

**Enterprise Architect** 

**User Guide Series** 

# **Enterprise Architect Object Model**

This document describes the Enterprise Architect Object Model, which gives the scripter or programmer access to the underlying objects that you can use to query or manipulate a repository.

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### **Enterprise Architect Object Model**



The Enterprise Architect Object Model gives the scripter or programmer access to the underlying objects that you can use to query or manipulate the repository. The Object Model is accessible either from internal or external scripting environments or through Add-Ins. This is a powerful feature that ensures that a programmer is insulated from the underlying database where the repository is stored, protecting them from changes to the database structure or content. The objects are grouped into Packages and contain a useful, extensive and well documented set of properties and methods that are intuitive to use and allow access to elements, features, diagrams and project meta-data.

Automation provides a way for other applications to access the information in an Enterprise Architect model using Windows OLE Automation (ActiveX). Typically this involves scripting clients such as MS Word or Visual Basic, or using scripts created within Enterprise Architect using the Scripting window.

The Automation Interface provides a way of accessing the internals of Enterprise Architect models. Examples of things you can do using the Automation Interface include:

- Perform repetitive tasks, such as update the version number for all elements in a model
- Generate code from a StateMachine diagram
- Produce custom reports
- Perform ad hoc queries

#### **Features**

Feature	Description
Connecting to the Automation Interface	All development environments capable of generating ActiveX COM clients should be able to connect to the Enterprise Architect Automation Interface. This guide provides detailed instructions on connecting to the interface using Microsoft Visual Basic 6.0, Borland Delphi 7.0, Microsoft C# and Java. There are also more detailed steps on how to set-up Visual Basic; the principles are applicable to other languages.
Examples and Tips	Instruction on how to use the Automation Interface is provided by means of sample code. See pointers to the samples and other available resources. Also, consult the extensive Reference Section.
Calling Executables from Enterprise Architect	Enterprise Architect can be set up to call an external application. You can pass parameters on the current position selected in the Browser window to the application being called. For instructions, go to the <i>Call from Enterprise Architect</i> topic. A more sophisticated method is to create Add-Ins, which are discussed in a separate section.

# **Using the Automation Interface**

This section provides instructions on how to connect to and use the Automation Interface, including:

- Connecting to the interface
- Setting references in Visual Basic
- Examples and Tips

## **Connect to the Interface**

All development environments capable of generating ActiveX Com clients can connect to the Enterprise Architect Automation Interface.

By way of example, these sections describe how to connect using several such tools. The procedure might vary slightly with different versions of these products.

#### Microsoft Visual Basic 6.0

Step	Action
1	Create a new project.
2	Select the 'Project   References' menu option.
3	Select Enterprise Architect Object Model 2.0 from the list.
	If this does not appear, go to the command line and re-register Enterprise Architect using:
	EA.exe /unregister
	then
	EA.exe /register
4	See the general library documentation on the use of Classes. This example creates and opens a repository object:
	Public Sub ShowRepository()
	Dim MyRep As New EA.Repository
	MyRep.OpenFile "c:\eatest.eap"
	End Sub

#### **Borland Delphi 7.0**

Step	Action	
1	Create a new project.	
2	Select the 'Project   Import Type Library' menu option.	
3	Select Enterprise Architect Object Model 2.0 from the list.  If this does not appear, go to the command line and re-register Enterprise Architect using:  EA.exe /unregister  then  EA.exe /register	
4	Click on the Create Unit button.	

5	Include EA_TLB in Project1's Uses clause.
6	See the general library documentation on the use of Classes. This example creates and opens a repository object:
	procedure TForm1.Button1Click(Sender: TObject);
	var
	r: TRepository;
	b: boolean;
	begin
	r:= TRepository.Create(nil);
	b:= r.OpenFile('c:\eatest.eap');
	end;

#### Microsoft C#

Step	Action
1	Select the 'Visual Studio Project   Add Reference' menu option.
2	Click on the 'Browse' tab.
3	Navigate to the folder in which you installed Enterprise Architect; usually:  Program Files/Sparx Systems/EA  Select Interop.EA.dll
4	See the general library documentation on the use of Classes. This example creates and opens a repository object:  private void button1_Click(object sender, System.EventArgs e) { EA.Repository r = new EA.Repository(); r.OpenFile("c:\\eatest.eap"); }

#### Java

Step	Action
1	Copy the file: SSJavaCOM.dll
	from the Java API subdirectory of your installed directory, usually:  Program Files/Sparx Systems/EA

	into any location within the Windows PATH
	windows\system32 directory.
	Note: Under 64-bit operating systems, the SSJavaCOM.dll file must be copied into C:\Windows\SysWOW64.
	Under 64-bit versions of Windows, the 'System32' directory is for 64-bit applications, and 'SysWOW64' is for 32-bit applications.
2	Copy the file
	eaapi.jar
	from the Java API subdirectory of your installed directory, usually:
	Program Files/Sparx Systems/EA
	to a location in the Java CLASSPATH or where the Java class loader can find it at run time.
3	All of the Classes described in the documentation are in the Package org.sparx. See the general library documentation for their use. This example creates and opens a repository object:
	public void OpenRepository()
	{
	org.sparx.Repository r = new org.sparx.Repository();
	r.OpenFile("c:\\eatest.eap");
	}

#### Set References In Visual Basic

It is possible to use the Enterprise Architect ActiveX interface with Visual Basic (VB). Use is ensured for Visual Basic version 6, but might vary slightly with versions other than version 6.

It is assumed that you have accessed VB through a Microsoft Application such as VB 6.0, MS Word or MS Access. If the code is not called from within Word, the Word VB reference must also be set.

On creating a new VB project, you set a reference to an Enterprise Architect Type Library and a Word Type Library.

#### **Set References**

Step	Action
1	Select the 'Tools   References' menu option.
2	Select the 'Enterprise Architect Object Model 2.10' checkbox from the list.
3	Do the same for VB or VB Word: select the checkbox for the 'Microsoft Word 10.0 Object Library'.
4	Click on the OK button.

#### **Notes**

- If 'Enterprise Architect Object Model 2.10' does not appear in the list, go to the command line and manually re-enter Enterprise Architect using:
  - (To unregister Enterprise Architect) ea.exe /unregister
  - (To register Enterprise Architect) ea.exe /register
- Visual Basic 5/6 users should also note that the version number of the Enterprise Architect interface is stored in the VBP project file in a form similar to this:

Reference=\*\G{64FB2BF4-9EFA-11D2-8307-C45586000000}#2.2#0#..\..\.\.\Program Files\

Sparx Systems\EA\EA.TLB#Enterprise Architect Object Model 2.02

If you experience problems moving from one version of Enterprise Architect to another, open the VBP file in a text editor and remove this line, then open the project in Visual Basic and use Project-References to create a new reference to the Enterprise Architect Object model

Reference to objects in Enterprise Architect and Word should now be available in the Object Browser, which can be accessed from the main menu by pressing F2

The drop-down list on the top-left of the window should now include Enterprise Architect and Word; if MS-Project is installed, also set this up

# **Examples and Tips**

#### Points to consider

Subject	Points
Examples	Instructions for using the interface are provided through sample code. There are several sets of examples:
	<ul> <li>VB 6 and C# examples are available in the Code Samples folder under your Enterprise Architect installation (default: C:\Program Files\Sparx Systems\EA\Code Samples)</li> </ul>
	Enterprise Architect can be set up to call an external application
	Several VB.NET code snippets are provided in the reference section
	<ul> <li>A comprehensive example of using Visual Basic to create MS Word documentation is available from the internet at sparxsystems.com/resources/developers/autint vb.html</li> </ul>
	Additional samples are available from the Sparx Systems website; see the Available Resources topic
Tips and Tricks	Also note these tips and tricks:
	<ul> <li>An instance of the Enterprise Architect (EA.exe) process is executed when you initialize a new repository object - this process must remain running in order to perform automation tasks; if the main window is visible, you can safely minimize it, but it must remain running</li> </ul>
	The Enterprise Architect ActiveX Interface is a functional interface rather than a data interface; when you load data through the interface there is a noticeable delay as Enterprise Architect user interface elements (such as Windows and menus) are loaded and the specified database connection is established
	• Collections use a zero-based index; for example, Repository.Models(0) represents the first model in the repository
	<ul> <li>During the development of your client software your program might terminate unexpectedly and leave EA.exe running in such a state that it is unable to support further interface calls; if your program terminates abnormally, ensure that Enterprise Architect is not left running in the background (see the Windows 'Task Manager / Process' tab)</li> </ul>
	<ul> <li>A handle to a currently running instance of Enterprise Architect can be obtained through the use of a GetObject() call (see the reference page for the App object); accessing your Enterprise Architect model via the App object enables querying the current User Interface status, such as using GetContextItem() on the Repository object to detect the current selection by the user, allowing for rapid prototyping and testing</li> </ul>
Enterprise Architect Not Closing	After all processing by an automation controller is complete, it is recommended to call CloseFile() and Exit() on the Repository object, then set all references to the repository object to null.
	repository.CloseFile();
	repository.Exit();
	repository = null;
	If your automation controller was written using the .NET framework, Enterprise Architect does not close even after you release all your references to it. To force the

release of the COM pointers, call the memory management functions:
GC.Collect();
GC.WaitForPendingFinalizers();
There are additional concerns when controlling a running instance of Enterprise Architect that loads Add-Ins - see the <i>Tricks and Traps</i> topic for details.

## **Call from Enterprise Architect**

Enterprise Architect can be set up to call an external application. You can pass parameters on the current position selected in the Browser window to the application being called. This helps you to:

- Add a command line for an application
- Define parameters to pass to this application

The parameters required for running the AutInt executable are:

- The Enterprise Architect file parameter \$f and
- The current PackageID \$p

Hence the arguments should simply contain: \$f,\$p.

Once this has been set up, the application can be called from the 'Extend' ribbon in Enterprise Architect using the 'Extend' > <YourApplication>' option.

#### Access

Ribbon	Start > Desktop > Preferences > Other Options > Tools
100001	SML Desirop Treserves SML Spread Teels

#### Parameters to pass information to external applications

Description
Diagram ID
Notes: ID for accessing associated diagram.
Diagram GUID
Notes: GUID for accessing the associated diagram.
Troops CC 25 for working the assertance dangerann
Comma separated list of element IDs
Notes: All elements selected in the current diagram.
Comma separated list of element GUIDs
Notes: All elements selected in the current diagram.
Project Name
Notes: For example: C:\projects\EAexample.eap.
Calling Application (Enterprise Architect)
Notes: 'Enterprise Architect'.
Current Package ID
Notes: For example: 144.
Package GUID

Notes: GUID for accessing this Package.	

## **Available Resources**

#### **Resources**

Available resources include:

Resource	Download Link
VB 6 Add-In for generating MS Word documentation.	sparxsystems.com/resources/developers/autint_vb.html
VB 6 Add-In to display a custom ActiveX graph control within the Enterprise Architect window as a new view.	sparxsystems.com/resources/developers/autint_vb_custom_view.html
A basic Add-In framework written in C#. Useful as a starting point for authoring your own custom Enterprise Architect Add-In.	sparxsystems.com/bin/CS_AddinFramework.zip
An extension on the CS_AddinFramework example showing how to export Tagged Values to a .csv file.	sparxsystems.com/bin/CS_AddinTaggedCSV.zip
A basic Add-In skeleton written in Delphi.	sparxsystems.com/bin/DelphiDemo.zip
A simple example Add-In written in C#.	sparxsystems.com/bin/CS_Sample.zip

## Reference

This section provides detailed information on all the objects available in the object model provided by the Automation Interface, including:

#### **Object Groups**

Group	
App Object	
Enumerations	
Repository Package	
Element Package	
Element Features Package	
Connector Package	
Diagram Package	
Project Interface Package	
Document Generator Interface Package	
Mail Interface Package	
Code Samples	

## **Interface Overview**

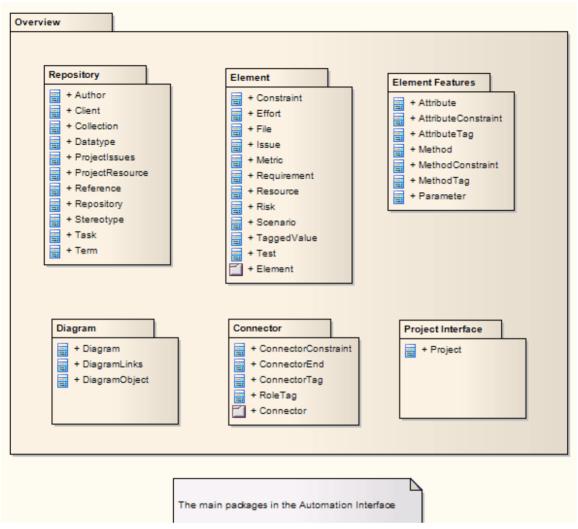
This section provides an overview of the main components of the Automation Interface.

#### **Main Packages of Automation Interface**

Package	Detail
Repository Package	Represents the model as a whole and provides entry to model Packages and collections.
Element Package	Identifies the basic structural units (such as Class, Use Case and Object).
Element Features Package	Identifies the attributes and operations defined on an element.
Diagram Package	Describes the visible drawings contained in the model.
Connector Package	Defines the relationships between elements.

#### **Packages and Contents**

This diagram illustrates the main interface Packages and their associated contents. Each UML element in this User Guide can be created by Automation and can be accessed either through the various collections that exist or, in some cases, directly.



The Repository Class is the starting point for all use of the Automation Interface. It contains the high level system objects and entry point into the model itself using the Models collection and the other system-level collections.

## **App Object**

The App object represents a running instance of Enterprise Architect. Its object provides access to the Automation Interface.

#### **Attributes**

Attribute	Туре
Project	Project
Troject	
	Notes: Read only
	Provides a handle to the Project Interface.
Repository	Repository
	Notes: Read only
	Provides a handle to the Repository object.
Visible	Boolean
	Notes: Read/Write
	Whether or not the application is visible.

#### **GetObject() Support**

The App object is creatable and a handle can be obtained by creating one. In addition, clients can use the equivalent of Visual Basic's GetObject() to obtain a reference to a currently running instance of Enterprise Architect.

Use this method to more quickly test changes to Add-Ins and external clients, as the Enterprise Architect application and data files do not have to be constantly re-loaded.

For example:

Dim App as EA.App

Set App = GetObject(,"EA.App")

MsgBox App.Repository.Models.Count

Another example, which uses the App object without saving it to a variable:

Dim Rep as EA.Repository

Set Rep = GetObject(, "EA.App").Repository

MsgBox Rep.ConnectionString

## **Enumerations**

These enumerations are defined by the Automation Interface:

#### **Automation Interface Enumerations**

Enumeration	Link
Constant Layout Styles	Constant Layout Styles
Create Baseline Flag	Create Baseline Flag
Create Model Type	Create Model Type
Document Break	Document Break
Document Page Orientation	Document Page Orientation
Document Type	Document Type
Enterprise Architect Edition Types	Enterprise Architect Edition Types
Enumeration Relation Set Type	Enumeration Relation Set Type
Export Package XMI Flag	Export Package XMI Flag
Mail Interface Message Flag	Mail Interface Message Flag
MDG Menus	MDG Menus
Object Type	Object Type
PropType	PropType
Reload Type	Reload Type
Scenario Diagram Type	Scenario Diagram Type
Scenario Step Type	Scenario Step Type
Scenario Test Type	Scenario Test Type
XMI Type	XMI Type

# ConstLayoutStyles

The enum values defined here are used exclusively for the 'Lay Out a Diagram' method. You use these values to define the layout options as provided by the 'Layout > Tools > Diagram Layout ' ribbon option.

Value	Meaning
lsCrossReduceAggressive	Perform aggressive Cross-reduction in the layout process (time consuming).
lsCycleRemoveDFS	Use the Depth First Cycle Removal algorithm.
lsCycleRemoveGreedy	Use the Greedy Cycle Removal algorithm.
lsDiagramDefault	Use existing layout options specified for this diagram.
lsInitializeDFSIn	Initialize the layout using the Depth First Search Inward algorithm.
lsInitializeNaive	Initialize the layout using the Naïve Initialize Indices algorithm.
lsInitializeDFSOut	Initialize the layout using the Depth First Search Outward algorithm.
lsLayeringLongestPathSink	Layer the diagram using the Longest Path Sink algorithm.
lsLayeringLongestPathSou rce	Layer the diagram using the Longest Path Source algorithm.
lsLayeringOptimalLinkLen gth	Layer the diagram using the Optimal Link Length algorithm.
lsLayoutDirectionDown	Direct connectors to point down.
lsLayoutDirectionLeft	Direct connectors to point left.
lsLayoutDirectionRight	Direct connectors to point right.
lsLayoutDirectionUp	Direct connectors to point up.
lsProgramDefault	Use factory default layout options as specified by Enterprise Architect.

# CreateBaselineFlag

The CreateBaselineFlag enumeration is used in Baseline Management, when creating a Baseline.

Value	Meaning
cbSaveToStub	Baseline this Package with only immediate children (child Packages are included as stubs only).

# CreateModelType

The CreateModelType enumeration is used in the CreateModel method on the Repository Class.

Value	Meaning
cmEAPFromBase	Create a copy of the EABase model file to the specified file path.
cmEAPFromSQLRepositor y	Create a .eap file shortcut to an SQL-based repository; requires user interaction to provide SQL connection details.

## **DocumentBreak**

The DocumentBreak enumeration is used in the InsertBreak method on the DocumentGenerator Class.

Value	Meaning
breakPage	Insert a page break in the document.
breakSection	Insert a section break in the document.

# **DocumentPageOrientation**

The DocumentPageOrientation enumeration is used in the SetPageOrientation method on the DocumentGenerator Class.

Value	Meaning
pagePortrait	Sets the current page orientation to Portrait.
pageLandscpae	Sets the current page orientation to Landscape.

# DocumentType

The DocumentType enumeration is used in the SaveDocument method on the DocumentGenerator Class.

Value	Meaning
dtRTF	Save the document file to disk as an RTF document.
dtHTML	Save the document file to disk as a HTML document.
dtPDF	Save the document file to disk as a PDF document.
dtDOCX	Save the document file to disk as a DOCX document.

## **EAEditionTypes**

The EAEditionTypes enumeration identifies the current level of licensed functionality available.

```
EAEditionTypes theEdition = theRepository.GetEAEdition();
if (theEdition == EAEditionTypes.piProfessional)
...
else if (theEdition == EAEditionTypes.piCorporate)
```

The enumeration defines these formal values:

- piLite
- piProfessional
- piCorporate
- piBusiness
- piSystemEng
- piUltimate

There is no separate value for the trial edition; the Repository.GetEAEdition() function returns the appropriate EAEditionTypes value for whichever edition the user has selected to trial.

# **EnumRelationSetType**

This enumeration represents values returned from the GetRelationSet method of the Element object.

Value	Meaning
rsDependEnd	List of elements that depend on the current element.
rsDependStart	List of elements that the current element depends on.
rsGeneralizeEnd	List of elements that are generalized by the current element.
rsGeneralizeStart	List of elements that the current element generalizes.
rsParents	List of all parent elements of the current element.
rsRealizeEnd	List of elements that are realized by the current element.
rsRealizeStart	List of elements that the current element realizes.

# ExportPackageXMIFlag

The ExportPackageXMIFlag enumeration is used in Package control, when exporting to XMI.

Value	Meaning
epExcludeEAExtensions	Export this Package without any tool specific information.
epSaveToStub	Export this Package with only immediate children (child Packages are included as stubs only).

## **MDGMenus**

Use this enumeration when providing the 'HiddenMenus' property to MDG\_GetProperty.

These options are exclusive of one another and can be read or added to hide more than one menu.

Value	Meaning
mgBuildProject	'Hide Build Project' menu option.
mgMerge	'Hide Merge' menu option.
mgRun	'Hide Run' menu option.

# MessageFlag

The MessageFlag enumeration is used in both the SendMailMessage and ComposeMailMessage methods of the MailInterface, to specify a flag to attach to the message.

Value	Meaning
mfNone	Do not flag the message.
mfComplete	Flag the message as 'Complete'.
mfPurple	Flag the message with a 'Purple' flag.
mfOrange	Flag the message with an 'Orange' flag.
mfGreen	Flag the message with a 'Green' flag.
mfYellow	Flag the message with a 'Yellow' flag.
mfBlue	Flag the message with a 'Blue' flag.
mfRed	Flag the message with a 'Red' flag.

## **ObjectType**

The ObjectType enumeration identifies Enterprise Architect object types even when referenced through a Dispatch interface. For example:

```
var treeSelectedType = Repository.GetTreeSelectedItemType();
switch (treeSelectedType)
{
    case otElement :
    {
        // Code for when an element is selected
        var theElement as EA.Element;
        theElement = Repository.GetTreeSelectedObject();
        break;
    }
    case otPackage :
    {
        // Code for when a Package is selected
        var thePackage as EA.Package;
        thePackage = Repository.GetTreeSelectedObject();
        break;
    }
}
```

#### **Valid Enumeration Values**

```
otAttribute
otAttributeConstraint
otAttributeTag
otAuthor
otClient
otCollection
otConnector
otConnectorConstraint
otConnectorEnd
otConnectorTag
otConstraint
otCustomProperty
otDatatype
otDiagram
otDiagramLink
otDiagramObject
```

otEffort

- otElement
- otEventProperties
- otEventProperty
- otFile
- otIssue
- otMailInterface
- otMethod
- otMethodConstraint
- otMethodTag
- otMetric
- otModel
- otNone
- otPackage
- otParameter
- otParamTag
- otPartition
- otProject
- otProjectIssues
- otProjectResource
- otProperties
- otProperty
- ot Property Type
- otReference
- otRepository
- otRequirement
- otResource
- otRisk
- otRoleTag
- otScenario
- otScenarioExtension
- otScenarioStep
- otStereotype
- otSwimlane
- otSwimlaneDef
- otSwimlanes
- otTaggedValue
- otTask
- otTerm
- otTest
- otTransition

# **PropType**

The PropType enumeration gives the automation programmer an indication of what sort of data is going to be stored by this property.

Value	Meaning
ptArray	An array containing values of any type.
ptBoolean	True or False.
ptEnum	A string being an entry in the semi-colon separated list specified in the validation field of the Property.
ptFloatingPoint	4 or 8 byte floating point value.
ptInteger	16-bit or 32-bit signed integer.
ptString	Unicode string.

# ReloadType

The ReloadType enumeration represents values returned from the GetReloadItem and PeekReloadItem methods of the ModelWatcher Class. It has four possible values, which define the type of change that was made to a model.

Value	Meaning
rtElement	The Item parameter represents a particular element that must be reloaded.
rtEntireModel	Entire model must be reloaded to ensure that all changes are reloaded.
rtNone	No change in the model.
rtPackage	The Item parameter represents a particular Package that must be reloaded.

# ScenarioDiagramType

The ScenarioDiagramType enumeration provides these enumeration values to the Project.GenerateDiagramFromScenario() method. They specify the type of diagram to generate.

### **Enum Values**

Value	Meaning
sdActivity	Generate an Activity diagram.
sdActivityWithAction	Generate an Activity diagram with an Action.
sdActivityWithActionPin	Generate an Activity diagram with an ActionPin.
sdActivityWithActivityPar ameter	Generate an Activity diagram with an ActivityParameter.
sdRobustness	Generate a Robustness diagram.
sdRuleFlow	Generate a RuleFlow diagram.
sdSequence	Generate a Sequence diagram.
sdState	Generate a StateMachine diagram.

# **ScenarioStepType**

The ScenarioStepType enumeration is used to identify the steps of a scenario, and the entity performing the step.

### **Enum Values**

Value	Meaning
stActor	Identify that the step is an action performed by an actor.
stSystem	Identify that the step is an action performed by the system.

# **ScenarioTestType**

The ScenarioTestType enumeration provides these enumeration values to the Project.GenerateTestFromScenario() method, to specify the type of test to generate.

### **Enum Values**

Value	Meaning
stHorizontalTestSuite	Generate a horizontal Test Suite diagram.
stVerticalTestSuite	Generate a vertical Test Suite diagram.
stExternal	Generate an external Test Case element.
stInternal	Generate an internal test.

## **XMIType**

These enumeration values are used in the Project.ExportPackageXMI() and Project.ExportPackageXMIEx() methods, to specify the XMI export type.

- xmiEADefault = 0
- xmiRoseDefault = 1
- xmiEA10 = 2
- xmiEA11 = 3
- xmiEA12 = 4
- xmiRose10 = 5
- xmiRose11 = 6
- xmiRose12 = 7
- xmiMOF13 = 8
- xmiMOF14 = 9
- xmiEA20 = 10
- xmiEA21 = 11
- xmiEA211 = 12
- xmiEA212 = 13
- xmiEA22 = 14
- xmiEA23 = 15
- xmiEA24 = 16
- xmiEA241 = 17
- xmiEA242 = 18
- xmiEcore = 19
- xmiBPMN20 = 20
- xmiXPDL22 = 21
- xmiEA251 = 22
- xmiARCGIS = 23
- xmiNative = 24

## **Properties Tab Package**

The Properties Tab Package contains:

- A function to retrieve a pointer to the interface
- Functions to create or find a Properties tab
- Utility functions for modifying Properties values

You can get a pointer to this interface using the methods Repository.AddPropertiesTab and Repository.GetPropertiesTab.

# **Properties Tab Class**

### **PropertiesTab Attributes**

Attribute
-----------

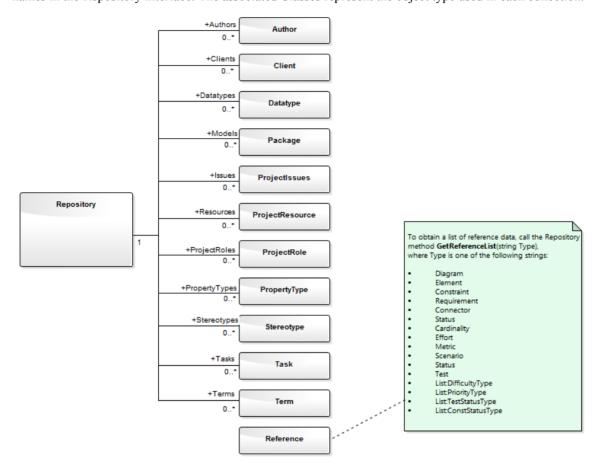
### **PropertiesTab Methods**

Method	Remarks
AddPropertiesTab (string TabName, string PropXML)	Adds a Properties tab.  Returns TRUE if the tab was added.  Parameters:  TabName: String - The name of the Properties tab  PropXML: String - An XML string defining the values in the tab
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
GetPropertiesTab (string TabName)	Notes: Locates a Properties tab.  Returns TRUE if the tab is found.  Parameters:  TabName: String - The name of the Properties tab
GetPropertiesXML ( )	Notes: Returns the XML string of the properties.
GetProperty (long PropID)	Notes: Returns a string of the Property value.  Parameters:  PropID: long - The ID value of the property
RemovePropertiesTab ( )	Notes: Removes a Properties tab.  Returns TRUE if the tab is removed.
SetPropertiesXML (string PropXML)	Notes: Sets the Properties values in the tab.  Returns TRUE if the properties were set successfully.  Parameters:  PropXML: String - An XML string defining the values in the tab
SetProperty (long PropID, string Value)	Notes: Returns TRUE if the value was set successfully.  Parameters:  PropID: long - The ID value of the property to set  Value: String - The value to set the property to

# **Repository Package**

The Repository Package contains the high level system objects and the entry point into the model itself, using the Models collection and the other system level collections.

This diagram shows the collections of the Repository interface. Association Target roles correspond to member variable names in the Repository interface. The associated Classes represent the object type used in each collection.



## **Author Class**

An Author object represents a named model author. Authors can be accessed using the Repository Authors collection.

### Associated table in .EAP file

 $t_authors$ 

### **Author Attributes**

Attribute	Remarks
Name	String
- Wille	Notes: Read/Write
	The Author name.
Notes	String
110000	Notes: Read/Write
	Notes about the author.
ObjectType	ObjectType
3 31	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Roles	String
	Notes: Read/Write
	Roles the author might play in this project.

### **Author Methods**

Method	Remarks
GetLastError ()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update ()	Boolean  Notes: Updates the current Author object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

## **Client Class**

A Client represents one or more people or organizations related to the project. Clients can be accessed using the Repository Clients collection.

### Associated table in .EAP file

t clients

### **Client Attributes**

Attribute	Remarks
EMail	String
	Notes: Read/Write
	The client's email address.
Fax	String
	Notes: Read/Write
	The client's fax number.
Mobile	String
	Notes: Read/Write
	The client's mobile phone number, if available.
Name	String
	Notes: Read/Write
	The client's name.
Notes	String
	Notes: Read/Write
	Notes about the client.
ObjectType	ObjectType
3 31	Notes: Read only
	Distinguishes objects referenced through the Dispatch interface.
Organization	String
	Notes: Read/Write
	The client's associated organization.
Phone1	String
	Notes: Read/Write
	The client's main phone number.

Phone2	String
	Notes: Read/Write
	The client's second phone number.
Roles	String
	Notes: Read/Write
	Roles this client might play in the project.

### **Client Methods**

Method	Remarks
GetLastError()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Updates the current Client object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

### **Collection Class**

Collection is the main collection Class used by all elements within the Automation Interface. It contains methods to iterate through the collection, refresh the collection and delete an item from the collection.

It is important to realize that when the 'AddNew' function is called, the item is not automatically added to the current collection. The typical steps are:

- Call AddNew to add a new item
- Modify the item as required
- Call Update on the item to save it to the database
- Call Refresh on the collection to include it in the current set

Delete is the same; until Refresh is called, the collection still contains a reference to the deleted item, which should not be called.

Each method can be used to iterate through the collection for languages that support this type of construct.

#### **Collection Attributes**

Attribute	Remarks
Count	Short Notes: Read only The number of objects referenced by this list.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

### **Collection Methods**

Method	Remarks
AddNew(string Name, string Type)	Object Notes: Adds a new item to the current collection.  The interface is the same for all collections; you must provide a Name and Type argument. What these arguments are used for depends on the actual collection being accessed. For example, when adding a new element to the Elements collection, the Type string can be either a basic UML element type or a fully qualified element type (stereotype) defined by a profile, such as SysML::Requirement, differentiating it from a standard requirement.  Also note that you must call Update() on the returned object to complete the AddNew function. If Update() is not called the object is left in an indeterminate state.  When an error occurs an exception will be thrown, including when the user does not have Security permission to modify the specify type.  Parameters:

	Name: String
	Type: String (up to 30 characters long)
Delete(short index)	Void
	Notes: Deletes the item at the selected reference.
	Parameters:
	• index: Short
DeleteAt(short index,	Void
boolean Refresh)	Notes: Deletes the item at the selected index. The second parameter is currently
,	unused.
	Parameters:
	• index: Short
	Refresh: Boolean
GetAt(short index)	Object
	Notes: Retrieves the array object using a numerical index. If the index is out of bounds, an error occurs.
	Parameters:
	• index: Short
CatDriNama(atrina Nama)	Object
GetByName(string Name)	Object  Note: Cots on item in the current collection by name Symported for Model
	Notes: Gets an item in the current collection by name. Supported for Model, Package, Element, Diagram and element TaggedValue collections.
	If the collection does not contain any items (or, for the Tagged Value collection, if the collection contains items but the method cannot locate an object with the
	specified name) the method returns a null value. For other collections, if the method is unable to find an object with the specified name, it raises an exception.
	Parameters:
	Name: String
GetLastError()	String
	Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Refresh()	Void
	Notes: Refreshes the collection by re-querying the model and reloading the collection. Should be called after adding a new item or after deleting an item.
Update()	Boolean
1 V	Notes: Updates the current Collection object after modification or appending a new
	item.
	If False is returned, check the 'GetLastError()' function for more information.

### The AddNew Function

The AddNew() function is used widely across the API to add new objects to a Collection. In all cases you must provide a Name and Type argument, but what these arguments are used for depends on the actual collection being accessed. For example, when adding a new element to the Elements collection, the 'Type' string can be either a basic UML element type or a fully qualified element type (stereotype) defined by a profile, such as SysML::Requirement differentiated from a standard requirement.

### **AddNew Attribute Arguments**

This table provides guidance in specifying the AddNew arguments for each of the object attributes.

Attribute	Arguments
AttributeConstraints	Name - The name of the constraint.  Type - The constraint type
Attributes	Name - The name of the attribute.  Type - The attribute type.
AttributesEx	Name - The name of the attribute.  Type - The attribute type.
AttributeTags	Name - The fully-qualified name, or plain text.  Type - The value of the Tagged Value.
Authors	Name - The author name.  Type - The author role.
Clients	Name - The client name.  Type - The client role.
ConnectorConstraints	Name - The name of the constraint.  Type - The constraint type.
ConnectorConveyedItems	Name - The GUID of an element.  Type - <i>Not used</i> .  Note: This does not return an object.
Connectors	Name - The name of the connector.  Type - The connector type (for example 'Realization').
ConnectorTags	Name - The fully-qualified name, or plain text.  Type - The value of the Tagged Value.
Constraints	Name - The name of the constraint.  Type - The constraint type.
ConstraintsEx	Name - The name of the constraint.

	Type - The constraint type.
CustomProperties	You cannot create these.
DataTypes	Name - The datatype name.
	Type - The datatype type.
DiagramLinks	Name - Not used.
	Type - The style string (such as 'l=200;r=400;t=200;b=600;')
	(You might prefer to leave the Type empty and use the Functions on this interface for size, colors and so on).
DiagramObjects	Name - This can either be an empty string, or it can specify the initial Left, Right, Top and Bottom values for the new DiagramObject. For example:
	diagram.DiagramObjects.AddNew("l=200;r=400;t=200;b=600;", "")
	Note: Top and Bottom values should be specified here as positive numbers, but will be set in the repository as negative values.
	Type - Unused.
Diagrams	Name - The name of the diagram.
	Type - This can be either a standard UML metaclass type (such as 'Class' or 'UseCase') or a fully-qualified metatype defined by an MDG Technology (such as 'BPMN2.0::BusinessProcess' or 'SysML1.4::Block').
Efforts	Name - The name of the effort.
	Type - The effort type.
Elements	Name - The name of the new element. If the repository has an auto-name counter defined for the element type being created, pass an empty string to use the auto-name counter instead.
	Type - Can be either a standard UML metaclass type (such as 'Class' or 'UseCase') or a fully-qualified metatype defined by an MDG Technology (such as 'BPMN2.0::BusinessProcess' or 'SysML1.4::Block').
Files	Name - The full pathname of the file.
	Type - The file type (such as 'Local File' or 'Web Address').
Issues	Name - The name of the issue.
	Type - The problem type, (such as 'Issue' or 'Defect')
MethodPostConditions	Name - The name of the constraint.
	Type - The constraint type
MethodPreconditions	Name - The name of the constraint.
	Type - The constraint type.
Methods	Name - The name of the method.
	Type - The return value of the method.
MethodsEx	Name - The name of the method.

	Type - The return value of the method.
MethodTags	Name - The fully-qualified name, or plain text.  Type - The value of the Tagged Value.
Metrics	Name - The name of the metric.  Type - The metric type.
Models	Name - The name of the model.  Type - Unused.
Packages	Name - The name of the Package.  Type - Unused.
Parameters	Name - The parameter name.  Type - The parameter type.
ParamTags	Name - The fully-qualified name or plain text.  Type - The value of the Tagged Value.
Partitions	Name - The partition name.  Type - The partition note.
ProjectIssues	Name - The name of the issue.  Type - The issue type (such as 'Request', 'Defect', or 'Release')
ProjectResources	Name - The resource name.  Type - The resource role.
ProjectRole	Name - The role name.  Type - <i>Not used</i> .
PropertyTypes	Name - The tag name.  Type - The description (limited to 50 characters).
Requirements	Name - The name of the requirement.  Type - The requirement type.
RequirementsEx	Name - The name of the requirement.  Type - The requirement type.
Resources	Name - The resource name.  Type - The resource role.
Risks	Name - The name of the risk.  Type - The risk type.
ScenarioExtension	Name - The extension name.  Type - The scenario type

Name - The step name.
Type - The ScenarioStep type value.
Name - The name of the scenario.
Type - The scenario type.
Name - The stereotype name.
Type - The element this applies to.
Note: You can only support multiple elements from within a Profile.
Name - The task name.
Type - The task type.
Name - The formal name of the binding.
Type - The actual name of the binding or element GUID.
Name - The parameter name.
Type - The parameter type
Name - The term name.
Type - The term type.
Name - The name of the test.
Type - The test type.
Name - The transition name.
Type - The transition value.

# **Datatype Class**

A Datatype is a named type that can be associated with attribute or method types. It typically is related to either code engineering or database modeling. Datatypes also indicate which language or database system they relate to. Datatypes can be accessed using the Repository Datatypes collection.

### Associated table in .EAP file

t\_datatypes

### **Datatype Attributes**

Attribute	Remarks
DatatypeID	Long
	Notes: Read/Write
	The instance ID for this datatype within the current model; this is system maintained.
DefaultLen	Long
	Notes: Read/Write
	The default length (DDL only).
DefaultPrec	Long
	Notes: Read/Write
	The default precision (DDL only).
DefaultScale	Long
	Notes: Read/Write
	The default scale (DDL only).
GenericType	String
	Notes: Read/Write
	The associated generic type for this data type.
HasLength	String
	Notes: Read/Write
	Indicates whether the datatype has a length component.
MaxLen	Long
	Notes: Read/Write
	The maximum length (DDL only).
MaxPrec	Long
	Notes: Read/Write

	The maximum precision (DDL only).
MaxScale	Long
	Notes: Read/Write
	The maximum scale (DDL only).
Name	String
	Notes: Read/Write
	The datatype name (such as integer). This appears in the related drop-down datatype lists where appropriate.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Product	String
	Notes: Read/Write
	The datatype product, such as Java, C++ or Oracle.
Size	Long
	Notes: Read/Write
	The datatype size.
Туре	String
J 1	Notes: Read/Write
	The type can be DDL for database datatypes or Code for language datatypes.
UserDefined	Long
	Notes: Read/Write
	Indicates if the datatype is a user defined type or system generated.
	Datatypes distributed with Enterprise Architect are all system generated. Datatypes created in the 'Datatype' dialog are marked 1 (True).

## **Datatype Methods**

Method	Remarks
GetLastError()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Updates the current Datatype object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

# **EventProperties Class**

An EventProperties object is passed to BroadcastFunctions to facilitate parameter passing.

### **EventProperties Attributes**

Attribute	Remarks
Count	Long Notes: Read only The number of parameters being passed to this broadcast event.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

### **EventProperties Methods**

Method	Remarks
Get(object Index)	EventProperty Class  Notes: Read only  Returns an EventProperty in the list, raising an error if Index is out of range.  Parameters:  Index: Variant - can either be a number representing a zero-based index into the array, or a string representing the name of the EventProperty: for example, Props.Get(3) or Props.Get("ObjectID")

# **EventProperty Class**

EventProperty objects are always part of an EventProperties collection, and are passed to Add-In methods responding to broadcast events.

### **EventProperty Attributes**

Attribute	Remarks
Description	String
	Notes: An explanation of what this property represents.
Name	String
	Notes: A string distinguishing this property from others in the list.
ObjectType	ObjectType
	Notes: Distinguishes objects referenced through a Dispatch interface.
Value	Variant
	Notes: A string, number or object reference representing the property value.

## **ModelWatcher Class**

The ModelWatcher object enables an automation client to track changes in a particular model.

### **ModelWatcher Attributes**

Attribute	Remarks
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

### **ModelWatcher Methods**

Methods	Remarks
GetReloadItem (object Item)	ReloadType  Notes: The object that must be reloaded in order to see all changes is returned through the Item parameter. If there are no changes or the entire model must be reloaded, this value is returned as null (C#) or Nothing (VB).  Calling this method clears the records so that the next time it is called the return values refer only to new changes.  Returns a value from the ReloadType enumeration that specifies which type of change, if any, has occurred.  Parameters:  • Item: Object
PeekReloadItem	ReloadType  Notes: This method behaves identically to 'GetReloadItem()' but does not clear the change record.

#### **Notes**

• After your model has been loaded, you only create the ModelWatcher once; if you reload the model, or load another model, the created ModelWatcher is still valid

## **Package Class**

A Package object corresponds to a Package element in the Enterprise Architect Browser window. Packages can be accessed either through the Repository Models collection (a Model is a special form of Package) or through the Package Packages collection.

Note that a Package has an Element object as an attribute; this corresponds to an Enterprise Architect Package element in the t\_object table and is used to associate additional information (such as scenarios and constraints) with the logical Package.

To set additional information for a Package, reference the Element object directly. Also note that if you add a Package to a diagram, you should add an instance of the element (not the Package itself) to the DiagramObject Class for a diagram.

#### Associated table in .EAP file

t package

### **Package Attributes**

Attribute	Remarks
Alias	String
11140	Notes: Read only
	Alias
BatchLoad	Long
	Notes: Read/Write
	Flag to indicate that the Package is batch loaded during batch import from controlled Packages.
	Not currently used.
BatchSave	Long
Buttinguve	Notes: Read/Write
	Boolean value to indicate whether the Package is included in the batch XMI export list or not.
CodePath	String
00401444	Notes: Read/Write
	The path where associated source code is found.
	Not currently used.
Connectors	Collection
201111011	Notes: Read only
	The collection of connectors.
Created	Date
	Notes: Read/Write
	Date the Package was created.

Diagrams	Collection Notes: Read only
	A collection of diagrams contained in this Package.
Element	Element
	Notes: Read only
	The associated element object; use to get/set common information such as Stereotype, Complexity, Alias, Author, Constraints, Tagged Values and Scenarios.
Elements	Collection
	Notes: Read only
	A collection of elements that belong to this Package.
Flags	String
	Notes: Read/Write
	Extended information about the Package.
IsControlled	Boolean
	Notes: Read/Write
	Indicates if the Package has been marked as Controlled.
IsModel	Boolean
	Notes: Read only
	Indicates if the Package is a model or a Package.
IsNamespace	Boolean
	Notes: Read/Write
	True indicates that 'Package is a Namespace root'.
	Use 0 and 1 to set False and True.
IsProtected	Boolean
	Notes: Read/Write
	Indicates if the Package has been marked as 'Protected'.
IsVersionControlled	Boolean
	Notes: Read only
	Indicates whether or not this Package is under Version Control.
LastLoadDate	Date
	Notes: Read/Write
	The date XML was last loaded for the Package.
LastSaveDate	Date
	Notes: Read/Write
	The date XML was last saved from the Package.
LogXML	Boolean

	Notes: Read/Write
	Indicates if XMI export information is to be logged.
Modified	Date
	Notes: Read/Write
	Date the Package was last modified.
Name	String
	Notes: Read/Write
	The name of the Package.
Notes	String
	Notes: Read/Write
	Notes about this Package.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Owner	String
	Notes: Read/Write.
	The Package owner when using controlled Packages.
PackageGUID	Variant
	Notes: Read only
	The global Package ID; valid across models.
PackageID	Long
	Notes: Read only
	The local Package ID number.
	Valid only in this model file.
Packages	Collection
	Notes: Read only
	A collection of contained Packages that can be walked through.
ParentID	Long
	Notes: Read/Write
	The ID of the Package that is the parent of this one.
	0 indicates that this Package is a model (that is, it has no parent).
StereotypeEx	String
	Notes: Read/Write
	All the applied stereotypes of the element in a comma-separated list. Reading the value will provide the stereotype name only; assigning the value accepts either fully-qualified or simple names.
	When setting this attribute, LastError (from the GetLastError method) will be

TreePos	Long Notes: Read/Write The relative position in the tree compared to other Packages (use to sort Packages).
TypeInfoProperties	Notes: Read only Returns an interface pointer of TypeInfoProperties.
UMLVersion	String Notes: Read/Write The UML version for XMI export purposes.
UseDTD	Boolean Notes: Read/Write Indicates if a DTD is to be used when exporting XMI.
Version	String Notes: Read/Write The version of the Package.
XMLPath	String Notes: Read/Write The path to which the XML is saved when using controlled Packages.

## **Package Methods**

Method	Remarks
ApplyGroupLock (string aGroupName)	Boolean  Notes: Applies a group lock to the Package object, for the specified group, on behalf of the current user. User Security applies to the use of this function; if the user does not have permission to apply or release locks on elements, diagrams and Packages, the operation will fail.  Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information.  Parameters:  • aGroupName: String - The name of the security group for which to apply the lock
ApplyGroupLockRecursive (string aGroupName, boolean IncludeElements, boolean IncludeDiagrams, boolean IncludeSubPackages)	Boolean  Notes: Applies a group lock to the Package object, object, and all of the Package, diagrams and elements contained within that Package, for the specified group, on behalf of the current user. User Security applies to the use of this function; if the user does not have permission to apply or release locks on elements, diagrams and Packages, the operation will fail.  Returns True if the operation is successful; returns False if the operation is unsuccessful. Use 'GetLastError()' to retrieve error information.

	Parameters
	aGroupName: String - The name of the security group for which to apply the lock
	IncludeElements: Boolean - Recursively apply group lock to child elements
	IncludeDiagrams: Boolean - Recursively apply group lock to child diagrams
	IncludeSubPackages: Boolean - Recursively apply group lock to child Packages
ApplyUserLock ()	Boolean
	Notes: Applies a user lock to the Package object for the current user. User Security applies to the use of this function; if the user does not have permission to apply or release locks on elements, diagrams and Packages, the operation will fail.
	Returns True if the operation is successful; returns False if the operation is unsuccessful. Use 'GetLastError()' to retrieve error information.
ApplyUserLockRecursive	Boolean
(boolean IncludeElements,	Notes: Applies user locks to the Package object, and all of the Packages, diagrams
boolean IncludeDiagrams, boolean IncludeSubPackages)	and elements contained within that Package. User Security applies to the use of this function; if the user does not have permission to apply or release locks on elements, diagrams and Packages, the operation will fail.
	Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information.
	Parameters
	IncludeElements: Boolean - Recursively apply user lock to child elements
	IncludeDiagrams: Boolean - Recursively apply user lock to child diagrams
	IncludeSubPackages: Boolean - Recursively apply user lock to child Packages
Clone	LDISPATCH
	Notes: Inserts a copy of the Package into the same parent as the original Package.
	Returns the newly-created Package.
FindObject (string	LPDISPATCH
DottedID)	Notes: Returns a Package, element, attribute or operation matching the parameter DottedID.
	If the DottedID is not found, an error is returned: Can't find matching object.
	Parameters
	DottedID: String - Is in the form 'object.object.object' where object is replaced by the name of a Package, element attribute or operation; examples include MyNamespace.Class1, CStudent.m_Name, MathClass.DoubleIt(int)
GetLastError ()	String
	Notes: Returns a string value describing the most recent error that occurred in relation to this object.
ReleaseUserLock ()	Boolean
	Notes: Releases user locks and group locks from the Package object, and all of the Packages, diagrams and elements contained within that Package. User Security applies to the use of this function; if the user does not have permission to apply or release locks on elements, diagrams and Packages, the operation will fail.
	Returns True if the operation is successful; returns False if the operation is

	unsuccessful. Use GetLastError() to retrieve error information.
ReleaseUserLockRecursive	Boolean
(boolean IncludeElements, boolean IncludeDiagrams, boolean IncludeSubPackages)	Notes: Releases user locks from the Package object, and all of the Packages, diagrams and elements contained within that Package. User Security applies to the use of this function; if the user does not have permission to apply or release locks on elements, diagrams and Packages, the operation will fail.
2 /	Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information.
	Parameters
	IncludeElements: Boolean - Recursively release user locks from child elements
	IncludeDiagrams: Boolean - Recursively release user locks from child diagrams
	IncludeSubPackages: Boolean - Recursively release user locks from child Packages
SetReadOnly (boolean	Void
ReadOnly, boolean	Notes: Sets a Package Flag to mark a Package as ReadOnly=1.
IncludeSubPkgs)	If Project Security is enabled, the user must have 'Configure Packages' permission to use this method.
	Throws an exception if the operation fails due to the user not having 'Configure Packages' permission; use 'GetLastError()' to retrieve error information.
	Parameters
	• ReadOnly: Boolean - Sets or clears the Read Only flag on the Package(s); if:
	False, any Read Only flag is removed from the Package
	True, a Read Only flag is applied to the Package
	<ul> <li>IncludeSubPkgs: Boolean - Indicates whether to set/reset the Read Only flag on just the object Package, or on the object Package and all of the nested sub-Packages that it contains; if:</li> </ul>
	False, only the flag on the object Package is set or cleared
	True, flags are set (or cleared, according to the ReadOnly parameter) for the object Package plus all of the nested sub-Packages that it contains
	When working with Version Controlled Packages, the Read Only flag can be applied to Packages whether they are checked-in or checked-out.
	User Security applies to setting this flag - if you are prevented from editing the Package, you are also prevented from setting the flag.
Update ()	Boolean
	Notes: Updates the current Package object after modification or appending a new item.
	If False is returned, check the 'GetLastError()' function for more information.
	Note that a Package object also has an element component that must be taken into account; the Package object contains information about the Package attributes such as hierarchy or contents.
	The element attribute contains information about, for example, Stereotypes, Constraints or Files - all the attributes of a typical element.
VersionControlAdd (string	Void
ConfigGuid, string XMLFile, string Comment,	Notes: Places the Package under Version Control, using the specified Version Control Configuration and the specified XMI filename.
boolean KeepCheckedOut)	Throws an exception if the operation fails; use GetLastError() to retrieve error

	information.
	It is recommended that the Package be saved using Update() before calling VersionControlAdd(), so that any outstanding changes are not lost.
	Parameters
	ConfigGuid: String - Name corresponding to the Unique ID of the Version Control configuration to use
	• XMLFile: String - Name of the XML file to use for this Package; this filename is relative to the Working Copy folder specified for the Config
	• Comment: String - Log message that is added to the Version Controlled file's history (where applicable)
	KeepCheckedOut: Boolean - Specify True to add to Version Control and keep the Package checked-out
VersionControlCheckin	Void
(string Comment)	Notes: Perform checkin of the Version Controlled Package (also see VersionControlCheckinEx).
	Throws an exception if the operation fails; use GetLastError() to retrieve error information.
	Parameters
	Comment: String - Log message that is added to the Version Controlled file's history (where applicable)
VersionControlCheckinEx	Void
(string Comment,	Notes: Perform check-in of the Version Controlled Package.
boolean PreserveCrossPkgRefs)	Throws an exception if the operation fails; use GetLastError() to retrieve error information.
	Parameters
	Comment: String - Log message that is added to the Version Controlled file's history (where applicable)
	PreserveCrossPkgRefs: Boolean - Flag to indicate whether to preserve or discard pre-existing Cross Package References when checking-in; this parameter overrides the setting in the 'Preferences' dialog, 'XML Specifications' page  Head of Contract Package References and an discarded according to the contract of th
	Unsatisfied cross-Package references are preserved or discarded according to this setting, without prompting the user; see <i>Learn more</i>
VersionControlCheckout	Void
(string Comment)	Notes: Perform checkout of the Version Controlled Package.
	Throws an exception if the operation fails; use GetLastError() to retrieve error information.
	Parameters:
	Comment: String - Log message that is added to the Version Controlled file's history (where applicable)
	When working in an environment that uses a Private Model deployment and your model contains a significant number of cross-Package references, it is recommended that you invoke the Repository.ScanXMIAndReconcile() method from time to time, following the re-importation of controlled Packages - for example, after using Package.VersionControlGetLatest() to update a number of Packages, or after performing a number of Package check-outs.
VersionControlGetLatest	Void

#### (boolean ForceImport)

Notes: Updates the local working copy of the Package file associated with the object Package, before re-importing the Package data from the Package file.

#### Parameters

- ForceImport: Boolean Used if the Package data in the model is found to be up-to-date with respect to the Version Controlled Package file; if:
  - False, the Package data that exists in the model is accepted as being up-to-date and no
    - attempt is made to re-import data from the Package file
    - True, the system re-imports the Package from the Package file regardless

See also the menu option 'Version Control | Get Latest'.

When working in an environment that uses a Private Model deployment and your model contains a significant number of cross-Package references, it is recommended that you invoke the 'Repository.ScanXMIAndReconcile()' method from time to time, following the re-importation of controlled Packages - for example, after using 'Package.VersionControlGetLatest()' to update a number of Packages, or after performing a number of Package check-outs.

#### VersionControlGetStatus ()

#### Long

Notes: Returns the Version Control status of the Package, as recorded in the current project database.

Throws an exception if the operation fails; use GetLastError() to retrieve error information.

Return value maps to this enumerated type:

enum EnumCheckOutStatus

```
csUncontrolled = 0,
csCheckedIn,
csCheckedOutToThisUser,
csReadOnlyVersion,
csCheckedOutToAnotherUser,
csOfflineCheckedIn,
csCheckedOutOfflineByUser,
csCheckedOutOfflineByOther,
csDeleted,
};
```

- csUncontrolled Either unable to communicate with the Version Control provider associated with the Package, or the Package file is unknown to the provider
- csCheckedIn The Package is not checked-out to anybody in the current project database
- csCheckedOutToThisUser The Package is marked as checked-out to the current user, in the current project database
- csReadOnlyVersion The Package is marked as read-only; an earlier revision of the Packagehas been retrieved from Version Control
- csCheckedOutToAnotherUser The Package is marked as checked-out in the current project database, by a user other than the current user
- csOfflineCheckedIn The Package is not checked-out to anybody in the current project database; however, the Version Control configuration associated with the Package was unable to connect to the VC server
- csCheckedOutOfflineByUser The Package was 'checked out' in this database,

	by this user, whilst disconnected from Version Control
	csCheckedOutOfflineByOther - The Package was checked out in this project database, by another user, whilst disconnected from Version Control
	csDeleted - The Package file has been deleted from Version Control
VersionControlPutLatest (string CheckInComment)	Void  Notes: Perform a checkin of the Version Controlled Package, whilst keeping the
	Package checked-out.
	Throws an exception if the operation fails; use GetLastError() to retrieve error information.
	When a Package that was previously marked as Checked Out Offline, is successfully 'Put' (checkedin) to Version Control, that Package's flags are updated to clear the Checked Out Offline indicator.
	Parameters:
	Comment: String - Log message added to the Version Controlled file's history (where applicable)
VersionControlRemove ()	Void
	Notes: Removes Version Control from the Package.
	Throws an exception if the operation fails; use 'GetLastError()' to retrieve error information.
VersionControlResynchPk gStatus (boolean ClearSettings)	Notes: Synchronizes the Version Control status of the single object Package recorded in your current model with the Package status reported by your Version Control provider.
	Parameters:
	<ul> <li>ClearSettings: Boolean - used if the Package file associated with the specified Package is reported by the Version Control provider as uncontrolled; if ClearSettings is:</li> </ul>
	True, the Version Control settings are cleared from the Package
	False, the Version Control settings remain unchanged

# **ProjectIssues Class**

A ProjectIssue is a system-level Issue that indicates a problem or risk associated with the system as a whole. ProjectIssues can be accessed using the Repository Issues collection.

### Associated table in .EAP file

t issues

## **ProjectIssues Attributes**

Attribute	Remarks
Category	String
	Notes: Read/Write
	The category this issue belongs to.
Date	Date
	Notes: Read/Write
	The date the issue item was created.
DateResolved	Date
	Notes: Read/Write
	The date the issue was resolved.
Name	String
	Notes: Read/Write
	The issue name (that is, the issue itself).
IssueID	Long
	Notes: Read only
	The ID of this issue.
Notes	String
	Notes: Read/Write
	The associated description of the issue.
ObjectType	ObjectType
V VI	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Owner	String
	Notes: Read/Write
	The owner of the issue.

Priority	String
	Notes: Read/Write
	The issue priority - Low, Medium or High.
Resolution	String
	Notes: Read/Write
	A description of the resolution.
Resolver	String
	Notes: Read/Write
	The name of the person resolving the issue.
Severity	String
	Notes: Read/Write
	The issue severity - Low, Medium or High.
Status	String
	Notes: Read/Write
	The current status of the issue.

## **Projectissues Methods**

Method	Remarks
GetLastError()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Updates the current Issue object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

# **ProjectResource Class**

A Project Resource is a named person who is available to work on the current project in any capacity. ProjectResources can be accessed using the Repository Resources collection.

### Associated table in .EAP file

t resources

## **ProjectResource Attributes**

Attribute	Remarks
Email	String
	Notes: The resource's email address.
Fax	String
	Notes: The resource's fax number.
Mobile	Variant
	Notes: The resource's mobile number, if available.
Name	String
	Notes: The name of the resource.
Notes	String
	Notes: A description of the resource, if appropriate.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Organization	Package Class: String
	Notes: The organization the resource is associated with.
Phone 1	Variant
	Notes: The resource's main telephone number.
Phone2	Variant
	Notes: The resource's alternative telephone number.
Roles	String
	Notes: The roles this resource can play in the current project.

## **ProjectResource Methods**

Method	Remarks
GetLastError()	String Notes: Returns a string value describing the most recent error that occurred in
Update()	relation to this object.  Boolean
Opune()	Notes: Updates the current Resource object after modification or appending a new item.
	If False is returned, check the 'GetLastError()' function for more information.

# **ProjectRole Class**

A ProjectRole object represents a named project role. ProjectRoles can be accessed using the Repository ProjectRole collection.

#### Associated table in .EAP file

t projectroles

## **ProjectRole Attributes**

Attribute	Remarks
Description	String
1	Notes: Read/Write
	The project role item description.
Notes	String
	Notes: Read/Write
	Notes about the project role item.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Role	String
	Notes: Read/Write
	The project role item name.

### **ProjectRole Methods**

Method	Remarks
GetLastError()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Updates the current ProjectRole object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

# **PropertyType Class**

A PropertyType object represents a defined property that can be applied to UML elements as a Tagged Value. PropertyTypes can be accessed using the Repository PropertyTypes collection.

Each PropertyType corresponds to one of the predefined Tagged Values for the model.

#### Associated table in .EAP file

t\_propertytypes

### **PropertyType Attributes**

Attribute	Remarks
Description	String
r. r.	Notes: Read/Write
	A short description of the property.
Detail	String
	Notes: Read/Write
	Configuration information for the property.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Tag	String
	Notes: Read/Write
	The name of the property (Tag Name).

#### **PropertyType Methods:**

Method	Remarks
GetLastError()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Updates the current PropertyType object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

# **Reference Class**

This Interface provides access to the various lookup tables within Enterprise Architect. Use the Repository GetReferenceList() method to get a handle to a list.

#### Valid lists are:

- Diagram
- Element
- Constraint
- Requirement
- Connector
- Status
- Cardinality
- Effort
- Metric
- Scenario
- Status
- Test
- List:DifficultyType
- List:PriorityType
- List:TestStatusType
- List:ConstStatusType

#### **Reference Attributes**

Attribute	Remarks
Count	Short
	Notes: A count of items in the list.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Туре	String
	Notes: The list type (for example, DiagramTypes).

#### **Reference Methods**

Method	Remarks
GetAt(short Index)	String

	Notes: Get the item at the specified index.  Parameters:  Index: Short - The index of the item to retrieve from the list
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Refresh()	Short Notes: Refresh the current list and return the count of items.

# **Repository Class**

The Repository is the main container of all structures such as models, Packages and elements. You can begin accessing the model iteratively using the Models collection. The Repository also has some convenient methods to directly access the structures without having to locate them in the hierarchy first.

#### Associated table in .EAP file

<none>

### **Repository Attributes**

Attribute	Remarks
Authors	Collection
	Notes: Read only
	This is the system Authors collection containing 0 or more Author objects, each of which can be associated with, for example, elements or diagrams as the item author or owner.
	Use AddNew(), Delete() and GetAt() to manage Authors.
BatchAppend	Boolean
	Notes: Read/Write
	Set this property to True when your automation client has to rapidly insert many elements, operations, attributes and/or operation parameters.
	Set to False when work is complete.
	This can result in 10- to 20-fold improvement in adding new elements in bulk.
Clients	Collection
	Notes: Read only
	A list of Clients associated with the project. You can modify, delete and add new Client objects using this collection.
ConnectionString	String
<i>S</i>	Notes: Read only
	The filename/connection string of the current Repository.
	For a connection string, the DBMS repository type is identified by "DBType=n;" where n is a number corresponding to the DBMS type, as shown:
	0 - MYSQL
	1 - SQLSVR
	2 - ADOJET
	3 - ORACLE
	4 - POSTGRES
	5 - ASA
	8 - ACCESS2007

	9 - FIREBIRD
CurrentSelection	Notes: Read only Provides information on what is selected, and in what location without making any requests to the database.
DataMinerManager	Data Miner object
	Notes: Returns a pointer to the EA.DataMinerManager interface.
Datatypes	Collection Notes: Read only The Datatypes collection. This contains a list of Datatype objects, each representing a data type definition for either data modeling or code generation purposes.
EAEdition	EAEditionTypes Notes: Read only Returns the current level of core licensed functionality available. This property returns <b>Corporate</b> when the edition is Unified or Ultimate. Use 'EAEditionEx' to identify which of these extended editions is available.
EAEditionEx	EAEditionTypes Notes: Read only Returns the current level of extended licensed functionality available (Unified or Ultimate).
EnableCache	Boolean Notes: Read/Write An optimization for pre-loading Package objects when dealing with large sets of automation objects.
EnableUIUpdates	Boolean Notes: Read/Write Set this property to False to improve the performance of changes to the model; for example, bulk addition of elements to a Package. To reveal changes to the user, call 'Repository.RefreshModelView()'.
FlagUpdate	Boolean Notes: Read/Write Instructs Enterprise Architect to update the Repository with the LastUpdate value.
InstanceGUID	String Notes: Read only The identifier string identifying the Enterprise Architect runtime session.
IsSecurityEnabled	Boolean Notes: Read only Indicates whether User Security is enabled for the current repository.

Issues	Collection
	Notes: Read only
	The System Issues list. Contains ProjectIssues objects, each detailing a particular issue as it relates to the project as a whole.
LastUpdate	String
	Notes: Read only
	The identifier string identifying the Enterprise Architect runtime session and the timestamp for when it was set.
LibraryVersion	Long
	Notes: Read only
	The build number of the Enterprise Architect runtime.
Models	Collection of type Package
	Notes: Read only
	Models are of type Package and belong to a collection of Packages. This is the top level entry point to an Enterprise Architect project file. Each model is a root node in the Browser window and can contain items such as Views and Packages.
	A model is a special form of a Package; it has a ParentID of 0. By iterating through all models, you can access all the elements within the project hierarchy.
	You can also use the AddNew() function to create a new model. A model can be deleted, but remember that everything contained in the model is deleted as well.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through the Dispatch interface.
ProjectGUID	String
	Notes: Read only
	Returns the unique ID for the project.
ProjectRoles	Collection
	Notes: Read only
	The system Roles collection containing 0 or more Role objects, each of which can be associated with, for example, elements or diagrams as the item author or owner.
	Use AddNew(), Delete() and GetAt() to manage Roles.
PropertyTypes	Collection
- <del>-</del>	Notes: Read only
	Collection of Property Types available to the Repository.
Resources	Collection
	Notes: Read only
	Contains available ProjectResource objects to assign to work items within the project.
	Use the 'Add New()', 'Modify()' and 'Delete()' functions to manage resources.
SearchWindow	Notes: Read only
	I .

	Returns a reference to the Enterprise Architect Search Window.
SecurityUser	Notes: Read only
,	Provides information about the currently logged in security user.
Stereotypes	Collection
71	Notes: Read only
	The Stereotype collection. A list of Stereotype objects that contain information on a stereotype and the elements it can be applied to.
SuppressEADialogs	Boolean
	Notes: Read/Write
	Set this property in the EA_OnPostNewElement broadcast event to control whether Enterprise Architect should suppress showing the default 'Properties' dialog to the user when an element is created.
SuppressSecurityDialog	Boolean
	Notes: Read/Write
	Suppress the login prompt dialog that appears by default when username and password parameters passed to OpenFile2 are invalid. For use by external automation clients only.
Tasks	Collection
	Notes: Read only
	A list of system tasks (to do list). Each entry is a Task Item; you can modify, delete and add new tasks.
Terms	Collection
	Notes: Read only
	The Project Glossary Terms. Each Term object is an entry in the Glossary. Add, modify and delete Terms to maintain the Glossary.

## **Repository Methods**

Method	Remarks
ActivateDiagram (long DiagramID)	Notes: Activates an already open diagram (that is, makes it the active tab) in the main Enterprise Architect user interface.  Parameters:  DiagramID: Long - the ID of the diagram to make active
ActivatePerspective (string long)	Boolean Notes: Deprecated - no longer in use.
ActivateTab (string Name)	Notes: Activates an open Enterprise Architect tabbed view.  Parameters:  Name: String - the name of the view to activate

ActivateTechnology (string TechnologyID)	Notes: Activates an enabled MDG Technology.  Parameters:
	TechnologyID: String - the ID of the Technology to activate, as assigned in the MDG Technology Wizard
ActivateToolbox (string	Boolean
Toolbox, long Options)	Notes: Activates a Toolbox page in the GUI.
	The returned value is reserved for future use.
	Parameters:
	Toolbox: String - the name of the Toolbox page to activate
	Options: Long - reserved for future use
AddDefinedSearches (string sXML)	Notes: Used to enter a set of defined searches that last in Enterprise Architect for the life of the application; when Enterprise Architect loads again they must be inserted again by your Add-In.  Parameters:
	sXML: String - the XML of the defined searches; you can get this XML by performing an export of the searches from the 'Manage Searches' dialog in Enterprise Architect
AddDocumentationPath (string Name, string Path, long Type)	Notes: Provides an Add-In with the ability to insert a book path into the Enterprise Architect installation directory, to display Learning Center pages on user-authored subjects (such as use of the Add-In).  Parameters:
	<ul> <li>Name: String - the top-level (root) name for the Learning Center documentation hierarchy for the Add-In (for example, Enterprise Architect)</li> </ul>
	<ul> <li>Path: String - the directory path to the folder to contain the Learning Center documentation structure (for example,</li> <li>C:\Program Files (86)\Sparx Systems\EA\Books</li> </ul>
	Type: Long - reserved for future use; set to 0
AddPerspective (string Perspective, long Options)	Boolean
Terspective, long Options)	Notes: Deprecated - no longer in use.
AddPropertiesTab (string	Notes: Create a Properties tab.
TabName, string PropXML)	Returns a PropertiesTab interface if a tab was created successfully, otherwise NULL.
	Parameters:
	TabName: String - Name of the Properties tab
	PropXML: String - An XML string defining the values in the tab
	Example XML string.
	xml version='1.0'?
	<pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>
	<pre><group name="theGroup1"></group></pre>
	<pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>
	<name>TestText</name>
	<description>this has id=1</description>

```
</property>
  cproperty id='2' type='combobox' default=" readonly='false' >
   <name>TestCombo</name>
   <value>Two</value>
   <description>this has id=2</description>
   <valuelist>
    <item>One</item>
    <item>Two</item>
    <item>Three</item>
   </valuelist>
  </property>
  cproperty id='3' type='date' default='currentdate' showcheckbox='false'
readonly='false' >
   <name>TestDate</name>
   <value></value>
   <description>this has id=3</description>
  cproperty id='4' type='checkbox' default='true' readonly='false' >
   <name>TestCheckbox</name>
   <description>this has id=4</description>
  cproperty id='5' type='spin' default='1' min='0' max='100' readonly='false' >
   <name>TestSpin</name>
   <value>7</value>
   <description>this has id=5</description>
  cproperty id='6' type='int' default='1' readonly='false' >
   <name>TestInt</name>
   <value>100</value>
   <description>this has id=6</description>
  </property>
  cproperty id='7' type='double' default='1' readonly='false' >
   <name>TestDouble</name>
   <value>3.333</value>
   <description>this has id=7</description>
  </property>
  cproperty id='8' type='memo' default=" readonly='false' >
   <name>TestMemo</name>
   <value></value>
   <description>this has id=8</description>
  </group>
 <group name='theGroup2'>
  cproperty id='22' type='text' default=" readonly='false' >
   <name>Test1</name>
```

	<value></value>
	<pre><description>this has id=22</description></pre>
	<pre><valuelist></valuelist></pre>
	<item></item>
	<pre></pre>
AddTab (string TabName,	activeX custom control
string ControlID)	Notes: Adds an ActiveX custom control as a tabbed window. Enterprise Architect creates a control and, if successful, returns its Unknown pointer, which can be used by the caller to manipulate the control.
	Parameters:
	TabName: String - used as the tab caption
	ControlID: String - the ProgID of the control; for example,
	"CS_AddinFramework.UserControl1"
AddWindow (string	activeX custom control
AddWindow (string WindowName, string	Notes: Adds an ActiveX custom control as a window to the Add-Ins docked
ControlID)	window. Enterprise Architect creates a control and, if successful, returns its
	Unknown pointer, which can be used by the caller to manipulate the control.
	Parameters:
	WindowName: String - used as the window title
	ControlID: String - the ProgID of the control; for example,
	"CS_AddinFramework.UserControl1"
AdviseConnectorChange (long ConnectorID)	Notes: Provides an Add-In or automation client with the ability to advise the Enterprise Architect user interface that a particular connector has changed and, if it is visible in any open diagram, to reload and refresh that connector for the user.  Parameters:  ConnectorID: Long - the ID of the connector
AdviseElementChange (long ObjectID)	Notes: Provides an Add-In or automation client with the ability to advise the Enterprise Architect user interface that a particular element has changed and, if it is visible in any open diagram, to reload and refresh that element for the user.  Parameters:
	ObjectID: Long - the ID of the element
CallSBPI (string	Notes: Returns a JSON string with the result from the external server.
sbpiPrefix, string Method, string packedParameters)	Parameters:
sumg packeur arameters)	sbpiPrefix: String - Prefix value of the external server
	Method: String - Name of the function to call on the external server
	packedParameters: String - The JOSN string to append the Name/Value to; cannot be empty
ChangeLoginUser (string	Boolean
Name, string Password)	Notes: Sets the currently logged on user to be the one specified by a name and password; this logs the user into the repository when security is enabled.

	If security is not enabled an exception (Security not enabled) is thrown.
	Parameters:
	Name: String - the name of the user
	Password: String - the password of the user
ClearAuditLogs (Object	Boolean
StartDateTime, Object	Notes: Clears all Audit Logs from the model.
EndDateTime)	If StartDateTime and EndDateTime are not null then only log items that fall into this period are cleared.
	Returns True for success, False for failure.
	This method cannot be undone; it is strongly advised that you call 'SaveAuditLogs' first to backup the logs
	This method might fail if the user logged into the model does not have the correct access permission
	Parameters:
	StartDateTime: Variant (DateTime) - the earliest date and time of log entries to clear
	EndDateTime: Variant (DateTime) - the latest date and time of log entries to clear
ClearOutput (string Name)	Notes: Removes all the text from a tab in the System Output window.  Parameters:
	Name: String - the name of the tab to remove text from
CloseAddins ()	Notes: Called by automation controllers to ensure that Add-Ins created in .NET do not linger after all controller references to Enterprise Architect have been cleared.
CloseDiagram (long DiagramID)	Notes: Closes a diagram in the current list of diagrams that Enterprise Architect has open.
,	Parameters:
	DiagramID: Long - the ID of the diagram to close
CloseFile ()	Notes: Closes any open file.
CreateDocumentGenerator(	Document Generator
)	Notes: Returns a pointer to the EA.DocumentGenerator interface.
CreateModel CreateModelTyre	Boolean
(CreateModelType CreateType, string FilePath, long ParentWnd)	Notes: Creates a new .eap model file based on the standard Enterprise Architect Base model, or a shortcut .eap based on a provided SQL connection.
	Returns True when the new file is created, otherwise returns False.
	Parameters:
	CreateType: CreateModelType - Specify whether to make a new copy of the EABase.eap model, or create a .eap file shortcut to a DBMS repository; the latter option requires a dialog to be opened for the user to provide SQL connection details
	FilePath: String - Destination for new .eap file
	ParentWnd: Long - Window handle to act as the parent for the 'SQL connection' dialog; only required when using cmEAPFromSQLRepository

CreateOutputTab (string Name)	Notes: Creates a tab in the System Output window.  Parameters:
	Name: String - the name of the tab to create
DeletePerspective (string Perspective, long Options)	Boolean Notes: Deprecated - no longer in use.
DeleteTechnology (string ID)	Boolean Notes: Removes a specified MDG Technology resource from the repository.
	Returns True if the technology is successfully removed from the model. Returns False otherwise.
	• This applies to technologies imported into pre-7.0 versions of Enterprise Architect (imported technologies), not to technologies referenced in version 7.0 and later (referenced technologies)
	Parameters:
	ID: String - the ID of the technology
EnsureOutputVisible (string Name)	Notes: Checks that a specified tab in the System Output window is visible to the user. The System Output window is made visible if it is hidden.
	<ul><li>Parameters:</li><li>Name: String - the name of the tab to make visible</li></ul>
	Ivame. Suring - the name of the tab to make visible
ExecutePackageBuildScrip t (long ScriptOptions, string PackageGuid)	Notes: Helps you to run the active Package build script based on your current selection in the Browser window. You can also run a script by passing in the Package GUID.
	Parameters:
	ScriptOptions: Long - the script type; can be any one of these numerical values:
	1 = Build
	2 = Test
	3 = Run
	4 = Create Workbench Instance
	5 = Debug
	PackageGuid: String - the ID of the Package for which to run the script
Exit	Notes: Shuts down Enterprise Architect immediately. Used by .NET programmers where the garbage collector does not immediately release all referenced COM objects.
ExtractImagesFromNote	String
(string Notes, string	Notes: Writes any Image Manager links to the WriteImagePath directory.
WriteImagePath, string RelativeImagePath)	Returns a modified notes text, which contains links to the images using the RelativeImagePath parameter.
	Parameters:
	Notes: String - the notes of the selected Package, diagram or element
	WriteImagePath: String - the path where the image file links will be stored; this path must exist
	RelativeImagePath: String - the path to be inserted into the modified string indicating where the images can be found (for example, "\images\")

ExtractSBPIParameter	Notes: Returns the value of the parameter name as a string.
(string packedParameters, string name)	Parameters:
	<ul> <li>packedParameters: String - The JOSN string to append the Name/Value to; cannot be empty</li> </ul>
	• name: String - The name of the parameter
GenerateMDGTechnology	Boolean
(string Filename)	Notes: Generates an MDG Technology file using the settings in the given MTS file.
	The returned value indicates success or failure.
	Parameters:
	Filename: String - the name and path of the MTS file to use
GetActivePerspective ()	String
	Notes: Deprecated - no longer in use.
GetAllDiagramImagesAnd	Boolean
Map (string Directory)	Notes: Saves the image and image-map for every diagram in the model, in the specified directory location.
	The image files will be saved in PNG format and each will have the diagram GUID as the image name. The image-map files will be saved as TXT files and each will have the diagram GUID as the image map name.
	The 'Auto Create Diagram Image and Image Map' option must be selected in the model options for this function to save the images and image-maps.
	Parameters:
	• Directory – the location of the directory into which the images and image-maps are to be saved
GetAttributeByGuid (string	Attribute
Guid)	Notes: Returns a pointer to an attribute in the repository, located by its GUID. This is usually found using the AttributeGUID property of an attribute.
	Parameters:
	Guid: String - the GUID of the attribute to locate
GetAttributeByID (string	Attribute
Id)	Notes: Returns a pointer to an attribute in the repository, located by its ID. This is usually found using the AttributeID property of an attribute.
	Parameters:
	Id: String - the ID of the attribute to locate
GetConnectorByGuid	Connector
(string Guid)	Notes: Returns a pointer to a connector in the repository, located by its GUID. This is usually found using the ConnectorGUID property of a connector.
	Parameters:
	Guid: String - the GUID of the connector to locate
GetConnectorByID (long	Connector
ConnectorID)	Notes: Searches the repository for a connector with a specific ID.
	Parameters:

	ConnectorID: Long - the ID of the connector to locate
GetContextItem (object Item)	ObjectType  Notes: Sets a pointer to an item in context within Enterprise Architect.  Also returns the corresponding ObjectType
	Also returns the corresponding ObjectType.  For additional information about ContextItems and the supported ObjectTypes see the 'GetContextItemType' method.  Parameters:
	Item: Object - the item to point to
GetContextItemType ()	ObjectType  Notes: Returns the ObjectType of an item in context within Enterprise Architect. A  ContextItem is defined as an item selected anywhere within the Enterprise  Architect GUI including:  • An item selected in the Browser window
	An item selected in an open diagram
	An item selected in certain dialogs, such as the attribute 'Properties' dialog
	The supported ObjectTypes can be any one of these values:
	otElement
	otPackage
	otDiagram
	• otAttribute
	otMethod
	• otConnector
GetContextObject ()	Object
	Notes: Returns the current context Object.
GetCounts ()	String
	Notes: Returns a set of counts from a number of tables within the base Enterprise Architect repository. These can be used to determine whether records have been added or deleted from the tables for which information is retrieved.
GetCurrentDiagram ()	Diagram
	Notes: Returns a selected diagram.
GetCurrentLoginUser (boolean GetGuid)	String
	Notes: If security is not enabled in the repository, an error is generated.
	If 'GetGuid' is True, a GUID generated by Enterprise Architect representing the user is returned; otherwise the text as entered in System Users/User Details/Login is returned.
GetDiagramByGuid (string Guid)	Diagram
	Notes: Returns a pointer to a diagram using the global reference ID (global ID). This is usually found using the diagram GUID property of an element, and stored for later use to open a diagram without using the collection GetAt() function.
	Parameters:
	Guid: String - the GUID of the diagram to locate

GetDiagramByID (long	Diagram
DiagramID)	Notes: Gets a pointer to a diagram using an absolute reference number (local ID). This is usually found using the DiagramID property of an element, and stored for later use to open a diagram without using the collection GetAt() function.
	Parameters:
	DiagramID: Long - the ID of the diagram to locate
GetDiagramImageAndMap	Boolean
(string DiagramGUID, string Directory)	Notes: Saves the image and image-map for the diagram with the specified GUID, in the specified directory location.
	The image will be saved in PNG format and will have the DiagramGUID as the image name. The image-map will be saved as a TXT file and will have the DiagramGUID as the image-map name.
	The 'Auto Create Diagram Image and Image Map' option must be selected in the model-specific options for this function to save the image and image-map.
	Parameters:
	DiagramGUID – the GUID of the diagram for which the image and image-map are to be saved
	Directory – the directory into which the image and image-map are to be saved
GetElementByGuid (string	Element
Guid)	Notes: Returns a pointer to an element in the repository, using the element's GUID reference number (global ID). This is usually found using the ElementGUID property of an element, and stored for later use to open an element without using the collection 'GetAt ()' function.
	Parameters:
	Guid: String - the GUID of the element to locate
GetElementByID (long	Element
ElementID)	Notes: Gets a pointer to an element using an absolute reference number (local ID). This is usually found using the ElementID property of an element, and stored for later use to open an element without using the collection GetAt () function.
	Parameters:
	ElementID: Long - the ID of the element to locate
GetElementsByQuery	Collection (of type Element)
(string QueryName, string SearchTerm)	Notes: Helps you to run a search in Enterprise Architect, returning the result as a collection.
	For example: GetElementsByQuery('Simple','Class1'), where the results list elements with 'Class1' in the 'Name' and 'Notes' fields.
	Parameters:
	QueryName: String - the name of the search to run, for example 'Simple'
	SearchTerm: String - the term to search for
GetElementSet (string	Collection (of type Element)
IDList, long Options)	Notes: Returns a set of elements as a collection based on a comma-separated list of ElementID values. By default, if no values are provided in the IDList parameter, all objects for the entire project are returned.
	Parameters
	IDList: String - a comma-separated list of ElementID values

	Options: Long - modifies default behavior of this method
	Returns empty collection when empty IDList parameter is given.
	2. Use IDList string as an SQL query to populate this collection.
GetFieldFromFormat (string Format, string Text)	String Notes: Converts a field from your preferred format to Enterprise Architect's internal format; returns the field in that format.  Parameters:  • Format: String - The format to convert the field from; valid formats are:
	- HTML - Full HTML - RTF - Rich Text Format - TXT - Plain text
	Text: String - The field to be converted
GetFormatFromField (string Format, string Text)	String  Notes: After accessing a field that contains formatting, use this method to convert it to your preferred format; returns the field in the format specified.
	Parameters:
	<ul> <li>Format: String - The format to convert the field to; valid formats are:         <ul> <li>HTML - Full HTML</li> <li>RTF - Rich Text Format</li> <li>TXT - Plain text</li> </ul> </li> </ul>
	Text: String - The field to be converted
GetFormattedName (string Guid, long FlagInclude, string Separator, long FlagFormat)	String  Notes: Provides special formatting for the name of the specified object; for example, the fully qualified name of a specific element or feature.  Parameters:
	Guid: String - The GUID of the object to be formatted
	• FlagInclude: Long - Items to be included in the formatted name:  - fiFeature = &H01  - fiClass = &H02  - fiParents = &H04  - fiPackage = &H08  - fiRootNS = &H10  - fiHiddenNS = &H20  - fiDiagram = &H40  - fiElemAlias = &H80
	• Separator: String - The string to use for separating each included item (such as Packages or elements)
	<ul> <li>FlagFormat: Long - Additional formatting options:</li> <li>- ffReplaceSpaces = &amp;H01</li> <li>- ffLowercase = &amp;H02</li> <li>- ffURLEncode = &amp;H04</li> </ul>
	Example: FormattedName = Repository.GetFormattedName (Element.ElementGUID,
	fiFeature Or fiClass Or fiParents Or fiPackage Or fiDiagram, "::", 0)
GetGapAnalysisMatrix ()	String
Goldupi mary sistiviantia ()	
	Notes: Read Only

GetLastError ()	String
	Notes: Returns a string value describing the most recent error that occurred in relation to this object.
GetLocalPath (string Type, string Path)	String
	Notes: Returns the expanded local file path for code generated from an element, with reference to the Type and Path defined in the 'Local Paths' dialog.
	Parameters:
	• Type: String - the coding language for the element, such as Java, C or C++
	<ul> <li>Path: String - the local path to be expanded; for example:</li> <li>%Desk%\Javacode\Motor.java</li> </ul>
	For example:
	Repository.GetLocalPath (Java, %Desk%\Javacode\Motor.java)
	This could return:
	C:\Users\fbloggs\Desktop\Javacode\Motor.java.
GetMailInterface ()	MailInterface
	Notes: Returns an instance of the EA.MailInterface; use this interface to automate the process of creating and sending Model Mail messages.
GetMethodByGuid (string	Method
Guid)	Notes: Returns a pointer to a method in the repository; this is usually found using the MethodGUID property of a method.
	Parameters:
	Guid: String - the GUID of the method to look for
GetMethodById (string Id)	Method
	Notes: Returns a pointer to a method in the repository; this is usually found using the MethodID property of a method.
	Parameters:
	Id: String - the ID of the method to look for
GetPackageByGuid (string	Package
Guid)	Notes: Returns a pointer to a Package in the repository using the Package's GUID reference number (global ID). This is usually found using the PackageGUID property of the Package.
	Each Package in the model also has an associated element with the same GUID, so if you have an element with Type="Package" then you can load the Package by calling:
	GetPackageByGuid(Element.ElementGUID)
	Parameters:
	Guid: String - the GUID of the Package to look for
GetPackageByID (long	Package
PackageID)	Notes: Get a pointer to a Package using an absolute reference number (local ID). This is usually found using the PackageID property of a Package, and stored for later use to open a Package without using the collection GetAt () function.
	Parameters:
	PackageID: Long - the ID of the Package to locate

GetProjectInterface ()	Project
	Notes: Returns a pointer to the EA.Project interface (the XML-based automation server for Enterprise Architect). Use this interface to work with Enterprise Architect using XML, and also to access utility functions for loading diagrams, running reports and so on.
GetPropertiesTab (string	Notes: Finds an existing Properties tab.
TabName)	Returns a PropertiesTab interface if the tab exists, otherwise NULL.
	Parameters:
	TabName: String - The name of the 'Properties' tab.
GetReferenceList (string	Reference
Type)	Notes: Uses the list type to get a pointer to a Reference List object.
	Parameters:
	<ul> <li>Type: String - specifies the list type to get; valid list types are:</li> <li>Diagram</li> </ul>
	- Element - Constraint
	- Constraint - Requirement
	- Connector - Status
	- Status - Cardinality
	- Effort
	- Metric - Scenario
	- Status
	<ul><li>Test</li><li>List:DifficultyType</li></ul>
	- List:PriorityType
	<ul><li>List:TestStatusType</li><li>List:ConstStatusType</li></ul>
GetRelationshipMatrix ()	String
	Notes: Returns an XML document (as a string), containing definitions of all
	Relationship Matrix profiles saved in the current model.
GetTechnologyVersion	String
(string ID)	Notes: Returns the version of a specified MDG Technology resource.
	Parameters:
	ID: String - the specified technology ID
GetTreeSelectedElements	Collection
()	Notes: Returns the set of elements currently selected in the Browser window as a
	collection.
GetTreeSelectedItem	ObjectType
(object SelectedItem)	Notes: Gets an object variable and type corresponding to the currently selected item in the tree view.
	To use this function, create a generic object variable and pass this as the parameter. Depending on the return type, cast it to a more specific type.
	The object passed back through the parameter can be a Package, element, diagram, attribute or operation object.

	Parameters:
	SelectedItem: Object - the object to get the variable and type for
GetTreeSelectedItemType	ObjectType
0	Notes: Returns the type of the object currently selected in the tree. One of:
	otDiagram
	otElement
	• otPackage
	otAttribute
	otMethod
GetTreeSelectedObject ()	Object
	Notes: The related method GetTreeSelectedItem () has an output parameter that is inaccessible by some scripting languages. As an alternative, this method provides the selected item through the return value.
GetTreeSelectedPackage ()	Package
	Notes: Returns the Package in which the currently selected tree view object is contained.
HasPerspective (string	String
Perspective)	Notes: Deprecated - no longer in use.
HideAddinWindow ()	Notes: Hides the docked Add-In window.
ImportPackageBuildScripts	Notes: Imports build scripts into a Package in Enterprise Architect.
(string PackageGuid, string	Parameters:
BuildScriptXML)	<ul> <li>PackageGuid: String - the GUID of the Package into which to import the build scripts</li> </ul>
	BuildScriptXML: String - the build script XML data, which you can export from within Enterprise Architect
ImportRASAsset (string	Notes: Imports the specified RAS asset.
PackageGUID, string	Returns True on success; check GetLastError on failure.
Protocol, string ServerName, string Model,	Parameters:
string Storage, string	PackageGUID: String - the GUID of the Package to import the asset to
RASGUID, string	Protocol: String - the protocol the server is using
Password, string Version)	ServerName: String - the name of the RAS server
	Model: String - the name of the RAS model to use
	Storage: String - the storage name of the RAS asset
	RASGUID: String - the GUID of the RAS asset
	Password: String - the password to access the RAS asset
	Version: String - the version of the RAS asset to import
ImportTechnology (string	Boolean
Technology)	Notes: Installs a given MDG Technology resource into the repository.
	Returns True if the technology is successfully loaded into the model. Otherwise returns False.

InsertSBPIParameter (string packedParameters, string name, string value)	This applies to technologies imported into pre-7.0 versions of Enterprise Architect (imported technologies), not to technologies referenced in version 7.0 and later (referenced technologies).  Parameters:  Technology: String - the contents of the technology resource file  Notes: Returns a JSON string.  Parameters:  packedParameters: String - The JOSN string to append the Name/Value to; cannot be empty  name: String - The name of the parameter
	<ul> <li>value: String - The value of the parameter</li> </ul>
InvokeConstructPicker (string ElementFilter)	String  Notes: Invokes the 'Select <item>' dialog with filters on the object type and, optionally, stereotype. Returns the ElementID of the selected object, or <b>0</b> if no object was selected when the dialog was closed.  For example:  elementid=Repository.InvokeConstructPicker  ("IncludedTypes=Class,Component;StereoType=foo,bar")</item>
	In this example, the 'Select <item>' dialog will allow the user to select any Class or Component element in the model that has a stereotype of 'foo' or 'bar'. The 'IncludedTypes' and 'StereoType' filters are separated by a semi-colon.</item>
	Parameters:  • ElementFilter: String - specifies which elements or Packages are to be made available for selection, based on element types and stereotypes identified by the IncludedTypes and StereoType filters  - IncludedTypes - (mandatory) comma separated list of element types that can be selected in the dialog; for example:  Package,Class,Component  - MultiSelect - (optional) when set to True ("MultiSelect=True;") allows the Construct picker to select multiple elements  - Selection (optional) - list of comma-separated element GUIDs that will be selected by default  - GetNext (optional) - returns the next ID in the list of selected elements, or 0 when no more are available; this option will not display a dialog and assumes the first call was made with MultiSelect=True;  - StereoType - (optional) comma separated list of stereotypes that can be selected in this dialog
	Do not use leading or trailing spaces between element type or stereotype values.  Parameter values must be written with the correct case; element type names are also case sensitive.  Example:  val = Repository.InvokeConstructPicker ("IncludedTypes=Class; MultiSelect=True;");  while(val != 0)  {  val = Repository.InvokeConstructPicker("GetNext=True;");

InvokeFileDialog (string	String	
FilterString, long Filterindex, long Flags)		open File' dialog and returns a string containing the full success. Returns an empty string if the dialog was
	Parameters:	
	FilterString: String - li	st of file type filters.
	Filterindex: Long - on	e-based index of the filter to be used by default
		al bit flags used to initialize the file dialog; see ucture in MSDN documentation for accepted values
IsTabOpen (string	String	
TabName)		amed Enterprise Architect tabbed view is open and diagram windows or custom controls added using
	Returns:	
	• 2 to indicate that a tab	is open and active (top-most)
	• 1 to indicate that it is o	open but not top-most, or
	• 0 to indicate that it is r	not visible at all
	Parameters:	
	TabName: String - the	name of the tab to check for; TabName is case sensitive
IsTechnologyEnabled	Boolean	
(string ID)	Notes: Checks whether the specified string matches the ID of an enabled MDG Technology in Enterprise Architect.	
		natches the ID of an enabled Technology. Otherwise
	Parameters:	
	ID: String - the technology	ID to check for; built-in technology IDs include:
	• AreGIS	ArcGIS
	• BABOK	BABOK
	• BIZBOK	BIZBOK Guide
	BPSim	BPSim
	• BRM	Business Rule Model
	• CMMN	Case Management Model & Notation
	<ul> <li>CODEENG</li> </ul>	Code Engineering
	Database Modeling	Database Modeling
	• DMN1.1	DMN1.1
	• EAExtended	Core Extensions
	• ERD	Entity Relationship Diagram
	• GML	GML
	• MYSQLTECH	MySqlTech
	• EAReview	Review
	• SIMF	SIMF Technology
	• SOAML	SOAML
	• SysML1.1	SysML1.1
	• SysML1.2	SysML1.2
	• SysML1.3	SysML1.3

	• SysML1.4	SysML1.5
	• UML2	Basic UML2 Technology
	• SYSENG	System Engineering
	• 262139	MDG Technology Builder
	• TOGAF	TOGAF
	• UAF	UAF
	• UPDM2	UPDM 2.0
	• Win32UI	Win 32 User Interface Modeling
	• ZF	Zachman Framework
	Enterprise Architect -	ination of technologies integrated with or added to including user-developed technologies - could appear in this ould only check for one or two technologies at a time.
IsTechnologyLoaded	Boolean	
(string ID)	Notes: Checks whethe	r a specified technology is loaded into the repository.
		OG Technology resource is loaded into the repository.
	Parameters:	
	ID: String - the ter	chnology ID to check for
LoadAddins ()	Notes: Loads all Add- from automation.	Ins from a repository when Enterprise Architect is opened
OpenDiagram (long DiagramID)		nod for an automation client or Add-In to open a diagram. to the tabbed list of open diagrams in the main Enterprise
	Parameters:	
	DiagramID: Long	- the ID of the diagram to open
OpenFile (string Filename)	Boolean	
open no (oung menume)	Notes: This is the main	n point for opening an Enterprise Architect project file from and working with the contained objects.
	valid Enterprise Archi	is a DBMS or Cloud based repository, you will require a tect connection string. This can be obtained in one of two quire you to first make and open a connection to the model in se Architect:
		Shortcut' menu item, create a shortcut .eap file containing the ring; you can call this shortcut file to access the repository.
		can right-click on the model's connection entry in the 'Open ect 'Edit connection string', this connection string can then be le.
	Parameters:	
	Filename: String - Architect project to	the filename (or connection string) of the Enterprise to open
OpenFile2 (string FilePath, string Username, string Password)	Parameters:	e ()' except this provides for the specification of a password. the file path of the Enterprise Architect project to open

	Username: String - the user login ID
	Password: String - the user password
RefreshModelView (long PackageID)	Notes: Reloads a Package or the entire model, updating the user interface.
	Parameters:
	PackageID: Long - the ID of the Package to reload: if 0, the entire model is reloaded; if a valid Package ID, only that Package is reloaded
RefreshOpenDiagrams	Notes: Reloads the diagram contents for all open diagrams from the repository.
(boolean FullReload)	Parameters:
	FullReload: Boolean - if False only the contents of element compartments are reloaded; if True the full content of each diagram is reloaded
ReloadDiagram (long DiagramID)	Notes: Reloads a specified diagram. This would commonly be used to refresh a visible diagram after code import/export or other batch process where the diagram requires complete refreshing.
	Calling this method within a call to <i>EA_OnNotifyContextItemModified</i> is not supported
	Parameters:
	DiagramID: Long - the ID of the diagram to be reloaded
ReloadPackage (long	Notes: Reloads a Package and its open child diagrams.
PackageID)	Parameters:
	Package ID: Long - The ID of the Package to reload; if a valid Package ID, only that Package is reloaded.
RemoveOutputTab (string Name)	Notes: Removes a specified tab from the System Output window.  Parameters:
,	<ul> <li>Name: String - the name of the tab to be removed</li> </ul>
RemoveWindow (string	Boolean
WindowName)	Notes: Removes an Add-In window that matches the specified WindowName.
	Parameters:
	WindowName: String - the name of the window to remove
RepositoryType ()	String
	Notes: Returns the currently open database/repository type.
	Can return one of these values:
	• JET (.EAP file, MS Access 97 to 2013 format)
	• FIREBIRD
	ACCESS2007 (.accdb file, MS Access 2007+ format)  ACA (C. I. C. C. I. C. I. C. I. C.
	ASA (Sybase SQL Anywhere)  SQL SVID (Microsoft SQL Sorror)
	<ul><li>SQLSVR (Microsoft SQL Server)</li><li>MYSQL (MySQL)</li></ul>
	• ORACLE (Oracle)
	POSTGRES (PostgreSQL)
RunModelSearch (string sQueryName, string	Notes: Runs a search, displaying the results in Enterprise Architect's Model Search

sSearchTerm, string sSearchOptions, string sSearchData)	<ul> <li>window.</li> <li>Parameters:</li> <li>sQueryName: String - the name of the search to run, for example Simple</li> <li>sSearchTerm: String - the term to search for</li> <li>sSearchOptions: String - currently not being used</li> <li>sSearchData: String - a list of results in the form of XML, which is appended onto the result list in Enterprise Architect - see the <i>XML Format</i> topic; this parameter is not mandatory so pass in an empty string to run the search as per</li> </ul>
SaveAllDiagrams ()	normal  Notes: Saves all open diagrams.
SaveAnDiagrams ()	Notes. Saves an open diagrams.
SaveAuditLogs (string FilePath, object StartDateTime, object EndDateTime)	<ul> <li>Boolean</li> <li>Notes: Saves the Audit Logs contained within a model to a specified file.</li> <li>If 'StartDateTime' and 'EndDateTime' are not null then only log items that fall into this period are saved.</li> <li>Returns True for success, False for failure.</li> <li>This might fail if the user logged into the model does not have the correct access permission</li> <li>Parameters:</li> <li>FilePath: String - the file to save the Audit Logs to</li> <li>StartDateTime: Variant (DateTime) - the earliest date and time of log entries to save</li> <li>EndDateTime; Variant (DateTime) - the latest date and time of log entries to save</li> </ul>
SaveDiagram (long DiagramID)	Notes: Saves an open diagram; assumes the diagram is open in the main user interface Tab list.  Parameters:  • DiagramID: Long - the ID of the diagram to save
SaveDiagramAsUMLProfil e (string DiagramGUID, string Filename)	Boolean  Notes: Saves a given diagram as a UML Profile, using the settings from the previous time that the specific diagram was saved manually.  The returned value indicates success or failure.  Parameters:  DiagramGUID: String - the GUID of the Profile diagram to save  Filename: String - the name and path of the file to create; if left blank, the method will use the filename from the previous time the specified diagram was saved
SavePackageAsUMLProfil e (string PackageGUID, string Filename)	Boolean  Notes: Saves a given Package as a UML Profile, using the settings from the previous time that the specific Package was saved manually.  The returned value indicates success or failure.  Parameters:  PackageGUID: String - the GUID of the Profile Package to save  Filename: String - the name and path of the file to create; if left blank, the method will use the filename from the previous time the specified Package was

	saved
ScanXMIAndReconcile ()	Notes: Scans the Package XMI files associated with each of the project's controlled Packages and restores any diagram objects or cross-references that are detected as missing from the project.
	This function is useful in team environments where each user maintains their own private copy of the model database (that is, multiple private EAP files) and model updates are propagated through the use of controlled Packages; it provides no benefit when the model is hosted in a single shared database that is accessed by all team members.
	Each controlled Package is compared with its associated XMI file and, if the cross-reference information in the model does not match the XMI, Enterprise Architect updates the model with the information from the XMI and records the update in the System Output window.
	You can roll back such updates by right-clicking on the entry in the System Output window and selecting the 'Rollback Update' option (or 'Rollback Selected Updates' if multiple entries are selected).
	Closing the model clears the entries in the System Output window; an entry in this window is also cleared as and when you roll-back the update for it.
	This functionality is invoked automatically as part of the 'Get All Latest' operation.
	When working in an environment that uses a Private Model deployment and your model contains a significant number of cross-Package references, it is recommended that you invoke this function from time to time, following the re-importation of controlled Packages - for example, after using 'Get Latest' to update a number of Packages, or after performing a number of Package check-outs.
	As a general rule, avoid running this function while you have uncommitted changes in your model. Generally, you:
	Check-out a number of Packages
	Invoke 'ScanXMIAndReconcile'
	Make your modifications
	Commit any outstanding changes before you check-out more Packages and run 'ScanXMIAndReconcile' again
ShowAddinWindow (string	Boolean
TabName)	Notes: Shows the docked Add-In window on the specified page. Returns True if a tab of the specified name is now displayed.
	Parameters
	TabName: String - specifies the tab
ShowDynamicHelp (string	Notes: Shows a Help topic as a view.
Topic)	Parameters:
	Topic: String - specifies the Help topic
ShowInProjectView (object	Notes: Selects a specified object in the Browser window.
Item)	Accepted object types are Package, Element, Diagram, Attribute, and Method; an exception is thrown if the object is of an invalid type.
	Parameters:
	Item: Object - the object to highlight
ShowWindow (long Show)	Notes: Shows or hides the Enterprise Architect User Interface.
	Parameters:

	Show: Long
SQLQuery (string SQL)	String  Notes: Enables execution of a SQL select statement against the current repository.  Returns an XML formatted string value of the resulting record set.  Parameters:  • SQL: String - contains the SQL Select statement
SynchProfile (string Profile, string Stereotype)	Boolean  Notes: Synchronizes Tagged Values and constraints of a UML Profile item using the 'Synch Profiled Elements' dialog.  Parameters:  • Profile: String - the name of the profile that contains the stereotype  • Stereotype: String - the name of the profile stereotype for which the default tags and constraints are to be synchronized
VCRPS	Type VersionControlResynchPkgStatuses (boolean ClearSettings)  Notes: Synchronizes the Version Control status of each Version Controlled Package within the current model with the status reported by your Version Control provider.  Parameters:  ClearSettings: Boolean  if True, clear the Version Control settings from Packages that are reported by the Version Control provider as uncontrolled  if False, leave the Version Control settings unchanged for Packages reported as uncontrolled
WriteOutput (string Name, string Output, long ID)	Notes: Writes text to a specified tab in the System Output window, and associates the text with an ID.  Parameters:  Name: String - specifies the tab on which to display the text  Output: String - specifies the text to display  ID: Long - specifies a numeric ID value to associate with this output item for further handling by Add-Ins; can be set to 0 if no handling is required

# **SecurityUser Class**

A SecurityUser object represents a named security user.

#### Associated table in .EAP file

None.

## **SecurityUser Attributes**

Attribute	Remarks
Department	String
1	Notes: Read only
	Returns the current user's department.
FirstName	String
	Notes: Read only
	Returns the current user's first name.
FullName	String
	Notes: Read only
	Returns the current user's full name.
Login	String
	Notes: Read only
	Returns the current user's login name.
ObjectType	ObjectType
3 31	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Surname	String
	Notes: Read only
	Returns the current user's surname.

## **SecurityUser Methods**

Method	Remarks
IsMemberOf (string GroupId)	Boolean Returns True if the user is part of the specified security group.

Parameter:
GroupId: String - Name of the security group to check.

# **Stereotype Class**

The Stereotype element corresponds to a UML stereotype, which is an extension mechanism for varying the behavior and type of a model element. Use the Repository Stereotypes collection to add new elements and delete existing ones.

#### Associated table in .EAP file

t\_stereotypes

## **Stereotype Attributes**

Attribute	Description
AppliesTo	String
11	Notes: Read/Write
	A reference to the stereotype Base Class; that is, which element it applies to.
MetafileLoadPath	String
	Notes: Read/Write
	The path to an associated metafile. The Automation Interface does not yet support loading metafiles. To do this you must use the 'Stereotype' tab of the 'UML Types' dialog in Enterprise Architect.
Notes	String
	Notes: Read/Write.
	Notes about the stereotype.
Name	String
	Notes: Read/Write
	The stereotype name, which appears in the Stereotype drop list for elements that match the AppliesTo attribute.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
StereotypeGUID	String
	Notes: Read/Write
	A unique identifier for stereotype, generally set and maintained by Enterprise Architect.
Style	String
-	Notes: Read/Write
	An additional style specifier for the stereotype.
VisualType	String

Notes: Read/Write
Indicates an inbuilt visual style associated with a stereotype.
Not currently implemented.

## **Stereotype Methods**

Method	Description
GetLastError()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Updates the current stereotype object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

# **Task Class**

A Task is an entry in the System Task list. Tasks can be accessed using the Repository Tasks collection.

#### Associated table in .EAP file

t\_tasks

#### **Task Attributes**

Attribute	Remarks
ActualTime	Long
	Notes: Read/Write
	The time already expended on the task, in hours, days or other units.
AssignedTo	String
	Notes: Read/Write
	The person this task is assigned to; that is, the responsible resource.
EndDate	Date
	Notes: Read/Write
	The date the task is scheduled to finish.
History	String
	Notes: Read/Write
	A memo field to hold, for example, task history or notes.
Name	Variant
	Notes: Read/Write
	The task name.
Notes	Variant
	Notes: Read/Write
	A description of the task.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Owner	String
	Notes: Read/Write
	The task owner.
Percent	Long

	Notes: Read/Write
	The percentage completion of the task.
Phase	String
	Notes: Read/Write
	The phase of the project the task relates to.
Priority	String
	Notes: Read/Write
	The priority of this task.
StartDate	Date
	Notes: Read/Write
	The date the task is to start.
Status	Variant
	Notes: Read/Write
	The current status of the task.
TaskID	Long
	Notes: Read only
	The local ID of the task.
TotalTime	Long
	Notes: Read/Write
	The total expected time the task might run, in hours, days or some other unit.
Type	String
	Notes: Read/Write
	Sets or returns a string representing the type.

#### **Task Methods**

Method	Туре
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Updates the current Task object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

# **Term Class**

A Term object represents one entry in the system glossary. Terms can be accessed using the Repository Terms collection.

#### Associated table in .EAP file

t\_glossary

#### **Term Attributes**

Attribute	Remarks
Meaning	String
	Notes: Read/Write
	The description of the term; its meaning.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Term	String
	Notes: Read/Write
	The glossary item name.
TermID	Long
	Notes: Read only
	A local ID number to identify the term in the model.
Туре	String
	Notes: Read/Write
	The type this term applies to (for example, business or technical).

#### **Term Methods**

Method	Remarks
GetLastError()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Refresh	Void  Notes: Forces Enterprise Architect to reload the Glossary terms from the database.  If an element is selected, it will have to be re-selected before the 'Note' fields and

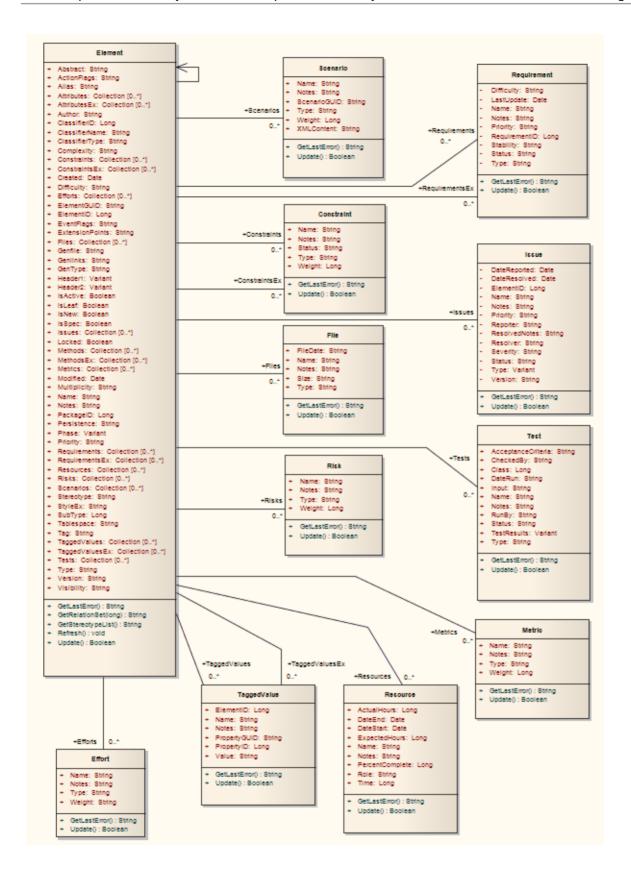
	windows reflect the updated Glossary terms.
Update()	Boolean  Notes: Updates the current Term object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

## **Element Package**

The Element Package contains information about an element and its associated extended properties such as testing and project management information. An element is the basic item in an Enterprise Architect model. Classes, Use Cases and Components are all different types of UML element.

This diagram illustrates the relationships between an element and its associated extended information. The related information is accessed through the collections owned by the element (for example, Scenarios and Tests). It also includes a full description of the element object (the basic model structural unit).

## **Example**



## **Constraint Class**

A Constraint is a condition imposed on an element. Constraints are accessed through the Element Constraints collection.

### Associated table in .EAP file

t\_objectconstraints

## **Constraint Attributes**

Attribute	Remarks
Name	String
	Notes: Read/Write
	The name of the constraint (that is, the constraint).
Notes	String
	Notes: Read/Write
	Notes about the constraint.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
ParentID	Long
	Notes: Read only
	The ElementID of the element to which this constraint applies.
Status	String
	Notes: Read/Write
	The current status of the constraint.
Туре	String
	Notes: Read/Write
	The constraint type.
Weight	Long
-	Notes: Read/Write
	A weighting factor.

## **Constraint Methods**

Method	Remarks
GetLastError()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Update the current Constraint object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

## **Effort Class**

An Effort is a named item with a weighting that can be associated with an element for purposes of building metrics about the model. Efforts are accessed through the Element Efforts collection.

### Associated table in .EAP file

t\_objecteffort

## **Effort Attributes**

Attribute	Remarks
Name	String
Tunic	Notes: Read/Write
	The name of the effort.
Notes	String
	Notes: Read/Write
	Notes about the effort.
ObjectType	ObjectType
3 31	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Туре	String
	Notes: Read/Write
	The effort type.
Weight	Long
	Notes: Read/Write
	A weighting factor.
Weight2	Float
<b>3</b> ·	Notes: Read/Write
	A weighting factor.

## **Effort Methods**

Method	Remarks
GetLastError()	String Notes: Returns a string value describing the most recent error that occurred in

	relation to this object.
Update()	Boolean  Notes: Update the current Effort object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

## **Element Class**

An Element is the main modeling unit, corresponding to (for example) a Class, Use Case, Node or Component. You create new elements by adding to the Package Elements collection. Once you have created an element, you can add it to the DiagramObject Class of a diagram to include it in the diagram.

Elements also have a collection of connectors. Each entry in this collection indicates a relationship to another element.

There are also some extended collections for managing addition information about the element, including properties such as Tagged Values, Issues, Constraints and Requirements.

#### Associated table in .EAP file

t\_object

#### **Element Attributes**

Attribute	Remarks
Abstract	String
	Notes: Read/Write
	Indicates if the element is Abstract (1) or Concrete (0).
ActionFlags	String
	Notes: Read/Write
	A structure to hold flags concerned with Action semantics.
Alias	String
	Notes: Read/Write
	An optional alias for this element.
AssociationClassConnector	Long
ID	Notes: Read only
	If the element is an AssociationClass, AssociationClassConnectorID contains the Connector ID of the respective Association connector.
Attributes	Collection
	Notes: Read only
	A collection of attribute objects for the current element; use the AddNew and Delete functions to manage attributes.
AttributesEx	Collection
	Notes: Read only
	A collection of attribute objects belonging to the current element and its parent elements.
Author	String
	Notes: Read/Write

	The element author.
BaseClasses	Collection Notes: Read only A list of Base Classes for this element, presented as a collection for convenience.
ClassfierID	Long Notes: Deprecated See ClassifierID
ClassifierID	Long Notes: Read/Write The ElementID of a Classifier associated with this element; that is, the base type. Only valid for instance type elements (such as Object or Sequence).
ClassifierName	String Notes: Read/Write Name of associated Classifier (if any).
ClassifierType	String Notes: Read only Type of associated Classifier.
Complexity	String Notes: Read/Write A complexity value indicating how complex the element is; used for metric reporting and estimation. Valid values are: 1 for Easy, 2 for Medium, 3 for Difficult.
CompositeDiagram	Diagram Notes: Read only If the element is Composite, returns its associated diagram; otherwise returns null.
Connectors	Collection Notes: Read only Returns a collection containing the connectors to other elements.
Constraints	Collection Notes: Read only A collection of Constraint objects.
ConstraintsEx	Collection Notes: Read only Collection of Constraint objects belonging to the current element and its parent elements.
Created	Date Notes: Read/Write

	The date the element was created.
CustomProperties	Collection
	Notes: Read only
	List of advanced properties for an element.
	The collection of advanced properties differs depending on element type; for example, an Action and an Activity have different advanced properties.
	Currently only editable from the user interface.
Diagrams	Collection
	Notes: Read only
	Returns a collection of sub-diagrams (child diagrams) attached to this element as seen in the tree view.
Difficulty	String
	Notes: Read/Write
	A difficulty level associated with this element for estimation/metrics; only useable for Requirement, Change and Issue element types, otherwise ignored.
	Valid values are: Low, Medium, High.
Efforts	Collection
	Notes: Read only
	A collection of Effort objects.
ElementGUID	String
	Notes: Read only
	A globally unique ID for this element; that is, unique across all model files.
ElementID	Long
	Notes: Read only
	The local ID of the element; valid for this file only.
Elements	Collection
	Notes: Read only
	Returns a collection of child elements (sub-elements) attached to this element as
	seen in the tree view.
EmbeddedElements	Collection
	Notes: Read only
	A list of elements that are embedded into this element, such as Ports, Parts, Pins and Parameter Sets.
EventFlags	String
	Notes: Read/Write
	A structure to hold a variety of flags to do with signals or events.
ExtensionPoints	String
	Notes: Read/Write

	Optional extension points for a Use Case as a comma-separated list.
Files	Collection Notes: Read only A collection of File objects.
FQName	String Notes: Read only The fully-qualified name of the element, consisting of a dot-separated list of names including all parent elements and Packages up to the first namespace root that is encountered.
FQStereotype	String Notes: Read only The fully-qualified stereotype name in the format "Profile::Stereotype". One or more fully-qualified stereotype names can be assigned to StereotypeEx.
GenFile	String Notes: Read/Write The file associated with this element for code generation and synchronization purposes; can include macro expansion tags for local conversion to full path.
Genlinks	String Notes: Read/Write Links to other Classes discovered at code reversing time; Parents and Implements connectors only.
GenType	String Notes: Read/Write The code generation type; for example, Java, C++, C#, VBNet, Visual Basic, Delphi.
Header1	Variant Notes: Read/Write A user defined string for inclusion as header in the source files generated.
Header2	Variant Notes: Read/Write Same as for Header1, but used in the CPP source file.
IsActive	Boolean Notes: Read/Write Boolean value indicating whether the element is active or not. $1 = \text{True}, 0 = \text{False}.$
IsComposite	Boolean Notes: Read/Write Indicates whether the element is composite or not. $1 = \text{True, } 0 = \text{False.}$

IsLeaf	Boolean
Isleat	Notes: Read/Write
	Indicates whether or not the element is a leaf node (and therefore cannot be a parent
	for any other elements).
	1 = True, 0 = False.
IsNew	Boolean
	Notes: Read/Write
	Boolean value indicating whether the element is new or not.
	1 = True, 0 = False.
IsRoot	Boolean
	Notes: Read/Write
	Indicates whether or not the element is a root node (and therefore cannot be
	descended from another element).
	1 = True, 0 = False.
IsSpec	Boolean
	Notes: Read/Write
	Boolean value indicating whether the element is a specification or not.
	1 = True, 0 = False.
Issues	Collection
	Notes: Read only
	Collection of Issue objects.
Locked	Boolean
	Notes: Read/Write
	Indicates if the element has been locked against further change.
MetaType	String
	Notes: Read only
	The element's domain-specific meta type, as defined by an applied stereotype from an MDG Technology.
Methods	Collection
	Notes: Read only
	Collection of Method objects for current element.
MethodsEx	Collection
	Notes: Read only
	Collection of Method objects belonging to the current element and its parent elements.
Metrics	Collection
	Notes: Read only
	Collection of Metric elements for current element.

String
Notes: Read only
This low-level property provides information about the contents of the PData x fields.
These database fields are not documented, and developers must gain understanding of these fields through their own endeavors to use this property.
MiscData is zero based, therefore:
MiscData(0) corresponds to PData1
MiscData(1) to PData2, and so on
Date
Notes: Read/Write
The date the element was last modified.
String
Notes: Read/Write
Multiplicity value for this element.
String
Notes: Read/Write
The element name; should be unique within the current Package.
String
Notes: Read/Write
Further descriptive text about the element.
ObjectType
Notes: Read only
Distinguishes objects referenced through a Dispatch interface.
Long
Notes: Read/Write
A local ID for the Package containing this element.
Long
Notes: Read/Write
If this element is a child of another, used to set or retrieve the ElementID of the
other element; if not, returns 0.
Collection
Notes: Read only
List of logical partitions into which an element can be divided.
Only valid for elements that support partitions, such as Activities and States.
String
Notes: Read/Write

Phase	String
	Notes: Read/Write
	The phase this element is scheduled to be constructed in; any string value.
Priority	String
	Notes: Read/Write
	The priority of this element as compared to other project elements; only applies to Requirement, Change and Issue types, otherwise ignored.
	Valid values are: Low, Medium and High.
Properties	Properties
	Notes: Returns a list of specialized properties that apply to the element that might not be available using the automation model.
	The properties are purposely undocumented because of their obscure nature and because they are subject to change as progressive enhancements are made to them.
PropertyType	Long
1 3 31	Notes: Read/Write
	The ElementID of a Type associated with this element; only valid for Port and Part
	elements.
PropertyTypeName	String
	Notes: Read
	The name of a Type associated with this element; only valid for Port and Part elements.
Realizes	Collection
	Notes: Read only
	List of Interfaces realized by this element for convenience.
Requirements	Collection
1	Notes: Read only
	Collection of Requirement objects.
RequirementsEx	Collection
	Notes: Read only
	Collection of Requirement objects belonging to the current element and its parent
	elements.
Resources	Collection
	Notes: Read only
	Collection of Resource objects for current element.
Risks	Collection
	Notes: Read only
	Collection of Risk objects.
RunState	String
	Notes: Read/Write

	The object's runstate list as a string.
	The objects fundamental as a sumg.
	The string consists of a set of statements in the form:
	string = '@VAR; Variable= <string>; Value=<string>; Op=<string>; @ENDVAR; '</string></string></string>
	Where:
	Op = ['=','>','<','>=','<=', '!=','<>']
	For example:
	A set of run states can be created by looping through a set of attributes and forming
	a concatenated string:  aPunState = aPunState + "@VAP:Voriable="+ attrib name + ":Volue=" +
	eRunState = eRunState + "@VAR;Variable="+ attrib.name + ";Value=" + attrib.value +";Op==;@ENDVAR;";
Scenarios	Collection
	Notes: Read only
	Collection of Scenario objects for current element.
StateTransitions	Collection
	Notes: Read only
	List of State Transitions that an element can support; applies in particular to Timing
	elements.
Status	String
	Notes: Read/Write
	Sets or gets the status, such as Proposed or Approved.
Stereotype	String
71	Notes: Read/Write
	The primary element stereotype; the first of the list of stereotypes you can access using the 'StereotypeEx' attribute.
	When setting this attribute, LastError (for the GetLastError method) will be non-empty if an error occurs.
StereotypeEx	String
StereotypeEx	Notes: Read/Write
	All the applied stereotypes of the element in a comma-separated list. Reading the
	value will provide the stereotype name only; assigning the value accepts either fully-qualified or simple names.
	When setting this attribute, LastError (for the GetLastError method) will be
	non-empty if an error occurs.
StyleEx	String
	Notes: Read/Write
	Advanced style settings; reserved for the use of Sparx Systems.
Subtype	Long
~ ~~~, r~	Notes: Read/Write
	A numeric subtype that qualifies the Type of the main element
	21 1 22 25 35

	• For Event: 0 = Receiver, 1 = Sender
	• For Class: 1 = Parameterised, 2 = Instantiated, 3 = Both, 0 = Neither,
	17 = Association Class
	If 17, because an Association Class has been created through the user interface, MiscData(3) contains the ID of the related Association; as MiscData is read-only, you cannot create an Association Class through the Automation Interface.
	• For Note: 1 = Note linked to connector, 2 = Constraint linked to connector
	• For StateNode: 100 = ActivityIntitial, 101 = ActivityFinal
	• For Activity: 0 = Activity, 8 = composite Activity (also set to 8 for other composite elements such as Use Cases)
	• For Synchronization: 0 = Horizontal, 1 = Vertical
	Note that there are many more Types than indicated in these examples.
Tablespace	String
1	Notes: Read/Write
	Associated tablespace for a Table element.
_	
Tag	String
	Notes: Read/Write
	Corresponds to the 'Keywords' field in the Enterprise Architect user interface.
TaggedValues	Collection
	Notes: Read only
	Returns a collection of TaggedValue objects.
TaggedValuesEx	Collection
rugged varaesem	Notes: Read only
	Returns a collection of TaggedValue objects belonging to the current element and
	the elements specialized or realized by the current element.
TemplateParameters	Collection
	Notes: Read Only
	A collection of TemplateParameter objects.
Tests	Collection
	Notes: Read only
	A collection of Test objects for the current element.
TreePos	Long
	Notes: Read/Write
	Sets or gets the tree position.
Туре	String
Турс	Notes: Read/Write
	The element type (such as Class, Component).
	Note that Type is case sensitive inside Enterprise Architect and should be provided
	with an initial capital (proper case); valid types are:
	• Action

- Activity
- ActivityPartition
- ActivityRegion
- Actor
- Artifact
- Association
- Boundary
- Change
- Class
- Collaboration
- Component
- Constraint
- Decision
- DeploymentSpecification
- DiagramFrame
- EmbeddedElement
- Entity
- EntryPoint
- Event
- ExceptionHandler
- ExitPoint
- ExpansionNode
- ExpansionRegion
- Feature
- GUIElement
- InteractionFragment
- InteractionOccurrence
- InteractionState
- Interface
- InterruptibleActivityRegion
- Issue
- Node
- Note
- Object
- Package
- Parameter
- Part
- Port
- ProvidedInterface
- Report
- RequiredInterface
- Requirement
- Screen
- Sequence

	<ul> <li>State</li> <li>StateNode</li> <li>Synchronization</li> <li>Text</li> <li>TimeLine</li> <li>UMLDiagram</li> <li>UseCase</li> </ul>
TypeInfoProperties	Notes: Read only Returns an interface pointer of TypeInfoProperties.
Version	String Notes: Read/Write The version of the element.
Visibility	String Notes: Read/Write The Scope of this element within the current Package. Valid values are: Public, Private, Protected or Package.

## **Element Methods**

Method	Remarks
ApplyGroupLock(string aGroupName)	Boolean
	Notes: Applies a group lock to the element object, for the specified group, on behalf of the current user.
	Returns True if the operation is successful; returns False if the operation is unsuccessful. Use 'GetLastError()' to retrieve error information.
	Parameters:
	aGroupName: String - the name of the user group for which to set the group lock
ApplyUserLock()	Boolean
	Notes: Applies a user lock to the element object for the current user.
	Returns True if the operation is successful; returns False if the operation is unsuccessful. Use 'GetLastError()' to retrieve error information.
Clone ()	LDISPATCH
	Notes: Inserts a copy of the selected element under the same parent as the selected element.
	Returns the newly-created element.
CreateAssociationClass(lon	Boolean
g ConnectorID)	Notes: Makes this element an AssociationClass of the Association with the
	provided Connector ID; the return value indicates whether the function succeeded

	in converting the element to an AssociationClass.
	AssociationClasses are created only where:  • The current element is valid
	The current element is not already an AssociationClass
	The specified connector exists
	The specified connector is an Association
	The specified connector is not already in an AssociationClass pair
	The current element is not at either end of the specified connector
	Parameters:
	ConnectorID: Long - the Connector ID of an Association connector
DeleteLinkedDocument()	Boolean
	Notes: Removes the Linked Document for the element. This method does not
	display a confirmatory prompt.
	Returns True if a document was deleted.
GetBusinessRules()	String
	Notes: Read Only.
	Returns all the Business Rules for the element.
GetDecisionTable()	String
GetDecision ruole()	Notes: Provides read-only access to a Decision Table XML string.
	Returns the XML data for the Decision Table as a string.
	Returns the AIVIL data for the Decision fable as a suring.
GetElementGrid()	String
	Notes: Returns an object of type ElementGrid (a Custom Table Artifact element).
GetLastError()	String
	Notes: Returns a string value describing the most recent error that occurred in
	relation to this object.
GetLinkedDocument()	String
	Notes: Returns a string value containing the element's Linked Document contents,
	in Rich Text Format.
	If the element contains no Linked Document, an empty string is returned.
GetRelationSet(EnumRelat	String
ionSetType Type)	Notes: Returns a string containing a comma-separated list of ElementIDs of
	directly- and indirectly-related elements based on the given type.
	Recurses using the same relation type on all elements it finds, retrieving all
	dependencies and sub-dependencies of the current element; for example, Object1
	depends on Object2, which depends on Object3, therefore this method returns Object2 and Object3.
	To obtain only the direct relationships of the element, use the Connector collection
	instead.
C 101 1 1:10	Qu':
GetStereotypeList()	String
	Notes: Returns a comma-separated list of stereotypes allied to this element.

HasStereotype(string	Boolean
Stereotype)	Notes: Returns true if the current element has the specified stereotype applied to it. Accepts either qualified or unqualified stereotype names; for example, 'block' or 'SysML1.3::block'.
	Parameters:
	Stereotype: String - the name of the stereotype to search for
IsAssociationClass	Boolean
	Notes: Returns whether or not the current element is an AssociationClass.
LoadLinkedDocument(stri	Boolean
ng Filename)	Notes: Loads the document from the specified file into the element's Linked Document.
	Parameters:
	FileName: String - the name of the file from which to load the document; both RTF and DOCX input formats are supported
Refresh()	Void
	Notes: Refreshes the element features in the Browser window.
	Usually called after adding or deleting attributes or methods, when the user interface is required to be updated as well.
ReleaseUserLock()	Boolean
	Notes: Releases a user lock or group lock on the element object.
	Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information.
SaveLinkedDocument(strin	Boolean
g Filename)	Notes: Saves the Linked Document for this element to the specified file. Returns False if the element does not have a Linked document or fails to save the file.
	Parameters:
	• FileName: String - the name of the file to save to disk
	The output format will be determined by the file's extension - currently rtf, docx and pdf are supported; if an invalid extension is used, it will write the file in RTF format regardless of the extension
SetAppearance(long Scope,	Void
long Item, long Value)	Notes: Sets the visual appearance of the element.
	Parameters:
	Scope: Long - Scope of appearance set to modify     1 - Base (Default appearance across entire model)     To set appearance for the element (diagram object) in a selected diagram only, see Setting The Style in the DiagramObject Class topic
	Item: Long - Appearance feature to modify     0 - Background color     1 - Font Color
	2 - Border Color 3 - Border Width
	Value: Long - Value to set appearance to

SetCompositeDiagram()	Boolean
	Notes: Sets the composite diagram of the element.
	Parameters:
	GUID: String - the GUID of the composite diagram; a blank GUID will remove the link to the composite diagram
SetCreated(Date NewVal)	Void
	Notes: Deprecated
	This method is no longer supported.
SetModified(Date NewVal)	Void
	Notes: Deprecated
	This method is no longer supported.
SynchConstraints(string	Boolean
Profile, string Stereotype)	Notes: Synchronizes the constraints of a UML Profile item for this element, only if the specified stereotype has been applied.
	Parameters:
	Profile: String - Name of the profile that contains the stereotype
	Stereotype: String - Name of the profile stereotype for which the default constraints are to be synchronized
SynchTaggedValues(string	Boolean
Profile, string Stereotype)	Notes: Synchronizes the Tagged Values of a UML Profile item for this element, only if the specified stereotype has been applied.
	Parameters:
	Profile: String - Name of the profile that contains the stereotype
	Stereotype: String - Name of the profile stereotype for which the default tags are to be synchronized
UnlinkFromAssociation	Boolean
	Notes: Performs the opposite of CreateAssociationClass().
Update()	Boolean
-	Notes: Updates the current element object after modification or appending a new item.
	If False is returned, check the 'GetLastError()' function for more information.

## **ElementGrid Class**

The ElementGrid object represents a Custom Table, which is used to display custom data in tabular format on a diagram, the data being provided by the user rather than generated by the system.

The ElementGrid object is accessible from an Element object, using the GetElementGrid() method.

### Associated table in .EAP file

t\_object

### **ElementGrid Methods**

Method	Remarks
GetCell (int nrow, int ncell)	Variant Notes: The cell value is return as a variant value.
	Parameters:
	nRow: Integer - the number of the row containing the cell
	nCell: Integer - the number of the cell in the row (the column number)
GetColumnCount ()	Integer
	Notes: Returns the number of columns in the grid.
GetRowCount ()	Integer
	Notes: Returns the number of rows in the grid.
SetCell (int nRow, int	Boolean
nCell, variant sValue)	Notes: Sets a value in the specified cell.
	Parameters:
	nRow: Integer - specifies the row into which to insert the value
	nCell: Integer - specifies the cell (column number) into which to insert the value
	sValue: Variant - specifies the value to set in the cell
SetGridSize (int nRows, int	Boolean
nColumns)	Notes: Sets the size of the grid in rows and columns. The size can be set and reset; any data outside the bounds of the new grid size will be lost on resize.
	Parameters:
	nRows: Integer - the number of rows in the table grid
	nColumns: Integer - the number of columns in the table grid

## **File Class**

A File represents an associated file for an element. Files are accessed through the Element Files collection.

## Associated table in .EAP file

t\_objectfiles

## **File Attributes**

Attribute	Remarks
FileDate	String
	Notes: Read/Write
	The file date when the entry was created.
Name	String
	Notes: Read/Write
	The file name can be a logical file or a reference to a web address (using http://).
Notes	String
	Notes: Read/Write
	Notes about the file.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Size	String
	Notes: Read/Write
	The file size.
Type	String
	Notes: Read/Write
	The file type.

## **File Methods**

Method	Remarks
GetLastError()	String
	Notes: Returns a string value describing the most recent error that occurred in

	relation to this object.
Update()	Boolean  Notes: Updates the current File object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

# **Issue (Maintenance) Class**

An Issue is either a Change or a Defect, is associated with the containing element, and is accessed through the Issues collection of an element.

### Associated table in .EAP file

t\_objectproblems

### **Issue Attributes**

Attribute	Remarks
DateReported	Date
1	Notes: Read/Write
	The date the issue was reported.
DateResolved	Date
	Notes: Read/Write
	The date the issue was resolved.
ElementID	Long
	Notes: Read/Write
	The ID of the element associated with this issue.
Name	String
	Notes: Read/Write
	The Issue name; that is, the Issue itself.
Notes	String
	Notes: Read/Write
	The Issue description.
ObjectType	ObjectType
J J1	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Priority	String
J	Notes: Read/Write
	The priority of the Issue - Low, Medium or High.
Reporter	String
-	Notes: Read/Write
	The user ID of the person reporting the issue.

Resolver	String
	Notes: Read/Write
	The user ID of the person resolving the issue.
ResolverNotes	String
	Notes: Read/Write
	Notes entered by the resolver about resolution of the Issue.
Severity	String
	Notes: Read/Write
	The Issue severity - Low, Medium or High.
Status	String
	Notes: Read/Write
	The current status of the issue.
Туре	Variant
	Notes: Read/Write
	The Issue type - Defect, Change, Issue or Task.
Version	String
	Notes: Read/Write
	The version associated with the issue. Note that this method is only available through a Dispatch interface.
	Object ob = Issue;
	Print ob. Version;

## **Issue Methods**

Method	Remarks
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Updates the current Issue object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

## **Metric Class**

A Metric is a named item with a weighting that can be associated with an element for purposes of building metrics about the model. Metrics are accessed through the Element Metrics collection.

### Associated table in .EAP file

t\_objectmetrics

## **Metric Attributes**

Attribute	Remarks
Name	String
	Notes: Read/Write
	The name of the metric.
Notes	String
	Notes: Read/Write
	Notes about this metric.
ObjectType	ObjectType
J J1	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Туре	String
2) [7]	Notes: Read/Write
	The metric type.
Weight	Long
weight	Long Notes: Read/Write
	A user-defined weighting for estimation or metric purposes.

## **Metric Methods**

Method	Remarks
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Updates the current Metric object after modification or appending a new

item.
If False is returned, check the 'GetLastError()' function for more information.

## **Requirement Class**

An Element Requirement object holds information about the requirements of an element in the context of the model. Requirements can be accessed using the Element Requirements collection.

### Associated table in .EAP file

t\_objectrequires

## **Requirement Attributes**

Attribute	Remarks
Difficulty	String
	Notes: Read/Write
	The estimated difficulty of implementing the requirement.
LastUpdate	Date
	Notes: Read/Write
	The date the requirement was last updated.
Name	String
	Notes: Read/Write
	The requirement itself.
Notes	String
	Notes: Read/Write
	Further notes on the requirement.
ObjectType	ObjectType
J J1	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
ParentID	Long
	Notes: Read only
	The ElementID of the element to which this requirement applies.
Priority	String
	Notes: Read/Write
	The assigned priority of the requirement.
RequirementID	Long
	Notes: Read only
	A local ID for this requirement.

Stability	String
	Notes: Read/Write
	The estimated stability of the requirement.
	This is an indication of the probability of the requirement - or understanding of the requirement - changing. High stability indicates a low probability of the requirement changing.
Status	String
	Notes: Read/Write
	The current status of the requirement.
Type	String
	Notes: Read/Write
	The requirement type.

## **Requirement Methods**

Method	Remarks
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Updates the current Requirement object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

## **Resource Class**

An Element Resource is a named person/task pair with timing constraints and percent complete indicators. Use this to manage the work associated with delivering an Element.

### Associated table in .EAP file

t\_objectresources

## **Resource Attributes**

Attribute	Description
ActualHours	Long
	Notes: Read/Write
	The time already expended on the task, in hours, days or other units.
DateEnd	Date
	Notes: Read/Write
	The expected end date.
DateStart	Date
	Notes: Read/Write
	The date to start work.
ExpectedHours	Long
•	Notes: Read/Write
	The total expected time the task might run, in hours, days or other units.
History	String
3	Notes: Read/Write
	Gets or sets history text.
Name	String
	Notes: Read/Write
	The name of the resource (for example, a person's name).
Notes	String
	Notes: Read/Write
	Descriptive notes.
ObjectType	ObjectType
J J1	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.

PercentComplete	Long
	Notes: Read/Write
	The current percent complete figure.
Role	String Notes: Read/Write The role the resource plays in implementing the element.
Time	Long Notes: Read/Write The time expected to complete the task; a numeric indicating the number of days.

## **Resource Methods**

Method	Description
GetLastError()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
	This function is rarely used as an exception is thrown when an error occurs.
Update()	Boolean  Notes: Update the current Resource object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

## **Risk Class**

A Risk object represents a named risk associated with an element, it is used for project management purposes. Risks can be accessed through the Element Risks collection.

### Associated table in .EAP file

t\_objectrisks

### **Risk Attributes**

Attribute	Description
Name	String
	Notes: Read/Write
	The name of the risk.
Notes	String
	Notes: Read/Write
	Further notes describing the risk.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Туре	String
31	Notes: Read/Write
	The risk type associated with this element.
Weight	Long
	Notes: Read/Write
	A weighting for estimation or metric purposes.

### **Risk Methods**

Method	Description
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Update the current Risk object after modification or appending a new item.

If False is returned, check the 'GetLastError()' function for more information.

## **Scenario Class**

A Scenario corresponds to a Collaboration or Use Case instance. Each Scenario is a path of execution through the logic of a Use Case. Scenarios can be added to using the Element Scenarios collection.

### Associated table in .EAP file

t\_objectscenarios

### **Scenario Attributes**

Attribute	Description
Name	String
	Notes: Read/Write
	The Scenario name.
Notes	String
	Notes: Read/Write
	A description of the Scenario, usually containing the steps to execute the scenario.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
ScenarioGUID	String
	Notes: Read/Write
	A unique ID for the Scenario, used to identify the Scenario unambiguously within a model.
Steps	Collection of ScenarioStep Class
	Notes: Read only
	A collection of step objects for this Scenario.
	Use the 'AddNew' and 'Delete' functions to manage steps. 'AddNew' passes the step name and '1' as the type for an actor step.
Type	String
- ) P*	Notes: Read/Write
	The scenario type (for example, Basic Path).
Weight	Long
-	Notes: Read/Write
	Currently used to position scenarios in the scenario list (that is, List Position).
XMLContent	String

Notes: Read/Write
A structured field that can contain scenario details in XML format. It is recommended that you use the 'Steps' collection to read or modify this field.

## **Scenario Methods**

Method	Description
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Update the current Scenario object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

# **ScenarioExtension Class**

#### **ScenarioExtension Attributes**

Attribute	Description
ExtensionGUID	String
	Notes: Read/Write
	A unique GUID for this Extension.
Join	String
	Notes: Read/Write
	The GUID of the step where this Extension rejoins the Scenario.
JoiningStep	ScenarioStep
	Notes: Read only
	The actual step where this Extension rejoins the Scenario, if any.
Level	String
	Notes: Read only
	The number of this Extension as shown in the scenario editor. This is derived from the value of Pos for this object and the owning step.
Name	String
	Notes: Read/Write
	The Extension name. This should match the name of the linked scenario.
ObjectType	ObjectType
3 31	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Pos	Long
	Notes: Read/Write
	The position of the Extension in the Extensions list.
Scenario	Scenario
	Notes: Read only
	The scenario that is executed as an alternative path for this Extension.

### **ScenarioExtension Methods**

Method	Description

GetLastError()	String
	Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean
	Notes: Updates the current ScenarioExtension object after modification or appending a new item.
	If False is returned, check the 'GetLastError()' function for more information.

# **ScenarioStep Class**

### **ScenarioStep Attributes**

Attribute	Description
Extensions	Collection of ScenarioExtension Notes: Read only A collection of ScenarioExtension objects that specify how the scenario is extended from this step. The arguments to 'AddNew' should match the name and GUID of the alternative scenario being linked to.
Level	String Notes: Read only The number of this Step as shown in the scenario editor. This is derived from the value of Pos.
Link	String Notes: Read/Write The GUID of a Use Case that is relevant to this step.
LinkedElement	Element Notes: Read only The actual element specified by Link, if any.
Name	String Notes: Read/Write The step name.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Pos	Long Notes: Read/Write The position of the 'Step' in the 'Scenario Step' list.
Results	String Notes: Read/Write Any results that are given from this step.
State	String Notes: Read/Write A description of the state the system enters when this Step is executed.
StepGUID	String

	Notes: Read/Write
	A unique GUID for this Step.
StepType	ScenarioStepType Notes: Read/Write Identifies whether this step is being performed by a user or the system.
Uses	String Notes: Read/Write The input and requirements that are relevant to this step.
UsesElementList	Collection of Element Notes: Read only Indicates that the Scenarios view 'Uses' field is a linked element list.

## **ScenarioStep Methods**

Method	Description
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Updates the current ScenarioStep object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

# **TaggedValue Class**

A TaggedValue is a named property and value associated with an element. Tagged Values can be accessed through the TaggedValues collection.

#### Associated table in .EAP file

t objectproperties

### **TaggedValue Attributes**

Attribute	Description
ElementID	Long
	Notes: Read/Write
	The local ID of the associated element.
FQName	String
	Notes: Read only
	The fully-qualified name of the tag.
Name	String
	Notes: Read/Write
	The name of the tag.
Notes	String
	Notes: Read/Write
	Further descriptive notes about this tag.
	If 'Value' is set to ' <memo>', then 'Notes' should contain the actual Tagged Value content.</memo>
ObjectType	ObjectType
J J1	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
PropertyGUID	String
1 7	Notes: Read/Write
	The global ID of the tag.
PropertyID	Long
1 7	Notes: Read only
	The local ID of the tag.
Value	String
	Notes: Read/Write

The value assigned to this tag.
This field has a 255 character limit. If the value is greater than 255 characters long, set the value to " <memo>" and insert the body of text in the 'Notes' attribute.</memo>
When reading existing Tagged Values, if 'Value" = " <memo>" then the developer should read the actual body of text from the 'Notes' attribute.</memo>

### **TaggedValue Methods**

Method	Description
GetAttribute(string propName)	String Notes: Returns the text of a single named property within a structured Tagged Value.  Parameters:  • propName: String - the name of the property for which the text is being returned
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
HasAttributes()	Boolean  Notes: Returns True if the Tagged Value is a structured Tagged Value with one or more properties.
SetAttribute(string propName, string propValue)	Boolean  Notes: Sets the text of a single named property within a structured Tagged Value.  Parameters:  • propName: String - the name of the property for which the text is being set  • propValue: the value of the property
Update()	Boolean  Notes: Updates the current TaggedValue object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

# **Test Class**

A Test is a single Test Case applied to an element. Tests are added and accessed through the Element Tests collection.

### Associated table in .EAP file

t\_objecttests

### **Test Attributes**

Attribute	Description
AcceptanceCriteria	String
1	Notes: Read/Write
	The acceptance criteria for successful execution.
CheckedBy	String
	Notes: Read/Write
	User ID of the person confirming the results.
Class	Long
	Notes: Read/Write
	The test Class:
	1 = Unit Test
	2 = Integration Test
	3 = System Test
	4 = Acceptance Test
	5 = Scenario Test
	6 = Inspection Test
DateRun	Date
	Notes: Read/Write
	The date the test was last run.
Input	String
	Notes: Read/Write
	Input data for the test.
Name	String
	Notes: Read/Write
	The test name.
Notes	String
	Notes: Read/Write

	Detailed notes about test to be carried out.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
RunBy	String
,	Notes: Read/Write
	The user ID of the person conducting the test.
Status	String
	Notes: Read/Write
	The current status of the test.
TestResults	Variant
	Notes: Read/Write
	Results of test.
Туре	String
Jr -	Notes: Read/Write
	The test type, such as Load or Regression.

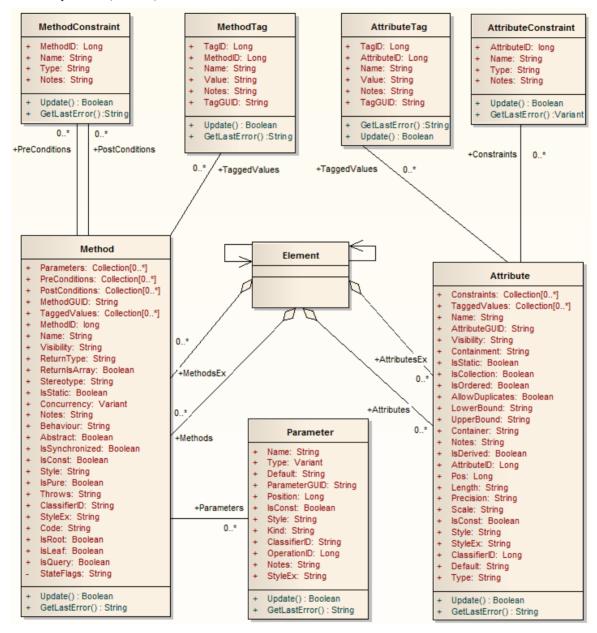
### **Test Methods**

Method	Description
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Update the current Test object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

## **Element Features Package**

The ElementFeatures Package contains descriptions of the model interfaces that enable access to operations and attributes, and their associated Tagged Values and constraints.

This diagram illustrates the components associated with element features. These include attributes and methods, and their associated constraints and Tagged Values. It also includes the Parameter object that defines the arguments associated with an operation (Method).



# **Attribute Class**

An attribute corresponds to a UML Attribute. It contains further collections for constraints and Tagged Values. Attributes are accessed from the element Attributes collection.

#### Associated table in .EAP file

t attribute

#### **Attribute Attributes**

Attribute	Remarks
Alias	String
	Notes: Read/Write
	Contains the (optional) 'Alias' property for this attribute. This can be used interchangeably with the Style attribute.
AllowDuplicates	Boolean
	Notes: Read/Write
	Indicates if duplicates are allowed in the collection.
	If the attribute represents a database column this, when set, represents the 'Not Null' option.
AttributeGUID	String
	Notes: Read only
	A globally unique ID for the current attribute. This attribute is system generated.
AttributeID	Long
	Notes: Read only
	The local ID number of the attribute.
ClassifierID	Long
	Notes: Read/Write
	The classifier ID, if appropriate, indicating the base type associated with the attribute, if not a primitive type.
Constraints	Collection
	Notes: Read only
	A collection of AttributeConstraint objects, used to access and manage constraints associated with this attribute.
Container	String
	Notes: Read/Write
	The container type.

String
Notes: Read/Write
The type of containment - Not Specified, By Reference or By Value.
String
Notes: Read/Write
The initial value assigned to this attribute.
String
Notes: Read Only
The fully-qualified stereotype name in the format "Profile::Stereotype". One or more fully-qualified stereotype names can be assigned to StereotypeEx.
Boolean
Notes: Read/Write
Indicates if the current feature is a collection or not. If the attribute represents a database column this, when set, represents a Foreign Key.
Boolean
Notes: Read/Write
A flag indicating if the attribute is Const or not.
Boolean
Notes: Read/Write
Indicates if the attribute is derived (that is, a calculated value).
indicates if the distribute is defined (mat is, a carealated value).
Boolean
Notes: Read/Write
Indicates if the attribute uniquely identifies an instance of the containing Class, or not.
Boolean
Notes: Read/Write
Indicates if a collection is ordered or not. If the attribute represents a database column this, when set, represents a Primary Key.
Boolean
Notes: Read/Write
Indicates if the current attribute is a static feature or not. If the attribute represents a
database column this, when set, represents the 'Unique' option.
String
Notes: Read/Write
The attribute length, where applicable.
String
Notes: Read/Write
A value for the collection lower boundary.

Name	String
	Notes: Read/Write
	The attribute name.
Notes	String
	Notes: Read/Write
	Further notes on this attribute.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
ParentID	Long
	Notes: Read only
	Returns the ElementID of the element that this attribute is a part of.
Pos	Long
	Notes: Read/Write
	The position of the attribute in the Class attribute list.
Precision	String
	Notes: Read/Write
	The precision value.
RedefinedProperty	String
redefined Toperty	Notes: Read/Write
	Corresponds to the 'Redefined Property' field on the 'Detail' page of the attribute 'Properties' dialog, or the UML <i>redefinedProperty</i> attribute.
	Contains a comma separated list of GUIDs.
Scale	String
	Notes: Read/Write
	The scale value.
Stereotype	String
Stereotype	Notes: Read/Write
	Sets or gets the stereotype for this attribute.
	When setting this attribute, LastError (for the GetLastError method) will be non-empty if an error occurs.
StereotypeEx	String
StereotypeEx	Notes: Read/Write
	Provides all the applied stereotypes of the attribute, in a comma-separated list. Reading the value will provide the stereotype name only; assigning the value accepts either fully-qualified or simple names.
	When setting this attribute, LastError (for the GetLastError method) will be non-empty if an error occurs.

Style	String Notes: Read/Write
	Contains the (optional) Alias property for this attribute. This can be used
	interchangeably with the Alias attribute.
StyleEx	String
	Notes: Read/Write
	Advanced style settings, reserved for the use of Sparx Systems.
SubsettedProperty	String
	Notes: Read/Write
	Corresponds to the 'Subsetted Property' field on the 'Detail' page of the attribute 'Properties' dialog, or the UML <i>subsettedProperty</i> attribute.
	Contains a comma separated list of GUIDs.
TaggedValues	Collection of type AttributeTag
	Notes: Read only
	A collection of AttributeTag objects, used to access and manage Tagged Values associated with this attribute.
TaggedValuesEx	Collection of type TaggedValue
	Notes: Read only
	A collection of TaggedValue objects belonging to the current attribute and the TaggedValuesEx property of its classifier.
Туре	String
	Notes: Read/Write
	The attribute type (by name; also see <i>ClassifierID</i> ).
TypeInfoProperties	Notes: Read only
	Returns a interface pointer of TypeInfoProperties.
UpperBound	String
	Notes: Read/Write
	A value for the collection upper boundary.
Visibility	String
	Notes: Read/Write
	Identifies the scope of the attribute - Private, Protected, Public or Package.

### **Attribute Methods**

Method	Remarks
GetLastError()	String
	Notes: Returns a string value describing the most recent error that occurred in

	relation to this object.
Update()	Boolean  Notes: Updates the current attribute object after modifying or appending a new item.
	If False is returned, check the 'GetLastError()' function for more information.

# **AttributeConstraint Class**

An AttributeConstraint is a constraint associated with the current Attribute.

#### Associated table in .EAP file

 $t_{attribute constraints}$ 

### **AttributeConstraint Attributes**

Attribute	Remarks
AttributeID	Long
	Notes: Read/Write
	The ID of the attribute this constraint applies to.
Name	String
	Notes: Read/Write
	The name of the constraint.
Notes	String
	Notes: Read/Write
	Descriptive notes about the constraint.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Туре	String
	Notes: Read/Write
	The type of constraint.

### **AttributeConstraint Methods**

Method	Remarks
GetLastError()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Update the current AttributeConstraint object after modification or appending a new item.

If False is returned, check the 'GetLastError()' function for more information.

# AttributeTag Class

An AttributeTag represents a Tagged Value associated with an attribute.

### Associated table in .EAP file:

t\_attributetag

### **AttributeTag Attributes:**

Attribute	Remarks
AttributeID	Long
	Notes: Read/Write
	The local ID of the attribute associated with this Tagged Value.
FQName	String
	Notes: Read only
	The fully-qualified name of the tag.
Name	String
	Notes: Read/Write
	The name of the tag.
Notes	String
	Notes: Read/Write
	Further descriptive notes about this tag.
	If 'Value' is set to ' <memo>', then 'Notes' should contain the actual Tagged Value content.</memo>
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
TagGUID	String
	Notes: Read/Write
	A globally unique ID for this Tagged Value.
TagID	Long
	Notes: Read only
	The local ID to identify the Tagged Value.
Value	String
	Notes: Read/Write
	The value assigned to this tag.

This field has a 255 character limit. If the value is greater than 255 characters long, set the value to " <memo>" and insert the body of text in the 'Notes' attribute.</memo>
When reading existing Tagged Values, if 'Value' = " <memo>" then the developer should read the actual body of text from the 'Notes' attribute.</memo>

### AttributeTag Methods:

Method	Remarks
GetAttribute(string propName)	String Notes: Returns the text of a single named property within a structured Tagged Value.
GetLastError()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
	This function is rarely used as an exception is thrown when an error occurs.
HasAttributes()	Boolean  Notes: Returns True if the Tagged Value is a structured Tagged Value with one or more properties.
SetAttribute(string propName, string propValue)	Boolean Notes: Sets the text of a single named property within a structured Tagged Value.
Update()	Boolean  Notes: Updates the current AttributeTag object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

# **CustomProperties Collection**

The CustomProperties collection contains 0 or more CustomProperties associated with the current element. These properties provide advanced UML configuration options, and must not be added to or deleted. The value of each property can be set.

#### CustomProperty

Attribute	Remarks
Name	String
	Notes: Read only
	The CustomProperty name.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Value	String
	Notes: Read/Write
	The value associated with this CustomProperty. This can be:
	A string
	The boolean values True or False, or
	An enumeration value from a defined list
	The UML 2.5 specification in general provides information on the kinds of enumeration relevant here.

#### **Notes**

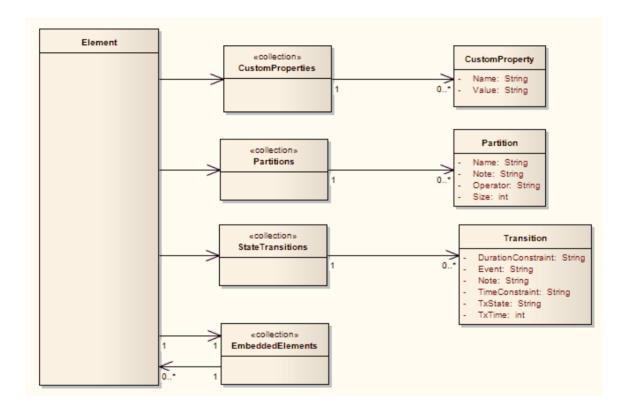
• The number and type of properties vary depending on the actual element

## **EmbeddedElements Collection**

In UML 2.5 an element can have one or more embedded elements such as Ports, Pins, Parameters or ObjectNodes. These are attached to the boundary of the host element and cannot be moved off the element. They are owned by their host element. This collection gives easy access to the set of elements embedded on the surface of an element. Note that some embedded elements can have their own embedded element collection (for example, Ports can have Interfaces embedded on them).

The EmbeddedElements collection contains Element objects.

### **Example**



# **Method Class**

A method represents a UML operation. It is accessed from the Element Methods collection and includes collections for parameters, constraints and Tagged Values.

#### Associated table in .EAP file

t operation

#### **Method Attributes**

Attribute	Remarks
Abstract	Boolean
	Notes: Read/Write
	A flag indicating if the method is abstract (1) or not (0).
Behavior	String
	Notes: Read/Write
	Some further explanatory behavior notes (for example, pseudocode).
	In earlier releases of Enterprise Architect this attribute had the UK/Australian spelling 'Behaviour'; this is still present for backwards compatibility, but please now use the 'Behavior' attribute for consistency.
ClassifierID	String
	Notes: Read/Write
	The Classifier ID that applies to the ReturnType.
Code	String
	Notes: Read/Write
	An optional field to hold the method code (used for the 'Initial Code' field).
Concurrency	Variant
	Notes: Read/Write
	Indicates the concurrency type of the method.
FQStereotype	String
	Notes: Read Only
	The fully-qualified stereotype name in the format "Profile::Stereotype". One or more fully-qualified stereotype names can be assigned to StereotypeEx.
IsConst	Boolean
	Notes: Read/Write
	A flag indicating that the method is Const.
IsLeaf	Boolean

	Notes: Read/Write
	A flag to indicate if the method is a Leaf (cannot be overridden).
IsPure	Boolean
	Notes: Read/Write
	A flag indicating that the method is defined as 'Pure' in C++.
IsQuery	Boolean
	Notes: Read/Write
	A flag to indicate if the method is a query (that is, does not alter Class variables).
IsRoot	Boolean
	Notes: Read/Write
	A flag to indicate if the method is Root.
IsStatic	Boolean
	Notes: Read/Write
	A flag to indicate a static method.
IsSynchronized	Boolean
	Notes: Read/Write
	A flag indicating a Synchronized method call.
MethodGUID	String
	Notes: Read/Write
	A globally unique ID for the current method. This is system generated.
MethodID	Long
	Notes: Read only
	A local ID for the current method, only valid within this .eap file.
Name	String
	Notes: Read/Write
	The method name.
Notes	String
	Notes: Read/Write
	Descriptive notes on the method.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Parameters	Collection Class
	Notes: Read only
	The Parameters collection for the current method, used to add and access parameter objects for the current method.

ParentID	Long
	Notes: Read only
	Returns the ElementID of the element that this method belongs to.
Pos	Long
	Notes: Read/Write
	Specifies the position of the method within the set of operations defined for a Class
PostConditions	Collection Class
	Notes: Read only
	The PostConditions (constraints) as they apply to this method. This returns a MethodConstraint object of type 'post'.
PreConditions	Collection Class
	Notes: Read only
	The PreConditions (constraints) as they apply to this method. This returns a MethodConstraint object of type 'pre'.
	, , , , , , , , , , , , , , , , , , ,
ReturnIsArray	Boolean
	Notes: Read/Write
	A flag to indicate that the return value is an array.
ReturnType	String
	Notes: Read/Write
	The return type for the method; this can be a primitive data type or a Class or Interface type.
StateFlags	String
	Notes: Read/Write
	Some flags as applied to methods in State elements.
Stereotype	String
	Notes: Read/Write
	The method stereotype (optional).
	When setting this attribute, LastError (for the GetLastError method) will be non-empty if an error occurs.
StereotypeEx	String
	Notes: Read/Write
	All the applied stereotypes of the method in a comma-separated list. Reading the value will provide the stereotype name only; assigning the value accepts either fully-qualified or simple names.
	When setting this attribute, LastError (for the GetLastError method) will be non-empty if an error occurs.
Style	String
	Notes: Read/Write
	Contains the Alias property for this method.

StyleEx	String Notes: Read/Write Advanced style settings, reserved for the use of Sparx Systems.
TaggedValues	Collection Class of type MethodTag Class  Notes: Read only  The TaggedValues collection for the current method. This accesses a list of MethodTag objects.
Throws	String Notes: Read/Write Exception information. Valid input for setting the Throws is:  • GUID String - the GUID of an element in the model or a comma-separated list of element GUIDS  • <none> - removes the existing Throws set</none>
TypeInfoProperties	Notes: Read only Returns an interface pointer of TypeInfoProperties.
Visibility	String Notes: Read/Write The method scope - Public, Protected, Private or Package.

### **Method Methods**

Method	Remarks
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Update the current method object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

# **MethodConstraint Class**

A MethodConstraint is a condition imposed on a method. It is accessed through either the Method PreConditions or Method PostConditions collection.

#### Associated table in .EAP file

t\_operationpres and t\_operationposts

### **MethodConstraint Attributes**

Attribute	Remarks
MethodID	Long
	Notes: Read/Write
	The local ID of the associated method.
Name	String
	Notes: Read/Write
	The name of the constraint.
Notes	String
	Notes: Read/Write
	Descriptive notes about this constraint.
ObjectType	ObjectType
3 31	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Туре	String
31	Notes: Read/Write
	The constraint type.

### **MethodConstraint Methods**

Method	Remarks
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.  This function is rarely used as an exception is thrown when an error occurs.
Update()	Boolean

Notes: Update the current MethodConstraint object after modification or appending a new item.
If False is returned, check the 'GetLastError()' function for more information.

# **MethodTag Class**

A MethodTag is a Tagged Value associated with a method.

### Associated table in .EAP file:

t\_operationtag

### MethodTag Attributes:

Attribute	Remarks
FQName	String
	Notes: Read only
	The fully-qualified name of the tag.
MethodID	Long
	Notes: Read/Write
	The ID of the associated method.
Name	String
	Notes: Read/Write
	The tag or name of the property.
Notes	String
	Notes: Read/Write
	Further descriptive notes about this tag.
	If 'Value' is set to ' <memo>', then 'Notes' should contain the actual Tagged Value content.</memo>
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
TagGUID	String
_	Notes: Read/Write
	A unique GUID for this Tagged Value.
TagID	Long
_	Notes: Read only
	A unique ID for this Tagged Value.
Value	String
	Notes: Read/Write
	The value assigned to this tag.

This field has a 255 character limit. If the value is greater than 255 characters long, set the value to " <memo>" and insert the body of text in the 'Notes' attribute.</memo>
When reading existing Tagged Values, if 'Value' = " <memo>" then the developer should read the actual body of text from the 'Notes' attribute.</memo>

## MethodTag Methods:

Method	Remarks
GetAttribute(string propName)	String Notes: Returns the text of a single named property within a structured Tagged Value.
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
	This function is rarely used as an exception is thrown when an error occurs.
HasAttributes()	Boolean  Notes: Returns True if the Tagged Value is a structured Tagged Value with one or more properties.
SetAttribute(string propName, string propValue)	Boolean Notes: Sets the text of a single named property within a structured Tagged Value.
Update()	Boolean  Notes: Updates the current MethodTag object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

# **Parameter Class**

A Parameter object represents a method argument and is accessed through the Method Parameters collection.

### Associated table in .EAP file

t\_operationparams

### **Parameter Attributes**

Attribute	Remarks
Alias	String
	Notes: Read/Write
	An optional alias for this parameter.
ClassifierID	String
	Notes: Read/Write
	A ClassifierID for the parameter, if known.
Default	String
	Notes: Read/Write
	A default value for this parameter.
IsConst	Boolean
	Notes: Read/Write
	A flag indicating that the parameter is Const (cannot be altered).
Kind	String
	Notes: Read/Write
	The parameter kind - in, inout, out, or return.
Name	String
	Notes: Read/Write
	The parameter name; this must be unique for a single method.
Notes	String
	Notes: Read/Write
	Descriptive notes.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
OperationID	Long

	Notes: Read only  The ID of the method associated with this parameter.
ParameterGUID	String Notes: Read/Write A system generated, globally unique ID for the current Parameter.
Position	Long Notes: Read/Write The position of the parameter in the argument list.
Stereotype	String Notes: Read/Write The first stereotype of the parameter. When setting this attribute, LastError (for the GetLastError method) will be non-empty if an error occurs.
StereotypeEx	String Notes: Read/Write All the applied stereotypes of the parameter in a comma-separated list. Reading the value will provide the stereotype name only; assigning the value accepts either fully-qualified or simple names.  When setting this attribute, LastError (for the GetLastError method) will be non-empty if an error occurs.
Style	String Notes: Read/Write Some style information.
StyleEx	String Notes: Read/Write Advanced style settings, reserved for the use of Sparx Systems.
TaggedValues	Collection Class of type ParamTag Class  Notes: Read/Write  The GUID of the parameter with which this ParamTag is associated.
Туре	Variant Notes: Read/Write The parameter type; can be a primitive type or a defined classifier.
TypeInfoProperties	Notes: Read only Returns a interface pointer of TypeInfoProperties.

### **Parameter Methods**

Method	Remarks
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Update the current Parameter object after modifying or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

# **ParamTag Class**

A ParamTag is a Tagged Value associated with a method parameter.

### Associated table in .EAP file

t\_taggedvalue

### **ParamTag Attributes**

Attribute	Remarks
ElementGUID	String
	Notes: Read/Write
	The GUID of the parameter with which this ParamTag is associated.
FQName	String
	Notes: Read only
	The fully qualified name of the tag.
ObjectType	ObjectType
3 31	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
PropertyGUID	String
	Notes: Read/Write
	A system generated GUID to identify the Tagged Value.
Tag	String
	Notes: Read/Write
	The actual tag name.
Value	String
	Notes: Read/Write
	The value associated with this tag.

### **ParamTag Methods**

Method	Remarks
GetAttribute(string propName)	String  Notes: Returns the text of a single named property within a structured Tagged

	Value.
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
HasAttributes()	Boolean  Notes: Returns True if the Tagged Value is a structured Tagged Value with one or more properties.
SetAttribute(string propName, string propValue)	Boolean  Notes: Sets the text of a single named property within a structured Tagged Value.
Update()	Boolean  Notes: Updates the current ParamTag object after modifying or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

## **Partitions Collection**

A collection of internal element partitions (regions). This is commonly seen in Activity, State, Boundary, Diagram Frame and similar elements. Not all elements support partitions.

This collection contains a set of Partition elements. The set is read/write: information is not saved until the host element is saved, so ensure that you call the Element. Save method after making changes to a Partition.

#### **Partition Attributes**

Attribute	Remarks
Name	String
	Notes: Read/Write
	The partition name; this can represent a condition or constraint in some cases.
Note	String
	Notes: Read/Write
	A free text note associated with this partition.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Operator	String
	Notes: Read/Write
	An optional operator value that specifies the partition type.
Size	String
	Notes: Read/Write
	The vertical or horizontal width of the partition in pixels.

# **Properties Class**

Properties

### **Properties Attributes**

Attribute	Remarks
Count	Long Notes: The number of properties that are available for this object.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

### **Properties Methods**

#### Property

Method	Remarks
Item(object Index)	Property  Notes: Returns a property either by name or by a zero-based integer offset into the list of properties.
	Parameter:  • Index: Variant - either a string representing the property name or an integer representing the zero-based offset into the property list

### **Property Attributes**

Attribute	Remarks
Name	String Notes: Read only The name of the property. The object to which the properties list applies can have an automation property with the same name, in which case the data accessed through Value is identical to that obtained through the automation property.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

Туре	PropType Notes: Read only
	Provides an indication of what sort of data is going to be stored by this property. This restriction can be further defined by the Validation attribute.
Validation	String
	Notes: Read only
	An optional string that is used to validate any data that is passed to the Value attribute. This string is used by the programmer at run time to provide an indication of what is expected, and by Enterprise Architect to ensure that the submitted data is appropriate.
Value	Variant
	Notes: Read/write
	The value of the property as defined in the other fields.

## **TemplateParameter Class**

A TemplateParameter for a template signature specifies a formal parameter that will be substituted by an actual parameter (or the default) in a TemplateBinding relationship on a Class element.

#### Associated table in .EAP file

t xref

### **TemplateParameter Attributes**

Attribute	Remarks
Constraint	String
	Notes: Read/Write
	The name of the Classifier that acts as the constraint value.
Default	String
	Notes: Read/Write
	The name of the Classifier that acts as the default value.
Name	String
	Notes: Read/Write
	The name of the Template Parameter.
ObjectType	ObjectType
J J.	Notes: Read Only
	Distinguishes objects referenced through a Dispatch interface.
TemplateParameterID	String
1	Notes: Read Only
	The Enterprise Architect Globally Unique ID (GUID) of the current Template Parameter, in the XrefID column of t_xref.
Type	String
	Notes: Read/Write
	The Template Parameter type.

#### **TemplateParameter Methods**

Method	Remarks
GetLastError()	String

	Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Updates the current TemplateParameter object after modifying or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

## **Transitions Collection**

The Transitions collection applies only to Timeline elements.

A Timeline element displays 0 or more state transitions at set times on its extent. This collection enables you to access the transition set. You can also access additional information by referring to the connectors associated with the Timeline, and by referencing messages passed between timelines. Note that any changes made to elements in this collection are only saved when the main element is saved.

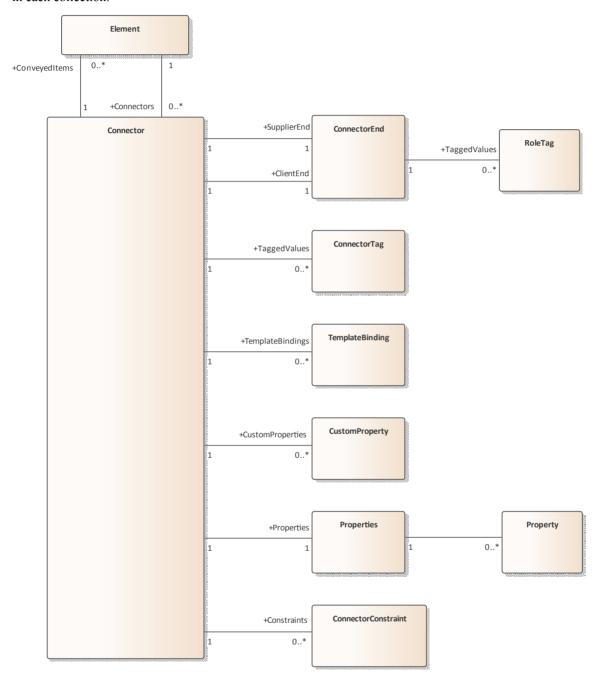
#### **Transition Attributes**

Attribute	Remarks
DurationConstraint	String
D unwiton Congruent	Notes: Read/Write
	A constraint on the time duration of the transition.
Event	String
	Notes: Read/Write
	The event (optional) that initiated the transition.
Note	String
	Notes: Read/Write
	A free text note.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
TimeConstraint	String
	Notes: Read/Write
	A constraint on when the transition has to be completed.
TxState	String
	Notes: Read/Write
	The state to transition to, as defined in the 'Timeline Properties' dialog.
TxTime	String
	Notes: Read/Write.
	The time that the transition occurs. The value depends on a range set in the diagram.

## **Connector Package**

The Connector Package details how connectors between elements are accessed and managed.

This diagram shows the Connector Class, its collections and its relationships to the Element Class. Association Target roles correspond to member variable names in the source interface. The associated Classes represent the object type used in each collection.



### **Connector Class**

To represent the various kinds of connectors between UML elements, you use a Connector object. You can access this from either the Client or Supplier element, using the Connectors collection of that element. When creating a new connector you assign to it a valid type from this list:

- Aggregation
- Assembly
- Association
- Collaboration
- CommunicationPath
- Connector
- ControlFlow
- Delegate
- Dependency
- Deployment
- ERLink
- Generalization
- InformationFlow
- Instantiation
- InterruptFlow
- Manifest
- Nesting
- NoteLink
- ObjectFlow
- Package
- Realization
- Sequence
- StateFlow
- TemplateBinding
- UseCase

#### Associated table in .EAP file

t\_connector

#### **Connector Attributes**

Attribute	Remarks
Alias	String Notes: Read/Write An optional alias for this connector.

AssociationClass	Element
	Notes: Read Only
	Returns the Association Class element if the connector has one; otherwise NULL/.
ClientEnd	ConnectorEnd
	Notes: Read Only
	A pointer to the ConnectorEnd object representing the source end of the relationship.
ClientID	Long
	Notes: Read/Write
	The ElementID of the element at the source end of this connector.
Color	Long
	Notes: Read/Write
	Sets the color of the connector.
ConnectorGUID	String
	Notes: Read Only
	A system generated, globally unique ID for the current connector.
ConnectorID	Long
	Notes: Read Only
	A system generated local identifier for the current connector.
Constraints	Collection
	Notes: Read Only
	A collection of constraint objects.
ConveyedItems	Collection of type Element
	Notes: Read Only
	Returns a collection of elements that have been conveyed.
	To add another element to the conveyed Collection, use 'AddNew (ElementGUID,NULL)', where 'ElementGUID' is the GUID of the element to be added.
CustomProperties	Collection
	Notes: Read Only
	Returns a collection of advanced properties associated with an element in the form of CustomProperty objects.
DiagramID	Long
	Notes: Read/Write
	The DiagramID of the connector.
Direction	String
	Notes: Read/Write

	The connector direction, which can be set to one of:
	Unspecified
	Bi-Directional
	Source -> Destination or
	Destination -> Source
	If the connector is non-navigable, set the 'sourceNavigability' and/or 'targetNavigability' attributes.
EndPointX	Long
	Notes: Read/Write
	The x-coordinate of the connector's end point.
	Connector end points are specified in Cartesian coordinates with the origin to the top left of the screen.
EndPointY	Long
End ont i	Notes: Read/Write
	The y-coordinate of the connector's end point.
	Connector end points are specified in Cartesian coordinates with the origin to the top left of the screen.
EventFlags	String
	Notes: Read/Write
	A structure to hold a variety of flags concerned with event signaling on messages.
ForeignKeyInformation	String
C .	Notes: Read Only
	Returns the Foreign Key information.
FQStereotype	String
71	Notes: Read Only
	The fully-qualified stereotype name in the format "Profile::Stereotype". One or more fully-qualified stereotype names can be assigned to StereotypeEx.
IsLeaf	Boolean
	Notes: Read/Write
	A flag indicating that the connector is a leaf.
IsRoot	Boolean
	Notes: Read/Write
	A flag indicating that the connector is a root.
IsSpec	Boolean
	Notes: Read/Write
	A flag indicating that the connector is a specification.
MessageArguments	String
	Notes: Read Only
	The connector Message arguments.

MetaType	String
	Notes: Read Only
	The connector's domain-specific meta type, as defined by an applied stereotype from an MDG Technology.
MiscData	String
	Notes: Read Only
	This low-level property returns an array providing information about the contents of the PData x fields.
	These database fields are not documented and developers must gain understanding of these fields through their own endeavors to use this property.
	MiscData is zero based, therefore:
	MiscData(0) corresponds to PData1
	MiscData(1) corresponds to PData2, and so on
Name	String
	Notes: Read/Write
	The connector name.
Notes	String
	Notes: Read/Write
	Descriptive notes about the connector.
ObjectType	ObjectType
3 31	Notes: Read Only
	Distinguishes objects referenced through a Dispatch interface.
Properties	Properties
	Notes: Returns a list of specialized properties applicable to the connector that might not be available using the automation model.
	The properties are purposely undocumented because of their obscure nature and because they are subject to change as progressive enhancements are made to them.
ReturnValueAlias	String
	Notes: Shows the 'Return Value Alias' field of the operation.
RouteStyle	Long
,	Notes: Read/Write
	The route style.
SequenceNo	Long
Sequencervo	Notes: Read/Write
	The SequenceNo of the connector.
StartPointX	Long
	Notes: Read/Write
	The x-coordinate of the connector's start point.
	Connector end points are specified in Cartesian coordinates with the origin to the

	top left of the screen.
StartPointY	Long Notes: Read/Write
	The y-coordinate of the connector's start point.
	Connector end points are specified in Cartesian coordinates with the origin to the top left of the screen.
StateFlags	String
	Notes: Read/Write  A structure to hold a variety of flags concerned with State signaling on messages; the list is delimited by semi-colons.
Stereotype	String
	Notes: Read/Write
	Sets or gets the stereotype for this connector end.
StereotypeEx	String Notes: Read/Write
	All the applied stereotypes of the connector in a comma-separated list. Reading the
	value will provide the stereotype name only; assigning the value accepts either fully-qualified or simple names.
StyleEx	String
	Notes: Read/Write Advanced style settings; reserved for the use of Sparx Systems.
	The first of the second of the
Subtype	String
	Notes: Read/Write  A possible subtype to refine the meaning of the connector.
	A possible subtype to refine the meaning of the connector.
SupplierEnd	ConnectorEnd
	Notes: Read Only
	A pointer to the ConnectorEnd object representing the target end of the relationship.
SupplierID	Long
	Notes: Read/Write
	The ElementID of the element at the target end of this connector.
TaggedValues	Collection of type ConnectorTag
	Notes: Read Only
	The collection of ConnectorTag objects.
TemplateBindings	Collection of type TemplateBinding
	Notes: Read Only
	A collection of TemplateBinding objects.
TransitionAction	String

	Notes: Read/Write
	See the <i>Transition</i> topic for appropriate values.
TransitionEvent	String
	Notes: Read/Write
	See the <i>Transition</i> topic for appropriate values.
TransitionGuard	String
	Notes: Read/Write
	See the <i>Transition</i> topic for appropriate values.
Туре	String
	Notes: Read/Write
	The connector type; valid types are held in the t_connectortypes table in the .eap file.
TypeInfoProperties	Notes: Read only
	Returns a interface pointer of TypeInfoProperties.
VirtualInheritance	String
	Notes: Read/Write
	For Generalization, indicates if the inheritance is virtual.
Width	Long
	Notes: Read/Write
	Specifies the width of the connector.

#### **Connector Methods**

Method	Remarks
GetLastError()	String
	Notes: Returns a string value describing the most recent error that occurred in relation to this object.
IsConnectorValid()	Boolean
	Notes: Queries Enterprise Architect's internal relationship validation schema on the current connector.
	If False is returned, check the 'GetLastError()' function for more information.
Update()	Boolean
•	Notes: Updates the current ConnectorObject after modification or appending a new item.
	If False is returned, check the 'GetLastError()' function for more information.

## **ConnectorConstraint Class**

A ConnectorConstraint holds information about special conditions that apply to a connector. It is accessed through the Connector Constraints collection.

#### Associated table in .EAP file

t connectorconstraints

#### **ConnectorConstraint Attributes**

Attribute	Remarks
ConnectorID	Long
Comiccions	Notes: Read/Write
	A local ID value (long) - system generated.
Name	String
	Notes: Read/Write
	The constraint name.
Notes	String
	Notes: Read/Write
	Notes about this constraint.
ObjectType	ObjectType
J J1	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Туре	String
1,100	Notes: Read/Write
	The constraint type.

#### **ConnectorConstraint Methods**

Method	Remarks
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Update the current ConnectorConstraint object after modification or

appending a new item.
If False is returned, check the 'GetLastError()' function for more information.

## **ConnectorEnd Class**

A ConnectorEnd contains information about a single end of a connector. A ConnectorEnd is accessed from the connector as either the ClientEnd or SupplierEnd.

#### Associated table in .EAP file

derived from t\_connector

#### **ConnectorEnd Attributes**

Attribute	Remarks
Aggregation	Long
	Notes: Read/Write
	The type of Aggregation as it applies to this end; valid values are:
	0 = None
	1 = Shared
	2 = Composite
Alias	String
	Notes: Read/Write
	An optional alias for this connector end.
AllowDuplicates	Boolean
	Notes: Read/Write
	For multiplicities greater than 1, indicates that duplicate entries are possible.
Cardinality	String
	Notes: Read/Write
	The cardinality associated with this end.
Constraint	String
	Notes: Read/Write
	A constraint that can be applied to this connector end.
Containment	String
	Notes: Read/Write
	The containment type applied to this connector end.
Derived	Boolean
	Notes: Read/Write
	Indicates that the value of this end is derived.
DerivedUnion	Boolean

	Notes: Read/Write Indicates the value of this role derived from the union of all roles that subset this.
End	String Notes: Read only The end this ConnectorEnd object applies to - Client or Supplier.
IsChangeable	String Notes: Read/Write Flag indicating whether this end is changeable or not - 'frozen', 'addOnly' or none.
IsNavigable	Note: This property is not used  Boolean  Notes: Read/Write  A flag indicating this end is navigable from the other end.
Navigable	String Notes: Read/Write Indicates whether this role of an association is navigable from the opposite classifier - Navigable, Non-Navigable or Unspecified.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Ordering	Long Notes: Read/Write Ordering for this connector end.
OwnedByClassifier	Boolean Notes: Read/Write Indicates that this Association end corresponds to an attribute on the opposite end of the Association.
Qualifier	String Notes: Read/Write A qualifier that can apply to the connector end.
Role	String Notes: Read/Write The connector end role.
RoleNote	String Notes: Read/Write Notes associated with the role of this connector end.
RoleType	String Notes: Read/Write

	The role type applied to this end of the connector.
Stereotype	String
	Notes: Read/Write
	Sets or gets the stereotype for this connector end.
StereotypeEx	String
	Notes: Read/Write
	All the applied stereotypes of the connector end in a comma-separated list. Reading the value will provide the stereotype name only; assigning the value accepts either fully qualified or simple names.
TaggedValues	Collection of type RoleTag
	Notes: Read only
	A collection of RoleTag objects.
Visibility	String
-	Notes: Read/Write
	The Scope associated with this connector end - Public, Private, Protected or Package.

#### **ConnectorEnd Methods**

Method	Remarks
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Update the current ConnectorEnd object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

# **ConnectorTag Class**

A ConnectorTag is a Tagged Value for a connector and is accessed through the Connector TaggedValues collection.

#### Associated table in .EAP file

t\_connectortag

### **ConnectorTag Attributes**

Attribute	Remarks
ConnectorID	Long
	Notes: Read/Write
	The local ID of the associated connector.
FQName	String
	Notes: Read only
	The fully qualified name of the tag.
Name	String
	Notes: Read/Write
	The tag or name.
Notes	String
	Notes: Read/Write
	Further descriptive notes on this tag.
	If 'Value' is set to ' <memo>', then 'Notes' should contain the actual Tagged Value content.</memo>
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
TagGUID	String
S	Notes: Read/Write
	A globally unique ID for this Tagged Value.
TagID	Long
-	Notes: Read only
	A local ID to identify the Tagged Value.
Value	String
	Notes: Read/Write
	The value assigned to this tag.

This field has a 255 character limit. If the value is greater than 255 characters long, set the value to " <memo>" and insert the body of text in the 'Notes' attribute.</memo>
When reading existing Tagged Values, if 'Value' = " <memo>" then the developer should read the actual body of text from the 'Notes' attribute.</memo>

## **ConnectorTag Methods**

Method	Remarks
GetAttribute(string propName)	String Notes: Returns the text of a single named property within a Structured Tagged Value.
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
HasAttributes()	Boolean Notes: Returns True if the Tagged Value is a Structured Tagged Value with one or more properties.
SetAttribute(string propName, string propValue)	Boolean Notes: Sets the text of a single named property within a Structured Tagged Value.
Update()	Boolean  Notes: Update the current ConnectorTag object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

## **RoleTag Class**

The RoleTag interface provides access to an Association's Role Tagged Values. Each connector end has a RoleTag collection that can be accessed to add, delete and access the RoleTags.

You might use this in creating code that resembles this fragment for accessing a RoleTag in VB.NET (where con is a Connector Object):

client = con.ClientEnd

client.Role = "m\_client"

client.Update()

tag = client.TaggedValues.AddNew("tag", "value")

tag.Update()

tag = client.TaggedValues.AddNew("tag2", "value2")

tag.Update()

client.TaggedValues.Refresh()

For idx = 0 To client. Tagged Values. Count - 1

tag = client.TaggedValues.GetAt(idx)

Console.WriteLine(tag.Tag)

client.TaggedValues.DeleteAt(idx, False)

Next

tag = Nothing

#### Associated table in .EAP file

t taggedvalue

#### **RoleTag Attributes**

Attribute	Description
BaseClass	String
Buseciuss	Notes: Read/Write
	Indicates the role end; set to ASSOCIATION_SOURCE or ASSOCIATION_TARGET.
ElementGUID	String
	Notes: Read/Write
	The GUID of the connector with which this role tag is associated.
FQName	String
	Notes: Read only
	The fully qualified name of the tag.
ObjectType	ObjectType

	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
PropertyGUID	String Notes: Read/Write A system generated GUID to identify the Tagged Value.
Tag	String Notes: Read/Write The actual tag name.
Value	String Notes: Read/Write The value associated with this tag.

## RoleTag Methods

Method	Description
GetAttribute(string propName)	String Notes: Returns the text of a single named property within a Structured Tagged Value.
GetLastError()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
HasAttributes()	Boolean  Notes: Returns True if the Tagged Value is a Structured Tagged Value with one or more properties.
SetAttribute(string propName, string propValue)	Boolean  Notes: Sets the text of a single named property within a Structured Tagged Value.
Update()	Boolean  Notes: Update the RoleTag after changes or on initial creation.  If False is returned, check the 'GetLastError()' function for more information.

# **TemplateBinding Class**

A TemplateBinding defines the connector between a binding Class and a parameterized Class, and the binding expression on that connector.

### **TemplateBinding Attributes**

Attribute	Remarks
ActualGUID	String Notes: Read/Write The GUID of the element classifier set as the Actual Template Binding parameter. If the Actual Template Binding parameter is set as a string expression only, this will be an empty string. Assigning a GUID value will automatically change the ActualName attribute after
	Update() has been called.
ActualName	String Notes: Read/Write The name of the Actual Template Binding parameter. Assigning a new value will clear any current ActualGUID value.
BindingExpression	String Notes: Read only The Binding Expression as shown in Enterprise Architect.
ConnectorGUID	String Notes: Read only The Globally Unique ID of the associated connector.
ConnectorType	String Notes: Read only The type of the associated connector.
FormalName	String Notes: Read/Write The name of the Formal Template Binding parameter.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch Interface.
Pos	String Notes: Read only The position of the Template Binding in the list (as on the 'Bindings' page of the connector 'Properties' dialog).

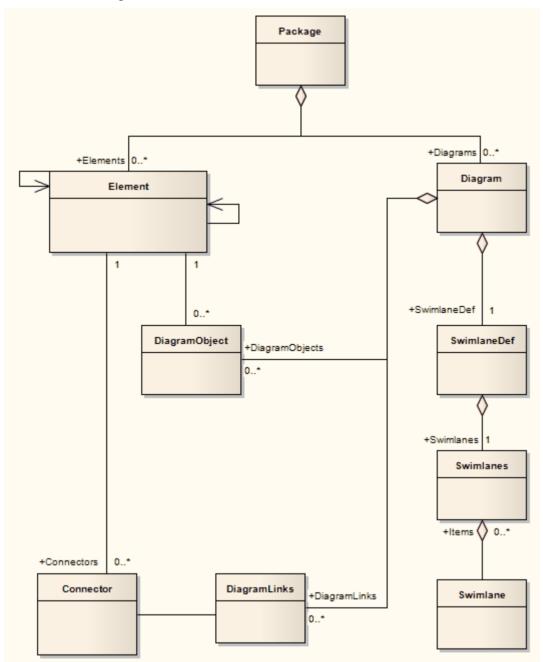
TemplateBindingID	String
	Notes: Read only
	The Globally Unique ID of the current Template Binding.

### **TemplateBinding Methods**

Method	Remarks
GetLastError()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean  Notes: Update the current TemplateBinding object after modification or appending a new item.  If False is returned, check the 'GetLastError()' function for more information.

## **Diagram Package**

The Diagram Package has information on a diagram and on DiagramObject and DiagramLink, which are the instances of elements within a diagram.



## **Diagram Class**

A Diagram corresponds to a single UML diagram. It is accessed through the Package Diagrams collection and in turn contains a collection of diagram objects and diagram connectors. Adding to the DiagramObject Class adds an existing element to the diagram. When adding a new diagram, you must set the diagram type to one of the valid types:

- Activity
- Analysis
- Component
- Custom
- Deployment
- Logical
- Sequence
- Statechart
- Use Case

For a Collaboration (Communication) diagram, use the Analysis type.

#### Associated table in .EAP file

t\_diagram

#### **Diagram Attributes**

Attribute	Remarks
Author	String
	Notes: Read/Write
	The name of the author.
CreatedDate	Date
	Notes: Read/Write
	The date the diagram was created.
cx	Long
	Notes: Read/Write
	The X dimension of the diagram (the default is 800).
су	Long
,	Notes: Read/Write
	The Y dimension of the diagram (the default is 1100).
DiagramGUID	Variant
-	Notes: Read/Write
	A globally unique ID for this diagram.

DiagramID	Long
	Notes: Read only
	A local ID for the diagram.
DiagramLinks	Collection
	Notes: Read only
	A list of DiagramLink objects, each containing information about the display characteristics of a connector in a diagram.
DiagramObjects	Collection
	Notes: Read only
	A collection of references to DiagramObjects. A DiagramObject is an instance of an element in a diagram, and includes size and display characteristics.
ExtendedStyle	String
	Notes: Read/Write
	An extended style attribute.
FilterElements	String
	Notes: Read/Write
	Applies a comma-separated list of object ids (from SelectedObjects) to the
	currently-applied diagram filter, overriding the filter. The effect persists until another filter is applied, or the diagram is closed.
HighlightImports	Boolean
	Notes: Read/Write
	A flag to indicate that elements from other Packages should be highlighted.  Corresponds with the 'Show Namespace' option in the diagram 'Properties' dialog.
IsLocked	Boolean
	Notes: Read/Write
	A flag indicating whether this diagram is locked or not.
MetaType	String
	Notes: Read/Write
	The diagram's domain-specific meta type, as defined by an MDG Technology. When writing, the meta type must be fully qualified and from an existing profile.
M. 100 - 1D-4	
ModifiedDate	Variant Notes: Read/Write
	The date the diagram was last modified.
	The date the diagram was last modified.
Name	String
	Notes: Read/Write
	The diagram name.
Notes	String
	Notes: Read/Write
	Set or retrieve notes for this diagram.

ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Orientation	String
	Notes: Read/Write
	The page orientation: P for Portrait or L for Landscape.
PackageID	Long
	Notes: Read/Write
	The ID of the Package that this diagram belongs to.
PageHeight	Long
	Notes: Read
	The number of pages high the diagram is.
PageWidth	Long
	Notes: Read
	The number of pages wide the diagram is.
ParentID	Long
	Notes: Read/Write
	The optional ID of an element that 'owns' this diagram; for example, a Sequence diagram owned by a Use Case.
Scale	Long
	Notes: Read/Write
	The zoom scale (the default is 100).
SelectedConnector	Connector
	Notes: Read/Write
	The currently selected connector on this diagram. Null if there is no currently selected diagram.
SelectedObjects	Collection
•	Notes: Read only
	Gets a collection representing the currently selected elements on the diagram.
	You can remove objects from this collection to deselect them, and add elements to the collection by passing the Object ID as a name to select them.
ShowDetails	Long
	Notes: Read/Write
	A flag to indicate that the Diagram Details text should be shown: $1 = \text{Show}$ , $0 = \text{Hide}$ .
ShowPackageContents	Boolean
<i>Q</i>	Notes: Read/Write
	A flag to indicate that the Package contents should be shown in the current

	diagram.
ShowPrivate	Boolean
	Notes: Read/Write
	A flag to show or hide Private features.
ShowProtected	Boolean
	Notes: Read/Write
	A flag to show or hide Protected features.
ShowPublic	Boolean
	Notes: Read/Write
	A flag to show or hide Public features.
Stereotype	String
	Notes: Read/Write
	Sets or gets the stereotype for this diagram.
StyleEx	String
	Notes: Read/Write
	Advanced style settings, reserved for the use of Sparx Systems.
Swimlanes	String
	Notes: Read/Write
	Information on swimlanes contained in the diagram.
	Please note that this property is superseded by SwimlaneDef.
SwimlaneDef	SwimlaneDef
	Notes: Read/Write
	Information on swimlanes contained in the diagram.
Туре	String
	Notes: Read only
	The diagram type; see the t_diagramtypes table in the .eap file for more information.
Version	String
	Notes: Read/Write
	The version of the diagram.

### **Diagram Methods**

Method	Details
ApplyGroupLock (string	Boolean

aGroupName)	Notes: Applies a group lock to this diagram object, for the specified group, on behalf of the current user.
	Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information.
	Parameter:
	aGroupName: String - the name of the user group for which to set the group lock
ApplyUserLock ()	Boolean
	Notes: Applies a user lock to this diagram object, for the current user.
	Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information.
FindElementInDiagram	Boolean
(long ElementID)	Notes: This function activates the Diagram View and displays the diagram with the diagram object selected. If the diagram is too large to display all of it on the screen, the portion of the diagram containing the object is displayed with the object shown in the center of the screen. Diagram objects flagged as non-selected are shown but are not selected
	Returns True if the diagram object was found, the diagram displayed and the object selected (or at least displayed) in the view. Returns False if the diagram object was not found in the diagram and the diagram not displayed.
	Parameter
	ElementID: Long - the element ID of the diagram object to locate
GetDiagramObjectByID (long ID, string DUID)	DiagramObject Notes: Returns the DiagramObject object, if it exists on the diagram.
	Parameters:
	ID: Long - the ElementID of the diagram object
	DUID: String - the optional Diagram Unique ID of the diagram object
GetLastError ()	String
	Notes: Returns a string value describing the most recent error that occurred in relation to this object.
ReadStyle (string	String
StyleName)	Notes: Returns the current value of the named diagram style.
	Use GetLastError() to retrieve error information.
	Parameters:
	• StyleName: String - the name of the diagram style whose value is to be retrieved; valid StyleNames are:
	- Show Element Property String
	- Show Connector Property String - Show Feature Property String
ReleaseUserLock ()	Boolean
	Notes: Releases a group lock or user lock on this diagram object.
	Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information.

Notes: Resets the display order of Sequence and Collaboration messages. This is typically used after inserting or deleting messages in the diagram.    SaveAsPDF (string FileName)   Boolean	ReorderMessages ()	Void
Boolean   Notes: Export the diagram to a PDF document. Returns True on success.   Parameters:		Notes: Resets the display order of Sequence and Collaboration messages.
Notes: Export the diagram to a PDF document. Returns True on success.  Parameters:  • FileName: String - full path to file location  Boolean Notes: Saves a page of the diagram to disk. Seaves a page of the diagram to disk. Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information. Parameters:  • x: Long - the horizontal page  • y: Long - the vertical page  • y: Long - the vertical page  • sizeX; Long - currently unused; pass a value of 0 to ensure behavior does not change in a future build  • filename: String - the filename and path to save the image  • flags: Long - additional options, currently unused; pass a value of 0 to ensure behavior does not change in a future build  The image type is determined by the extension of the filename. Currently only .emf, bmp and .png formats are supported.  ShowAsElementList (bool ShowAsList, bool Persist)  Boolean Notes: Toggles the diagram display between diagram format and Diagram List depending on the value of ShowAsList.  If Persist is set, the display format is written to the database so the diagram always opens in that format (diagram) once the display is closed.  Parameters:  • ShowAsList: Boolean - indicates diagram or Diagram List  • Persist: Boolean - indicates set (maintain ShowAsList value) or not (revert to default)  Update ()  Boolean Notes: Updates this diagram object after modification or appending a new item. If False is returned, use GetLastError() to retrieve error information.  VirtualizeConnector (int ConnectorID, int Action, int X, int Y)  Boolean Notes: Creates a virtual copy of the source or target element on a connector, and sets its location on the diagram as a waypoint on the connector. If the source element is being virtualized, the waypoint is created as the last on the connector.		This is typically used after inserting or deleting messages in the diagram.
SaveImagePage(long x, long sizeX, long sizeY, string filename, long I, long sizeX, long sizeY, string filename, long I (lags)  Boolean Notes: Saves a page of the diagram to disk. Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information.  Parameters:  i. xi. Long - the horizontal page i. yi. Long - the vertical page i. yi. Long - currently unused; pass a value of 0 to ensure behavior does not change in a future build i. sizeY: Long - currently unused; pass a value of 0 to ensure behavior does not change in a future build i. filename: String - the filename and path to save the image i. flags: Long - additional options, currently unused; pass a value of 0 to ensure behavior does not change in a future build The image type is determined by the extension of the filename. Currently only .emf, bmp and .png formats are supported.  Boolean Notes: Toggles the diagram display between diagram format and Diagram List depending on the value of ShowAsList.  If Persist is set, the display format is written to the database so the diagram always opens in that format (diagram) once the display is closed.  Parameters:  ShowAsList: Boolean - indicates set (maintain ShowAsList value) or not (revert to default)  Update ()  Boolean Notes: Updates this diagram object after modification or appending a new item. If False is returned, use GetLastError() to retrieve error information.  VirtualizeConnector (int Connector (int Connector I), int Action, int X, int Y)  Boolean Notes: Creates a virtual copy of the source or target element on a connector, and sets its location on the diagram as a waypoint on the connector. If the source element is being virtualized, the waypoint is created as the first on the connector, and if the target element is being virtualized, the waypoint is created as the last on the connector.	SaveAsPDF (string	Boolean
SaveImagePage(long x, long sizeX, long sizeX, long sizeY, string filename, long Ilags)  Boolean Notes: Saves a page of the diagram to disk. Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information. Parameters:  • x: Long - the horizontal page • y: Long - the vertical page • y: Long - the vertical page • y: Long - currently unused; pass a value of 0 to ensure behavior does not change in a future build • sizeX: Long - currently unused; pass a value of 0 to ensure behavior does not change in a future build • filename: String - the filename and path to save the image • flags: Long - additional options, currently unused; pass a value of 0 to ensure behavior does not change in a future build The image type is determined by the extension of the filename. Currently only .emf, bmp and .png formats are supported.  ShowAst.lementList (bool ShowAst.ist, bool Persist)  Boolean Notes: Toggles the diagram display between diagram format and Diagram List depending on the value of ShowAst.ist. If Persist is set, the display format is written to the database so the diagram always opens in that format (diagram) once the display is closed.  Parameters: • ShowAst.ist: Boolean - indicates diagram or Diagram List • Persist: Boolean - indicates set (maintain ShowAst.ist value) or not (revert to default)  Update ()  Boolean Notes: Updates this diagram object after modification or appending a new item. If False is returned, use GetLastError() to retrieve error information.  Boolean Notes: Creates a virtual copy of the source or target element on a connector, and sets its location on the diagram as a waypoint on the connector. If the source element is being virtualized, the waypoint is created as the first on the connector, and if the target element is being virtualized, the waypoint is created as the last on the connector.	FileName)	Notes: Export the diagram to a PDF document. Returns True on success.
SaveImagePage(long x, long sizeX, long sizeX, long sizeY, string filename, long filename, long filename, long filename, long filename, long sizeX, string filename, long fi		Parameters:
long y, long sizeX, long sizeX, long sizeY, string filename, long flags)  Notes: Saves a page of the diagram to disk. Returns True if the operation is successful; returns False if the operation is unsuccessful.  Use GetLastError() to retrieve error information.  Parameters:  • x: Long - the horizontal page  • y: Long - the vertical page  • y: Long - currently unused; pass a value of 0 to ensure behavior does not change in a future build  • sizeY: Long - currently unused; pass a value of 0 to ensure behavior does not change in a future build  • filename: String - the filename and path to save the image  • lags: Long - additional options, currently unused; pass a value of 0 to ensure behavior does not change in a future build  The image type is determined by the extension of the filename. Currently only .emf, .bmp and .png formats are supported.  ShowAsElementList (bool ShowAsList, bool Persist)  Boolean  Notes: Toggles the diagram display between diagram format and Diagram List depending on the value of ShowAsList.  If Persist is set, the display format is written to the database so the diagram always opens in that format (diagram) once the display is closed.  Parameters:  • ShowAsList: Boolean - indicates diagram or Diagram List  • Persist: Boolean - indicates set (maintain ShowAsList value) or not (revert to default)  Update ()  Boolean  Notes: Updates this diagram object after modification or appending a new item. If False is returned, use GetLastError() to retrieve error information.  Boolean  Notes: Creates a virtual copy of the source or target element on a connector, and sets its location on the diagram as a waypoint on the connector. If the source element is being virtualized, the waypoint is created as the first on the connector, and if the target element is being virtualized, the waypoint is created as the last on the connector.		FileName: String - full path to file location
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ShowAsElementList (bool ShowAsList, bool Persist)  Boolean  Notes: Toggles the diagram display between diagram format and Diagram List depending on the value of ShowAsList.  If Persist is set, the display format is written to the database so the diagram always opens in that format (diagram or list). Otherwise, the display format falls back to the default (diagram) once the display is closed.  Parameters:  ShowAsList: Boolean - indicates diagram or Diagram List  Persist: Boolean - indicates set (maintain ShowAsList value) or not (revert to default)  Update ()  Boolean  Notes: Updates this diagram object after modification or appending a new item. If False is returned, use GetLastError() to retrieve error information.  VirtualizeConnector (int ConnectorID, int Action, int X, int Y)  Boolean  Notes: Creates a virtual copy of the source or target element on a connector, and sets its location on the diagram as a waypoint on the connector. If the source element is being virtualized, the waypoint is created as the first on the connector, and if the target element is being virtualized, the waypoint is created as the last on the connector.		
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ShowAsList, bool Persist)  Notes: Toggles the diagram display between diagram format and Diagram List depending on the value of ShowAsList.  If Persist is set, the display format is written to the database so the diagram always opens in that format (diagram or list). Otherwise, the display format falls back to the default (diagram) once the display is closed.  Parameters:  ShowAsList: Boolean - indicates diagram or Diagram List  Persist: Boolean - indicates set (maintain ShowAsList value) or not (revert to default)  Update ()  Boolean  Notes: Updates this diagram object after modification or appending a new item.  If False is returned, use GetLastError() to retrieve error information.  VirtualizeConnector (int ConnectorID, int Action, int X, int Y)  Boolean  Notes: Creates a virtual copy of the source or target element on a connector, and sets its location on the diagram as a waypoint on the connector. If the source element is being virtualized, the waypoint is created as the first on the connector, and if the target element is being virtualized, the waypoint is created as the last on the connector.	ShowAsElementList (bool	Boolean
opens in that format (diagram or list). Otherwise, the display format falls back to the default (diagram) once the display is closed.  Parameters:  ShowAsList: Boolean - indicates diagram or Diagram List  Persist: Boolean - indicates set (maintain ShowAsList value) or not (revert to default)  Boolean  Notes: Updates this diagram object after modification or appending a new item.  If False is returned, use GetLastError() to retrieve error information.  VirtualizeConnector (int ConnectorID, int Action, int X, int Y)  Boolean  Notes: Creates a virtual copy of the source or target element on a connector, and sets its location on the diagram as a waypoint on the connector. If the source element is being virtualized, the waypoint is created as the first on the connector, and if the target element is being virtualized, the waypoint is created as the last on the connector.		
ShowAsList: Boolean - indicates diagram or Diagram List     Persist: Boolean - indicates set (maintain ShowAsList value) or not (revert to default)  Boolean Notes: Updates this diagram object after modification or appending a new item. If False is returned, use GetLastError() to retrieve error information.  VirtualizeConnector (int ConnectorID, int Action, int X, int Y)  Boolean Notes: Creates a virtual copy of the source or target element on a connector, and sets its location on the diagram as a waypoint on the connector. If the source element is being virtualized, the waypoint is created as the last on the connector.		opens in that format (diagram or list). Otherwise, the display format falls back to
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Update ()  Boolean  Notes: Updates this diagram object after modification or appending a new item.  If False is returned, use GetLastError() to retrieve error information.  VirtualizeConnector (int ConnectorID, int Action, int X, int Y)  Boolean  Notes: Creates a virtual copy of the source or target element on a connector, and sets its location on the diagram as a waypoint on the connector. If the source element is being virtualized, the waypoint is created as the first on the connector, and if the target element is being virtualized, the waypoint is created as the last on the connector.		ShowAsList: Boolean - indicates diagram or Diagram List
Notes: Updates this diagram object after modification or appending a new item.  If False is returned, use GetLastError() to retrieve error information.  VirtualizeConnector (int ConnectorID, int Action, int X, int Y)  Boolean  Notes: Creates a virtual copy of the source or target element on a connector, and sets its location on the diagram as a waypoint on the connector. If the source element is being virtualized, the waypoint is created as the first on the connector, and if the target element is being virtualized, the waypoint is created as the last on the connector.		
VirtualizeConnector (int ConnectorID, int Action, int X, int Y)  Boolean  Notes: Creates a virtual copy of the source or target element on a connector, and sets its location on the diagram as a waypoint on the connector. If the source element is being virtualized, the waypoint is created as the first on the connector, and if the target element is being virtualized, the waypoint is created as the last on the connector.	Update ()	Boolean
VirtualizeConnector (int ConnectorID, int Action, int X, int Y)  Boolean  Notes: Creates a virtual copy of the source or target element on a connector, and sets its location on the diagram as a waypoint on the connector. If the source element is being virtualized, the waypoint is created as the first on the connector, and if the target element is being virtualized, the waypoint is created as the last on the connector.	- "	Notes: Updates this diagram object after modification or appending a new item.
ConnectorID, int Action, int X, int Y)  Notes: Creates a virtual copy of the source or target element on a connector, and sets its location on the diagram as a waypoint on the connector. If the source element is being virtualized, the waypoint is created as the first on the connector, and if the target element is being virtualized, the waypoint is created as the last on the connector.		If False is returned, use GetLastError() to retrieve error information.
ConnectorID, int Action, int X, int Y)  Notes: Creates a virtual copy of the source or target element on a connector, and sets its location on the diagram as a waypoint on the connector. If the source element is being virtualized, the waypoint is created as the first on the connector, and if the target element is being virtualized, the waypoint is created as the last on the connector.	VirtualizeConnector (int	Boolean
	ConnectorID, int Action,	sets its location on the diagram as a waypoint on the connector. If the source element is being virtualized, the waypoint is created as the first on the connector, and if the target element is being virtualized, the waypoint is created as the last on
I the great again on the same connector removes the righted element. Herrorian the		If called again on the same connector, removes the virtual element. However, the

waypoint remains in place.

As waypoints and therefore virtual elements can only be created on connectors with the Custom line style, if the connector does not have this line style the method sets it. So, after this method executes, an Update function should be called for the connector as well as for the diagram. All parameters are required for the function to complete successfully.

Returns True if the operation is successful; returns False if the operation is unsuccessful.

#### Parameters:

- ConnectorID Integer: the ID of the connector on which to create the virtual element
- Action Integer: the element to be virtualized; 1 for the source element, 2 for the target element
- X Integer: the position on the X axis that the element's center point will be aligned with
- Y Integer: the position on the Y axis that the element's centre point will be aligned with

For example, to virtualize the source element of the selected connector:

```
function main()
   var diagram as EA.Diagram;
   var conn as EA.Connector;
   diagram = Repository.GetCurrentDiagram();
   if(diagram != null)
      var connector as EA.Connector.
      connector = diagram.SelectedConnector;
      diagram. VirtualizeConnector(connector.ConnectorID, 1, 100, 150);
      connector.Update();
      diagram.Update();
      Repository.ReloadDiagram(diagram.DiagramID);
   else
   {
      Session.Output("Script requires a diagram to be visible");
}
main();
```

#### WriteStyle (string StyleName, string StyleValue)

#### Void

Notes: Sets the value of the named diagram style.

Use GetLastError() to retrieve error information.

#### Parameters:

- StyleName: String the name of the diagram style whose value is to be retrieved; valid StyleNames are:
  - Show Element Property String
  - Show Connector Property String

- Show Feature Property String
StyleValue: String - the value to be set in the named diagram style; valid
values for the StyleNames listed are <b>0</b> and <b>1</b>

## **DiagramLinks Class**

A DiagramLink is an object that holds display information on a connector between two elements in a specific diagram. It includes, for example, the custom points and display appearance. It can be accessed from the Diagram DiagramLinks collection.

#### Associated table in .EAP file

 $t\_diagram links$ 

#### **DiagramLinks Attributes**

Attribute	Remarks
ConnectorID	Long
	Notes: Read/Write
	The ID of the associated connector.
DiagramID	Long
	Notes: Read/Write
	The local ID for the associated diagram.
Geometry	String
	Notes: Read/Write
	The geometry associated with the current connector in this diagram.
HiddenLabels	Boolean
	Notes: Indicates if this connector's labels are hidden on the diagram.
InstanceID	Long
	Notes: Read only
	The connector identifier for the current model.
IsHidden	Boolean
	Notes: Read/Write
	Indicates if this item is hidden or not.
LineColor	Long
	Notes: Sets the line color of the connector.
	Set to -1 to reset to the default color in the model.
LineStyle	Long
	Notes: Sets the line style of the connector.
	1 = Direct
	2 = Auto Routing

	3 = Custom Line
	4 = Tree Vertical
	5 = Tree Horizontal
	6 = Lateral Vertical
	7 = Lateral Horizontal
	8 = Orthogonal Square
	9 = Orthogonal Rounded
LineWidth	Long
	Notes: Sets the line width of the connector.
ObjectType	ObjectType
JJF-	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Path	String
	Notes: Read/Write
	The path of the connector in this diagram.
SourceInstanceUID	String
	Notes: Read only
	Returns the Unique Identifier of the source object.
SuppressSegment	Boolean
	Notes: Indicates whether the connector segments are suppressed.
Style	String
~- <i>y</i> ••	Notes: Read/Write
	Additional style information; for example, color or thickness.
TargetInstanceUID	String
ruigemistance	Notes: Read only
	Returns the Unique Identifier of the target object.
	Testimo tito omiquo ruominio or tito titigot object.

## **DiagramLinks Methods**

Method	Remarks
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.  This function is rarely used as an exception is thrown when an error occurs.
Update()	Boolean  Notes: Update the current DiagramLink object after modification or appending a

new item.
If False is returned, check the 'GetLastError()' function for more information.

# **DiagramObject Class**

The DiagramObject Class stores presentation information that indicates what is displayed in a diagram and how it is shown.

#### Associated table in .EAP file

t\_diagramobjects

### **DiagramObject Attributes**

Attribute	Remarks
BackgroundColor	Long
	Notes: The background color of the object on the diagram.
	Set to -1 to re-set to the default color in the model.
BorderColor	Long
	Notes: The border line color of the object on the diagram.
	Set to -1 to re-set to the default color in the model.
BorderLineWidth	Long
	Notes: The border line width of the object on the diagram.
	Valid values are 1 (narrowest) to 5 (thickest); a default of 1 is applied if an invalid value is passed in.
Bottom	Long
	Notes: Read/Write
	The bottom edge position of the object on the diagram. Enterprise Architect uses a cartesian coordinate system, with {0,0} being the top-left corner of the diagram. For this reason, Y-axis values (Top and Bottom) should always be negative.
DiagramID	Long
	Notes: Read/Write
	The ID of the associated diagram.
ElementDisplayMode	Long
	Notes: Indicates how to adjust the element features if the element is resized.
	1 = Resize to longest feature
	2 = Wrap features
	3 = Truncate features
	Defaults to 1 if an invalid value is supplied.
ElementID	Long
	Notes: Read/Write

	The ElementID of the object instance in this diagram.
FeatureStereotypesTo Hide	String Notes: Lists the stereotypes to hide on the object on the diagram.
FontBold	Boolean Notes: Get or Set the status of the object text font as Bold.
FontColor	Long Notes: The color of the font of the object text on the diagram.
FontItalic	Boolean  Notes: Get or Set the status of the object text font as Italic.
FontName	String Notes: The name of the font used for the object text.
FontSize	String Notes: The size of the font used for the object text.
FontUnderline	Boolean  Notes: Get or Set the status of the object text font as Underlined.
InstanceGUID	String Notes: The instance GUID for the object on the diagram (the DUID).
InstanceID	Long Notes: Read Holds the connector identifier for the current model.
IsSelectable	Boolean  Notes: Indicates whether this object on the diagram can be selected.
Left	Long Notes: Read/Write The left edge position of the object on the diagram.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Right	Long Notes: Read/Write The right edge position of the object on the diagram.
Sequence	Long Notes: Read/Write The sequence position when loading the object into the diagram (this affects its Z

	order).
	The Z-order is one-based and the lowest value is in the foreground.
ShowComposedDiagram	Boolean
	Notes: Indicates whether the object's composite diagram should be displayed by default when the object is selected.
ShowConstraints	Boolean
	Notes: Show constraints for this object on the diagram.
ShowFormattedNotes	Boolean
	Notes: Show any formatting applied to the notes, for this object on the diagram. ShowNotes must be True for the formatted notes to be displayed.
ShowFullyQualifiedTags	Boolean
	Notes: Show fully qualified Tagged Values for this object on the diagram.
ShowInheritedAttributes	Boolean
	Notes: Show inherited attributes for this object on the diagram.
ShowInheritedConstraints	Boolean
	Notes: Show inherited constraints for this object on the diagram.
ShowInheritedOperations	Boolean
	Notes: Show inherited operations for this object on the diagram.
ShowInheritedResponsibili	Boolean
ties	Notes: Show the inherited requirements within the Requirements compartment for this object on the diagram.
ShowInheritedTags	Boolean
	Notes: Show inherited Tagged Values for this object on the diagram.
ShowNotes	Boolean
	Note: Show the notes for this object on the diagram.
ShowPackageAttributes	Boolean
	Notes: Show Package attributes for this object on the diagram.
ShowPackageOperations	Boolean
	Notes: Show Package operations for this object on the diagram.
ShowPortType	Boolean
	Notes: Show the Port type.
ShowPrivateAttributes	Boolean
	Notes: Show private attributes for this object on the diagram.
ShowPrivateOperations	Boolean
	I

	Notes: Show private operations for this object on the diagram.
ShowProtectedAttributes	Boolean  Notes: Show protected attributes for this object on the diagram.
ShowProtectedOperations	Boolean  Notes: Show protected operations for this object on the diagram.
ShowPublicAttributes	Boolean Notes: Show public attributes for this object on the diagram.
ShowPublicOperations	Boolean Notes: Show public operations for this object on the diagram.
ShowResponsibilities	Boolean  Notes: Show the requirements compartment for this object on the diagram.
ShowRunstates	Boolean Notes: Show Runstates for this object on the diagram.
ShowStructuredCompartm ents	Boolean  Note: Indicates whether to display the Structure Compartments for this object on the diagram.
ShowTags	Boolean Notes: Show Tagged Values for this object on the diagram.
Style	Variant Notes: Read/Write The style information for this object. Returns a semi-colon delimited string that defines the current style settings. Changing a value will completely overwrite the previously existing value, so caution is advised to avoid losing existing style information that you want to keep.  See Setting the Style.
TextAlign	Long Notes: Indicates the alignment of text on a Text element on the diagram.  1 = Left aligned 2 = Center aligned 3 = Right aligned Defaults to 1 if an invalid value is supplied.
Тор	Long Notes: Read/Write The top edge position of the object on the diagram. Enterprise Architect uses a cartesian coordinate system, with {0,0} being the top-left corner of the diagram. For this reason, Y-axis values (Top and Bottom) should always be negative.

### **DiagramObject Methods**

Method	Remarks
GetLastError()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
ResetFont	Notes: Resets the font of the object text on the diagram back to the model default.
SetFontStyle(FontName, FontSize, Bold, Italic, Underline)	Boolean  Notes: Sets the font of the object text on the diagram to the specified values.
SetStyleEx(string Parameter, string Value)	Void  Notes: Sets an individual parameter of the Style string.  Parameters:  Parameter: String - the name of the style parameter to modify; for example:  "BCol" = background color  "BFol" = font color  "LCol" = line color  "LWth" = line width  Value: String - the new value for the style parameter
Update()	Boolean  Notes: Updates the current DiagramObject after modification or appending a new item  If False is returned, check the GetLastError function for more information.

### **Setting the Style**

The Style attribute contains various settings that affect the appearance of a DiagramObject. However, it is not recommended to directly edit this attribute string. Instead, use either the SetStyleEx method or one of the individual DiagramObject attributes such as BackgroundColor, FontColor or BorderColor.

For example, the Style string might contain a series of values in a format such as:

BCol=n;BFol=n;LCol=n;LWth=n;

#### where:

- BCol = Background Color
- BFol = Font Color
- LCol = Line Color
- LWth = Line Width

The value assigned to each of the Style color properties is a decimal representation of the hex RGB value, where Red=FF, Green=FF00 and Blue=FF0000.

This code snippet shows how you might change the style settings for all of the objects in the current diagram, changing the background color to red (FF=255) and the font and line colors to yellow (FFFF=65535):

For Each aDiagObj In aDiag.DiagramObjects

```
aDiagObj.BackgroundColor=255
aDiagObj.FontColor=65535
aDiagObj.BorderColor=65535
aDiagObj.BorderLineWidth=1
aDiagObj.Update
aRepos.ReloadDiagram aDiagObj.DiagramID
Next
```

## **SwimlaneDef Class**

A SwimlaneDef object makes available attributes relating to a single row or column in a list of swimlanes.

## **SwimlaneDef Attributes**

Attribute	Description
Bold	Boolean Notes: Read/Write Show the title text in bold.
FontColor	Long Notes: Read/Write The RGB color used to draw the titles.
HideClassifier	Boolean Notes: Read/Write Removes any classifier from the title display.
HideNames	Boolean Notes: Read/Write Set to True to hide the swimlane titles.
LineColor	Long Notes: Read/Write The RGB color used to draw swimlane borders.
LineWidth	Long Notes: Read/Write The width, in pixels, of the line used to draw swimlanes. Valid values are 1, 2 or 3.
Locked	Boolean Notes: Read/Write If set to True, disables user modification of the swimlanes via the diagram.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Orientation	String Notes: Read/Write Indicates whether the swimlanes are vertical or horizontal.
ShowInTitleBar	Boolean Notes: Read/Write

	Enables vertical swimlane titles to be shown in the title bar.
Swimlanes	Swimlanes Notes: Read/Write A list of individual swimlanes.

## **Swimlanes Class**

A Swimlanes object is attached to a diagram's SwimlaneDef object and provides a mechanism to access individual swimlanes.

### **Swimlanes Attributes**

Attribute	Description
Count	Long Notes: Read/Write Gives the number of swimlanes.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

## **Swimlanes Methods**

Method	Description
Add(string Title, long	Swimlane
Width)	Notes: Adds a new swimlane to the end of the list, and returns a swimlane object representing the newly added entry.
	Parameters:
	• Title: String - The title text that appears at the top of the swimlane; this can be the same as an existing swimlane title
	Width: Long - The width of the swimlane in pixels
Delete(object Index)	Void
	Notes: Deletes a selected swimlane.
	If the string matches more than one entry, only the first entry is deleted.
	Parameter:
	Index: Object - Either a string representing the title text or an integer representing the zero-based index of the swimlane to delete
DeleteAll()	Void
	Notes: Removes all swimlanes.
Insert(long Index, string	Swimlane
Title, long Width)	Notes: Inserts a swimlane at a specific position, and returns a swimlane object representing the newly added entry.
	Parameters:
	Index: Long - The zero-based index of the existing Swimlane before which this

	<ul> <li>new entry is inserted</li> <li>Title: String - The title text that appears at the top of the swimlane; this can be the same as an existing swimlane title</li> <li>Width: Long - The width of the swimlane in pixels</li> </ul>
Items(object Index)	Swimlane collection  Notes: Accesses an individual swimlane.  If the string matches more than one swimlane title, the first matching swimlane is returned.  Parameter:
	<ul> <li>Index: Object - Either a string representing the title text or an integer representing the zero-based index of the swimlane to get</li> </ul>

## **Swimlane Class**

A Swimlane object makes available attributes relating to a single row or column in a list of swimlanes.

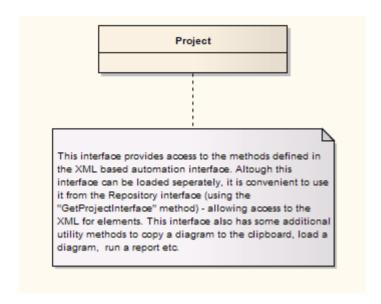
## **Swimlane Attributes**

Attribute	Description
BackColor	Long
	Notes: Read/Write
	The RGB color that the swimlane is filled with.
ClassifiedGuid	String
	Notes: Read/Write
	The GUID of the classifier Class. This can be obtained from the corresponding element object via the ElementGUID property.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Title	String
	Notes: Read/Write
	The text at the head of the swimlane.
Width	Long
	Notes: Read/Write
	The width of the swimlane, in pixels.

## **Project Interface Package**

The Enterprise Architect.Project interface. This is the interface to Enterprise Architect elements; it also includes some utility functions. You can get a pointer to this interface using the Repository.GetProjectInterface method.

## **Example**



## **Project Class**

The Project interface can be accessed from the Repository using GetProjectInterface(). The returned interface provides access to the XML-based Enterprise Architect Automation Interface. Use this interface to get XML for the various internal elements and to run some utility functions to perform tasks such as load diagrams or run reports.

## **Project Attributes**

Attribute	Remarks
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.

## **Project Methods**

Method	Remarks
BuildExecutableStatemachi ne (string ElementGUID, string ExtraOptions)	Boolean  Notes: Builds Executable StateMachine code for an < <executable statemachine="">&gt; Artifact element.  Parameters:  ElementGUID: String - the GUID (in XML format) of the element to generate  ExtraOptions: String - enables extra options to be given to the command (currently unused)</executable>
CancelValidation ()	Void Notes: Cancels a validation process.
CanValidate ()	Boolean  Notes: Returns a value to indicate that the Model Validation component is loaded.
ExportReferenceData (string FileName, string Tables)	Boolean Notes: Exports Reference Data.  Parameters:  FileName: String - the name of the file to output the reference data to  Tables: String - the list of reference data tables to be output; the data table delimeter is ";"  If the string is empty, Enterprise Architect will prompt with a dialog to select the tables to output
ImportReferenceData (string FileName, string DataSets)	Boolean Notes: Imports Reference Data Parameters:

	FileName: String - the name of the reference data file to import from
	DataSets: String - the list of reference data sets to import from; the data set
	delimeter is ";"  If the string is empty, Enterprise Architect displays a dialog prompt to select
	the data sets to import
GenerateBuildRunExecuta	Boolean
bleStateMachine (string	Notes: Generates, builds and runs Executable StateMachine code for an
ElementGUID, string ExtraOptions)	< <executable statemachine="">&gt; Artifact element, which will start simulation of the StateMachine.</executable>
	Parameters:
	ElementGUID: String - the GUID (in XML format) of the element to generate
	ExtraOptions: String - enables extra options to be given to the command (currently unused)
CreateBaseline (string	Boolean
PackageGUID, string Version, string Notes)	Notes: Creates a Baseline of a specified Package.
version, string notes)	Parameters:
	PackageGUID: String - the GUID (in XML format) of the Package to Baseline
	Version: String - the version of the Baseline
	Notes: String - any notes concerning the Baseline
CreateBaselineEx (string	Boolean
PackageGUID, string	Notes: Creates a Baseline of a specified Package, with a flag to exclude Package
Version, string Notes, EA.CreateBaselineFlag	contents below the first level.
Flags)	Parameters:
	PackageGUID: String - the GUID (in XML format) of the Package to be Baselined
	Version: String - the version of the Baseline
	Notes: String - any notes concerning the Baseline
	Flags: EA.CreateBaselineFlag - whether or not to exclude the Package contents below the first level
DefineRule (string	String
CategoryID,	Notes: Defines the individual rules that can be performed during model validation.
EA.EnumMVErrorType ErrorType, string	It must be called once for each rule from the EA_OnInitializeUserRules broadcast handler.
ErrorMessage)	The return value is a RuleId, which can be used for reference purposes when an individual rule is executed by Enterprise Architect during model validation.
	See the <i>Model Validation Example</i> for a detailed example of the use of this method.
	Parameters:
	CategoryId: String - should be passed the return value from the DefineRuleCategory method
	<ul> <li>ErrorType: EA.EnumMVErrorType - depending on the severity of the error being validated, can be:</li> <li>mvErrorCritical</li> <li>mvError</li> </ul>
	- mvWarning, or
	- mvInformation
	ErrorMessage: String - can contain a default error string, although this is

	probably overridden by the PublishResult call
DefineRuleCategory (string CategoryName)	<ul> <li>String</li> <li>Notes: Defines a category of rules that can be performed during model validation (there is typically one category per Add-In). It must be called once from the EA_OnInitializeUserRules broadcast handler.</li> <li>The return value is a CategoryId that must to be passed to the DefineRule method.</li> <li>See the <i>Model Validation Example</i> for a detailed example of the use of this method.</li> <li>Parameters:</li> <li>CategoryName: String - a text string that is visible in the 'Model Validation Configuration' dialog</li> </ul>
RunExecutableStatemachin e (string ElementGUID, string ExtraOptions)	Boolean  Notes: Runs Executable StateMachine code for an < <executable statemachine="">&gt; Artifact element, which will start simulation of the StateMachine  Parameters:  ElementGUID: String - the GUID (in XML format) of the element to generate  ExtraOptions: String - enables extra options to be given to the command (currently unused)</executable>
DeleteBaseline (string BaselineGUID)	Boolean Notes: Deletes a Baseline, identified by the BaselineGUID, from the repository.  Parameters:  BaselineGUID: String - the GUID (in XML format) of the Baseline to delete
DoBaselineCompare (string PackageGUID, string Baseline, string ConnectString)	String Notes: Performs a Baseline comparison using the supplied Package GUID and Baseline GUID (obtained in the result list from GetBaselines).  Optionally you can include the connection string required to find the Baseline if it exists in a different model file.  This method returns a log file of the status of all elements found and compared in the difference procedure. You can use this log information as input to DoBaselineMerge - automatically merging information from the Baseline.  Parameters:  PackageGUID: String - the GUID (in XML format) of the Package to run the comparison on  Baseline: String - the GUID (in XML format) of the Baseline to run the comparison on  ConnectString: String - the location of the external .eap file or DBMS to extract the Baseline from
DoBaselineMerge (string PackageGUID, string Baseline, string MergeInstructions, string ConnectString)	String  Notes: Performs a batch merge based on instructions contained in an XML file (MergeInstructions). You can supply an optional connection string if the Baseline is located in another model.  In the MergeInstructions file, each MergeItem node supplies the GUID of a differenced item from the XML difference log. As the merge is uni-directional and actioned in only one possible way, no additional arguments are required. Enterprise Architect chooses the correct procedure based on the 'Difference' results. <merge></merge>

	<mergeitem guid="{XXXXXX}"></mergeitem>
	<pre><mergeitem guid="{XXXXXX}"></mergeitem></pre>
	Alternatively, you can supply a single Mergeitem with a GUID of RestoreAll. In this case, Enterprise Architect batch-processes ALL differences.
	<merge></merge>
	<pre><mergeitem baselineonly="true" changed="true" fullrestore="false" guid="RestoreAll" modelonly="true" moved="true"></mergeitem></pre>
	Parameters:
	PackageGUID: String - the GUID (in XML format) of the Package to merge the Baseline into
	Baseline: String - the GUID of the Baseline (in XML format) to merge into the Package
	<ul> <li>MergeInstructions: String - the file containing the GUID of each differenced item from the XML difference log returned by DoBaselineCompare()</li> </ul>
	ConnectString: String - the location of the EAP file or DBMS to get the Baseline from, if not in the same model as the Package
EnumDiagramElements (string DiagramGUID)	protected abstract: String
(String DiagramGOID)	Notes: Gets an XML list of all elements in a diagram.
	Parameters:
	DiagramGUID: String - the GUID (in XML format) of the diagram to get elements for
EnumDiagrams (string	protected abstract: String
PackageGUID)	Notes: Gets an XML list of all diagrams in a specified Package.
	Parameters:
	PackageGUID: String - the GUID (in XML format) of the Package to list diagrams for
EnumElements (string	protected abstract: String
PackageGUID)	Notes: Gets an XML list of elements in a specified Package.
	Parameters:
	PackageGUID: String - the GUID (in XML format) of the Package to get a list of elements for
EnumLinks (string	protected abstract: String
ElementGUID)	Notes: Gets an XML list of connectors for a specified element.
	Parameters:
	ElementGUID: String - the GUID (in XML format) of the element to get all associated connectors for
EnumPackages (string PackageGUID)	protected abstract: String
	Notes: Gets an XML list of child Packages inside a parent Package.
	Parameters:
	PackageGUID: String - the GUID (in XML format) of the parent Package
EnumProjects ()	protected abstract: String

	Notes: Gets a list of projects in the current file; corresponds to Models in Repository.
EnumViews ()	protected abstract: String  Notes: Enumerates the Views for a project. Returned as an XML document.
EnumViewEx (string ProjectGUID)	protected abstract: String  Notes: Gets a list of Views in the current project.  Parameters:  ProjectGUID: String - the GUID (in XML format) of the project to get views for
Exit ()	protected abstract: String  Notes: Exits the current instance of Enterprise Architect; this function is maintained for backward compatibility and should never be called.  Enterprise Architect automatically exits when you are no longer using any of the provided objects.
ExportPackageXMI (string PackageGUID, enumXMIType XMIType, long DiagramXML, long DiagramImage, long FormatXML, long UseDTD, string FileName)	protected abstract: String Notes: Exports XMI for a specified Package.  Parameters:  PackageGUID: String - the GUID (in XML format) of the Package to be exported  XMIType: EnumXMIType - specifies the XMI type and version information; see XMIType Enum for accepted values  DiagramXML: Long - True if XML for diagrams is required; accepted values:  DiagramXML: Long - True if XML for diagrams is required; accepted values:  Export diagrams  Export diagrams  Export diagrams  Export diagrams  Export diagrams  Export diagrams along with alternate images  DiagramImage: Long - the format for diagram images to be created at the same time; accepted values:  I = NONE  Export diagrams  Export
ExportPackageXMIEx (string PackageGUID, enumXMIType XMIType, long DiagramXML, long DiagramImage, long FormatXML, long UseDTD, string FileName, ea.ExportPackageXMIFlag Flags)	<ul> <li>protected abstract: String</li> <li>Notes: Exports XMI for a specified Package, with a flag to determine whether the export includes Package content below the first level.</li> <li>Parameters:</li> <li>PackageGUID: String - the GUID (in XML format) of the Package to be exported</li> <li>XMIType: EnumXMIType - specifies the XMI type and version information; see <i>XMIType Enum</i> for accepted values</li> <li>DiagramXML: Long - true if XML for diagrams is required; accepted values:</li> </ul>

	1 = Export diagrams 2 = Export diagrams along with alternate images  • DiagramImage: Long - the format for diagram images to be created at the same time; accepted values: -1 = NONE 0 = EMF 1 = BMP 2 = GIF 3 = PNG 4 = JPG  • FormatXML: Long - True if XML output should be formatted prior to saving • UseDTD: Long - True if a DTD should be used. • FileName: String - the filename to output to • Flags: ea.ExportPackageXMIFlag - specify whether or not to include Package content below the first level (currently supported for xmiEADefault), whether or not to exclude tool-specific information from export
GenerateClass (string ElementGUID, string ExtraOptions)	Boolean Notes: Generates the code for a single Class. Parameters:  • ElementGUID: String - the GUID (in XML format) of the element to generate  • ExtraOptions: String - enables extra options to be given to the command; currently unused
GenerateDiagramFromSce nario (string ElementGUID, EnumScenarioDiagramTyp e DiagramType, long OverwriteExistingDiagram )	<ul> <li>Boolean</li> <li>Notes: Generates various diagrams from the scenario specification of an element.</li> <li>Parameters:</li> <li>ElementGUID: String - the GUID (in XML format) of the element containing the scenario specification</li> <li>DiagramType: EnumScenarioDiagramType - the type of diagram to generate; see ScenarioDiagramType Enum for accepted values</li> <li>OverwriteExistingDiagram: Long - determines whether to overwrite the existing diagram or synchronize the existing elements with the scenario steps <ul> <li>0 = Delete the existing diagram and elements, and create a new diagram and elements</li> <li>1 = Synchronize existing elements with the scenario steps and preserve the diagram layout</li> <li>2 = Synchronize existing elements with the scenario steps and re-cast the diagram layout</li> <li>3 = Do not generate a diagram if one already exists</li> </ul> </li> </ul>
GenerateElementDDL (string ElementGUID, string FileName, string ExtraOptions)	Boolean  Notes: Generates DDL for an element using the options that are currently set on the Generate DDL screen.
GenerateExecutableStatem achine (string ElementGUID, string ExtraOptions)	Boolean Notes: Generates Executable StateMachine code for an < <executable statemachine="">&gt; Artifact element.  Parameters:  ElementGUID: String - the GUID (in XML format) of the element to generate  ExtraOptions: String - enables extra options to be given to the command</executable>

	(currently unused)
GeneratePackage (string PackageGUID, string ExtraOptions)	Boolean  Notes: Generates the code for all Classes within a Package.  For example:     recurse=1;overwrite=1;dir=C:\ Parameters:  PackageGUID: String - the GUID (in XML format) of the Package to generate code for
	<ul> <li>ExtraOptions: String - enables extra options to be given to the command; currently enables:         <ul> <li>Generation of all sub-Packages (recurse)</li> <li>Force overwrite of all files (overwrite) and</li> <li>Specification to auto generate all paths (dir)</li> </ul> </li> </ul>
GeneratePackageDDL (string PackageGUID, string FileName, string ExtraOptions)	Boolean  Notes: Generates DDL for all elements in a Package using the options that are currently set on the Generate DDL screen.
GenerateTestFromScenario (string ElementGUID, EnumScenarioTestType TestType)	<ul> <li>Boolean</li> <li>Notes: Generates a Vertical Test Suite, a Horizontal Test Suite, an Internal test or an External test from the scenario specification of an element.</li> <li>Parameters:</li> <li>ElementGUID: String - the GUID (in XML format) of the element containing the scenario specification</li> <li>TestType: EnumScenarioTestType - the type of test to generate; see</li> </ul>
GenerateWSDL(string WSDLComponentGUID, string Filename, string Encoding, string ExtraOptions)	Boolean Notes: Generates WSDL for the specified WSDL stereotyped Component. Parameters:  WSDLComponentGUID: String - the GUID (in XML format) of the WSDL stereotyped Component Filename: String - the target file path Encoding: String - the XML encoding for the code page instruction ExtraOptions: String - enables extra options to be given to the command; currently unused
GenerateXSD (string PackageGUID, string FileName, string Encoding, string Options)	Boolean  Notes: Creates an XML schema for a Package, specified by its GUID. Returns True on success.  Parameters:  PackageGUID: String - the GUID (in XML format) of the Package  FileName: String - the target filepath  Encoding: String - the XML encoding for the code page instruction  Options: String - enables extra options to be given to the command, in a comma-separated string; currently enables:  GenGlobalElement - turn the generation of global elements for all global ComplexTypes On or Off; for example:  GenGlobalElement=1

	<ul> <li>UseRelativePath - turns on or off the option to use a relative path in the XSD import or XSD include statement when referencing external Package, provided the schemaLocation tag is empty on the referenced Packages; for example: UseRelativePath=1</li> </ul>
GetBaselines (string PackageGUID, string ConnectString)	<ul> <li>String</li> <li>Notes: Returns a list (in XML format) of Baselines associated with the supplied Package GUID. Optionally, you can provide a connection string to get Baselines from the same Package, but located in a different model file (or DBMS).</li> <li>Parameters:</li> <li>PackageGUID: String - the GUID (in XML format) of the Package to get Baselines for</li> <li>ConnectString: String - the location of the EAP file or DBMS to get the Baselines from, if not in the same model as the Package</li> </ul>
GetDiagram (string DiagramGUID)	protected abstract: String  Notes: Gets the diagram details, in XML format.  Parameters:  • DiagramGUID: String - the GUID (in XML format) of the diagram to get details for
GetElement (string ElementGUID)	protected abstract: String  Notes: Gets XML for the specified element.  Parameters:  • ElementGUID: String - the GUID (in XML format) of the element to retrieve XML for
GetElementConstraints (string ElementGUID)	protected abstract: String  Notes: Gets constraints for an element, in XML format.  Parameters:  • ElementGUID: String - the GUID (in XML format) of the element
GetElementEffort (string ElementGUID)	protected abstract: String  Notes: Gets efforts for an element, in XML format.  Parameters:  • ElementGUID: String - the GUID (in XML format) of the element
GetElementFiles (string ElementGUID)	protected abstract: String  Notes: Gets metrics for an element, in XML format.  Parameters:  • ElementGUID: String - the GUID (in XML format) of the element
GetElementMetrics (string ElementGUID)	protected abstract: String  Notes: Gets files for an element, in XML format.  Parameters:  • ElementGUID: String - the GUID (in XML format) of the element
GetElementProblems	protected abstract: String

(string ElementGUID)	Notes: Gets a list of issues (problems) associated with an element, in XML format.  Parameters:  ElementGUID: String - the GUID (in XML format) of the element
GetElementProperties (string ElementGUID)	protected abstract: String  Notes: Gets Tagged Values for an element, in XML format.  Parameters:  • ElementGUID: String - the GUID (in XML format) of the element
GetElementRequirements (string ElementGUID)	protected abstract: String  Notes: Gets a list of requirements for an element, in XML format.  Parameters:  ElementGUID: String -the GUID (in XML format) of the element
GetElementResources (string ElementGUID)	protected abstract: String  Notes: Gets a list of resources for an element, in XML format.  Parameters:  • ElementGUID: String - the GUID (in XML format) of the element
GetElementRisks (string ElementGUID)	protected abstract: String  Notes: Gets a list of risks associated with an element, in XML format.  Parameters:  • ElementGUID: String - the GUID (in XML format) of the element
GetElementScenarios (string ElementGUID)	protected abstract: String  Notes: Gets a list of scenarios for an element, in XML format.  Parameters:  • ElementGUID: String - the GUID (in XML format) of the element
GetElementTests (string ElementGUID)	protected abstract: String  Notes: Gets a list of tests for an element, in XML format.  Parameters:  ElementGUID: String - the GUID (in XML format) of the element
GetFileNameDialog (string Filename, string FilterString, long FilterIndex, long Flags, string InitialDirectory, long OpenOrSave)	String  Notes: Opens a standard 'File Open' or 'Save As' dialog and returns a string containing the full path to the selected file on success. Returns an empty string if the dialog was canceled.  For example:  Filename = ""  FilterString = "CSV Files (*.csv) *.csv All Files (*.*) *.*  "  FilterIndex = 1  Flags = &H2 'OFN_OVERWRITEPROMPT  InitialDirectory = ""  OpenOrSave = 1
	filepath = Project.GetFileNameDialog (Filename, FilterString, Filterindex, Flags, InitialDirectory, OpenOrSave)

	<ul> <li>In this example, the 'Save As' dialog will prompt for a CSV file.</li> <li>Parameters:</li> <li>Filename: String - default filename specified in the dialog</li> <li>FilterString: String - delimited list of available file type filters</li> <li>Filterindex: Long - one-based index of the filter to be used by default</li> <li>Flags: Long - additional bit flags used to initialize the file dialog; see the OPENFILENAME structure in MSDN documentation for accepted values</li> <li>InitialDirectory: String - directory path to open this dialog</li> <li>OpenOrSave: Long - show dialog as an 'Open' or 'Save As' style dialog; accepted values: 0 = Open, 1 = Save As</li> </ul>
GetLastError ()	protected abstract: String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.
GetLink (string LinkGUID)	protected abstract: String  Notes: Gets connector details, in XML format.  Parameters:  LinkGUID: String - the GUID (in XML format) of the connector to get details of
GUIDtoXML (string GUID)	String Notes: Changes an internal GUID to the form used in XML.  Parameters:  • GUID: String - the Enterprise Architect style GUID to convert to XML format
ImportDirectory (string PackageGUID, string Language, string DirectoryPath, string ExtraOptions)	<ul> <li>Boolean</li> <li>Notes: Imports a source code directory into the model.</li> <li>Parameters:</li> <li>PackageGUID: String - the GUID (in XML format) of the Package to reverse engineer code into</li> <li>Language: String - specifies the language of the code to be imported</li> <li>DirectoryPath: String - specifies the path where the code is found on the computer</li> <li>ExtraOptions: String - enables extra options to be given to the command; currently enables import of source from all child directories (recurse) - for example: recurse=1</li> </ul>
ImportFile (string PackageGUID, string Language, string FileName, string ExtraOptions)	<ul> <li>Boolean</li> <li>Notes: Imports an individual file or binary module into the model, in a Package per namespace style import.</li> <li>Parameters:</li> <li>PackageGUID: String - the GUID (in XML format) of the Package to reverse engineer code into; this is expected to be a namespace root Package</li> <li>Language: String - specifies the language of the code to be imported Use the value 'DNPE' to import a binary module; this imports a .NET assembly or Java .class file, but not a .jar file</li> <li>Filename: String - specifies the path where the code or module is found on the computer</li> </ul>

	ExtraOptions: String - enables extra options to be given to the command; currently unused
ImportPackageXMI (string PackageGUID, string Filename, long ImportDiagrams, long StripGUID)	<ul> <li>String</li> <li>Notes: Imports an XMI file at a point in the tree. Returns an empty string if successful, or returns an error message on failure.</li> <li>Parameters:</li> <li>PackageGUID: String - the GUID (in XML format) of the target Package to import the XMI file into (or overwrite with the XMI file)</li> <li>Filename or XMLText: String - the name of the XMI file; if the String is of type filename it is interpreted as a source file, otherwise the String is imported as XML text</li> <li>ImportDiagrams: Long - 1 for importing diagrams and 0 to skip importing diagrams</li> <li>StripGUID: Long <ul> <li>1 to replace the element UniqueIDs on import; if stripped, then a copy of the Package could be imported into the same Enterprise Architect model as two different versions</li> <li>0 to retain the element UniqueIDs on import; a duplicate copy of the Package cannot be created in the same model of Enterprise Architect</li> </ul> </li> </ul>
LayoutDiagram (string DiagramGUID, long LayoutStyle)	Boolean Notes: Deprecated. Use LayoutDiagramEx. Calls the function to automatically layout a diagram in hierarchical fashion. It is only recommended for Class and Object diagrams. Parameters:  DiagramGUID: String - the GUID (in XML format) of the diagram to lay out LayoutStyle: Long - always ignored
LayoutDiagramEx (string DiagramGUID, long LayoutStyle, long Iterations, long LayerSpacing, long ColumnSpacing, boolean SaveToDiagram)	Boolean Notes: Calls the function to automatically layout a diagram in hierarchical fashion. It is only recommended for Class and Object diagrams.  LayoutStyle accepts these options  Default Options: IsDiagramDefault IsProgramDefault IsProgramDefault IsProgramDefault IsCycle Removal Options: IsCycleRemoveGreedy IsCycleRemoveDFS  Layering Options: IsLayeringLongestPathSink IsLayeringLongestPathSource IsLayeringOptimalLinkLength  Initialize Options: IsInitializeNaive IsInitializeDFSIn  Crossing Reduction Option:

	- lsCrossReduceAggressive
	<ul> <li>Layout Options - Direction</li> </ul>
	- lsLayoutDirectionUp
	- IsLayoutDirectionDown
	- lsLayoutDirectionLeft
	- IsLayoutDirectionRight
	Parameters:
	<ul> <li>DiagramGUID: String - the GUID (in XML format) of the diagram to lay out</li> </ul>
	LayoutStyle: Long - the layout style
	Iterations: Long - the number of layout iterations the Layout process should
	take to perform cross reduction (Default value = 4)
	• LayerSpacing: Long - the per-element layer spacing the Layout process should use (Default value = 20)
	• ColumnSpacing: Long - the per-element column spacing the Layout process should use (Default value = 20)
	SaveToDiagram: Boolean - specifies whether or not Enterprise Architect should save the supplied layout options as default to the diagram in question
LoadControlledPackage	String
(string PackageGUID)	Notes: Loads a Package that has been marked and configured as controlled. The
	filename details are stored in the Package control data.
	Parameters:
	PackageGUID: String - the GUID (in XML format) of the Package to load
LoadDiagram (string	protected abstract: Boolean
DiagramGUID)	Notes: Loads a diagram by its GUID.
	Parameter:
	<ul> <li>DiagramGUID: String - the GUID (in XML format) of the diagram to load; if you retrieve the GUID using the Diagram interface, use the GUIDtoXML function to convert it to XML format</li> </ul>
LoadProject (string	protected abstract: Boolean
FileName)	Notes: Loads an Enterprise Architect project file.
	Do not use this method if you have accessed the Project interface from the Repository, which has already loaded a file.
	Parameters:
	FileName: String - the name of the project file to load
Migrate (string GUID, string SourceType, string	Void
DestinationType)	Notes: Migrates a model (or part of a model) from one BPMN, ArchiMate, UPDM or SysML format to an upgraded format.
	Parameters:
	GUID: String - the GUID of the Package or element for which the contents are to be migrated
	<ul> <li>SourceType: String - the type of model to be upgraded; accepted values:</li> <li>BPMN</li> <li>BPMN1.1</li> <li>UPDM</li> <li>SysML1.1</li> <li>SysML1.2</li> </ul>

	- SysML1.3
	- SystML1.5 - ArchiMate - ArchiMate2 - UPDM2
	<ul> <li>DestinationType: String - the type of model to upgrade to; accepted values: <ul> <li>BPMN1.1</li> <li>BPMN1.1::BPEL</li> <li>BPMN2.0</li> <li>UPDM2</li> <li>SysML1.2</li> <li>SysML1.3</li> <li>SysML1.4</li> <li>ArchiMate2</li> <li>ArchiMate3</li> <li>UAF</li> </ul> </li> </ul>
MigrateToBPMN11 (string GUID, string Type)	<ul> <li>Void         Notes: Migrates every BPMN 1.0 construct in a Package or an element (including elements, attributes, diagrams and connectors) to BPMN 1.1.     </li> <li>Parameters</li> <li>GUID: String - the GUID of the Package or element for which the contents are to be migrated to BPMN 1.1</li> </ul>
	<ul> <li>Type: String - the type of upgrade, either just to BPMN 1.1 or to BPMN 1.1 and BPEL. Accepted values are:         <ul> <li>BPMN = migrate to BPMN 1.1</li> <li>BPEL = migrate to BPMN 1.1 and update:                 <ul> <li>any diagram with stereotype BPMN to BPEL</li> <li>any element with stereotype BusinessProcess to BPELProcess</li> <li>Migrating to BPEL is possible in the Ultimate and Unified editions of Enterprise Architect.</li> <li>Type: String - the type of upgrade, either just to BPMN 1.1 or to BPMN 1.1</li> <li>and BPEL is BPMN 1.1</li> </ul> </li> </ul> </li> </ul>
ProjectTransfer (string SourceFilePath, string TargetFilePath, string LogFilePath)	<ul> <li>Boolean</li> <li>Notes: Transfers the project from a .eap file or DBMS to a .eap file.</li> <li>Parameters:</li> <li>SourceFilePath: String - the path of the source file to transfer</li> <li>TargetFilePath: String - the path of the target file; Enterprise Architect creates a new Base project in this location</li> <li>LogFilePath: String - the path of the log file where the status of the transfer process is updated</li> <li>In automation, the target file does not have to exist; the file path is enough. Enterprise Architect creates a new, empty Base.eap file and transfers the source project into it.</li> </ul>
PublishResult (string CategoryID, EA.EnumMVErrorType ErrorType, string ErrorMessage)	String  Notes: Returns the results of each rule that can be performed during model validation. It must be called once for each rule from the EA_OnInitializeUserRules broadcast handler.  The return value is a RuleId, which can be used for reference purposes when an individual rule is executed by Enterprise Architect during model validation.  See the Model Validation Example for a detailed example of the use of this method. Parameters:  CategoryId: String - should be passed the return value from the DefineRuleCategory method

PutDiagramImageOnClipb oard (string DiagramGUID, long Type)	<ul> <li>ErrorType: EA.EnumMVErrorType - depending on the severity of the error being validated, can be:         <ul> <li>mvErrorCritical</li> <li>mvError</li> <li>mvInformation</li> </ul> </li> <li>ErrorMessage: String - contains an error string</li> <li>protected abstract: Boolean</li> <li>Notes: Copies an image of the specified diagram to the clipboard.</li> <li>Parameters:</li> <li>DiagramGUID: String - the GUID (in XML format) of the diagram to copy</li> <li>Type: Long - the file type         <ul> <li>If Type = 0 then it is a metafile</li> <li>If Type = 1 then it is a Device Independent Bitmap</li> </ul> </li> </ul>
PutDiagramImageToFile (string Diagram GUID, string FileName, long Type)	protected abstract: Boolean  Notes: Saves an image of the specified diagram to file.  Parameters:  DiagramGUID: String - the GUID (in XML format) of the diagram to save  FileName: String - the name of the file to save the diagram into  Type: Long - the file type  If type = 0 then it is a metafile  If type = 1 then it uses the file type from the name extension (that is, .bmp, .jpg, .gif, .png, .tga)
ReloadProject ()	protected abstract: Boolean  Notes: Reloads the current project.  This is a convenient method to refresh the current loaded project (in case of outside changes to the .eap file).
RunModelSearch (string Search, string SearchTerm, bool ShowInEA)	Void Notes: Invokes the Model Search component. Parameters:  Search: String - the name of an Enterprise Architect defined search SearchTerm: String - the term to search for in the project ShowInEA: Boolean - execute the search and output in the Model Search window
RunReport (string PackageGUID, string TemplateName, string Filename)	protected abstract: Void  Notes: Runs a named document report.  Parameters:  PackageGUID: String - the GUID of the Package or master document to run the report on  TemplateName: String - the document report template to use; if the PackageGUID has a stereotype of MasterDocument, the template is not required  FileName: String - the file name and path to store the generated report; the file extension specified will determine the format of the generated document - for example, RTF, PDF

RunHTMLReport (string PackageGUID,	String  No. 10 Page 14 Co. 10 Page 1
string ExportPath,	Notes: Runs an HTML report (as for 'Documentation   Publish as HTML' when you
string ImageFormat,	click on a Package in the Browser window and on the icon).
string Style,	Parameters:
string Extension)	PackageGUID: String - the GUID (in XML format) of the Package or master document to run the report on
	ExportPath: String - the directory path to store the generated report files
	ImageFormat: String - file format in which to store imagespng or .gif
	• Style: String - name of the web style template to apply; use <default> for the standard, system-provided template</default>
	• Extension: String - file extension for generated HTML files (example: .htm)
SaveControlledPackage	String
(string PackageGUID)	Notes: Saves a Package that has been configured as a controlled Package, to XMI. Only the Package GUID is required, Enterprise Architect picks the rest up from the Package control information.
	Parameter:
	PackageGUID: String - the GUID (in XML format) of the Package to save
SaveDiagramImageToFile	protected abstract: String
(string Filename)	Notes: Saves a diagram image of the current diagram to file.
	Parameters:
	FileName: String - the filename of the image to save
ShowWindow (long Show)	protected abstract: Void
	Notes: Shows or hides the Enterprise Architect User Interface.
	Parameters:
	Show: Long
SynchronizeClass (string	Boolean
ElementGUID,	Notes: Synchronizes a Class with the latest source code.
string ExtraOptions)	Parameters:
	ElementGUID: String - the GUID (in XML format) of the element to update from code
	ExtraOptions: String - enables extra options to be given to the command; currently unused
SynchronizePackage	Boolean
(string PackageGUID,	Notes: Synchronizes each Class in a Package with the latest source code.
string ExtraOptions)	Parameters:
	PackageGUID: String - the GUID (in XML format) of the Package containing the elements to update from code
	ExtraOptions: String - enables extra options to be given to the command; currently enables synchronization of all child Packages (children) - for example: children=1
TransformElement (string	Boolean
TransformName,	Notes: Transforms an element into a Package.

string ElementGUID,	Parameters:
string TargetPackage,	TransformName: String - specifies the transformation that should be executed
string ExtraOptions)	• ElementGUID: String - the GUID (in XML format) of the element to transform
	TargetPackageGUID: String - the GUID (in XML format) of the Package to transform into
	<ul> <li>ExtraOptions: String - enables extra options to be given to the command:</li> <li>GenCode=True / False - articulate code generation from the transformed elements; this option supercedes the current model setting</li> </ul>
TransformPackage (string	Boolean
TransformName,	Notes: Runs a transformation on the contents of a Package.
string SourcePackage,	Parameters:
string TargetPackage,	TransformName: String - specifies the transformation that should be executed
string ExtraOptions)	SourcePackageGUID: String - the GUID (in XML format) of the Package to transform
	TargetPackageGUID: String - the GUID (in XML format) of the Package to transform into
	<ul> <li>ExtraOptions: String - enables extra options to be given to the command:</li> <li>GenCode=True/False - articulate code generation from the transformed elements;</li> </ul>
	this option supercedes the current model setting - SubPackages=True/False - specify if the child Packages are to be included whilst
	transforming a Package
ValidateDiagram (string	Boolean
DiagramGUID)	Notes: Invokes the Enterprise Architect Model Validation component, then validates the diagram (for correctness) and the elements and connectors within the diagram.
	Output can be viewed through 'Start > Desktop > Design > System Output > Model Validation'.
	Returns a boolean value to indicate the success or failure of the process, regardless of the results of the validation.
	Parameters:
	DiagramGUID: String - the GUID of the Diagram Class object
ValidateElement (string	Boolean
ElementGUID)	Notes: Invokes the Enterprise Architect Model Validation component, then validates the element and all child elements, diagrams, connectors, attributes and operations.
	Output can be viewed through 'Start > Desktop > Design > System Output > Model Validation'.
	Returns a boolean value to indicate the success or failure of the process, regardless of the results of the validation.
	Parameters:
	ElementGUID: String - the GUID of the Element Class object
ValidatePackage (string	Boolean
PackageGUID)	Notes: Invokes the Enterprise Architect Model Validation component, then validates the Package and all sub-Packages, elements, connectors and diagrams

	within it.
	Output can be viewed through '> Desktop > Design > System Output > Model Validation'.
	Returns a boolean value to indicate the success or failure of the process, regardless of the results of the validation.
	Parameters:
	PackageGUID: String - the GUID of the Package Class object
XMLtoGUID (string GUID)	String
	Notes: Changes a GUID in XML format to the form used inside Enterprise Architect.
	Parameters:
	GUID: String - the XML style GUID to convert to Enterprise Architect internal format

### **Notes**

• These methods all require input GUIDs in XML format; use **GUIDtoXML** to change the Enterprise Architect GUID to an XML GUID

## **Document Generator Interface Package**

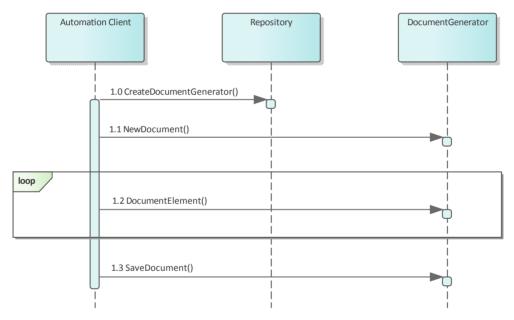
The DocumentGenerator Class provides an interface to the document and web reporting facilities, which you can use to generate reports on specific Packages, diagrams and elements in your model.

#### **Access**

Repository Class	You can create a pointer to this interface using the method
	Repository.CreateDocumentGenerator.

### **Example**

This diagram illustrates how you might use the Document Generator interface in generating a report through the Automation Interface.



Also look at the:

- Document Generation scripting example in the Scripting window ('Specialize > Tools > Scripting', then expand the 'Local Scripts' folder and double-click on 'JScript Documentation Example')
- RunReport method in the Project Interface

## **DocumentGenerator Class**

The DocumentGenerator Class provides an interface to the document and web reporting facilities, which you can use to generate reports on specific Packages, diagrams and elements in your model. This Class is accessed from the Repository Class using the CreateDocumentGenerator() method.

### **DocumentGenerator Attributes**

Attribute	Remarks
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.

### **DocumentGenerator Methods**

Method	Remarks
DocumentConnector (long connectorID, long nDepth, string templateName)	Boolean Notes: Documents a connector. Parameters:  connectorId: Long - the ID of the connector nDepth: Long - the depth by which to adjust the heading level templateName: String - the name of a template to use when documenting connectors; this can be blank
DocumentCustomData (string XML, long nDepth, string templateName)	Boolean  Notes: Documents information based on the data supplied.  Parameters:  XML: String - the XML of the data to be documented  nDepth: Long - the depth by which to adjust the heading level  templateName: String - the name of a template to use when documenting custom data; this can be blank
DocumentDiagram (long diagramID, long nDepth, string templateName)	Boolean Notes: Documents a diagram. Parameters:  • diagramId: Long - the ID of the diagram  • nDepth: Long - the depth by which to adjust the heading level  • templateName: String - the name of a template to use when documenting diagrams; this can be blank
DocumentElement (long elementID, long nDepth,	Boolean Notes: Documents an element.

string templateName)	Parameters:
	• elementId: Long - the ID of the element
	nDepth: Long - the depth by which to adjust the heading level
	templateName: String - the name of a template to use when documenting elements; this can be blank
DocumentModelAuthor (string name, long nDepth, string templateName)	Boolean
	Notes: Documents a model author.
	Parameters:
	• name: String - the name of the author
	nDepth: Long - the depth by which to adjust the heading level
	• templateName: String - a template to use when documenting model authors; this can be blank
DocumentModelClient	Boolean
(string name, long nDepth, string templateName)	Notes: Documents a single model client.
string templatervalue)	Parameters:
	• name: String - the name of the client
	nDepth: Long - the depth by which to adjust the heading level
	• templateName: String - a template to use when documenting model clients; this can be blank
DocumentModelGlossary	Boolean
(long id, long nDepth, string templateName)	Notes: Documents a single model glossary term.
sums complatervame)	Parameters:
	• id: Long - the ID of the term
	nDepth: Long - the depth by which to adjust the heading level
	templateName: String - a template to use when documenting model glossary terms; this can be blank
DocumentModelIssue	Boolean
(long id, long nDepth, string templateName)	Notes: Documents a single model issue.
sumg tempater (unit)	Parameters:
	• id: Long - the ID of the issue
	nDepth: Long - the depth by which to adjust the heading level
	templateName: String - a template to use when documenting model issues; this can be blank
DocumentModelResource	Boolean
(string name, long nDepth, string templateName)	Notes: Documents a single model resource.
	Parameters:
	• name: String - the name of the resource
	nDepth: Long - the depth by which to adjust the heading level
	• templateName: String - a template to use when documenting model resources; this can be blank
DocumentModelRole	Boolean
(string name, long nDepth,	Notes: Documents a single model role.

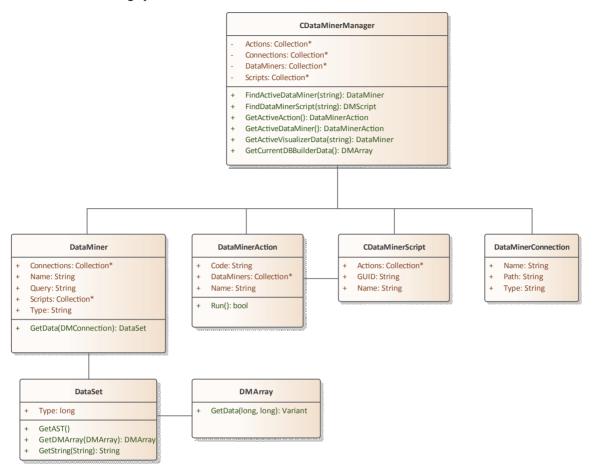
string templateName)	Parameters:
υ 1	• name: String - the name of the role
	<ul> <li>nDepth: Long - the depth by which to adjust the heading level</li> </ul>
	• templateName: String - a template to use when documenting model roles; this can be blank
DocumentModelTask (long	Boolean
id, long nDepth, string	Notes: Documents a single model task.
templateName)	Parameters:
	• id: Long - the ID of the task
	<ul> <li>nDepth: Long - the depth by which to adjust the heading level</li> </ul>
	• templateName: String - a template to use when documenting model tasks; this can be blank
DocumentPackage (long	Boolean
packageID,	Notes: Documents a Package.
long nDepth,	Parameters:
string templateName)	• packageId: Long - the ID of the Package
	<ul> <li>nDepth: Long - the depth by which to adjust the heading level</li> </ul>
	• templateName: String - a template to use when documenting Packages; this can be blank
GetDocumentAsRTF()	Read Only.
	Returns a string value of the document in raw Rich Text Format.
GetProjectConstant (string	String
nameVal)	Notes: Returns the value of a Project Constant.
	Parameters:
	<ul> <li>nameVal: String - the name of the Project Constant for which to extract the value.</li> </ul>
GetLastError ()	String
	Notes: Returns a string value describing the most recent error that occurred in relation to this object.
InsertBreak (long	Boolean
breakType)	Notes: Inserts a break into the report at the current location.
	Parameters:
	• breakType: Long - 0 = page break, 1 = section break
InsertCoverPageDocument	Boolean
(string Name)	Notes: Inserts the Coverpage into the document at the current location.
	The style sheet is applied to the document before it is insert into the generated document.
	Parameters:
	Name: String - the name of the Cover page document found in the Resource tree
InsertHyperlink (string	

Name, string URL)	Boolean
	Notes: Inserts a hyperlink at the current location. If you use a URL with the #BOOKMARKNAME syntax, the hyperlink will link to another part of the document.
	Parameters:
	Name: String - the link text to insert into the report
	URL: String - The URL of the website to link to
InsertLinkedDocument (string guid)	Boolean
(sumg guid)	Notes: Inserts a Linked Document into the report at the current location.  A Linked Document can used to set the header and footer of the report. These are taken from the first Linked Document added to the report.
	Parameters:
	<ul> <li>guid: String - the GUID of the element that has a Linked Document</li> </ul>
InsertTableOfContents	Boolean
	Notes: Inserts a Table of Contents at the current position.
InsertTeamReviewPost	Boolean
(string path)	Notes: Inserts a Team Library posting into the report at the current location.
	Parameters:
	path: String - the path of the Team Library post
InsertTemplate (string	Notes: Inserts the contents of the template directly into the report.
templateName)	Parameters:
	templateName: String - the name of the template to use
InsertText (string text,	Boolean
string style)	Notes: Inserts static text into the report at the current location.
	A carriage return is not included; if you need to use one, you can add it manually.
	Parameters:  • text: String - the static text to be inserted
	<ul> <li>text: String - the static text to be inserted</li> <li>style: String - the name of the style in the template; defaults to Normal style</li> </ul>
	style. String - the name of the style in the template, defaults to Normal style
InsertTOCDocument	Boolean
(string name)	Notes: Inserts the Table of Contents into the document at the current location.
	Note: The stylesheet is applied to the document before it is insert into the generated document.
	Parameters:
	<ul> <li>name: String - the name of the Table of Contents document found in the Resource tree</li> </ul>
LoadDocument(string	Boolean
FileName)	Notes: Inserts an external document into the currently generated file.
	Parameters:
	FileName: String - the filename of an external document file to insert into the document.

NewDocument (string templateName)	Boolean
	Notes: Starts a new document; you call this before attempting to document anything else.
	Parameters:
	templateName: String - the name of a template to use when documenting elements; this can be blank
ReplaceField (string	Boolean
fieldname, string fieldvalue)	Notes: Replaces the 'Section' field identified by the fieldname parameter with the value provided in fieldvalue. For example:
	ReplaceField ("Element.Alias", "MyAlias")
	If you call this function more than once with the same fieldname, the field only has the most recent value set.
	Parameters:
	• fieldname: String - the field name to find (this does not include the {} braces)
	fieldvalue: String - the value to insert into the field; this can be a constant or a derived value
SaveDocument (string	Boolean
filename,	Notes: Saves the document to disk.
long nDocType)	Parameters:
	filename: String - the filename to save the file to
	• nDocType: Long - 0 = RTF, 1 = HTML, 2 = PDF, 3 = DOCX
SetPageOrientation (long	Boolean
pageOrientation)	Notes: Sets the current page orientation.
	Parameters:
	• pageOrientation: Long - 0 = Portrait, 1 = Landscape
SetProjectConstant (string	Boolean
newNameVal, string newValue)	Notes: Sets a Project Constant for the documentation generator; this is saved in the current model.
	Parameters:
	• newNameVal: String - the name of the Project Constant
	newValue: String - the value of the Project Constant
SetStyleSheetDocument	Boolean
(string name)	Notes: Sets the Stylesheet to be used for TOC, Coverpage and templates used. This can be called before NewDocument.
	Parameters:
	name: String - the name of the stylesheet found in the Resource tree
SetSuppressProfile (name)	Boolean
	Notes: Sets the Suppress Profile to be used during report generation.
	Parameters:
	• Name: String - The name of the Suppress Profile, as created on the 'Suppress Sections' tab of the 'Document Generation' dialog.

## **Data Miner Package**

The Data Miner Package provides the Automation Interface to the Data Miner elements. It contains these Classes:



For an overview of using the Data Miner see the *Data Miner* Help topic under the *Model Exchange* group of topics.

#### **Notes**

• The Data Miner is available in the Unified and Ultimate editions

# **DataMinerManager Class**

## **DataMinerManager Attributes**

Remarks
Collection
Notes: Returns a pointer to the EA.DMAction objects.
Collection
Notes: Returns a Collection of EA.DMConnection objects.
Collection
Notes: Returns a Collection of EA.DataMiner objects
Collection Notes: Returns a Collection of EA.DMScript objects.

## **DataMinerManager Methods**

Method	Remarks
FindActiveDataMiner (string guid)	DataMiner Object Loads the DataMiner object from the model specified by it's guid.  Returns a EA.DataMiner object or NULL if current selected object isn't DataMiner.  Parameters:  GUID: string - Guid of the Data Miner to lookup.
FindDataMinerScript (string guid)	DMScript object Returns an EA.DMScript object in the model. Parameters:  GUID: string - GUID of DMScript object.
GetActiveAction()	DMAction Object  When you run an action (operation), from a diagram, this returns the EA.DMAction object of it.  NOTE: This is generally used for a Action to workout what DataMiner and DMConnection's it's linked to.
GetActiveDataMiner ( )	DataMiner Object Returns a pointer to a EA.DataMiner object or NULL if current selected object isn't a DataMiner.
GetActiveVisualizerData	DataSet Object

(string name)	Get the EA.DataSet of the currently open Visualizer.
	Parameters:
	Name: string - Name of Open Visualizer.
	NOTE: Passing in an blank name, will return the first Visualizer tab.
GetCurrentDBBuilderData	DMArray Object
()	Get the current data from the Database Builder's latest SQL query. Returns the current output of the SQL scratch window. Accessible via:
	- Ribbon   Develop > Data Modeling > Database Builder > SQL Scratch Pad.
	Return Type: DMArray
	Returns a pointer to a EA.DMArray object, or NULL if there is not a current Database Builder window with returned data.
	See <u>The Database Builder</u> Help topic for more information on how to get data into this window.

# **DataMiner Class**

#### **DataMiner Attributes**

Attribute	Remarks
Connections	Collection
	A collection of EA.DMConnection's,
	Notes: Read Only
Name	String
	Name of the Script object.
	Notes: Read Only
Query	String
	Query of the Data miner object
	Notes: Read Only
Scripts	Collection
1	A collection of EA.DMScript's,
	Notes: Read Only
Туре	String
71	Type of the Data miner object
	Notes: Read Only

#### **DataMiner Methods**

Method	Remarks
GetData (DMCconnection Connection)	DataSet Returns a EA.DataSet object that represents the query on the connection. Parameters:  • connection: DMConnection - A DMConnection object

## **DataSet Class**

#### **DataSet Attributes**

Attribute	Remarks
Туре	long
	Type of data contained in this data set.
	1. Safe Array
	2. Abstract Data type
	3. JSon
	4. Text
	Notes: Read Only

#### **DataSet Methods**

Method	Remarks
GetAST ( )	Currently not supported
GetDMArray ( )	DMArray Returns an EA.DMArray object NOTE: Only supported when Type = 1
GetString()	String Returns a string of the data.  NOTE: Only supported when Type = 3 or 4.

# **DMArray Class**

### **DMArray Attributes**

Attribute	Remarks
ColumnCount	long Notes: Read Only Number of Columns returned in this dataset
RowCount	long Notes: Read Only Number of rows returned in this dataset

### **DMArray Methods**

GetData (long row, long column)	Variant Notes: When the database returns a NULL value, this will return an empty string. Return: Variant. Parameters:  row: Row number of data column: Column number of data

## **DMAction Class**

#### **DMAction Attributes**

Attribute	Remarks
Code	String
	The code on the Action
	Notes: Read Only
DataMiners	Collection
	A Collection of DMDataminer objects
	Notes: Read Only
Name	String
	Name of the Action.
	Notes: Read Only

### **DMAction Methods**

Run ( )	Boolean Returns TRUE if the script was run successfully.

# **DMScript Class**

### **DMScript Attributes**

Attribute	Remarks
Actions	Collection returns a Collection of EA.DMAction's
GUID	String Guid of the Script object. Notes: Read Only
Name	String Name of the Script object. Notes: Read Only

## **DMConnection Class**

#### **DMConnection Attributes**

String

Sets the type that the connect object is.

Notes: Read Only

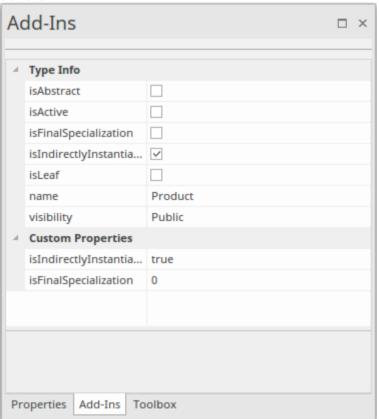
Attribute	Remarks
Name	Type: String Notes: Read Only Name of the Connection object.
Path	Type: String Path to the data we are connecting to. Notes: Read Only
Туре	Type: String Notes: Read Only Type of Connection. Options:  ODBC  EA Repository  URL

## **TypeInfoProperties Package**

The TypeInfoProperties Package provides an interface to the properties of an object from the perspective of the technology rather than the Enterprise Architect database, allowing read and write access to those properties. It effectively shows the properties contained in the technology-specific and custom categories of the Properties window for the object (and omits the Enterprise Architect specific properties such as the General and Project properties). The interface hides the origin of the properties - whether they are from the base object directly, a Tagged Value, or are MOF properties.

You can see this interface in action in the EA.Example model ('Start > Help > Help > Open the Example Model'). When you open this model:

- 1. Select the 'Specialize > Manage Addin' ribbon option.
- 2. Select the checkbox against 'Type Info' and click on the OK button. An icon for 'Type Info' displays on the right of the Add-Ins panel.
- 3. Click on the drop-down arrow and select the 'Show Type Info' option. The Add-Ins window displays, showing the type information (properties) for the currently-selected object.
- 4. If you also want to display custom properties in the Add-Ins window, click on the 'Type-Info' icon again and select the 'Include Custom Properties option'. The window resembles this illustration, which is for a UML Component element.



5. Browse the EA.Example model, clicking on different types of object. You will see a different list of properties for, say, an Action than for a Class. Then you can both read and write to those properties. Also compare the list with the Properties window for the same objects.

# **TypeInfoProperties Class**

### **TypeInfoProperties Attributes**

Attribute	Remarks
Count	long Returns the number of TypeInfo Properties.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

### **TypeInfoProperties Methods**

Method	Remarks	
GetLastError ()	String  Notes: Returns a string value describing the most recent error that occurred in relation to this object.	
GetProperty (String PropName)	Returns the property value as a string.  Parameters:  PropName: String - Name of the property	
HasProperty (String PropName)	Returns True if the object has the property.  Parameters:  • PropName: String - Name of the property	
Items (object Index)	TypeInfoProperty collection  Notes: Accesses an individual TypeInfoProperty.  Parameters:  Index: Object - Either a string representing the title text or an integer representing the zero-based index of the TypeInfoProperty to get	
SetProperty (String PropName, String Value)	Returns True if the property was set.  Parameters:  PropName: String - Name of property  Value: String - Value of property	

# **TypeInfoProperty Class**

### **TypeInfoProperty Attributes**

Attribute	Remarks
Name	String
	Notes: Readonly.
	Name of the property.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Value	String Get/Sets the Property value.

### **TypeInfoProperty Methods**

<None.>

Method	Remarks
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# **Mail Interface Package**

The MailInterface Package contains:

- A function to retrieve a pointer to the interface
- Functions to create and send a mail message within the current mode
- Utility functions for creating hyperlinks to selected model elements

You can get a pointer to this interface using the method Repository.GetMailInterface.

## **MailInterface Class**

The MailInterface interface can be accessed from the Repository using GetMailInterface(). The returned interface provides access to the Enterprise Architect Model Mail Interface. Use this interface to automate the process of creating and sending messages using Enterprise Architect's Model Mail system.

#### **MailInterface Attributes**

Attribute	Remarks
MessagingEnabled	Boolean Notes: Read Only Advises whether messaging is enabled on the current model.
ObjectType	ObjectType Notes: Read Only Distinguishes objects referenced through a dispatch interface.

#### **MailInterface Methods**

Method	Remarks	
ComposeMailMessage(stri ng InitialRecipientGUID, string InitialSubject, messageflag InitialFlag, string InitialMessageText)	Boolean Notes: Creates a new mail message using the values specified in the input parameters; the message is displayed in the composition window, ready for sending. This method does NOT send the message.  Parameters:  InitialRecipientGUID: String - Initial value for the GUID of the addressee user (an Enterprise Architect user defined in the current model)  InitialSubject: String - Initial value for the Subject text to display for this message  InitialFlag: MessageFlag - Initial value for the flag type/color to attach to this message  InitialMessageText: String - Initial value for the text that is the body of the message	
GetAttributeHyperlink(stri ng AttributeGUID, string LinkText)	String Notes: Returns a string containing a hyperlink to the attribute specified by the input parameter AttributeGUID.  Parameters:  • AttributeGUID: String - The GUID of the attribute for which a hyperlink is required  • LinkText: String - The text to display for the hyperlink (such as the attribute name)	

GetDiagramHyperlink (string DiagramGUID, string LinkText)	String  Notes: Returns a string containing a hyperlink to the diagram specified by the input parameter DiagramGUID.  Parameters:  • DiagramGUID: String - The GUID of the diagram for which a hyperlink is
	<ul> <li>required</li> <li>LinkText: String - The text to display for the hyperlink (such as the diagram name)</li> </ul>
GetElementHyperlink (string ElementGUID, string LinkText)	String Notes: Returns a string containing a hyperlink to the element specified by the input parameter ElementGUID.  Parameters:  • ElementGUID: String - The GUID of the element for which a hyperlink is required  • LinkText: String - The text to display for the hyperlink (such as the element name)
GetFileHyperlink (string FilePath, string LinkText)	String  Notes: Returns a string containing a hyperlink to the file specified by the input parameter FilePath.  Parameters:  • FilePath: String - The path name of the file for which a hyperlink is required  • LinkText: String - The text to display for the hyperlink (such as the file name)
GetLastError ()	String Notes: Returns the last error message set for the MailInterface.
GetMethodHyperlink (string MethodGUID, string LinkText)	String Notes: Returns a string containing a hyperlink to the method specified by the input parameter MethodGUID.  Parameters:  • MethodGUID: String - The GUID of the method for which a hyperlink is required  • LinkText: String - The text to display for the hyperlink (such as the method name)
GetPackageHyperlink (string PackageGUID, string LinkText)	String Notes: Returns a string containing a hyperlink to the Package specified by the input parameter PackageGUID.  Parameters:  PackageGUID: String - The GUID of the Package for which a hyperlink is required  LinkText: String - The text to display for the hyperlink (such as the Package name)
GetRecipientGUID (string UserName)	String Notes: Returns the GUID of the specified Enterprise Architect user. Parameters:

	UserName: String - The name of a user defined in the current model	
GetWebHyperlink (string URL, string LinkText)	String Notes: Returns a string containing a hyperlink to the URL specified by the input parameter URL.  Parameters:  URL: String - The URL of the item for which a hyperlink is required  LinkText: String - The text to display for the hyperlink	
SendMailMessage (string RecipientGUID, string Subject, messageflag Flag, string MessageText)	<ul> <li>LinkText: String - The text to display for the hyperlink</li> <li>Boolean</li> <li>Notes: Creates and sends a new mail message using the values specified in the input parameters.</li> <li>Parameters:</li> <li>RecipientGUID: String - The GUID of the addressee user (an Enterprise Architect user defined in the current model)</li> <li>Subject: String - The Subject text to display for this message</li> <li>Flag: MessageFlag - The flag type/color to attach to this message</li> <li>MessageText: String - The text that is the body of the message</li> </ul>	

# **Search Window Package**

The Search Window Package contains:

- The EAContext Class, which provides a description of a single selected item
- The EASelection Class, which provides optimized functions to access information about the current selection
- The SearchWindow Class, which provides a method for displaying the results of your operation using the Search Window

# **EAContext Class**

The EAContext Class provides a description of a single selected item. The fields with values depend on the location of the selected item.

#### **EAContext Attributes**

Atttribute	Remarks
Alias	String Notes: Read only
	The Alias of the context item.
BaseType	String
	Notes: Read only
	Returns the base UML type of the context item.
ContextType	ContextType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
ElementGUID	String
	Notes: Read only
	The Element GUID of the current element; empty if an element isn't selected.
ElementID	Long
	Notes: Read only
	The Element ID of the current element; 0 if an element isn't selected.
Locked	Boolean
	Notes: Read only
	Indicates if the context item is locked.
MetaType	String
	Notes: Read only
	Returns the metatype of the context item.
Name	String
	Notes: Read only
	The name of the context item.
ObjectType	ObjectType
o ojever j po	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.

#### **EAContext Methods**

Method	Remarks
HasStereotype (String stereo)	Boolean Returns: True if the stereotype is applied to an object. Parameters  • stereo: String - the stereotype to check against the context object, to see if has been applied

## **EASelection Class**

The EASelection Class provides optimized functions to access information on the current selection. It should be used when building Add-In menus and setting the menu state, as almost all properties can be used without any database queries being made.

#### **EASelection Attributes**

Attribute	Remarks
Context	EAContext
	Notes:
	Describes the currently focused element without requiring any database calls.
ElementSet	Collection
	Notes:
	When the selection consists of one or more objects of type otElement, this provides a collection giving optimized access to all of those elements.
List	Collection
	Notes:
	For any window where multiple selection is supported, this provides a list describing the types of all selected elements without requiring any database calls.
Location	String
	Notes:
	Provides the type of window that contains the current selection.
	Possible values are:
	Calendar
	• Diagram
	• Dialog
	Element List
	• Gantt
	Model View
	Browser window
	Project View
	Relationship Matrix
	• Reviews
	Search     Specification Manager
	Specification Manager
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.

F	<b>DSG</b>	lection	Methods
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None.

## **SearchWindow Class**

The SearchWindow Class provides a method for displaying the results of your operation using the Search Window.

#### **SearchWindow Attributes**

Attribute	Remarks
FieldChooserVisible	Boolean Shows or hides the search Field Chooser.
FiltersVisible	Boolean Shows or hides the search filters.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

### **SearchWindow Methods**

Method	Remarks
AddColumn (string Name, long Width)	Adds the column into the current Search window.  Returns the column number, or -1 on error.  Parameters:  Name: String - Name of the column  Width: Long - Width of the column
AddRow (ObjectType ot, String ElementGUID, Long ElementID, String ClassType, VARIANT Values)	Returns the row inserted into the search.  Parameters:  ot: ObjectType - the Object Type  ElementGUID: String - GUID of the element  ElementID: long - Object ID of the element  ClassType: String - the type of object  Values: an array of values
ClearGrouping ( )	Clear all groupings in the search. Returns FALSE on error.
ClearSorting ( )	Clear all column sorting in the search. Returns FALSE on error.
EnsureVisible ( )	Make the Search window visible.

	Returns FALSE, if the Search window isn't open.
GetCell (long Row, long Column)	Returns the value of the cell.  Parameters:  Row: long - Row number  Column: long - Column number
GroupByColumn (long Column)	Sets the group order by column.  Returns FALSE if it cannot group by the specified column.  Parameters:  Column: Long - Column number
LoadLayout (string LayoutGUID)	Set the layout of the Search window.  Returns FALSE if the layout cannot be set.  Parameters:  LayoutGUID: String - Layout GUID
NewLayout (string LayoutGUID)	Saves the layout of the Search window.  Parameters:  LayoutGUID: String - Layout GUID
SetCellString (long Row, long Column, String Data)	Sets a value in a cell.  Parameters:  Row: long - Row number  Column: long - Column number  Data: String - Value to set the cell to
SetCellVariant (long Row, long Column, VARIANT Data)	Sets an alternative value in a cell.  Parameters:  Row: long - Row number  Column: long - Column number  Data: Value to set the cell to
SortByColumn (long Column)	Sets the column to sort by.  Returns FALSE if it cannot sort by the specified column.  Parameters:  Column: Long - Column number

# **Simulation Package**

The Simulation Package contains:

- An attribute to set, increase and decrease the speed of the simulation
- A function to check if a simulation is currently running
- Functions to Start, Stop, Step Into, Step Out of, Step Over and Pause a simulation
- A function to send a broadcast signal to the simulation that is currently running

## **Simulation Class**

The Simulation Class provides an interface to the Enterprise Architect Model Simulation facilities.

#### **Simulation Attributes**

Attribute	Description
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Speed	Long Notes: Read/Write
	Retrieve or set the current simulation running speed.

### **Simulation Methods**

Method	Description
BroadcastSignal(string sSignalName, string sParameters)	Boolean Notes: Send a signal into the running simulation. If the simulation is stopped, do nothing.  Parameters:  • sSignalName: String - the name of the signal OR the GUID of the Signal element  • sParameters: String - a string of one or more signal parameters, in this format: {parameter1: 5, parameter2: "test", parameter3: 3.2}
IsSimulatorRunning()	Boolean Notes: Check the state of the simulation. Returns True if the simulation is running; returns False if the simulation is stopped.
Pause()	Boolean Notes: Pause the simulation if it is running.
Start()	Boolean  Notes: Start the simulation based on the current selection. If the current simulation is in a paused state, then the simulation is resumed.
StepIn()	Boolean Notes: Step In to the routine in the current simulation.
StepOut()	Boolean

	Notes: Step Out of the routine in the current simulation.
StepOver()	Boolean Notes: Step Over the routine in the current simulation.
Stop()	Boolean Notes: Stop the simulation.

# **Schema Composer Package**

The Schema Composer can be accessed from the Enterprise Architect automation interface. A client (script or Add-In) can obtain access to the interface using the SchemaComposer property of the Repository object. This interface is available when a Schema Composer has a profile loaded.

# **SchemaProperty Class**

### **SchemaProperty Attributes**

Attribute	Description
TypeID	long
	Notes: Read only
	The classifier ID of the property.
PropID	long
Порів	Notes: Read only
	The property ID.
G : 1	
Guid	string
	Notes: Read only
	The unique model GUID of the property.
Name	string
	Notes: Read only
	The name of the property.
Cardinality	string
Ž	Notes: Read only
	The cardinality of the element.
UMLType	string
OWIL Type	Notes: Read only
	The UML type, such as attribute, association or aggregation.
Parent	long
raiciit	long Notes: Read only
	The classifier of the owner Class.
	The classifier of the owner class.
PrimitiveType	string
	Notes: Read only
	The property's primitive type if property represents a simple type.
Annotation	string
	Notes: Read only
	The model notes for the property.
Stereotype	string
~	Notes: Read only
	The stereotype of the property.

Choices	SchemaTypeEnum
	Returns an iterator allowing navigation of choice elements in <i>model</i> , defined for this property in the Schema Composer. Combine with SchemaChoices attribute to obtain all available choices.
SchemaChoices	SchemaTypeEnum
	Returns an iterator allowing navigation of choice elements in <i>schema</i> , defined for this property in the Schema Composer. Combine with Choices attribute to obtain all available choices.
TypeName	string
	Returns a string naming the type of the property
Туре	SchemaType
	Returns an interface to the property's type for complex types.

## **SchemaProperty Methods**

Method	Description
IsInline	boolean  If true, the property is marked as 'Inline'. XML schema generators would emit an inline definition when detecting this attribute.
IsPrimitive	boolean  Returns true for a property whose type is maps to a built in type such as xs:integer, xs:string, xs:date or other XML Schema built-in type.
IsByReference	boolean Returns true for a property marked as 'By Reference' in the profile.

# **SchemaProfile Class**

The interface representing the technology governing the naming and design rules on which the schema is built.

#### **SchemaProfile Methods**

Method	Description
AddExportFormat(string description)	void  Notes: Use this function to add entries that are offered by the Schema Composer when the user clicks on the Generate button.  Parameters:  • description: describes the export format provided by the Add-In
SetCapability(string name,boolean enabled)	void Notes: Use this function to enable/disable capabilities.  Parameters:  • name: name of the capability  • enabled: True or False  Capabilities: 'allowCardinality' - allows/denies restrictions to cardinality 'allowRootElement' - allows/denies setting root element 'allowPropByRef' - allows/denies By Reference restriction 'allowRedefine' - allows/denies ability to redefine an element
SetProperty(string name, string value)	void Notes: Sets properties displayed in the Schema Composer.  Parameters:  • name: property name  • value: property value  Properties: 'Namespace' - Target namespace for XML schema 'Namespace Prefix' - Namespace prefix for XML schema 'Qualifier' - string qualifier that prepends schema type names

# SchemaComposer Class

The SchemaComposer Class provides the interface to the Enterprise Architect Schema Composer facility.

### **SchemaComposer Attributes**

Attribute	Description
ModelReference	String
	Notes: The model ref listed in the Schema Composer for the current profile.
Namespace	String
·	Notes: The namespace listed in the Schema Composer for the current profile.
NamespacePrefix	String
•	Notes: The namespace prefix listed in the Schema Composer for the current profile.
TargetDirectory	String
	Notes: The target directory selected by the user after clicking on the Generate button.
SchemaName	String
	Notes: Returns the name of the schema profile currently being generated.
SchemaSet	String
	Notes: Returns the schema set used when the schema was created.
SchemaType	String
	Notes: The schema type listed in the Schema Composer for the current profile, either 'schema' or 'transform'.
SchemaTypes	SchemaTypeEnum
~ 1	Notes: Read only
	Enumerator for the type collection represented in the currently open schema.
Namespaces	SchemaNamespaceEnum
	Notes: Read only
	Enumerator for the namespaces referenced by schema

### **SchemaComposer Methods**

Method	Description
FindInSchema(long	SchemaType

typeID)	Notes: Obtains an interface to a Class as represented in the schema for a given model Class ID.
	Parameters:
	typeID: the model Class ID
FindInModel(long typeID)	ModelType
· · · · · · · · · · · · · · · · · · ·	Notes: Obtains an interface to a Class as represented in the UML model for a given model Class ID
	Parameters:
	typeID: the model Class ID
FindSchemaTypeByName( string typename)	SchemaType
	Notes: Returns an interface to the schema type that matches the type specified or null if no type exists.
	Parameters:
	name : the name of the type
GetNamespacePrefixForTy	String
pe(long typeID)	Notes: Returns the schema namespace prefix for a given type
	Parameters:
	typeID: the model Class ID
GetNamespaceForPrefix( string prefix)	String
	Notes: Returns the URI for a given schema namespace prefix
	Parameters:
	1 0
	• name: the namespace prefix

# **ModelTypeEnum Class**

An enumerator interface for schema types as represented in the UML model.

### **ModelTypeEnum Methods**

Method	Description
GetCount()	long Returns the number of types present in the collection.
GetFirst()	ModelType Returns the first type interface in a collection of types.
GetNext()	ModelType Returns the next type in the collection of types or null if end is reached.

# **ModelType Class**

Provides an interface to the Class of a schema type as represented in the model.

### **ModelType Attributes**

Attribute	Description
PropertyCount	long Notes: Read only The total number of properties for this Class available in the Properties collection.
Properties	SchemaPropEnum Notes: Enumerator Collection of properties for the Class as defined in the model.
TypeID	long Notes: Read only The Class ID of the type.
Guid	string Notes: Read only A GUID that uniquely identifies a type in the model.
Typename	string Notes: Read only The name of the type as represented in the model.
ClassifierPath	string Notes: Read only The qualified path of the type in the model.
ClassifierPathID	string Notes: Read only A GUID that uniquely identifies a ClassifierPath in the model.
Stereotype	string Notes: Read only The stereotype of the Class as defined in the model.
Annotation	string Notes: Read only Any notes present in the model describing the Class.

## **ModelType Methods**

Method	Description
GetSuperClassEnum(Searc hType searchtype)	ModelTypeEnum Notes: Enumerator Returns an enumerator that can be used to traverse the Class ancestry. Parameters:  • searchtype: the type of traversal to use, breadth first or depth first
GetSubClassEnum(Search Type searchType)	ModelTypeEnum Notes: Enumerator Returns an enumerator that can be used to iterate over any descendents of the Class. Parameters:  • searchtype: the type of traversal to use, breadth first or depth first
IsEnumeration	True where type represents an enumeration element

# SchemaTypeEnum Class

An enumerator interface for schema types as represented in XML schema.

#### **Methods**

Method	Description
GetCount()	Returns the number of properties for an element.
GetFirst()	Returns the first property for the element in alphabetical order.
GetNext()	Returns the first property for the element in alphabetical order or null if no more are present.

# SchemaType Class

Represents a type as it is defined in the schema.

#### Methods

Method	Description
GetFacet(BSTR name)	Returns the value of the named facet. 'Root', for example' returns a value indicating whether a type is a root element.
GetRestriction(BSTR guid)	Returns the restriction as a string for the property having the supplied guid.
IsRoot()	True if Class is marked as 'root' in the Composer.
IsEnumeration()	True if the type represents an enumeration element

### **Properties**

Property	Description
PropertyCount [type: long]	Returns the number of properties held by 'type'.
Properties [type: IEASchemaPropEnum]	Returns an enumerator for 'type's' properties.
TypeID	The model Class ID.
Guid	The unique model GUID of the type.
Typename	The type's name.
Parent	The parent type - if any - that this Class extends. Could be null depending on composition method.

# **SchemaPropEnum Class**

An enumerator for properties of a UML model type or XML schema type.

#### **Methods**

Method	Description
GetCount()	Returns the number of properties for an element.
GetFirst()	Returns the first property for the element in alphabetical order.
GetNext()	Returns the first property for the element in alphabetical order or null if no more are present.

# **SearchType Enumeration**

### **SearchType Attributes**

Attribute	Description
searchDepthFirst	Navigate children before siblings.
searchBreadthFirst	Navigate siblings before children.

# **SchemaNamespace Class**

An interface presenting namespace information

### **SchemaNamespace Attributes**

Name	string
	Notes: Read only
	The namespace prefix.
URI	string Notes: Read only
	The URI of the namespace.

# SchemaNamespaceEnum Class

An enumerator interface for namespaces referenced by schema.

### **SchemaNamespaceEnum Methods**

GetFirst()	SchemaNamespace Returns the first namespace interface in a collection of namespaces.
GetNext()	SchemaNamespace Returns an the next namespace interface in a collection of namespaces

# **Code Samples**

As you write or edit code for using the Automation Interface, you might want to review these public Object examples, written in VB.Net.

### **Examples**

Name	
Open the Repository	
Iterate Through a .eap File	
Add and Manage Packages	
Add and Manage Elements	
Add a Connector	
Add and Manage Diagrams	
Add and Delete Features	
Element Extras	
Repository Extras	
Stereotypes	
Work with Attributes	
Work with Methods	

## **Open the Repository**

This is an example of the VB.Net code to open an Enterprise Architect repository.

```
Public Class AutomationExample
  "Class level variable for Repository
  Public m_Repository As Object
  Public Sub Run()
     try
        "create the repository object
        m Repository = CreateObject("EA.Repository")
        "open an EAP file
        m Repository.OpenFile("F:\Test\EAAuto.EAP")
        "use the Repository in any way required
        "DumpModel
        "close the repository and tidy up
        m Repository.Exit()
        m Repository = Nothing
     catch e as exception
        Console.WriteLine(e)
     End try
  End Sub
end Class
```

### Iterate Through a .EAP File

This is an example of the VB.Net code to iterate through a .eap file starting at the Model level, after the repository has been opened.

```
Sub DumpModel()
  Dim idx as Integer
  For idx=0 to m Repository.Models.Count-1
     DumpPackage("",m Repository.Models.GetAt(idx))
  Next
End Sub
"output Package name, then element contents, then process child Packages
Sub DumpPackage(Indent as String, Package as Object)
  Dim idx as Integer
  Console.WriteLine(Indent + Package.Name)
  DumpElements(Indent + "", Package)
  For idx = 0 to Packages. Count-1
     DumpPackage(Indent + "", Package.Packages.GetAt(idx))
  Next
End Sub
"dump element name
Sub DumpElements(Indent as String, Package as Object)
  Dim idx as Integer
  For idx = 0 to Package. Elements. Count-1
     Console.WriteLine(Indent + "::" + Package.Elements.GetAt(idx).Name)
  Next
End Sub
```

### **Add and Manage Packages**

This example illustrates how to add a Model or a Package to the project.

```
Sub TestPackageLifecycle
  Dim idx as integer
  Dim idx2 as integer
  Dim package as object
  Dim model as object
  Dim o as object
  "first add a new Model
  model = m Repository.Models.AddNew("AdvancedModel","")
  If not model. Update() Then
     Console.WriteLine(model.GetLastError())
  End If
  "refresh the models collection
  m Repository.Models.Refresh
  "now work through models collection and add a package
  For idx = 0 to m Repository. Models. Count -1
     o = m Repository.Models.GetAt(idx)
     Console.WriteLine(o.Name)
     If o.Name = "AdvancedModel" Then
        package = o.Packages.Addnew("Subpackage","Nothing")
        If not package. Update() Then
           Console.WriteLine(package.GetLastError())
        End If
        package.Element.Stereotype = "system"
        package.Update
        "for testing purposes just delete the
        "newly created Model and its contents
        "m Repository.Models.Delete(idx)
     End If
  Next
```

### **Add and Manage Elements**

This is an example of the code for adding and deleting elements in a Package.

```
Sub ElementLifeCycle
   Dim package as Object
   Dim element as Object
   package = m Repository.GetPackageByID(2)
   element = package.elements.AddNew("Login to Website", "UseCase")
   element.Stereotype = "testcase"
   element.Update
   package.elements.Refresh()
   Dim idx as integer
   "Note the repeated calls to "package.elements.GetAt."
   "In general you should make this call once and assign to a local
   "variable - in this example, Enterprise Architect loads the
   "element required every time a call is made - rather than loading once
   "and keeping a local reference.
   For idx = 0 to package.elements.count-1
      Console.WriteLine(package.elements.GetAt(idx).Name)
      If (package.elements.GetAt(idx).Name = "Login to Website" and
        package.elements.GetAt(idx).Type = "UseCase") Then
            package.elements.deleteat(idx, false)
      End If
   Next
End Sub
```

#### Add a Connector

This is an example of code to add a connector and set its values.

```
Sub ConnectorTest
  Dim source as object
  Dim target as object
  Dim con as object
  Dim o as object
  Dim client as object
  Dim supplier as object
  "Use ElementIDs to quickly load an element in this example
  "... you must find suitable IDs in your model
  source = m Repository.GetElementByID(129)
  target = m_Repository.GetElementByID(169)
  con = source.Connectors.AddNew ("test link 2", "Association")
  "again, replace ID with a suitable one from your model
  con.SupplierID = 169
  If not con. Update Then
     Console.WriteLine(con.GetLastError)
  End If
  source.Connectors.Refresh
  Console.WriteLine("Connector Created")
  o = con.Constraints.AddNew ("constraint2", "type")
  If not o.Update Then
     Console.WriteLine(o.GetLastError)
  End If
  o = con.TaggedValues.AddNew ("Tag", "Value")
  If not o.Update Then
     Console.WriteLine(o.GetLastError)
  End If
```

```
"Use the client and supplier ends to set

"additional information

client = con.ClientEnd
client.Visibility = "Private"
client.Role = "m_client"
client.Update
supplier = con.SupplierEnd
supplier.Visibility = "Protected"
supplier.Role = "m_supplier"
supplier.Update

Console.WriteLine("Client and Supplier set")
```

Console.WriteLine(client.Role)
Console.WriteLine(supplier.Role)

### **Add and Manage Diagrams**

This is an example of the code for creating a diagram and adding an element to it. Note the optional use of the element rectangle setting, using left, right, top and bottom dimensions in the AddNew call.

```
Sub DiagramLifeCycle
  Dim diagram as object
  Dim v as object
  Dim o as object
  Dim package as object
  Dim idx as Integer
  Dim idx2 as integer
  package = m Repository.GetPackageByID(5)
   diagram = package.Diagrams.AddNew("Logical Diagram","Logical")
   If not diagram. Update Then
     Console.WriteLine(diagram.GetLastError)
   End if
   diagram.Notes = "Hello there this is a test"
   diagram.update()
  o = package.Elements.AddNew("ReferenceType","Class")
  o.Update
  " add element to diagram - supply optional rectangle co-ordinates
  v = diagram.DiagramObjects.AddNew("l=200;r=400;t=200;b=600;","")
  v.ElementID = o.ElementID
  v.Update
  Console.WriteLine(diagram.DiagramID)
End Sub
```

### **Add and Delete Features**

An example of code to add and delete Features of an object.

```
Dim element as object
Dim idx as integer
Dim attribute as object
Dim method as object
'just load an element by ID - you must
'substitute a valid ID from your model
element = m Repository.GetElementByID(246)
"create a new method
method = element.Methods.AddNew("newMethod", "int")
method.Update
element.Methods.Refresh
'now loop through methods for Element - and delete our addition
For idx = 0 to element. Methods. Count-1
   method = element. Methods. GetAt(idx)
   Console. Writeline (method. Name)
   If(method.Name = "newMethod") Then
      element.Methods.Delete(idx)
   End if
Next
'create an attribute
attribute = element.attributes.AddNew("NewAttribute", "int")
attribute.Update
element.attributes.Refresh
'loop through and delete our new attribute
For idx = 0 to element.attributes.Count-1
   attribute = element.attributes.GetAt(idx)
   Console.Writeline(attribute.Name)
   If(attribute.Name = "NewAttribute") Then
      element.attributes.Delete(idx)
   End If
Next
```

#### **Element Extras**

These are examples of code to access and use element extras, such as scenarios, constraints and requirements.

Sub ElementExtras

```
Dim element as object
Dim o as object
Dim idx as Integer
Dim bDel as boolean
bDel = true
try
   element = m Repository.GetElementByID(129)
   'manage constraints for an element
   'demonstrate addnew and delete
   o = element.Constraints.AddNew("Appended","Type")
   If not o.Update Then
      Console.WriteLine("Constraint error:" + o.GetLastError())
   End if
   element.Constraints.Refresh
   For idx = 0 to element. Constraints. Count -1
      o = element.Constraints.GetAt(idx)
      Console.WriteLine(o.Name)
      If(o.Name="Appended") Then
        If bDel Then element.Constraints.Delete (idx)
      End if
   Next
   'efforts
   o = element.Efforts.AddNew("Appended", "Type")
   If not o.Update Then
      Console.WriteLine("Efforts error:" + o.GetLastError())
   End if
   element.Efforts.Refresh
   For idx = 0 to element. Efforts. Count -1
      o = element.Efforts.GetAt(idx)
      Console.WriteLine(o.Name)
      If(o.Name="Appended") Then
        If bDel Then element. Efforts. Delete (idx)
```

```
End if
Next
'Risks
o = element.Risks.AddNew("Appended","Type")
If not o.Update Then
   Console.WriteLine("Risks error:" + o.GetLastError())
End if
element.Risks.Refresh
For idx = 0 to element. Risks. Count -1
   o = element.Risks.GetAt(idx)
   Console.WriteLine(o.Name)
   If(o.Name="Appended") Then
     If bDel Then element.Risks.Delete (idx)
   End if
Next
'Metrics
o = element.Metrics.AddNew("Appended","Change")
If not o.Update Then
   Console.WriteLine("Metrics error:" + o.GetLastError())
End if
element.Metrics.Refresh
For idx = 0 to element. Metrics. Count -1
   o = element.Metrics.GetAt(idx)
   Console.WriteLine(o.Name)
   If(o.Name="Appended") Then
     If bDel Then element.Metrics.Delete (idx)
   End if
Next
'TaggedValues
o = element.TaggedValues.AddNew("Appended","Change")
If not o.Update Then
   Console.WriteLine("TaggedValues error:" + o.GetLastError())
End if
element.TaggedValues.Refresh
For idx = 0 to element. Tagged Values. Count -1
   o = element.TaggedValues.GetAt(idx)
   Console.WriteLine(o.Name)
   If(o.Name="Appended") Then
     If bDel Then element. Tagged Values. Delete (idx)
```

```
End if
Next
'Scenarios
o = element.Scenarios.AddNew("Appended", "Change")
If not o.Update Then
   Console.WriteLine("Scenarios error:" + o.GetLastError())
End if
element.Scenarios.Refresh
For idx = 0 to element. Scenarios. Count -1
   o = element.Scenarios.GetAt(idx)
   Console.WriteLine(o.Name)
  If(o.Name="Appended") Then
     If bDel Then element. Scenarios. Delete (idx)
   End if
Next
'Files
o = element.Files.AddNew("MyFile","doc")
If not o.Update Then
   Console.WriteLine("Files error:" + o.GetLastError())
End if
element.Files.Refresh
For idx = 0 to element. Files. Count -1
   o = element.Files.GetAt(idx)
   Console.WriteLine(o.Name)
   If(o.Name="MyFile") Then
     If bDel Then element. Files. Delete (idx)
   End if
Next
'Tests
o = element.Tests.AddNew("TestPlan","Load")
If not o.Update Then
   Console.WriteLine("Tests error:" + o.GetLastError())
End if
element.Tests.Refresh
For idx = 0 to element. Tests. Count -1
   o = element.Tests.GetAt(idx)
   Console.WriteLine(o.Name)
   If(o.Name="TestPlan") Then
     If bDel Then element. Tests. Delete (idx)
```

```
End if
   Next
   'Defect
   o = element.Issues.AddNew("Broken", "Defect")
   If not o.Update Then
      Console.WriteLine("Issues error:" + o.GetLastError())
   End if
   element.Issues.Refresh
   For idx = 0 to element. Issues. Count -1
      o = element.Issues.GetAt(idx)
      Console.WriteLine(o.Name)
     If(o.Name="Broken") Then
         If bDel Then element. Issues. Delete (idx)
      End if
   Next
   'Change
   o = element.Issues.AddNew("Change", "Change")
   If not o.Update Then
      Console.WriteLine("Issues error:" + o.GetLastError())
   End if
   element.Issues.Refresh
   For idx = 0 to element. Issues. Count -1
      o = element.Issues.GetAt(idx)
      Console.WriteLine(o.Name)
      If(o.Name="Change") Then
         If bDel Then element. Issues. Delete (idx)
      End if
   Next
catch e as exception
   Console.WriteLine(element.Methods.GetLastError())
   Console.WriteLine(e)
End try
```

### **Repository Extras**

These are examples of code for accessing repository collections for system-level information.

Sub RepositoryExtras

```
Dim o as object
Dim idx as integer
'issues
o = m Repository.Issues.AddNew("Problem", "Type")
If(o.Update=false) Then
   Console.WriteLine (o.GetLastError())
End if
o = nothing
m Repository.Issues.Refresh
For idx = 0 to m Repository. Issues. Count-1
   Console.Writeline(m Repository.Issues.GetAt(idx).Name)
   If(m Repository.Issues.GetAt(idx).Name = "Problem") then
      m Repository.Issues.DeleteAt(idx,false)
      Console.WriteLine("Delete Issues")
   End if
Next
"tasks
o = m Repository. Tasks. AddNew("Task 1", "Task type")
If(o.Update=false) Then
   Console.WriteLine ("error - " + o.GetLastError())
End if
o = nothing
m Repository. Tasks. Refresh
For idx = 0 to m Repository. Tasks. Count-1
   Console.Writeline(m Repository.Tasks.GetAt(idx).Name)
   If(m Repository.Tasks.GetAt(idx).Name = "Task 1") then
      m_Repository.Tasks.DeleteAt(idx,false)
      Console.WriteLine("Delete Tasks")
   End if
Next
"glossary
o = m Repository. Terms. AddNew("Term 1", "business")
```

```
If(o.Update=false) Then
   Console.WriteLine ("error - " + o.GetLastError())
End if
o = nothing
m Repository. Terms. Refresh
For idx = 0 to m Repository. Terms. Count-1
   Console.Writeline(m Repository.Terms.GetAt(idx).Term)
   If(m_Repository.Terms.GetAt(idx).Term = "Term 1") then
      m_Repository.Terms.DeleteAt(idx,false)
      Console.WriteLine("Delete Terms")
   End if
Next
o = m Repository.Authors.AddNew("Joe B", "Writer")
If(o.Update=false) Then
   Console.WriteLine (o.GetLastError())
End if
o = nothing
m_Repository.Authors.Refresh
For idx = 0 to m Repository.authors.Count-1
   Console.Writeline(m_Repository.Authors.GetAt(idx).Name)
   If(m Repository.authors.GetAt(idx).Name = "Joe B") then
      m Repository.authors.DeleteAt(idx,false)
      Console.WriteLine("Delete Authors")
   End if
Next
o = m_Repository.Clients.AddNew("Joe Sphere","Client")
If(o.Update=false) Then
   Console.WriteLine (o.GetLastError())
End if
o = nothing
m Repository.Clients.Refresh
For idx = 0 to m_Repository.Clients.Count-1
   Console.Writeline(m Repository.Clients.GetAt(idx).Name)
   If(m_Repository.Clients.GetAt(idx).Name = "Joe Sphere") then
      m Repository.Clients.DeleteAt(idx,false)
      Console.WriteLine("Delete Clients")
   End if
Next
```

```
o = m_Repository.Resources.AddNew("Joe Worker","Resource")
If(o.Update=false) Then
    Console.WriteLine (o.GetLastError())
End if
o = nothing
m_Repository.Resources.Refresh
For idx = 0 to m_Repository.Resources.Count-1
    Console.Writeline(m_Repository.Resources.GetAt(idx).Name)
    If(m_Repository.Resources.GetAt(idx).Name = "Joe Worker") then
        m_Repository.Resources.DeleteAt(idx,false)
        Console.WriteLine("Delete Resources")
        End if
Next
```

## **Stereotypes**

This is some example code for adding and deleting stereotypes.

```
Sub TestStereotypes
   Dim o as object
   Dim idx as integer
   "add a new stereotype to the Stereotypes collection
   o = m Repository.Stereotypes.AddNew("funky","class")
   If(o.Update=false) Then
      Console.WriteLine (o.GetLastError())
   End if
   o = nothing
   "make sure you refresh
   m_Repository.Stereotypes.Refresh
   "then iterate through - deleting our new entry in the process
   For idx = 0 to m Repository. Stereotypes. Count-1
      Console.Writeline(m Repository.Stereotypes.GetAt(idx).Name)
      If(m Repository.Stereotypes.GetAt(idx).Name = "funky") then
        m Repository.Stereotypes.DeleteAt(idx,false)
        Console.WriteLine("Delete element")
      End if
   Next
End Sub
```

### **Work With Attributes**

This is an example of code for working with attributes.

```
Sub AttributeLifecycle
   Dim element as object
   Dim o as object
   Dim t as object
   Dim idx as Integer
   Dim idx2 as integer
   try
      element = m Repository.GetElementByID(129)
      For idx = 0 to element. Attributes. Count -1
        Console.WriteLine("attribute=" + element.Attributes.GetAt(idx).Name)
        o = element.Attributes.GetAt(idx)
        t = o.Constraints.AddNew("> 123", "Precision")
        t.Update()
        o.Constraints.Refresh
        For idx2 = 0 to o.Constraints.Count-1
           t = o.Constraints.GetAt(idx2)
           Console.WriteLine("Constraint: " + t.Name)
           If(t.Name="> 123") Then
              o.Constraints.DeleteAt(idx2, false)
           End if
        Next
        For idx2 = 0 to o.TaggedValues.Count-1
           t = o.TaggedValues.GetAt(idx2)
           If(t.Name = "Type2") Then
              'Console.WriteLine("deleteing")
              o.TaggedValues.DeleteAt(idx2, true)
           End if
        Next
        t = o.TaggedValues.AddNew("Type2","Number")
        t.Update
        o.TaggedValues.Refresh
```

```
For idx2 = 0 to o.TaggedValues.Count-1

t = o.TaggedValues.GetAt(idx2)

Console.WriteLine("Tagged Value: " + t.Name)

Next

If(element.Attributes.GetAt(idx).Name = "m_Tootle") Then

Console.WriteLine("delete attribute")

element.Attributes.DeleteAt(idx, false)

End If

Next

catch e as exception

Console.WriteLine(element.Attributes.GetLastError())

Console.WriteLine(e)

End try

End Sub
```

### **Work With Methods**

This is an example of code for working with the Methods collection of an element and with Method collections.

```
Sub MethodLifeCycle
   Dim element as object
   Dim method as object
   Dim t as object
   Dim idx as Integer
   Dim idx2 as integer
   try
      element = m Repository.GetElementByID(129)
      For idx = 0 to element. Methods. Count -1
        method = element.Methods.GetAt(idx)
        Console.WriteLine(method.Name)
        t = method.PreConditions.AddNew("TestConstraint", "something")
        If t.Update = false Then
            Console.WriteLine("PreConditions: " + t.GetLastError)
        End if
        method.PreConditions.Refresh
        For idx2 = 0 to method.PreConditions.Count-1
           t = method.PreConditions.GetAt(idx2)
           Console.WriteLine("PreConditions: " + t.Name)
           If t.Name = "TestConstraint" Then
               method.PreConditions.DeleteAt(idx2,false)
           End If
        Next
        t = method.PostConditions.AddNew("TestConstraint", "something")
        If t.Update = false Then
            Console.WriteLine("PostConditions: " + t.GetLastError)
        End if
        method.PostConditions.Refresh
        For idx2 = 0 to method.PostConditions.Count-1
           t = method.PostConditions.GetAt(idx2)
```

```
Console.WriteLine("PostConditions: " + t.Name)
           If t.Name = "TestConstraint" Then
              method.PostConditions.DeleteAt(idx2, false)
           End If
        Next
        t = method.TaggedValues.AddNew("TestTaggedValue", "something")
        If t.Update = false Then
           Console.WriteLine("Tagged Values: " + t.GetLastError)
        End if
        For idx2 = 0 to method. Tagged Values. Count-1
           t = method.TaggedValues.GetAt(idx2)
           Console.WriteLine("Tagged Value: " + t.Name)
           If(t.Name= "TestTaggedValue") Then
              method.TaggedValues.DeleteAt(idx2,false)
           End If
        Next
        t = method.Parameters.AddNew("TestParam", "string")
        If t.Update = false Then
           Console.WriteLine("Parameters: " + t.GetLastError)
        End if
        method.Parameters.Refresh
        For idx2 = 0 to method. Parameters. Count-1
           t = method.Parameters.GetAt(idx2)
           Console.WriteLine("Parameter: " + t.Name)
           If(t.Name="TestParam") Then
              method.Parameters.DeleteAt(idx2, false)
           End If
        Next
        method = nothing
     Next
  catch e as exception
     Console.WriteLine(element.Methods.GetLastError())
     Console.WriteLine(e)
  End try
End Sub
```