables extra options to be given to the command: GenCode=True/False - articulate code generation from the transformed elements; this option supercedes the current model setting SubPackages=True/False - specify if the child Packages are to be included whilst transforming a Package
ValidateDiag ram (string DiagramGUI D)	Boolean Notes: Invokes the Enterprise Architect Model Validation component, then validates the diagram (for correctness) and the elements and connectors within the diagram.

	Output can be viewed through 'Start > Explore > Browse > System Output > Model Validation'. Returns a boolean value to indicate the success or failure of the process, regardless of the results of the validation. Parameters:
	 DiagramGUID: String - the GUID of the Diagram Class object
ValidateElem ent (string ElementGUI D)	 Boolean Notes: Invokes the Enterprise Architect Model Validation component, then validates the element and all child elements, diagrams, connectors, attributes and operations. Output can be viewed through 'Start > Explore > Browse > System Output > Model Validation'. Returns a boolean value to indicate the success or failure of the process, regardless of the results of the validation. Parameters: ElementGUID: String - the GUID of the Element Class object
ValidatePack age (string	Boolean Notes: Invokes the Enterprise Architect

PackageGUI	Model Validation component, then
D)	validates the Package and all
	sub-Packages, elements, connectors and
	diagrams within it.
	Output can be viewed through 'Start >
	Explore > Browse > System Output >
	Model Validation'.
	Returns a boolean value to indicate the
	success or failure of the process,
	regardless of the results of the validation.
	Parameters:
	• PackageGUID: String - the GUID of
	the Package Class object
XMLtoGUID	String
(string	Notes: Changes a GUID in XML format
GUID)	to the form used inside Enterprise
	Architect.
	Parameters:
	• GUID: String - the XML style GUID to
	convert to Enterprise Architect internal
	format

Notes

• These methods all require input GUIDs in XML format; use **GUIDtoXML** to change the Enterprise Architect GUID to an XML GUID

Document Generator Interface Package

The DocumentGenerator Class provides an interface to the document and web reporting facilities, which you can use to generate reports on specific Packages, diagrams and elements in your model.

Access

Repository Class	You can create a pointer to this interface using the method
	Repository.CreateDocumentGenerator.

Example

This diagram illustrates how you might use the Document Generator interface in generating a report through the Automation Interface.



Also look at the:

- Document Generation scripting example in the Scripting window ('Specialize > Tools > Scripting', then expand the 'Local Scripts' folder and double-click on 'JScript -Documentation Example')
- RunReport method in the Project Interface

DocumentGenerator Class

The DocumentGenerator Class provides an interface to the document and web reporting facilities, which you can use to generate reports on specific Packages, diagrams and elements in your model. This Class is accessed from the Repository Class using the CreateDocumentGenerator() method.

DocumentGenerator Attributes

Attribute	Remarks
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

DocumentGenerator Methods

Method	Remarks
DocumentCo nnector (long	Boolean

connectorID, long nDepth, string templateNam e)	 Notes: Documents a connector. Parameters: connectorId: Long - the ID of the connector nDepth: Long - the depth by which to adjust the heading level templateName: String - the name of a template to use when documenting connectors; this can be blank
DocumentCu stomData (string XML, long nDepth, string templateNam e)	 Boolean Notes: Documents information based on the data supplied. Parameters: XML: String - the XML of the data to be documented nDepth: Long - the depth by which to adjust the heading level templateName: String - the name of a template to use when documenting custom data; this can be blank
DocumentDi agram (long diagramID, long nDepth, string templateNam	 Boolean Notes: Documents a diagram. Parameters: diagramId: Long - the ID of the diagram

e)	 nDepth: Long - the depth by which to adjust the heading level templateName: String - the name of a template to use when documenting diagrams; this can be blank
DocumentEle ment (long elementID, long nDepth, string templateNam e)	 Boolean Notes: Documents an element. Parameters: elementId: Long - the ID of the element nDepth: Long - the depth by which to adjust the heading level templateName: String - the name of a template to use when documenting elements; this can be blank
DocumentMo delAuthor (string name, long nDepth, string templateNam e)	 Boolean Notes: Documents a model author. Parameters: name: String - the name of the author nDepth: Long - the depth by which to adjust the heading level templateName: String - a template to use when documenting model authors; this can be blank
DocumentMo	

delClient (string name, long nDepth, string templateNam e)	 Boolean Notes: Documents a single model client. Parameters: name: String - the name of the client nDepth: Long - the depth by which to adjust the heading level templateName: String - a template to use when documenting model clients; this can be blank
DocumentMo delGlossary (long id, long nDepth, string templateNam e)	 Boolean Notes: Documents a single model glossary term. Parameters: id: Long - the ID of the term nDepth: Long - the depth by which to adjust the heading level templateName: String - a template to use when documenting model glossary terms; this can be blank
DocumentMo delIssue (long id, long nDepth, string templateNam e)	 Boolean Notes: Documents a single model issue. Parameters: id: Long - the ID of the issue nDepth: Long - the depth by which to adjust the heading level

	 templateName: String - a template to use when documenting model issues; this can be blank
DocumentMo delResource (string name, long nDepth, string templateNam e)	 Boolean Notes: Documents a single model resource. Parameters: name: String - the name of the resource nDepth: Long - the depth by which to adjust the heading level templateName: String - a template to use when documenting model resources; this can be blank
DocumentMo delRole (string name, long nDepth, string templateNam e)	 Boolean Notes: Documents a single model role. Parameters: name: String - the name of the role nDepth: Long - the depth by which to adjust the heading level templateName: String - a template to use when documenting model roles; this can be blank
DocumentMo delTask (long id, long	Boolean Notes: Documents a single model task.
nDepth, string templateNam e)	 Parameters: id: Long - the ID of the task nDepth: Long - the depth by which to adjust the heading level templateName: String - a template to use when documenting model tasks; this can be blank
--	--
DocumentPa ckage (long packageID, long nDepth, string templateNam e)	 Boolean Notes: Documents a Package. Parameters: packageId: Long - the ID of the Package nDepth: Long - the depth by which to adjust the heading level templateName: String - a template to use when documenting Packages; this can be blank
GetDocumen tAsRTF()	Read Only. Returns a string value of the document in raw Rich Text Format.
GetProjectCo nstant (string nameVal)	String Notes: Returns the value of a Project Constant. Parameters:

	 nameVal: String - the name of the Project Constant for which to extract the value.
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
InsertBreak (long breakType)	 Boolean Notes: Inserts a break into the report at the current location. Parameters: breakType: Long - 0 = page break, 1 = section break
InsertCoverP ageDocument (string Name)	 Boolean Notes: Inserts the Coverpage into the document at the current location. The style sheet is applied to the document before it is insert into the generated document. Parameters: Name: String - the name of the Cover page document found in the Resource tree
InsertHyperli	Boolean

nk (string Name, string URL)	 Notes: Inserts a hyperlink at the current location. If you use a URL with the #BOOKMARKNAME syntax, the hyperlink will link to another part of the document. Parameters: Name: String - the link text to insert into the report URL: String - The URL of the website to link to
InsertLinked Document (string guid)	 Boolean Notes: Inserts a Linked Document into the report at the current location. A Linked Document can used to set the header and footer of the report. These are taken from the first Linked Document added to the report. Parameters: guid: String - the GUID of the element that has a Linked Document
InsertTableO fContents	Boolean Notes: Inserts a Table of Contents at the current position.
InsertTeamR eviewPost	Boolean Notes: Inserts a Team Library posting

(string path)	into the report at the current location.Parameters:path: String - the path of the Team Library post
InsertTempla te (string templateNam e)	 Notes: Inserts the contents of the template directly into the report. Parameters: templateName: String - the name of the template to use
InsertText (string text, string style)	 Boolean Notes: Inserts static text into the report at the current location. A carriage return is not included; if you need to use one, you can add it manually. Parameters: text: String - the static text to be inserted style: String - the name of the style in the template; defaults to Normal style
InsertTOCDo cument (string name)	Boolean Notes: Inserts the Table of Contents into the document at the current location. Note: The stylesheet is applied to the document before it is insert into the

	 generated document. Parameters: name: String - the name of the Table of Contents document found in the Resource tree
LoadDocume nt(string FileName)	 Boolean Notes: Inserts an external document into the currently generated file. Parameters: FileName: String - the filename of an external document file to insert into the document.
SetProjectCo nstant (string newNameVal , string newValue)	 Boolean Notes: Sets a Project Constant for the documentation generator; this is saved in the current model. Parameters: newNameVal: String - the name of the Project Constant newValue: String - the value of the Project Constant
NewDocume nt (string templateNam e)	Boolean Notes: Starts a new document; you call this before attempting to document anything else.

	Parameters:templateName: String - the name of a
	template to use when documenting elements; this can be blank
ReplaceField (string fieldname, string fieldvalue)	 Boolean Notes: Replaces the 'Section' field identified by the fieldname parameter with the value provided in fieldvalue. For example: ReplaceField ("Element.Alias", "MyAlias") If you call this function more than once with the same fieldname, the field only has the most recent value set. Parameters: fieldname: String - the field name to find (this does not include the {} braces) fieldvalue: String - the value to insert
	into the field; this can be a constant or a derived value
SaveDocume nt (string filename, long nDocType)	 Boolean Notes: Saves the document to disk. Parameters: filename: String - the filename to save the file to

	 nDocType: Long - 0 = RTF, 1 = HTML, 2 = PDF, 3 = DOCX
SetPageOrien tation (long pageOrientati on)	 Boolean Notes: Sets the current page orientation. Parameters: pageOrientation: Long - 0 = Portrait, 1 = Landscape
SetStyleSheet Document (string name)	 Boolean Notes: Sets the Stylesheet to be used for TOC, Coverpage and templates used. This can be called before NewDocument. Parameters: name: String - the name of the stylesheet found in the Resource tree

Mail Interface Package

The MailInterface Package contains:

- A function to retrieve a pointer to the interface
- Functions to create and send a mail message within the current mode
- Utility functions for creating hyperlinks to selected model elements

You can get a pointer to this interface using the method Repository.GetMailInterface.

MailInterface Class

The MailInterface interface can be accessed from the Repository using GetMailInterface(). The returned interface provides access to the Enterprise Architect Model Mail Interface. Use this interface to automate the process of creating and sending messages using Enterprise Architect's Model Mail system.

MailInterface Attributes

Attribute	Remarks
MessagingEn abled	Boolean Notes: Read Only Advises whether messaging is enabled on the current model.
ObjectType	ObjectType Notes: Read Only Distinguishes objects referenced through a dispatch interface.

MailInterface Methods

Method	Remarks
ComposeMai IMessage(stri ng InitialRecipie ntGUID, string InitialSubject , messageflag InitialFlag, string InitialMessag eText)	 Boolean Notes: Creates a new mail message using the values specified in the input parameters; the message is displayed in the composition window, ready for sending. This method does NOT send the message. Parameters: InitialRecipientGUID: String - Initial value for the GUID of the addressee user (an Enterprise Architect user defined in the current model) InitialSubject: String - Initial value for the Subject text to display for this message InitialFlag: MessageFlag - Initial value for the flag type/color to attach to this message InitialMessageText: String - Initial value for the text that is the body of the message
GetAttribute Hyperlink(str	String Notes: Returns a string containing a

ing AttributeGUI D, string LinkText)	 hyperlink to the attribute specified by the input parameter AttributeGUID. Parameters: AttributeGUID: String - The GUID of the attribute for which a hyperlink is required LinkText: String - The text to display for the hyperlink (such as the attribute name)
GetDiagram Hyperlink (string DiagramGUI D, string LinkText)	 String Notes: Returns a string containing a hyperlink to the diagram specified by the input parameter DiagramGUID. Parameters: DiagramGUID: String - The GUID of the diagram for which a hyperlink is required LinkText: String - The text to display for the hyperlink (such as the diagram name)
GetElementH yperlink (string ElementGUI D, string LinkText)	 String Notes: Returns a string containing a hyperlink to the element specified by the input parameter ElementGUID. Parameters: ElementGUID: String - The GUID of

	 the element for which a hyperlink is required LinkText: String - The text to display for the hyperlink (such as the element name)
GetFileHyper link (string FilePath, string LinkText)	 String Notes: Returns a string containing a hyperlink to the file specified by the input parameter FilePath. Parameters: FilePath: String - The path name of the file for which a hyperlink is required LinkText: String - The text to display for the hyperlink (such as the file name)
GetLastError ()	String Notes: Returns the last error message set for the MailInterface.
GetMethodH yperlink (string MethodGUI D, string LinkText)	 String Notes: Returns a string containing a hyperlink to the method specified by the input parameter MethodGUID. Parameters: MethodGUID: String - The GUID of the method for which a hyperlink is

	 required LinkText: String - The text to display for the hyperlink (such as the method name)
GetPackageH yperlink (string PackageGUI D, string LinkText)	 String Notes: Returns a string containing a hyperlink to the Package specified by the input parameter PackageGUID. Parameters: PackageGUID: String - The GUID of the Package for which a hyperlink is required LinkText: String - The text to display for the hyperlink (such as the Package name)
GetRecipient GUID (string UserName)	 String Notes: Returns the GUID of the specified Enterprise Architect user. Parameters: UserName: String - The name of a user defined in the current model
GetWebHype rlink (string URL, string LinkText)	String Notes: Returns a string containing a hyperlink to the URL specified by the input parameter URL.

	 Parameters: URL: String - The URL of the item for which a hyperlink is required LinkText: String - The text to display for the hyperlink
SendMailMe	 Boolean Notes: Creates and sends a new mail
ssage (string	message using the values specified in the
RecipientGU	input parameters. Parameters: RecipientGUID: String - The GUID of
ID, string	the addressee user (an Enterprise
Subject,	Architect user defined in the current
messageflag	model) Subject: String - The Subject text to
Flag, string	display for this message Flag: MessageFlag - The flag
MessageText	type/color to attach to this message MessageText: String - The text that is
)	the body of the message

Simulation Package

The Simulation Package contains:

- An attribute to set, increase and decrease the speed of the simulation
- A function to check if a simulation is currently running
- Functions to Start, Stop, Step Into, Step Out of, Step Over and Pause a simulation
- A function to send a broadcast signal to the simulation that is currently running

Simulation Class

The Simulation Class provides an interface to the Enterprise Architect Model Simulation facilities.

Simulation Attributes

Attribute	Description
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Speed	Long Notes: Read/Write Retrieve or set the current simulation running speed.

Simulation Methods

Method	Description

BroadcastSig	Boolean
nal(string sSignalName ,	Notes: Send a signal into the running simulation. If the simulation is stopped, do nothing.
string	Parameters:
sParameters)	 sSignalName: String - the name of the signal OR the GUID of the Signal element
	• sParameters: String - a string of one or more signal parameters, in this format:
	{parameter1: 5, parameter2: "test", parameter3: 3.2}
IsSimulatorR	Boolean
unning()	Notes: Check the state of the simulation.
	Returns True if the simulation is running; returns False if the simulation is stopped.
Pause()	Boolean
	Notes: Pause the simulation if it is running.
Start()	Boolean
	Notes: Start the simulation based on the current selection. If the current simulation is in a paused state, then the simulation is resumed.

StepIn()	Boolean Notes Steve Iv to the vertice in the
	Notes: Step In to the routine in the current simulation.
StepOut()	Boolean
	Notes: Step Out of the routine in the current simulation.
StepOver()	Boolean
	Notes: Step Over the routine in the current simulation.
Stop()	Boolean
	Notes: Stop the simulation.

Schema Composer Package

The Schema Composer can be accessed from the Enterprise Architect automation interface. A client (script or Add-In) can obtain access to the interface using the SchemaComposer property of the Repository object. This interface is available when a Schema Composer has a profile loaded.

SchemaProperty Class

SchemaProperty Attributes

Attribute	Description
TypeID	long
rypend	Notes: Read only
	The classifier ID of the property.
PropID	long
	Notes: Read only
	The property ID.
Guid	string
	Notes: Read only
	The unique model GUID of the property.
Name	string
INAIIIC	string
	Notes: Read only
	The name of the property.
Cardinality	string
	Notes: Read only
	The cardinality of the element.

UMLType	string
	Notes: Read only
	The UML type, such as attribute,
	association or aggregation.
Parent	long
	Notes: Read only
	The classifier of the owner Class.
PrimitiveTyp	string
e	Notes: Read only
	The property's primitive type if property
	represents a simple type.
Annotation	string
	Notes: Read only
	The model notes for the property.
Stereotype	string
	Notes: Read only
	The stereotype of the property.
Choices	SchemaTypeEnum
	Returns an iterator allowing navigation of
	choice elements in <i>model</i> , defined for this
	property in the Schema Composer.
	Combine with SchemaChoices attribute

	to obtain all available choices.
SchemaChoic es	SchemaTypeEnum Returns an iterator allowing navigation of choice elements in <i>schema</i> , defined for this property in the Schema Composer. Combine with Choices attribute to obtain all available choices.
TypeName	string Returns a string naming the type of the property
Туре	SchemaType Returns an interface to the property's type for complex types.

SchemaProperty Methods

Method	Description
IsInline	boolean If true, the property is marked as 'Inline'. XML schema generators would emit an inline definition when detecting this

	attribute.
IsPrimitive	boolean Returns true for a property whose type is maps to a built in type such as xs:integer, xs:string, xs:date or other XML Schema built-in type.
IsByReferenc e	boolean Returns true for a property marked as 'By Reference' in the profile.

SchemaProfile Class

The interface representing the technology governing the naming and design rules on which the schema is built.

SchemaProfile Methods

Method	Description
AddExportFo rmat(string description)	 void Notes: Use this function to add entries that are offered by the Schema Composer when the user clicks on the Generate button. Parameters: description: describes the export format provided by the Add-In
SetCapability (string name,boolea n enabled)	 void Notes: Use this function to enable/disable capabilities. Parameters: name: name of the capability enabled: True or False Capabilities:

	'allowCardinality' - allows/denies restrictions to cardinality 'allowRootElement' - allows/denies setting root element 'allowPropByRef' - allows/denies By Reference restriction 'allowRedefine' - allows/denies ability to redefine an element
SetProperty(s tring name, string value)	 void Notes: Sets properties displayed in the Schema Composer. Parameters: name: property name value: property value
	Properties: 'Namespace' - Target namespace for XML schema 'Namespace Prefix' - Namespace prefix for XML schema 'Qualifier' - string qualifier that prepends schema type names

SchemaComposer Class

The SchemaComposer Class provides the interface to the Enterprise Architect Schema Composer facility.

SchemaComposer Attributes

Attribute	Description
ModelRefere nce	String Notes: The model ref listed in the Schema Composer for the current profile.
Namespace	String Notes: The namespace listed in the Schema Composer for the current profile.
NamespacePr efix	String Notes: The namespace prefix listed in the Schema Composer for the current profile.
TargetDirect ory	String Notes: The target directory selected by the user after clicking on the Generate button.

SchemaName	String
	Notes: Returns the name of the schema profile currently being generated.
SchemaSet	String
	Notes: Returns the schema set used when the schema was created.
SchemaType	String
	Notes: The schema type listed in the Schema Composer for the current profile, either 'schema' or 'transform'.
SchemaType	SchemaTypeEnum
S	Notes: Read only
	Enumerator for the type collection represented in the currently open schema.
Namespaces	SchemaNamespaceEnum
	Notes: Read only
	Enumerator for the namespaces
	referenced by schema

SchemaComposer Methods

Method	Description
FindInSchem a(long typeID)	SchemaType Notes: Obtains an interface to a Class as represented in the schema for a given model Class ID. Parameters: • typeID: the model Class ID
FindInModel (long typeID)	ModelType Notes: Obtains an interface to a Class as represented in the UML model for a given model Class ID Parameters: • typeID: the model Class ID
FindSchema TypeByNam e(string typename)	SchemaType Notes: Returns an interface to the schema type that matches the type specified or null if no type exists. Parameters: • name : the name of the type
GetNamespa cePrefixForT ype(long typeID)	String Notes: Returns the schema namespace prefix for a given type Parameters:

	• typeID: the model Class ID
GetNamespa ceForPrefix(string prefix)	 String Notes: Returns the URI for a given schema namespace prefix Parameters: name: the namespace prefix

ModelTypeEnum Class

An enumerator interface for schema types as represented in the UML model.

ModelTypeEnum Methods

Method	Description
GetCount()	long Returns the number of types present in the collection.
GetFirst()	ModelType Returns the first type interface in a collection of types.
GetNext()	ModelType Returns the next type in the collection of types or null if end is reached.

ModelType Class

Provides an interface to the Class of a schema type as represented in the model.

ModelType Attributes

Attribute	Description
PropertyCou nt	long Notes: Read only The total number of properties for this Class available in the Properties collection.
Properties	SchemaPropEnum Notes: Enumerator Collection of properties for the Class as defined in the model.
TypeID	long Notes: Read only The Class ID of the type.
Guid	string Notes: Read only

	A GUID that uniquely identifies a type in the model.
Typename	string Notes: Read only The name of the type as represented in the model.
ClassifierPat h	string Notes: Read only The qualified path of the type in the model.
ClassifierPat hID	string Notes: Read only A GUID that uniquely identifies a ClassifierPath in the model.
Stereotype	string Notes: Read only The stereotype of the Class as defined in the model.
Annotation	string Notes: Read only Any notes present in the model describing the Class.

ModelType Methods

Method	Description
GetSuperClas sEnum(Searc hType searchtype)	 ModelTypeEnum Notes: Enumerator Returns an enumerator that can be used to traverse the Class ancestry. Parameters: searchtype: the type of traversal to use, breadth first or depth first
GetSubClass Enum(Search Type searchType)	 ModelTypeEnum Notes: Enumerator Returns an enumerator that can be used to iterate over any descendents of the Class. Parameters: searchtype: the type of traversal to use, breadth first or depth first
IsEnumeratio n	True where type represents an enumeration element

SchemaTypeEnum Class

An enumerator interface for schema types as represented in XML schema.

Methods

Method	Description
GetCount()	Returns the number of properties for an element.
GetFirst()	Returns the first property for the element in alphabetical order.
GetNext()	Returns the first property for the element in alphabetical order or null if no more are present.

SchemaType Class

Represents a type as it is defined in the schema.

Methods

Method	Description
GetFacet(BS TR name)	Returns the value of the named facet. 'Root', for example' returns a value indicating whether a type is a root element.
GetRestrictio n(BSTR guid)	Returns the restriction as a string for the property having the supplied guid.
IsRoot()	True if Class is marked as 'root' in the Composer.
IsEnumeratio n()	True if the type represents an enumeration element

Properties
Property	Description
PropertyCou nt [type: long]	Returns the number of properties held by 'type'.
Properties [type: IEASchemaP ropEnum]	Returns an enumerator for 'type's' properties.
TypeID	The model Class ID.
Guid	The unique model GUID of the type.
Typename	The type's name.
Parent	The parent type - if any - that this Class extends. Could be null depending on composition method.

SchemaPropEnum Class

An enumerator for properties of a UML model type or XML schema type.

Methods

Method	Description
GetCount()	Returns the number of properties for an element.
GetFirst()	Returns the first property for the element in alphabetical order.
GetNext()	Returns the first property for the element in alphabetical order or null if no more are present.

SearchType Enumeration

SearchType Attributes

Attribute	Description
searchDepthF irst	Navigate children before siblings.
searchBreadt hFirst	Navigate siblings before children.

SchemaNamespace Class

An interface presenting namespace information

SchemaNamespace Attributes

Name	string Notes: Read only The namespace prefix.
URI	string Notes: Read only The URI of the namespace.

SchemaNamespaceEnum Class

An enumerator interface for namespaces referenced by schema.

SchemaNamespaceEnum Methods

GetFirst()	SchemaNamespace Returns the first namespace interface in a collection of namespaces.
GetNext()	SchemaNamespace Returns an the next namespace interface in a collection of namespaces

Code Samples

As you write or edit code for using the Automation Interface, you might want to review these public Object examples, written in VB.Net.

Examples

Name
Open the Repository
Iterate Through a .eap File
Add and Manage Packages
Add and Manage Elements
Add a Connector
Add and Manage Diagrams
Add and Delete Features
Element Extras

Repository Extras

Stereotypes

Work with Attributes

Work with Methods

Open the Repository

This is an example of the VB.Net code to open an Enterprise Architect repository.

Public Class AutomationExample "Class level variable for Repository Public m_Repository As Object

Public Sub Run()

try

"create the repository object m_Repository = CreateObject("EA.Repository")

"open an EAP file
m Repository.OpenFile("F:\Test\EAAuto.EAP")

"use the Repository in any way required "DumpModel

"close the repository and tidy up m_Repository.Exit() m_Repository = Nothing catch e as exception Console.WriteLine(e) End try End Sub end Class

Iterate Through a .EAP File

This is an example of the VB.Net code to iterate through a .eap file starting at the Model level, after the repository has been opened.

```
Sub DumpModel()
```

Dim idx as Integer

```
For idx=0 to m_Repository.Models.Count-1
```

DumpPackage("",m Repository.Models.GetAt(idx))

Next

End Sub

"output Package name, then element contents, then process child Packages

Sub DumpPackage(Indent as String, Package as Object)

Dim idx as Integer

Console.WriteLine(Indent + Package.Name)

```
DumpElements(Indent + "", Package)
```

```
For idx = 0 to Package.Packages.Count-1
DumpPackage(Indent + "",
Package.Packages.GetAt(idx))
Next
End Sub
```

"dump element name Sub DumpElements(Indent as String, Package as Object) Dim idx as Integer For idx = 0 to Package.Elements.Count-1 Console.WriteLine(Indent + "::" + Package.Elements.GetAt(idx).Name) Next End Sub

Add and Manage Packages

This example illustrates how to add a Model or a Package to the project.

Sub TestPackageLifecycle Dim idx as integer Dim idx2 as integer Dim package as object Dim model as object Dim o as object

"first add a new Model

```
model =
m_Repository.Models.AddNew("AdvancedModel","")
If not model.Update() Then
Console.WriteLine(model.GetLastError())
End If
```

"refresh the models collection m_Repository.Models.Refresh

"now work through models collection and add a package

```
For idx = 0 to m_Repository.Models.Count -1

o = m_Repository.Models.GetAt(idx)

Console.WriteLine(o.Name)

If o.Name = "AdvancedModel" Then

package =

o.Packages.Addnew("Subpackage","Nothing")

If not package.Update() Then

Console.WriteLine(package.GetLastError())

End If
```

```
package.Element.Stereotype = "system"
package.Update
```

"for testing purposes just delete the "newly created Model and its contents "m_Repository.Models.Delete(idx)

End If Next

Add and Manage Elements

This is an example of the code for adding and deleting elements in a Package.

Sub ElementLifeCycle Dim package as Object Dim element as Object

```
package = m_Repository.GetPackageByID(2)
element = package.elements.AddNew("Login to
Website","UseCase")
element.Stereotype = "testcase"
element.Update
```

package.elements.Refresh()

Dim idx as integer

"Note the repeated calls to "package.elements.GetAt."

"In general you should make this call once and assign to a local

"variable - in this example, Enterprise Architect loads the

"element required every time a call is made - rather than loading once "and keeping a local reference.

For idx = 0 to package.elements.count-1

Console.WriteLine(package.elements.GetAt(idx).Name)

If (package.elements.GetAt(idx).Name = "Login to Website" and _____

package.elements.GetAt(idx).Type = "UseCase") Then

package.elements.deleteat(idx, false)

End If

Next

Add a Connector

This is an example of code to add a connector and set its values.

Sub ConnectorTest Dim source as object Dim target as object Dim con as object Dim o as object

Dim client as object Dim supplier as object

"Use ElementIDs to quickly load an element in this example

"... you must find suitable IDs in your model

```
source = m_Repository.GetElementByID(129)
target = m_Repository.GetElementByID(169)
```

```
con = source.Connectors.AddNew ("test link 2",
"Association")
```

"again, replace ID with a suitable one from your model

con.SupplierID = 169

If not con.Update Then Console.WriteLine(con.GetLastError) End If source.Connectors.Refresh

Console.WriteLine("Connector Created")

o = con.Constraints.AddNew ("constraint2","type")
If not o.Update Then

Console.WriteLine(o.GetLastError) End If

```
o = con.TaggedValues.AddNew ("Tag","Value")
If not o.Update Then
```

```
Console.WriteLine(o.GetLastError)
End If
```

"Use the client and supplier ends to set "additional information

client = con.ClientEnd client.Visibility = "Private" client.Role = "m_client" client.Update supplier = con.SupplierEnd supplier.Visibility = "Protected" supplier.Role = "m_supplier" supplier.Update

Console.WriteLine("Client and Supplier set")

Console.WriteLine(client.Role) Console.WriteLine(supplier.Role)

Add and Manage Diagrams

This is an example of the code for creating a diagram and adding an element to it. Note the optional use of the element rectangle setting, using left, right, top and bottom dimensions in the AddNew call.

Sub DiagramLifeCycle

Dim diagram as object Dim v as object Dim o as object Dim package as object

Dim idx as Integer Dim idx2 as integer

package = m_Repository.GetPackageByID(5)

diagram = package.Diagrams.AddNew("Logical Diagram","Logical")

If not diagram.Update Then

Console.WriteLine(diagram.GetLastError) End if diagram.Notes = "Hello there this is a test"
diagram.update()

0 =

package.Elements.AddNew("ReferenceType","Class") o.Update

" add element to diagram - supply optional rectangle co-ordinates

v = diagram.DiagramObjects.AddNew("l=200;r=400;t=200;b=6 00;","")

v.ElementID = o.ElementID

v.Update

Console.WriteLine(diagram.DiagramID)

Add and Delete Features

An example of code to add and delete Features of an object.

Dim element as object Dim idx as integer Dim attribute as object Dim method as object

```
'just load an element by ID - you must
'substitute a valid ID from your model
element = m Repository.GetElementByID(246)
```

"create a new method

method = element.Methods.AddNew("newMethod",
"int")

method.Update

element.Methods.Refresh

'now loop through methods for Element - and delete our addition

```
For idx = 0 to element.Methods.Count-1
```

method =element.Methods.GetAt(idx)

Console.Writeline(method.Name)

If(method.Name = "newMethod") Then

```
element.Methods.Delete(idx)
End if
```

Next

```
'create an attribute
```

attribute = element.attributes.AddNew("NewAttribute",
"int")

attribute.Update

```
element.attributes.Refresh
```

'loop through and delete our new attribute
For idx = 0 to element.attributes.Count-1
 attribute =element.attributes.GetAt(idx)
 Console.Writeline(attribute.Name)
 If(attribute.Name = "NewAttribute") Then
 element.attributes.Delete(idx)
 End If
Next

Element Extras

These are examples of code to access and use element extras, such as scenarios, constraints and requirements.

Sub ElementExtras

Dim element as object Dim o as object Dim idx as Integer Dim bDel as boolean bDel = true

try

element = m_Repository.GetElementByID(129)

```
'manage constraints for an element
'demonstrate addnew and delete
o =
element.Constraints.AddNew("Appended","Type")
If not o.Update Then
Console.WriteLine("Constraint error:" +
o.GetLastError())
End if
element.Constraints.Refresh
```

For idx = 0 to element. Constraints. Count -1 o = element.Constraints.GetAt(idx)Console.WriteLine(o.Name) If(o.Name="Appended") Then If bDel Then element.Constraints.Delete (idx) End if Next 'efforts o = element.Efforts.AddNew("Appended","Type") If not o.Update Then Console.WriteLine("Efforts error:" + o.GetLastError()) End if element Efforts Refresh For idx = 0 to element.Efforts.Count -1 o = element.Efforts.GetAt(idx)Console.WriteLine(o.Name) If(o.Name="Appended") Then If bDel Then element.Efforts.Delete (idx) End if Next

'Risks

o = element.Risks.AddNew("Appended","Type")

If not o.Update Then Console.WriteLine("Risks error:" + o.GetLastError()) End if element. Risks. Refresh For idx = 0 to element. Risks. Count -1 o = element.Risks.GetAt(idx)Console.WriteLine(o.Name) If(o.Name="Appended") Then If bDel Then element.Risks.Delete (idx) End if Next 'Metrics o = element.Metrics.AddNew("Appended", "Change") If not o.Update Then Console.WriteLine("Metrics error:" + o.GetLastError()) End if element.Metrics.Refresh For idx = 0 to element. Metrics. Count -1 o = element.Metrics.GetAt(idx)Console.WriteLine(o.Name) If(o.Name="Appended") Then If bDel Then element.Metrics.Delete (idx)

```
End if
     Next
     'TaggedValues
     o =
element.TaggedValues.AddNew("Appended","Change")
     If not o.Update Then
        Console.WriteLine("TaggedValues error:" +
o.GetLastError())
     End if
     element.TaggedValues.Refresh
     For idx = 0 to element.TaggedValues.Count -1
        o = element.TaggedValues.GetAt(idx)
        Console.WriteLine(o.Name)
        If(o.Name="Appended") Then
           If bDel Then element.TaggedValues.Delete
(idx)
        End if
     Next
     'Scenarios
     o =
element.Scenarios.AddNew("Appended", "Change")
     If not o.Update Then
```

Console.WriteLine("Scenarios error:" +

o.GetLastError()) End if element.Scenarios.Refresh For idx = 0 to element.Scenarios.Count -1 o = element.Scenarios.GetAt(idx) Console.WriteLine(o.Name) If(o.Name="Appended") Then If bDel Then element.Scenarios.Delete (idx) End if Next

```
'Files
```

```
o = element.Files.AddNew("MyFile","doc")
If not o.Update Then
Console.WriteLine("Files error:" +
o.GetLastError())
End if
element.Files.Refresh
For idx = 0 to element.Files.Count -1
o = element.Files.GetAt(idx)
Console.WriteLine(o.Name)
If(o.Name="MyFile") Then
If bDel Then element.Files.Delete (idx)
End if
Next
```

```
'Tests

o = element.Tests.AddNew("TestPlan","Load")

If not o.Update Then

Console.WriteLine("Tests error:" +

o.GetLastError())

End if

element.Tests.Refresh

For idx = 0 to element.Tests.Count -1

o = element.Tests.GetAt(idx)

Console.WriteLine(o.Name)

If(o.Name="TestPlan") Then

If bDel Then element.Tests.Delete (idx)

End if

Next
```

```
'Defect
  o = element.Issues.AddNew("Broken","Defect")
  If not o.Update Then
      Console.WriteLine("Issues error:" +
  o.GetLastError())
  End if
  element.Issues.Refresh
  For idx = 0 to element.Issues.Count -1
      o = element.Issues.GetAt(idx)
```

Console.WriteLine(o.Name) If(o.Name="Broken") Then If bDel Then element.Issues.Delete (idx) End if Next

```
'Change
```

o = element.Issues.AddNew("Change","Change")

If not o.Update Then

Console.WriteLine("Issues error:" +

o.GetLastError())

End if

element.Issues.Refresh

For idx = 0 to element. Issues. Count -1

o = element.Issues.GetAt(idx)

Console.WriteLine(o.Name)

If(o.Name="Change") Then

If bDel Then element. Issues. Delete (idx)

End if

Next

catch e as exception

Console.WriteLine(element.Methods.GetLastError()) Console.WriteLine(e)

End try

Repository Extras

These are examples of code for accessing repository collections for system-level information.

Sub RepositoryExtras

Dim o as object Dim idx as integer

'issues

```
o = m Repository.Issues.AddNew("Problem", "Type")
```

If(o.Update=false) Then

Console.WriteLine (o.GetLastError())

End if

o = nothing

m_Repository.Issues.Refresh

For idx = 0 to m_Repository.Issues.Count-1

```
Console.Writeline(m_Repository.Issues.GetAt(idx).Name)
```

If(m_Repository.Issues.GetAt(idx).Name = "Problem") then

m_Repository.Issues.DeleteAt(idx,false)
Console.WriteLine("Delete Issues")
End if

Next

```
"tasks
  o = m Repository.Tasks.AddNew("Task 1","Task type")
  If(o.Update=false) Then
     Console.WriteLine ("error - " + o.GetLastError())
  End if
  o = nothing
  m Repository.Tasks.Refresh
  For idx = 0 to m Repository.Tasks.Count-1
Console.Writeline(m Repository.Tasks.GetAt(idx).Name)
     If(m Repository.Tasks.GetAt(idx).Name = "Task 1")
then
        m Repository.Tasks.DeleteAt(idx,false)
        Console.WriteLine("Delete Tasks")
     End if
  Next
```

"glossary

o = m_Repository.Terms.AddNew("Term 1","business")
If(o.Update=false) Then

```
Console.WriteLine ("error - " + o.GetLastError())
End if
```

```
o = nothing
```

m_Repository.Terms.Refresh

For idx = 0 to m_Repository.Terms.Count-1

Console.Writeline(m_Repository.Terms.GetAt(idx).Term)

If(m_Repository.Terms.GetAt(idx).Term = "Term 1") then

m_Repository.Terms.DeleteAt(idx,false)
Console.WriteLine("Delete Terms")

End if

Next

```
'authors
```

```
o = m_Repository.Authors.AddNew("Joe B","Writer")
```

```
If(o.Update=false) Then
```

Console.WriteLine (o.GetLastError())

End if

```
o = nothing
```

m_Repository.Authors.Refresh

For idx = 0 to m_Repository.authors.Count-1

Console.Writeline(m_Repository.Authors.GetAt(idx).Name

If(m_Repository.authors.GetAt(idx).Name = "Joe B") then

m_Repository.authors.DeleteAt(idx,false)
Console.WriteLine("Delete Authors")

End if Next

```
o = m_Repository.Clients.AddNew("Joe
Sphere","Client")
If(o.Update=false) Then
Console.WriteLine (o.GetLastError())
End if
o = nothing
m_Repository.Clients.Refresh
For idx = 0 to m_Repository.Clients.Count-1
Console.Writeline(m_Repository.Clients.GetAt(idx).Name)
```

If(m_Repository.Clients.GetAt(idx).Name = "Joe Sphere") then

m_Repository.Clients.DeleteAt(idx,false)

Console.WriteLine("Delete Clients")

End if

Next

o = m_Repository.Resources.AddNew("Joe
Worker","Resource")

If(o.Update=false) Then

Console.WriteLine (o.GetLastError())

End if

o = nothing

m_Repository.Resources.Refresh

For idx = 0 to m_Repository.Resources.Count-1

Console.Writeline(m_Repository.Resources.GetAt(idx).Na me)

If(m_Repository.Resources.GetAt(idx).Name = "Joe Worker") then

m_Repository.Resources.DeleteAt(idx,false)

Console.WriteLine("Delete Resources")

End if

Next

Stereotypes

This is some example code for adding and deleting stereotypes.

```
Sub TestStereotypes

Dim o as object

Dim idx as integer

"add a new stereotype to the Stereotypes collection

o =

m_Repository.Stereotypes.AddNew("funky","class")

If(o.Update=false) Then

Console.WriteLine (o.GetLastError())

End if

o = nothing
```

"make sure you refresh
m_Repository.Stereotypes.Refresh

"then iterate through - deleting our new entry in the process

For idx = 0 to m_Repository.Stereotypes.Count-1

Console.Writeline(m_Repository.Stereotypes.GetAt(idx).Na me)

If(m_Repository.Stereotypes.GetAt(idx).Name = "funky") then

m_Repository.Stereotypes.DeleteAt(idx,false)
Console.WriteLine("Delete element")
End if

Next

Work With Attributes

This is an example of code for working with attributes.

Sub AttributeLifecycle

Dim element as object Dim o as object Dim t as object Dim idx as Integer Dim idx2 as integer try element = m Repository.GetElementByID(129)

For idx = 0 to element. Attributes. Count -1

Console.WriteLine("attribute=" + element.Attributes.GetAt(idx).Name)

o = element.Attributes.GetAt(idx)
t = o.Constraints.AddNew("> 123","Precision")
t.Update()
o.Constraints.Refresh
For idx2 = 0 to o.Constraints.Count-1

Next

```
For idx2 = 0 to o.TaggedValues.Count-1
t = o.TaggedValues.GetAt(idx2)
If(t.Name = "Type2") Then
'Console.WriteLine("deleteing")
o.TaggedValues.DeleteAt(idx2, true)
End if
Next
```

```
t =
o.TaggedValues.AddNew("Type2","Number")
t.Update
o.TaggedValues.Refresh
For idx2 = 0 to o.TaggedValues.Count-1
t = o.TaggedValues.GetAt(idx2)
Console.WriteLine("Tagged Value: " +
t.Name)
```

Next

If(element.Attributes.GetAt(idx).Name = "m_Tootle") Then

Console.WriteLine("delete attribute") element.Attributes.DeleteAt(idx, false) End If

Next

catch e as exception

Console.WriteLine(element.Attributes.GetLastError()) Console.WriteLine(e) End try

Work With Methods

This is an example of code for working with the Methods collection of an element and with Method collections.

Sub MethodLifeCycle

Dim element as object Dim method as object Dim t as object Dim idx as Integer Dim idx2 as integer

try

element = m_Repository.GetElementByID(129)

```
For idx = 0 to element.Methods.Count -1
method = element.Methods.GetAt(idx)
Console.WriteLine(method.Name)
```

```
t =
method.PreConditions.AddNew("TestConstraint","somethin
g")
```

```
If t.Update = false Then
Console.WriteLine("PreConditions: " +
```

t.GetLastError) End if

```
method.PreConditions.Refresh
For idx2 = 0 to method.PreConditions.Count-1
t = method.PreConditions.GetAt(idx2)
Console.WriteLine("PreConditions: " +
```

t.Name)

If t.Name = "TestConstraint" Then

method.PreConditions.DeleteAt(idx2,false) End If Next

t =
method.PostConditions.AddNew("TestConstraint","somethi
ng")

```
If t.Update = false Then
```

```
Console.WriteLine("PostConditions: " +
```

t.GetLastError)

End if

method.PostConditions.Refresh
For idx2 = 0 to method.PostConditions.Count-1
t = method.PostConditions.GetAt(idx2)
Console.WriteLine("PostConditions: " +

t.Name)

If t.Name = "TestConstraint" Then method.PostConditions.DeleteAt(idx2,

false)

End If

Next

t =
method.TaggedValues.AddNew("TestTaggedValue","somet
hing")

If t.Update = false Then

```
Console.WriteLine("Tagged Values: " + t.GetLastError)
```

End if

For idx2 = 0 to method.TaggedValues.Count-1 t = method.TaggedValues.GetAt(idx2) Console.WriteLine("Tagged Value: " +

t.Name)

```
If(t.Name= "TestTaggedValue") Then
```

method.TaggedValues.DeleteAt(idx2,false) End If Next

t =

```
method.Parameters.AddNew("TestParam","string")
If t.Update = false Then
Console.WriteLine("Parameters: " +
t.GetLastError)
End if
```

method.Parameters.Refresh

For idx2 = 0 to method.Parameters.Count-1

t = method.Parameters.GetAt(idx2)

Console.WriteLine("Parameter: " + t.Name)

If(t.Name="TestParam") Then

method.Parameters.DeleteAt(idx2, false) End If

Next

method = nothing Next catch e as exception

Console.WriteLine(element.Methods.GetLastError()) Console.WriteLine(e) End try