

Enterprise Architect

User Guide Series

Hybrid Scripting

Hybrid Scripting in Sparx Systems Enterprise Architect extends standard scripting environments to high-level languages like Java or C#. It is faster than conventional scripting and helps scriptors apply existing skills in popular programming languages.

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Hybrid Scripting

Hybrid scripting extends the capabilities of the standard scripting environment to high level languages such as Java and C#. Hybrid scripting provides a speed advantage over conventional scripting, and also allows script authors to leverage existing skills in popular programming languages.

Access

Pattern > Application Patterns	Ribbon	Develop > Source Code > Create From Pattern > Application Patterns
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Features

- Superior execution speed
- Enhanced interoperability
- Full Visual Execution Analyzer support

Hybrid Scripting

🕽 Start Page 🛛 📃 Specif	cation Manager 📱 Hybrid Scripting 📃 Model Wizard 🗙		4
Model Patterns Diagra	m Process Guidance Application Patterns VEA Examples		
Select a template from th	s list of applications, to add to your project.	Create Patter	m
Technology	Name		
Java Microsoft C# Microsoft C++	Repository/Interface 3.5		
	RepositoryInterface 4.0 Web Web Application 2008		
	Web Application 2010		
	ConsoleApplication 2008 ConsoleApplication 2010 WindowsFormsApplication 2008		
	WindowsEorns&nnlication 2010		•
Sparx Systems, Heposito A C# project demonstrat	yInterface 4.0, CIt, Microsoft, NET Framework 4.0 g the powerfull high level language support provided by Enterprise Architect to the model.		
Destination folder:	I Us	e Local Path	
Compiler command:	"C:\Windows\Microsoft.NET\Framework\v4.0.30319\csc.exe" debug target:exe platform:x86 r:Span:Systems.Repository.dll r:Interop.EA.dll lb:"C:\Program Files (x86)\Spa	it Local Paths	

C# Example

This sample program demonstrates how easy it is to navigate, query and report on the current model using any Microsoft .NET language. This example is written in C#. When run, it will print the names of every Package in the model you are currently using.

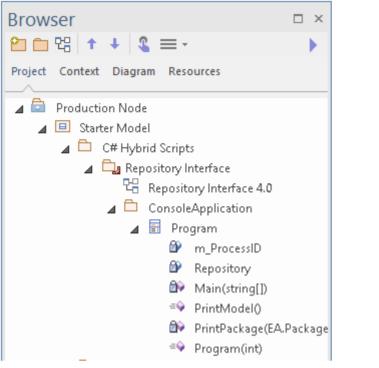
Create the Project

In the Browser window, select the Package in which to create the template, then use the 'Develop > Source Code > Create from Pattern' ribbon option to display the Patterns window; click on the 'Application Patterns' option.

From the 'Application Patterns' page, select the *Microsoft* C# > RepositoryInterface template. (You can choose from either the 3.5 or the 4.0 framework versions.) Specify the destination folder on the file system where the project template will be created, and click on the OK button.

Open the Project

A Package structure similar to this will be created for you.



Expand the structure until you locate the *Repository Interface n.n* diagram and open it.

Overview: This sample program demonstrates how easy it is to navigate, query and report on the current model using any Microsoft .NET language. This example is written in C#. When run, it will print the names of every Package in the model you are currently using.	Build the project		Build	
Framework: The build uses the C# compiler from the Microsoft .NET framework.				Program
Version:	Run your program	_		 m_ProcessID: int = 0 Repository: EA.Repository = null
Note: The links on the right operate on the active Analyzer Script To use these links make sure you have selected the 'Repository Interface 4.0' script. You can use this Analyzer Script link to do this.	, , , ,	+	Run	 <u>Main(string[]): void</u> PrintModel(): bool PrintPackage(EA.Package): void Program(int)
Analyzer Scripts Analyzer Scripts	Debug the program	٨	*DebugRun	

Build the Script

The commands on this diagram will operate on the active build configuration. Before executing them, double-click on the *Analyzer Scripts* link and select the checkbox next to the 'Repository Interface' build configuration.

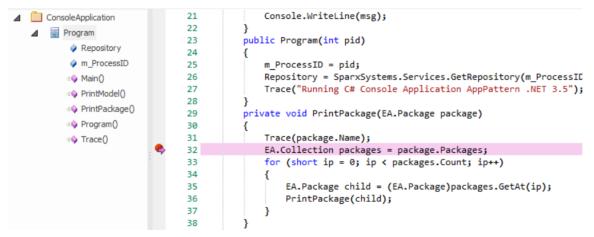
Run the Script

Double-click on the *Run* link to open the Console. The Console will pause after completion so you can read the output from the program; this output will also be sent to the 'Script' tab of the System Output window. You can alter this by changing the code.

Debug the Script

Select the 'Program' Class from the Browser window and press Ctrl+E to open the source code.

Place a Breakpoint in one of the functions and then double-click on the *DebugRun* link. When the Breakpoint is encountered, the line of code will become highlighted in the editor, as shown:



Java Example

This sample program demonstrates how easy it is to navigate, query and report on the current model using a high-level language such as Java.

When run, it will print the names of every Package in the currently-loaded model.

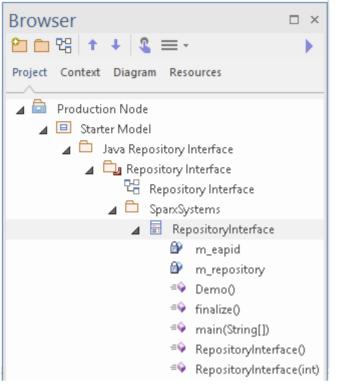
Create the Project

In the Browser window, select the Package in which to create the template, then use the 'Develop > Source Code > Create from Pattern' ribbon option to display the Patterns window; click on the 'Application Patterns' option.

From the 'Application Patterns' page, select the *Java* > *RepositoryInterface* template. Specify the destination folder on the file system in which the project template will be created, and click on the OK button.

Open the Project

A Package structure similar to this will be created for you.



Expand the structure until you locate the 'Repository Interface' diagram and open it.

Overview: This sample program demonstrates how easy it is to navigate, query and report on the current model using a high level language such as Java. When run, it will print the names of every Package in the currently loaded model.	Build the project	(24	Build		RepositoryInterface	
Framework: The build uses the compiler from the Java JDK 1.7 x86 framework. Version: 1.7 Note:	Run your program		Run	~ +	main(String[]): void RepositoryInterface()	-
In order to use the Build, Run and Debug links, you must first locate the "Repository Interface" Analyzer Script generated by the watter, and make lithe active script for the model. You can use the "Analyzer Script" link to do this.	Debug the program	Þ	*DebugRun	+	Repositoryinterface(int)	

Build the Script

The commands on the diagram will operate on the active build configuration. Before executing them, double-click on the *Analyzer Scripts* link and select the checkbox next to the 'Repository Interface' build configuration.

Run the Script

Double-click on the *Run* link; a Console will open. The Console will pause after completion so you can read the output. The output from the program will also be output to the 'Script' tab of the System Output window. You can alter this by changing the code.

Debug the Script

Select the 'Program' Class from the Browser window and press Ctrl+E to open the source code.

Place a breakpoint in one of the functions and then double-click on the *DebugRun* link. When the breakpoint is encountered the line of code will become highlighted in the editor, as shown.

