

Enterprise Architect

User Guide Series

Enterprise Architect Object Model

This document describes the Enterprise Architect Object Model, which gives the scripter or programmer access to the underlying objects that you can use to query or manipulate a repository.

Author: Sparx Systems &

Stephen Maguire

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Enterprise Architect Object Model



The Enterprise Architect **Object Model** gives the scripter or programmer access to the underlying objects that you can use to query or manipulate the repository. The Object Model is accessible either from internal or external scripting environments or through **Add-Ins**. This is a powerful feature that ensures that a programmer is insulated from the underlying database where the repository is stored, protecting them from changes to the database structure or content. The objects are grouped into Packages and contain a useful, extensive and well documented set of properties and methods that are intuitive to use and allow access to elements, features, diagrams and project metadata.

Automation provides a way for other applications to access the information in an Enterprise Architect model using Windows OLE Automation (ActiveX). Typically this involves scripting clients such as MS Word™ or Visual Basic, or using scripts created within Enterprise Architect using the **Scripting window**.

The **Automation Interface** provides a way of accessing the internals of Enterprise Architect models. Examples of things you can do using the Automation Interface include:

• Perform repetitive tasks, such as update the version number for all elements in a model

- Generate code from a **StateMachine diagram**
- Produce custom reports
- Perform ad hoc queries

Features

Feature	Description
Connecting to the Automation Interface	All development environments capable of generating ActiveX COM clients should be able to connect to the Enterprise Architect Automation Interface . This guide provides detailed instructions on connecting to the interface using Microsoft Visual Basic 6.0, Borland Delphi 7.0, Microsoft C# and Java. There are also more detailed steps on how to set-up Visual Basic; the principles are applicable to other languages.
Examples and Tips	Instruction on how to use the Automation Interface is provided by means of sample code. See pointers to the samples and other available resources. Also, consult the extensive Reference Section.
Calling	Enterprise Architect can be set up to call

an external application. You can pass parameters on the current position selected in the **Browser window** to the application being called. For instructions, go to the *Call from Enterprise Architect* topic. A more sophisticated method is to create **Add-Ins**, which are discussed in a separate section.

Using the Automation Interface

This section provides instructions on how to connect to and use the **Automation Interface**, including:

- Connecting to the interface
- Setting references in Visual Basic
- Examples and Tips

Connect to the Interface

All development environments capable of generating ActiveX Com clients can connect to the Enterprise Architect **Automation Interface**.

By way of example, these sections describe how to connect using several such tools. The procedure might vary slightly with different versions of these products.

Microsoft Visual Basic 6.0

This procedure caters for the syntax and frameworks of version 6.0. More recent versions have the same framework as other .Net languages with only syntax differences, and therefore use a similar process to that described for Microsoft C#, later in this topic.

Ste	Action
p	
1	Create a new project.
2	Select the 'Project References' menu option.
3	Select Enterprise Architect Object Model 2.0 from the list. If this does not appear, go to the command line and re-register Enterprise Architect using:

	EA.exe /unregister
	then
	EA.exe /register
4	See the general library documentation on the use of Classes. This example creates and opens a repository object:
	Public Sub ShowRepository()
	Dim MyRep As New EA.Repository
	MyRep.OpenFile "c:\eatest.eap"
	End Sub

Borland Delphi 7.0

Note that recent versions of Delphi are developed by Embarcadero.

Ste	Action
p	
1	Create a new project.
2	Select the 'Project Import Type Library' menu option.
3	Select Enterprise Architect Object Model 2.0 from

the list.	
If this does not appear, go to the command line and re-register Enterprise Architect using:	
EA.exe /unregister	
then	
EA.exe /register	
Click on the Create Unit button.	
Include EA_TLB in Project1's Uses clause.	
See the general library documentation on the use of Classes. This example creates and opens a repository object: procedure TForm1.Button1Click(Sender: TObject); var r: TRepository; b: boolean; begin r:= TRepository.Create(nil); b:= r.OpenFile('c:\eatest.eap'); end;	

Microsoft C#

Ste p	Action
1	Select the 'Visual Studio Project Add Reference' menu option.
2	Click on the 'Browse' tab.
3	Navigate to the folder in which you installed Enterprise Architect; usually: Program Files/Sparx Systems/EA Select Interop.EA.dll
4	See the general library documentation on the use of Classes. This example creates and opens a repository object: private void button1_Click(object sender, System.EventArgs e) { EA.Repository r = new EA.Repository(); r.OpenFile("c:\\eatest.eap"); }

Java

Ste p	Action
P	
1	Copy the file:
	SSJavaCOM.dll
	from the Java API subdirectory of your installed
	directory, usually:
	Program Files/Sparx Systems/EA
	into any location within the Windows PATH
	windows\system32 directory.
	Note: Under 64-bit operating systems, the
	SSJavaCOM.dll file must be copied into
	C:\Windows\SysWOW64.
	Under 64-bit versions of Windows, the 'System32'
	directory is for 64-bit applications, and 'SysWOW64'
	is for 32-bit applications.
2	Copy the file
	eaapi.jar
	from the Java API subdirectory of your installed
	directory, usually:
	Program Files/Sparx Systems/EA
	to a location in the Java CLASSPATH or where the

Java class loader can find it at run time.

All of the Classes described in the documentation are in the Package org.sparx. See the general library documentation for their use. This example creates and opens a repository object:

public void OpenRepository()
{
 org.sparx.Repository r = new org.sparx.Repository();
 r.OpenFile("c:\\eatest.eap");
}

Set References In Visual Basic

It is possible to use the Enterprise Architect ActiveX interface with Visual Basic (VB). Use is ensured for Visual Basic version 6, but might vary slightly with versions other than version 6.

It is assumed that you have accessed VB through a Microsoft Application such as VB 6.0, MS Word™ or MS Access. If the code is not called from within Word, the Word VB reference must also be set.

On creating a new VB project, you set a reference to an Enterprise Architect Type Library and a Word Type Library.

Set References

Ste	Action
p	
1	Select the 'Tools References' menu option.
2	Select the 'Enterprise Architect Object Model 2.10' checkbox from the list.
3	Do the same for VB or VB Word: select the checkbox for the 'Microsoft Word 10.0 Object Library'.
	3

4 Click on the **OK button**.

Notes

- If 'Enterprise Architect **Object Model** 2.10' does not appear in the list, go to the command line and manually re-enter Enterprise Architect using:
 - (To unregister Enterprise Architect) ea.exe /unregister
 - (To register Enterprise Architect) ea.exe /register
- Visual Basic 5/6 users should also note that the version number of the Enterprise Architect interface is stored in the VBP project file in a form similar to this:

Reference=*\G{64FB2BF4-9EFA-11D2-8307-C4558600 0000}#2.2#0#..\..\.\.\Program Files\

Sparx Systems\EA\EA.TLB#Enterprise Architect Object Model 2.02

If you experience problems moving from one version of Enterprise Architect to another, open the VBP file in a text editor and remove this line, then open the project in Visual Basic and use Project-References to create a new reference to the Enterprise Architect Object model Reference to objects in Enterprise Architect and Word should now be available in the Object Browser, which can be accessed from the main menu by pressing **F2** The drop-down list on the top-left of the window should

now include Enterprise Architect and Word; if MS-Project is installed, also set this up

Examples and Tips

Points to consider

Subject	Points
Examples	Instructions for using the interface are provided through sample code. There are several sets of examples: • VB 6 and C# examples are available in the Code Samples folder under your Enterprise Architect installation (default: C:\Program Files\Sparx Systems\EA\Code Samples) • Enterprise Architect can be set up to call an external application • Several VB.NET code snippets are provided in the reference section • A comprehensive example of using Visual Basic to create MS Word™ documentation is available from the internet at sparxsystems.com/resources/develop ers/autint_vb.html • Additional samples are available from the Sparx Systems website; see the Available Resources topic

Tips and Tricks

Also note these tips and tricks:

- An instance of the Enterprise Architect (EA.exe) process is executed when you initialize a new repository object this process must remain running in order to perform automation tasks; if the main window is visible, you can safely minimize it, but it must remain running
- The Enterprise Architect ActiveX Interface is a functional interface rather than a data interface; when you load data through the interface there is a noticeable delay as Enterprise Architect user interface elements (such as Windows and menus) are loaded and the specified database connection is established
- Collections use a zero-based index; for example, Repository.Models(0) represents the first model in the repository
- During the development of your client software your program might terminate unexpectedly and leave EA.exe running in such a state that it is unable to support further interface calls; if your program terminates abnormally, ensure that Enterprise Architect is not

- left running in the background (see the Windows 'Task Manager / Process' tab)
- A handle to a currently running instance of Enterprise Architect can be obtained through the use of a GetObject() call (see the reference page for the App object); accessing your Enterprise Architect model via the App object enables querying the current User Interface status, such as using GetContextItem() on the Repository object to detect the current selection by the user, allowing for rapid prototyping and testing

Enterprise Architect Not Closing

After all processing by an automation controller is complete, it is recommended to call CloseFile() and Exit() on the Repository object, then set all references to the repository object to null.

```
repository.CloseFile();
repository.Exit();
repository = null;
```

If your automation controller was written using the .NET framework, Enterprise Architect does not close even after you release all your references to it. To force the release of the COM pointers, call the memory management functions:

GC.Collect();

GC.WaitForPendingFinalizers();
There are additional concerns when controlling a running instance of Enterprise Architect that loads **Add-Ins** -

see the Tricks and Traps topic for details.

Call from Enterprise Architect

Enterprise Architect can be set up to call an external application. You can pass parameters on the current position selected in the **Browser window** to the application being called. This helps you to:

- Add a command line for an application
- Define parameters to pass to this application

 The parameters required for running the AutInt executable are:
- The Enterprise Architect file parameter \$f and
- The current PackageID \$p

Hence the arguments should simply contain: \$f,\$p.

Once this has been set up, the application can be called from the 'Extend' ribbon in Enterprise Architect using the 'Extend > <YourApplication>' option.

Access

Ribbon	Start > Desktop > Preferences > Other
	Options > Tools

Parameters to pass information to external

applications

Parameter	Description
\$d	Diagram ID Notes: ID for accessing associated diagram.
\$D	Diagram GUID Notes: GUID for accessing the associated diagram.
\$e	Comma separated list of element IDs Notes: All elements selected in the current diagram.
\$E	Comma separated list of element GUIDs Notes: All elements selected in the current diagram.
\$f	Project Name Notes: For example: C:\projects\EAexample.eap.
\$F	Calling Application (Enterprise Architect) Notes: 'Enterprise Architect'.

\$ p	Current Package ID Notes: For example: 144.
\$P	Package GUID Notes: GUID for accessing this Package.

Available Resources

Resources

Available resources include:

Resource	Download Link
VB 6 Add-In for generating MS Word documentation.	sparxsystems.com/resources/developers/a utint_vb.html
VB 6 Add-In to display a custom ActiveX graph control within the Enterprise Architect window as a new view.	sparxsystems.com/resources/developers/a utint_vb_custom_view.html
A basic Add-In framework	sparxsystems.com/bin/CS_AddinFramew ork.zip

written in C#. Useful as a starting point for authoring your own custom Enterprise Architect Add-In.	
An extension on the CS_AddinFra mework example showing how to export Tagged Values to a .csv file.	sparxsystems.com/bin/CS_AddinTagged CSV.zip
A basic Add-In skeleton written in Delphi.	sparxsystems.com/bin/DelphiDemo.zip
A simple example	sparxsystems.com/bin/CS_Sample.zip

Reference

This section provides detailed information on all the objects available in the object model provided by the **Automation Interface**, including:

Object Groups

Group		
A man Ola i a sat		
App Object		
Enumerations		
Repository Package		
Element Package		
Element Features Package		
Connector Package		
Diagram Package		
Project Interface Package		

Document Generator Interface Package
Mail Interface Package
Code Samples

Interface Overview

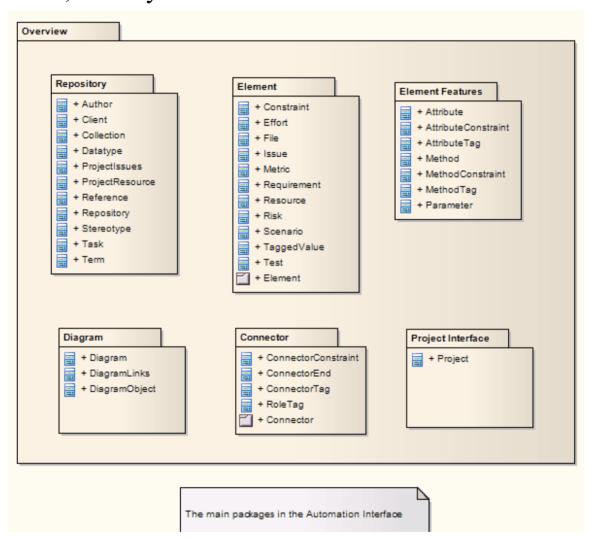
This section provides an overview of the main components of the **Automation Interface**.

Main Packages of Automation Interface

Package	Detail
Repository Package	Represents the model as a whole and provides entry to model Packages and collections.
Element Package	Identifies the basic structural units (such as Class, Use Case and Object).
Element Features Package	Identifies the attributes and operations defined on an element.
Diagram Package	Describes the visible drawings contained in the model.
Connector Package	Defines the relationships between elements.

Packages and Contents

This diagram illustrates the main interface Packages and their associated contents. Each UML element in this User Guide can be created by Automation and can be accessed either through the various collections that exist or, in some cases, directly.



The Repository Class is the starting point for all use of the **Automation Interface**. It contains the high level system objects and entry point into the model itself using the Models collection and the other system-level collections.

App Object

The App object represents a running instance of Enterprise Architect. Its object provides access to the **Automation Interface**.

Attributes

Attribute	Type
Project	Project Notes: Read only Provides a handle to the Project Interface.
Repository	Repository Notes: Read only Provides a handle to the Repository object.
Visible	Boolean Notes: Read/Write Whether or not the application is visible.

GetObject() Support

The App object is createable and a handle can be obtained by creating one. In addition, clients can use the equivalent of Visual Basic's GetObject() to obtain a reference to a currently running instance of Enterprise Architect.

Use this method to more quickly test changes to **Add-Ins** and external clients, as the Enterprise Architect application and data files do not have to be constantly re-loaded.

For example:

Dim App as EA.App

Set App = GetObject(,"EA.App")

MsgBox App.Repository.Models.Count

Another example, which uses the App object without saving it to a variable:

Dim Rep as EA.Repository

Set Rep = GetObject(, "EA.App").Repository

MsgBox Rep.ConnectionString

Enumerations

These enumerations are defined by the **Automation Interface**:

Automation Interface Enumerations

Enumeration	Link
Constant Layout Styles	Constant Layout Styles
Create Baseline Flag	Create Baseline Flag
Create Model Type	Create Model Type
Document Break	Document Break
Document Page Orientation	Document Page Orientation
Document Type	Document Type

Enterprise Architect Edition Types	Enterprise Architect Edition Types
Enumeration Relation Set Type	Enumeration Relation Set Type
Export Package XMI Flag	Export Package XMI Flag
Mail Interface Message Flag	Mail Interface Message Flag
MDG Menus	MDG Menus
Object Type	Object Type
PropType	PropType
Reload Type	Reload Type
Scenario Diagram Type	Scenario Diagram Type

Scenario Step Type	Scenario Step Type
Scenario Test Type	Scenario Test Type
XMI Type	XMI Type

ConstLayoutStyles

The enum values defined here are used exclusively for the 'Lay Out a Diagram' method. You use these values to define the layout options as provided by the 'Layout > Tools > Diagram Layout ' ribbon option.

Value	Meaning
lsCrossReduc eAggressive	Perform aggressive Cross-reduction in the layout process (time consuming).
lsCycleRemo veDFS	Use the Depth First Cycle Removal algorithm.
lsCycleRemo veGreedy	Use the Greedy Cycle Removal algorithm.
lsDiagramDe fault	Use existing layout options specified for this diagram.
lsInitializeDF SIn	Initialize the layout using the Depth First Search Inward algorithm.
lsInitializeNa	Initialize the layout using the Naïve

ive	Initialize Indices algorithm.
lsInitializeDF SOut	Initialize the layout using the Depth First Search Outward algorithm.
lsLayeringLo ngestPathSin k	Layer the diagram using the Longest Path Sink algorithm.
lsLayeringLo ngestPathSou rce	Layer the diagram using the Longest Path Source algorithm.
lsLayeringOp timalLinkLen gth	Layer the diagram using the Optimal Link Length algorithm.
lsLayoutDire ctionDown	Direct connectors to point down.
lsLayoutDire ctionLeft	Direct connectors to point left.
lsLayoutDire ctionRight	Direct connectors to point right.
lsLayoutDire ctionUp	Direct connectors to point up.

lsProgramDe	Use factory default layout options as
fault	specified by Enterprise Architect.

CreateBaselineFlag

The CreateBaselineFlag enumeration is used in Baseline Management, when creating a Baseline.

Value	Meaning
cbSaveToStu b	Baseline this Package with only immediate children (child Packages are included as stubs only).

CreateModelType

The CreateModelType enumeration is used in the CreateModel method on the Repository Class.

Value	Meaning
cmEAPFrom Base	Create a copy of the EABase model file to the specified file path.
cmEAPFrom SQLReposito ry	Create a .eap file shortcut to an SQL-based repository; requires user interaction to provide SQL connection details.

DocumentBreak

The DocumentBreak enumeration is used in the InsertBreak method on the DocumentGenerator Class.

Value	Meaning
breakPage	Insert a page break in the document.
breakSection	Insert a section break in the document.

DocumentPageOrientation

The DocumentPageOrientation enumeration is used in the SetPageOrientation method on the DocumentGenerator Class.

Value	Meaning
pagePortrait	Sets the current page orientation to Portrait.
pageLandscp ae	Sets the current page orientation to Landscape.

DocumentType

The DocumentType enumeration is used in the SaveDocument method on the DocumentGenerator Class.

Value	Meaning
dtRTF	Save the document file to disk as an RTF document.
dtHTML	Save the document file to disk as a HTML document.
dtPDF	Save the document file to disk as a PDF document.
dtDOCX	Save the document file to disk as a DOCX document.

EAEditionTypes

The EAEditionTypes enumeration identifies the current level of licensed functionality available.

```
EAEditionTypes theEdition =
theRepository.GetEAEdition();
if (theEdition == EAEditionTypes.piProfessional)
...
else if (theEdition == EAEditionTypes.piCorporate)
...
```

The enumeration defines these formal values:

- piLite
- piProfessional
- piCorporate
- piBusiness
- piSystemEng
- piUltimate

There is no separate value for the Trial Edition; the Repository.GetEAEdition() function returns the appropriate EAEditionTypes value for whichever edition the user has selected to trial.

EnumRelationSetType

This enumeration represents values returned from the GetRelationSet method of the Element object.

Value	Meaning
rsDependEnd	List of elements that depend on the current element.
rsDependStar t	List of elements that the current element depends on.
rsGeneralize End	List of elements that are generalized by the current element.
rsGeneralize Start	List of elements that the current element generalizes.
rsParents	List of all parent elements of the current element.
rsRealizeEnd	List of elements that are realized by the current element.

rsRealizeStar	List of elements that the current element
t	realizes.

ExportPackageXMIFlag

The ExportPackageXMIFlag enumeration is used in Package control, when exporting to XMI.

Value	Meaning
epExcludeEA Extensions	Export this Package without any tool specific information.
epSaveToStu b	Export this Package with only immediate children (child Packages are included as stubs only).

MDGMenus

Use this enumeration when providing the 'HiddenMenus' property to MDG_GetProperty.

These options are exclusive of one another and can be read or added to hide more than one menu.

Value	Meaning
mgBuildProj ect	'Hide Build Project' menu option.
mgMerge	'Hide Merge' menu option.
mgRun	'Hide Run' menu option.

MessageFlag

The MessageFlag enumeration is used in both the SendMailMessage and ComposeMailMessage methods of the MailInterface, to specify a flag to attach to the message.

Value	Meaning
mfNone	Do not flag the message.
mfComplete	Flag the message as 'Complete'.
mfPurple	Flag the message with a 'Purple' flag.
mfOrange	Flag the message with an 'Orange' flag.
mfGreen	Flag the message with a 'Green' flag.
mfYellow	Flag the message with a 'Yellow' flag.
mfBlue	Flag the message with a 'Blue' flag.
mfRed	Flag the message with a 'Red' flag.

ObjectType

The ObjectType enumeration identifies Enterprise Architect object types even when referenced through a Dispatch interface. For example:

```
var treeSelectedType =
Repository.GetTreeSelectedItemType();
   switch (treeSelectedType)
   {
      case otElement:
      {
         // Code for when an element is selected
         var the Element as EA. Element;
         theElement = Repository.GetTreeSelectedObject();
         break;
      case otPackage:
      {
         // Code for when a Package is selected
         var the Package as EA. Package;
         thePackage = Repository.GetTreeSelectedObject();
         break;
   }
```

Valid Enumeration Values

otAttribute

otAttributeConstraint

otAttributeTag

otAuthor

otClient

otCollection

otConnector

otConnectorConstraint

otConnectorEnd

otConnectorTag

otConstraint

otCustomProperty

otDatatype

otDiagram

otDiagramLink

otDiagramObject

otEffort

otElement

otEventProperties

otEventProperty

otFile

otIssue

otMailInterface

otMethod

otMethodConstraint

otMethodTag

otMetric

otModel

otNone

otPackage

otParameter

otParamTag

otPartition

otProject

otProjectIssues

otProjectResource

otProperties

otProperty

otPropertyType

otReference

otRepository

otRequirement

otResource

otRisk

otRoleTag

otScenario

otScenarioExtension

otScenarioStep

otStereotype
otSwimlane
otSwimlaneDef
otSwimlanes
otTaggedValue
otTask
otTerm
otTest

otTransition

PropType

The PropType enumeration gives the automation programmer an indication of what sort of data is going to be stored by this property.

Value	Meaning
ptArray	An array containing values of any type.
ptBoolean	True or False.
ptEnum	A string being an entry in the semi-colon separated list specified in the validation field of the Property.
ptFloatingPoi nt	4 or 8 byte floating point value.
ptInteger	16-bit or 32-bit signed integer.
ptString	Unicode string.

ReloadType

The ReloadType enumeration represents values returned from the GetReloadItem and PeekReloadItem methods of the ModelWatcher Class. It has four possible values, which define the type of change that was made to a model.

Value	Meaning
rtElement	The Item parameter represents a particular element that must be reloaded.
rtEntireMode 1	Entire model must be reloaded to ensure that all changes are reloaded.
rtNone	No change in the model.
rtPackage	The Item parameter represents a particular Package that must be reloaded.

ScenarioDiagramType

The ScenarioDiagramType enumeration provides these enumeration values to the Project.GenerateDiagramFromScenario() method. They specify the type of diagram to generate.

Value	Meaning
sdActivity	Generate an Activity diagram.
sdActivityWi thAction	Generate an Activity diagram with an Action.
sdActivityWi thActionPin	Generate an Activity diagram with an ActionPin.
sdActivityWi thActivityPar ameter	Generate an Activity diagram with an ActivityParameter.
sdRobustness	Generate a Robustness diagram.
sdRuleFlow	Generate a RuleFlow diagram.

sdSequence	Generate a Sequence diagram.
sdState	Generate a StateMachine diagram .

ScenarioStepType

The ScenarioStepType enumeration is used to identify the steps of a scenario, and the entity performing the step.

Value	Meaning
stActor	Identify that the step is an action performed by an actor.
stSystem	Identify that the step is an action performed by the system.

ScenarioTestType

The ScenarioTestType enumeration provides these enumeration values to the Project.GenerateTestFromScenario() method, to specify the type of test to generate.

Value	Meaning
stHorizontalT estSuite	Generate a horizontal Test Suite diagram.
stVerticalTes tSuite	Generate a vertical Test Suite diagram.
stExternal	Generate an external Test Case element.
stInternal	Generate an internal test.

XMIType

These enumeration values are used in the Project.ExportPackageXMI() and Project.ExportPackageXMIEx() methods, to specify the XMI export type.

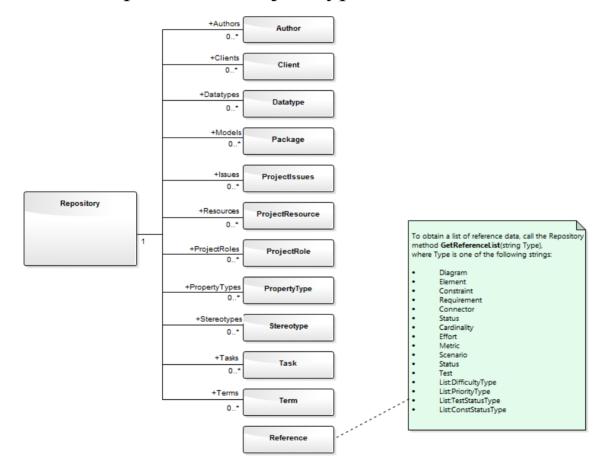
- xmiEADefault = 0
- xmiRoseDefault = 1
- xmiEA10 = 2
- xmiEA11 = 3
- xmiEA12 = 4
- xmiRose10 = 5
- xmiRose11 = 6
- xmiRose12 = 7
- xmiMOF13 = 8
- xmiMOF14 = 9
- xmiEA20 = 10
- xmiEA21 = 11
- xmiEA211 = 12
- xmiEA212 = 13
- xmiEA22 = 14
- xmiEA23 = 15
- xmiEA24 = 16
- xmiEA241 = 17
- xmiEA242 = 18

- xmiEcore = 19
- xmiBPMN20 = 20
- xmiXPDL22 = 21
- xmiEA251 = 22
- xmiARCGIS = 23
- xmiNative = 24
- xmiEA2511 = 25

Repository Package

The Repository Package contains the high level system objects and the entry point into the model itself, using the Models collection and the other system level collections.

This diagram shows the collections of the Repository interface. Association Target roles correspond to member variable names in the Repository interface. The associated Classes represent the object type used in each collection.



Author Class

An Author object represents a named model author. Authors can be accessed using the Repository Authors collection.

Associated table in .EAP file

t_authors

Author Attributes

Attribute	Remarks
Name	String
	Notes: Read/Write
	The Author name.
NT 4	G. :
Notes	String
	Notes: Read/Write
	Notes about the author.
ObjectType	ObjectType
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through

	a Dispatch interface.
Roles	String Notes: Read/Write Roles the author might play in this project.

Author Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update ()	Boolean Notes: Updates the current Author object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Client Class

A Client represents one or more people or organizations related to the project. Clients can be accessed using the Repository Clients collection.

Associated table in .EAP file

t_clients

Client Attributes

Attribute	Remarks
EMail	String Notes: Read/Write The client's email address.
Fax	String Notes: Read/Write The client's fax number.
Mobile	String Notes: Read/Write

	The client's mobile phone number, if available.
Name	String Notes: Read/Write The client's name.
Notes	String Notes: Read/Write Notes about the client.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through the Dispatch interface.
Organization	String Notes: Read/Write The client's associated organization.
Phone1	String Notes: Read/Write The client's main phone number.
Phone2	String Notes: Read/Write The client's second phone number.

Roles	String
	Notes: Read/Write
	Roles this client might play in the project.

Client Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current Client object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Collection Class

Collection is the main collection Class used by all elements within the **Automation Interface**. It contains methods to iterate through the collection, refresh the collection and delete an item from the collection.

It is important to realize that when the 'AddNew' function is called, the item is not automatically added to the current collection. The typical steps are:

- Call AddNew to add a new item
- Modify the item as required
- Call Update on the item to save it to the database
- Call Refresh on the collection to include it in the current set

Delete is the same; until Refresh is called, the collection still contains a reference to the deleted item, which should not be called.

Each method can be used to iterate through the collection for languages that support this type of construct.

Collection Attributes

Attribute	Remarks
Count	Short Notes: Read only

	The number of objects referenced by this list.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

Collection Methods

Method	Remarks
AddNew(stri ng Name, string Type)	Object Notes: Adds a new item to the current collection. The interface is the same for all collections; you must provide a Name and Type argument. What these arguments are used for depends on the actual collection being accessed. For example, when adding a new element to the Elements collection, the Type string can be either a basic UML element type or a fully qualified element type (stereotype) defined by a profile, such as SysML::Requirement, differentiating it

	from a standard requirement.
	Also note that you must call Update() on the returned object to complete the AddNew function. If Update() is not called the object is left in an indeterminate state.
	When an error occurs an exception will be thrown, including when the user does not have Security permission to modify the specify type.
	Parameters:
	• Name: String
	• Type: String (up to 30 characters long)
Delete(short index)	Void Notes: Deletes the item at the selected reference. Parameters: • index: Short
DeleteAt(sho rt index, boolean Refresh)	Void Notes: Deletes the item at the selected index. The second parameter is currently unused. Parameters: • index: Short • Refresh: Boolean

GetAt(short index)	Object Notes: Retrieves the array object using a numerical index. If the index is out of bounds, an error occurs. Parameters: • index: Short
GetByName(string Name)	Object Notes: Gets an item in the current collection by name. Supported for Model, Package, Element, Diagram and element TaggedValue collections. If the collection does not contain any items (or, for the Tagged Value collection, if the collection contains items but the method cannot locate an object with the specified name) the method returns a null value. For other collections, if the method is unable to find an object with the specified name, it raises an exception. Parameters: Name: String
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in

	relation to this object.
Refresh()	Void Notes: Refreshes the collection by re-querying the model and reloading the collection. Should be called after adding a new item or after deleting an item.
Update()	Boolean Notes: Updates the current Collection object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

The AddNew Function

The AddNew() function is used widely across the API to add new objects to a Collection. In all cases you must provide a Name and Type argument, but what these arguments are used for depends on the actual collection being accessed. For example, when adding a new element to the Elements collection, the 'Type' string can be either a basic UML element type or a fully qualified element type (stereotype) defined by a profile, such as SysML::Requirement differentiated from a standard requirement.

AddNew Attribute Arguments

This table provides guidance in specifying the AddNew arguments for each of the object attributes.

Attribute	Arguments
AttributeCon straints	Name - The name of the constraint. Type - The constraint type
Attributes	Name - The name of the attribute. Type - The attribute type.
AttributesEx	Name - The name of the attribute. Type - The attribute type.

AttributeTags	Name - The fully-qualified name, or plain text. Type - The value of the Tagged Value.
Authors	Name - The author name. Type - The author role.
Clients	Name - The client name. Type - The client role.
ConnectorCo nstraints	Name - The name of the constraint. Type - The constraint type.
ConnectorCo nveyedItems	Name - The GUID of an element. Type - <i>Not used</i> . Note: This does not return an object.
Connectors	Name - The name of the connector. Type - The connector type (for example 'Realization').
ConnectorTa gs	Name - The fully-qualified name, or plain text. Type - The value of the Tagged Value.
Constraints	Name - The name of the constraint.

	Type - The constraint type.
ConstraintsE x	Name - The name of the constraint. Type - The constraint type.
CustomPrope rties	You cannot create these.
DataTypes	Name - The datatype name. Type - The datatype type.
DiagramLink s	Name - <i>Not used</i> . Type - The style string (such as 'l=200;r=400;t=200;b=600;') (You might prefer to leave the Type empty and use the Functions on this interface for size, colors and so on).
DiagramObje cts	Name - This can either be an empty string, or it can specify the initial Left, Right, Top and Bottom values for the new DiagramObject. For example: diagram.DiagramObjects.AddNew("l=20 0;r=400;t=200;b=600;", "") Note: Top and Bottom values should be specified here as positive numbers, but will be set in the repository as negative

	values.
	Type - Unused.
Diagrams	Name - The name of the diagram. Type - This can be either a standard UML metaclass type (such as 'Class' or 'UseCase') or a fully-qualified metatype defined by an MDG Technology (such as 'BPMN2.0::BusinessProcess' or 'SysML1.4::Block').
Efforts	Name - The name of the effort. Type - The effort type.
Elements	Name - The name of the new element. If the repository has an auto-name counter defined for the element type being created, pass an empty string to use the auto-name counter instead. Type - Can be either a standard UML metaclass type (such as 'Class' or 'UseCase') or a fully-qualified metatype defined by an MDG Technology (such as 'BPMN2.0::BusinessProcess' or 'SysML1.4::Block').
Files	Name - The full pathname of the file. Type - The file type (such as 'Local File'

	or 'Web Address').
Issues	Name - The name of the issue. Type - The problem type, (such as 'Issue' or 'Defect')
MethodPostC onditions	Name - The name of the constraint. Type - The constraint type
MethodPreco nditions	Name - The name of the constraint. Type - The constraint type.
Methods	Name - The name of the method. Type - The return value of the method.
MethodsEx	Name - The name of the method. Type - The return value of the method.
MethodTags	Name - The fully-qualified name, or plain text. Type - The value of the Tagged Value.
Metrics	Name - The name of the metric. Type - The metric type.
Models	Name - The name of the model. Type - Unused.

Packages	Name - The name of the Package. Type - Unused.
Parameters	Name - The parameter name. Type - The parameter type.
ParamTags	Name - The fully-qualified name or plain text. Type - The value of the Tagged Value.
Partitions	Name - The partition name. Type - The partition note.
ProjectIssues	Name - The name of the issue. Type - The issue type (such as 'Request', 'Defect', or 'Release')
ProjectResou rces	Name - The resource name. Type - The resource role.
ProjectRole	Name - The role name. Type - <i>Not used</i> .
PropertyType s	Name - The tag name. Type - The description (limited to 50 characters).

Requirements	Name - The name of the requirement.
	Type - The requirement type.
Requirements	Name - The name of the requirement.
Ex	Type - The requirement type.
Pagauraag	Name - The resource name.
Resources	
	Type - The resource role.
Risks	Name - The name of the risk.
	Type - The risk type.
ScenarioExte	Name - The extension name.
nsion	Type - The scenario type
ScenarioStep	Name - The step name.
	Type - The ScenarioStep type value.
	Type The Secharostep type variae.
Scenarios	Name - The name of the scenario.
	Type - The scenario type.
Stereotypes	Name - The stereotype name.
	Type - The element this applies to.
	Note: You can only support multiple
	elements from within a Profile.
Tasks	Name - The task name.
1 asks	INAIIIC - I IIC task Haille.

	Type - The task type.
TemplateBin dings	Name - The formal name of the binding. Type - The actual name of the binding or element GUID.
TemplatePara meters	Name - The parameter name. Type - The parameter type
Terms	Name - The term name. Type - The term type.
Tests	Name - The name of the test. Type - The test type.
Transitions	Name - The transition name. Type - The transition value.

Datatype Class

A Datatype is a named type that can be associated with attribute or method types. It typically is related to either code engineering or database modeling. Datatypes also indicate which language or database system they relate to. Datatypes can be accessed using the Repository Datatypes collection.

Associated table in .EAP file

t_datatypes

Datatype Attributes

Attribute	Remarks
DatatypeID	Long Notes: Read/Write The instance ID for this datatype within the current model; this is system maintained.
DefaultLen	Long Notes: Read/Write

	The default length (DDL only).
DefaultPrec	Long Notes: Read/Write The default precision (DDL only).
DefaultScale	Long Notes: Read/Write The default scale (DDL only).
GenericType	String Notes: Read/Write The associated generic type for this data type.
HasLength	String Notes: Read/Write Indicates whether the datatype has a length component.
MaxLen	Long Notes: Read/Write The maximum length (DDL only).
MaxPrec	Long Notes: Read/Write The maximum precision (DDL only).

MaxScale	Long Notes: Read/Write The maximum scale (DDL only).
Name	String Notes: Read/Write The datatype name (such as integer). This appears in the related drop-down datatype lists where appropriate.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Product	String Notes: Read/Write The datatype product, such as Java, C++ or Oracle.
Size	Long Notes: Read/Write The datatype size.
Type	String Notes: Read/Write

	The type can be DDL for database datatypes or Code for language datatypes.
UserDefined	Long Notes: Read/Write Indicates if the datatype is a user defined type or system generated. Datatypes distributed with Enterprise Architect are all system generated. Datatypes created in the 'Datatype' dialog are marked 1 (True).

Datatype Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current Datatype object after modification or appending a new item.

If False is returned, check the 'GetLastError()' function for more information.

EventProperties Class

An EventProperties object is passed to BroadcastFunctions to facilitate parameter passing.

EventProperties Attributes

Attribute	Remarks
Count	Long Notes: Read only The number of parameters being passed to this broadcast event.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

EventProperties Methods

Method	Remarks

Get(object Index)

EventProperty Class

Notes: Read only

Returns an EventProperty in the list, raising an error if Index is out of range.

Parameters:

• Index: Variant - can either be a number representing a zero-based index into the array, or a string representing the name of the EventProperty: for example, Props.Get(3) or Props.Get("ObjectID")

EventProperty Class

EventProperty objects are always part of an EventProperties collection, and are passed to **Add-In** methods responding to broadcast events.

EventProperty Attributes

Attribute	Remarks
Description	String Notes: An explanation of what this property represents.
Name	String Notes: A string distinguishing this property from others in the list.
ObjectType	ObjectType Notes: Distinguishes objects referenced through a Dispatch interface.
Value	Variant Notes: A string, number or object reference representing the property value.

ModelWatcher Class

The ModelWatcher object enables an automation client to track changes in a particular model.

ModelWatcher Attributes

Attribute	Remarks
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

ModelWatcher Methods

Methods	Remarks
GetReloadIte m (object Item)	ReloadType Notes: The object that must be reloaded in order to see all changes is returned through the Item parameter. If there are no changes or the entire model must be reloaded, this value is returned as null

	(C#) or Nothing (VB). Calling this method clears the records so that the next time it is called the return values refer only to new changes. Returns a value from the ReloadType enumeration that specifies which type of change, if any, has occurred. Parameters:
	• Item: Object
PeekReloadIt em	ReloadType Notes: This method behaves identically to 'GetReloadItem()' but does not clear the change record.

Notes

• After your model has been loaded, you only create the ModelWatcher once; if you reload the model, or load another model, the created ModelWatcher is still valid

Package Class

A Package object corresponds to a Package element in the Enterprise Architect **Browser window**. Packages can be accessed either through the Repository Models collection (a Model is a special form of Package) or through the Packages collection.

Note that a Package has an Element object as an attribute; this corresponds to an Enterprise Architect Package element in the t_object table and is used to associate additional information (such as scenarios and constraints) with the logical Package.

To set additional information for a Package, reference the Element object directly. Also note that if you add a Package to a diagram, you should add an instance of the element (not the Package itself) to the DiagramObject Class for a diagram.

Associated table in .EAP file

t_package

Package Attributes

Attribute Remarks

Alias	String
	Notes: Read only
	Alias
BatchLoad	Long
	Notes: Read/Write
	Flag to indicate that the Package is batch loaded during batch import from controlled Packages.
	Not currently used.
BatchSave	Long Notes: Read/Write
	Boolean value to indicate whether the Package is included in the batch XMI export list or not.
CodePath	String
	Notes: Read/Write
	The path where associated source code is found.
	Not currently used.
Connectors	Collection
	Notes: Read only
	The collection of connectors.

Created	Date
	Notes: Read/Write
	Date the Package was created.
Diagrams	Collection
	Notes: Read only
	A collection of diagrams contained in this Package.
Element	Element
	Notes: Read only
	The associated element object; use to get/set common information such as Stereotype, Complexity, Alias, Author, Constraints, Tagged Values and Scenarios.
Elements	Collection
	Notes: Read only
	A collection of elements that belong to this Package.
Flags	String Notes: Read/Write
	Extended information about the Package.

IsControlled	Boolean
	Notes: Read/Write
	Indicates if the Package has been marked as Controlled.
IsModel	Boolean
151710401	Notes: Read only
	Indicates if the Package is a model or a Package.
IsNamespace	Boolean
	Notes: Read/Write
	True indicates that 'Package is a Namespace root'.
	Use 0 and 1 to set False and True.
IsProtected	Boolean
	Notes: Read/Write
	Indicates if the Package has been marked as 'Protected'.
IsVersionCon	Boolean
trolled	Notes: Read only
	Indicates whether or not this Package is under Version Control.
LastLoadDat	Date

e	Notes: Read/Write
	The date XML was last loaded for the Package.
LagtCarraData	Data
LastSaveDate	Date Natara Band/White
	Notes: Read/Write
	The date XML was last saved from the Package.
LogXML	Boolean
	Notes: Read/Write
	Indicates if XMI export information is to be logged.
Modified	Date
	Notes: Read/Write
	Date the Package was last modified.
Name	String
	Notes: Read/Write
	The name of the Package.
Notes	String
	Notes: Read/Write
	Notes about this Package.
ObjectType	ObjectType

	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Owner	String Notes: Read/Write. The Package owner when using controlled Packages.
PackageGUI D	Variant Notes: Read only The global Package ID; valid across models.
PackageID	Long Notes: Read only The local Package ID number. Valid only in this model file.
Packages	Collection Notes: Read only A collection of contained Packages that can be walked through.
ParentID	Long Notes: Read/Write The ID of the Package that is the parent

	of this one.
	0 indicates that this Package is a model (that is, it has no parent).
StereotypeEx	String Notes: Read/Write All the applied stereotypes of the element in a comma-separated list. Reading the value will provide the stereotype name only; assigning the value accepts either fully-qualified or simple names. When setting this attribute, LastError (from the GetLastError method) will be non-empty on error.
TreePos	Long Notes: Read/Write The relative position in the tree compared to other Packages (use to sort Packages).
TypeInfoPro perties	Notes: Read only Returns an interface pointer of TypeInfoProperties.
UMLVersion	String Notes: Read/Write The UML version for XMI export purposes.

UseDTD	Boolean Notes: Read/Write Indicates if a DTD is to be used when exporting XMI.
Version	String Notes: Read/Write The version of the Package.
XMLPath	String Notes: Read/Write The path to which the XML is saved when using controlled Packages.

Package Methods

Method	Remarks
ApplyGroup Lock (string aGroupName)	Boolean Notes: Applies a group lock to the Package object, for the specified group, on behalf of the current user. User Security applies to the use of this function; if the user does not have

permission to apply or release **locks** on elements, diagrams and Packages, the operation will fail.

Returns **True** if the operation is successful; returns **False** if the operation is unsuccessful. Use GetLastError() to retrieve error information.

Parameters:

 aGroupName: String - The name of the security group for which to apply the lock

ApplyGroup LockRecursi ve (string aGroupName , boolean IncludeEleme nts, boolean IncludeDiagr ams, boolean IncludeSubPa ckages)

Boolean

Notes: Applies a group lock to the Package object, object, and all of the Package, diagrams and elements contained within that Package, for the specified group, on behalf of the current user. User Security applies to the use of this function; if the user does not have permission to apply or release **locks** on elements, diagrams and Packages, the operation will fail.

Returns **True** if the operation is successful; returns **False** if the operation is unsuccessful. Use 'GetLastError()' to retrieve error information.

Parameters

- aGroupName: String The name of the security group for which to apply the lock
- IncludeElements: Boolean -Recursively apply group lock to child elements
- IncludeDiagrams: Boolean -Recursively apply group lock to child diagrams
- IncludeSubPackages: Boolean -Recursively apply group lock to child Packages

ApplyUserLo ck ()

Boolean

Notes: Applies a user lock to the Package object for the current user. User Security applies to the use of this function; if the user does not have permission to apply or release **locks** on elements, diagrams and Packages, the operation will fail.

Returns **True** if the operation is successful; returns **False** if the operation is unsuccessful. Use 'GetLastError()' to retrieve error information.

ApplyUserLo ckRecursive (boolean IncludeEleme

Boolean

Notes: Applies user **locks** to the Package object, and all of the Packages, diagrams and elements contained within that

nts, boolean IncludeDiagr ams, boolean IncludeSubPa ckages)	Package. User Security applies to the use of this function; if the user does not have permission to apply or release locks on elements, diagrams and Packages, the operation will fail. Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information. Parameters IncludeElements: Boolean - Recursively apply user lock to child elements IncludeDiagrams: Boolean - Recursively apply user lock to child diagrams IncludeSubPackages: Boolean - Recursively apply user lock to child Packages
Clone	LDISPATCH Notes: Inserts a copy of the Package into the same parent as the original Package. Returns the newly-created Package.
FindObject (string DottedID)	LPDISPATCH Notes: Returns a Package, element, attribute or operation matching the

	parameter DottedID.
	If the DottedID is not found, an error is returned: <i>Can't find matching object</i> .
	Parameters
	• DottedID: String - Is in the form 'object.object.object' where object is replaced by the name of a Package, element attribute or operation; examples include MyNamespace.Class1, CStudent.m_Name, MathClass.DoubleIt(int)
GetLastError	String
()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
GetTXAlias	String
(string Code, long Flag)	Notes: Returns the Alias of the element for a given language.
	Parameters
	 Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog)
	 Flag: Long 0 = Get the currently-stored translated Alias

	 1 = Get the currently-stored translated Alias, and auto translate if the original Alias has changed 2 = Always fetch the translated Alias from online
GetTXNote (string Code, long Flag)	 String Returns the Notes of the element for a given language. Parameters Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Flag: Long 0 = Get the currently-stored translated Notes 1 = Get the currently-stored translated Notes, and auto translate if the original Notes have changed 2 = Always fetch the translated Notes from online
SetTXAlias (string Code, string Translation)	 String Notes - Set the translated Alias of the element for a given language. Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog)

	Translation: String - The translated Alias
SetTXName (string Code, string Translation)	 String Notes - Set the translated name of the element for a given language. Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Translation: String - The translated name
SetTXNote (string Code, string Translation)	 String Notes - Set the translated Notes of the element for a given language. Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Translation: String - The translated Notes
GetTXName (string Code, long Flag)	String Notes: Returns the name of the element for a given language. Parameters Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog)

	 Flag: Long 0 = Get the currently-stored 1 = Get the currently-stored translated name, and auto translate if the original name has changed 2 = Always fetch the translated name from online
ReleaseUser	Boolean
Lock ()	Notes: Releases user locks and group locks from the Package object, and all of the Packages, diagrams and elements contained within that Package. User Security applies to the use of this function; if the user does not have permission to apply or release locks on elements, diagrams and Packages, the operation will fail. Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information.
ReleaseUser LockRecursi ve (boolean IncludeEleme nts,	Boolean Notes: Releases user locks from the Package object, and all of the Packages, diagrams and elements contained within that Package. User Security applies to the

boolean
IncludeDiagr
ams,
boolean
IncludeSubPa
ckages)

use of this function; if the user does not have permission to apply or release locks on elements, diagrams and Packages, the operation will fail.

Returns **True** if the operation is successful; returns **False** if the operation is unsuccessful. Use GetLastError() to retrieve error information.

Parameters

IncludeElements: Boolean - Recursively release user locks from child elements
IncludeDiagrams: Boolean - Recursively release user locks from child diagrams
IncludeSubPackages: Boolean Recursively release user locks from child Packages

SetReadOnly (boolean ReadOnly, boolean IncludeSubP kgs)

Void

Notes: Sets a Package Flag to mark a Package as ReadOnly=1.

If Project Security is enabled, the user must have 'Configure Packages' permission to use this method.

Throws an exception if the operation fails due to the user not having 'Configure Packages' permission; use 'GetLastError()' to retrieve error information.

Parameters

• ReadOnly: Boolean - Sets or clears the Read Only flag on the Package(s); if:

False, any Read Only flag is removed from the Package

True, a Read Only flag is applied to the Package

• IncludeSubPkgs: Boolean - Indicates whether to set/reset the Read Only flag on just the object Package, or on the object Package and all of the nested sub-Packages that it contains; if:

False, only the flag on the object Package is set or cleared

True, flags are set (or cleared, according to the ReadOnly parameter) for the object Package plus all of the nested sub-Packages that it contains

When working with Version Controlled Packages, the Read Only flag can be applied to Packages whether they are checked-in or checked-out.

User Security applies to setting this flag - if you are prevented from editing the Package, you are also prevented from setting the flag.

Update () Boolean Notes: Updates the current Package object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information. Note that a Package object also has an element component that must be taken into account; the Package object contains information about the Package attributes such as hierarchy or contents. The element attribute contains information about, for example, Stereotypes, Constraints or Files - all the attributes of a typical element. VersionContr Void olAdd (string Notes: Places the Package under Version ConfigGuid, Control, using the specified Version string Control Configuration and the specified XMLFile, XMI filename. string Throws an exception if the operation Comment, fails; use GetLastError() to retrieve error boolean information. KeepChecke It is recommended that the Package be dOut) saved using Update() before calling VersionControlAdd(), so that any

outstanding changes are not lost. **Parameters** ConfigGuid: String - Name corresponding to the Unique ID of the Version Control configuration to use XMLFile: String - Name of the XML file to use for this Package; this filename is relative to the Working Copy folder specified for the Config Comment: String - Log message that is added to the Version Controlled file's history (where applicable) KeepCheckedOut: Boolean - Specify **True** to add to Version Control and keep the Package checked-out VersionContr Void olCheckin Notes: Perform checkin of the Version (string Controlled Package (also see Comment) VersionControlCheckinEx). Throws an exception if the operation fails; use GetLastError() to retrieve error information. **Parameters** Comment: String - Log message that is added to the Version Controlled file's history (where applicable)

VersionContr olCheckinEx (string Comment, boolean PreserveCros sPkgRefs)

Void

Notes: Perform check-in of the Version Controlled Package.

Throws an exception if the operation fails; use GetLastError() to retrieve error information.

Parameters

- Comment: String Log message that is added to the Version Controlled file's history (where applicable)
- PreserveCrossPkgRefs: Boolean Flag to indicate whether to preserve or discard pre-existing Cross Package References when checking-in; this parameter overrides the setting in the 'Preferences' dialog, 'XML Specifications' page Unsatisfied cross-Package references are preserved or discarded according to this setting, without prompting the user; see *Learn more*

VersionContr olCheckout (string Comment)

Void

Notes: Perform checkout of the Version Controlled Package.

Throws an exception if the operation fails; use GetLastError() to retrieve error information.

Parameters:

• Comment: String - Log message that is added to the Version Controlled file's history (where applicable)

When working in an environment that uses a Private Model deployment and your model contains a significant number of cross-Package references, it is recommended that you invoke the Repository.ScanXMIAndReconcile() method from time to time, following the re-importation of controlled Packages - for example, after using Package.VersionControlGetLatest() to update a number of Packages, or after performing a number of Package check-outs.

VersionContr olGetLatest (boolean ForceImport)

Void

Notes: Updates the local working copy of the Package file associated with the object Package, before re-importing the Package data from the Package file.

Parameters:

- ForceImport: Boolean Used if the Package data in the model is found to be up-to-date with respect to the Version Controlled Package file; if:
 - False, the Package data that exists

in the model is accepted as being up-to-date and no

attempt is made to re-import data from the Package file

- **True**, the system re-imports the Package from the Package file regardless

See also the menu option 'Version Control | Get Latest'.

When working in an environment that uses a Private Model deployment and your model contains a significant number of cross-Package references, it is recommended that you invoke the 'Repository.ScanXMIAndReconcile()' method from time to time, following the re-importation of controlled Packages - for example, after using 'Package.VersionControlGetLatest()' to update a number of Packages, or after performing a number of Package check-outs.

VersionContr olGetStatus () Long

Notes: Returns the Version Control status of the Package, as recorded in the current project database.

Throws an exception if the operation fails; use GetLastError() to retrieve error

information.

Return value maps to this enumerated type:

```
enum EnumCheckOutStatus
{
    csUncontrolled = 0,
    csCheckedIn,
    csCheckedOutToThisUser,
    csReadOnlyVersion,
    csCheckedOutToAnotherUser,
    csOfflineCheckedIn,
    csCheckedOutOfflineByUser,
    csCheckedOutOfflineByOther,
    csDeleted,
};
```

- csUncontrolled Either unable to communicate with the Version Control provider associated with the Package, or the Package file is unknown to the provider
- csCheckedIn The Package is not checked-out to anybody in the current project database
- csCheckedOutToThisUser The Package is marked as checked-out to the current user, in the current project database

- csReadOnlyVersion The Package is marked as read-only; an earlier revision of the Packagehas been retrieved from Version Control
- csCheckedOutToAnotherUser The Package is marked as checked-out in the current project database, by a user other than the current user
- csOfflineCheckedIn The Package is not checked-out to anybody in the current project database; however, the Version Control configuration associated with the Package was unable to connect to the VC server
- csCheckedOutOfflineByUser The Package was 'checked out' in this database, by this user, whilst disconnected from Version Control
- csCheckedOutOfflineByOther The Package was checked out in this project database, by another user, whilst disconnected from Version Control
- csDeleted The Package file has been deleted from Version Control

VersionContr olPutLatest (string CheckInCom Void

Notes: Perform a checkin of the Version Controlled Package, whilst keeping the

ment)	Package checked-out.
	Throws an exception if the operation fails; use GetLastError() to retrieve error information.
	When a Package that was previously marked as Checked Out Offline, is successfully 'Put' (checkedin) to Version Control, that Package's flags are updated to clear the Checked Out Offline indicator.
	Parameters:
	 Comment: String - Log message added to the Version Controlled file's history (where applicable)
VersionContr olRemove ()	Void Notes: Removes Version Control from the Package. Throws an exception if the operation fails; use 'GetLastError()' to retrieve error information.
VersionContr olResynchPk gStatus (boolean ClearSettings)	Notes: Synchronizes the Version Control status of the single object Package recorded in your current model with the Package status reported by your Version Control provider. Parameters:

• ClearSettings: Boolean - used if the Package file associated with the specified Package is reported by the Version Control provider as uncontrolled; if ClearSettings is:

True, the Version Control settings are cleared from the Package

False, the Version Control settings remain unchanged

ProjectIssues Class

A ProjectIssue is a system-level Issue that indicates a problem or risk associated with the system as a whole. ProjectIssues can be accessed using the Repository Issues collection.

Associated table in .EAP file

t_issues

ProjectIssues Attributes

Attribute	Remarks
Category	String Notes: Read/Write The category this issue belongs to.
Date	Date Notes: Read/Write The date the issue item was created.
DateResolve d	Date

	Notes: Read/Write
	The date the issue was resolved.
Nama	Ctuin
Name	String
	Notes: Read/Write
	The issue name (that is, the issue itself).
IssueID	Long
	Notes: Read only
	The ID of this issue.
Notes	String
	Notes: Read/Write
	The associated description of the issue.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through
	a Dispatch interface.
Ournon	Ctuina
Owner	String Notes: Bood/Write
	Notes: Read/Write
	The owner of the issue.
Priority	String
	Notes: Read/Write
	The issue priority - Low, Medium or

	High.
Resolution	String Notes: Read/Write A description of the resolution.
Resolver	String Notes: Read/Write The name of the person resolving the issue.
Severity	String Notes: Read/Write The issue severity - Low, Medium or High.
Status	String Notes: Read/Write The current status of the issue.

ProjectIssues Methods

Method	Remarks

GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current Issue object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

ProjectResource Class

A Project Resource is a named person who is available to work on the current project in any capacity. ProjectResources can be accessed using the Repository Resources collection.

Associated table in .EAP file

t_resources

ProjectResource Attributes

Attribute	Remarks
Email	String Notes: The resource's email address.
Fax	String Notes: The resource's fax number.
Mobile	Variant Notes: The resource's mobile number, if available.

Name	String
	Notes: The name of the resource.
Notes	String Notes: A description of the resource, if appropriate.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Organization	Package Class: String Notes: The organization the resource is associated with.
Phone1	Variant Notes: The resource's main telephone number.
Phone2	Variant Notes: The resource's alternative telephone number.
Roles	String Notes: The roles this resource can play in the current project.

ProjectResource Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current Resource object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

ProjectRole Class

A ProjectRole object represents a named project role. ProjectRoles can be accessed using the Repository ProjectRole collection.

Associated table in .EAP file

t_projectroles

ProjectRole Attributes

Attribute	Remarks
Description	Chaire a
Description	String
	Notes: Read/Write
	The project role item description.
Notes	String
	Notes: Read/Write
	Notes about the project role item.
O1:4T	
ObjectType	ObjectType
	Notes: Read only

	Distinguishes objects referenced through a Dispatch interface.
Role	String Notes: Read/Write The project role item name.

ProjectRole Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current ProjectRole object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

PropertyType Class

A PropertyType object represents a defined property that can be applied to UML elements as a Tagged Value. PropertyTypes can be accessed using the Repository PropertyTypes collection.

Each PropertyType corresponds to one of the predefined Tagged Values for the model.

Associated table in .EAP file

t_propertytypes

PropertyType Attributes

Attribute	Remarks
Description	String Notes: Read/Write A short description of the property.
Detail	String Notes: Read/Write Configuration information for the property.

ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Tag	String Notes: Read/Write The name of the property (Tag Name).

PropertyType Methods:

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current PropertyType object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more

information.	

Reference Class

This Interface provides access to the various lookup tables within Enterprise Architect. Use the Repository GetReferenceList() method to get a handle to a list.

Valid lists are:

- Diagram
- Element
- Constraint
- Requirement
- Connector
- Status
- Cardinality
- Effort
- Metric
- Scenario
- Status
- Test
- List:DifficultyType
- List:PriorityType
- List:TestStatusType
- List:ConstStatusType

Reference Attributes

Attribute	Remarks
Count	Short Notes: A count of items in the list.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Type	String Notes: The list type (for example, DiagramTypes).

Reference Methods

Method	Remarks
GetAt(short Index)	StringNotes: Get the item at the specified index.Parameters:Index: Short - The index of the item to retrieve from the list

GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Refresh()	Short Notes: Refresh the current list and return the count of items.

Repository Class

The Repository is the main container of all structures such as models, Packages and elements. You can begin accessing the model iteratively using the Models collection. The Repository also has some convenient methods to directly access the structures without having to locate them in the hierarchy first.

Associated table in .EAP file

<none>

Repository Attributes

Attribute	Remarks
Authors	Collection Notes: Read only This is the system Authors collection containing 0 or more Author objects, each of which can be associated with, for example, elements or diagrams as the item author or owner. Use AddNew(), Delete() and GetAt() to

	manage Authors.
BatchAppend	Boolean Notes: Read/Write Set this property to True when your automation client has to rapidly insert many elements, operations, attributes and/or operation parameters. Set to False when work is complete. This can result in 10- to 20-fold improvement in adding new elements in bulk.
Clients	Collection Notes: Read only A list of Clients associated with the project. You can modify, delete and add new Client objects using this collection.
ConnectionSt ring	String Notes: Read only The filename/connection string of the current Repository. For a connection string, the DBMS repository type is identified by "DBType=n;" where n is a number corresponding to the DBMS type, as shown:

	0 - MYSQL 1 - SQLSVR 2 - ADOJET 3 - ORACLE 4 - POSTGRES
	5 - ASA 8 - ACCESS2007 9 - FIREBIRD
CurrentSelection	Notes: Read only Provides information on what is selected, and in what location without making any requests to the database.
DataMinerM anager	Data Miner object Notes: Returns a pointer to the EA.DataMinerManager interface.
Datatypes	Collection Notes: Read only The Datatypes collection. This contains a list of Datatype objects, each representing a data type definition for either data modeling or code generation purposes.
EAEdition	EAEditionTypes Notes: Read only

	Returns the current level of core licensed functionality available. This property returns Corporate when the edition is Unified or Ultimate. Use 'EAEditionEx' to identify which of these extended editions is available.
EAEditionEx	EAEditionTypes Notes: Read only Returns the current level of extended licensed functionality available (Unified or Ultimate).
EnableCache	Boolean Notes: Read/Write An optimization for pre-loading Package objects when dealing with large sets of automation objects.
EnableUIUpd	Boolean Notes: Read/Write Set this property to False to improve the performance of changes to the model; for example, bulk addition of elements to a Package. To reveal changes to the user, call 'Repository.RefreshModelView()'.
FlagUpdate	Boolean

	Notes: Read/Write
	Instructs Enterprise Architect to update the Repository with the LastUpdate value.
InstanceGUI D	String Notes: Read only The identifier string identifying the Enterprise Architect runtime session.
IsSecurityEn abled	Boolean Notes: Read only Indicates whether User Security is enabled for the current repository.
Issues	Collection Notes: Read only The System Issues list. Contains ProjectIssues objects, each detailing a particular issue as it relates to the project as a whole.
LastUpdate	String Notes: Read only The identifier string identifying the Enterprise Architect runtime session and the timestamp for when it was set.

LibraryVersi	Long
on	Notes: Read only
	The build number of the Enterprise Architect runtime.
Models	Collection of type Package
	Notes: Read only
	Models are of type Package and belong to a collection of Packages. This is the top level entry point to an Enterprise
	Architect project file. Each model is a root node in the Browser window and can contain items such as Views and Packages.
	A model is a special form of a Package; it has a ParentID of 0. By iterating through all models, you can access all the elements within the project hierarchy.
	You can also use the AddNew() function
	to create a new model. A model can be deleted, but remember that everything contained in the model is deleted as well.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through the Dispatch interface.

ProjectGUID	String
	Notes: Read only
	Returns the unique ID for the project.
ProjectRoles	Collection Notes: Read only The system Roles collection containing 0 or more Role objects, each of which can be associated with, for example, elements or diagrams as the item author or owner. Use AddNew(), Delete() and GetAt() to
	manage Roles.
PropertyType	Collection
S	Notes: Read only
	Collection of Property Types available to the Repository.
Resources	Collection Notes: Read only
	Contains available ProjectResource objects to assign to work items within the project.
	Use the 'Add New()', 'Modify()' and 'Delete()' functions to manage resources.
SearchWindo	Notes: Read only

W	Returns a reference to the Enterprise Architect Search Window.
SecurityUser	Notes: Read only Provides information about the currently logged in security user.
Stereotypes	Collection Notes: Read only The Stereotype collection. A list of Stereotype objects that contain information on a stereotype and the elements it can be applied to.
SuppressEA Dialogs	Boolean Notes: Read/Write Set this property in the EA_OnPostNewElement broadcast event to control whether Enterprise Architect should suppress showing the default 'Properties' dialog to the user when an element is created.
SuppressSecu rityDialog	Boolean Notes: Read/Write Suppress the login prompt dialog that appears by default when username and password parameters passed to OpenFile2

	are invalid. For use by external automation clients only.
Tasks	Collection Notes: Read only
	A list of system tasks (to do list). Each entry is a Task Item; you can modify, delete and add new tasks.
Terms	Collection Notes: Read only The Project Glossary Terms. Each Term object is an entry in the Glossary. Add, modify and delete Terms to maintain the Glossary.

Repository Methods

Method	Remarks
ActivateDiag ram (long DiagramID)	Notes: Activates an already open diagram (that is, makes it the active tab) in the main Enterprise Architect user interface.
	Parameters:
	• DiagramID: Long - the ID of the

	diagram to make active
ActivatePers pective (string long)	Boolean Notes: Deprecated - no longer in use.
ActivateTab (string Name)	Notes: Activates an open Enterprise Architect tabbed view. Parameters: Name: String - the name of the view to activate
ActivateTech nology (string TechnologyI D)	Notes: Activates an enabled MDG Technology. Parameters: • TechnologyID: String - the ID of the Technology to activate, as assigned in the MDG Technology Wizard
ActivateTool box (string Toolbox, long Options)	Boolean Notes: Activates a Toolbox page in the GUI. The returned value is reserved for future use. Parameters: Toolbox: String - the name of the Toolbox page to activate Options: Long - reserved for future use

AddDefinedS earches (string sXML)

Notes: Used to enter a set of defined searches that last in Enterprise Architect for the life of the application; when Enterprise Architect loads again they must be inserted again by your **Add-In**.

Parameters:

• sXML: String - the XML of the defined searches; you can get this XML by performing an export of the searches from the 'Manage Searches' dialog in Enterprise Architect

AddDocume ntationPath (string Name, string Path, long Type)

Notes: Provides an **Add-In** with the ability to insert a book path into the Enterprise Architect installation directory, to display **Learning Center** pages on user-authored subjects (such as use of the Add-In).

Parameters:

- Name: String the top-level (root)
 name for the Learning Center
 documentation hierarchy for the
 Add-In (for example, Enterprise
 Architect)
- Path: String the directory path to the folder to contain the Learning Center documentation structure (for example, C:\Program Files (86)\Sparx

	Systems\EA\Books • Type: Long - reserved for future use; set to 0
AddPerspective (string Perspective, long Options)	Boolean Notes: Deprecated - no longer in use.
AddPropertie sTab (string TabName, string PropXML)	 Notes: Create a Properties tab. Returns a PropertiesTab interface if a tab was created successfully, otherwise NULL. Parameters: TabName: String - Name of the Properties tab PropXML: String - An XML string defining the values in the tab
	Example XML string. xml version='1.0'? <pre>cproperties></pre>

```
id=1</description>
  combobox'
default=" readonly='false' >
   <name>TestCombo</name>
   <value>Two</value>
   <description>this has
id=2</description>
   <valuelist>
    <item>One</item>
    <item>Two</item>
    <item>Three</item>
   </valuelist>
  cproperty id='3' type='date'
default='currentdate'
showcheckbox='false' readonly='false' >
   <name>TestDate</name>
   <value></value>
   <description>this has
id=3</description>
  </property>
  cproperty id='4' type='checkbox'
default='true' readonly='false' >
   <name>TestCheckbox</name>
   <description>this has
```

```
id=4</description>
  cproperty id='5' type='spin' default='1'
min='0' max='100' readonly='false' >
   <name>TestSpin</name>
   <value>7</value>
   <description>this has
id=5</description>
  property id='6' type='int' default='1'
readonly='false' >
   <name>TestInt</name>
   <value>100</value>
   <description>this has
id=6</description>
  cproperty id='7' type='double'
default='1' readonly='false' >
   <name>TestDouble</name>
   <value>3.333</value>
   <description>this has
id=7</description>
  </property>
  property id='8' type='memo' default="
readonly='false' >
   <name>TestMemo</name>
```

```
<value></value>
                  <description>this has
               id=8</description>
                 </group>
                <group name='theGroup2'>
                 property id='22' type='text' default="
               readonly='false' >
                  <name>Test1</name>
                  <value></value>
                  <description>this has
               id=22</description>
                  <valuelist>
                   <item></item>
                  </valuelist>
                 </group>
               </properties>
AddTab
               activeX custom control
(string
               Notes: Adds an ActiveX custom control
TabName,
               as a tabbed window. Enterprise Architect
string
               creates a control and, if successful,
ControlID)
               returns its Unknown pointer, which can
               be used by the caller to manipulate the
               control.
               Parameters:
```

- TabName: String used as the tab caption
- ControlID: String the ProgID of the control; for example,
 "CS AddinFramework.UserControl1"

AddWindow (string WindowNam e, string ControlID)

activeX custom control

Notes: Adds an ActiveX custom control as a window to the **Add-Ins** docked window. Enterprise Architect creates a control and, if successful, returns its Unknown pointer, which can be used by the caller to manipulate the control.

Parameters:

- WindowName: String used as the window title
- ControlID: String the ProgID of the control; for example,
 "CS_AddinFramework.UserControl1"

AdviseConne ctorChange (long ConnectorID)

Notes: Provides an **Add-In** or automation client with the ability to advise the Enterprise Architect user interface that a particular connector has changed and, if it is visible in any open diagram, to reload and refresh that connector for the user.

Parameters:

• ConnectorID: Long - the ID of the

	connector
AdviseEleme ntChange (long ObjectID)	Notes: Provides an Add-In or automation client with the ability to advise the Enterprise Architect user interface that a particular element has changed and, if it is visible in any open diagram, to reload and refresh that element for the user. Parameters: ObjectID: Long - the ID of the element
CallSBPI (string sbpiPrefix, string Method, string packedParam eters)	 Notes: Returns a JSON string with the result from the external server. Parameters: sbpiPrefix: String - Prefix value of the external server Method: String - Name of the function to call on the external server [Optional] packedParameters: String - For SBPI Integrations this must match the expected parameters for the specified method; for Custom Services this can pass generic data to the SBPI in any format, but it is suggested you use the packing methods to ensure a correct JSON string structure
ChangeLogin	Boolean

User (string Name, string Password)

Notes: Sets the currently logged on user to be the one specified by a name and password; this logs the user into the repository when security is enabled.

If security is not enabled an exception (Security not enabled) is thrown.

Parameters:

- Name: String the name of the user
- Password: String the password of the user

ClearAuditLo gs (Object StartDateTim e, Object EndDateTim e)

Boolean

Notes: Clears all Audit Logs from the model.

If StartDateTime and EndDateTime are not null then only log items that fall into this period are cleared.

Returns **True** for success, **False** for failure.

- This method cannot be undone; it is strongly advised that you call 'SaveAuditLogs' first to backup the logs
- This method might fail if the user logged into the model does not have the correct access permission

Parameters:

StartDateTime: Variant (DateTime) -

	 the earliest date and time of log entries to clear EndDateTime: Variant (DateTime) - the latest date and time of log entries to clear
ClearOutput (string Name)	Notes: Removes all the text from a tab in the System Output window.Parameters:Name: String - the name of the tab to remove text from
CloseAddins ()	Notes: Called by automation controllers to ensure that Add-Ins created in .NET do not linger after all controller references to Enterprise Architect have been cleared.
CloseDiagra m (long DiagramID)	Notes: Closes a diagram in the current list of diagrams that Enterprise Architect has open. Parameters: DiagramID: Long - the ID of the diagram to close
CloseFile ()	Notes: Closes any open file.
CreateDocum	Document Generator

entGenerator(Notes: Returns a pointer to the EA.DocumentGenerator interface.
CreateModel (CreateModel Type CreateType, string FilePath, long ParentWnd)	 Boolean Notes: Creates a new .eap model file based on the standard Enterprise Architect Base model, or a shortcut .eap based on a provided SQL connection. Returns True when the new file is created, otherwise returns False. Parameters: CreateType: CreateModelType - Specify whether to make a new copy of the EABase.eap model, or create a .eap file shortcut to a DBMS repository; the latter option requires a dialog to be opened for the user to provide SQL connection details FilePath: String - Destination for new .eap file ParentWnd: Long - Window handle to act as the parent for the 'SQL connection' dialog; only required when using cmEAPFromSQLRepository
CreateOutput Tab (string Name)	Notes: Creates a tab in the System Output window. Parameters:

	Name: String - the name of the tab to create
DeletePerspe ctive (string Perspective, long Options)	Boolean Notes: Deprecated - no longer in use.
DeleteTechn ology (string ID)	 Boolean Notes: Removes a specified MDG Technology resource from the repository. Returns True if the technology is successfully removed from the model. Returns False otherwise. This applies to technologies imported into pre-7.0 versions of Enterprise Architect (imported technologies), not to technologies referenced in version 7.0 and later (referenced technologies) Parameters: ID: String - the ID of the technology
EnsureOutput Visible (string Name)	Notes: Checks that a specified tab in the System Output window is visible to the user. The System Output window is made visible if it is hidden. Parameters: Name: String - the name of the tab to

	make visible
ExecutePack ageBuildScript (long ScriptOptions, string PackageGuid)	Notes: Helps you to run the active Package build script based on your current selection in the Browser window . You can also run a script by passing in the Package GUID. Parameters: ScriptOptions: Long - the script type; can be any one of these numerical values: 1 = Build 2 = Test 3 = Run 4 = Create Workbench Instance 5 = Debug PackageGuid: String - the ID of the
Exit	Package for which to run the script Notes: Shuts down Enterprise Architect immediately. Used by .NET programmers where the garbage collector does not immediately release all referenced COM objects.
ExtractImage sFromNote (string Notes,	String Notes: Writes any Image Manager links to the WriteImagePath directory.

string
WriteImageP
ath, string
RelativeImag
ePath)

Returns a modified notes text, which contains links to the images using the RelativeImagePath parameter.

Parameters:

- Notes: String the notes of the selected Package, diagram or element
- WriteImagePath: String the path where the image file links will be stored; this path must exist
- RelativeImagePath: String the path to be inserted into the modified string indicating where the images can be found (for example, "..\images\")

ExtractSBPIP arameter (string packedParam eters, string name)

Notes: Returns the value of the parameter name as a string.

Parameters:

- packedParameters: String The JSON string to append the Name/Value to; cannot be empty
- name: String The name of the parameter

GenerateMD GTechnology (string Filename)

Boolean

Notes: Generates an MDG Technology file using the settings in the given MTS file.

The returned value indicates success or

	failure.
	Parameters:
	 Filename: String - the name and path of the MTS file to use
GetActivePer	String
spective ()	Notes: Deprecated - no longer in use.
GetAttribute	Attribute
ByGuid (string Guid)	Notes: Returns a pointer to an attribute in the repository, located by its GUID. This is usually found using the AttributeGUID property of an attribute.
	Parameters:
	• Guid: String - the GUID of the attribute to locate
GetAttribute	Attribute
ByID (string Id)	Notes: Returns a pointer to an attribute in the repository, located by its ID. This is usually found using the AttributeID property of an attribute.
	Parameters:
	• Id: String - the ID of the attribute to locate
GetConnecto	Connector
rByGuid	Notes: Returns a pointer to a connector in

(string Guid)	 the repository, located by its GUID. This is usually found using the ConnectorGUID property of a connector. Parameters: Guid: String - the GUID of the connector to locate
GetConnecto rByID (long ConnectorID)	Connector Notes: Searches the repository for a connector with a specific ID. Parameters: ConnectorID: Long - the ID of the connector to locate
GetContextIt em (object Item)	ObjectType Notes: Sets a pointer to an item in context within Enterprise Architect. Also returns the corresponding ObjectType. For additional information about ContextItems and the supported ObjectTypes see the 'GetContextItemType' method. Parameters: Item: Object - the item to point to
GetContextIt emType ()	ObjectType Notes: Returns the ObjectType of an item

	 in context within Enterprise Architect. A ContextItem is defined as an item selected anywhere within the Enterprise Architect GUI including: An item selected in the Browser
	windowAn item selected in an open diagram
	• An item selected in certain dialogs, such as the attribute 'Properties' dialog
	The supported ObjectTypes can be any one of these values:
	 otElement
	• otPackage
	 otDiagram
	• otAttribute
	 otMethod
	• otConnector
GetContextO	Object
bject ()	Notes: Returns the current context Object.
GetCounts ()	String
	Notes: Returns a set of counts from a number of tables within the base Enterprise Architect repository. These can be used to determine whether records

	have been added or deleted from the tables for which information is retrieved.
GetCurrentDi agram ()	Diagram Notes: Returns a selected diagram.
GetCurrentL oginUser (boolean GetGuid)	String Notes: If security is not enabled in the repository, an error is generated. If 'GetGuid' is True , a GUID generated by Enterprise Architect representing the user is returned; otherwise the text as entered in System Users/User Details/Login is returned.
GetDiagram ByGuid (string Guid)	 Diagram Notes: Returns a pointer to a diagram using the global reference ID (global ID). This is usually found using the diagram GUID property of an element, and stored for later use to open a diagram without using the collection GetAt() function. Parameters: Guid: String - the GUID of the diagram to locate
GetDiagram ByID (long	Diagram Notes: Gets a pointer to a diagram using

DiagramID)

an absolute reference number (local ID). This is usually found using the DiagramID property of an element, and stored for later use to open a diagram without using the collection GetAt() function.

Parameters:

• DiagramID: Long - the ID of the diagram to locate

GetElementB yGuid (string Guid)

Element

Notes: Returns a pointer to an element in the repository, using the element's GUID reference number (global ID). This is usually found using the ElementGUID property of an element, and stored for later use to open an element without using the collection 'GetAt ()' function.

Parameters:

 Guid: String - the GUID of the element to locate

GetElementB yID (long ElementID)

Element

Notes: Gets a pointer to an element using an absolute reference number (local ID). This is usually found using the ElementID property of an element, and stored for later use to open an element without using the collection GetAt ()

	function. Parameters:
	Parameters:
	• ElementID: Long - the ID of the element to locate
GetElements ByQuery (string	Collection (of type Element) Notes: Helps you to run a search in Enterprise Architect, returning the result
QueryName,	as a collection.
string	For example:
SearchTerm)	GetElementsByQuery('Simple','Class1'), where the results list elements with 'Class1' in the 'Name' and 'Notes' fields.
	Parameters:
	• QueryName: String - the name of the search to run, for example 'Simple'
	• SearchTerm: String - the term to search for
GetElementS	Collection (of type Element)
et (string IDList, long Options)	Notes: Returns a set of elements as a collection based on a comma-separated list of ElementID values. By default, if no values are provided in the IDList parameter, all objects for the entire project are returned.
	Parameters
	• IDList: String - a comma-separated list

of ElementID values

- Options: Long modifies default behavior of this method
- 1. Returns empty collection when empty IDList parameter is given.
- 2. Use IDList string as an SQL query to populate this collection.

GetFieldFro mFormat (string Format, string Text)

String

Notes: Converts a field from your preferred format to Enterprise Architect's internal format; returns the field in that format.

Parameters:

- Format: String The format to convert the field from; valid formats are:
 - HTML Full HTML
 - RTF Rich Text Format
 - TXT Plain text
- Text: String The field to be converted

GetFormatFr omField (string Format, string Text)

String

Notes: After accessing a field that contains formatting, use this method to convert it to your preferred format; returns the field in the format specified.

Parameters:

• Format: String - The format to convert

the field to; valid formats are:

- HTML Full HTML
- RTF Rich Text Format
- TXT Plain text
- Text: String The field to be converted

GetFormatted
Name (string
Guid, long
FlagInclude,
string
Separator,
long
FlagFormat)

String

Notes: Provides special formatting for the name of the specified object; for example, the fully qualified name of a specific element or feature.

Parameters:

- Guid: String The GUID of the object to be formatted
- FlagInclude: Long Items to be included in the formatted name:
 - fiFeature = &H01
 - fiClass = &H02
 - fiParents = &H04
 - fiPackage = &H08
 - fiRootNS = &H10
 - fiHiddenNS = &H20
 - fiDiagram = &H40
 - fiElemAlias = &H80
- Separator: String The string to use for separating each included item (such as Packages or elements)
- FlagFormat: Long Additional

	formatting options: - ffReplaceSpaces = &H01 - ffLowercase = &H02 - ffURLEncode = &H04 Example: FormattedName = Repository.GetFormattedName (Element.ElementGUID, fiFeature Or fiClass Or fiParents Or fiPackage Or fiDiagram, "::", 0)
GetGapAnaly sisMatrix ()	String Notes: Read Only Returns all Gap Analyses as an XML document.
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
GetLocalPath (string Type, string Path)	String Notes: Returns the expanded local file path for code generated from an element, with reference to the Type and Path defined in the 'Local Paths' dialog. Parameters: Type: String - the coding language for

	the element, such as Java, C or C++ • Path: String - the local path to be expanded; for example: %Desk%\Javacode\Motor.java For example: Repository.GetLocalPath (Java, %Desk%\Javacode\Motor.java) This could return: C:\Users\fbloggs\Desktop\Javacode\Motor.java.
GetMailInterf ace ()	MailInterface Notes: Returns an instance of the EA.MailInterface; use this interface to automate the process of creating and sending Model Mail messages.
GetMethodB yGuid (string Guid)	 Method Notes: Returns a pointer to a method in the repository; this is usually found using the MethodGUID property of a method. Parameters: Guid: String - the GUID of the method to look for
GetMethodB yId (string	Method Notes: Returns a pointer to a method in

Id)	the repository; this is usually found using the MethodID property of a method.Parameters:Id: String - the ID of the method to look for
GetPackageB yGuid (string Guid)	Package Notes: Returns a pointer to a Package in the repository using the Package's GUID reference number (global ID). This is usually found using the PackageGUID property of the Package. Each Package in the model also has an associated element with the same GUID, so if you have an element with Type="Package" then you can load the Package by calling: GetPackageByGuid(Element.ElementGU ID) Parameters: Guid: String - the GUID of the Package to look for
GetPackageB yID (long PackageID)	Package Notes: Get a pointer to a Package using an absolute reference number (local ID). This is usually found using the PackageID property of a Package, and

	stored for later use to open a Package without using the collection GetAt () function. Parameters: PackageID: Long - the ID of the Package to locate
GetProjectInt erface ()	Project Notes: Returns a pointer to the EA.Project interface (the XML-based automation server for Enterprise Architect). Use this interface to work with Enterprise Architect using XML, and also to access utility functions for loading diagrams, running reports and so on.
GetProperties Tab (string TabName)	Notes: Finds an existing Properties tab. Returns a PropertiesTab interface if the tab exists, otherwise NULL. Parameters: TabName: String - The name of the 'Properties' tab.
GetReference List (string Type)	Reference Notes: Uses the list type to get a pointer to a Reference List object. Parameters:

	 Type: String - specifies the list type to get; valid list types are: Diagram Element Constraint Requirement Connector Status Cardinality Effort Metric Scenario Status Test List:DifficultyType List:PriorityType List:TestStatusType List:ConstStatusType
GetRelations hipMatrix ()	String Notes: Returns an XML document (as a string), containing definitions of all Relationship Matrix profiles saved in the current model.
GetTechnolo gyVersion (string ID)	String Notes: Returns the version of a specified MDG Technology resource. Parameters:

	• ID: String - the specified technology ID
GetTreeSelec tedElements	Collection Notes: Returns the set of elements currently selected in the Browser window as a collection.
GetTreeSelec tedItem (object SelectedItem)	ObjectType Notes: Gets an object variable and type corresponding to the currently selected item in the tree view. To use this function, create a generic object variable and pass this as the parameter. Depending on the return type, cast it to a more specific type. The object passed back through the parameter can be a Package, element, diagram, attribute or operation object. Parameters: SelectedItem: Object - the object to get the variable and type for
GetTreeSelec tedItemType ()	ObjectType Notes: Returns the type of the object currently selected in the tree. One of: • otDiagram • otElement • otPackage

	• otAttribute
	• otMethod
GetTreeSelec tedObject ()	Object Notes: The related method GetTreeSelectedItem () has an output parameter that is inaccessible by some scripting languages. As an alternative, this method provides the selected item through the return value.
GetTreeSelec tedPackage ()	Package Notes: Returns the Package in which the currently selected tree view object is contained.
HasPerspecti ve (string Perspective)	String Notes: Deprecated - no longer in use.
HideAddinW indow ()	Notes: Hides the docked Add-In window.
ImportPacka geBuildScript s (string PackageGuid , string BuildScriptX	 Notes: Imports build scripts into a Package in Enterprise Architect. Parameters: PackageGuid: String - the GUID of the Package into which to import the build

ImportRASA sset (string PackageGUI D, string Protocol, string ServerName, string Model, string Storage, string RASGUID, string Password, string Version)	 scripts BuildScriptXML: String - the build script XML data, which you can export from within Enterprise Architect Notes: Imports the specified RAS asset. Returns True on success; check GetLastError on failure. Parameters: PackageGUID: String - the GUID of the Package to import the asset to
	 Protocol: String - the protocol the server is using ServerName: String - the name of the RAS server Model: String - the name of the RAS model to use Storage: String - the storage name of the RAS asset RASGUID: String - the GUID of the RAS asset Password: String - the password to
	 access the RAS asset Version: String - the version of the RAS asset to import
ImportTechn ology (string	Boolean

Technology)	Notes: Installs a given MDG Technology resource into the repository. Returns True if the technology is successfully loaded into the model. Otherwise returns False . This applies to technologies imported into pre-7.0 versions of Enterprise Architect (imported technologies), not to technologies referenced in version 7.0 and later (referenced technologies). Parameters: • Technology: String - the contents of the technology resource file
InsertSBPIPa rameter (string packedParam eters, string name, string value)	 Notes: Returns a JSON string. Parameters: packedParameters: String - The JSON string to append the Name/Value to; cannot be empty name: String - The name of the parameter value: String - The value of the parameter
InvokeConstr uctPicker (string ElementFilter	String Notes: Invokes the 'Select <item>' dialog with filters on the object type and, optionally, stereotype. Returns the</item>

)

ElementID of the selected object, or **0** if no object was selected when the dialog was closed.

For example:

elementid=Repository.InvokeConstructPi cker

("IncludedTypes=Class,Component;Stere oType=foo,bar")

In this example, the 'Select <item>' dialog will allow the user to select any Class or Component element in the model that has a stereotype of 'foo' or 'bar'. The 'IncludedTypes' and 'StereoType' filters are separated by a semi-colon.

Parameters:

- ElementFilter: String specifies which elements or Packages are to be made available for selection, based on element types and stereotypes identified by the IncludedTypes and StereoType filters
 - IncludedTypes (mandatory) comma separated list of

element types that can be selected in the dialog; for

example:

Package, Class, Component

- MultiSelect - (optional) when set to **True**

("MultiSelect=True;") allows the Construct picker to select multiple elements

- Selection (optional) - list of comma-separated element

GUIDs that will be selected by default

- GetNext (optional) - returns the next ID in the list of

selected elements, or **0** when no more are available; this

option will not display a dialog and assumes the first call

was made with MultiSelect=True;

- StereoType - (optional) comma separated list of

stereotypes that can be selected in this dialog

Do not use leading or trailing spaces between element type or stereotype values. Parameter values must be written with the correct case; element type names are also case sensitive.

Example:

val =

Repository.InvokeConstructPicker ("IncludedTypes=Class; MultiSelect=True;");

while(val != 0)

	<pre>val = Repository.InvokeConstructPicker("GetN ext=True;"); }</pre>
InvokeFileDi alog (string FilterString, long Filterindex, long Flags)	 String Notes: Opens a standard 'Open File' dialog and returns a string containing the full path to the selected file on success. Returns an empty string if the dialog was canceled. Parameters: FilterString: String - list of file type filters. Filterindex: Long - one-based index of the filter to be used by default Flags: Long - additional bit flags used to initialize the file dialog; see OPENFILENAME structure in MSDN documentation for accepted values
IsTabOpen (string TabName)	String Notes: Checks whether a named Enterprise Architect tabbed view is open and active. This includes open diagram windows or custom controls added using 'Repository.AddTab ()'.

Returns:

- 2 to indicate that a tab is open and active (top-most)
- 1 to indicate that it is open but not top-most, or
- 0 to indicate that it is not visible at all Parameters:
- TabName: String the name of the tab to check for; TabName is case sensitive

IsTechnology Enabled (string ID)

Boolean

Notes: Checks whether the specified string matches the ID of an enabled MDG Technology in Enterprise Architect.

Returns **True** if the string matches the ID of an enabled Technology. Otherwise returns **False**.

Parameters:

ID: String - the technology ID to check for; built-in technology IDs include:

• ArcGIS ArcGIS

• BABOK BABOK

• BIZBOK BIZBOK

Guide

• BPSim BPSim

• BRM Business

Rule Model

• CMMN	Case
Management Model & N	Notation
 CODEENG 	Code
Engineering	
 Database Modeling 	Database
Modeling	
• DMN1.1	DMN1.1
 EAExtended 	Core
Extensions	
• ERD	Entity
Relationship Diagram	
• GML	GML
 MYSQLTECH 	MySqlTech
 EAReview 	Review
• SIMF	SIMF
Technology	
• SOAML	SOAML
• SysML1.1	SysML1.1
• SysML1.2	SysML1.2
• SysML1.3	SysML1.3
• SysML1.4	SysML1.5
• UML2	Basic UML2
Technology	
• SYSENG	System
Engineering	
• 262139	MDG
Technology Builder	

	• TOGAF	TOGAF
	• UAF	UAF
	• UPDM2	UPDM 2.0
	• Win32UI	Win 32 User
	Interface Modeling	
	• ZF	Zachman
	Framework	
	Technically, any combinat	
	technologies integrated wi	
	Enterprise Architect - includes	
	user-developed technologi appear in this list. In pract	
	only check for one or two	_
	a time.	
IsTechnology Loaded (string ID)	Boolean Notes: Checks whether a stechnology is loaded into the Returns True if the MDG resource is loaded into the Otherwise returns False . Parameters: ID: String - the technologien.	The repository. Technology repository.
LoadAddins ()	Notes: Loads all Add-Ins repository when Enterprise	

MarkupNotes
(string Notes,
string
GlossaryTyp
e, string
replacement)

String

Notes:

Returns a string containing the translation of the term.

Parameters

- Notes: String a value to perform a translation markup on
- GlossaryType: String a comma-separated list of glossary types; for example, 'tx-french,tx-global'
- replacement: String the value to replace the TERM when found; "#TERM#,/span>"

OpenDiagra m (long DiagramID)

Notes: Provides a method for an automation client or **Add-In** to open a diagram. The diagram is added to the tabbed list of open diagrams in the main Enterprise Architect view.

Parameters:

DiagramID: Long - the ID of the diagram to open

OpenFile (string Filename)

Boolean

Notes: This is the main point for opening an Enterprise Architect project file from an automation client, and working with the contained objects.

If the required project is a DBMS or Cloud based repository, you will require a valid Enterprise Architect connection string. This can be obtained in one of two ways; both methods require you to first make and open a connection to the model in question with Enterprise Architect:

- 1) Using the 'Save as Shortcut' menu item, create a shortcut .eap file containing the database connection string; you can call this shortcut file to access the repository.
- 2) Alternatively, you can right-click on the model's connection entry in the 'Open Project' screen and select 'Edit connection string', this connection string can then be used direct by OpenFile.

Parameters:

• Filename: String - the filename (or connection string) of the Enterprise Architect project to open

OpenFile2 (string FilePath, string Username,

Boolean

Notes: As for 'OpenFile ()' except this provides for the specification of a password.

string Password)	 Parameters: Filepath: String - the file path of the Enterprise Architect project to open Username: String - the user login ID Password: String - the user password
OpenFileInE ditor(string FilePath)	Boolean Notes: Displays a document or source code file in the EA editor Parameters: • FilePath: String - the file path of the document or file to display in the editor
OpenFileInE ditorAtLine(s tring FilePath, integer LineNumber)	 Boolean Notes: Displays a document or source code file in the EA editor Parameters: FilePath: String - the file path of the document or file to display in the editor LineNumber: Integer - the line number to highlight.
RefreshMode 1View (long PackageID)	Notes: Reloads a Package or the entire model, updating the user interface. Parameters: PackageID: Long - the ID of the Package to reload: if 0, the entire

	model is reloaded; if a valid Package ID, only that Package is reloaded
RefreshOpen Diagrams (boolean FullReload)	 Notes: Reloads the diagram contents for all open diagrams from the repository. Parameters: FullReload: Boolean - if False only the contents of element compartments are reloaded; if True the full content of each diagram is reloaded
ReloadDiagra m (long DiagramID)	Notes: Reloads a specified diagram. This would commonly be used to refresh a visible diagram after code import/export or other batch process where the diagram requires complete refreshing. Calling this method within a call to EA_OnNotifyContextItemModified is not supported Parameters: DiagramID: Long - the ID of the diagram to be reloaded
ReloadPacka ge (long PackageID)	Notes: Reloads a Package and its open child diagrams. Parameters: PackageID: Long - The ID of the Package to reload; if a valid Package ID, only that

	Package is reloaded.
RemoveOutp utTab (string Name)	Notes: Removes a specified tab from the System Output window. Parameters: Name: String - the name of the tab to be removed
RemoveWind ow (string WindowNam e)	Boolean Notes: Removes an Add-In window that matches the specified WindowName. Parameters: • WindowName: String - the name of the window to remove
RepositoryTy pe ()	 String Notes: Returns the currently open database/repository type. Can return one of these values: JET (.EAP file, MS Access 97 to 2013 format) FIREBIRD ACCESS2007 (.accdb file, MS Access 2007+ format) ASA (Sybase SQL Anywhere) SQLSVR (Microsoft SQL Server) MYSQL (MySQL)

	• ORACLE (Oracle)
	• POSTGRES (PostgreSQL)
RunModelSe arch (string sQueryName, string sSearchTerm, string sSearchOptions, string sSearchData)	 Notes: Runs a search, displaying the results in Enterprise Architect's Model Search window. Parameters: sQueryName: String - the name of the search to run, for example Simple sSearchTerm: String - the term to search for sSearchOptions: String - currently not being used sSearchData: String - a list of results in the form of XML, which is appended onto the result list in Enterprise Architect - see the XML Format topic; this parameter is not mandatory so pass in an empty string to run the search as per normal
SaveAllDiagr ams ()	Notes: Saves all open diagrams.
SaveAuditLo gs (string FilePath, object	Boolean Notes: Saves the Audit Logs contained within a model to a specified file. If 'StartDateTime' and 'EndDateTime' are

StartDateTim e, object EndDateTim e)	not null then only log items that fall into this period are saved. Returns True for success, False for failure. This might fail if the user logged into the model does not have the correct access permission Parameters: FilePath: String - the file to save the Audit Logs to StartDateTime: Variant (DateTime) - the earliest date and time of log entries to save EndDateTime; Variant (DateTime) - the latest date and time of log entries to save
SaveDiagram (long DiagramID)	Notes: Saves an open diagram; assumes the diagram is open in the main user interface Tab list. Parameters: DiagramID: Long - the ID of the diagram to save
SaveDiagram AsUMLProfi le (string DiagramGUI	Boolean Notes: Saves a given diagram as a UML Profile, using the settings from the previous time that the specific diagram

D, string was saved manually. Filename) The returned value indicates success or failure. Parameters: DiagramGUID: String - the GUID of the Profile diagram to save Filename: String - the name and path of the file to create; if left blank, the method will use the filename from the previous time the specified diagram was saved SavePackage Boolean **AsUMLProfi** Notes: Saves a given Package as a UML le (string Profile, using the settings from the PackageGUI previous time that the specific Package D, string was saved manually. Filename) The returned value indicates success or failure Parameters: PackageGUID: String - the GUID of the Profile Package to save Filename: String - the name and path of the file to create; if left blank, the method will use the filename from the previous time the specified Package was saved

ScanXMIAn dReconcile ()

Notes: Scans the Package XMI files associated with each of the project's controlled Packages and restores any diagram objects or cross-references that are detected as missing from the project.

This function is useful in team environments where each user maintains their own private copy of the model database (that is, multiple private EAP files) and model updates are propagated through the use of controlled Packages; it provides no benefit when the model is hosted in a single shared database that is accessed by all team members.

Each controlled Package is compared with its associated XMI file and, if the cross-reference information in the model does not match the XMI, Enterprise Architect updates the model with the information from the XMI and records the update in the **System Output** window.

You can roll back such updates by right-clicking on the entry in the System Output window and selecting the 'Rollback Update' option (or 'Rollback Selected Updates' if multiple entries are selected).

Closing the model clears the entries in the

System Output window; an entry in this window is also cleared as and when you roll-back the update for it.

This functionality is invoked automatically as part of the 'Get All Latest' operation.

When working in an environment that uses a Private Model deployment and your model contains a significant number of cross-Package references, it is recommended that you invoke this function from time to time, following the re-importation of controlled Packages - for example, after using 'Get Latest' to update a number of Packages, or after performing a number of Package check-outs.

As a general rule, avoid running this function while you have uncommitted changes in your model. Generally, you:

- Check-out a number of Packages
- Invoke 'ScanXMIAndReconcile'
- Make your modifications
- Commit any outstanding changes before you check-out more Packages and run 'ScanXMIAndReconcile' again

ShowAddin

Boolean

Window (string TabName)	Notes: Shows the docked Add-In window on the specified page. Returns True if a tab of the specified name is now displayed. Parameters TabName: String - specifies the tab
ShowDynami cHelp (string Topic)	Notes: Shows a Help topic as a view. Parameters: Topic: String - specifies the Help topic
ShowInProje ctView (object Item)	Notes: Selects a specified object in the Browser window . Accepted object types are Package, Element, Diagram, Attribute, and Method; an exception is thrown if the object is of an invalid type. Parameters: Item: Object - the object to highlight
ShowWindo w (long Show)	Notes: Shows or hides the Enterprise Architect User Interface. Parameters: • Show: Long
SQLQuery (string SQL)	String Notes: Enables execution of a SQL select

statement against the current repository. Returns an XML formatted string value of the resulting record set. Parameters: • SQL: String - contains the SQL Select statement Boolean SynchProfile (string Notes: Synchronizes Tagged Values and Profile, string constraints of a UML Profile item using Stereotype) the 'Synch Profiled Elements' dialog. Parameters: Profile: String - the name of the profile that contains the stereotype Stereotype: String - the name of the profile stereotype for which the default tags and constraints are to be synchronized **VCRPS** Type VersionControlResynchPkgStatuses (boolean ClearSettings) Notes: Synchronizes the Version **Control** status of each Version Controlled Package within the current model with the status reported by your Version Control provider. Parameters:

• ClearSettings: Boolean

if **True**, clear the Version Control settings from Packages
 that are reported by the Version
 Control provider as
 uncontrolled

- if **False**, leave the Version Control settings unchanged for Packages reported as uncontrolled

WriteOutput (string Name, string Output, long ID) Notes: Writes text to a specified tab in the **System Output** window, and associates the text with an ID.

Parameters:

- Name: String specifies the tab on which to display the text
- Output: String specifies the text to display
- ID: Long specifies a numeric ID value to associate with this output item for further handling by **Add-Ins**; can be set to **0** if no handling is required

SecurityUser Class

A SecurityUser object represents a named security user.

Associated table in .EAP file

None.

SecurityUser Attributes

Attribute	Remarks
Department	String Notes: Read only Returns the current user's department.
FirstName	String Notes: Read only Returns the current user's first name.
FullName	String Notes: Read only Returns the current user's full name.

Login	String
	Notes: Read only
	Returns the current user's login name.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Surname	String Notes: Read only Returns the current user's surname.

SecurityUser Methods

Method	Remarks
IsMemberOf (string GroupId)	Boolean Returns True if the user is part of the specified security group. Parameter: GroupId: String - Name of the security group to check.

Stereotype Class

The Stereotype element corresponds to a UML stereotype, which is an extension mechanism for varying the behavior and type of a model element. Use the Repository Stereotypes collection to add new elements and delete existing ones.

Associated table in .EAP file

t_stereotypes

Stereotype Attributes

Attribute	Description
AppliesTo	String Notes: Read/Write A reference to the stereotype Base Class; that is, which element it applies to.
MetafileLoad Path	String Notes: Read/Write The path to an associated metafile. The Automation Interface does not yet

	support loading metafiles. To do this you must use the 'Stereotype' tab of the 'UML Types' dialog in Enterprise Architect.
Notes	String Notes: Read/Write. Notes about the stereotype.
Name	String Notes: Read/Write The stereotype name, which appears in the Stereotype drop list for elements that match the AppliesTo attribute.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
StereotypeG UID	String Notes: Read/Write A unique identifier for stereotype, generally set and maintained by Enterprise Architect.
Style	String Notes: Read/Write

	An additional style specifier for the stereotype.
VisualType	String Notes: Read/Write Indicates an inbuilt visual style associated with a stereotype. Not currently implemented.

Stereotype Methods

Method	Description
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current stereotype object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Task Class

A Task is an entry in the System Task list. Tasks can be accessed using the Repository Tasks collection.

Associated table in .EAP file

t tasks

Task Attributes

Attribute	Remarks
ActualTime	Long Notes: Read/Write The time already expended on the task, in hours, days or other units.
AssignedTo	String Notes: Read/Write The person this task is assigned to; that is, the responsible resource.
EndDate	Date

	Notes: Read/Write
	The date the task is scheduled to finish.
TT	
History	String
	Notes: Read/Write
	A memo field to hold, for example, task
	history or notes.
Name	Variant
	Notes: Read/Write
	The task name.
Notes	Variant
	Notes: Read/Write
	A description of the task.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through
	a Dispatch interface.
Owner	String
O WIIOI	Notes: Read/Write
	The task owner.
	THE LASK OWHEL.
Percent	Long
	Notes: Read/Write

	The percentage completion of the task.
Phase	String Notes: Read/Write The phase of the project the task relates to.
Priority	String Notes: Read/Write The priority of this task.
StartDate	Date Notes: Read/Write The date the task is to start.
Status	Variant Notes: Read/Write The current status of the task.
TaskID	Long Notes: Read only The local ID of the task.
TotalTime	Long Notes: Read/Write The total expected time the task might run, in hours, days or some other unit.

Type	String
	Notes: Read/Write
	Sets or returns a string representing the
	type.

Task Methods

Method	Туре
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current Task object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Term Class

A Term object represents one entry in the system glossary. Terms can be accessed using the Repository Terms collection.

Associated table in .EAP file

t_glossary

Term Attributes

Attribute	Remarks
Meaning	String Notes: Read/Write The description of the term; its meaning.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Term	String

	Notes: Read/Write The glossary item name.
TermID	Long Notes: Read only A local ID number to identify the term in the model.
Type	String Notes: Read/Write The type this term applies to (for example, business or technical).

Term Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Refresh	Void Notes: Forces Enterprise Architect to reload the Glossary terms from the

	database. If an element is selected, it will have to be re-selected before the 'Note' fields and windows reflect the updated Glossary terms.
Update()	Boolean Notes: Updates the current Term object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Properties Tab Package

The Properties Tab Package contains:

- A function to retrieve a pointer to the interface
- Functions to create or find a Properties tab
- Utility functions for modifying Properties values

You can get a pointer to this interface using the methods Repository.AddPropertiesTab and Repository.GetPropertiesTab.

PropertiesTab Class

PropertiesTab Attributes

Attribute	Remarks
-----------	---------

Properties Tab Methods

Method	Remarks
AddPropertie sTab (string TabName, string PropXML)	Adds a Properties tab. Returns TRUE if the tab was added. Parameters: TabName: String - The name of the Properties tab PropXML: String - An XML string defining the values in the tab
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
U	the most recent error that occurred in

GetProperties Tab (string TabName)	Notes: Locates a Properties tab. Returns TRUE if the tab is found. Parameters: TabName: String - The name of the Properties tab
GetProperties XML ()	Notes: Returns the XML string of the properties.
GetProperty (long PropID)	Notes: Returns a string of the Property value. Parameters: • PropID: long - The ID value of the property
RemoveProp ertiesTab ()	Notes: Removes a Properties tab. Returns TRUE if the tab is removed.
SetProperties XML (string PropXML)	Notes: Sets the Properties values in the tab. Returns TRUE if the properties were set successfully. Parameters: PropXML: String - An XML string defining the values in the tab
SetProperty (long PropID,	Notes: Returns TRUE if the value was set

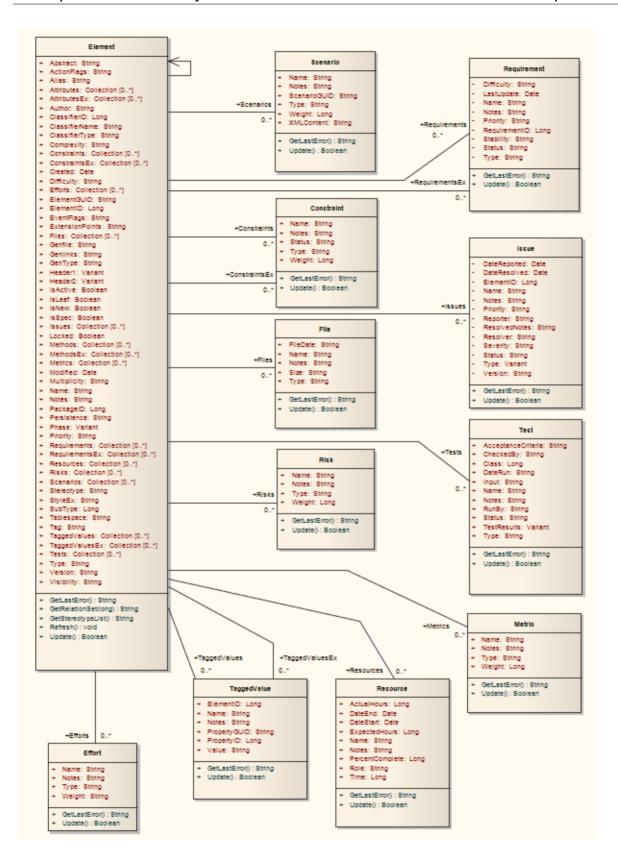
string Value) successfully. Parameters: PropID: long - The ID value of the property to set Value: String - The value to set the property to

Element Package

The Element Package contains information about an element and its associated extended properties such as testing and project management information. An element is the basic item in an Enterprise Architect model. Classes, Use Cases and Components are all different types of UML element.

This diagram illustrates the relationships between an element and its associated extended information. The related information is accessed through the collections owned by the element (for example, Scenarios and Tests). It also includes a full description of the element object (the basic model structural unit).

Example



Constraint Class

A Constraint is a condition imposed on an element. Constraints are accessed through the Element Constraints collection.

Associated table in .EAP file

t_objectconstraints

Constraint Attributes

Attribute	Remarks
Name	String Notes: Read/Write The name of the constraint (that is, the constraint).
Notes	String Notes: Read/Write Notes about the constraint.
ObjectType	ObjectType

	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
ParentID	Long
	Notes: Read only
	The ElementID of the element to which this constraint applies.
Status	String
	Notes: Read/Write
	The current status of the constraint.
Type	String
	Notes: Read/Write
	The constraint type.
Weight	Long
,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	Notes: Read/Write
	A weighting factor.

Constraint Methods

Method	Remarks

GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current Constraint object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Effort Class

An Effort is a named item with a weighting that can be associated with an element for purposes of building metrics about the model. Efforts are accessed through the Element Efforts collection.

Associated table in .EAP file

t_objecteffort

Effort Attributes

Attribute	Remarks
Name	String
	Notes: Read/Write
	The name of the effort.
Notes	String
	Notes: Read/Write
	Notes about the effort.
ObjectType	ObjectType

	Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Type	String Notes: Read/Write The effort type.
Weight	Long Notes: Read/Write A weighting factor.
Weight2	Float Notes: Read/Write A weighting factor.

Effort Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.

Update()	Boolean
	Notes: Update the current Effort object after modification or appending a new item.
	If False is returned, check the 'GetLastError()' function for more information.

Element Class

An Element is the main modeling unit, corresponding to (for example) a Class, Use Case, Node or Component. You create new elements by adding to the Package Elements collection. Once you have created an element, you can add it to the DiagramObject Class of a diagram to include it in the diagram.

Elements also have a collection of connectors. Each entry in this collection indicates a relationship to another element.

There are also some extended collections for managing addition information about the element, including properties such as Tagged Values, Issues, Constraints and Requirements.

Associated table in .EAP file

t_object

Element Attributes

Attribute	Remarks
Abstract	String Notes: Read/Write

	Indicates if the element is Abstract (1) or Concrete (0).
ActionFlags	String
	Notes: Read/Write
	A structure to hold flags concerned with Action semantics.
Alias	String
	Notes: Read/Write
	An optional alias for this element.
AssociationC	Long
lassConnecto	Notes: Read only
rID	If the element is an AssociationClass, AssociationClassConnectorID contains the Connector ID of the respective Association connector.
Attributes	Collection
	Notes: Read only
	A collection of attribute objects for the current element; use the AddNew and
	Delete functions to manage attributes.
AttributesEx	Collection
	Notes: Read only

	A collection of attribute objects belonging to the current element and its parent elements.
Author	String Notes: Read/Write The element author.
BaseClasses	Collection Notes: Read only A list of Base Classes for this element, presented as a collection for convenience.
ClassfierID	Long Notes: Deprecated See ClassifierID
ClassifierID	Long Notes: Read/Write The ElementID of a Classifier associated with this element; that is, the base type. Only valid for instance type elements (such as Object or Sequence).
ClassifierNa me	String Notes: Read/Write Name of associated Classifier (if any).

ClassifierTyp	String
e	Notes: Read only
	Type of associated Classifier.
Complexity	String
Complexity	
	Notes: Read/Write
	A complexity value indicating how
	complex the element is; used for metric reporting and estimation.
	Valid values are: 1 for Easy, 2 for
	Medium, 3 for Difficult.
CompositeDi	Diagram
agram	Notes: Read only
	If the element is Composite, returns its
	associated diagram; otherwise returns
	null.
Connectors	Collection
	Notes: Read only
	Returns a collection containing the
	connectors to other elements.
Constraints	Collection
	Notes: Read only
	A collection of Constraint objects.

ConstraintsE x	Collection Notes: Read only Collection of Constraint objects belonging to the current element and its parent elements.
Created	Date Notes: Read/Write The date the element was created.
CustomPrope rties	Collection Notes: Read only List of advanced properties for an element. The collection of advanced properties differs depending on element type; for example, an Action and an Activity have different advanced properties. Currently only editable from the user interface.
Diagrams	Collection Notes: Read only Returns a collection of sub-diagrams (child diagrams) attached to this element as seen in the tree view.

Difficulty	String Notes: Read/Write A difficulty level associated with this element for estimation/metrics; only useable for Requirement, Change and Issue element types, otherwise ignored.
	Valid values are: Low, Medium, High.
Efforts	Collection Notes: Read only A collection of Effort objects.
ElementGUI D	String Notes: Read only A globally unique ID for this element; that is, unique across all model files.
ElementID	Long Notes: Read only The local ID of the element; valid for this file only.
Elements	Collection Notes: Read only Returns a collection of child elements (sub-elements) attached to this element as seen in the tree view.

EmbeddedEl ements	Collection Notes: Read only
	A list of elements that are embedded into this element, such as Ports, Parts, Pins and Parameter Sets.
EventFlags	String
	Notes: Read/Write
	A structure to hold a variety of flags to do with signals or events.
ExtensionPoi	String
nts	Notes: Read/Write
	Optional extension points for a Use Case as a comma-separated list.
Files	Collection
	Notes: Read only
	A collection of File objects.
FQName	String
	Notes: Read only
	The fully-qualified name of the element, consisting of a dot-separated list of names including all parent elements and Packages up to the first namespace root that is encountered.
	diat is differential and

FQStereotype	String Notes: Read only The fully-qualified stereotype name in the format "Profile::Stereotype". One or more fully-qualified stereotype names can be assigned to StereotypeEx.
GenFile	String Notes: Read/Write The file associated with this element for code generation and synchronization purposes; can include macro expansion tags for local conversion to full path.
Genlinks	String Notes: Read/Write Links to other Classes discovered at code reversing time; Parents and Implements connectors only.
GenType	String Notes: Read/Write The code generation type; for example, Java, C++, C#, VBNet, Visual Basic, Delphi.
Header1	Variant

	Notes: Read/Write
	A user defined string for inclusion as header in the source files generated.
Header2	Variant Notes: Read/Write Same as for Header1, but used in the CPP source file.
IsActive	Boolean Notes: Read/Write Boolean value indicating whether the element is active or not. $1 = \mathbf{True}, \ 0 = \mathbf{False}.$
IsComposite	Boolean Notes: Read/Write Indicates whether the element is composite or not. $1 = \mathbf{True}, \ 0 = \mathbf{False}.$
IsLeaf	Boolean Notes: Read/Write Indicates whether or not the element is a leaf node (and therefore cannot be a parent for any other elements). $1 = \mathbf{True}, \ 0 = \mathbf{False}.$

IsNew	Boolean Notes: Read/Write Boolean value indicating whether the element is new or not. $1 = \mathbf{True}, \ 0 = \mathbf{False}.$
IsRoot	Boolean Notes: Read/Write Indicates whether or not the element is a root node (and therefore cannot be descended from another element). $1 = \mathbf{True}, 0 = \mathbf{False}.$
IsSpec	Boolean Notes: Read/Write Boolean value indicating whether the element is a specification or not. $1 = \mathbf{True}, 0 = \mathbf{False}.$
Issues	Collection Notes: Read only Collection of Issue objects.
Locked	Boolean Notes: Read/Write Indicates if the element has been locked

	against further change.
MetaType	String Notes: Read only The element's domain-specific meta type, as defined by an applied stereotype from an MDG Technology.
Methods	Collection Notes: Read only Collection of Method objects for current element.
MethodsEx	Collection Notes: Read only Collection of Method objects belonging to the current element and its parent elements.
Metrics	Collection Notes: Read only Collection of Metric elements for current element.
MiscData	String Notes: Read only This low-level property provides

	information about the contents of the PData x fields. These database fields are not documented, and developers must gain understanding of these fields through their own endeavors to use this property. MiscData is zero based, therefore: MiscData(0) corresponds to PData1 MiscData(1) to PData2, and so on
Modified	Date Notes: Read/Write
	The date the element was last modified.
Multiplicity	String Notes: Read/Write Multiplicity value for this element.
Name	String Notes: Read/Write The element name; should be unique within the current Package.
Notes	String Notes: Read/Write Further descriptive text about the element.

ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
PackageID	Long Notes: Read/Write A local ID for the Package containing this element.
ParentID	Long Notes: Read/Write If this element is a child of another, used to set or retrieve the ElementID of the other element; if not, returns 0.
Partitions	Collection Notes: Read only List of logical partitions into which an element can be divided. Only valid for elements that support partitions, such as Activities and States.
Persistence	String Notes: Read/Write The persistence associated with this

	element; can be Persistent or Transient.
Phase	String Notes: Read/Write The phase this element is scheduled to be constructed in; any string value.
Priority	String Notes: Read/Write The priority of this element as compared to other project elements; only applies to Requirement, Change and Issue types, otherwise ignored. Valid values are: Low, Medium and High.
Properties	Properties Notes: Returns a list of specialized properties that apply to the element that might not be available using the automation model. The properties are purposely undocumented because of their obscure nature and because they are subject to change as progressive enhancements are made to them.
PropertyType	Long

	Notes: Read/Write The ElementID of a Type associated with this element; only valid for Port and Part elements.
PropertyType Name	String Notes: Read The name of a Type associated with this element; only valid for Port and Part elements.
Realizes	Collection Notes: Read only List of Interfaces realized by this element for convenience.
Requirements	Collection Notes: Read only Collection of Requirement objects.
Requirements Ex	Collection Notes: Read only Collection of Requirement objects belonging to the current element and its parent elements.
Resources	Collection

	Notes: Read only
	Collection of Resource objects for current element.
Risks	Collection
	Notes: Read only
	Collection of Risk objects.
RunState	String
	Notes: Read/Write
	The object's runstate list as a string.
	The string consists of a set of statements in the form:
	string =
	'@VAR; Variable= <string>; Value=<string>; Op=<string>; @ENDVAR; '</string></string></string>
	Where:
	Op = ['=','>','<','>=','<=', '!=','<>']
	For example:
	A set of run states can be created by looping through a set of attributes and forming a concatenated string:
	eRunState = eRunState + "@VAR;Variable="+ attrib.name + ";Value=" + attrib.value

	+";Op==;@ENDVAR;";
Scenarios	Collection Notes: Read only Collection of Scenario objects for current element.
StateTransiti ons	Collection Notes: Read only List of State Transitions that an element can support; applies in particular to Timing elements.
Status	String Notes: Read/Write Sets or gets the status, such as Proposed or Approved.
Stereotype	String Notes: Read/Write The primary element stereotype; the first of the list of stereotypes you can access using the 'StereotypeEx' attribute. When setting this attribute, LastError (for the GetLastError method) will be non-empty if an error occurs.

StereotypeEx	String
	Notes: Read/Write
	All the applied stereotypes of the element in a comma-separated list. Reading the value will provide the stereotype name only; assigning the value accepts either fully-qualified or simple names.
	When setting this attribute, LastError (for the GetLastError method) will be non-empty if an error occurs.
StyleEx	String
	Notes: Read/Write
	Advanced style settings; reserved for the use of Sparx Systems.
Subtype	Long
	Notes: Read/Write
	A numeric subtype that qualifies the Type of the main element
	• For Event: 0 = Receiver, 1 = Sender
	• For Class: 1 = Parameterised, 2 = Instantiated, 3 = Both, 0 = Neither, 17 = Association Class
	If 17, because an Association Class has been created through the user interface, MiscData(3) contains the ID of the related Association; as MiscData is

	read-only, you cannot create an Association Class through the Automation Interface.
	 For Note: 1 = Note linked to connector, 2 = Constraint linked to connector
	• For StateNode: 100 = ActivityIntitial, 101 = ActivityFinal
	• For Activity: 0 = Activity, 8 = composite Activity (also set to 8 for other composite elements such as Use Cases)
	• For Synchronization: 0 = Horizontal, 1 = Vertical
	Note that there are many more Types than indicated in these examples.
Tablespace	String
	Notes: Read/Write
	Associated tablespace for a Table element.
Tag	String
	Notes: Read/Write
	Corresponds to the 'Keywords' field in the Enterprise Architect user interface.
TaggedValue s	Collection Notes: Read only

	Returns a collection of TaggedValue objects.
TaggedValue sEx	Collection Notes: Read only Returns a collection of TaggedValue objects belonging to the current element and the elements specialized or realized by the current element.
TemplatePara meters	Collection Notes: Read Only A collection of TemplateParameter objects.
Tests	Collection Notes: Read only A collection of Test objects for the current element.
TreePos	Long Notes: Read/Write Sets or gets the tree position.
Type	String Notes: Read/Write The element type (such as Class,

Component).

Note that Type is case sensitive inside Enterprise Architect and should be provided with an initial capital (proper case); valid types are:

- Action
- Activity
- ActivityPartition
- ActivityRegion
- Actor
- Artifact
- Association
- Boundary
- Change
- Class
- Collaboration
- Component
- Constraint
- Decision
- DeploymentSpecification
- DiagramFrame
- EmbeddedElement
- Entity
- EntryPoint
- Event
- ExceptionHandler

- ExitPoint
- ExpansionNode
- ExpansionRegion
- Feature
- GUIElement
- InteractionFragment
- InteractionOccurrence
- InteractionState
- Interface
- InterruptibleActivityRegion
- Issue
- Node
- Note
- Object
- Package
- Parameter
- Part
- Port
- ProvidedInterface
- Report
- RequiredInterface
- Requirement
- Screen
- Sequence
- State

	• StateNode
	 Synchronization
	• Text
	• TimeLine
	• UMLDiagram
	• UseCase
TypeInfoPro	Notes: Read only
perties	Returns an interface pointer of
	TypeInfoProperties.
Version	String
, 515151	Notes: Read/Write
	The version of the element.
Visibility	String
	Notes: Read/Write
	The Scope of this element within the current Package.
	Valid values are: Public, Private, Protected or Package.

Element Methods

Method	Remarks
ApplyGroup Lock(string aGroupName	Boolean Notes: Applies a group lock to the element object, for the specified group, on behalf of the current user. Returns True if the operation is successful; returns False if the operation is unsuccessful. Use 'GetLastError()' to retrieve error information. Parameters: • aGroupName: String - the name of the user group for which to set the group lock
ApplyUserLo ck()	Boolean Notes: Applies a user lock to the element object for the current user. Returns True if the operation is successful; returns False if the operation is unsuccessful. Use 'GetLastError()' to retrieve error information.
Clone ()	LDISPATCH Notes: Inserts a copy of the selected element under the same parent as the selected element. Returns the newly-created element.

CreateAssoci ationClass(lo ng ConnectorID)

Boolean

Notes: Makes this element an Association Class of the Association with the provided Connector ID; the return value indicates whether the function succeeded in converting the element to an Association Class.

AssociationClasses are created only where:

- The current element is valid
- The current element is a Class
- The current element is not already an AssociationClass
- The specified connector exists
- The specified connector is an Association
- The specified connector is not already in an AssociationClass pair
- The current element is not at either end of the specified connector

Parameters:

• ConnectorID: Long - the Connector ID of an Association connector

DeleteLinked Document()

Boolean

Notes: Removes the Linked Document for the element. This method does not

	display a confirmatory prompt.
	Returns True if a document was deleted.
GetBusiness Rules()	String Notes: Read Only. Returns all the Business Rules for the element.
GetChart	LDISPATCH Notes: For chart elements returns an interface to the chart
GetDecision Table()	String Notes: Provides read-only access to a Decision Table XML string. Returns the XML data for the Decision Table as a string.
GetElementG rid()	String Notes: Returns an object of type ElementGrid (a Custom Table Artifact element).
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.

GetLinkedDo cument()	String Notes: Returns a string value containing the element's Linked Document contents, in Rich Text Format. If the element contains no Linked Document, an empty string is returned.
GetRelationS et(EnumRelat ionSetType Type)	Notes: Returns a string containing a comma-separated list of ElementIDs of directly- and indirectly-related elements based on the given type. Recurses using the same relation type on all elements it finds, retrieving all dependencies and sub-dependencies of the current element; for example, Object1 depends on Object2, which depends on Object3, therefore this method returns Object2 and Object3. To obtain only the direct relationships of the element, use the Connector collection instead.
GetStereotyp eList()	String Notes: Returns a comma-separated list of stereotypes allied to this element.
GetTXAlias	String

(string Code, long Flag)

Notes: Returns the Alias of the element for a given language.

Parameters

- Code: String Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog)
- Flag: Long
 - 0 = Get the currently-stored translated Alias
 - 1 = Get the currently-stored translated Alias, and auto translate if the original Alias has changed
 - 2 = Always fetch the translated Alias from online

GetTXName (string Code, long Flag)

String

Notes: Returns the name of the element for a given language.

Parameters

- Code: String Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog)
- Flag: Long
 - 0 = Get the currently-stored translated name
 - 1 = Get the currently-stored translated name, and auto translate if the original name has changed

	- 2 = Always fetch the translated name from online
GetTXNote (string Code, long Flag)	String Returns the Notes of the element for a given language. Parameters Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Flag: Long O = Get the currently-stored translated Notes I = Get the currently-stored translated Notes, and auto translate if the original Notes have changed Z = Always fetch the translated Notes from online
HasStereotyp e(string Stereotype)	 Boolean Notes: Returns true if the current element has the specified stereotype applied to it. Accepts either qualified or unqualified stereotype names; for example, 'block' or 'SysML1.3::block'. Parameters: Stereotype: String - the name of the stereotype to search for

IsAssociation Class	Boolean Notes: Returns whether or not the current element is an AssociationClass.
LoadLinked Document(str ing Filename)	Boolean Notes: Loads the document from the specified file into the element's Linked Document. Parameters: • FileName: String - the name of the file from which to load the document; both RTF and DOCX input formats are supported
Refresh()	Void Notes: Refreshes the element features in the Browser window . Usually called after adding or deleting attributes or methods, when the user interface is required to be updated as well.
ReleaseUser Lock()	Boolean Notes: Releases a user lock or group lock on the element object. Returns True if the operation is successful; returns False if the operation

	is unsuccessful. Use GetLastError() to retrieve error information.
SaveLinkedD ocument(strin g Filename)	Boolean Notes: Saves the Linked Document for this element to the specified file. Returns False if the element does not have a Linked document or fails to save the file. Parameters: FileName: String - the name of the file to save to disk The output format will be determined by the file's extension - currently rtf, docx and pdf are supported; if an invalid extension is used, it will write the file in RTF format regardless of the extension
SetAppearan ce(long Scope, long Item, long Value)	 Void Notes: Sets the visual appearance of the element. Parameters: Scope: Long - Scope of appearance set to modify 1 - Base (Default appearance across entire model) To set appearance for the element (diagram object) in a selected diagram only, see <i>Setting The Style</i> in the

	 DiagramObject Class topic Item: Long - Appearance feature to modify 0 - Background color 1 - Font Color 2 - Border Color 3 - Border Width Value: Long - Value to set appearance to
SetComposit eDiagram()	Boolean Notes: Sets the composite diagram of the element. Parameters: GUID: String - the GUID of the composite diagram; a blank GUID will remove the link to the composite diagram
SetCreated(D ate NewVal)	Void Notes: Deprecated This method is no longer supported.
SetModified(Date NewVal)	Void Notes: Deprecated This method is no longer supported.
SetTXAlias	String

(string Code, string Translation)	 Notes - Set the translated Alias of the element for a given language. Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Translation: String - The translated Alias
SetTXName (string Code, string Translation)	 String Notes - Set the translated name of the element for a given language. Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Translation: String - The translated name
SetTXNote (string Code, string Translation)	 String Notes - Set the translated Notes of the element for a given language. Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Translation: String - The translated Notes
SynchConstr aints(string	Boolean Notes: Synchronizes the constraints of a

Profile, string Stereotype)	 UML Profile item for this element, only if the specified stereotype has been applied. Parameters: Profile: String - Name of the profile that contains the stereotype Stereotype: String - Name of the profile stereotype for which the default constraints are to be synchronized
SynchTagged Values(string Profile, string Stereotype)	 Boolean Notes: Synchronizes the Tagged Values of a UML Profile item for this element, only if the specified stereotype has been applied. Parameters: Profile: String - Name of the profile that contains the stereotype Stereotype: String - Name of the profile stereotype for which the default tags are to be synchronized
UnlinkFrom Association	Boolean Notes: Performs the opposite of CreateAssociationClass().
Update()	Boolean Notes: Updates the current element object

after modification or appending a new item.

ElementGrid Class

The ElementGrid object represents a Custom Table, which is used to display custom data in tabular format on a diagram, the data being provided by the user rather than generated by the system.

The ElementGrid object is accessible from an Element object, using the GetElementGrid() method.

Associated table in .EAP file

t object

ElementGrid Methods

Method	Remarks
GetCell (int nrow, int ncell)	 Variant Notes: The cell value is return as a variant value. Parameters: nRow: Integer - the number of the row containing the cell nCell: Integer - the number of the cell in the row (the column number)

GetColumnC ount ()	Integer Notes: Returns the number of columns in the grid.
GetRowCoun t ()	Integer Notes: Returns the number of rows in the grid.
SetCell (int nRow, int nCell, variant sValue)	 Boolean Notes: Sets a value in the specified cell. Parameters: nRow: Integer - specifies the row into which to insert the value nCell: Integer - specifies the cell (column number) into which to insert the value sValue: Variant - specifies the value to set in the cell
SetGridSize (int nRows, int nColumns)	Boolean Notes: Sets the size of the grid in rows and columns. The size can be set and reset; any data outside the bounds of the new grid size will be lost on resize. Parameters: • nRows: Integer - the number of rows in the table grid

• nColumns: Integer - the number of columns in the table grid

File Class

A File represents an associated file for an element. Files are accessed through the Element Files collection.

Associated table in .EAP file

t_objectfiles

File Attributes

Attribute	Remarks
FileDate	String Notes: Read/Write The file date when the entry was created.
Name	String Notes: Read/Write The file name can be a logical file or a reference to a web address (using http://).
Notes	String Notes: Read/Write

	Notes about the file.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Size	String Notes: Read/Write The file size.
Type	String Notes: Read/Write The file type.

File Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.

Update()	Boolean
	Notes: Updates the current File object after modification or appending a new item.
	If False is returned, check the 'GetLastError()' function for more information.

Issue (Maintenance) Class

An Issue is either a Change or a Defect, is associated with the containing element, and is accessed through the Issues collection of an element.

Associated table in .EAP file

t_objectproblems

Issue Attributes

Attribute	Remarks
DateReported	Date Notes: Read/Write
	The date the issue was reported.
DateResolve d	Date Notes: Read/Write The date the issue was resolved.
ElementID	Long Notes: Read/Write

	The ID of the element associated with this issue.
Name	String Notes: Read/Write The Issue name; that is, the Issue itself.
Notes	String Notes: Read/Write The Issue description.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Priority	String Notes: Read/Write The priority of the Issue - Low, Medium or High.
Reporter	String Notes: Read/Write The user ID of the person reporting the issue.
Resolver	String

	Notes: Read/Write
	The user ID of the person resolving the issue.
ResolverNote s	String
5	Notes: Read/Write Notes entered by the resolver about resolution of the Issue.
	resolution of the issue.
Severity	String
	Notes: Read/Write
	The Issue severity - Low, Medium or High.
Status	String
	Notes: Read/Write
	The current status of the issue.
Type	Variant
	Notes: Read/Write
	The Issue type - Defect, Change, Issue or Task.
Version	String
	Notes: Read/Write
	The version associated with the issue. Note that this method is only available

through a Dispatch interface.
Object ob = Issue;
Print ob. Version;

Issue Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current Issue object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Metric Class

A Metric is a named item with a weighting that can be associated with an element for purposes of building metrics about the model. Metrics are accessed through the Element Metrics collection.

Associated table in .EAP file

t_objectmetrics

Metric Attributes

Attribute	Remarks
Name	String
	Notes: Read/Write
	The name of the metric.
Notes	String
	Notes: Read/Write
	Notes about this metric.
ObjectType	ObjectType

	Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Type	String Notes: Read/Write The metric type.
Weight	Long Notes: Read/Write A user-defined weighting for estimation or metric purposes.

Metric Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current Metric object after modification or appending a new

item.

Requirement Class

An Element Requirement object holds information about the requirements of an element in the context of the model. Requirements can be accessed using the Element Requirements collection.

Associated table in .EAP file

t_objectrequires

Requirement Attributes

Attribute	Remarks
Difficulty	String Notes: Read/Write The estimated difficulty of implementing the requirement.
LastUpdate	Date Notes: Read/Write The date the requirement was last updated.

Name	String
	Notes: Read/Write
	The requirement itself.
Notes	String
	Notes: Read/Write
	Further notes on the requirement.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through
	a Dispatch interface.
ParentID	Long
	Notes: Read only
	The ElementID of the element to which
	this requirement applies.
Priority	String
	Notes: Read/Write
	The assigned priority of the requirement.
Doguinamant	Lama
RequirementI D	Long
ע	Notes: Read only
	A local ID for this requirement.
Stability	String
	S

	Notes: Read/Write
	The estimated stability of the
	requirement. This is an indication of the probability of
	This is an indication of the probability of the requirement - or understanding of the
	requirement - changing. High stability
	indicates a low probability of the
	requirement changing.
Status	String
	Notes: Read/Write
	The current status of the requirement.
Typo	String
Type	String
	Notes: Read/Write
	The requirement type.

Requirement Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.

Update()	Boolean
	Notes: Updates the current Requirement object after modification or appending a new item.
	If False is returned, check the 'GetLastError()' function for more information.

Resource Class

An element Resource is a named person/task pair with timing constraints and percent complete indicators. Use this to manage the work associated with delivering an element.

Associated table in .EAP file

t_objectresources

Resource Attributes

Attribute	Description
ActualHours	Long Notes: Read/Write The time already expended on the task, in hours, days or other units.
DateEnd	Date Notes: Read/Write The expected end date.
DateStart	Date

	Notes: Read/Write
	The date to start work.
ExpectedHou rs	Long Notes: Read/Write The total expected time the task might run, in hours, days or other units.
History	String Notes: Read/Write Gets or sets history text.
Name	String Notes: Read/Write The name of the resource (for example, a person's name).
Notes	String Notes: Read/Write Descriptive notes.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
PercentComp	Long

lete	Notes: Read/Write The current percent complete figure.
Role	String Notes: Read/Write The role the resource plays in implementing the element.
Time	Long Notes: Read/Write The time expected to complete the task; a numeric indicating the number of days.

Resource Methods

Method	Description
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object. This function is rarely used as an exception is thrown when an error occurs.
Update()	Boolean

Notes: Update the current Resource object after modification or appending a new item.

Risk Class

A Risk object represents a named risk associated with an element. It is used for project management purposes. Risks can be accessed through the Element Risks collection.

Associated table in .EAP file

t_objectrisks

Risk Attributes

Attribute	Description
Name	String
Name	Notes: Read/Write
	The name of the risk.
	The name of the risk.
Notes	String
	Notes: Read/Write
	Further notes describing the risk.
ObjectType	ObjectType
ObjectType	ObjectType
	Notes: Read only

	Distinguishes objects referenced through a Dispatch interface.
Type	String Notes: Read/Write The risk type associated with this element.
Weight	Long Notes: Read/Write A weighting for estimation or metric purposes.

Risk Methods

Method	Description
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current Risk object after modification or appending a new

item.

Scenario Class

A Scenario corresponds to a Collaboration or Use Case instance. Each Scenario is a path of execution through the logic of a Use Case. Scenarios can be added to using the Element Scenarios collection.

Associated table in .EAP file

t_objectscenarios

Scenario Attributes

Attribute	Description
Name	String Notes: Read/Write The Scenario name.
Notes	String Notes: Read/Write A description of the Scenario, usually containing the steps to execute the scenario.

ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
ScenarioGUI D	String Notes: Read/Write A unique ID for the Scenario, used to identify the Scenario unambiguously within a model.
Steps	Collection of ScenarioStep Class Notes: Read only A collection of step objects for this Scenario. Use the 'AddNew' and 'Delete' functions to manage steps. 'AddNew' passes the step name and '1' as the type for an actor step.
Type	String Notes: Read/Write The scenario type (for example, Basic Path).
Weight	Long Notes: Read/Write

	Currently used to position scenarios in the scenario list (that is, List Position).
XMLContent	String Notes: Read/Write A structured field that can contain scenario details in XML format. It is recommended that you use the 'Steps' collection to read or modify this field.

Scenario Methods

Method	Description
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current Scenario object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more

	: C 4:
	information.

ScenarioExtension Class

ScenarioExtension Attributes

Attribute	Description
ExtensionGU	String
ID	Notes: Read/Write
	A unique GUID for this Extension.
Join	String
	Notes: Read/Write
	The GUID of the step where this
	Extension rejoins the Scenario.
JoiningStep	ScenarioStep
	Notes: Read only
	The actual step where this Extension rejoins the Scenario, if any.
Level	String
	Notes: Read only
	The number of this Extension as shown in the scenario editor. This is derived from the value of Pos for this object and the owning step.

Name	String Notes: Read/Write The Extension name. This should match the name of the linked scenario.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Pos	Long Notes: Read/Write The position of the Extension in the Extensions list.
Scenario	Scenario Notes: Read only The scenario that is executed as an alternative path for this Extension.

ScenarioExtension Methods

Method	Description

GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current ScenarioExtension object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

ScenarioStep Class

ScenarioStep Attributes

Attribute	Description
Extensions	Collection of ScenarioExtension Notes: Read only A collection of ScenarioExtension objects that specify how the scenario is extended from this step. The arguments to 'AddNew' should match the name and GUID of the alternative scenario being linked to.
Level	String Notes: Read only The number of this Step as shown in the scenario editor. This is derived from the value of Pos.
Link	String Notes: Read/Write The GUID of a Use Case that is relevant to this step.

LinkedEleme	Element
nt	Notes: Read only
	The actual element specified by Link, if any.
Name	String
	Notes: Read/Write
	The step name.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through
	a Dispatch interface.
Pos	Long
	Notes: Read/Write
	The position of the 'Step' in the 'Scenario Step' list.
Results	String
	Notes: Read/Write
	Any results that are given from this step.
State	String
	Notes: Read/Write
	A description of the state the system enters when this Step is executed.

StepGUID	String Notes: Read/Write A unique GUID for this Step.
StepType	ScenarioStepType Notes: Read/Write Identifies whether this step is being performed by a user or the system.
Uses	String Notes: Read/Write The input and requirements that are relevant to this step.
UsesElement List	Collection of Element Notes: Read only Indicates that the Scenarios view 'Uses' field is a linked element list.

ScenarioStep Methods

Method	Description
GetLastError	String

()	Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current ScenarioStep object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

TaggedValue Class

A TaggedValue is a named property and value associated with an element. Tagged Values can be accessed through the TaggedValues collection.

Associated table in .EAP file

t_objectproperties

TaggedValue Attributes

Attribute	Description
ElamantID	Lama
ElementID	Long
	Notes: Read/Write
	The local ID of the associated element.
FQName	String
	Notes: Read only
	The fully-qualified name of the tag.
.	
Name	String
	Notes: Read/Write

	The name of the tag.
Notes	String Notes: Read/Write Further descriptive notes about this tag. If 'Value' is set to ' <memo>', then 'Notes' should contain the actual Tagged Value content.</memo>
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
PropertyGUI D	String Notes: Read/Write The global ID of the tag.
PropertyID	Long Notes: Read only The local ID of the tag.
Value	String Notes: Read/Write The value assigned to this tag. This field has a 255 character limit. If the value is greater than 255 characters long,

set the value to " <memo>" and insert the body of text in the 'Notes' attribute.</memo>
When reading existing Tagged Values, if 'Value" = " <memo>" then the developer should read the actual body of text from the 'Notes' attribute.</memo>

TaggedValue Methods

Method	Description
GetAttribute(string propName)	String Notes: Returns the text of a single named property within a structured Tagged Value. Parameters: • propName: String - the name of the property for which the text is being returned
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.

HasAttributes ()	Boolean Notes: Returns True if the Tagged Value is a structured Tagged Value with one or more properties.
SetAttribute(string propName, string propValue)	Boolean Notes: Sets the text of a single named property within a structured Tagged Value. Parameters: • propName: String - the name of the property for which the text is being set • propValue: the value of the property
Update()	Boolean Notes: Updates the current TaggedValue object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Test Class

A Test is a single Test Case applied to an element. Tests are added and accessed through the Element Tests collection.

Associated table in .EAP file

t_objecttests

Test Attributes

Attribute	Description
AcceptanceC riteria	String Notes: Read/Write The acceptance criteria for successful execution.
CheckedBy	String Notes: Read/Write User ID of the person confirming the results.
Class	Long

	Notes: Read/Write
	The test Class:
	1 = Unit Test
	2 = Integration Test
	3 = System Test
	4 = Acceptance Test
	5 = Scenario Test
	6 = Inspection Test
DataDara	Data
DateRun	Date Notes: Dood/White
	Notes: Read/Write
	The date the test was last run.
Input	String
	Notes: Read/Write
	Input data for the test.
Name	String
1 (dille	Notes: Read/Write
	The test name.
Notes	String
	Notes: Read/Write
	Detailed notes about test to be carried
	out.

ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
RunBy	String
<i>J</i>	Notes: Read/Write
	The user ID of the person conducting the test.
Status	String
	Notes: Read/Write
	The current status of the test.
TestResults	Variant
	Notes: Read/Write
	Results of test.
Type	String
	Notes: Read/Write
	The test type, such as Load or Regression.

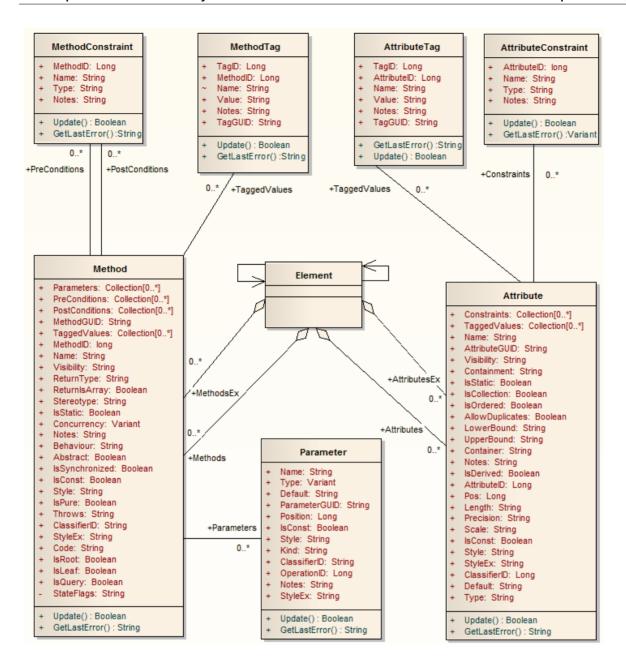
Test Methods

Method	Description
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current Test object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Element Features Package

The ElementFeatures Package contains descriptions of the model interfaces that enable access to operations and attributes, and their associated Tagged Values and constraints.

This diagram illustrates the components associated with element features. These include attributes and methods, and their associated constraints and Tagged Values. It also includes the Parameter object that defines the arguments associated with an operation (Method).



Attribute Class

An attribute corresponds to a **UML Attribute**. It contains further collections for constraints and Tagged Values. Attributes are accessed from the element Attributes collection.

Associated table in .EAP file

t_attribute

Attribute Attributes

Attribute	Remarks
Alias	String Notes: Read/Write Contains the (optional) 'Alias' property for this attribute. This can be used interchangeably with the Style attribute.
AllowDuplic ates	Boolean Notes: Read/Write Indicates if duplicates are allowed in the collection.

	If the attribute represents a database column this, when set, represents the 'Not Null' option.
AttributeGUI D	String Notes: Read only A globally unique ID for the current attribute. This attribute is system generated.
AttributeID	Long Notes: Read only The local ID number of the attribute.
ClassifierID	Long Notes: Read/Write The classifier ID, if appropriate, indicating the base type associated with the attribute, if not a primitive type.
Constraints	Collection Notes: Read only A collection of AttributeConstraint objects, used to access and manage constraints associated with this attribute.
Container	String

	Notes: Read/Write
	The container type.
Containment	String Notes: Read/Write The type of containment - Not Specified, By Reference or By Value.
Default	String Notes: Read/Write The initial value assigned to this attribute.
FQStereotype	String Notes: Read Only The fully-qualified stereotype name in the format "Profile::Stereotype". One or more fully-qualified stereotype names can be assigned to StereotypeEx.
IsCollection	Boolean Notes: Read/Write Indicates if the current feature is a collection or not. If the attribute represents a database column this, when set, represents a Foreign Key.
IsConst	Boolean

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t

Length	String Notes: Read/Write The attribute length, where applicable.
LowerBound	String Notes: Read/Write A value for the collection lower boundary.
Name	String Notes: Read/Write The attribute name.
Notes	String Notes: Read/Write Further notes on this attribute.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
ParentID	Long Notes: Read only Returns the ElementID of the element that this attribute is a part of.

Pos	Long Notes: Read/Write
	The position of the attribute in the Class attribute list.
Precision	String
	Notes: Read/Write
	The precision value.
RedefinedPro	Ctuin
perty	String Notes: Read/Write
perty	
	Corresponds to the 'Redefined Property' field on the 'Detail' page of the attribute 'Properties' dialog, or the UML redefinedProperty attribute.
	Contains a comma separated list of GUIDs.
Scale	String
Scare	Notes: Read/Write
	The scale value.
	The scale value.
Stereotype	String
	Notes: Read/Write
	Sets or gets the stereotype for this attribute.

	When setting this attribute, LastError (for the GetLastError method) will be non-empty if an error occurs.
StereotypeEx	String Notes: Read/Write Provides all the applied stereotypes of the attribute, in a comma-separated list. Reading the value will provide the stereotype name only; assigning the value accepts either fully-qualified or simple names. When setting this attribute, LastError (for the GetLastError method) will be
	non-empty if an error occurs.
Style	String Notes: Read/Write Contains the (optional) Alias property for this attribute. This can be used interchangeably with the Alias attribute.
StyleEx	String Notes: Read/Write Advanced style settings, reserved for the use of Sparx Systems.
SubsettedPro	String

perty	Notes: Read/Write
	Corresponds to the 'Subsetted Property' field on the 'Detail' page of the attribute 'Properties' dialog, or the UML <i>subsettedProperty</i> attribute.
	Contains a comma separated list of GUIDs.
TaggedValue	Collection of type AttributeTag
S	Notes: Read only
	A collection of AttributeTag objects, used to access and manage Tagged Values associated with this attribute.
17.7.1	
TaggedValue	Collection of type TaggedValue
sEx	Notes: Read only
	A collection of TaggedValue objects
	belonging to the current attribute and the
	TaggedValuesEx property of its classifier.
Type	String
	Notes: Read/Write
	The attribute type (by name; also see
	ClassifierID).
TypeInfoPro	Notes: Read only
perties	Returns an interface pointer of

	TypeInfoProperties.
UpperBound	String Notes: Read/Write A value for the collection upper boundary.
Visibility	String Notes: Read/Write Identifies the scope of the attribute - Private, Protected, Public or Package.

Attribute Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
GetTXAlias (string Code, long Flag)	String Notes: Returns the Alias of the element for a given language. Parameters

	 Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Flag: Long 0 = Get the currently-stored translated Alias 1 = Get the currently-stored translated Alias, and auto translate if the original Alias has changed 2 = Always fetch the translated Alias from online
GetTXName (string Code, long Flag)	 String Notes: Returns the name of the element for a given language. Parameters Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Flag: Long 0 = Get the currently-stored translated name 1 = Get the currently-stored translated name, and auto translate if the original name has changed 2 = Always fetch the translated name from online
GetTXNote	String

(string Code, long Flag)	 Returns the Notes of the element for a given language. Parameters Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Flag: Long 0 = Get the currently-stored translated Notes 1 = Get the currently-stored translated Notes, and auto translate if the original Notes have changed 2 = Always fetch the translated Notes from online
SetTXAlias (string Code, string Translation)	 String Notes - Set the translated Alias of the element for a given language. Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Translation: String - The translated Alias
SetTXName (string Code, string Translation)	String Notes - Set the translated name of the element for a given language. Code: String - Two-letter language

	code (found on the 'Translations' page of the 'Manage Project Options' dialog)Translation: String - The translated name
SetTXNote (string Code, string Translation)	 String Notes - Set the translated Notes of the element for a given language. Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Translation: String - The translated Notes
Update()	Boolean Notes: Updates the current attribute object after modifying or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

AttributeConstraint Class

An AttributeConstraint is a constraint associated with the current Attribute.

Associated table in .EAP file

t_attributeconstraints

AttributeConstraint Attributes

Attribute	Remarks
AttributeID	Long
Aunduten	Long
	Notes: Read/Write
	The ID of the attribute this constraint
	applies to.
Name	String
	Notes: Read/Write
	The name of the constraint.
Notes	String
	Notes: Read/Write

	Descriptive notes about the constraint.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Type	String Notes: Read/Write The type of constraint.

AttributeConstraint Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current AttributeConstraint object after modification or appending a new item. If False is returned, check the

'GetLastError()' function for more
information.

AttributeTag Class

An AttributeTag represents a Tagged Value associated with an attribute.

Associated table in .EAP file:

t_attributetag

AttributeTag Attributes:

Attribute	Remarks
AttributeID	Long
	Notes: Read/Write
	The local ID of the attribute associated
	with this Tagged Value.
FQName	String
	Notes: Read only
	The fully-qualified name of the tag.
Name	String
	Notes: Read/Write

	The name of the tag.
Notes	String Notes: Read/Write Further descriptive notes about this tag. If 'Value' is set to ' <memo>', then 'Notes' should contain the actual Tagged Value content.</memo>
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
TagGUID	String Notes: Read/Write A globally unique ID for this Tagged Value.
TagID	Long Notes: Read only The local ID to identify the Tagged Value.
Value	String Notes: Read/Write The value assigned to this tag.

This field has a 255 character limit. If the value is greater than 255 characters long, set the value to " <memo>" and insert the body of text in the 'Notes' attribute.</memo>
When reading existing Tagged Values, if 'Value' = " <memo>" then the developer should read the actual body of text from the 'Notes' attribute.</memo>

AttributeTag Methods:

Method	Remarks
GetAttribute(string propName)	String Notes: Returns the text of a single named property within a structured Tagged Value.
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object. This function is rarely used as an exception is thrown when an error occurs.

HasAttributes ()	Boolean Notes: Returns True if the Tagged Value is a structured Tagged Value with one or more properties.
SetAttribute(string propName, string propValue)	Boolean Notes: Sets the text of a single named property within a structured Tagged Value.
Update()	Boolean Notes: Updates the current AttributeTag object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

CustomProperties Collection

The CustomProperties collection contains 0 or more CustomProperties associated with the current element. These properties provide advanced UML configuration options, and must not be added to or deleted. The value of each property can be set.

CustomProperty

Attribute	Remarks
Name	String Notes: Read only The CustomProperty name.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Value	String Notes: Read/Write The value associated with this CustomProperty. This can be: • A string

- The Boolean values **True** or **False**, or
- An enumeration value from a defined list

The UML 2.5 specification in general provides information on the kinds of enumeration relevant here.

Notes

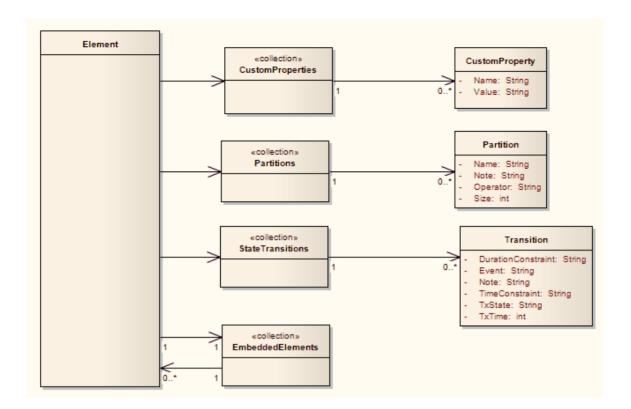
• The number and type of properties vary depending on the actual element

EmbeddedElements Collection

In UML 2.5 an element can have one or more embedded elements such as Ports, Pins, Parameters or ObjectNodes. These are attached to the boundary of the host element and cannot be moved off the element. They are owned by their host element. This collection gives easy access to the set of elements embedded on the surface of an element. Note that some embedded elements can have their own embedded element collection (for example, Ports can have Interfaces embedded on them).

The EmbeddedElements collection contains Element objects.

Example



Method Class

A method represents a UML operation. It is accessed from the Element Methods collection and includes collections for parameters, constraints and Tagged Values.

Associated table in .EAP file

t_operation

Method Attributes

Attribute	Remarks
Abstract	Boolean Notes: Read/Write A flag indicating if the method is abstract (1) or not (0).
Behavior	String Notes: Read/Write Some further explanatory behavior notes (for example, pseudocode). In earlier releases of Enterprise Architect this attribute had the UK/Australian

	spelling 'Behaviour'; this is still present for backwards compatibility, but please now use the 'Behavior' attribute for consistency.
ClassifierID	String Notes: Read/Write The Classifier ID that applies to the ReturnType.
Code	String Notes: Read/Write An optional field to hold the method code (used for the 'Initial Code' field).
Concurrency	Variant Notes: Read/Write Indicates the concurrency type of the method.
FQStereotype	String Notes: Read Only The fully-qualified stereotype name in the format "Profile::Stereotype". One or more fully-qualified stereotype names can be assigned to StereotypeEx.
IsConst	Boolean

	Notes: Read/Write
	A flag indicating that the method is Const.
IsLeaf	Boolean
	Notes: Read/Write
	A flag to indicate if the method is a Leaf (cannot be overridden).
IsPure	Boolean
	Notes: Read/Write
	A flag indicating that the method is defined as 'Pure' in C++.
IsQuery	Boolean
	Notes: Read/Write
	A flag to indicate if the method is a query (that is, does not alter Class variables).
IsRoot	Boolean
	Notes: Read/Write
	A flag to indicate if the method is Root.
IsStatic	Boolean
	Notes: Read/Write
	A flag to indicate a static method.

IsSynchroniz	Boolean
ed	Notes: Read/Write
	A flag indicating a Synchronized method call.
MethodGUI	String
D	Notes: Read/Write
	A globally unique ID for the current method. This is system generated.
MethodID	Long
TVICTIO GIE	Notes: Read only
	A local ID for the current method, only valid within this .eap file.
Name	String
	Notes: Read/Write
	The method name.
Notes	String
	Notes: Read/Write
	Descriptive notes on the method.
ObjectType	ObjectType
J - J F -	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.

	7
Parameters	Collection Class Notes: Read only The Parameters collection for the current method, used to add and access parameter objects for the current method.
ParentID	Long Notes: Read only Returns the ElementID of the element that this method belongs to.
Pos	Long Notes: Read/Write Specifies the position of the method within the set of operations defined for a Class.
PostConditio ns	Collection Class Notes: Read only The PostConditions (constraints) as they apply to this method. This returns a MethodConstraint object of type 'post'.
PreCondition s	Collection Class Notes: Read only The PreConditions (constraints) as they apply to this method. This returns a

	MethodConstraint object of type 'pre'.
ReturnIsArra y	Boolean Notes: Read/Write A flag to indicate that the return value is an array.
ReturnType	String Notes: Read/Write The return type for the method; this can be a primitive data type or a Class or Interface type.
StateFlags	String Notes: Read/Write Some flags as applied to methods in State elements.
Stereotype	String Notes: Read/Write The method stereotype (optional). When setting this attribute, LastError (for the GetLastError method) will be non-empty if an error occurs.
StereotypeEx	String Notes: Read/Write

	All the applied stereotypes of the method in a comma-separated list. Reading the value will provide the stereotype name only; assigning the value accepts either fully-qualified or simple names. When setting this attribute, LastError (for the GetLastError method) will be non-empty if an error occurs.
Style	String Notes: Read/Write Contains the Alias property for this method.
StyleEx	String Notes: Read/Write Advanced style settings, reserved for the use of Sparx Systems.
TaggedValue	Collection Class of type MethodTag Class Notes: Read only The TaggedValues collection for the current method. This accesses a list of MethodTag objects.
Throws	String Notes: Read/Write

	Exception information. Valid input for setting the Throws is:
	• GUID String - the GUID of an element in the model or a comma-separated list of element GUIDS
	<none> - removes the existing Throws set</none>
TypeInfoPro	Notes: Read only
perties	Returns an interface pointer of
	TypeInfoProperties.
Visibility	String
	Notes: Read/Write
	The method scope - Public, Protected,
	Private or Package.

Method Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.

GetTXAlias (string Code, long Flag)

String

Notes: Returns the Alias of the element for a given language.

Parameters

- Code: String Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog)
- Flag: Long
 - 0 = Get the currently-stored translated Alias
 - 1 = Get the currently-stored translated Alias, and auto translate if the original Alias has changed
 - 2 = Always fetch the translated Alias from online

GetTXName (string Code, long Flag)

String

Notes: Returns the name of the element for a given language.

Parameters

- Code: String Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog)
- Flag: Long
 - 0 = Get the currently-stored translated name
 - 1 = Get the currently-stored

	translated name, and auto translate if the original name has changed - 2 = Always fetch the translated name from online
GetTXNote (string Code, long Flag)	 String Returns the Notes of the element for a given language. Parameters Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Flag: Long 0 = Get the currently-stored translated Notes 1 = Get the currently-stored translated Notes, and auto translate if the original Notes have changed 2 = Always fetch the translated Notes from online
SetTXName (string Code, string Translation)	 String Notes - Set the translated name of the element for a given language. Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Translation: String - The translated

	name
SetTXAlias (string Code, string Translation)	 String Notes - Set the translated Alias of the element for a given language. Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Translation: String - The translated Alias
SetTXNote (string Code, string Translation)	 String Notes - Set the translated Notes of the element for a given language. Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Translation: String - The translated Notes
Update()	Boolean Notes: Update the current method object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

MethodConstraint Class

A MethodConstraint is a condition imposed on a method. It is accessed through either the Method PreConditions or Method PostConditions collection.

Associated table in .EAP file

t_operationpres and t_operationposts

MethodConstraint Attributes

Attribute	Remarks
MethodID	Long Notes: Read/Write The local ID of the associated method.
Name	String Notes: Read/Write The name of the constraint.
Notes	String Notes: Read/Write

	Descriptive notes about this constraint.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Type	String Notes: Read/Write The constraint type.

MethodConstraint Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object. This function is rarely used as an exception is thrown when an error occurs.
Update()	Boolean Notes: Update the current MethodConstraint object after

modification or appending a new item.		
If False is returned, check the		
'GetLastError()' function for more		
information.		

MethodTag Class

A MethodTag is a Tagged Value associated with a method.

Associated table in .EAP file:

t_operationtag

MethodTag Attributes:

Attribute	Remarks
FQName	String Notes: Read only The fully-qualified name of the tag.
MethodID	Long Notes: Read/Write The ID of the associated method.
Name	String Notes: Read/Write The tag or name of the property.

Notes	String Notes: Read/Write Further descriptive notes about this tag. If 'Value' is set to ' <memo>', then 'Notes' should contain the actual Tagged Value content.</memo>
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
TagGUID	String Notes: Read/Write A unique GUID for this Tagged Value.
TagID	Long Notes: Read only A unique ID for this Tagged Value.
Value	String Notes: Read/Write The value assigned to this tag. This field has a 255 character limit. If the value is greater than 255 characters long, set the value to " <memo>" and insert the body of text in the 'Notes' attribute.</memo>

When reading existing Tagged Values, if
'Value' = " <memo>" then the developer</memo>
should read the actual body of text from
the 'Notes' attribute.

MethodTag Methods:

Method	Remarks
GetAttribute(string propName)	String Notes: Returns the text of a single named property within a structured Tagged Value.
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object. This function is rarely used as an exception is thrown when an error occurs.
HasAttributes ()	Boolean Notes: Returns True if the Tagged Value is a structured Tagged Value with one or more properties.

SetAttribute(string propName, string propValue)	Boolean Notes: Sets the text of a single named property within a structured Tagged Value.
Update()	Boolean Notes: Updates the current MethodTag object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Parameter Class

A Parameter object represents a method argument and is accessed through the Method Parameters collection.

Associated table in .EAP file

t_operationparams

Parameter Attributes

Attribute	Remarks
Alias	String Notes: Read/Write An optional alias for this parameter.
ClassifierID	String Notes: Read/Write A ClassifierID for the parameter, if known.
Default	String Notes: Read/Write

	A default value for this parameter.
IsConst	Boolean Notes: Read/Write A flag indicating that the parameter is Const (cannot be altered).
Kind	String Notes: Read/Write The parameter kind - in, inout, out, or return.
Name	String Notes: Read/Write The parameter name; this must be unique for a single method.
Notes	String Notes: Read/Write Descriptive notes.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
OperationID	Long

	Notes: Read only
	The ID of the method associated with this parameter.
ParameterGU ID	String Notes: Read/Write A system generated, globally unique ID for the current Parameter.
Position	Long Notes: Read/Write The position of the parameter in the argument list.
Stereotype	String Notes: Read/Write The first stereotype of the parameter. When setting this attribute, LastError (for the GetLastError method) will be non-empty if an error occurs.
StereotypeEx	String Notes: Read/Write All the applied stereotypes of the parameter in a comma-separated list. Reading the value will provide the stereotype name only; assigning the value accepts either fully-qualified or simple

	names. When setting this attribute, LastError (for the GetLastError method) will be non-empty if an error occurs.
Style	String Notes: Read/Write Some style information.
StyleEx	String Notes: Read/Write Advanced style settings, reserved for the use of Sparx Systems.
TaggedValue s	Collection Class of type ParamTag Class Notes: Read/Write The GUID of the parameter with which this ParamTag is associated.
Type	Variant Notes: Read/Write The parameter type; can be a primitive type or a defined classifier.
TypeInfoPro perties	Notes: Read only Returns an interface pointer of TypeInfoProperties.

Parameter Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current Parameter object after modifying or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

ParamTag Class

A ParamTag is a Tagged Value associated with a method parameter.

Associated table in .EAP file

t_taggedvalue

ParamTag Attributes

Attribute	Remarks
ElementGUI D	String Notes: Read/Write The GUID of the parameter with which this ParamTag is associated.
FQName	String Notes: Read only The fully qualified name of the tag.
ObjectType	ObjectType Notes: Read only

	Distinguishes objects referenced through a Dispatch interface.
PropertyGUI D	String Notes: Read/Write A system generated GUID to identify the Tagged Value.
Tag	String Notes: Read/Write The actual tag name.
Value	String Notes: Read/Write The value associated with this tag.

ParamTag Methods

Method	Remarks
GetAttribute(string propName)	String Notes: Returns the text of a single named property within a structured Tagged Value.

GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
HasAttributes ()	Boolean Notes: Returns True if the Tagged Value is a structured Tagged Value with one or more properties.
SetAttribute(string propName, string propValue)	Boolean Notes: Sets the text of a single named property within a structured Tagged Value.
Update()	Boolean Notes: Updates the current ParamTag object after modifying or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Partitions Collection

A collection of internal element partitions (regions). This is commonly seen in Activity, State, Boundary, Diagram Frame and similar elements. Not all elements support partitions.

This collection contains a set of Partition elements. The set is read/write: information is not saved until the host element is saved, so ensure that you call the Element. Save method after making changes to a Partition.

Partition Attributes

Attribute	Remarks
Name	String Notes: Read/Write The partition name; this can represent a
	condition or constraint in some cases.
Note	String Notes: Read/Write A free text note associated with this partition.
ObjectType	ObjectType

	Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Operator	String Notes: Read/Write An optional operator value that specifies the partition type.
Size	String Notes: Read/Write The vertical or horizontal width of the partition in pixels.

Properties Class

Properties

Properties Attributes

Attribute	Remarks
Count	Long Notes: The number of properties that are available for this object.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

Properties Methods

Property

Method	Remarks
Item(object	Property

Index)	Notes: Returns a property either by name or by a zero-based integer offset into the list of properties. Parameter:
	 Index: Variant - either a string representing the property name or an integer representing the zero-based offset into the property list

Property Attributes

Attribute	Remarks
Name	String Notes: Read only The name of the property. The object to which the properties list applies can have an automation property with the same name, in which case the data accessed through Value is identical to that obtained through the automation property.
ObjectType	ObjectType Notes: Read only

	Distinguishes objects referenced through a Dispatch interface.
Type	PropType Notes: Read only Provides an indication of what sort of data is going to be stored by this property. This restriction can be further defined by the Validation attribute.
Validation	String Notes: Read only An optional string that is used to validate any data that is passed to the Value attribute. This string is used by the programmer at run time to provide an indication of what is expected, and by Enterprise Architect to ensure that the submitted data is appropriate.
Value	Variant Notes: Read/write The value of the property as defined in the other fields.

TemplateParameter Class

A TemplateParameter for a template signature specifies a formal parameter that will be substituted by an actual parameter (or the default) in a TemplateBinding relationship on a Class element.

Associated table in .EAP file

t_xref

TemplateParameter Attributes

Attribute	Remarks
Constraint	String Notes: Read/Write The name of the Classifier that acts as the constraint value.
Default	String Notes: Read/Write The name of the Classifier that acts as the default value.

Name	String
	Notes: Read/Write
	The name of the Template Parameter.
ObjectType	ObjectType
	Notes: Read Only
	Distinguishes objects referenced through a Dispatch interface.
TemplatePara	String
meterID	Notes: Read Only
	The Enterprise Architect Globally Unique ID (GUID) of the current Template
	Parameter, in the XrefID column of t_xref.
Type	String
	Notes: Read/Write
	The Template Parameter type.

TemplateParameter Methods

Method	Remarks
GetLastError	

O	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Updates the current TemplateParameter object after modifying or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

Transitions Collection

The Transitions collection applies only to Timeline elements.

A Timeline element displays 0 or more state transitions at set times on its extent. This collection enables you to access the transition set. You can also access additional information by referring to the connectors associated with the Timeline, and by referencing messages passed between timelines. Note that any changes made to elements in this collection are only saved when the main element is saved.

Transition Attributes

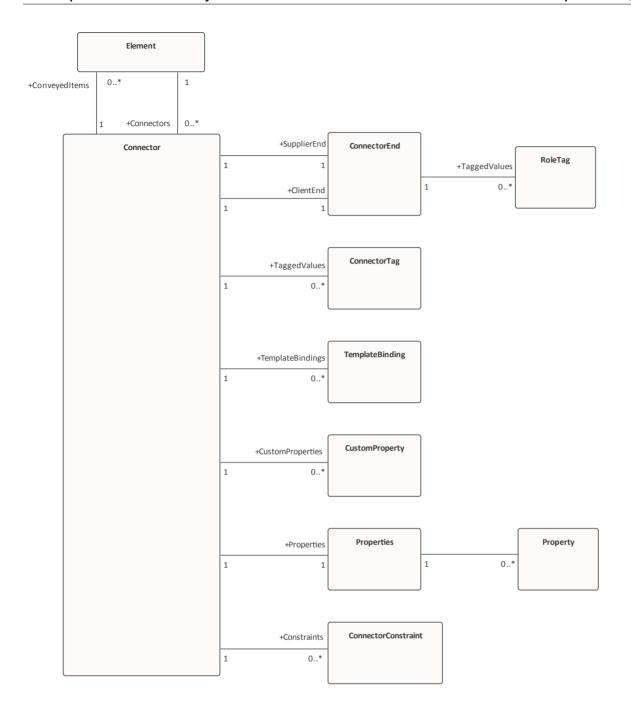
Attribute	Remarks
DurationCon straint	String Notes: Read/Write A constraint on the time duration of the transition.
Event	String Notes: Read/Write The event (optional) that initiated the transition.

String
Notes: Read/Write
A free text note.
ObjectType
Notes: Read only
Distinguishes objects referenced through a Dispatch interface.
String
Notes: Read/Write
A constraint on when the transition has to be completed.
String
Notes: Read/Write
The state to transition to, as defined in the 'Timeline Properties' dialog.
String
Notes: Read/Write.
The time that the transition occurs. The value depends on a range set in the diagram.

Connector Package

The Connector Package details how connectors between elements are accessed and managed.

This diagram shows the Connector Class, its collections, and its relationships to the Element Class. Association Target roles correspond to member variable names in the source interface. The associated Classes represent the object type used in each collection.



Connector Class

To represent the various kinds of connectors between UML elements, you use a Connector object. You can access this from either the Client or Supplier element, using the Connectors collection of that element. When creating a new connector you assign to it a valid type from this list:

- Aggregation
- Assembly
- Association
- Collaboration
- CommunicationPath
- Connector
- ControlFlow
- Delegate
- Dependency
- Deployment
- ERLink
- Generalization
- InformationFlow
- Instantiation
- InterruptFlow
- Manifest
- Nesting
- NoteLink

- ObjectFlow
- Package
- Realization
- Sequence
- StateFlow
- TemplateBinding
- UseCase

Associated table in .EAP file

 $t_{connector}$

Connector Attributes

Attribute	Remarks
Alias	String Notes: Read/Write An optional alias for this connector.
AssociationC lass	Element Notes: Read Only Returns the Association Class element if the connector has one; otherwise NULL/.

ClientEnd	ConnectorEnd
	Notes: Read Only
	A pointer to the ConnectorEnd object representing the source end of the relationship.
ClientID	Long
	Notes: Read/Write
	The ElementID of the element at the source end of this connector.
Color	Long
	Notes: Read/Write
	Sets the color of the connector.
ConnectorG	String
UID	Notes: Read Only
	A system generated, globally unique ID for the current connector.
ConnectorID	Long
	Notes: Read Only
	A system generated local identifier for the current connector.
Constraints	Collection
	Notes: Read Only

	A collection of constraint objects.
ConveyedIte	Collection of type Element Notes: Read Only Returns a collection of elements that have been conveyed. To add another element to the conveyed Collection, use 'AddNew (ElementGUID,NULL)', where 'ElementGUID' is the GUID of the element to be added.
CustomProperties	Collection Notes: Read Only Returns a collection of advanced properties associated with an element in the form of CustomProperty objects.
DiagramID	Long Notes: Read/Write The DiagramID of the connector.
Direction	String Notes: Read/Write The connector direction, which can be set to one of: • Unspecified

	• Bi-Directional
	• Source -> Destination or
	• Destination -> Source
	If the connector is non-navigable, set the 'sourceNavigability' and/or 'targetNavigability' attributes.
EndPointX	Long
	Notes: Read/Write
	The x-coordinate of the connector's end point.
	Connector end points are specified in Cartesian coordinates with the origin to the top left of the screen.
EndPointY	Long
	Notes: Read/Write
	The y-coordinate of the connector's end point.
	Connector end points are specified in Cartesian coordinates with the origin to the top left of the screen.
EventFlags	String
2 (21101 1005	Notes: Read/Write
	A structure to hold a variety of flags concerned with event signaling on

	messages.
FQStereotype	String Notes: Read Only The fully-qualified stereotype name in the format "Profile::Stereotype". One or more fully-qualified stereotype names can be assigned to StereotypeEx.
ForeignKeyI nformation	String Notes: Read Only Returns the Foreign Key information.
IsLeaf	Boolean Notes: Read/Write A flag indicating that the connector is a leaf.
IsRoot	Boolean Notes: Read/Write A flag indicating that the connector is a root.
IsSpec	Boolean Notes: Read/Write A flag indicating that the connector is a specification.

MessageArgu ments	String Notes: Read Only The connector Message arguments.
MetaType	String Notes: Read Only The connector's domain-specific meta type, as defined by an applied stereotype from an MDG Technology.
MiscData	String Notes: Read Only This low-level property returns an array providing information about the contents of the PData x fields. These database fields are not documented and developers must gain understanding of these fields through their own endeavors to use this property. MiscData is zero based, therefore: • MiscData(0) corresponds to PData1 • MiscData(1) corresponds to PData2, and so on
Name	String Notes: Read/Write

	The connector name.
Notes	String Notes: Read/Write Descriptive notes about the connector.
ObjectType	ObjectType Notes: Read Only Distinguishes objects referenced through a Dispatch interface.
Properties	Properties Notes: Returns a list of specialized properties applicable to the connector that might not be available using the automation model. The properties are purposely undocumented because of their obscure nature and because they are subject to change as progressive enhancements are made to them.
ReturnValue Alias	String Notes: Shows the 'Return Value Alias' field of the operation.
RouteStyle	Long Notes: Read/Write

	The route style.
SequenceNo	Long Notes: Read/Write The SequenceNo of the connector.
StartPointX	Long Notes: Read/Write The x-coordinate of the connector's start point. Connector end points are specified in Cartesian coordinates with the origin to the top left of the screen.
StartPointY	Long Notes: Read/Write The y-coordinate of the connector's start point. Connector end points are specified in Cartesian coordinates with the origin to the top left of the screen.
StateFlags	String Notes: Read/Write A structure to hold a variety of flags concerned with State signaling on messages; the list is delimited by

	semi-colons.
Stereotype	String Notes: Read/Write Sets or gets the stereotype for this connector end.
StereotypeEx	String Notes: Read/Write All the applied stereotypes of the connector in a comma-separated list. Reading the value will provide the stereotype name only; assigning the value accepts either fully-qualified or simple names.
StyleEx	String Notes: Read/Write Advanced style settings; reserved for the use of Sparx Systems.
Subtype	String Notes: Read/Write A possible subtype to refine the meaning of the connector.
SupplierEnd	ConnectorEnd

	Notes: Read Only A pointer to the ConnectorEnd object representing the target end of the relationship.
SupplierID	Long Notes: Read/Write The ElementID of the element at the target end of this connector.
TaggedValue s	Collection of type ConnectorTag Notes: Read Only The collection of ConnectorTag objects.
TemplateBin dings	Collection of type TemplateBinding Notes: Read Only A collection of TemplateBinding objects.
TransitionAct ion	String Notes: Read/Write See the <i>Transition</i> topic for appropriate values.
TransitionEv ent	String Notes: Read/Write See the <i>Transition</i> topic for appropriate values.

TransitionGu ard	String Notes: Read/Write See the <i>Transition</i> topic for appropriate values.
Type	String Notes: Read/Write The connector type; valid types are held in the t_connectortypes table in the .eap file.
TypeInfoPro perties	Notes: Read only Returns an interface pointer of TypeInfoProperties.
VirtualInherit ance	String Notes: Read/Write For Generalization, indicates if the inheritance is virtual.
Width	Long Notes: Read/Write Specifies the width of the connector.

Connector Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
GetTXAlias (string Code, long Flag)	 Notes: Returns the Alias of the element for a given language. Parameters Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Flag: Long 0 = Get the currently-stored translated Alias 1 = Get the currently-stored translated Alias, and auto translate if the original Alias has changed 2 = Always fetch the translated Alias from online
GetTXName (string Code, long Flag)	String Notes: Returns the name of the element

for a given language.

Parameters

- Code: String Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog)
- Flag: Long
 - 0 = Get the currently-stored translated name
 - 1 = Get the currently-stored translated name, and auto translate if the original name has changed
 - 2 = Always fetch the translated name from online

GetTXNote (string Code, long Flag)

String

Returns the Notes of the element for a given language.

Parameters

- Code: String Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog)
- Flag: Long
 - 0 = Get the currently-stored translated Notes
 - 1 = Get the currently-stored translated Notes, and auto translate if the original Notes have changed
 - 2 = Always fetch the translated

	Notes from online
IsConnector Valid()	Boolean Notes: Queries Enterprise Architect's internal relationship validation schema on the current connector. If False is returned, check the 'GetLastError()' function for more information.
SetTXAlias (string Code, string Translation)	 String Notes - Set the translated Alias of the element for a given language. Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Translation: String - The translated Alias
SetTXName (string Code, string Translation)	 String Notes - Set the translated name of the element for a given language. Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Translation: String - The translated name

SetTXNote (string Code, string Translation)	 String Notes - Set the translated Notes of the element for a given language. Code: String - Two-letter language code (found on the 'Translations' page of the 'Manage Project Options' dialog) Translation: String - The translated Notes
Update()	Boolean Notes: Updates the current ConnectorObject after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

ConnectorConstraint Class

A ConnectorConstraint holds information about special conditions that apply to a connector. It is accessed through the Connector Constraints collection.

Associated table in .EAP file

t connectorconstraints

ConnectorConstraint Attributes

Attribute	Remarks
ConnectorID	Long Notes: Read/Write A local ID value (long) - system generated.
Name	String Notes: Read/Write The constraint name.
Notes	String

	Notes: Read/Write
	Notes about this constraint.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Type	String Notes: Read/Write The constraint type.

ConnectorConstraint Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current ConnectorConstraint object after modification or appending a new item.

If Falso is naturned sheets the
If False is returned, check the
'GetLastError()' function for more
information.

ConnectorEnd Class

A ConnectorEnd contains information about a single end of a connector. A ConnectorEnd is accessed from the connector as either the ClientEnd or SupplierEnd.

Associated table in .EAP file

derived from t_connector

ConnectorEnd Attributes

Attribute	Remarks
Aggregation	Long Notes: Read/Write The type of Aggregation as it applies to this end; valid values are:
	1 = Shared 2 = Composite
Alias	String Notes: Read/Write

	An optional alias for this connector end.
AllowDuplic ates	Boolean Notes: Read/Write For multiplicities greater than 1, indicates that duplicate entries are possible.
Cardinality	String Notes: Read/Write The cardinality associated with this end.
Constraint	String Notes: Read/Write A constraint that can be applied to this connector end.
Containment	String Notes: Read/Write The containment type applied to this connector end.
Derived	Boolean Notes: Read/Write Indicates that the value of this end is derived.
DerivedUnio	Boolean

n	Notes: Read/Write
	Indicates the value of this role derived from the union of all roles that subset this.
D 1	
End	String
	Notes: Read only
	The end this ConnectorEnd object applies to - Client or Supplier.
IsChangeable	String
_	Notes: Read/Write
	Flag indicating whether this end is changeable or not - 'frozen', 'addOnly' or none.
IsNavigable	Note: This property is not used
	Boolean
	Notes: Read/Write
	A flag indicating this end is navigable
	from the other end.
Navigable	String
	Notes: Read/Write
	Indicates whether this role of an
	association is navigable from the opposite classifier - Navigable, Non-Navigable or

	Unspecified.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Ordering	Long Notes: Read/Write Ordering for this connector end.
OwnedByCla ssifier	Boolean Notes: Read/Write Indicates that this Association end corresponds to an attribute on the opposite end of the Association.
Qualifier	String Notes: Read/Write A qualifier that can apply to the connector end.
Role	String Notes: Read/Write The connector end role.
RoleNote	String

	Notes: Read/Write
	Notes associated with the role of this connector end.
RoleType	String Notes: Read/Write The role type applied to this end of the connector.
Stereotype	String Notes: Read/Write Sets or gets the stereotype for this connector end.
StereotypeEx	String Notes: Read/Write All the applied stereotypes of the connector end in a comma-separated list. Reading the value will provide the stereotype name only; assigning the value accepts either fully qualified or simple names.
TaggedValue s	Collection of type RoleTag Notes: Read only A collection of RoleTag objects.

Visibility	String
	Notes: Read/Write
	The Scope associated with this connector end - Public, Private, Protected or
	Package.

ConnectorEnd Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current ConnectorEnd object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

ConnectorTag Class

A ConnectorTag is a Tagged Value for a connector and is accessed through the Connector TaggedValues collection.

Associated table in .EAP file

t_connectortag

ConnectorTag Attributes

Attribute	Remarks
ConnectorID	Long
Connectoring	Notes: Read/Write
	The local ID of the associated connector.
	The local ID of the associated connector.
FQName	String
	Notes: Read only
	The fully qualified name of the tag.
Name	String
Name	String
	Notes: Read/Write
	The tag or name.

Notes	String
	Notes: Read/Write
	Further descriptive notes on this tag.
	If 'Value' is set to ' <memo>', then 'Notes'</memo>
	should contain the actual Tagged Value content.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through
	a Dispatch interface.
TacCIIID	Ctuis a
TagGUID	String Natara Dan 1/Waita
	Notes: Read/Write
	A globally unique ID for this Tagged Value.
TagID	Long
	Notes: Read only
	A local ID to identify the Tagged Value.
Value	String
vaiuc	Notes: Read/Write
	The value assigned to this tag.
	This field has a 255 character limit. If the value is greater than 255 characters long,

set the value to " <memo>" and insert the body of text in the 'Notes' attribute.</memo>
When reading existing Tagged Values, if 'Value' = " <memo>" then the developer should read the actual body of text from the 'Notes' attribute.</memo>

ConnectorTag Methods

Method	Remarks
GetAttribute(string propName)	String Notes: Returns the text of a single named property within a Structured Tagged Value.
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
HasAttributes ()	Boolean Notes: Returns True if the Tagged Value is a Structured Tagged Value with one or more properties.

SetAttribute(string propName, string propValue)	Boolean Notes: Sets the text of a single named property within a Structured Tagged Value.
Update()	Boolean Notes: Update the current ConnectorTag object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

RoleTag Class

The RoleTag interface provides access to an Association's Role Tagged Values. Each connector end has a RoleTag collection that can be accessed to add, delete and access the RoleTags.

You might use this in creating code that resembles this fragment for accessing a RoleTag in VB.NET (where con is a Connector Object):

```
client = con.ClientEnd
client.Role = "m_client"
client.Update()
tag = client.TaggedValues.AddNew("tag", "value")
tag.Update()
tag = client.TaggedValues.AddNew("tag2", "value2")
tag.Update()
client.TaggedValues.Refresh()
For idx = 0 To client.TaggedValues.Count - 1
tag = client.TaggedValues.GetAt(idx)
Console.WriteLine(tag.Tag)
client.TaggedValues.DeleteAt(idx, False)
Next
tag = Nothing
```

Associated table in .EAP file

t_taggedvalue

RoleTag Attributes

Attribute	Description
BaseClass	String
	Notes: Read/Write
	Indicates the role end; set to
	ASSOCIATION_SOURCE or ASSOCIATION TARGET.
	TISSOCITITOTY_TITICOLT.
ElementGUI	String
D	Notes: Read/Write
	The GUID of the connector with which
	this role tag is associated.
FQName	String
	Notes: Read only
	The fully qualified name of the tag.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through
	a Dispatch interface.

PropertyGUI D	String Notes: Read/Write A system generated GUID to identify the Tagged Value.
Tag	String Notes: Read/Write The actual tag name.
Value	String Notes: Read/Write The value associated with this tag.

RoleTag Methods

Method	Description
GetAttribute(string propName)	String Notes: Returns the text of a single named property within a Structured Tagged Value.
GetLastError ()	String Notes: Returns a string value describing

	the most recent error that occurred in relation to this object.
HasAttributes ()	Boolean Notes: Returns True if the Tagged Value is a Structured Tagged Value with one or more properties.
SetAttribute(string propName, string propValue)	Boolean Notes: Sets the text of a single named property within a Structured Tagged Value.
Update()	Boolean Notes: Update the RoleTag after changes or on initial creation. If False is returned, check the 'GetLastError()' function for more information.

TemplateBinding Class

A TemplateBinding defines the connector between a binding Class and a parameterized Class, and the binding expression on that connector.

TemplateBinding Attributes

Attribute	Remarks
ActualGUID	String Notes: Read/Write The GUID of the element classifier set as the Actual Template Binding parameter. If the Actual Template Binding parameter is set as a string expression only, this will be an empty string. Assigning a GUID value will automatically change the ActualName
ActualName	String Notes: Read/Write The name of the Actual Template Binding parameter. Assigning a new value will clear any

	current ActualGUID value.
BindingExpr ession	String Notes: Read only The Binding Expression as shown in Enterprise Architect.
ConnectorG UID	String Notes: Read only The Globally Unique ID of the associated connector.
ConnectorTy pe	String Notes: Read only The type of the associated connector.
FormalName	String Notes: Read/Write The name of the Formal Template Binding parameter.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch Interface.
Pos	String

	Notes: Read only The position of the Template Binding in the list (as on the 'Bindings' page of the connector 'Properties' dialog).
TemplateBin dingID	String Notes: Read only The Globally Unique ID of the current Template Binding.

TemplateBinding Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
Update()	Boolean Notes: Update the current TemplateBinding object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more

information.

Diagram Package

The Diagram Package has information on a diagram and on DiagramObject and DiagramLink, which are the instances of elements within a diagram.

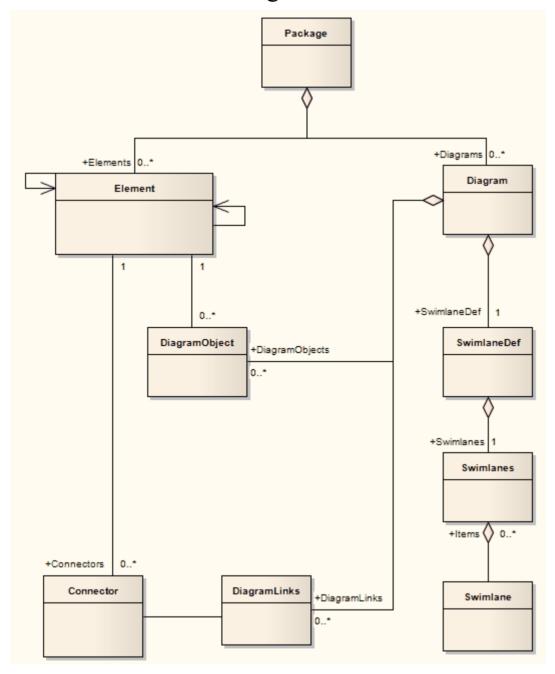


Diagram Class

A Diagram corresponds to a single UML diagram. It is accessed through the Package Diagrams collection and in turn contains a collection of diagram objects and diagram connectors. Adding to the DiagramObject Class adds an existing element to the diagram. When adding a new diagram, you must set the diagram type to one of the valid types:

- Activity
- Analysis
- Component
- Custom
- Deployment
- Logical
- Sequence
- Statechart
- Use Case

For a Collaboration (Communication) diagram, use the Analysis type.

Associated table in .EAP file

t diagram

Diagram Attributes

Attribute	Remarks
Author	String
7100101	Notes: Read/Write
	The name of the author.
	The hame of the author.
CreatedDate	Date
	Notes: Read/Write
	The date the diagram was created.
	_
CX	Long
	Notes: Read/Write
	The X dimension of the diagram (the default is 800).
CV	Long
су	Notes: Read/Write
	The Y dimension of the diagram (the
	default is 1100).
DiagramGUI	Variant
D	Notes: Read/Write
	A globally unique ID for this diagram.

DiagramID	Long
	Notes: Read only
	A local ID for the diagram.
DiagramLink	Collection
S	Notes: Read only
	A list of DiagramLink objects, each containing information about the display characteristics of a connector in a diagram.
DiagramObje	Collection
cts	Notes: Read only
	A collection of references to DiagramObjects. A DiagramObject is an instance of an element in a diagram, and includes size and display characteristics.
ExtendedStyl	String
e	Notes: Read/Write
	An extended style attribute.
E:14 - E1 - 4	C4
FilterElement	String Note to Dec. 1/W/:/4-
S	Notes: Read/Write
	Applies a comma-separated list of object ids (from SelectedObjects) to the
	currently-applied diagram filter,
	overriding the filter. The effect persists

	until another filter is applied, or the diagram is closed.
HighlightImp orts	Boolean Notes: Read/Write A flag to indicate that elements from other Packages should be highlighted. Corresponds with the 'Show Namespace' option in the diagram 'Properties' dialog.
IsLocked	Boolean Notes: Read/Write A flag indicating whether this diagram is locked or not.
MetaType	String Notes: Read/Write The diagram's domain-specific meta type, as defined by an MDG Technology. When writing, the meta type must be fully qualified and from an existing profile.
ModifiedDat e	Variant Notes: Read/Write The date the diagram was last modified.
Name	String

	Notes: Read/Write
	The diagram name.
Notes	String
	Notes: Read/Write
	Set or retrieve notes for this diagram.
Olai a atTrue a	
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.
Orientation	String
	Notes: Read/Write
	The page orientation: P for Portrait or L for Landscape.
PackageID	Long
1 denageib	Notes: Read/Write
	The ID of the Package that this diagram
	belongs to.
D II ! 1	
PageHeight	Long
	Notes: Read
	The number of pages high the diagram is.
PageWidth	Long

	Notes: Read
	The number of pages wide the diagram is.
ParentID	Long Notes: Read/Write The optional ID of an element that 'owns' this diagram; for example, a Sequence diagram owned by a Use Case.
Scale	Long Notes: Read/Write The zoom scale (the default is 100).
SelectedConn ector	Connector Notes: Read/Write The currently selected connector on this diagram. Null if there is no currently selected diagram.
SelectedObje cts	Collection Notes: Read only Gets a collection representing the currently selected elements on the diagram. You can remove objects from this collection to deselect them, and add elements to the collection by passing the

	Object ID as a name to select them.
ShowDetails	Long Notes: Read/Write A flag to indicate that the Diagram Details text should be shown: 1 = Show, 0 = Hide.
ShowPackag eContents	Boolean Notes: Read/Write A flag to indicate that the Package contents should be shown in the current diagram.
ShowPrivate	Boolean Notes: Read/Write A flag to show or hide Private features.
ShowProtecte d	Boolean Notes: Read/Write A flag to show or hide Protected features.
ShowPublic	Boolean Notes: Read/Write A flag to show or hide Public features.
Stereotype	String

	Notes: Read/Write
	Sets or gets the stereotype for this diagram.
StyleEx	String Notes: Read/Write
	Advanced style settings, reserved for the use of Sparx Systems.
Swimlanes	String Notes: Read/Write
	Information on swimlanes contained in the diagram.
	Please note that this property is superseded by SwimlaneDef.
SwimlaneDef	SwimlaneDef Notes: Read/Write Information on swimlanes contained in
	the diagram.
Type	String Notes: Read only The diagram type; see the t_diagramtypes table in the .eap file for more information.
Version	String

Notes: Read/Write
The version of the diagram.

Diagram Methods

Method	Details
ApplyGroup Lock (string aGroupName)	Boolean Notes: Applies a group lock to this diagram object, for the specified group, on behalf of the current user. Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information. Parameter: • aGroupName: String - the name of the user group for which to set the group lock
ApplyUserLo ck ()	Boolean Notes: Applies a user lock to this diagram object, for the current user. Returns True if the operation is successful; returns False if the operation

	is unsuccessful. Use GetLastError() to retrieve error information.
FindElementI nDiagram (long ElementID)	Notes: This function activates the Diagram View and displays the diagram with the diagram object selected. If the diagram is too large to display all of it on the screen, the portion of the diagram containing the object is displayed with the object shown in the center of the screen. Diagram objects flagged as non-selected are shown but are not selected Returns True if the diagram object was found, the diagram displayed and the object selected (or at least displayed) in the view. Returns False if the diagram object was not found in the diagram and the diagram not displayed. Parameter • ElementID: Long - the element ID of the diagram object to locate
GetDiagram ObjectByID (long ID, string DUID)	DiagramObject Notes: Returns the DiagramObject object, if it exists on the diagram. Parameters:

	 ID: Long - the ElementID of the diagram object DUID: String - the optional Diagram Unique ID of the diagram object
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
ReadStyle (string StyleName)	String Notes: Returns the current value of the named diagram style. Use GetLastError() to retrieve error information. Parameters: StyleName: String - the name of the diagram style whose value is to be retrieved; valid StyleNames are: Show Element Property String Show Connector Property String Show Feature Property String
ReleaseUser Lock ()	Boolean Notes: Releases a group lock or user lock on this diagram object. Returns True if the operation is successful; returns False if the operation

	is unsuccessful. Use GetLastError() to retrieve error information.
ReorderMess ages ()	Void Notes: Resets the display order of Sequence and Collaboration messages. This is typically used after inserting or deleting messages in the diagram.
SaveAsPDF (string FileName)	Boolean Notes: Export the diagram to a PDF document. Returns True on success. Parameters: • FileName: String - full path to file location
SaveImagePa ge(long x, long y, long sizeX, long sizeY, string filename, long flags)	Boolean Notes: Saves a page of the diagram to disk. Returns True if the operation is successful; returns False if the operation is unsuccessful. Use GetLastError() to retrieve error information. Parameters: • x: Long - the horizontal page • y: Long - the vertical page

- sizeX: Long currently unused; pass a value of 0 to ensure behavior does not change in a future build
- sizeY: Long currently unused; pass a value of 0 to ensure behavior does not change in a future build
- filename: String the filename and path to save the image
- flags: Long additional options, currently unused; pass a value of 0 to ensure behavior does not change in a future build

The image type is determined by the extension of the filename. Currently only .emf, .bmp and .png formats are supported.

ShowAsElem entList (bool ShowAsList, bool Persist)

Boolean

Notes: Toggles the diagram display between diagram format and **Diagram List** depending on the value of ShowAsList.

If Persist is set, the display format is written to the database so the diagram always opens in that format (diagram or list). Otherwise, the display format falls back to the default (diagram) once the display is closed.

Parameters: • ShowAsList: Boolean - indicates diagram or Diagram List Persist: Boolean - indicates set (maintain ShowAsList value) or not (revert to default) Update () Boolean Notes: Updates this diagram object after modification or appending a new item. If False is returned, use GetLastError() to retrieve error information. VirtualizeCo Boolean nnector (int Notes: Creates a virtual copy of the ConnectorID, source or target element on a connector, int Action, and sets its location on the diagram as a int X, int Y) waypoint on the connector. If the source element is being virtualized, the waypoint is created as the first on the connector, and if the target element is being

last on the connector.

If called again on the same connector, removes the virtual element. However, the waypoint remains in place.

virtualized, the waypoint is created as the

As waypoints and therefore virtual elements can only be created on

connectors with the Custom line-style, if the connector does not have this line style the method sets it. So, after this method executes, an Update function should be called for the connector as well as for the diagram. All parameters are required for the function to complete successfully.

Returns **True** if the operation is successful; returns **False** if the operation is unsuccessful.

Parameters:

- ConnectorID Integer: the ID of the connector on which to create the virtual element
- Action Integer: the element to be virtualized; 1 for the source element, 2 for the target element
- X Integer: the position on the X axis that the element's center point will be aligned with
- Y Integer: the position on the Y axis that the element's centre point will be aligned with

For example, to virtualize the source element of the selected connector: function main()

var diagram as EA.Diagram;

{

```
var conn as EA.Connector;
                  diagram =
               Repository.GetCurrentDiagram();
                  if(diagram != null)
                     var connector as EA.Connector.
                     connector =
               diagram.SelectedConnector;
               diagram. VirtualizeConnector(connector.
               ConnectorID, 1, 100, 150);
                     connector.Update();
                     diagram.Update();
               Repository.ReloadDiagram(diagram.Diag
               ramID);
                  else
                     Session.Output("Script requires a
               diagram to be visible");
               main();
WriteStyle
               Void
(string
               Notes: Sets the value of the named
StyleName,
```

string StyleValue)

diagram style.

Use GetLastError() to retrieve error information.

Parameters:

- StyleName: String the name of the diagram style whose value is to be retrieved; valid StyleNames are:
 - Show Element Property String
 - Show Connector Property String
 - Show Feature Property String
- StyleValue: String the value to be set in the named diagram style; valid values for the StyleNames listed are **0** and **1**

DiagramLinks Class

A DiagramLink is an object that holds display information on a connector between two elements in a specific diagram. It includes, for example, the custom points and display appearance. It can be accessed from the Diagram DiagramLinks collection.

Associated table in .EAP file

t_diagramlinks

DiagramLinks Attributes

Attribute	Remarks
	Τ
ConnectorID	Long
	Notes: Read/Write
	The ID of the associated connector.
DiagramID	Long
	Notes: Read/Write
	The local ID for the associated diagram.
Geometry	String

	Notes: Read/Write
	The geometry associated with the current connector in this diagram.
HiddenLabel s	Boolean Notes: Indicates if this connector's labels
	are hidden on the diagram.
InstanceID	Long Notes: Read only
	The connector identifier for the current model.
IsHidden	Boolean
	Notes: Read/Write
	Indicates if this item is hidden or not.
LineColor	Long
	Notes: Sets the line color of the connector.
	Set to -1 to reset to the default color in the model.
LineStyle	Long Notes: Sets the line style of the connector. 1 = Direct

	2 = Auto Routing
	3 = Custom Line
	4 = Tree Vertical
	5 = Tree Horizontal
	6 = Lateral Vertical
	7 = Lateral Horizontal
	8 = Orthogonal Square
	9 = Orthogonal Rounded
T : 337: 1/1	Tana
LineWidth	Long
	Notes: Sets the line width of the
	connector.
ObjectType	ObjectType
3 71	Notes: Read only
	Distinguishes objects referenced through
	a Dispatch interface.
Path	Ctring
raui	String Nature Day 1/W/244
	Notes: Read/Write
	The path of the connector in this diagram.
SourceInstan	String
ceUID	Notes: Read only
	Returns the Unique Identifier of the
	source object.

Long
Notes: Read/Write
Returns the index of the line segment that
has been suppressed. Returns 0 when no
segments are suppressed.
String
Notes: Read/Write
Additional style information; for
example, color or thickness.
String
Notes: Read only
Returns the Unique Identifier of the target object.

DiagramLinks Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object. This function is rarely used as an

	exception is thrown when an error occurs.
Update()	Boolean Notes: Update the current DiagramLink object after modification or appending a new item. If False is returned, check the 'GetLastError()' function for more information.

DiagramObject Class

The DiagramObject Class stores presentation information that indicates what is displayed in a diagram and how it is shown.

Associated table in .EAP file

t_diagramobjects

DiagramObject Attributes

Attribute	Remarks
BackgroundC	Long Notes: The background color of the object on the diagram. Set to -1 to re-set to the default color in the model.
BorderColor	Long Notes: The border line color of the object on the diagram. Set to -1 to re-set to the default color in the model.

BorderLineW idth	Long Notes: The border line width of the object on the diagram. Valid values are 1 (narrowest) to 5 (thickest); a default of 1 is applied if an invalid value is passed in.
Bottom	Long Notes: Read/Write The bottom edge position of the object on the diagram. Enterprise Architect uses a cartesian coordinate system, with {0,0} being the top-left corner of the diagram. For this reason, Y-axis values (Top and Bottom) should always be negative.
DiagramID	Long Notes: Read/Write The ID of the associated diagram.
ElementDispl ayMode	Long Notes: Indicates how to adjust the element features if the element is resized. 1 = Resize to longest feature 2 = Wrap features 3 = Truncate features Defaults to 1 if an invalid value is

	supplied.
ElementID	Long Notes: Read/Write The ElementID of the object instance in this diagram.
FeatureStereo typesTo Hide	String Notes: Lists the stereotypes to hide on the object on the diagram.
FontBold	Boolean Notes: Get or Set the status of the object text font as Bold.
FontColor	Long Notes: The color of the font of the object text on the diagram.
FontItalic	Boolean Notes: Get or Set the status of the object text font as Italic.
FontName	String Notes: The name of the font used for the object text.
FontSize	String

	Notes: The size of the font used for the object text.
FontUnderlin e	Boolean Notes: Get or Set the status of the object text font as Underlined.
InstanceGUI D	String Notes: The instance GUID for the object on the diagram (the DUID).
InstanceID	Long Notes: Read Holds the connector identifier for the current model.
IsSelectable	Boolean Notes: Indicates whether this object on the diagram can be selected.
Left	Long Notes: Read/Write The left edge position of the object on the diagram.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through

	a Dispatch interface.
Right	Long Notes: Read/Write The right edge position of the object on the diagram.
Sequence	Long Notes: Read/Write The sequence position when loading the object into the diagram (this affects its Z order). The Z-order is one-based and the lowest value is in the foreground.
ShowCompo sedDiagram	Boolean Notes: Indicates whether the object's composite diagram should be displayed by default when the object is selected.
ShowConstra ints	Boolean Notes: Show constraints for this object on the diagram.
ShowFormatt edNotes	Boolean Notes: Show any formatting applied to the notes, for this object on the diagram. ShowNotes must be True for the

	formatted notes to be displayed.
ShowFullyQ ualifiedTags	Boolean Notes: Show fully qualified Tagged Values for this object on the diagram.
ShowInherite dAttributes	Boolean Notes: Show inherited attributes for this object on the diagram.
ShowInherite dConstraints	Boolean Notes: Show inherited constraints for this object on the diagram.
ShowInherite dOperations	Boolean Notes: Show inherited operations for this object on the diagram.
ShowInherite dResponsibili ties	Boolean Notes: Show the inherited requirements within the Requirements compartment for this object on the diagram.
ShowInherite dTags	Boolean Notes: Show inherited Tagged Values for this object on the diagram.
ShowNotes	Boolean

	Note: Show the notes for this object on the diagram.
ShowPackag eAttributes	Boolean Notes: Show Package attributes for this object on the diagram.
ShowPackag eOperations	Boolean Notes: Show Package operations for this object on the diagram.
ShowPortTyp e	Boolean Notes: Show the Port type.
ShowPrivate Attributes	Boolean Notes: Show private attributes for this object on the diagram.
ShowPrivate Operations	Boolean Notes: Show private operations for this object on the diagram.
ShowProtecte dAttributes	Boolean Notes: Show protected attributes for this object on the diagram.
ShowProtecte dOperations	Boolean Notes: Show protected operations for this

	object on the diagram.
ShowPublicA ttributes	Boolean Notes: Show public attributes for this object on the diagram.
ShowPublicO perations	Boolean Notes: Show public operations for this object on the diagram.
ShowRespon sibilities	Boolean Notes: Show the requirements compartment for this object on the diagram.
ShowRunstat es	Boolean Notes: Show Runstates for this object on the diagram.
ShowStructur edCompartm ents	Boolean Note: Indicates whether to display the Structure Compartments for this object on the diagram.
ShowTags	Boolean Notes: Show Tagged Values for this object on the diagram.

Style	Variant
	Notes: Read/Write
	The style information for this object. Returns a semi-colon delimited string that defines the current style settings. Changing a value will completely overwrite the previously existing value, so caution is advised to avoid losing existing style information that you want to keep. See <i>Setting the Style</i> .
TextAlign	Long
	Notes: Indicates the alignment of text on a Text element on the diagram.
	1 = Left aligned
	2 = Center aligned
	3 = Right aligned
	Defaults to 1 if an invalid value is supplied.
Тор	Long
- °P	Notes: Read/Write
	The top edge position of the object on the diagram. Enterprise Architect uses a cartesian coordinate system, with {0,0} being the top-left corner of the diagram. For this reason, Y-axis values (Top and

Bottom) should always be negative.

DiagramObject Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
ResetFont	Notes: Resets the font of the object text on the diagram back to the model default.
SetFontStyle(FontName, FontSize, Bold, Italic, Underline)	Boolean Notes: Sets the font of the object text on the diagram to the specified values.
SetStyleEx(st ring Parameter, string Value)	Void Notes: Sets an individual parameter of the Style string. Parameters: Parameter: String - the name of the

	style parameter to modify; for example: "BCol" = background color "BFol" = font color "LCol" = line color "LWth" = line width Value: String - the new value for the style parameter
Update()	Boolean Notes: Updates the current DiagramObject after modification or appending a new item If False is returned, check the GetLastError function for more information.

Setting the Style

The Style attribute contains various settings that affect the appearance of a DiagramObject. However, it is not recommended to directly edit this attribute string. Instead, use either the SetStyleEx method or one of the individual DiagramObject attributes such as BackgroundColor, FontColor or BorderColor.

For example, the Style string might contain a series of values in a format such as:

BCol=n;BFol=n;LCol=n;LWth=n;

where:

- BCol = Background Color
- BFol = Font Color
- LCol = Line Color
- LWth = Line Width

The value assigned to each of the Style color properties is a decimal representation of the hex RGB value, where Red=FF, Green=FF00 and Blue=FF0000.

This code snippet shows how you might change the style settings for all of the objects in the current diagram, changing the background color to red (FF=255) and the font and line colors to yellow (FFFF=65535):

```
For Each aDiagObj In aDiag.DiagramObjects
```

aDiagObj.BackgroundColor=255

aDiagObj.FontColor=65535

aDiagObj.BorderColor=65535

aDiagObj.BorderLineWidth=1

aDiagObj.Update

aRepos.ReloadDiagram aDiagObj.DiagramID

Next

SwimlaneDef Class

A SwimlaneDef object makes available attributes relating to a single row or column in a list of swimlanes.

SwimlaneDef Attributes

Attribute	Description
Bold	Boolean
Dord	Notes: Read/Write
	Show the title text in bold.
FontColor	Long
	Notes: Read/Write
	The RGB color used to draw the titles.
HideClassifie	Boolean
r	Notes: Read/Write
	Removes any classifier from the title display.
HideNames	Boolean
	Notes: Read/Write
	Set to True to hide the swimlane titles.

LineColor	Long Notes: Read/Write The RGB color used to draw swimlane borders.
LineWidth	Long Notes: Read/Write The width, in pixels, of the line used to draw swimlanes. Valid values are 1, 2 or 3.
Locked	Boolean Notes: Read/Write If set to True , disables user modification of the swimlanes via the diagram.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Orientation	String Notes: Read/Write Indicates whether the swimlanes are vertical or horizontal.
ShowInTitle	Boolean

Bar	Notes: Read/Write Enables vertical swimlane titles to be shown in the title bar.
Swimlanes	Swimlanes Notes: Read/Write A list of individual swimlanes.

Swimlanes Class

A Swimlanes object is attached to a diagram's SwimlaneDef object and provides a mechanism to access individual swimlanes.

Swimlanes Attributes

Attribute	Description
Count	Long Notes: Read/Write Gives the number of swimlanes.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

Swimlanes Methods

Method	Description

Add(string	Swimlane
Title, long Width)	Notes: Adds a new swimlane to the end of the list, and returns a swimlane object representing the newly added entry.
	Parameters:
	• Title: String - The title text that appears at the top of the swimlane; this can be the same as an existing swimlane title
	• Width: Long - The width of the swimlane in pixels
Delete(object	Void
Index)	Notes: Deletes a selected swimlane.
	If the string matches more than one entry, only the first entry is deleted.
	Parameter:
	 Index: Object - Either a string
	representing the title text or an integer representing the zero-based index of the swimlane to delete
DeleteAll()	Void
	Notes: Removes all swimlanes.
Insert(long Index, string Title, long Width)	Swimlane Notes: Inserts a swimlane at a specific position, and returns a swimlane object representing the newly added entry.

Parameters:

- Index: Long The zero-based index of the existing Swimlane before which this new entry is inserted
- Title: String The title text that appears at the top of the swimlane; this can be the same as an existing swimlane title
- Width: Long The width of the swimlane in pixels

Items(object Index)

Swimlane collection

Notes: Accesses an individual swimlane. If the string matches more than one swimlane title, the first matching swimlane is returned.

Parameter:

 Index: Object - Either a string representing the title text or an integer representing the zero-based index of the swimlane to get

Swimlane Class

A Swimlane object makes available attributes relating to a single row or column in a list of swimlanes.

Swimlane Attributes

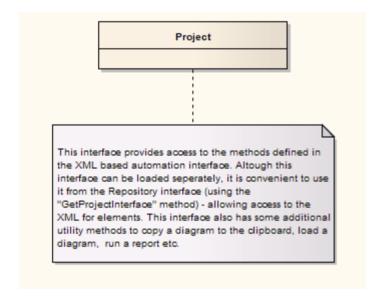
Attribute	Description
BackColor	Long Notes: Read/Write The RGB color that the swimlane is filled with.
ClassifiedGui d	String Notes: Read/Write The GUID of the classifier Class. This can be obtained from the corresponding element object via the ElementGUID property.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

Title	String
	Notes: Read/Write
	The text at the head of the swimlane.
Width	Long Notes: Read/Write The width of the swimlane, in pixels.

Project Interface Package

The Enterprise Architect.Project interface. This is the interface to Enterprise Architect elements; it also includes some utility functions. You can get a pointer to this interface using the Repository.GetProjectInterface method.

Example



Project Class

The Project interface can be accessed from the Repository using GetProjectInterface(). The returned interface provides access to the XML-based Enterprise Architect **Automation Interface**. Use this interface to get XML for the various internal elements and to run some utility functions to perform tasks such as load diagrams or run reports.

Project Attributes

Attribute	Remarks
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

Notes

 These methods all require input GUIDs in XML format; use GUIDtoXML to change the Enterprise Architect GUID to an XML GUID

Project Methods

Method	Remarks
BuildExecuta bleStatemach ine (string ElementGUI D, string ExtraOptions)	Boolean Notes: Builds Executable StateMachine code for an < <executable statemachine="">> Artifact element. Parameters: • ElementGUID: String - the GUID (in XML format) of the element to generate • ExtraOptions: String - enables extra options to be given to the command (currently unused)</executable>
CancelValida tion ()	Void Notes: Cancels a validation process.
CanValidate ()	Boolean Notes: Returns a value to indicate that the Model Validation component is loaded.
CreateBaseli ne (string PackageGUI	Boolean Notes: Creates a Baseline of a specified Package.

D, string Parameters: Version, • PackageGUID: String - the GUID (in string Notes) XML format) of the Package to Baseline • Version: String - the version of the Baseline Notes: String - any notes concerning the Baseline CreateBaseli Boolean neEx (string Notes: Creates a Baseline of a specified PackageGUI Package, with a flag to exclude Package D, string contents below the first level. Version, Parameters: string Notes, • PackageGUID: String - the GUID (in EA.CreateBa XML format) of the Package to be selineFlag **Baselined** Flags) • Version: String - the version of the Baseline Notes: String - any notes concerning the Baseline Flags: EA.CreateBaselineFlag whether or not to exclude the Package contents below the first level DefineRule String (string Notes: Defines the individual rules that CategoryID, can be performed during model

EA.EnumM VErrorType ErrorType, string ErrorMessag e) validation. It must be called once for each rule from the EA_OnInitializeUserRules broadcast handler.

The return value is a RuleId, which can be used for reference purposes when an individual rule is executed by Enterprise Architect during model validation.

See the *Model Validation Example* for a detailed example of the use of this method

Parameters:

- CategoryId: String should be passed the return value from the DefineRuleCategory method
- ErrorType: EA.EnumMVErrorType depending on the severity of the error being validated, can be:
 - mvErrorCritical
 - mvError
 - mvWarning, or
 - mvInformation
- ErrorMessage: String can contain a default error string, although this is probably overridden by the PublishResult call

DefineRuleC ategory (string

String

Notes: Defines a category of rules that

CategoryNa
me)

can be performed during model validation (there is typically one category per **Add-In**). It must be called once from the EA_OnInitializeUserRules broadcast handler.

The return value is a CategoryId that must to be passed to the DefineRule method.

See the *Model Validation Example* for a detailed example of the use of this method.

Parameters:

• CategoryName: String - a text string that is visible in the 'Model Validation Configuration' dialog

DeleteBaseli ne (string BaselineGUI D)

Boolean

Notes: Deletes a Baseline, identified by the BaselineGUID, from the repository. If the repository is configured to store **Baselines** in a **Reusable Asset Service** Registry, then it is not possible to delete the Baseline and a **False** value is returned.

Parameters:

• BaselineGUID: String - the GUID (in XML format) of the Baseline to delete

DoBaselineC
ompare
(string
PackageGUI
D, string
Baseline,
string
ConnectStrin
g)

String

Notes: Performs a Baseline comparison using the supplied Package GUID and Baseline GUID (obtained in the result list from GetBaselines).

Optionally you can include the connection string required to find the Baseline if it exists in a different model file.

This method returns a log file of the status of all elements found and compared in the difference procedure. You can use this log information as input to DoBaselineMerge - automatically merging information from the Baseline.

Parameters:

- PackageGUID: String the GUID (in XML format) of the Package to run the comparison on
- Baseline: String the GUID (in XML format) of the Baseline to run the comparison on
- ConnectString: String the location of the external .eap file or DBMS to extract the Baseline from

DoBaselineM erge (string

String

Notes: Performs a batch merge based on

PackageGUI
D, string
Baseline,
string
MergeInstruc
tions, string
ConnectStrin
g)

instructions contained in an XML file (MergeInstructions). You can supply an optional connection string if the Baseline is located in another model.

In the MergeInstructions file, each MergeItem node supplies the GUID of a differenced item from the XML difference log. As the merge is uni-directional and actioned in only one possible way, no additional arguments are required. Enterprise Architect chooses the correct procedure based on the 'Difference' results.

<Merge>

<MergeItem guid="{XXXXXX}" />

<MergeItem guid="{XXXXXX}}"/>

</Merge>

Alternatively, you can supply a single Mergeitem with a GUID of RestoreAll. In this case, Enterprise Architect batch-processes ALL differences.

<Merge>

<MergeItem guid="RestoreAll"
changed="true" baselineOnly="true"
modelOnly="true" moved="true"
fullRestore="false" />

</Merge>

Parameters:

	 PackageGUID: String - the GUID (in XML format) of the Package to merge the Baseline into Baseline: String - the GUID of the Baseline (in XML format) to merge into the Package MergeInstructions: String - the file containing the GUID of each differenced item from the XML difference log returned by DoBaselineCompare() ConnectString: String - the location of the EAP file or DBMS to get the Baseline from, if not in the same model as the Package
EnumDiagra mElements (string DiagramGUI D)	 protected abstract: String Notes: Gets an XML list of all elements in a diagram. Parameters: DiagramGUID: String - the GUID (in XML format) of the diagram to get elements for
EnumDiagra ms (string PackageGUI D)	protected abstract: String Notes: Gets an XML list of all diagrams in a specified Package. Parameters:

	 PackageGUID: String - the GUID (in XML format) of the Package to list diagrams for
EnumElemen ts (string PackageGUI D)	 protected abstract: String Notes: Gets an XML list of elements in a specified Package. Parameters: PackageGUID: String - the GUID (in XML format) of the Package to get a list of elements for
EnumLinks (string ElementGUI D)	 protected abstract: String Notes: Gets an XML list of connectors for a specified element. Parameters: ElementGUID: String - the GUID (in XML format) of the element to get all associated connectors for
EnumPackag es (string PackageGUI D)	 protected abstract: String Notes: Gets an XML list of child Packages inside a parent Package. Parameters: PackageGUID: String - the GUID (in XML format) of the parent Package
EnumProject	protected abstract: String

s ()	Notes: Gets a list of projects in the current file; corresponds to Models in Repository.
EnumViewE x (string ProjectGUID	 protected abstract: String Notes: Gets a list of Views in the current project. Parameters: ProjectGUID: String - the GUID (in XML format) of the project to get views for
EnumViews ()	protected abstract: String Notes: Enumerates the Views for a project. Returned as an XML document.
Exit ()	protected abstract: String Notes: Exits the current instance of Enterprise Architect; this function is maintained for backward compatibility and should never be called. Enterprise Architect automatically exits when you are no longer using any of the provided objects.
ExportPacka geXMI (string	protected abstract: String Notes: Exports XMI for a specified Package.

PackageGUI
D,
enumXMITy
pe XMIType,
long
DiagramXM
L, long
DiagramImag
e, long
FormatXML,
long
UseDTD,
string
FileName)

Parameters:

- PackageGUID: String the GUID (in XML format) of the Package to be exported
- XMIType: EnumXMIType specifies the XMI type and version information; see *XMIType Enum* for accepted values
- DiagramXML: Long True if XML for diagrams is required; accepted values:
 - 0 =Do not export diagrams
 - 1 = Export diagrams
 - 2 = Export diagrams along with alternate images
- DiagramImage: Long the format for diagram images to be created at the same time; accepted values:
 - -1 = NONE
 - 0 = EMF
 - 1 = BMP
 - 2 = GIF
 - 3 = PNG
 - 4 = JPG
- FormatXML: Long True if XML output should be formatted prior to saving
- UseDTD: Long True if a DTD should be used
- FileName: String the filename to

	output to
ExportPacka geXMIEx (string PackageGUI D, enumXMITy pe XMIType, long DiagramXM L, long DiagramImag e, long FormatXML, long UseDTD, string FileName, ea.ExportPackageXMIFlag Flags)	protected abstract: String Notes: Exports XMI for a specified Package, with a flag to determine whether the export includes Package content below the first level. Parameters: PackageGUID: String - the GUID (in XML format) of the Package to be exported XMIType: EnumXMIType - specifies the XMI type and version information; see XMIType Enum for accepted values DiagramXML: Long - true if XML for diagrams is required; accepted values: 0 = Do not export diagrams 1 = Export diagrams 2 = Export diagrams 2 = Export diagrams along with alternate images DiagramImage: Long - the format for diagram images to be created at the same time; accepted values: -1 = NONE 0 = EMF 1 = BMP 2 = GIF 3 = PNG

Zirtei prioc / ii cintect Ci	
	 4 = JPG FormatXML: Long - True if XML output should be formatted prior to saving UseDTD: Long - True if a DTD should be used. FileName: String - the filename to output to Flags: ea.ExportPackageXMIFlag - specify whether or not to include Package content below the first level (currently supported for xmiEADefault), whether or not to exclude tool-specific information from export
ExportProject XML (string DirectoryPat h)	Boolean Notes: Exports the entire current project to Native XML files in the specified directory. The contents of the directory will be deleted prior to exporting the project data Parameters: • DirectoryPath: String - directory path to save the exported Native XML files
ExportRefere	Boolean

Notes: Exports Reference Data.

nceData

(string FileName, string Tables)

Parameters:

- FileName: String the name of the file to output the reference data to
- Tables: String the list of reference data tables to be output; the data table delimeter is ";"
 If the string is empty, Enterprise Architect will prompt with a dialog to select the tables to output

GenerateBuil dRunExecuta bleStateMach ine (string ElementGUI D, string ExtraOptions)

Boolean

Notes: Generates, builds and runs Executable StateMachine code for an <<executable statemachine>> Artifact element, which will start simulation of the StateMachine.

Parameters:

- ElementGUID: String the GUID (in XML format) of the element to generate
- ExtraOptions: String enables extra options to be given to the command (currently unused)

GenerateClas s (string ElementGUI D, string ExtraOptions

Boolean

Notes: Generates the code for a single Class.

Parameters:

)

- ElementGUID: String the GUID (in XML format) of the element to generate
- ExtraOptions: String enables extra options to be given to the command; currently unused

GenerateDiag ramFromSce nario (string ElementGUI D, EnumScenari oDiagramTy pe DiagramType , long OverwriteExi stingDiagram)

Boolean

Notes: Generates various diagrams from the scenario specification of an element. Parameters:

- ElementGUID: String the GUID (in XML format) of the element containing the scenario specification
- DiagramType:
 EnumScenarioDiagramType the type of diagram to generate; see
 ScenarioDiagramType Enum for accepted values
- OverwriteExistingDiagram: Long determines whether to overwrite the existing diagram or synchronize the existing elements with the scenario steps
 - 0 = Delete the existing diagram and elements, and create a new diagram and elements
 - 1 = Synchronize existing elements with the scenario steps and preserve the

	diagram layout 2 = Synchronize existing elements with the scenario steps and re-cast the diagram layout 3 = Do not generate a diagram if one already exists
GenerateEle mentDDL (string ElementGUI D, string FileName, string ExtraOptions)	Boolean Notes: Generates DDL for an element using the options that are currently set on the Generate DDL screen.
GenerateExe cutableState machine (string ElementGUI D, string ExtraOptions)	 Boolean Notes: Generates Executable StateMachine code for an <<executable< li=""> statemachine>> Artifact element. Parameters: ElementGUID: String - the GUID (in XML format) of the element to generate ExtraOptions: String - enables extra options to be given to the command (currently unused) </executable<>

GeneratePack
age (string
PackageGUI
D,
string
ExtraOptions
)

Boolean

Notes: Generates the code for all Classes within a Package.

For example:

recurse=1;overwrite=1;dir=C:\

Parameters:

- PackageGUID: String the GUID (in XML format) of the Package to generate code for
- ExtraOptions: String enables extra options to be given to the command; currently enables:
 - Generation of all sub-Packages (recurse)
 - Force overwrite of all files (overwrite) and
 - Specification to auto generate all paths (dir)

GeneratePack ageDDL (string PackageGUI D, string FileName, string ExtraOptions)

Boolean

Notes: Generates DDL for all elements in a Package using the options that are currently set on the **Generate DDL** screen.

GenerateTest
FromScenari
o (string
ElementGUI
D,
EnumScenari
oTestType
TestType)

Boolean

Notes: Generates a Vertical Test Suite, a Horizontal Test Suite, an Internal test or an External test from the scenario specification of an element.

Parameters:

- ElementGUID: String the GUID (in XML format) of the element containing the scenario specification
- TestType: EnumScenarioTestType the type of test to generate; see ScenarioTestType Enum for accepted values

GenerateWS
DL(string
WSDLComp
onentGUID,
string
Filename,
string
Encoding,
string
ExtraOptions
)

Boolean

Notes: Generates WSDL for the specified WSDL stereotyped Component.

Parameters:

- WSDLComponentGUID: String the GUID (in XML format) of the WSDL stereotyped Component
- Filename: String the target file path
- Encoding: String the XML encoding for the code page instruction
- ExtraOptions: String enables extra options to be given to the command; currently unused

GenerateXS
D (string
PackageGUI
D,
string
FileName,
string
Encoding,
string
Options)

Boolean

Notes: Creates an XML schema for a Package, specified by its GUID. Returns **True** on success.

Parameters:

- PackageGUID: String the GUID (in XML format) of the Package
- FileName: String the target filepath
- Encoding: String the XML encoding for the code page instruction
- Options: String enables extra options to be given to the command, in a comma-separated string; currently enables:
 - GenGlobalElement turn the generation of global elements for all global ComplexTypes On or Off; for example:

GenGlobalElement=1

- UseRelativePath - turns on or off
the option to use a relative
 path in the **XSD** import or XSD
include statement when
 referencing external Package,
provided the schemaLocation tag
 is empty on the referenced
Packages; for example:
 UseRelativePath=1

GetAllDiagra mImagesAnd Map (string Directory)

Boolean

Notes: Saves the image and image-map for every diagram in the model, in the specified directory location.

The image files will be saved in PNG format and each will have the diagram GUID as the image name. The image-map files will be saved as .txt files and each will have the diagram GUID as the image map name.

The 'Auto Create Diagram Image and Image Map' option must be selected in the model options for this function to save the images and image-maps.

Parameters:

• Directory – the location of the directory into which the images and image-maps are to be saved

GetBaselines (string PackageGUI D, string ConnectStrin g)

String

Notes: Returns a list (in XML format) of **Baselines** associated with the supplied Package GUID.

- PackageGUID: String the GUID (in XML format) of the Package to get Baselines for
- ConnectString: String not currently

	used
GetDiagram (string DiagramGUI D)	 protected abstract: String Notes: Gets the diagram details, in XML format. Parameters: DiagramGUID: String - the GUID (in XML format) of the diagram to get details for
GetDiagramI mageAndMa p (string DiagramGUI D, string Directory)	Boolean Notes: Saves the image and image-map for the diagram with the specified GUID, in the specified directory location. The image will be saved in PNG format and will have the DiagramGUID as the image name. The image-map will be saved as a .txt file and will have the DiagramGUID as the image-map name. The 'Auto Create Diagram Image and Image Map' option must be selected in the model-specific options for this function to save the image and image-map. Parameters: DiagramGUID – the GUID of the diagram for which the image and image-map are to be saved

	• Directory – the directory into which the image and image-map are to be saved
GetElement (string ElementGUI D)	 protected abstract: String Notes: Gets XML for the specified element. Parameters: ElementGUID: String - the GUID (in XML format) of the element to retrieve XML for
GetElementC onstraints (string ElementGUI D)	 protected abstract: String Notes: Gets constraints for an element, in XML format. Parameters: ElementGUID: String - the GUID (in XML format) of the element
GetElementE ffort (string ElementGUI D)	protected abstract: String Notes: Gets efforts for an element, in XML format. Parameters: • ElementGUID: String - the GUID (in XML format) of the element
GetElementF iles (string ElementGUI	protected abstract: String Notes: Gets metrics for an element, in

D)	XML format.Parameters:ElementGUID: String - the GUID (in XML format) of the element
GetElement Metrics (string ElementGUI D)	 protected abstract: String Notes: Gets files for an element, in XML format. Parameters: ElementGUID: String - the GUID (in XML format) of the element
GetElementP roblems (string ElementGUI D)	 protected abstract: String Notes: Gets a list of issues (problems) associated with an element, in XML format. Parameters: ElementGUID: String - the GUID (in XML format) of the element
GetElementP roperties (string ElementGUI D)	protected abstract: String Notes: Gets Tagged Values for an element, in XML format. Parameters: • ElementGUID: String - the GUID (in XML format) of the element

GetElementR equirements (string ElementGUI D)	 protected abstract: String Notes: Gets a list of requirements for an element, in XML format. Parameters: ElementGUID: String -the GUID (in XML format) of the element
GetElementR esources (string ElementGUI D)	 protected abstract: String Notes: Gets a list of resources for an element, in XML format. Parameters: ElementGUID: String - the GUID (in XML format) of the element
GetElementR isks (string ElementGUI D)	 protected abstract: String Notes: Gets a list of risks associated with an element, in XML format. Parameters: ElementGUID: String - the GUID (in XML format) of the element
GetElementS cenarios (string ElementGUI D)	 protected abstract: String Notes: Gets a list of scenarios for an element, in XML format. Parameters: ElementGUID: String - the GUID (in XML format) of the element

GetElementT ests (string ElementGUI D)

protected abstract: String

Notes: Gets a list of tests for an element, in XML format.

Parameters:

• ElementGUID: String - the GUID (in XML format) of the element

GetFileName
Dialog
(string
Filename,
string
FilterString,
long
FilterIndex,
long Flags,
string
InitialDirecto
ry,
long
OpenOrSave)

String

Notes: Opens a standard 'File Open' or 'Save As' dialog and returns a string containing the full path to the selected file on success. Returns an empty string if the dialog was canceled.

For example:

Filename = ""

FilterString = "CSV Files

(*.csv)|*.csv|All Files (*.*)|*.*||"

Filterindex = 1

Flags = &H2

'OFN_OVERWRITEPROMPT

InitialDirectory = ""

OpenOrSave = 1

filepath = Project.GetFileNameDialog (Filename, FilterString, Filterindex, Flags, InitialDirectory, OpenOrSave)

In this example, the 'Save As' dialog will

	prompt for a CSV file.
	Parameters:
	• Filename: String - default filename specified in the dialog
	• FilterString: String - delimited list of available file type filters
	• Filterindex: Long - one-based index of the filter to be used by default
	• Flags: Long - additional bit flags used to initialize the file dialog; see the OPENFILENAME structure in MSDN documentation for accepted values
	 InitialDirectory: String - directory path to open this dialog
	• OpenOrSave: Long - show dialog as an 'Open' or 'Save As' style dialog; accepted values: 0 = Open, 1 = Save As
GetLastError	protected abstract: String
()	Notes: Returns a string value describing the most recent error that occurred in relation to this object.
GetLink	protected abstract: String
(string LinkGUID)	Notes: Gets connector details, in XML format.
	Parameters:
	• LinkGUID: String - the GUID (in

	XML format) of the connector to get details of
GUIDtoXML (string GUID)	String Notes: Changes an internal GUID to the form used in XML. Parameters: GUID: String - the Enterprise Architect style GUID to convert to XML format
ImportDirect ory (string PackageGUI D, string Language, string DirectoryPat h, string ExtraOptions)	 Boolean Notes: Imports a source code directory into the model. Parameters: PackageGUID: String - the GUID (in XML format) of the Package to reverse engineer code into Language: String - specifies the language of the code to be imported DirectoryPath: String - specifies the path where the code is found on the computer ExtraOptions: String - enables extra options to be given to the command; currently enables import of source from all child directories (recurse) - for example: recurse=1

ImportFile
(string
PackageGUI
D, string
Language,
string
FileName,
string
ExtraOptions
)

Boolean

Notes: Imports an individual file or binary module into the model, in a Package per namespace style import.

Parameters:

- PackageGUID: String the GUID (in XML format) of the Package to reverse engineer code into; this is expected to be a namespace root Package
- Language: String specifies the language of the code to be imported Use the value 'DNPE' to import a binary module; this imports a .NET assembly or Java .class file, but not a .jar file
- Filename: String specifies the path where the code or module is found on the computer
- ExtraOptions: String enables extra options to be given to the command; currently unused

ImportPacka geXMI (string PackageGUI D, string Filename, long

String

Notes: Imports an XMI file at a point in the tree. Returns an empty string if successful, or returns an error message on failure.

ImportDiagra ms, long StripGUID)

- PackageGUID: String the GUID (in XML format) of the target Package to import the XMI file into (or overwrite with the XMI file)
- Filename or XMLText: String the name of the XMI file; if the String is of type filename it is interpreted as a source file, otherwise the String is imported as XML text
- ImportDiagrams: Long 1 for importing diagrams and 0 to skip importing diagrams
- StripGUID: Long
 - 1 to replace the element
 UniqueIDs on import; if stripped, then a copy of the Package could be imported into the same Enterprise
 Architect model as two different

versions

O to retain the element UniqueID

0 to retain the element UniqueIDs
 on import; a duplicate copy of
 the Package cannot be created in
 the same model of Enterprise
 Architect

ImportRefere nceData (string FileName,

Boolean

Notes: Imports Reference Data

Parameters:

• FileName: String - the name of the

reference data file to import from string DataSets) DataSets: String - the list of reference data sets to import from; the data set delimeter is ";" If the string is empty, Enterprise Architect displays a dialog prompt to select the data sets to import Boolean LayoutDiagra m (string Notes: Deprecated. Use DiagramGUI LayoutDiagramEx. D, long Calls the function to automatically layout LayoutStyle) a diagram in hierarchical fashion. It is only recommended for Class and Object diagrams. Parameters: DiagramGUID: String - the GUID (in XML format) of the diagram to lay out LayoutStyle: Long - always ignored LayoutDiagra Boolean mEx (string Notes: Calls the function to automatically DiagramGUI layout a diagram in hierarchical fashion. D, long It is only recommended for Class and LayoutStyle, Object diagrams. long LayoutStyle accepts these options Iterations, • Default Options: long

- lsDiagramDefault

LayerSpacing

, long ColumnSpaci ng, boolean SaveToDiagr am)

- lsProgramDefault
- Cycle Removal Options:
 - lsCycleRemoveGreedy
 - lsCycleRemoveDFS
- Layering Options:
 - lsLayeringLongestPathSink
 - lsLayeringLongestPathSource
 - lsLayeringOptimalLinkLength
- Initialize Options:
 - IsInitializeNaive
 - IsInitializeDFSOut
 - IsInitializeDFSIn
- Crossing Reduction Option:
 - lsCrossReduceAggressive
- Layout Options Direction
 - lsLayoutDirectionUp
 - lsLayoutDirectionDown
 - lsLayoutDirectionLeft
 - lsLayoutDirectionRight

- DiagramGUID: String the GUID (in XML format) of the diagram to lay out
- LayoutStyle: Long the layout style
- Iterations: Long the number of layout iterations the Layout process should take to perform cross reduction

	1
	(Default value = 4)
	• LayerSpacing: Long - the per-element layer spacing the Layout process should use (Default value = 20)
	• ColumnSpacing: Long - the per-element column spacing the Layout process should use (Default value = 20)
	• SaveToDiagram: Boolean - specifies whether or not Enterprise Architect should save the supplied layout options as default to the diagram in question
LoadControll	String
edPackage	Notes: Loads a Package that has been
(string	marked and configured as controlled. The
PackageGUI D)	filename details are stored in the Package control data.
	Parameters:
	• PackageGUID: String - the GUID (in
	XML format) of the Package to load
I ID'	D 1
LoadDiagram (string DiagramGUI D)	protected abstract: Boolean
	Notes: Loads a diagram by its GUID.
	Parameter:
	• DiagramGUID: String - the GUID (in
	XML format) of the diagram to load; if
	you retrieve the GUID using the Diagram interface, use the
	Diagram morrace, use me

	GUIDtoXML function to convert it to XML format
LoadProject (string FileName)	protected abstract: Boolean Notes: Loads an Enterprise Architect project file. Do not use this method if you have accessed the Project interface from the Repository, which has already loaded a file. Parameters: • FileName: String - the name of the project file to load
Migrate (string GUID, string SourceType, string DestinationT ype)	 Void Notes: Migrates a model (or part of a model) from one BPMN, ArchiMate, UPDM or SysML format to an upgraded format. Parameters: GUID: String - the GUID of the Package or element for which the contents are to be migrated SourceType: String - the type of model to be upgraded; accepted values: BPMN BPMN1.1 UPDM

- SysML1.1
- SysML1.2
- SysML1.3
- ArchiMate
- ArchiMate2
- UPDM2
- DestinationType: String the type of model to upgrade to; accepted values:
 - BPMN1.1
 - BPMN1.1::BPEL
 - BPMN2.0
 - UPDM2
 - SysML1.2
 - SysML1.3
 - SysML1.4
 - ArchiMate2
 - ArchiMate3
 - UAF

MigrateToBP MN11 (string GUID, string Type)

Void

Notes: Migrates every BPMN 1.0 construct in a Package or an element (including elements, attributes, diagrams and connectors) to BPMN 1.1.

Parameters

• GUID: String - the GUID of the Package or element for which the contents are to be migrated to BPMN 1.1

- Type: String the type of upgrade, either just to BPMN 1.1 or to BPMN 1.1 and BPEL. Accepted values are:
 - BPMN = migrate to BPMN 1.1
 - BPEL = migrate to BPMN 1.1 and update:
 - any diagram with stereotype BPMN to BPEL
- any element with stereotype BusinessProcess to BPELProcess Migrating to BPEL is possible in the Ultimate and Unified Editions of Enterprise Architect.

ProjectTransf er (string SourceFilePa th, string TargetFilePat h, string LogFilePath)

Boolean

Notes: Transfers the project from a source .eap file or DBMS to a target .eap file, .eapx file or .feap file.

- SourceFilePath: String the path of the source file to transfer
- TargetFilePath: String the path of the target file, including the file type extension; Enterprise Architect creates a new Base project in this location (using the TargetFilePath as its name) and then transfers the content of the source project into that file
- LogFilePath: String the path of the

log file where the status of the transfer process is updated

In automation, the target file must not previously exist. Enterprise Architect creates a new, empty Base.* file using the specified target name and extension, and transfers the source project into it.

PublishResult (string CategoryID, EA.EnumM VErrorType ErrorType, string ErrorMessag e)

String

Notes: Returns the results of each rule that can be performed during model validation. It must be called once for each rule from the EA_OnInitializeUserRules broadcast handler.

The return value is a RuleId, which can be used for reference purposes when an individual rule is executed by Enterprise Architect during model validation.

See the **Model Validation** Example for a detailed example of the use of this method.

- CategoryId: String should be passed the return value from the DefineRuleCategory method
- ErrorType: EA.EnumMVErrorType depending on the severity of the error being validated, can be:

	 mvErrorCritical mvError mvWarning, or mvInformation ErrorMessage: String - contains an error string
PutDiagramI mageOnClip board (string DiagramGUI D, long Type)	 protected abstract: Boolean Notes: Copies an image of the specified diagram to the clipboard. Parameters: DiagramGUID: String - the GUID (in XML format) of the diagram to copy Type: Long - the file type If Type = 0 then it is a metafile If Type = 1 then it is a Device Independent Bitmap
PutDiagramI mageToFile (string Diagram GUID, string FileName, long Type)	 protected abstract: Boolean Notes: Saves an image of the specified diagram to file. Parameters: DiagramGUID: String - the GUID (in XML format) of the diagram to save FileName: String - the name of the file to save the diagram into Type: Long - the file type If type = 0 then it is a metafile

	- If type = 1 then it uses the file type from the name extension (that is, .bmp, .jpg, .gif, .png, .tga)
ReloadProjec t()	protected abstract: Boolean Notes: Reloads the current project. This is a convenient method to refresh the current loaded project (in case of outside changes to the .eap file).
RunExecutab leStatemachi ne (string ElementGUI D, string ExtraOptions)	 Boolean Notes: Runs Executable StateMachine code for an <<executable statemachine="">> Artifact element, which will start simulation of the StateMachine</executable> Parameters: ElementGUID: String - the GUID (in XML format) of the element to generate ExtraOptions: String - enables extra options to be given to the command (currently unused)
RunModelSe arch (string Search, string SearchTerm, bool	Void Notes: Invokes the Model Search component. Parameters: Search: String - the name of an

ShowInEA)	 Enterprise Architect defined search SearchTerm: String - the term to search for in the project ShowInEA: Boolean - execute the search and output in the Model Search window
RunReport (string PackageGUI D, string TemplateNa me, string Filename)	 protected abstract: Void Notes: Runs a named document report. Parameters: PackageGUID: String - the GUID of the Package or master document to run the report on TemplateName: String - the document report template to use; if the PackageGUID has a stereotype of MasterDocument, the template is not required FileName: String - the file name and path to store the generated report; the file extension specified will determine the format of the generated document - for example, RTF, PDF
RunHTMLR eport (string PackageGUI D,	String Notes: Runs an HTML report (as for 'Documentation Publish as HTML' when you click on a Package in the Browser

string ExportPath, string ImageFormat , string Style, string Extension)	 window and on the icon). Parameters: PackageGUID: String - the GUID (in XML format) of the Package or master document to run the report on ExportPath: String - the directory path to store the generated report files ImageFormat: String - file format in which to store imagespng or .gif Style: String - name of the web style template to apply; use <default> for the standard, system-provided template</default> Extension: String - file extension for generated HTML files (example: .htm)
SaveControll edPackage (string PackageGUI D)	String Notes: Saves a Package that has been configured as a controlled Package, to XMI. Only the Package GUID is required, Enterprise Architect picks the rest up from the Package control information. Parameter: PackageGUID: String - the GUID (in XML format) of the Package to save
SaveDiagram ImageToFile	protected abstract: String Notes: Saves a diagram image of the

(string Filename)	current diagram to file.Parameters:FileName: String - the filename of the image to save
ShowWindo w (long Show)	protected abstract: Void Notes: Shows or hides the Enterprise Architect User Interface. Parameters: • Show: Long
Synchronize Class (string ElementGUI D, string ExtraOptions)	 Boolean Notes: Synchronizes a Class with the latest source code. Parameters: ElementGUID: String - the GUID (in XML format) of the element to update from code ExtraOptions: String - enables extra options to be given to the command; currently unused
SynchronizeP ackage (string PackageGUI D, string	Boolean Notes: Synchronizes each Class in a Package with the latest source code. Parameters: PackageGUID: String - the GUID (in

ExtraOptions)

XML format) of the Package containing the elements to update from code

• ExtraOptions: String - enables extra options to be given to the command; currently enables synchronization of all child Packages (children) - for example: children=1

TransformEle ment (string TransformNa me, string ElementGUI D, string TargetPackag e, string ExtraOptions

Boolean

Notes: Transforms an element into a Package.

Parameters:

- TransformName: String specifies the transformation that should be executed
- ElementGUID: String the GUID (in XML format) of the element to transform
- TargetPackageGUID: String the GUID (in XML format) of the Package to transform into
- ExtraOptions: String enables extra options to be given to the command:
 - GenCode=True / False articulate code generation from the transformed elements; this option

supercedes the current model setting

TransformPa
ckage (string
TransformNa
me,
string
SourcePacka
ge,
string
TargetPackag
e,
string
ExtraOptions
)

Boolean

Notes: Runs a transformation on the contents of a Package.

Parameters:

- TransformName: String specifies the transformation that should be executed
- SourcePackageGUID: String the GUID (in XML format) of the Package to transform
- TargetPackageGUID: String the GUID (in XML format) of the Package to transform into
- ExtraOptions: String enables extra options to be given to the command:
 - GenCode=True/**False** articulate code generation from the transformed elements;

this option supercedes the current model setting

- SubPackages=True/False - specify if the child Packages are to be included whilst

transforming a Package

ValidateDiag ram (string DiagramGUI D)

Boolean

Notes: Invokes the Enterprise Architect **Model Validation** component, then validates the diagram (for correctness)

and the elements and connectors within the diagram.

Output can be viewed through 'Start > Desktop > Design > System Output > Model Validation'.

Returns a Boolean value to indicate the success or failure of the process, regardless of the results of the validation.

Parameters:

 DiagramGUID: String - the GUID of the Diagram Class object

ValidateElem ent (string ElementGUI D)

Boolean

Notes: Invokes the Enterprise Architect **Model Validation** component, then validates the element and all child elements, diagrams, connectors, attributes and operations.

Output can be viewed through 'Start > Desktop > Design > System Output > Model Validation'.

Returns a Boolean value to indicate the success or failure of the process, regardless of the results of the validation.

Parameters:

• ElementGUID: String - the GUID of the Element Class object

ValidatePack	Boolean
age (string	Notes: Invokes the Enterprise Architect
PackageGUI	Model Validation component, then
D)	validates the Package and all
	sub-Packages, elements, connectors and diagrams within it.
	Output can be viewed through '>
	Desktop > Design > System Output > Model Validation'.
	Returns a Boolean value to indicate the
	success or failure of the process,
	regardless of the results of the validation.
	Parameters:
	 PackageGUID: String - the GUID of
	the Package Class object
XMLtoGUID	String
(string GUID)	Notes: Changes a GUID in XML format
	to the form used inside Enterprise
	Architect.
	Parameters:
	• GUID: String - the XML style GUID to
	convert to Enterprise Architect internal
	format

Chart Package

The Chart interface can be used to dynamically construct any of the supported Chart types, using the functions provided in the Chart Package. The interface is obtained using the GetChart method on a **DynamicChart** element. A DynamicChart element can be created from the 'Artifacts' page of the **Diagram Toolbox**, and is typically used on a Dashboard diagram.

Chart Enumerations

These enumerations, used specifically by methods in the Chart interface, are described in the topics of this section. Click on the enumeration name in the list to the left of this text.

ChartAxisCrossType

Enum	Value
Auto	value: 0
MaximumAx isValue	value: 1
MinimumAxi sValue	value: 2
AxisValue	value: 3
Ignore	value: 4
FixedDefault Pos	value: 5

ChartAxisIndex

Enum	Value
Unknown	value: -1
X	value: 0
Y	value: 1
Z	value: 2

ChartAxisLabelType

Enum	Value
NoLabels	value: 0
NextToAxis	value: 1
High	value: 2
Low	value: 3

ChartAxisTickMarkType

Enum	Value
NoTicks	value: 0
Inside	value: 1
Outside	value: 2
Cross	value: 3

ChartAxisType

A set of constants that refer to the various axes used in charts.

Enum	Value
CHART_Y_ PRIMARY_ AXIS	value: 0
CHART_Y_ SECONDAR Y_AXIS	value: 1
CHART_X_ PRIMARY_ AXIS	value: 2
CHART_X_ SECONDAR Y_AXIS	value: 3
CHART_Z_P RIMARY_A	value: 4

XIS	
CHART_Z_S ECONDARY _AXIS	value: 5
CHART_Y_ POLAR_AXI S	value: 6
CHART_X_ POLAR_AXI S	value: 7
CHART_A_ TERNARY_ AXIS	value: 8
CHART_B_ TERNARY_ AXIS	value: 9
CHART_C_ TERNARY_ AXIS	value: 10

ChartBarShape

Enum	Value
Box	value: 0
Pyramid	value: 1
PyramidParti al	value: 2

ChartCategory

Enum	Value
chartDefault	value: 0
chartLine	value: 1
chartPie	value: 2
chartPie3D	value: 3
chartPyramid	value: 4
chartPyramid 3D	value: 5
chartFunnel	value: 6
chartFunnel3	value: 7
chartColumn	value: 8
chartBar	value: 9

chartHistogra m	value: 10
chartArea	value: 11
chartStock	value: 12
chartBubble	value: 13
chartLongDat a	value: 14
chartHistoric alLine	value: 15
chartPolar	value: 16
chartDoughn ut	value: 17
chartDoughn ut3D	value: 18
chartTorus3D	value: 19
chartTernary	value: 20
chartColumn	

3D	value: 21
chartBar3D	value: 22
chartLine3D	value: 23
chartArea3D	value: 24
chartSurface3	value: 25
chartDoughn utNested	value: 26
chartBoxPlot	value: 27
chartBarSmar t	value: 28
chartBar3DS mart	value: 29

ChartColorMode

Enum	Values
Single	value: 0
Multiple	value: 1
Palette	value: 2
Custom	value: 3
Series	value: 4

ChartCurveType

Enum	Value
NoLine	value: 0
Line	value: 1
Spline	value: 2
SplineHermit e	value: 3
Step	value: 4
ReversedStep	value: 5

ChartDashStyle

Enum	Value
Solid	value: 0
Dash	value: 1
Dot	value: 2
DashDot	value: 3
DashDotDot	value: 4
Custom	value: 5

ChartFrameStyle

Enum	Value
None	value: 0
Mesh	value: 1
Contour	value: 2
ContourMesh	value: 3

ChartGradientType

Enum	Value
None	value: 0
Horizontal	value: 1
Vertical	value: 2
DiagonalLeft	value: 3
DiagonalRig ht	value: 4
CenterHorizo ntal	value: 5
CenterVertic al	value: 6
RadialTop	value: 7
RadialCenter	value: 8

RadialBotto m	value: 9
RadialLeft	value: 10
RadialRight	value: 11
RadialTopLe ft	value: 12
RadialTopRi ght	value: 13
RadialBotto mLeft	value: 14
RadialBotto mRight	value: 15
Bevel	value: 16
PipeVertical	value: 17
PipeHorizont al	value: 18

ChartMarkerShape

Enum	Value
Circle	value: 0
Triangle	value: 1
Rectangle	value: 2
Rhombus	value: 3

ChartStockSeriesType

Enum	Value
Bar	value: 0
Dai	value. 0
Candle	value: 1
LineOpen	value: 2
LineHigh	value: 3
LineLow	value: 4
LineClose	value: 5
LineCustom	value: 6

ChartType

Enum	Value
chartTypeDE FAULT	value: 0
chartTypeSI MPLE	value: 1
chartTypeST ACKED	value: 2
chartType100 STACKED	value: 3
chartTypeRA NGE	value: 4

ChartWallOptions

Enum	Value
None	value: 0, 0x0000
FillLeftWall	value: 1, 0x0001
OutlineLeft Wall	value: 2, 0x0002
FillRightWall	value: 4, 0x0004
OutlineRight Wall	value: 8, 0x0008
FillFloor	value: 16, 0x0010
OutlineFloor	value: 32, 0x0020
DrawAll	value: 65535, 0xFFFF
DrawLeftWal	FillLeftWall OutlineLeftWall

DrawRightW all	FillRightWall OutlineRightWall
DrawFloor	FillFloor OutlineFloor
DrawAllWall s	DrawLeftWall DrawRightWall
OutlineAllW alls	OutlineLeftWall OutlineRightWall
OutlineAll	OutlineAllWalls OutlineFloor
FillAllWalls	FillLeftWall FillRightWall
FillAll	FillAllWalls FillFloor
Default	OutlineAll

Chart Class

The Chart Class is the primary interface for Chart elements; it is used to create a series, add datapoints to a series and configure the chart appearance.

Chart Attributes

Attribute	Description
Title	String Notes: Read/Write The title of the chart.
Category	ChartCategory Notes: Read only The chart category; provided in the SetChartType method.
Type	ChartType Notes: Read only The chart type; provided in the SetChartType method.

Chart Methods

Method	Description
AddChartDat aYXZ(double Y, double X, double Z, long seriesIndex)	 long Adds a datapoint to an existing series. Parameters: Y: double, the primary Y axis value X: double, the primary X axis value Z: double, the primary Z axis value seriesIndex: long, the index of the series (returned by the CreateSeries methods)
AddChartDat aYY1(string category, double Y, double Y1, long seriesIndex)	long Adds a datapoint to an existing series. Parameters: category: string - the x axis group, column or label Y: double, the primary Y axis value Y1: double, the secondary Y axis value seriesIndex: long, the index of the series (returned by the CreateSeries and CreateSeriesEx methods)
CreateSeries(LDISPATCH

string name)	Adds a new series to the chart. Returns an interface that can be used to add data to the series and configure its appearance. Parameters: name: string, the displayed name of the series
CreateSeries Ex(string name, long color, ChartType type, ChartCategor y category)	LDISPATCH Creates a series of a particular chart category and type and returns an IChartSeries interface. This allows charts to form multiple series in various ways. The CombinedCharts in the EAExample Model are an example of this, displaying three series for the Area, Column and Line categories respectively. Parameters: name: string, the name of the series color: long, RGB color value,-1 for default type: ChartType, one of the ChartType enumerations category: ChartCategory, one of the ChartCategory enumerations
EnableResize Axes(boolean bEnable)	void Grants or denies the ability to resize axes. Parameters:

	bEnable: boolean
GetChartAxis (ChartAxisTy pe type)	LDISPATCH Returns an IChartAxis interface for the specified axis. Parameters: • type: ChartAxisType, one of the ChartAxisType enumerations
GetDiagram3 D()	LDISPATCH Returns an IChartDiagram interface that can be used to specify the rendering engine; Software or OpenGL.
GetSeries(lon g index)	LDISPATCH Returns an IChartSeries interface for the given index. Indices for series begin at zero. Parameters: • index: long
GetSeriesCou nt()	long Returns the number of series represented by the chart.
Redraw()	void Redraws the chart.

SetChartType (ChartType type, ChartCategor y category, boolean bRedraw, boolean bResizeAxis)	void This is typically the first call made on the Chart interface. It defines the style and appearance of the Chart when it is rendered. Parameters: type: ChartType category: ChartCategory bRedraw: Boolean bResizeAxis: Boolean
SetCurveTyp e(ChartCurve Type type)	 void Sets the interpolation method of drawing the curve. Parameters: type: ChartCurveType, one of the ChartCurveType enumerations, such as Line, Spline or SplineHermite.
SetSeriesSha dow(boolean bShow)	void Displays or hides shadows on series. Parameters: • bShow: Boolean
SetThemeOp acity(long percentage)	void Sets the opacity of the chart. Parameters:

	 percentage: long, chart transparency as a percentage
ShowAxis(lo ng index)	void Shows the axis for the given index. Parameters: • index: long, one of the ChartAxisType enumerations
ShowDataLa bels(boolean show, boolean border, boolean dropLineTom arker)	 void Shows or hides data labels on the chart. Parameters: show: Boolean, show or hide labels border: Boolean, show or hide border on labels dropLineTomarker: Boolean, changes position of label with respect to line
ShowDataMa rkers(boolean show, long size, Chartmarker Shape shape)	void Shows or hides data markers on the chart. Also allows setting the appearance of markers. Parameters: • show: Boolean, show or hide markers • size: long, size of markers in pixels • shape: ChartmarkerShape, one of the ChartmarkerShape enumerations

ChartAxisIndex Class

ChartAxisIndex Attributes

Attribute	Description
Visible	Boolean Shows or hides the axis.

ChartAxisIndex Methods

Method	Description
EnableMajor UnitIntervalI nterlacing(bo olean binterlace)	void Turns interlacing on or off.
GetGuid()	string Returns the guid of the axis. Uniquely identifies an axis.
GetLabel()	string

	Returns the value of the label of the axis.
SetAxisName (string label, boolean showonaxis)	 void Sets the label for the axis and whether it should be displayed on the chart. Parameters: label: string, the text for the label showonaxis: Boolean, a true value indicates that the label is displayed
SetCrossTyp e(long type)	void Provides a directive or hint for use when calculating the position of labels on an axis. Parameters: • type: long, one of the ChartAxisCrossType enumerations
SetDataForm at(string format, boolean formatAsDat e)	void Sets the format string for the conversion of values to strings (e.g. "%.4f"). If the datapoints represent datetime values, the formatAsDate argument should be true, and the format string set appropriately (e.g. "%H:%M") Parameters: • format: string, the format to use when converting datapoint values to string

 formatAsDate: Boolean, a true value indicates the datapoint represent a datetime
void Sets the display units on the axis. Basically, the datapoint values are divided by this figure to give a major unit value. For example, if the datapoint contains meter values, a value of 1000 would result in kilometers being used as the major unit on the axis. Parameters: units: double, the value of a single unit on the axis
void Sets a fixed range for the axis. Parameters: • fmin: double, the minimum value • fmax: double, the maximum value
void Sets the position of labels on the axis. Parameters: Iabelpos: long, one of the ChartAxisLabelType enumerations

SetTickMark (long tickmarkpos)	 void Sets the position of tick marks on the axis. Parameters: tickmarkpos: long, one of the ChartAxisTickMarkType enumerations
ShowMajorG ridLines(bool ean show)	void Shows or hides grid lines.

ChartDataValue Class

The ChartDataValue class provides an interface that allows values to be obtained from points in a series.

ChartDataValue Methods

Method	Description
GetValue()	double Returns the value associated with the datapoint.
IsEmpty()	Boolean True if no value exists for the datapoint.
SetEmpty(bo olean empty)	 void Sets a datapoint on a series to be empty. Parameters: empty: Boolean, true if the datapoint is to be considered as empty, having no value
SetValue(dou ble value)	void Sets the value of a datapoint . Parameters:

• value: double, the value of the datapoint; setting a value makes a datapoint non-empty

ChartDiagram3D Class

ChartDiagram3D Methods

Method	Description
SetDrawWall Options(long options, boolean redraw)	 void Sets the option for how walls and floors - if any - are displayed on the 3D chart. The options parameter is a bitmask of one or more values from the ChartWallOptions enum. Parameters: options: Long, bitmask of wall and floor display options redraw: Boolean, redraws the chart after the function completes
SetRendering Type(long engine)	void Parameters: • engine: long, 0 for software,1 for openGL

ChartFormatSeries Class

A helper class for the ChartSeries class that allows setting appearance options.

ChartFormatSeries Methods

Method	Description
SetCurveTyp e(ChartCurve Type type)	voidSets the graphic option for rendering lines.Parameters:type: long, one of the ChartCurveType enumerations
SetSeriesLine Width(long width)	void Sets the line width in pixels. Parameters: • width: long, a pixel value
SetSeriesOutl ineDashStyle (ChartDashSt yle dashstyle)	void Sets the dash style of the line on the chart/graph. Parameters: dashstyle: ChartDashStyle, one of the

ChartDashStyle enumerations

ChartSeries Class

ChartSeries Methods

Method	Description
AddBoxPlot Data(double ave, double min, double q1, double q2, double q3, double max, double notched)	For a chart having the BoxPlot category, adds a single datapoint to the series. Parameters: ave: double, the mean value at this point min: double, the minimum value at this point q1: double, the first quartile value q2: double, the second quartile value q3: double, the third quartile value max: double the maximum value at this point notched: double, for a series with notched style, the notched value to express at this point
AddDataPoin t(double Y)	long Adds a datapoint to the series. Returns the index of the point, which is the

	number of points -1. Parameters: • Y: double, the Y axis value
AddDatapoin t2(double Y, double X)	long Adds a datapoint to the series. Returns the index of the point, which is the number of points -1. Parameters: Y: double, the Y axis value X: double, the X axis value
AddDataPoin t3(string category, double Y)	long Adds a Y axis value for a given category on the X axis. Parameters: • category: string, the category or column name • Y: double, the value
AddStockDat a(double open, double high, double low, double closing, VARIANT timestamp)	void Adds data to a series for a chart of the Stock category. Parameters: open: double, opening value high: double, high value low: double, low value

	 closing: double, closing value timestamp: {datetime, double utcsecs} either VARIANT date value or double, in which case the value is interpreted as the number of seconds since midnight on January 1st, 1970, UTC time
AddSurfaceC olours(VARI ANT colors)	voidAdds one or more colors to the series.Parameters:colors: long, or long[], a single RGB color or an array of RGB color values
CloseShape(b oolean close, boolean fill)	void Connects the first and last datapoints and fills the shape if 'fill' is true. Parameters close: Boolean, if true closes the series fill: Boolean, fills the shape
GetDataPoint Count()	long Returns the number of datapoints in the series.
GetDataPoint Value(long index)	LDISPATCH Returns a ChartDataValue interface for the datapoint with the given index.

	Parameters:
	• index: long, the index of the datapoint (typically returned by AddDataPoint functions; a value in the range 0 to n-1, where n is the number of points returned by the <i>GetDataPointCount</i> function)
GetSeriesFor	LDISPATCH
mat()	Returns a ChartFormatSeries interface that allows the chart appearance to be changed.
SetBarShape(void
long barshape)	Sets the shape for Bar charts, 0 for Box, 1 for Pyramid, 2 for PyramidPartial.
	Parameters: • barshape: ChartBarShape, one of the ChartBarShape enumerations
SetColorMap	void
Count(long count)	Sets the number of colors used when rendering the series. Typical values are 4, 8, 16 and 32
	Parameters:
	• count: long, the number of colors to use
SetColorMod	void

e(ChartColor Mode mode)	For 3D charts, sets the interpolation method for filling shapes. Single, for example, would result in the 3D object being filled by varying the color slightly. The level of variation will depend on the number of colors used by the chart (see <i>SetColorMapCount</i>). Parameters: • mode: ChartColorMode
SetDrawFlat(boolean flat)	void Draws the shape flattened when set to true. Parameters: • flat: Boolean, draw flat
SetFrameCol or(long color)	 void Sets the color of the frame for 3D objects. Parameters: color: long, the RGB color value for coloring the frame
SetFrameStyl e(ChartFrame Style style)	void Sets the frame style for the chart - none, mesh, contour or both. Parameters: • style: ChartFrameStyle, one of the

	ChartFrameStyle enumerations
SetGradientT ype(long type)	voidSets the gradient type to use.Parameters:type: long, one of the ChartGradientType enumerations
SetGroupID(1 ong id)	 void Groups series on a stacked chart having the same id. Must be a non-negative number. Parameters: id: long, a non-negative number used to group the series on a chart
SetLevelRan geMode(long mode)	 void Sets the mode for ranges in series. 0 - Minimum and maximum for Series 1 - Minimum and maximum for Y axis 2 - Custom Parameters: mode: long, either 0 or 1 supported
SetRelatedAx is(string axis, long index)	void Sets the related axis for a series. The related axis is created using the Split

function of the ChartAxis interface. The axis is first created using Split, then a new series is created, and this function called on it to one of its axes. The axis is specified by the index parameter; the value is one of the ChartAxisIndex enumerations (0 for X, 1 for Y or 2 for Z) Parameters: axis: string, the guid of the axis returned by a ChartAxis.Split method call; returned by the ChartAxis.GetGuid method index: long, one of the ChartAxisIndex enumerations void SetStockSeri esType(Chart For Stock charts, sets the graphic used to **StockSeriesT** render the series. ype type) Parameters: type: ChartStockSeriesType, one of the ChartStockSeriesType enumerations SetWireFram void e(boolean Sets the wireframe option on or off. wired) When set to true, the chart is no longer rendered as a solid object but is instead rendered as a frame composed of wires. Parameters:

• wired: Boolean, displays as a wireframe object if true

Document Generator Interface Package

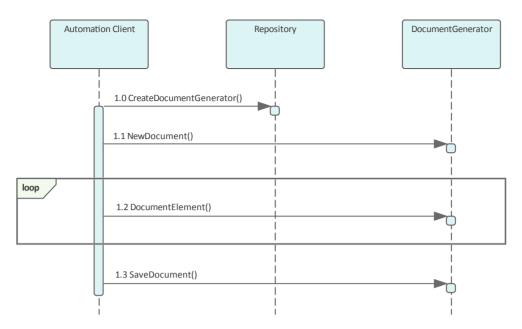
The DocumentGenerator Class provides an interface to the document and web reporting facilities, which you can use to generate reports on specific Packages, diagrams and elements in your model.

Access

Repository Class	You can create a pointer to this interface using the method
	Repository.CreateDocumentGenerator.

Example

This diagram illustrates how you might use the **Document** Generator interface in generating a report through the **Automation Interface**.



Also look at the:

- Document Generation scripting example in the Scripting window ('Specialize > Tools > Scripting', then expand the 'Local Scripts' folder and double-click on 'JScript -Documentation Example')
- RunReport method in the Project Interface

DocumentGenerator Class

The DocumentGenerator Class provides an interface to the document and web reporting facilities, which you can use to generate reports on specific Packages, diagrams and elements in your model. This Class is accessed from the Repository Class using the CreateDocumentGenerator() method.

DocumentGenerator Attributes

Attribute	Remarks
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

DocumentGenerator Methods

Method	Remarks
DocumentCo nnector (long	Boolean

connectorID, long nDepth, string templateNam e)

Notes: Documents a connector.

Parameters:

- connectorId: Long the ID of the connector
- nDepth: Long the depth by which to adjust the heading level
- templateName: String the name of a template to use when documenting connectors; this can be blank

DocumentCu stomData (string XML, long nDepth, string templateNam e)

Boolean

Notes: Documents information based on the data supplied.

Parameters:

- XML: String the XML of the data to be documented
- nDepth: Long the depth by which to adjust the heading level
- templateName: String the name of a template to use when documenting custom data; this can be blank

DocumentDi agram (long diagramID, long nDepth, string templateNam

Boolean

Notes: Documents a diagram.

Parameters:

• diagramId: Long - the ID of the diagram

e)	 nDepth: Long - the depth by which to adjust the heading level templateName: String - the name of a template to use when documenting diagrams; this can be blank
DocumentEle ment (long elementID, long nDepth, string templateNam e)	 Boolean Notes: Documents an element. Parameters: elementId: Long - the ID of the element nDepth: Long - the depth by which to adjust the heading level templateName: String - the name of a template to use when documenting elements; this can be blank
DocumentMo delAuthor (string name, long nDepth, string templateNam e)	Boolean Notes: Documents a model author. Parameters: • name: String - the name of the author • nDepth: Long - the depth by which to adjust the heading level • templateName: String - a template to use when documenting model authors; this can be blank
DocumentMo	

delClient
(string name,
long nDepth,
string
templateNam
e)

Boolean

Notes: Documents a single model client.

Parameters:

- name: String the name of the client
- nDepth: Long the depth by which to adjust the heading level
- templateName: String a template to use when documenting model clients; this can be blank

DocumentMo delGlossary (long id, long nDepth, string templateNam e)

Boolean

Notes: Documents a single model glossary term.

Parameters:

- id: Long the ID of the term
- nDepth: Long the depth by which to adjust the heading level
- templateName: String a template to use when documenting model glossary terms; this can be blank

DocumentMo delIssue (long id, long nDepth, string templateNam e)

Boolean

Notes: Documents a single model issue.

Parameters:

- id: Long the ID of the issue
- nDepth: Long the depth by which to adjust the heading level

	 templateName: String - a template to use when documenting model issues; this can be blank
DocumentMo delResource (string name, long nDepth, string templateNam e)	Boolean Notes: Documents a single model resource. Parameters: • name: String - the name of the resource • nDepth: Long - the depth by which to adjust the heading level • templateName: String - a template to use when documenting model resources; this can be blank
DocumentMo delRole (string name, long nDepth, string templateNam e)	Boolean Notes: Documents a single model role. Parameters: • name: String - the name of the role • nDepth: Long - the depth by which to adjust the heading level • templateName: String - a template to use when documenting model roles; this can be blank
DocumentMo delTask (long id, long	Boolean Notes: Documents a single model task.

nDepth, string templateNam e)	 Parameters: id: Long - the ID of the task nDepth: Long - the depth by which to adjust the heading level templateName: String - a template to use when documenting model tasks; this can be blank
DocumentPa ckage (long packageID, long nDepth, string templateNam e)	 Boolean Notes: Documents a Package. Parameters: packageId: Long - the ID of the Package nDepth: Long - the depth by which to adjust the heading level templateName: String - a template to use when documenting Packages; this can be blank
GetDocumen tAsRTF()	Read Only. Returns a string value of the document in raw Rich Text Format.
GetProjectCo nstant (string nameVal)	String Notes: Returns the value of a Project Constant. Parameters:

	 nameVal: String - the name of the Project Constant for which to extract the value.
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.
InsertBreak (long breakType)	 Boolean Notes: Inserts a break into the report at the current location. Parameters: breakType: Long - 0 = page break, 1 = section break
InsertCoverP ageDocument (string Name)	 Boolean Notes: Inserts the Coverpage into the document at the current location. The style sheet is applied to the document before it is insert into the generated document. Parameters: Name: String - the name of the Cover page document found in the Resource tree
InsertHyperli	Boolean

nk (string Name, string URL)	Notes: Inserts a hyperlink at the current location. If you use a URL with the #BOOKMARKNAME syntax, the hyperlink will link to another part of the document. Parameters: Name: String - the link text to insert into the report URL: String - The URL of the website to link to
InsertLinked Document (string guid)	 Boolean Notes: Inserts a Linked Document into the report at the current location. A Linked Document can used to set the header and footer of the report. These are taken from the first Linked Document added to the report. Parameters: guid: String - the GUID of the element that has a Linked Document
InsertTableO fContents	Boolean Notes: Inserts a Table of Contents at the current position.
InsertTeamR eviewPost	Boolean Notes: Inserts a Team Library posting

(string path)	into the report at the current location. Parameters:
	 path: String - the path of the Team Library post
InsertTempla te (string templateNam e)	Notes: Inserts the contents of the template directly into the report. Parameters: • templateName: String - the name of the template to use
InsertText (string text, string style)	 Boolean Notes: Inserts static text into the report at the current location. A carriage return is not included; if you need to use one, you can add it manually. Parameters: text: String - the static text to be inserted style: String - the name of the style in the template; defaults to Normal style
InsertTOCDo cument (string name)	Boolean Notes: Inserts the Table of Contents into the document at the current location. Note: The stylesheet is applied to the document before it is insert into the

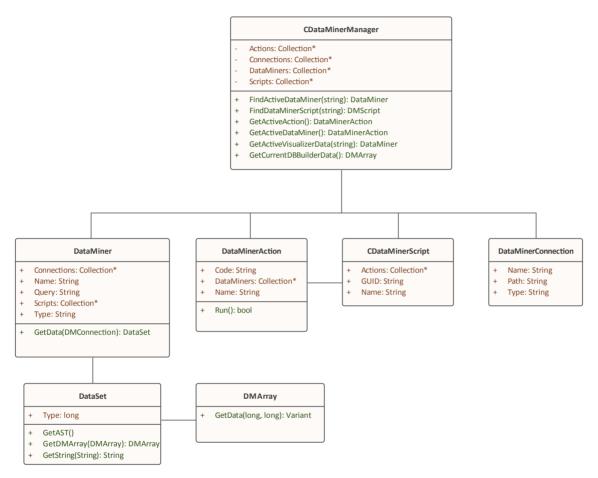
	generated document. Parameters: name: String - the name of the Table of Contents document found in the Resource tree
LoadDocume nt(string FileName)	Boolean Notes: Inserts an external document into the currently generated file. Parameters: • FileName: String - the filename of an external document file to insert into the document.
NewDocume nt (string templateNam e)	Boolean Notes: Starts a new document; you call this before attempting to document anything else. Parameters: • templateName: String - the name of a template to use when documenting elements; this can be blank
ReplaceField (string fieldname, string fieldvalue)	Boolean Notes: Replaces the 'Section' field identified by the fieldname parameter with the value provided in fieldvalue. For example:

	ReplaceField ("Element.Alias", "MyAlias") If you call this function more than once with the same fieldname, the field only has the most recent value set. Parameters: • fieldname: String - the field name to find (this does not include the {} braces) • fieldvalue: String - the value to insert into the field; this can be a constant or a derived value
SaveDocume nt (string filename, long nDocType)	 Boolean Notes: Saves the document to disk. Parameters: filename: String - the filename to save the file to nDocType: Long - 0 = RTF, 1 = HTML, 2 = PDF, 3 = DOCX
SetPageOrien tation (long pageOrientati on)	Boolean Notes: Sets the current page orientation. Parameters: • pageOrientation: Long - 0 = Portrait, 1 = Landscape

SetProjectCo	Boolean
nstant (string	Notes: Sets a Project Constant for the
newNameVal	documentation generator; this is saved in
, string	the current model.
newValue)	Parameters:
	 newNameVal: String - the name of the Project Constant
	 newValue: String - the value of the
	Project Constant
SetStyleSheet	Boolean
Document	Notes: Sets the Stylesheet to be used for
(string name)	TOC, Coverpage and templates used.
	This can be called before NewDocument.
	Parameters:
	 name: String - the name of the
	stylesheet found in the Resource tree
G -4G	D 1
SetSuppressP	Boolean
rofile (name)	Notes: Sets the Suppress Profile to be used during report generation.
	Parameters:
	• Name: String - The name of the
	Suppress Profile, as created on the
	'Suppress Sections' tab of the
	'Document Generation' dialog.

Data Miner Package

The Data Miner Package provides the **Automation Interface** to the Data Miner elements. It contains these Classes:



For an overview of using the Data Miner see the *Data Miner* Help topic under the *Model Exchange* group of topics.

Notes

• The Data Miner is available in the Unified and Ultimate Editions

DataMinerManager Class

DataMinerManager Attributes

Attribute	Remarks
Actions	Collection Notes: Returns a pointer to the EA.DMAction objects.
Connections	Collection Notes: Returns a Collection of EA.DMConnection objects.
DataMiners	Collection Notes: Returns a Collection of EA.DataMiner objects
Scripts	Collection Notes: Returns a Collection of EA.DMScript objects.

DataMinerManager Methods

Method	Remarks
FindActiveD ataMiner (string guid)	DataMiner Object Loads the DataMiner object from the model specified by its GUID. Returns an EA.DataMiner object or NULL if the current selected object isn't a DataMiner object. Parameters: GUID: string - GUID of the Data Miner object to look up
FindDataMin erScript (string guid)	DMScript object Returns an EA.DMScript object in the model. Parameters: GUID: string - GUID of DMScript object.
GetActiveAct ion ()	DMAction Object When you run an Action (operation), from a diagram, this returns the Action's EA.DMAction object. Note: This is generally used for an Action to work out what DataMiner and DMConnections it is linked to.
GetActiveDat	

aMiner ()	DataMiner Object
	Returns a pointer to an EA.DataMiner object, or NULL if the currently selected object is not a DataMiner object.
GetActiveVis ualizerData (string name)	DataSet Object Get the EA.DataSet of the currently open Visualizer. Parameters: Name: string - Name of Open Visualizer Note: Passing in a blank name will return the first Visualizer tab.
GetCurrentD BBuilderData ()	Get the current data from the Database Builder 's latest SQL query. Returns the current output of the SQL scratch window. Accessible via: Ribbon: Develop > Data Modeling > Database Builder > SQL Scratch Pad. Return Type: DMArray Returns a pointer to an EA.DMArray object, or NULL if there is not a current Database Builder window with returned data. See <u>The Database Builder</u> Help topic for more information on how to get data into

this window.
this window.

DataMiner Class

DataMiner Attributes

Attribute	Remarks
Connections	Collection
Connections	A collection of EA.DMConnection's,
	Notes: Read Only
	Trotes. Iteaa Omy
Name	String
	Name of the Script object.
	Notes: Read Only
Query	String
Query	Query of the Data miner object
	Notes: Read Only
Scripts	Collection
	A collection of EA.DMScript's,
	Notes: Read Only
Type	String
- 7 P •	Type of the Data miner object
	Notes: Read Only

DataMiner Methods

Method	Remarks
GetData (DMCconnection Connection)	DataSet Returns an EA.DataSet object that represents the query on the connection. Parameters: connection: DMConnection - A DMConnection object

DataSet Class

DataSet Attributes

Attribute	Remarks
Type	long Type of data contained in this data set. 1. Safe Array 2. Abstract Data type 3. JSon 4. Text Notes: Read Only

DataSet Methods

Method	Remarks
GetAST ()	Currently not supported
GetDMArray	DMArray Returns an EA.DMArray object Note: Only supported when Type = 1

GetString ()	String Returns a string of the data.
	NOTE: Only supported when Type = 3 or 4.

DMArray Class

DMArray Attributes

Attribute	Remarks
ColumnCoun t	long Notes: Read Only Number of Columns returned in this dataset
RowCount	long Notes: Read Only Number of rows returned in this dataset

DMArray Methods

GetData (long row, long column)	Variant Notes: When the database returns a NULL value, this will return an empty string.

Return: Variant.

Parameters:

• row: Row number of data

• column: Column number of data

DMAction Class

DMAction Attributes

Attribute	Remarks
Code	String The code on the Action Notes: Read Only
DataMiners	Collection A Collection of DMDataminer objects Notes: Read Only
Name	String Name of the Action. Notes: Read Only

DMAction Methods

Run ()	Boolean

Returns TRUE if the script was run
successfully.

DMScript Class

DMScript Attributes

Attribute	Remarks
Actions	Collection Returns a Collection of EA.DMAction's
GUID	String Guid of the Script object. Notes: Read Only
Name	String Name of the Script object. Notes: Read Only

DMConnection Class

DMConnection Attributes

String

Sets the type that the connect object is.

Notes: Read Only

Attribute	Remarks
Name	Type: String Notes: Read Only Name of the Connection object.
Path	Type: String Path to the data we are connecting to. Notes: Read Only
Type	Type: String Notes: Read Only Type of Connection. Options: ODBC EA Repository Illie URL

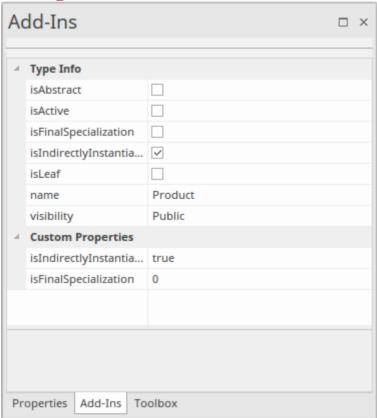
TypeInfoProperties Package

The TypeInfoProperties Package provides an interface to the properties of an object from the perspective of the technology rather than the Enterprise Architect database, allowing read and write access to those properties. It effectively shows the properties contained in the technology-specific and custom categories of the **Properties window** for the object (and omits the Enterprise Architect specific properties such as the General and Project properties). The interface hides the origin of the properties - whether they are from the base object directly, a Tagged Value, or are MOF properties.

You can see this interface in action in the EA.Example model ('Start > Help > Help > Open the Example Model'). When you open this model:

- 1. Select the 'Specialize > Manage Addin' ribbon option.
- 2. Select the checkbox against 'Type Info' and click on the **OK button**. An icon for 'Type Info' displays on the right of the **Add-Ins** panel.
- 3. Click on the **drop-down arrow** and select the 'Show Type Info' option. The **Add-Ins window** displays, showing the type information (properties) for the currently-selected object.
- 4. If you also want to display custom properties in the Add-Ins window, click on the 'Type-Info' icon again and select the 'Include Custom Properties option'. The window resembles this illustration, which is for a **UML**

Component element.



5. Browse the EA.Example model, clicking on different types of object. You will see a different list of properties for, say, an Action than for a Class. Then you can both read and write to those properties. Also compare the list with the Properties window for the same objects.

TypeInfoProperties Class

TypeInfoProperties Attributes

Attribute	Remarks
Count	long Returns the number of TypeInfo Properties.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

TypeInfoProperties Methods

Method	Remarks
GetLastError ()	String Notes: Returns a string value describing the most recent error that occurred in relation to this object.

GetProperty (String PropName)	Returns the property value as a string. Parameters: PropName: String - Name of the property
HasProperty (String PropName)	Returns True if the object has the property. Parameters: • PropName: String - Name of the property
Items (object Index)	TypeInfoProperty collection Notes: Accesses an individual TypeInfoProperty. Parameters: Index: Object - Either a string representing the title text or an integer representing the zero-based index of the TypeInfoProperty to get
SetProperty (String PropName, String Value)	Returns True if the property was set. Parameters: • PropName: String - Name of property • Value: String - Value of property

TypeInfoProperty Class

TypeInfoProperty Attributes

Attribute	Remarks
Name	String Notes: Readonly. Name of the property.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Value	String Get/Sets the Property value.

TypeInfoProperty Methods

<None.>

Mail Interface Package

The MailInterface Package contains:

- A function to retrieve a pointer to the interface
- Functions to create and send a mail message within the current mode
- Utility functions for creating hyperlinks to selected model elements

You can get a pointer to this interface using the method Repository.GetMailInterface.

MailInterface Class

The MailInterface interface can be accessed from the Repository using GetMailInterface(). The returned interface provides access to the Enterprise Architect **Model Mail** Interface. Use this interface to automate the process of creating and sending messages using Enterprise Architect's Model Mail system.

MailInterface Attributes

Attribute	Remarks
MessagingEn abled	Boolean Notes: Read Only Advises whether messaging is enabled on the current model.
ObjectType	ObjectType Notes: Read Only Distinguishes objects referenced through a dispatch interface.

MailInterface Methods

Method	Remarks
ComposeMai IMessage(stri ng InitialRecipie ntGUID, string InitialSubject, messageflag InitialFlag, string InitialMessag eText)	 Boolean Notes: Creates a new mail message using the values specified in the input parameters; the message is displayed in the composition window, ready for sending. This method does NOT send the message. Parameters: InitialRecipientGUID: String - Initial value for the GUID of the addressee user (an Enterprise Architect user defined in the current model) InitialSubject: String - Initial value for the Subject text to display for this message InitialFlag: MessageFlag - Initial value for the flag type/color to attach to this message InitialMessageText: String - Initial value for the text that is the body of the message
GetAttribute Hyperlink(str	String Notes: Returns a string containing a

hyperlink to the attribute specified by the ing input parameter AttributeGUID. AttributeGUI D, string Parameters: LinkText) AttributeGUID: String - The GUID of the attribute for which a hyperlink is required LinkText: String - The text to display for the hyperlink (such as the attribute name) GetDiagram String Hyperlink Notes: Returns a string containing a (string hyperlink to the diagram specified by the DiagramGUI input parameter DiagramGUID. D, string Parameters: LinkText) DiagramGUID: String - The GUID of the diagram for which a hyperlink is required LinkText: String - The text to display for the hyperlink (such as the diagram name) **GetElementH** String yperlink Notes: Returns a string containing a (string hyperlink to the element specified by the ElementGUI input parameter ElementGUID. D, string Parameters: LinkText) ElementGUID: String - The GUID of

	 the element for which a hyperlink is required LinkText: String - The text to display for the hyperlink (such as the element name)
GetFileHyper link (string FilePath, string LinkText)	 String Notes: Returns a string containing a hyperlink to the file specified by the input parameter FilePath. Parameters: FilePath: String - The path name of the file for which a hyperlink is required LinkText: String - The text to display for the hyperlink (such as the file name)
GetLastError ()	String Notes: Returns the last error message set for the MailInterface.
GetMethodH yperlink (string MethodGUI D, string LinkText)	String Notes: Returns a string containing a hyperlink to the method specified by the input parameter MethodGUID. Parameters: • MethodGUID: String - The GUID of the method for which a hyperlink is

	 required LinkText: String - The text to display for the hyperlink (such as the method name)
GetPackageH yperlink (string PackageGUI D, string LinkText)	 String Notes: Returns a string containing a hyperlink to the Package specified by the input parameter PackageGUID. Parameters: PackageGUID: String - The GUID of the Package for which a hyperlink is required LinkText: String - The text to display for the hyperlink (such as the Package name)
GetRecipient GUID (string UserName)	 String Notes: Returns the GUID of the specified Enterprise Architect user. Parameters: UserName: String - The name of a user defined in the current model
GetWebHype rlink (string URL, string LinkText)	String Notes: Returns a string containing a hyperlink to the URL specified by the input parameter URL.

Parameters:

- URL: String The URL of the item for which a hyperlink is required
- LinkText: String The text to display for the hyperlink

SendMailMe ssage (string RecipientGU ID, string Subject, messageflag Flag, string MessageText)

Boolean

Notes: Creates and sends a new mail message using the values specified in the input parameters.

Parameters:

- RecipientGUID: String The GUID of the addressee user (an Enterprise Architect user defined in the current model)
- Subject: String The Subject text to display for this message
- Flag: MessageFlag The flag type/color to attach to this message
- MessageText: String The text that is the body of the message

Search Window Package

The Search Window Package contains:

- The EAContext Class, which provides a description of a single selected item
- The EASelection Class, which provides optimized functions to access information about the current selection
- The SearchWindow Class, which provides a method for displaying the results of your operation using the Search Window

EAContext Class

The EAContext Class provides a description of a single selected item. The fields with values depend on the location of the selected item.

EAContext Attributes

Atttribute	Remarks
Alias	String Notes: Read only The Alias of the context item.
BaseType	String Notes: Read only Returns the base UML type of the context item.
ContextType	ContextType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
ElementGUI D	String Notes: Read only

	 The GUID of the current context object; empty if an object isn't selected. That is: ElementGUID if an element has context AttributeGUID if an attribute has context MethodGUID if an operation has context. DiagramGUID if a diagram has context PackageGUID if a Package has context
ElementID	Long Notes: Read only The ID of the current context object; 0 if an object isn't selected. That is: • ElementID if an element has context • AttributeID if an attribute has context • MethodID if an operation has context. • DiagramID if a diagram has context • PackageID if a Package has context
Locked	Boolean Notes: Read only Indicates if the context item is locked.

MetaType	String
	Notes: Read only
	Returns the metatype of the context item.
Name	Ctring
Name	String
	Notes: Read only
	The name of the context item.
ObjectType	ObjectType
	Notes: Read only
	Distinguishes objects referenced through a Dispatch interface.

EAContext Methods

Method	Remarks
HasStereotyp e (String stereo)	Boolean Returns: True if the stereotype is applied to an object. Parameters • stereo: String - the stereotype to check against the context object, to see if has been applied

EASelection Class

The EASelection Class provides optimized functions to access information on the current selection. It should be used when building **Add-In** menus and setting the menu state, as almost all properties can be used without any database queries being made.

EASelection Attributes

Attribute	Remarks
Context	EAContext Notes: Describes the currently focused element without requiring any database calls.
ElementSet	Collection Notes: When the selection consists of one or more objects of type otElement, this provides a collection giving optimized access to all of those elements.
List	Collection Notes:

	For any window where multiple selection is supported, this provides a list describing the type of every selected element without requiring any database calls.
Location	String Notes: Provides the type of window that contains the current selection. Possible values are: Calendar Diagram Dialog Element List Gantt Model View Browser window Project View Relationship Matrix Reviews Search Specification Manager Further values could be added to this list in the future.
ObjectType	ObjectType

Notes: Read only
Distinguishes objects referenced through
a Dispatch interface.

EASelection Methods

None.

SearchWindow Class

The SearchWindow Class provides a method for displaying the results of your operation using the Search Window.

SearchWindow Attributes

Attribute	Remarks
FieldChooser Visible	Boolean Shows or hides the search Field Chooser.
FiltersVisible	Boolean Shows or hides the search filters.
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.

SearchWindow Methods

Method	Remarks
--------	---------

AddColumn (string Name, long Width)	Adds the column into the current Search window. Returns the column number, or -1 on error. Parameters: Name: String - Name of the column Width: Long - Width of the column
AddRow (ObjectType ot, String ElementGUI D, Long ElementID, String ClassType, VARIANT Values)	 Returns the row inserted into the search. Parameters: ot: ObjectType - the Object Type ElementGUID: String - GUID of the element ElementID: long - Object ID of the element ClassType: String - the type of object Values: an array of values
ClearGroupin g ()	Clear all groupings in the search. Returns FALSE on error.
ClearSorting ()	Clear all column sorting in the search. Returns FALSE on error.
EnsureVisibl e ()	Make the Search window visible. Returns FALSE, if the Search window

	isn't open.
GetCell (long Row, long Column)	Returns the value of the cell. Parameters: Row: long - Row number Column: long - Column number
GroupByCol umn (long Column)	Sets the group order by column. Returns FALSE if it cannot group by the specified column. Parameters: Column: Long - Column number
LoadLayout (string LayoutGUID)	Set the layout of the Search window. Returns FALSE if the layout cannot be set. Parameters: LayoutGUID: String - Layout GUID
NewLayout (string LayoutGUID	Saves the layout of the Search window . Parameters: LayoutGUID: String - Layout GUID
SetCellString (long Row, long Column,	Sets a value in a cell. Parameters: Row: long - Row number

String Data)	Column: long - Column numberData: String - Value to set the cell to
SetCellVaria nt (long Row, long Column, VARIANT Data)	Sets an alternative value in a cell. Parameters: Row: long - Row number Column: long - Column number Data: Value to set the cell to
SortByColum n (long Column)	Sets the column to sort by. Returns FALSE if it cannot sort by the specified column. Parameters: Column: Long - Column number

Simulation Package

The Simulation Package contains:

- An attribute to set, increase and decrease the speed of the simulation
- A function to check if a simulation is currently running
- Functions to Start, Stop, Step Into, Step Out of, Step Over and Pause a simulation
- A function to send a broadcast signal to the simulation that is currently running

Simulation Class

The Simulation Class provides an interface to the Enterprise Architect Model Simulation facilities.

Simulation Attributes

Attribute	Description
ObjectType	ObjectType Notes: Read only Distinguishes objects referenced through a Dispatch interface.
Speed	Long Notes: Read/Write Retrieve or set the current simulation running speed.

Simulation Methods

Method	Description

BroadcastSig	Boolean
nal(string sSignalName	Notes: Send a signal into the running simulation. If the simulation is stopped, do nothing.
string	Parameters:
sParameters)	• sSignalName: String - the name of the signal OR the GUID of the Signal element
	• sParameters: String - a string of one or more signal parameters, in this format:
	{parameter1: 5, parameter2: "test", parameter3: 3.2}
IsSimulatorR	Boolean
unning()	Notes: Check the state of the simulation.
	Returns True if the simulation is running; returns False if the simulation is stopped.
Pause()	Boolean
	Notes: Pause the simulation if it is running.
Start()	Boolean
	Notes: Start the simulation based on the current selection. If the current simulation is in a paused state, then the simulation is resumed.

StepIn()	Boolean
	Notes: Step In to the routine in the current simulation.
StepOut()	Boolean
	Notes: Step Out of the routine in the current simulation.
StepOver()	Boolean
	Notes: Step Over the routine in the current simulation.
Stop()	Boolean
~ · · · · · · · · · · · · · · · · · · ·	Notes: Stop the simulation.

Schema Composer Package

The Schema Composer can be accessed from the Enterprise Architect automation interface. A client (script or Add-In) can obtain access to the interface using the SchemaComposer property of the Repository object. This interface is available when a Schema Composer has a profile loaded.

SchemaProperty Class

SchemaProperty Attributes

Attribute	Description
TypeID	long
Турств	Notes: Read only
	The classifier ID of the property.
	The classifier in of the property.
PropID	long
	Notes: Read only
	The property ID.
C: 1	
Guid	string
	Notes: Read only
	The unique model GUID of the property.
Name	string
	Notes: Read only
	The name of the property.
Cordinality	atrina
Cardinality	string
	Notes: Read only
	The cardinality of the element.

UMLType	string
	Notes: Read only
	The UML type, such as attribute, association or aggregation.
Parent	long
	Notes: Read only
	The classifier of the owner Class.
PrimitiveTyp	string
e	Notes: Read only
	The property's primitive type if property represents a simple type.
Annotation	string
	Notes: Read only
	The model notes for the property.
Stereotype	string
	Notes: Read only
	The stereotype of the property.
Choices	SchemaTypeEnum
	Returns an iterator allowing navigation of choice elements in <i>model</i> , defined for this property in the Schema Composer . Combine with SchemaChoices attribute

	to obtain all available choices.
SchemaChoic es	SchemaTypeEnum Returns an iterator allowing navigation of choice elements in <i>schema</i> , defined for this property in the Schema Composer . Combine with Choices attribute to obtain all available choices.
TypeName	string Returns a string naming the type of the property
Type	SchemaType Returns an interface to the property's type for complex types.

SchemaProperty Methods

Method	Description
1	
IsInline	Boolean
	If true, the property is marked as 'Inline'.
	XML schema generators would emit an
	inline definition when detecting this

	attribute.
IsPrimitive	Boolean Returns true for a property whose type is maps to a built in type such as xs:integer, xs:string, xs:date or other XML Schema built-in type.
IsByReferenc e	Boolean Returns true for a property marked as 'By Reference' in the profile.

SchemaProfile Class

The interface representing the technology governing the naming and design rules on which the schema is built.

SchemaProfile Methods

Method	Description
AddExportFo rmat(string description)	 void Notes: Use this function to add entries that are offered by the Schema Composer when the user clicks on the Generate button. Parameters: description: describes the export format provided by the Add-In
SetCapability (string name,boolea n enabled)	void Notes: Use this function to enable/disable capabilities. Parameters: • name: name of the capability • enabled: True or False Capabilities:

'allowCardinality' - allows/denies
restrictions to cardinality
'allowRootElement' - allows/denies
setting root element
'allowPropByRef' - allows/denies By
Reference restriction
'allowRedefine' - allows/denies ability to
redefine an element

SetProperty(s tring name, string value)

void

Notes: Sets properties displayed in the **Schema Composer**.

Parameters:

name: property name

• value: property value

Properties:

'Namespace' - Target namespace for XML schema

'Namespace Prefix' - Namespace prefix for XML schema

'Qualifier' - string qualifier that prepends schema type names

SchemaComposer Class

The SchemaComposer Class provides the interface to the Enterprise Architect **Schema Composer** facility.

SchemaComposer Attributes

Attribute	Description
ModelRefere nce	String Notes: The model ref listed in the Schema Composer for the current profile.
Namespace	String Notes: The namespace listed in the Schema Composer for the current profile.
NamespacePr efix	String Notes: The namespace prefix listed in the Schema Composer for the current profile.
TargetDirect ory	String Notes: The target directory selected by the user after clicking on the Generate

	button.
SchemaName	String Notes: Returns the name of the schema profile currently being generated.
SchemaSet	String Notes: Returns the schema set used when the schema was created.
SchemaType	String Notes: The schema type listed in the Schema Composer for the current profile, either 'schema' or 'transform'.
SchemaType s	SchemaTypeEnum Notes: Read only Enumerator for the type collection represented in the currently open schema.
Namespaces	SchemaNamespaceEnum Notes: Read only Enumerator for the namespaces referenced by schema

SchemaComposer Methods

Method	Description
FindInSchem a(long typeID)	SchemaType Notes: Obtains an interface to a Class as represented in the schema for a given model Class ID. Parameters: • typeID: the model Class ID
FindInModel (long typeID)	ModelType Notes: Obtains an interface to a Class as represented in the UML model for a given model Class ID Parameters: • typeID: the model Class ID
FindSchema TypeByNam e(string typename)	SchemaType Notes: Returns an interface to the schema type that matches the type specified or null if no type exists. Parameters: • name: the name of the type
GetNamespa cePrefixForT	String Notes: Returns the schema namespace

ype(long typeID)	prefix for a given type Parameters: • typeID: the model Class ID
GetNamespa ceForPrefix(s tring prefix)	String Notes: Returns the URI for a given schema namespace prefix Parameters: • name: the namespace prefix

ModelTypeEnum Class

An enumerator interface for schema types as represented in the UML model.

ModelTypeEnum Methods

Method	Description
GetCount()	long Returns the number of types present in the collection.
GetFirst()	ModelType Returns the first type interface in a collection of types.
GetNext()	ModelType Returns the next type in the collection of types or null if end is reached.

ModelType Class

Provides an interface to the Class of a schema type as represented in the model.

ModelType Attributes

Attribute	Description
PropertyCou nt	long Notes: Read only The total number of properties for this Class available in the Properties collection.
Properties	SchemaPropEnum Notes: Enumerator Collection of properties for the Class as defined in the model.
TypeID	long Notes: Read only The Class ID of the type.
Guid	string Notes: Read only

	A GUID that uniquely identifies a type in the model.
Typename	string Notes: Read only The name of the type as represented in the model.
ClassifierPat h	string Notes: Read only The qualified path of the type in the model.
ClassifierPat hID	string Notes: Read only A GUID that uniquely identifies a ClassifierPath in the model.
Stereotype	string Notes: Read only The stereotype of the Class as defined in the model.
Annotation	string Notes: Read only Any notes present in the model describing the Class.

ModelType Methods

Method	Description
GetSuperClas sEnum(Searc hType searchtype)	ModelTypeEnum Notes: Enumerator Returns an enumerator that can be used to traverse the Class ancestry. Parameters: • searchtype: the type of traversal to use, breadth first or depth first
GetSubClass Enum(Search Type searchType)	ModelTypeEnum Notes: Enumerator Returns an enumerator that can be used to iterate over any descendents of the Class. Parameters: • searchtype: the type of traversal to use, breadth first or depth first
IsEnumeratio n	True where type represents an enumeration element

SchemaTypeEnum Class

An enumerator interface for schema types as represented in XML schema.

Methods

Method	Description
GetCount()	Returns the number of properties for an element.
GetFirst()	Returns the first property for the element in alphabetical order.
GetNext()	Returns the first property for the element in alphabetical order or null if no more are present.

SchemaType Class

Represents a type as it is defined in the schema.

Methods

Method	Description
GetFacet(BS TR name)	Returns the value of the named facet. 'Root', for example' returns a value indicating whether a type is a root element.
GetRestrictio n(BSTR guid)	Returns the restriction as a string for the property having the supplied guid.
IsRoot()	True if Class is marked as 'root' in the Composer.
IsEnumeratio n()	True if the type represents an enumeration element

Properties

Property	Description
PropertyCou nt [type: long]	Returns the number of properties held by 'type'.
Properties [type: IEASchemaP ropEnum]	Returns an enumerator for 'type's' properties.
TypeID	The model Class ID.
Guid	The unique model GUID of the type.
Typename	The type's name.
Parent	The parent type - if any - that this Class extends. Could be null depending on composition method.

SchemaPropEnum Class

An enumerator for properties of a UML model type or XML schema type.

Methods

Method	Description
GetCount()	Returns the number of properties for an element.
GetFirst()	Returns the first property for the element in alphabetical order.
GetNext()	Returns the first property for the element in alphabetical order or null if no more are present.

SearchType Enumeration

SearchType Attributes

Attribute	Description
searchDepthF irst	Navigate children before siblings.
searchBreadt hFirst	Navigate siblings before children.

SchemaNamespace Class

An interface presenting namespace information

SchemaNamespace Attributes

Name	string Notes: Read only The namespace prefix.
URI	string Notes: Read only The URI of the namespace.

SchemaNamespaceEnum Class

An enumerator interface for namespaces referenced by schema.

SchemaNamespaceEnum Methods

GetFirst()	SchemaNamespace Returns the first namespace interface in a collection of namespaces.
GetNext()	SchemaNamespace Returns the next namespace interface in a collection of namespaces

Code Samples

As you write or edit code for using the **Automation Interface**, you might want to review these public Object examples, written in VB.Net.

Examples

Name		
Open the Repository		
Iterate Through a .eap File		
Add and Manage Packages		
Add and Manage Elements		
Add a Connector		
Add and Manage Diagrams		
Add and Delete Features		
Element Extras		

Repository Extras	
Stereotypes	
Work with Attributes	
Work with Methods	

Open the Repository

This is an example of the VB.Net code to open an Enterprise Architect repository.

```
Public Class AutomationExample
  "Class level variable for Repository
  Public m Repository As Object
  Public Sub Run()
     try
        "create the repository object
        m Repository = CreateObject("EA.Repository")
        "open an EAP file
        m Repository.OpenFile("F:\Test\EAAuto.EAP")
        "use the Repository in any way required
        "DumpModel
        "close the repository and tidy up
        m Repository.Exit()
        m Repository = Nothing
```

catch e as exception
Console.WriteLine(e)
End try
End Sub
end Class

Iterate Through a .EAP File

This is an example of the VB.Net code to iterate through a .eap file starting at the Model level, after the repository has been opened.

```
Sub DumpModel()
  Dim idx as Integer
  For idx=0 to m Repository. Models. Count-1
     DumpPackage("",m Repository.Models.GetAt(idx))
  Next
End Sub
"output Package name, then element contents, then process
child Packages
Sub DumpPackage(Indent as String, Package as Object)
  Dim idx as Integer
  Console.WriteLine(Indent + Package.Name)
  DumpElements(Indent + "", Package)
  For idx = 0 to Package.Packages.Count-1
     DumpPackage(Indent + "",
Package.Packages.GetAt(idx))
  Next
End Sub
```

```
"dump element name
```

Sub DumpElements(Indent as String, Package as Object)

Dim idx as Integer

For idx = 0 to Package. Elements. Count-1

Console.WriteLine(Indent + "::" +

Package.Elements.GetAt(idx).Name)

Next

End Sub

Add and Manage Packages

This example illustrates how to add a model or a Package to the project.

```
Sub TestPackageLifecycle
  Dim idx as integer
  Dim idx2 as integer
  Dim package as object
  Dim model as object
  Dim o as object
  "first add a new Model
  model =
m Repository.Models.AddNew("AdvancedModel","")
  If not model. Update() Then
     Console.WriteLine(model.GetLastError())
  End If
  "refresh the models collection
  m Repository. Models. Refresh
```

"now work through models collection and add a package

```
For idx = 0 to m Repository. Models. Count -1
     o = m Repository.Models.GetAt(idx)
     Console.WriteLine(o.Name)
     If o.Name = "AdvancedModel" Then
        package =
o.Packages.Addnew("Subpackage", "Nothing")
        If not package. Update() Then
           Console.WriteLine(package.GetLastError())
        End If
        package.Element.Stereotype = "system"
        package.Update
        "for testing purposes just delete the
        "newly created Model and its contents
        "m Repository.Models.Delete(idx)
     End If
```

End Sub

Next

Add and Manage Elements

This is an example of the code for adding and deleting elements in a Package.

```
Sub ElementLifeCycle

Dim package as Object

Dim element as Object
```

```
package = m_Repository.GetPackageByID(2)
  element = package.elements.AddNew("Login to
Website","UseCase")
  element.Stereotype = "testcase"
  element.Update
  package.elements.Refresh()
```

Dim idx as integer

"Note the repeated calls to "package.elements.GetAt."

"In general you should make this call once and assign to a local

"variable - in this example, Enterprise Architect loads the

"element required every time a call is made - rather than loading once

"and keeping a local reference.

For idx = 0 to package.elements.count-1

Console.WriteLine(package.elements.GetAt(idx).Name)

If (package.elements.GetAt(idx).Name = "Login to Website" and

package.elements.GetAt(idx).Type =
"UseCase") Then

package.elements.deleteat(idx, false)

End If

Next

End Sub

Add a Connector

This is an example of code to add a connector and set its values.

Sub ConnectorTest

Dim source as object

Dim target as object

Dim con as object

Dim o as object

Dim client as object

Dim supplier as object

"Use ElementIDs to quickly load an element in this example

"... you must find suitable IDs in your model

 $source = m_Repository.GetElementByID(129)$

 $target = m_Repository.GetElementByID(169)$

con = source.Connectors.AddNew ("test link 2",
"Association")

"again, replace ID with a suitable one from your model

con.SupplierID = 169

If not con. Update Then

Console.WriteLine(con.GetLastError)

End If

source.Connectors.Refresh

Console.WriteLine("Connector Created")

o = con.Constraints.AddNew ("constraint2", "type")

If not o. Update Then

Console.WriteLine(o.GetLastError)

End If

o = con.TaggedValues.AddNew ("Tag","Value")

If not o. Update Then

Console.WriteLine(o.GetLastError)

End If

"Use the client and supplier ends to set

"additional information

client = con.ClientEnd

client. Visibility = "Private"

client.Role = "m client"

client.Update
supplier = con.SupplierEnd
supplier.Visibility = "Protected"
supplier.Role = "m_supplier"
supplier.Update

Console.WriteLine("Client and Supplier set")

Console.WriteLine(client.Role)

Console.WriteLine(supplier.Role)

End Sub

Add and Manage Diagrams

This is an example of the code for creating a diagram and adding an element to it. Note the optional use of the element rectangle setting, using left, right, top and bottom dimensions in the AddNew call.

Sub DiagramLifeCycle

Dim diagram as object
Dim v as object
Dim o as object
Dim package as object

Dim idx as Integer Dim idx2 as integer

package = m_Repository.GetPackageByID(5)

diagram = package.Diagrams.AddNew("Logical
Diagram","Logical")

If not diagram. Update Then

Console.WriteLine(diagram.GetLastError)

End if

diagram.Notes = "Hello there this is a test"
diagram.update()

o = package.Elements.AddNew("ReferenceType","Class")
o.Update

" add element to diagram - supply optional rectangle co-ordinates

v = diagram.DiagramObjects.AddNew("l=200;r=400;t=200;b=6 00;","")

v.ElementID = o.ElementID

v.Update

Console.WriteLine(diagram.DiagramID)

End Sub

Add and Delete Features

An example of code to add and delete Features of an object.

```
Dim element as object
  Dim idx as integer
  Dim attribute as object
  Dim method as object
  'just load an element by ID - you must
  'substitute a valid ID from your model
  element = m Repository.GetElementByID(246)
  "create a new method
  method = element.Methods.AddNew("newMethod",
"int")
  method.Update
  element. Methods. Refresh
  'now loop through methods for Element - and delete our
addition
  For idx = 0 to element. Methods. Count-1
     method =element.Methods.GetAt(idx)
     Console.Writeline(method.Name)
     If(method.Name = "newMethod") Then
```

```
element.Methods.Delete(idx)
      End if
   Next
   'create an attribute
   attribute = element.attributes.AddNew("NewAttribute",
"int")
   attribute.Update
   element.attributes.Refresh
   'loop through and delete our new attribute
   For idx = 0 to element.attributes.Count-1
      attribute = element.attributes.GetAt(idx)
      Console. Writeline(attribute. Name)
      If(attribute.Name = "NewAttribute") Then
         element.attributes.Delete(idx)
      End If
   Next
```

Element Extras

These are examples of code to access and use element extras, such as scenarios, constraints and requirements.

```
Sub ElementExtras
  Dim element as object
  Dim o as object
  Dim idx as Integer
  Dim bDel as boolean
  bDel = true
  try
     element = m Repository.GetElementByID(129)
     'manage constraints for an element
     'demonstrate addnew and delete
     o =
element.Constraints.AddNew("Appended","Type")
     If not o. Update Then
         Console.WriteLine("Constraint error:" +
o.GetLastError())
     End if
     element.Constraints.Refresh
     For idx = 0 to element. Constraints. Count -1
```

```
o = element.Constraints.GetAt(idx)
         Console.WriteLine(o.Name)
         If(o.Name="Appended") Then
           If bDel Then element.Constraints.Delete (idx)
         End if
     Next
     'efforts
     o = element.Efforts.AddNew("Appended","Type")
     If not o. Update Then
         Console.WriteLine("Efforts error:" +
o.GetLastError())
     End if
     element.Efforts.Refresh
     For idx = 0 to element. Efforts. Count -1
         o = element.Efforts.GetAt(idx)
         Console.WriteLine(o.Name)
         If(o.Name="Appended") Then
           If bDel Then element. Efforts. Delete (idx)
        End if
     Next
     'Risks
     o = element.Risks.AddNew("Appended","Type")
     If not o. Update Then
```

```
Console.WriteLine("Risks error:" +
o.GetLastError())
     End if
     element.Risks.Refresh
     For idx = 0 to element Risks Count -1
         o = element.Risks.GetAt(idx)
         Console.WriteLine(o.Name)
         If(o.Name="Appended") Then
           If bDel Then element.Risks.Delete (idx)
         End if
     Next
     'Metrics
     o = element.Metrics.AddNew("Appended","Change")
     If not o. Update Then
         Console.WriteLine("Metrics error:" +
o.GetLastError())
     End if
     element. Metrics. Refresh
     For idx = 0 to element. Metrics. Count -1
         o = element.Metrics.GetAt(idx)
         Console.WriteLine(o.Name)
         If(o.Name="Appended") Then
           If bDel Then element. Metrics. Delete (idx)
        End if
```

Next

```
'TaggedValues
     o =
element.TaggedValues.AddNew("Appended","Change")
     If not o. Update Then
        Console.WriteLine("TaggedValues error:" +
o.GetLastError())
     End if
     element.TaggedValues.Refresh
     For idx = 0 to element. Tagged Values. Count -1
        o = element.TaggedValues.GetAt(idx)
        Console.WriteLine(o.Name)
        If(o.Name="Appended") Then
           If bDel Then element. Tagged Values. Delete
(idx)
        End if
     Next
     'Scenarios
     0 =
element.Scenarios.AddNew("Appended","Change")
     If not o. Update Then
        Console.WriteLine("Scenarios error:" +
o.GetLastError())
```

```
End if
      element.Scenarios.Refresh
      For idx = 0 to element. Scenarios. Count -1
         o = element.Scenarios.GetAt(idx)
         Console.WriteLine(o.Name)
         If(o.Name="Appended") Then
            If bDel Then element. Scenarios. Delete (idx)
         End if
      Next
      'Files
      o = element.Files.AddNew("MyFile","doc")
      If not o. Update Then
         Console.WriteLine("Files error:" +
o.GetLastError())
      End if
      element.Files.Refresh
      For idx = 0 to element. Files. Count -1
         o = element.Files.GetAt(idx)
         Console.WriteLine(o.Name)
         If(o.Name="MyFile") Then
            If bDel Then element. Files. Delete (idx)
         End if
      Next
```

```
'Tests
      o = element.Tests.AddNew("TestPlan","Load")
      If not o. Update Then
         Console.WriteLine("Tests error:" +
o.GetLastError())
      End if
      element. Tests. Refresh
      For idx = 0 to element. Tests. Count -1
         o = element.Tests.GetAt(idx)
         Console.WriteLine(o.Name)
         If(o.Name="TestPlan") Then
            If bDel Then element. Tests. Delete (idx)
         End if
      Next
      'Defect
      o = element.Issues.AddNew("Broken", "Defect")
      If not o. Update Then
         Console.WriteLine("Issues error:" +
o.GetLastError())
      End if
      element.Issues.Refresh
      For idx = 0 to element. Issues. Count -1
         o = element.Issues.GetAt(idx)
         Console.WriteLine(o.Name)
```

```
If(o.Name="Broken") Then
            If bDel Then element. Issues. Delete (idx)
         End if
      Next
      'Change
      o = element.Issues.AddNew("Change", "Change")
      If not o. Update Then
         Console.WriteLine("Issues error:" +
o.GetLastError())
      End if
      element.Issues.Refresh
      For idx = 0 to element. Issues. Count -1
         o = element.Issues.GetAt(idx)
         Console.WriteLine(o.Name)
         If(o.Name="Change") Then
            If bDel Then element. Issues. Delete (idx)
         End if
      Next
   catch e as exception
      Console.WriteLine(element.Methods.GetLastError())
      Console.WriteLine(e)
   End try
```

Repository Extras

These are examples of code for accessing repository collections for system-level information.

Sub RepositoryExtras

```
Dim o as object
  Dim idx as integer
  'issues
   o = m Repository.Issues.AddNew("Problem","Type")
   If(o.Update=false) Then
      Console.WriteLine (o.GetLastError())
   End if
  o = nothing
  m Repository.Issues.Refresh
   For idx = 0 to m Repository. Issues. Count-1
Console. Writeline (m. Repository. Issues. GetAt(idx). Name)
      If(m Repository.Issues.GetAt(idx).Name =
"Problem") then
         m Repository.Issues.DeleteAt(idx,false)
         Console. WriteLine("Delete Issues")
      End if
```

Next

```
"tasks
  o = m Repository. Tasks. AddNew("Task 1", "Task type")
  If(o.Update=false) Then
     Console.WriteLine ("error - " + o.GetLastError())
  End if
  o = nothing
  m Repository. Tasks. Refresh
  For idx = 0 to m Repository. Tasks. Count-1
Console.Writeline(m Repository.Tasks.GetAt(idx).Name)
     If(m Repository.Tasks.GetAt(idx).Name = "Task 1")
then
        m Repository. Tasks. DeleteAt(idx, false)
         Console.WriteLine("Delete Tasks")
     End if
  Next
  "glossary
  o = m Repository.Terms.AddNew("Term 1","business")
  If(o.Update=false) Then
     Console.WriteLine ("error - " + o.GetLastError())
  End if
  o = nothing
```

```
m Repository.Terms.Refresh
  For idx = 0 to m Repository. Terms. Count-1
Console.Writeline(m Repository.Terms.GetAt(idx).Term)
     If(m Repository.Terms.GetAt(idx).Term = "Term 1")
then
        m Repository. Terms. DeleteAt(idx, false)
        Console.WriteLine("Delete Terms")
     End if
  Next
  'authors
  o = m Repository.Authors.AddNew("Joe B","Writer")
  If(o.Update=false) Then
     Console.WriteLine (o.GetLastError())
  End if
  o = nothing
  m Repository.Authors.Refresh
  For idx = 0 to m Repository.authors.Count-1
Console. Writeline (m. Repository. Authors. GetAt(idx). Name
     If(m Repository.authors.GetAt(idx).Name = "Joe B")
then
        m Repository.authors.DeleteAt(idx,false)
        Console.WriteLine("Delete Authors")
```

```
End if
  Next
  o = m Repository.Clients.AddNew("Joe
Sphere", "Client")
  If(o.Update=false) Then
     Console.WriteLine (o.GetLastError())
  End if
  o = nothing
  m Repository.Clients.Refresh
  For idx = 0 to m Repository. Clients. Count-1
Console.Writeline(m Repository.Clients.GetAt(idx).Name)
     If(m Repository.Clients.GetAt(idx).Name = "Joe
Sphere") then
        m Repository.Clients.DeleteAt(idx,false)
        Console.WriteLine("Delete Clients")
     End if
  Next
  o = m Repository.Resources.AddNew("Joe
Worker", "Resource")
  If(o.Update=false) Then
     Console.WriteLine (o.GetLastError())
  End if
  o = nothing
```

```
m_Repository.Resources.Refresh
For idx = 0 to m_Repository.Resources.Count-1
```

Console.Writeline(m_Repository.Resources.GetAt(idx).Na me)

```
If(m_Repository.Resources.GetAt(idx).Name = "Joe
Worker") then
```

m_Repository.Resources.DeleteAt(idx,false)
Console.WriteLine("Delete Resources")

End if

Next

Stereotypes

This is some example code for adding and deleting stereotypes.

Sub TestStereotypes

Dim o as object Dim idx as integer

"add a new stereotype to the Stereotypes collection

0 =

m_Repository.Stereotypes.AddNew("funky","class")

If(o.Update=false) Then

Console.WriteLine (o.GetLastError())

End if

o = nothing

"make sure you refresh

m_Repository.Stereotypes.Refresh

"then iterate through - deleting our new entry in the process

For idx = 0 to m_Repository.Stereotypes.Count-1

Console.Writeline(m_Repository.Stereotypes.GetAt(idx).Na me)

If(m_Repository.Stereotypes.GetAt(idx).Name =
"funky") then

m_Repository.Stereotypes.DeleteAt(idx,false)
Console.WriteLine("Delete element")

End if

Next

Work With Attributes

This is an example of code for working with attributes.

Sub AttributeLifecycle

```
Dim element as object
Dim o as object
```

Dim t as object

Dim idx as Integer

Dim idx2 as integer

try

element = m_Repository.GetElementByID(129)

For idx = 0 to element. Attributes. Count -1

Console.WriteLine("attribute=" + element.Attributes.GetAt(idx).Name)

```
o = element.Attributes.GetAt(idx)
```

t = o.Constraints.AddNew("> 123", "Precision")

t.Update()

o.Constraints.Refresh

For idx2 = 0 to o.Constraints.Count-1

```
t = o.Constraints.GetAt(idx2)
              Console.WriteLine("Constraint: " + t.Name)
              If(t.Name="> 123") Then
                 o.Constraints.DeleteAt(idx2, false)
              End if
           Next
           For idx2 = 0 to o.TaggedValues.Count-1
              t = o.TaggedValues.GetAt(idx2)
              If(t.Name = "Type2") Then
                 'Console.WriteLine("deleteing")
                 o.TaggedValues.DeleteAt(idx2, true)
              End if
           Next
           t =
o.TaggedValues.AddNew("Type2","Number")
           t.Update
           o.TaggedValues.Refresh
           For idx2 = 0 to o.TaggedValues.Count-1
              t = o.TaggedValues.GetAt(idx2)
              Console.WriteLine("Tagged Value: " +
t.Name)
           Next
```

If(element.Attributes.GetAt(idx).Name =
"m_Tootle") Then

Console.WriteLine("delete attribute") element.Attributes.DeleteAt(idx, false) End If

Next

catch e as exception

Console.WriteLine(element.Attributes.GetLastError())
Console.WriteLine(e)

End try

Work With Methods

This is an example of code for working with the Methods collection of an element and with Method collections.

Sub MethodLifeCycle

Dim element as object
Dim method as object
Dim t as object
Dim idx as Integer
Dim idx2 as integer

try

element = m Repository.GetElementByID(129)

For idx = 0 to element.Methods.Count -1 method = element.Methods.GetAt(idx) Console.WriteLine(method.Name)

t =

method.PreConditions.AddNew("TestConstraint", "somethin g")

If t.Update = false Then
Console.WriteLine("PreConditions: " +

```
t.GetLastError)
```

End if

method.PreConditions.Refresh

For idx2 = 0 to method.PreConditions.Count-1

t = method.PreConditions.GetAt(idx2)

Console.WriteLine("PreConditions: " +

t.Name)

If t.Name = "TestConstraint" Then

method.PreConditions.DeleteAt(idx2,false)

End If

Next

t =

method.PostConditions.AddNew("TestConstraint","something")

If t.Update = false Then

Console.WriteLine("PostConditions: " +

t.GetLastError)

End if

method.PostConditions.Refresh

For idx2 = 0 to method.PostConditions.Count-1

t = method.PostConditions.GetAt(idx2)

Console.WriteLine("PostConditions: " +

```
t.Name)
```

If t.Name = "TestConstraint" Then
 method.PostConditions.DeleteAt(idx2,

false)

End If

Next

t =

method.TaggedValues.AddNew("TestTaggedValue","something")

If t.Update = false Then

Console.WriteLine("Tagged Values: " +

t.GetLastError)

End if

For idx2 = 0 to method. Tagged Values. Count-1

t = method.TaggedValues.GetAt(idx2)

Console.WriteLine("Tagged Value: " +

t.Name)

If(t.Name= "TestTaggedValue") Then

method.TaggedValues.DeleteAt(idx2,false)

End If

Next

t =

```
method.Parameters.AddNew("TestParam", "string")
           If t.Update = false Then
              Console.WriteLine("Parameters: " +
t.GetLastError)
           End if
           method.Parameters.Refresh
           For idx2 = 0 to method. Parameters. Count-1
              t = method.Parameters.GetAt(idx2)
              Console.WriteLine("Parameter: " + t.Name)
              If(t.Name="TestParam") Then
                 method.Parameters.DeleteAt(idx2, false)
              End If
           Next
           method = nothing
        Next
     catch e as exception
Console.WriteLine(element.Methods.GetLastError())
        Console.WriteLine(e)
     End try
  End Sub
```